

Ansible Automation:

Ansible is a powerful automation tool that can replace many Bash scripts with more maintainable and scalable solutions. Ansible is an automation tool used for configuration management, application deployment, and task automation.

Key Ansible concepts:

1. Playbooks: YAML files containing a set of tasks to be executed on remote hosts.
2. Tasks: Individual units of work in a playbook.
3. Modules: Pieces of code Ansible executes to perform specific operations.
4. Inventory: A list of managed nodes that Ansible can work with.

Ansible Playbook Structure

```
- name: Playbook Name
  hosts: target_hosts
  become: yes/no
  vars:
    variable1: value1
  tasks:
    - name: Task 1 Name
      module_name:
        param1: value1
        param2: value2
```

- ``name``: A description of what the playbook or task does.
- ``hosts``: Specifies which hosts from the inventory this play applies to.
- ``become``: Whether to escalate privileges (like sudo).
- ``vars``: Define variables used in the playbook.
- ``tasks``: A list of tasks to be executed.

Ansible configuration file:

When we install ansible by default configuration files will get created in the following location:

/etc/ansible/ansible.cfg

This configuration file contains several sections, they are:

1. Defaults
2. Inventory
3. Privilege_escalation
4. SSH_connection
5. Paramiko_connection
6. Persist_connection
7. Colors

Here are some frequently used configuration options:

1. In the [defaults] section:
 - inventory: Specifies the default inventory file
 - remote_user: Default username for SSH connections
 - host_key_checking: Whether to check SSH host keys
 - roles_path: Where to look for roles
 - forks: Number of parallel processes to use
2. In the [privilege_escalation] section:
 - become: Whether to use privilege escalation by default
 - become_method: Default method for privilege escalation (e.g., sudo, su)
 - become_user: Default user to become when using privilege escalation
3. In the [ssh_connection] section:
 - ssh_args: Additional SSH arguments
 - control_path: Location of ControlPath sockets

Environment Variable:

``ANSIBLE_CONFIG` = `/opt/ansible_web.cfg``

Copy of Default Config File in current directory:

``/opt/web_playbooks/ansible.cfg``

Config file in home directory:

``ansible.cfg``

Default Config File:

``/etc/ansible/ansible.cfg``

If we have all types of configuration files then it follows the priority:

1. Environmental variable: 1st priority is always to the parameters configured in the file specified through an environmental variable

``ANSIBLE_CONFIG` = `/opt/ansible_web.cfg``

2. Current directory config file: 2nd priority **ansible.cfg** file in the current directory
3. Home directory config file: **.ansible.cfg** file 3rd priority in users home directory
4. Default config file

Example of ansible.cfg:

```
[defaults]
inventory = ./inventory
Log_path = /var/log/ansible.log
library= /usr/share/my_modules
roles_path=atc/ansible/roles
action_plugins=/usr/share/ansible/plugins/action
remote_user = ansible
host_key_checking = False
gathering= implicit
timeout=10
forks = 5

[privilege_escalation]
become = True
become_method = sudo
become_user = root

[ssh_connection]
ssh_args = -o ControlMaster=auto -o ControlPersist=60s
```

Ansible configuration variables:

There are different ways to pass the environmental variables in

1. For single playbook:

```
ANSIBLE_GATHERING= explicit ansible-playbook playbook.yml
```

2. If we want throughout the shell session, up to we exit from the shell:

```
export ANSIBLE_GATHERING= explicit  
Ansible-playbook playbook.yml
```

3. If we want to change on different shells, on different users on different systems is to create a local copy of configuration file in playbooks directory and update the parameter:

```
/opt/web-playbooks/ansible.cfg  
gathering =explicit
```

To find the different configuration options, what are the corresponding environmental variables are and what they mean

View configuration:

- To find the different configuration options, what are the corresponding environmental variables are and what they mean

ansible -config list ⇒ list all the configurations

- We have different config files in the system in default /etc/ansible.ansible.cfg , one in present directory , one in home directory, to see which config file is in active, we use

ansible-config view ⇒shows the current active config file details

- Shows as comprehensive list of current settings picked up, and where it is picked up

ansible-config dump ⇒ shows the current settings

Eg:

```
export ANSIBLE_GATHERING=explicit
ansible-config dump | grep GATHERING
DEFAULT_GATHERING(env:ANSIBLE_GATHERING)=explicit
```

- **Version Control:** Keep your ansible.cfg in version control along with your playbooks.
- **Project-Specific Configurations:** Use project-specific ansible.cfg files in your project directories for settings that should apply only to that project.
- **Comment Your Configurations:** Use comments (lines starting with ';' or '#') to explain non-obvious settings.
- **Security:** Be cautious with settings like host_key_checking = False. While convenient for testing, it can be a security risk in production environments.
- **Use Environment Variables:** For sensitive information, use environment variables instead of hardcoding values in ansible.cfg.
- **Regular Review:** Periodically review and update your configuration to ensure it aligns with current best practices and your project needs.

If we want to change only one parameter in the config file, we don't need to copy the whole default config file; instead of copying the whole config file, we can override the single parameter using environment variables

What the environment variable should be?

Change the parameter in to uppercase and add the ansible word as prefix to it in uppercase

**gathering =implicit ANSIBLE_GATHERING=explicit ⇒ this
environmental variables have highest precedence**

YAML:

- Ansible playbooks or text file or config files are written in YAML
- YAML is used to represent config data
- Key value pair, separated by colon
- Space should be mandatory in between colon and value
- Number of spaces in front of each property should be same

Key value pair:

Fruit: Apple

Vegetable: Carrot

Liquid: Water

Array/list:

Fruits:

- Oranges
- Apple
- Banana

Vegetables:

- Carrot
- tomato

Dictionary/map:

Banana:

Calories: 104 #here the space up to calories and space up to fat should be same

Fat: 0.4g

Grapes:

Calories: 62

Fat: 0.3g

Dictionary vs list vs list of dictionaries:

Dictionary: if we want to display the all details of the single item/product we use dictionary

List: stores multiple items of same type of object

eg:

- red carer
- blue car
- Black car

List of dictionary:

Stores all info about each car:

- Color: blue
- Model:
 - Name: Corvette
 - Model: 1995
- transmission: manual
- Color: black
- Model:
 - Name: Corvette
 - Model: 1996
- transmission: manual
- Color: grey
- Model:
 - Name: Corvette
 - Model: 1997
- transmission: manual

Dictionary: unordered

List: ordered

Eg:

Dictionary:

1. Banana:
 - Calories: 105
 - Fat: 0.4g
2. Banana:
 - Fat: 0.4g
 - Calories: 105

Both 1 and 2 dictionaries are equal, but list:

1. Fruits:
 - Oranges
 - Grapes
 - Banana
 - Apple
2. Fruits:
 - Banana
 - Apples
 - Grapes
 - oranges

Both 1 and 2 list are not same because of their order

List of directories:

```
- name: apple
  color: red
  weight: 100g
- name: orange
  weight: 90g
  color: orange
- name: mango
  color: yellow
  weight: 150g
```

```
~
~
~
~
~
~
~
~
```


Ansible inventory:

- Ansible can connect to multiple servers by using ssh in linux, powershell in windows
- Agentless: to work with ansible we no need to install any other software on target machines.
- Information of target machines is stored in inventory file, if we don't create that file, the ansible uses the default inventory file to store the information about the target machines(.: etc/Ansible/hosts location)
- Inventory file is in ini format, simply displays n no. of servers one after the other.
- Way 1:
server1.company.com
server2.company.com
server3.company.com

- way2:

[Mail]

server1.company.com
server2.company.com

[db]

server3.company.com
server4.company.com

For giving alias name:

1. Alias name is given in beginning of line, and then address is assigned to `ansible_host` parameter
2. **Ansible_host** is an **inventory parameter** used to specify the ip address of a server
3. Another inventory parameters:
 - a. **ansible_connection-ssh/winrm/localhost** # defines how ansible connects to the server, like through windows or linux , etc
 - b. **ansible_port-22/5986** # default it is set to 22
 - c. **ansible_user-root/administrator** # defines user who is creating the connection like root or admin

d. **Ansible_ssh_pass- password #display like text format which is not safe**

e. **Ansible_password for windows password**

Example:

web ansible_host=server1.company.com ansible_connection=ssh ansible_user=root

db ansible_host=server2.company.com ansible_connection=winrm ansible_user=admin

mail ansible_host=server3.company.com ansible_connection= ssh ansible_ssh_pass = p!2s#

localhost ansible_connection=localhost

Inventory formats:

1. INI
2. YAML

The image shows a user interface for selecting an inventory format. There are two tabs: 'INI' and 'YAML'. The 'INI' tab is active and shows a diagram of a hierarchical tree structure with six nodes. Below the diagram, a text box states: 'The INI format is the simplest and most straightforward.' The 'YAML' tab is inactive and shows two groups of server names: '[webservers]' with 'web1.example.com' and 'Web2.example.com', and '[dbservers]' with 'db1.example.com' and 'db2.example.com'.

INI:

Basic that follows in start up, they does only less number of tasks, like managing db, web.

Example:

[Mail]

server1.company.com

server2.company.com

[db]

server3.company.com

server4.company.com

[web]


server5.company.com

server6.company.com

YAML:

INI

YAML



The YAML format is more structured and flexible than the INI format.

```
all:
  children:
    webservers:
      hosts:
        web1.example.com:
        web2.example.com:
    dbservers:
      hosts:
        db1.example.com:
        db2.example.com:
```

Uses in multinational companies like to maintain multiple tasks, supports multiple apps etc

Example:

All:

children:

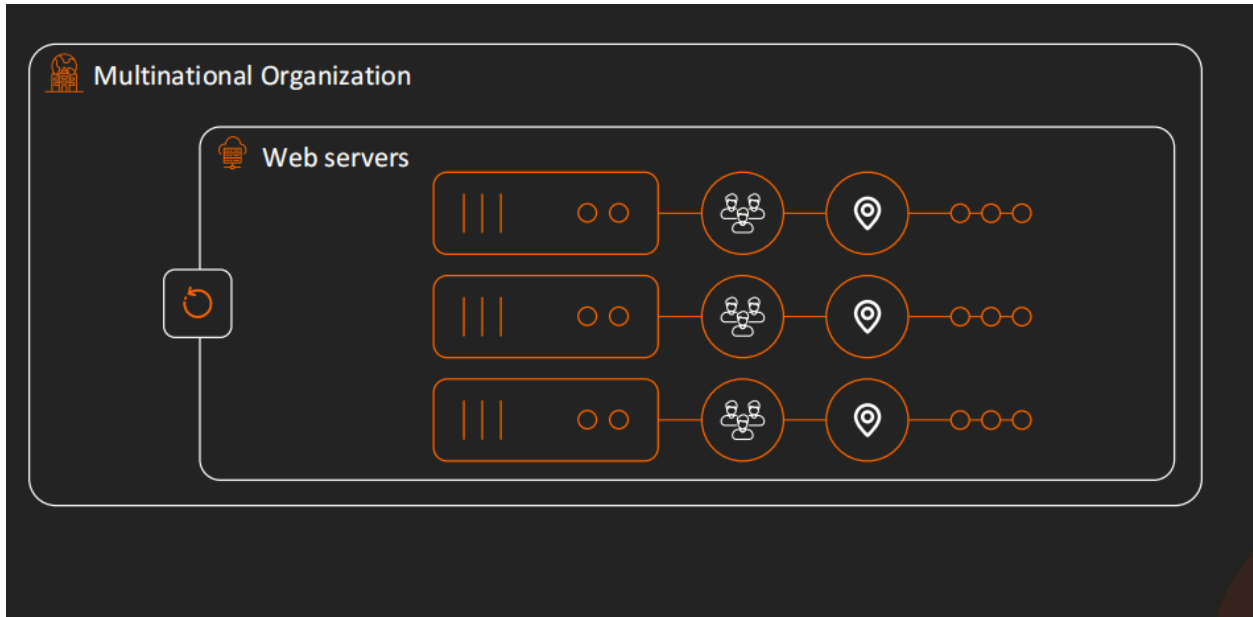
webserver:

hosts:

web1.example.com

web2.example.com

Grouping:

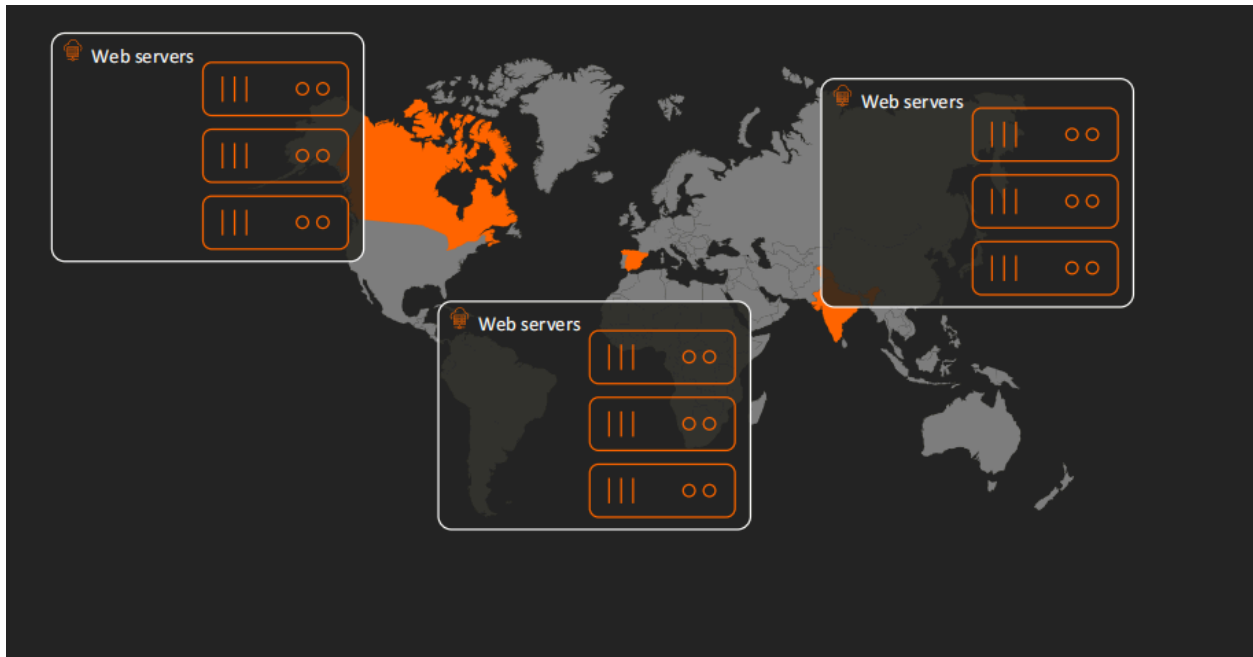


we categorize the servers based roles or locations or any other criteria is called grouping

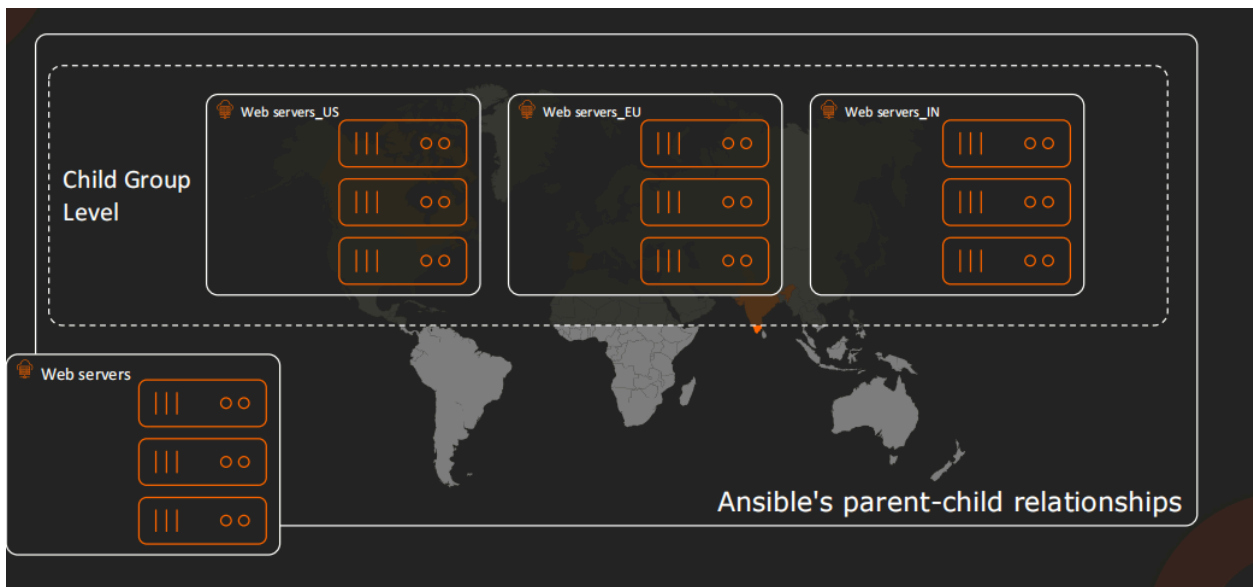
Collectively identify all the web servers under a common label named webservers
If we want to update the web servers, instead of mentioning each server we can mention/target the label name web servers then changes will apply to the all servers in that label this is called grouping this is done by ansible.

Parent -child relationship:

If we have multiple web servers in different location:



If we are having the web servers in different locations, then we create a web servers label as a parent label and listing web servers according to the location as a child of that parent label



```

INI  YAML

all:
  children:
    webservers:
      children:
        webservers_us:
          hosts:
            server1_us.com:
              ansible_host: 192.168.8.101
            server2_us.com:
              ansible_host: 192.168.8.102
        webservers_eu:
          hosts:
            server1_eu.com:
              ansible_host: 10.12.0.101
            server2_eu.com:
              ansible_host: 10.12.0.102

```

Ansible variables:

Variable stores, hostnames, username, password info

```

Playbook.yml  variables

-
  name: Add DNS server to resolv.conf
  hosts: localhost
  tasks:
    dns_server=10.1.250.10
    path: /etc/resolv.conf
    line: 'nameserver 10.1.250.10'

variable1: value1
variable2: value2

```

We can add vars in playbook like:

Name: Add DNS server to resolv.config

hosts:.....

Vars :

dns_server=10.1.250.10

tasks:

.....

Or we can add another variables file separately and add variables into it:

```
variables
variable1: value1
variable2: value2
```

```
- name: Set Firewall Configurations
  hosts: web
  tasks:
  - firewallld:
      service: https
      permanent: true
      state: enabled

  - firewallld:
      port: '{{ http_port }}/tcp'
      permanent: true
      state: disabled

  - firewallld:
      port: '{{ snmp_port }}/udp'
      permanent: true
      state: disabled

  - firewallld:
      source: '{{ inter_ip_range }}/24'
      Zone: internal
      state: enabled
```

```
#Sample Inventory File

Web http_port=      snmp_port=      inter_ip_range=

#Sample variable File - web.yml

http_port: 8081
snmp_port: 161-162
inter_ip_range: 192.0.2.0
```

Jinja2 Templating

- ❌ source: {{ inter_ip_range }}
- ✅ source: '{{ inter_ip_range }}'
- ✅ source: Something{{ inter_ip_range }}Something

1. We can add the variables in the inventory file and can fetch it to our playbook
2. We can also create a variable file -web.yml and add all the variables and values to that variables into that file as shown in above picture

This format of using variables in play books is called jinja2 templating.

In jinja2 technique we use :

'{{variable_name}}' ⇒ correct

{{variable_nme}} ⇒ wrong

If we mention the variable in between the sentence:

{{variable_name}} ⇒ correct

Variable types:

1. String: sequence of chars
2. Number variables: integer, float
3. Boolean: true or false
4. list
5. Dictionary

Variable presidency:

What if variable defined in two different places like a group variable in inventory file and as host variable

Example: this is the **inventory file**

Web1 ansible_host=172.20.1.100

Web1 ansible_host=172.20.1.102 **dns_server=11.2.3.2 # declaring the dns server at the host**

Web1 ansible_host=172.20.1.103

[web_servers]

web1

web2

web3

[web_servers:vars] #group variable

dns_server=10.5.5.3

Defining Inside the Playbook:

—

- name: configuring dns
 - host: all
 - var:
 - dns_server:10.5.5
 - tasks:
 - nsupdate:
 - Server: '{{dns_server}}'

Precedency:

1. Group vars
2. Host vars
3. Play level
4. Extra vars option

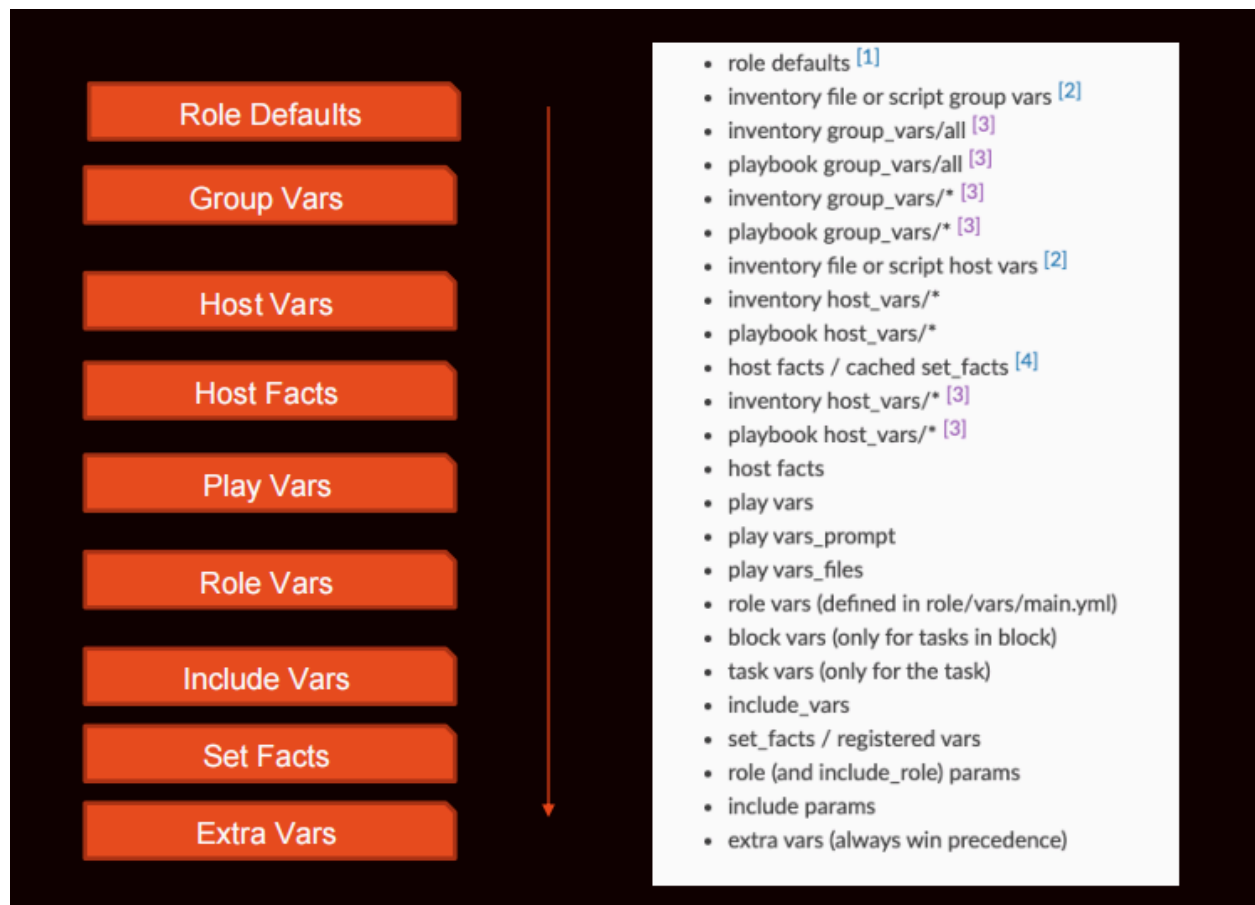
Group var has lowest precedence

Extra var has highest precedence

Priority increases from top to bottom, 1st it checks group var and take the value of group var if there is host var then that values is replaced with host var values and so on

Extra vars:

```
ansible-playbook playbook.yml --extra-vars "dns_server=10.5.5.6"
```



Register variable:

The screenshot shows an Ansible terminal session. On the left, a snippet of a playbook is visible, showing a task to check the /etc/hosts file. The task is configured with 'register: result' and a debug module to display the result. On the right, the terminal output for this task is shown in JSON format. It includes details such as the command executed ('cat /etc/hosts'), the return code (0), the start and end timestamps, and the actual output of the command (IP addresses and hostnames from the /etc/hosts file).

```

playbook
---
- name: Check /etc/hosts file
  hosts: all
  tasks:
    - shell: cat /etc/hosts

      register: result
    - debug:
      var:
        result

ok: [web2] => {
  "output": {
    "ansible_facts": {
      "discovered_interpreter_python": "/usr/bin/python3",
    },
    "changed": true,
    "cmd": "cat /etc/hosts",
    "failed": false,
    "rc": 0,
    "start": "2019-09-12 05:25:34.158877",
    "end": "2019-09-12 05:25:34.161974",
    "delta": "0:00:00.003097",
    "stderr": "",
    "stderr_lines": [],
    "stdout": "127.0.0.1: localhost\n::1: localhost\nfe00::0: \nff00::0: \nff02::1: \nff02::2: \n172.20.1",
    "stdout_lines": [
      "127.0.0.1: localhost",
      "::1: localhost",
      "fe00::0: ",
      "ff00::0: ",
      "ff02::1: ",
      "ff02::2: ",
      "172.20.1"
    ]
  }
}

```

By using a register variable we can store the output of one task as a result and we can use that result later.

- debug:
 - var: result

Result shows:

1. Here return code specified by rc , will be zero if command run successfully, if command does not run successfully then rc value will be other than zero.
2. It also shows start time and end time of command

If we want to view the task in another method without debug module , then we can pass -v option while running playbook:

Ansible-playbook -i inventory playbook.yml -v

Variable scoping:

Accessibility or visibility of that variable

1. **Host scope:** if variable is defined at that host line that is accessed by that one host , not other hosts:

Eg:

web1 ansible_host=123.23.2.100

web2 ansible_host=123.23.2.102 dns_server=10.5.5.4

Here dns_server variable is applicable for only web2 host, dns_server here is a host variable.

2. Play scope : Group variable or group of group variable

Here ntp_server is defined in play 1 not in play 2 so that, that ntp_server variable value does not applicable to play2

```
---
- name: Play1
  hosts: web1
  vars:
    ntp_server: 10.1.1.1
  tasks:
    - debug:
        var: ntp_server

- name: Play2
  hosts: web1
  tasks:
    - debug:
        var: ntp_server
```

```
PLAY [Play1] *****

TASK [debug] *****
ok: [web1] => {
  "ntp_server": "10.1.1.1"
}

PLAY [Play2] *****

TASK [debug] *****
ok: [web1] => {
  "ntp_server": "VARIABLE IS NOT DEFINED!"
}
```

3. Global variable: that can be accessed throughout the playbook execution.

ansible-playbook playbook.yml -- extra-vars "ntp_server=10.1.1.1."

Ansible facts:

When ansible connects to the target machine, it first collects the information about the machine about its system information, architecture, os, processor details, host network connectivity, ip address, mac address these all information is called as **facts**.

Ansible gathers all this facts by using setup module, setup module is runned automatically by ansible, it gather facts of that hosts when you run the playbook, even if u not use this module in the playbook

Below is a playbook to print a hello message by using debug. It does 2 tasks , 1st task is to gather the facts this gathering is done by setup module, 2nd task is to print that message

```
---
- name: Print hello message
  hosts: all
  tasks:
  - debug:

    msg: Hello from Ansible!
```

```
PLAY [Print hello message] *****

TASK [Gathering Facts] *****
ok: [web2]
ok: [web1]

TASK [debug] *****
ok: [web1] => {
  "msg": "Hello from Ansible!"
}
ok: [web2] => {
  "msg": "Hello from Ansible!"
}
```

Ansible stores all the facts in **ansible_facts** variable, for displaying what are the facts gathered by ansible_facts we display that ansible_facts by using debug as follows:

```
---
- name: Print hello message
  hosts: all
  tasks:
  - debug:

    var: ansible_facts
```

```
PLAY [Reset nodes to previous state] *****

TASK [Gathering Facts] *****
ok: [web2]
ok: [web1]

TASK [debug] *****
ok: [web1] => {
  "ansible_facts": {
    "all_ipv4_addresses": [
      "172.20.1.100"
    ],
    "architecture": "x86_64",
    "date_time": {
      "date": "2019-09-07",
    },
    "distribution": "Ubuntu",
    "distribution_file_variety": "Debian",
    "distribution_major_version": "16",
    "distribution_release": "xenial",
    "distribution_version": "16.04",
    "dns": {
      "nameservers": [
        "127.0.0.11"
      ]
    },
    "fqdn": "web1",
    "hostname": "web1",
    "interfaces": [
      "lo",
      "eth0"
    ],
    "machine": "x86_64",
  }
```

If we dont want to gather the facts by ansible_facts we can turn it off by using **gather_facts : no** in the playbook, by default it is said to implicit , means to gather info automatically, we are turning off now.

```
---
- name: Print hello message
  hosts: all
  gather_facts: no
  tasks:
  - debug:

    var: ansible_facts

PLAY [Print hello message] *****

TASK [debug] *****
ok: [web1] => {
  "ansible_facts": {}
}
ok: [web2] => {
  "ansible_facts": {}
}
```

```
/etc/ansible/ansible.cfg

# plays will gather facts by default, which contain information about
# smart - gather by default, but don't regather if already gathered
# implicit - gather by default, turn off with gather_facts: False
# explicit - do not gather by default, must say gather_facts: True
gathering = implicit
```

Above playbook code:

```
name:...
hosts:...
gather_facts:no
tasks:
  - debug:
    var: ...
```

⇒ Ansible only gathers the facts against the hosts that are part of playbook, if we have an inventory file with 2 hosts web1 and web2 and in ansible playbook that targets only on the web1 then the ansible only gathers the facts of only web1 not web2.

⇒ If we don't have facts of host, then in that case that host is not targeted in the playbook so that ansible not gathered that host facts

```
---
- name: Print hello message
  hosts: web1
  tasks:
  - debug: ansible_facts
```

```
/etc/ansible/hosts

web1
web2
```

Precedence:

What if changing the value of variable in two places in playbook and in config file, then playbook take the precedence

=====

Practice sessions:

Q: Adding servers into the list in the inventory file:

Ans:

server1.company.com

server2.company.com

server3.company.com

=====

Q: Adding alias names to db servers and web servers:

Sample Inventory File

web1 ansible_host=server1.company.com

web2 ansible_host=server2.company.com

web3 ansible_host=server3.company.com

db1 ansible_host=server4.company.com

~

Q: adding a server alias name and host details, connection details etc as follows:

Alias	HOST	Connection	User	Password	

web1	server1.company.com	ssh	root	Password123!	

web2	server2.company.com	ssh	root	Password123!	

web3	server3.company.com	ssh	root	Password123!	

db1	server4.company.com	winrm	administrator	Dbp@ss123!	

Ans:

Sample Inventory File

Web Servers

web1 ansible_host=server1.company.com ansible_connection=ssh ansible_user=root
ansible_ssh_pass=Password123!

web2 ansible_host=server2.company.com ansible_connection=ssh ansible_user=root
ansible_ssh_pass=Password123!

web3 ansible_host=server3.company.com ansible_connection=ssh ansible_user=root
ansible_ssh_pass=Password123!

db1 ansible_host=server4.company.com ansible_connection=winrm
ansible_user=administrator ansible_password=Dbp@ss123!

=====

Q: adding a group for web servers as web_servers and similarly add an another group
db_servers that contains list of database servers:

Ans: # Sample Inventory File

Web Servers

web1 ansible_host=server1.company.com ansible_connection=ssh ansible_user=root
ansible_ssh_pass=Password123!

web2 ansible_host=server2.company.com ansible_connection=ssh ansible_user=root
ansible_ssh_pass=Password123!

web3 ansible_host=server3.company.com ansible_connection=ssh ansible_user=root
ansible_ssh_pass=Password123!

Database Servers

db1 ansible_host=server4.company.com ansible_connection=winrm
ansible_user=administrator ansible_password=Password123!

[web_servers]

web1

web2

web3


```
[db_servers]
db1
```

=====

Q: Create a new group called `all_servers` and add the previously created groups `web_servers` and `db_servers` under it.

```
[parent_group:children]
child_group1
child_group2
```

Ans: # Sample Inventory File

Web Servers

```
web1 ansible_host=server1.company.com ansible_connection=ssh ansible_user=root
ansible_ssh_pass=Password123!
web2 ansible_host=server2.company.com ansible_connection=ssh ansible_user=root
ansible_ssh_pass=Password123!
web3 ansible_host=server3.company.com ansible_connection=ssh ansible_user=root
ansible_ssh_pass=Password123!
```

Database Servers

```
db1 ansible_host=server4.company.com ansible_connection=winrm
ansible_user=administrator ansible_password=Password123!
```

```
[web_servers]
web1
web2
web3
```

```
[db_servers]
db1
```

```
[all_servers:children]
web_servers
db_servers
```

=====

Q: Update the `/home/bob/playbooks/inventory` file to represent the data given in the below table in Ansible Inventory format.

Server Alias	Server Name	OS	User	Password
sql_db1	sql01.xyz.com	Linux	root	Lin\$Pass
sql_db2	sql02.xyz.com	Linux	root	Lin\$Pass
web_node1	web01.xyz.com	Win	administrator	Win\$Pass
web_node2	web02.xyz.com	Win	administrator	Win\$Pass
web_node3	web03.xyz.com	Win	administrator	Win\$Pass

Group the servers together based on this table:

Group	Members
db_nodes	sql_db1, sql_db2
web_nodes	web_node1, web_node2, web_node3
boston_nodes	sql_db1, web_node1
dallas_nodes	sql_db2, web_node2, web_node3
us_nodes	boston_nodes, dallas_nodes

Ans:

```
# Sample Inventory File
```

```
# Web Servers
```

```
web_node1 ansible_host=web01.xyz.com ansible_connection=winrm
ansible_user=administrator ansible_password=Win$Pass
web_node2 ansible_host=web02.xyz.com ansible_connection=winrm
ansible_user=administrator ansible_password=Win$Pass
web_node3 ansible_host=web03.xyz.com ansible_connection=winrm
ansible_user=administrator ansible_password=Win$Pass
```

DB Servers

```
sql_db1 ansible_host=sql01.xyz.com ansible_connection=ssh ansible_user=root
ansible_ssh_pass=Lin$Pass
sql_db2 ansible_host=sql02.xyz.com ansible_connection=ssh ansible_user=root
ansible_ssh_pass=Lin$Pass
```

[db_nodes]

```
sql_db1
sql_db2
```

[web_nodes]

```
web_node1
web_node2
web_node3
```

[boston_nodes]

```
sql_db1
web_node1
```

[dallas_nodes]

```
sql_db2
web_node2
web_node3
```

[us_nodes:children]

```
boston_nodes
dallas_nodes
```

=====

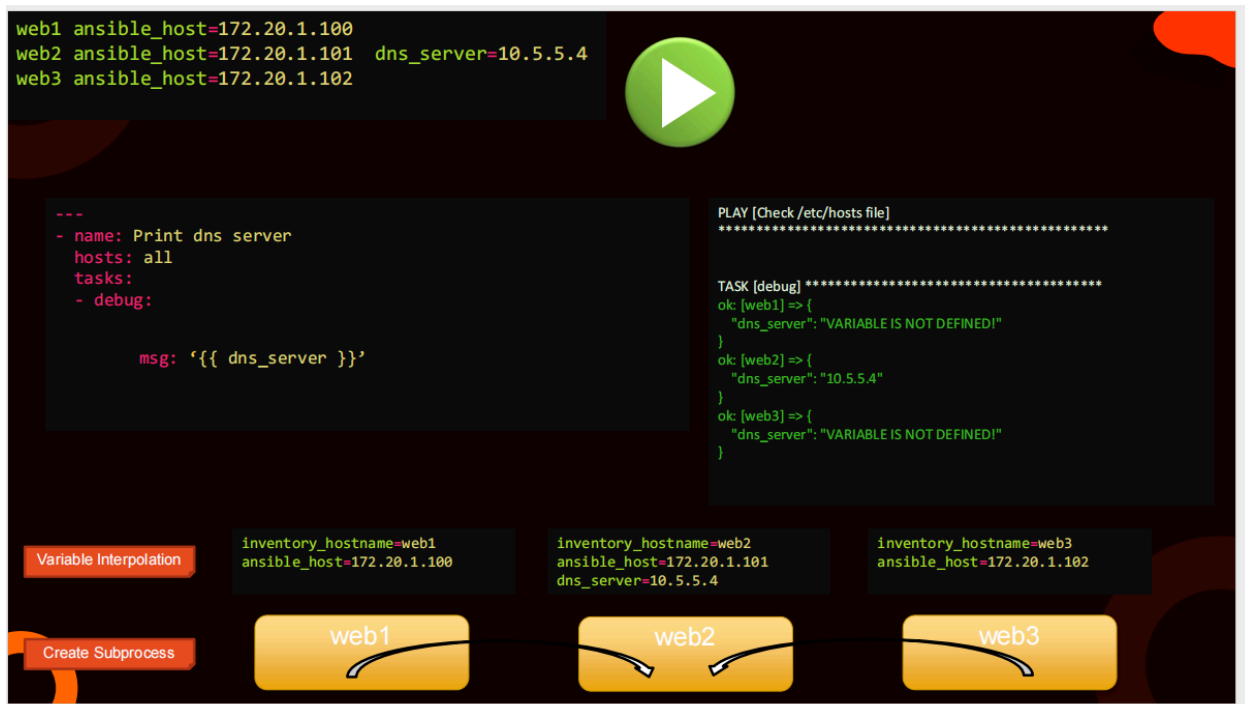
Magic variables:

- 1. hostvars**
- 2. Groups**

3. Group_names
4. inventory_hostname

Hostvars - magic variable:

1. When we write the alias to some hosts, ansible 1st creates the sub process to each host
2. Undergoes variable interpolation where it picks the variables from different sources and associates to their respective hosts
3. Here the dns server is defined only for web2 ,not defined for web1 and web3



4. How can web1 and web3 get the dns server ip address specified to web2 host, it is done by using **magic variables**

'{{hostvars['web2'].dns_server}}'

5. To get the hostname or ip address of other host then use ansible_host:

'{{hostvars['web2'].ansible_host}}'

6. If we want to access the facts(like architecture,devices,mounts) of other hosts we use the following:

`'{{hostvars['web2'].ansible_facts.architecture}}'`

`'{{hostvars['web2'].ansible_facts.devices}}'`

`'{{hostvars['web2'].ansible_facts.mounts}}'`

`'{{hostvars['web2'].ansible_facts.processor}}'`

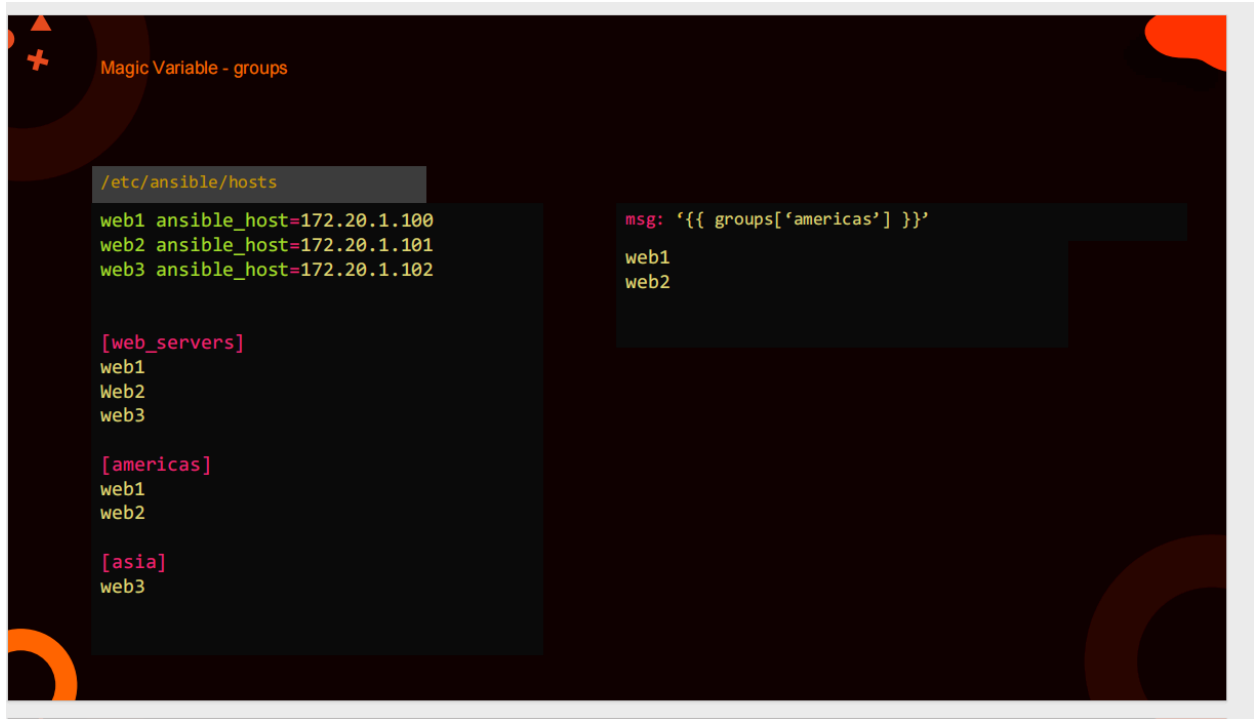
7. Instead of above line we can also write as follows :

`'{{hostvars['web2']['ansible_facts']['processor']}}'`



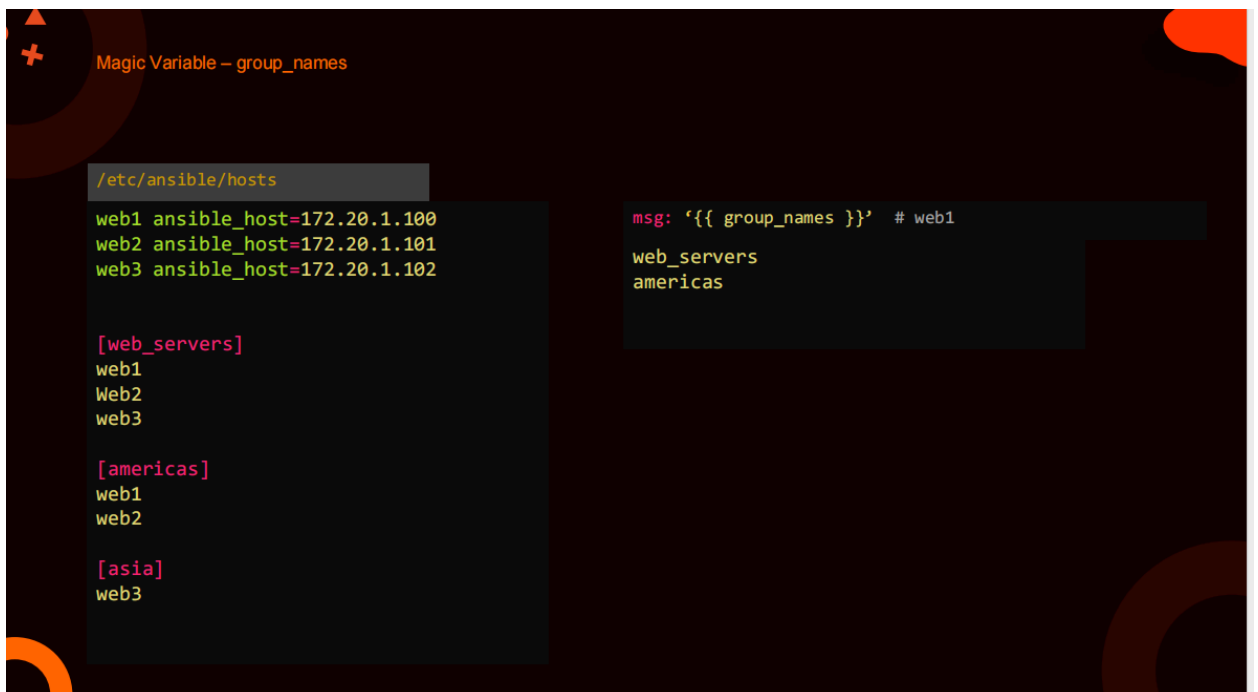
Groups - magic variable:

1. Groups return all the hosts under the given group.



Group_names - magic variable:

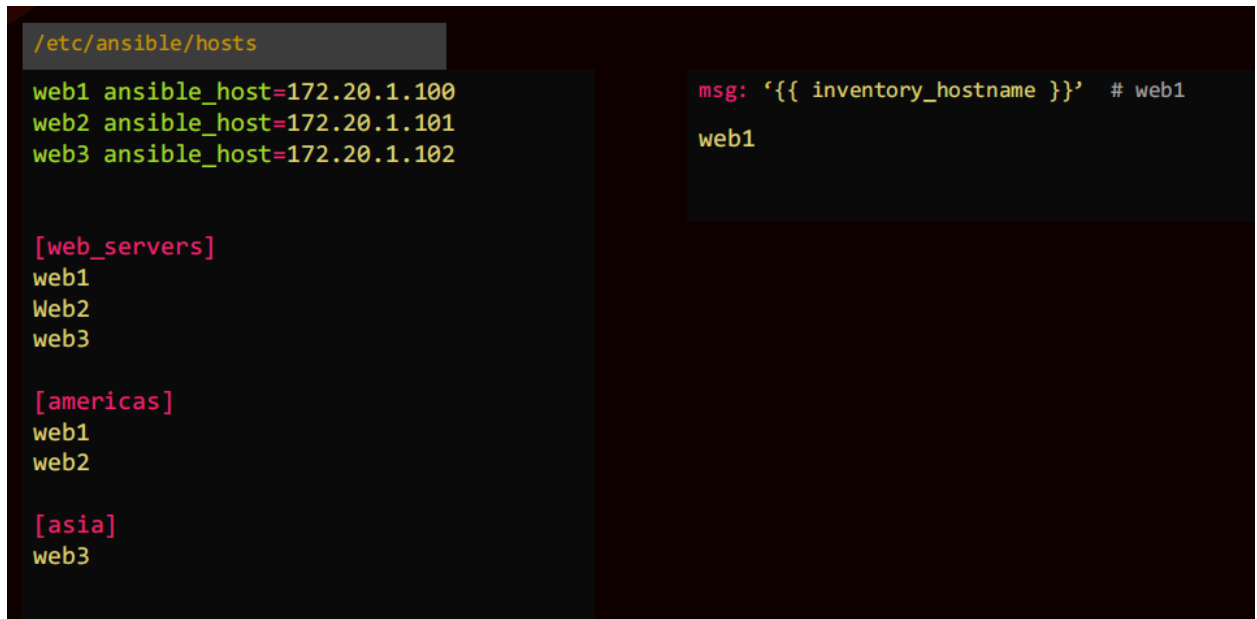
It displays all group names where the particular host is part of(or)
It returns all the group names the current host is part of



Here the above picture shows that, displaying the group names where the host1 is present

Inventory_hostname - magic variable:

It gives you the name configured for the host in the inventory file and not the hostname or SQDN



```
/etc/ansible/hosts
web1 ansible_host=172.20.1.100
web2 ansible_host=172.20.1.101
web3 ansible_host=172.20.1.102

[web_servers]
web1
web2
web3

[americas]
web1
web2

[asia]
web3
```

```
msg: '{{ inventory_hostname }}' # web1
web1
```

Ansible playbooks: It is set of instruction to the ansible what to do

Ansible playbooks

Simple Ansible Playbook

- Run command1 on server1
- Run command2 on server2
- Run command3 on server3
- Run command4 on server4
- Run command5 on server5
- Run command6 on server6
- Run command7 on server7
- Run command8 on server8
- Run command9 on server9
- Restarting Server1
- Restarting Server2
- Restarting Server3
- Restarting Server4
- Restarting Server5
- Restarting Server6
- Restarting Server7

Complex Ansible Playbook

- Deploy 50 VMs on Public Cloud
- Deploy 50 VMs on Private Cloud
- Provision Storage to all VMs
- Setup Network Configuration on Private VMs
- Setup Cluster Configuration
- Configure Web server on 20 Public VMs
- Configure DB server on 20 Private VMs
- Setup Loadbalancing between web server VMs
- Setup Monitoring components
- Install and Configure backup clients on VMs
- Update CMDB database with new VM Information

1. Playbooks are written YAML format
2. A playbook is a single YAML file that contains set of plays
3. A play is the set of tasks to be done on the hosts
4. Task is the action like execute the command, run the script, install a package, shutdown/restart

Here are some sample playbooks contains:

Name, host, tasks are properties of dictionary and order of it doesn't matter , we can swap name and host

Name: contains play,

hosts: tells where the task should be done like in which server,

Tasks: we should write the actions that to be performed

playbook.yml

```
-  
  name: Play 1  
  hosts: localhost  
  tasks:  
    - name: Execute command 'date'  
      command: date  
  
    - name: Execute script on server  
      script: test_script.sh  
  
    - name: Install httpd service  
      yum:  
        name: httpd  
        state: present  
  
    - name: Start web server  
      service:  
        name: httpd  
        state: started
```

1.

Above playbook contains only one play, the tasks should be done in the local host and tasks are displaying date, executing the test_script.sh and installing the httpd service and restarting the server

```
playbook.yml

-
  name: Play 1
  hosts: localhost
  tasks:
    - name: Execute command 'date'
      command: date

    - name: Execute script on server
      script: test_script.sh

-
  name: Play 2
  hosts: localhost
  tasks:
    - name: Install web service
      yum:
        name: httpd
        state: present

    - name: Start web server
      service:
        name: httpd
        state: started
```

2.

In the 2nd YAML file it contains 2 plays, written as a list, so that the playbook is list dictionaries, each play is a dictionary and set of properties like name, host, tasks.

Order of hosts and name can be swapped
But order of the list cant be swapped

```
playbook.yml
-
  name: Play 1
  hosts: localhost
  tasks:
    - name: Execute command 'date'
      command: date

    - name: Execute script on server
      script: test_script.sh

    - name: Install httpd service
      yum:
        name: httpd
        state: present

    - name: Start web server
      service:
        name: httpd
        state: started

inventory
localhost

server1.company.com
server2.company.com

[mail]
server3.company.com
server4.company.com

[db]
server5.company.com
server6.company.com

[web]
server7.company.com
server8.company.com
```

3.

In above playbook and inventory file, it is mandatorily to specify the host where we need to perform the tasks, in inventory file 1st we have to mention the host name where we need to perform tasks in the first line

Before mentioning the host in playbook , we should ensure that the hosts should present in the inventory file we created earlier

hosts defined in the inventory file must match the host used in the playbook and all connection information can be retrieved from the inventory file

Modules:

Different actions run by tasks is called as modules

In the above case like in 3rd playbook, we can say the following as the modules: Command, script, yum, service

There are so many modules: to know about all modules we use following command
ansible-doc-l

To execute the playbook

Syntax:

ansible-playbook <playbook file name>

Eg: ansible-playbook playbook.yml

ansible-playbook --help

Verifying the playbooks:

Why?

Verifying the playbook is a critical step before deploying updates to production, ensuring that the Ansible automation functions correctly. If it doesn't run properly, it could lead to serious consequences such as system shutdowns and data loss, which may be irreversible.

How:

1. Check mode
2. Diff mode

Check mode:

1. Check mode is a dry run mode where the ansible executes the playbook without making any actual changes on the hosts
2. It allows you to preview of playbook what changes made by playbook without applying them
3. To run the playbook in check mode use **--check option**



```
install_nginx.yml
---
- hosts: webservers
  tasks:
    - name: Ensure nginx is installed
      apt:
        name: nginx
        state: present
        become: yes
```

```
$ ansible-playbook install_nginx.yml --check

- PLAY [webservers] *****

TASK [Gathering Facts] *****
ok: [webserver1]

TASK [Ensure nginx is installed] *****
changed: [webserver1]

PLAY RECAP
*****
webserver1: ok=2  changed=1  unreachable=0  failed=0  skipped=0  rescued=0  ignored=0
```

Diff mode:

- This mode shows the differences between the current state and the state after the playbook is run
- Provides before and after comparison useful for understanding what changes happen
- To run in diff mode run the playbook use **--diff option**

```
configure_nginx.yml

---

- hosts: webservers
  tasks:
    - name: Ensure the configuration line is present
      lineinfile:
        path: /etc/nginx/nginx.conf
        line: 'client_max_body_size 100M;'
        become: yes
```

```
$ ansible-playbook configure_nginx.yml --check --diff
```

```
- PLAY [webservers] *****
TASK [Gathering Facts] *****
ok: [webserver1]
TASK [Ensure the configuration line is present] *****
--- before: /etc/nginx/nginx.conf (content)
+++ after: /etc/nginx/nginx.conf (content)
@@ -20,3 +20,4 @@
# some existing configuration lines
# more existing configuration lines
#
+client_max_body_size 100M;
changed: [webserver1]
PLAY RECAP
- *****
webserver1: ok=2  changed=1  unreachable=0  failed=0  skipped=0  rescued=0  ignored=0
```

In addition to check mode and diff mode ansible also give syntax check mode

Syntax check mode:

- checks the syntax of playbook for any errors
- To run the playbook in syntax check mode use **--syntax-check option**
- If there is no error in the play book it displays as follows:

```
configure_nginx.yml
---

- hosts: webservers
  tasks:
    - name: Ensure the configuration line is present
      lineinfile:
        path: /etc/nginx/nginx.conf
        line: 'client_max_body_size 100M;'
        become: yes

$ ansible-playbook configure_nginx.yml --syntax-check
playbook: configure_nginx.yml
```

- If there is any error it displays as follows, display at what place exactly the error occurred:

If we remove the colon after lineinfile line, we get the following error:

```
configure_nginx.yml

---
- hosts: webserver
  tasks:
    - name: Ensure the configuration line is present
      lineinfile
        path: /etc/nginx/nginx.conf
        line: 'client_max_body_size 100M;'
        become: yes
```

": is missing

```
$ ansible-playbook configure_nginx.yml --syntax-check

ERROR! Syntax Error while loading YAML.
did not find expected key

The error appears to be in '/path/to/configure_nginx.yml': line 5, column 9, but may
be elsewhere in the file depending on the exact syntax problem.

The offending line appears to be:

    lineinfile
      path: /etc/nginx/nginx.conf
      ^ here
```

Ansible-Lint:

If we are running a large Organization we should work on large data , we will have complex tasks in the playbooks then it is very difficult to know the errors where it occurs.

Why Do We Need ansible-lint?



Ansible Lint is a command-line tool that performs linting on Ansible playbooks, roles, and collections.



It checks your code for potential errors, bugs, stylistic errors, and suspicious constructs.



It's akin to having a seasoned Ansible mentor guiding you, providing valuable insights, and catching issues that might have slipped past your notice.

style_example.yml

```
- name: Style Example Playbook
  hosts: localhost
  tasks:
    - name: Ensure nginx is installed and started
      apt:
        name: nginx
        state: latest
        update_cache: yes

    - name: Enable nginx service at boot
      service:
        name: nginx
        enabled: yes
        state: started
- name: Copy nginx configuration file
  copy:
    src: /path/to/nginx.conf
    dest: /etc/nginx/nginx.conf
  notify:
    - Restart nginx service

handlers:
  - name: Restart nginx service
    service:
      name: nginx
      state: restarted
```



```
$ ansible-lint style_example.yml
```

```
[WARNING]: incorrect indentation: expected 2 but found 4 (syntax/indentation)
style_example.yml:6
```

```
[WARNING]: command should not contain whitespace (blacklisted: ['apt']) (commands)
style_example.yml:6
```

```
[WARNING]: Use shell only when shell functionality is required (deprecated in favor of 'cmd') (commands)
style_example.yml:6
```

```
[WARNING]: command should not contain whitespace (blacklisted: ['service']) (commands)
style_example.yml:12
```

```
[WARNING]: 'name' should be present for all tasks (task-name-missing) (tasks)
style_example.yml:14
```

=====

Server client model: ssh is a server client model

Agent: We need to install an agent on the server that we want to monitor or secure.

- if we want to connect to other server and know all the things happening in that server, all details we need to install agent in that server
- if there is any threats occurs also this agent gives information about it and acts as security
- Agent also act as a backup, we can restore the backup information. If we want all details that happened in a day on that server, we can store all those details as a backup and can retrieve it at the end of the day or later.

=====

Lab practise:

Q. The `/home/bob/playbooks/playbook.yml` playbook is adding a name server entry in `/tmp/resolv.conf` sample file on localhost. The name server information is already added to the `/home/bob/playbooks/inventory` file as a variable called `nameserver_ip`.

Replace the hardcoded ip address of the name server in this playbook to use the value from the variable defined in the inventory file.

ans:

```
- name: 'Add nameserver in resolv.conf file on localhost'
  hosts: localhost
  become: yes
  tasks:
    - name: 'Add nameserver in resolv.conf file'
      lineinfile:
        path: /tmp/resolv.conf
        line: 'nameserver {{nameserver_ip}}'
```

Q2. We have updated the `/home/bob/playbooks/playbook.yaml` playbook to add a new task to disable `SNMP` port on `localhost`. However, the port is hardcoded in the playbook. Update the playbook to replace the hardcoded value of the `SNMP` port to use the value from the variable named `snmp_port`, defined in the inventory file.

Ans: ---

```
- name: 'Add nameserver in resolv.conf file on localhost'
  hosts: localhost
  become: yes
  tasks:
    - name: 'Add nameserver in resolv.conf file'
      lineinfile:
        path: /tmp/resolv.conf
        line: 'nameserver {{ nameserver_ip }}'
    - name: 'Disable SNMP Port'
      firewallld:
        port: '{{snmp_port}}'
        permanent: true
        state: disabled
```

Q. We have reset the `/home/bob/playbooks/playbook.yaml` playbook. Its printing some personal information of an employee. We would like to move the `car_model`, `country_name` and `title` values to the respective variables, and these variables should be defined at the play level.

Add three new variables named `car_model`, `country_name` and `title` under the play and move the values over there. Use these variables within the task to remove the hardcoded values.

Ans:

```
- hosts: localhost
  vars:
    car_model: 'BMW M3'
    country_name: USA
    title: 'Systems Engineer'
  tasks:
    - command: 'echo "My car is {{car_model}}"'
    - command: 'echo "I live in the {{country_name}}"'
    - command: 'echo "I work as a {{title}}"'
```

=====

Q. The `/home/bob/playbooks/app_install.yaml` playbook is responsible for installing a list of packages on a remote server(s). The list of packages to be installed is already added to the `/home/bob/playbooks/inventory` file as a list variable called `app_list`.

Right now the list of packages to be installed is hardcoded in the playbook. Update the `/home/bob/playbooks/app_install.yaml` playbook to replace the hardcoded list of packages to use the values from the `app_list` variable defined in the inventory file. Once updated, please run the playbook once to make sure it works fine.

Ans:

```
- hosts: all
  become: yes
  tasks:
    - name: Install applications
      yum:
        name: "{{ item }}"
        state: present
      with_items:
        - "{{ app_list }}"
```

Q. The `/home/bob/playbooks/user_setup.yaml` playbook is responsible for setting up a new user on a remote server(s). The user details like username, password, and email

are already added to the `/home/bob/playbooks/inventory` file as a dictionary variable called `user_details`.

Right now the user details is hardcoded in the playbook. Update the `/home/bob/playbooks/user_setup.yaml` playbook to replace the hardcoded values to use the values from the `user_details` variable defined in the inventory file. Once updated, please run the playbook once to make sure it works fine.

Ans:

```
- hosts: all
  become: yes
  tasks:
    - name: Set up user
      user:
        name: "{{user_details.username}}"
        password: "{{user_details.password}}"
        comment: "{{user_details.email}}"
        state: present
```

=====

Ansible playbook lab:

Q. Update the playbook `/home/bob/playbooks/playbook.yaml` to add a task name `Task` to display `hosts` file for the existing task.

Ans:

```
- name: 'Execute a command to display hosts file on localhost'
  hosts: localhost
  become: yes
  tasks:
    - name: 'Task to display hosts file'
      command: 'cat /etc/hosts'
```

Q. We have reset the playbook `/home/bob/playbooks/playbook.yaml`, now update it to add another task. The new task must execute the command `cat /etc/resolv.conf` and set its name to `Task to display nameservers`.

Ans:

- name: 'Execute two commands on localhost'
hosts: localhost
become: yes
tasks:
 - name: 'Execute a date command'
command: date
 - name: 'Task to display nameservers.'
command: 'cat /etc/resolv.conf'

Q. Update the playbook by adding a new playbook for node02 to display cat /etc/hosts

- name: 'Execute two commands on node01'
hosts: node01
become: yes
tasks:
 - name: 'Execute a date command'
command: date
 - name: 'Task to display hosts file on node01'
command: 'cat /etc/hosts'
- name: 'Execute a command on node02'
hosts: node02
tasks:
 - name: 'Task to display hosts file on node02'
command: 'cat /etc/hosts'

=====

Conditionals:

⇒ We will use “**when**” conditional statement to specify the condition for each tasks:

Eg:

- - -

- name: install NGIN
hosts: all

Tasks:

- name: install NGINX on debian
apt:
 name: nginx
 state: present
when: <<condition>>

⇒ We will use **or operator** and **and operator** in the condition

Eg2:

- name: install NGINX on debian
apt:
 name: nginx
 state: present
 when: ansible_os_family=="Debian" and ansible_distribution_version=="16.04"
- name: install NGINX on redhat
yum:
 name: nginx
 state: present
 when: ansible_os_family=="Redhat" or ansible_os_family=="SUSE"

⇒ If we want to install array of packages:

Conditionals in Loops

```
---
- name: Install Softwares
  hosts: all
  vars:
    packages:
      - name: nginx
        required: True
      - name: mysql
        required : True
      - name: apache
        required : False
  tasks:
    - name: Install "{{ item.name }}" on Debian
      apt:
        name: "{{ item.name }}"
        state: present

    loop: "{{ packages }}"
```

```
- name: Install "{{ item.name }}" on Debian
  vars:
    item:
      name: nginx
      required: True
  apt:
    name: "{{ item.name }}"
    state: present
  when: item.required == True
```

```
- name: Install "{{ item.name }}" on Debian
  vars:
    item:
      name: mysql
      required: True
  apt:
    name: "{{ item.name }}"
    state: present
  when: item.required == True
```

```
- name: Install "{{ item.name }}" on Debian
  vars:
    item:
      name: apache
      required: False
  apt:
    name: "{{ item.name }}"
    state: present
  when: item.required == True
```

Everything is inside the item so that we will write item.name to take name , for every iteration we are using item

- First, we initiate a loop through the directory to install tasks sequentially.
- We are iterating over the packages so that each item is executed one after the other.
- For example, the first loop installs Nginx since the requirement is set to true.
- The next loop installs MySQL, and then the loop encounters Apache, which is marked as false, preventing its installation and stopping the loop.

This loop get executed only **when item.required == true**

```

---
- name: Install Softwares
  hosts: all
  vars:
    packages:
      - name: nginx
        required: True
      - name: mysql
        required : True
      - name: apache
        required : False
  tasks:
    - name: Install "{{ item.name }}" on Debian
      apt:
        name: "{{ item.name }}"
        state: present

      when: item.required == True
      loop: "{{ packages }}"

```

To use conditional with output of previous task we use register

If we want to check the status of httpd , if httpd is down then we have to send a mail that service is down

```

- name: Check status of a service and email if its down
  hosts: localhost
  tasks:
    - command: service httpd status
      register: result

    - mail:
      to: admin@company.com
      subject: Service Alert
      body: Httpd Service is down
      when: result.stdout.find('down') != -1

```


The `find` function checks for the presence of "down" in the results. If it finds "down," it returns the index of that occurrence; if not, it returns -1. An email will be sent only if the result is not -1.

Ansible conditionals based on facts variables reuse:

If you want to perform an action in different servers like in windows, centos etc

Scenario1: Conditional based on facts

If we want to install something like NGINX into a particular server

```
- name: Install Nginx on Ubuntu 18.04
  apt:
    name: nginx=1.18.0
    state: present
  when: ansible_facts['os_family'] == 'Debian' and ansible_facts['distribution_major_version'] == '18'
```

Here ansible_facts collects all the details of that server like system information etc and it checks that , is it debian and version is 18, then only it gets installed

Scenario 2: Conditionals based on variables

If your web application have different requirements based on environment, then we can define a variable(app_env) and specify that environment as a value to the variable, then in playbook we can use this variable to deploy the appropriate config file for the specified environment.

```
- name: Deploy configuration files
  template:
    src: "{{ app_env }}_config.j2"
    dest: "/etc/myapp/config.conf"
  vars:
    app_env: production
```

Scenario3:

If we want to perform a common set of tasks to perform on all the servers such as installing the necessary software packages.

If we want to start the service only in the prod environment

```

- name: Install required packages
  apt:
    name:
      - package1
      - package2
    state: present

- name: Create necessary directories and set permissions
  ...

- name: Start web application service
  service:
    name: myapp
    state: started
  when: environment == 'production'

```

Loops:

If we want to add multiple users, we can't write same code for multiple times to create multiple users, instead we use loop to create multiple users

<pre> - name: Create users hosts: localhost tasks: - user: name='{{ item }}' state=present loop: - joe - george - ravi - mani - kiran - jazlan - emaan - mazin - izaan - mike - menaal - shoeb - rani </pre>	<pre> - name: Create users hosts: localhost tasks: - var: item= user: name= "{{ item }}" state=present - var: item= user: name= "{{ item }}" state=present - var: item= user: name= "{{ item }}" state=present - var: item= user: name= "{{ item }}" state=present - var: item= user: name= "{{ item }}" state=present - var: item= user: name= "{{ item }}" state=present - var: item= user: name= "{{ item }}" state=present - var: item= user: name= "{{ item }}" state=present - var: item= user: name= "{{ item }}" state=present </pre>
-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

If we want to specify user id also with user name then, each item in the loop has 2 values, username and user id, then we will pass an array of dictionaries into the loop instead of an array of strings.

Each dictionary have 2 key value pairs, name and uid

Left one is the yaml code to create multiple users, and the right one is the visualization how loop works

<pre> - name: Create users hosts: localhost tasks: - user: name '{{ ????' }}' state=present uid= '{{ ? }}' loop: - name: joe uid: 1010 - name: george uid: 1011 - name: ravi uid: 1012 - name: mani uid: 1013 - name: kiran uid: 1014 - name: jazlan uid: 1015 - name: emaan uid: 1016 - name: mazin uid: 1017 - name: izaan uid: 1018 - name: mike </pre>	<pre> - name: Create users hosts: localhost tasks: - var: item: name: joe uid: 1010 user: name='{{ item.name }}' state=present uid='{{ item.uid - var: item: name: george uid: 1011 user: name='{{ item.name }}' state=present uid='{{ item.uid - var: item: name: ravi uid: 1012 user: name='{{ item.name }}' state=present uid='{{ item.uid - var: item: name: mani uid: 1013 user: name='{{ item.name }}' state=present uid='{{ item.uid </pre>
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Array of dictionaries can also be represented in json format as follows:

<pre> - name: Create users hosts: localhost tasks: - user: name= '{{ item.name }}' state=present uid='{{ item.uid }}' loop: - name: joe - { name: joe, uid: 1010 } uid: 1010 - name: george - { name: george, uid: 1011 } uid: 1011 - name: ravi - { name: ravi, uid: 1012 } uid: 1012 - name: mani - { name: mani, uid: 1013 } uid: 1013 - name: kiran - { name: kiran, uid: 1014 } uid: 1014 - name: jazlan - { name: jazlan, uid: 1015 } uid: 1015 - name: emaan - { name: emaan, uid: 1016 } uid: 1016 - name: mazin - { name: mazin, uid: 1017 } uid: 1017 - name: izaan - { name: izaan, uid: 1018 } uid: 1018 - name: mike - { name: mike, uid: 1019 } </pre>	<pre> - name: Create users hosts: localhost tasks: - var: item: name: joe uid: 1010 user: name='{{ item.name }}' state=present uid='{{ item.uid - var: item: name: george uid: 1011 user: name='{{ item.name }}' state=present uid='{{ item.uid - var: item: name: ravi uid: 1012 user: name='{{ item.name }}' state=present uid='{{ item.uid - var: item: name: mani uid: 1013 user: name='{{ item.name }}' state=present uid='{{ item.uid </pre>
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Another way create the loops is with `_*`:

with_*: with underscore directives

<pre>- name: Create users hosts: localhost tasks: - user: name='{{ item }}' state=present loop: - joe - george - ravi - mani</pre>	<pre>- name: Create users hosts: localhost tasks: - user: name='{{ item }}' state=present with_items: - joe - george - ravi - mani</pre>
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For simple loops for which we will work only once then it is recommended to use the loop directive

We have so many with directives like with_items, with_file, with_url that connect to multiple url etc

<pre>- name: Create users hosts: localhost tasks: - user: name='{{ item }}' state=present with_items: - joe - george - ravi - mani</pre>	<pre>- name: View Config Files hosts: localhost tasks: - debug: var=item with_file: - "/etc/hosts" - "/etc/resolv.conf" - "/etc/ntp.conf"</pre>
<pre>- name: Get from multiple URLs hosts: localhost tasks: - debug: var=item with_url: - "https://site1.com/get-servers" - "https://site2.com/get-servers" - "https://site3.com/get-servers"</pre>	<pre>- name: Check multiple mongodbs hosts: localhost tasks: - debug: msg="DB={{ item.database }} PID={{ item.pid }}" with_mongodb: - database: dev connection_string: "mongodb://dev.mongo/" - database: prod connection_string: "mongodb://prod.mongo/"</pre>

Here are the list of with directives available:

```
with_items
with_file
with_url
with_mongodb
with_dict
with_etcd
with_env
with_filetree
With_ini
With_inventory_hostnames
With_k8s
With_manifold
With_nested
With_nios
With_openshift
With_password
With_pipe
With_rabbitmq
With_redis
With_sequence
With_skydive
With_subelements
With_template
With_together
With_varnames
```

Ansible Modules:

Ansible modules are classified in to various groups based on their functionality

- System
- Command
- Files
- Database
- Cloud
- windows and more

System module:

1. User
2. Group
3. Hostname
4. Iptables
5. Lvg
6. Lvol
7. Make
8. Mount
9. Ping
10. Timezone

11. Systemd
12. service

Command module: it is used to execute scripts or commands on host

1. Command
2. Expect
3. Raw
4. Script
5. Shell

Files module:

1. Acl: To set and retrieve the acl information
2. Archive
3. Copy
4. File
5. Find
6. Lineinfile
7. Replace
8. Stat
9. Template
10. unarchive

Database:

1. Mongodb
2. Mssql
3. Mysql
4. Postgresql
5. Proxysql
6. Vertica

Cloud:

1. Amazon
2. Atomic
3. Azure
4. Centrylink
5. Cloudscale
6. Cloudstack
7. Digital ocean
8. Docker
9. Google

10. Linode
11. Openstack
12. Rackspace
13. Smartos
14. Softlayer
15. VMware

Windows:

1. Win_copy
2. Win_commnad
3. Win_domain
4. Win_file
5. Win_iis_website
6. Win_msg
7. Win_msi
8. Win_package
9. Win_ping
10. win_path
11. Win_robo copy
12. Win_regedit
13. Win_shell
14. Win_service
15. Win_user

Command module:

There are some parameters in the command module that are listed in documentation.
They are:

1. chdir
2. creates
3. executable
4. free_from
5. removes
6. warn

If we use chdir inside the command parameter like

```
cat resolv.conf chdir
```

Here `chdir=/etc` changes the directory first to `etc` directory and later it executes the `cat resolv.conf`

Creates command parameter here first check the folder is present or not and if that folder is not found the **mkdir** will create that folder

command: `mkdir /folder` creates `=/folder`

Free form parameter:

Here **date** is a **free form** command that directly executes without having key value pairs as parameters and without depending on another parameter or command it will get executed

For example:

command: `date`

copy: `src=/source_file dest=/destination_file`

Here **date** is a **free form** command that directly executes, there are no key value pairs in it.

Here command **date** , **cat /etc/resolv.conf** are **free form** commands , because it is not like two commands inside it that will depend on one another.

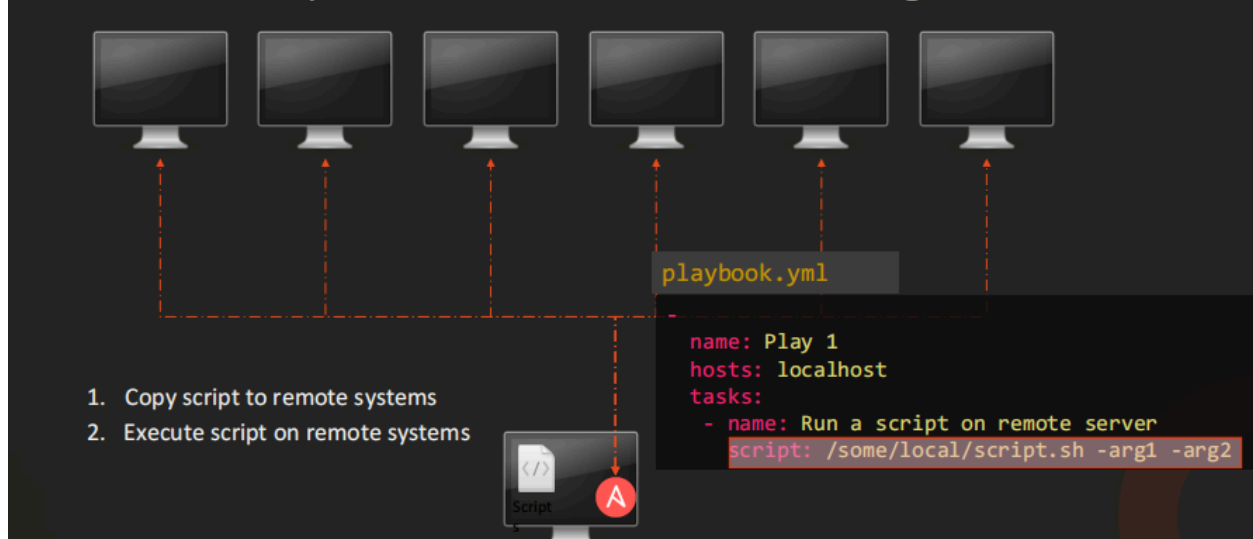
Copy command is **not** a **free form** command because we need both source location and destination location both parameters and we should move source to destination

Some commands only take the parameterized input , like key value pairs , for example **copy** commands takes key value pairs, that commands are **not called free_form commands**.

Script module:

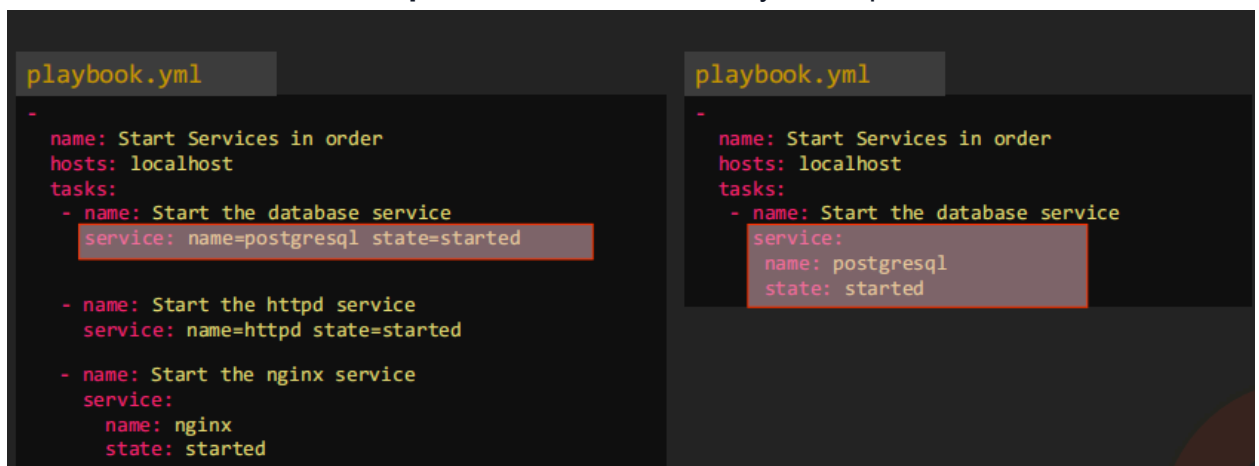
1. Runs the local script on remote nodes after transferring it.
2. We don't need to copy the script to all remote nodes, ansible will take care of copying the script to all the remote nodes and execute that script on remote systems.

- Runs a local script on a remote node after transferring it



Service module:

1. Used to maintain the services on the system, like starting, stopping or restarting a service
2. **Service is also a free form parameter** it contains key value pair



We can write the service in 2 ways:

1. service: name=httpd state=started
2. service:
 - name: httpd
 - state: started

Idempotency:

Why started , why not start:

To ensure the httpd is started

If httpd is already started \Rightarrow do nothing

If httpd is not already started \Rightarrow start it this is called idempotency

Lineinfile module:

Search for a line in a file and replace it or add it if it doesn't exist

```
/etc/resolv.conf
nameserver 10.1.250.1
nameserver 10.1.250.2

playbook.yml
-
  name: Add DNS server to resolv.conf
  hosts: localhost
  tasks:
    - lineinfile:
      path: /etc/resolv.conf
      line: 'nameserver 10.1.250.10'

/etc/resolv.conf
nameserver 10.1.250.1
nameserver 10.1.250.2
nameserver 10.1.250.10

script.sh
#Sample script
echo "nameserver 10.1.250.10" >> /etc/resolv.conf

/etc/resolv.conf
nameserver 10.1.250.1
nameserver 10.1.250.2
nameserver 10.1.250.10
nameserver 10.1.250.10
nameserver 10.1.250.10
```

On the right side, we use `echo` to add the DNS server to the configuration file. However, using `echo` means that each time we run the script, the same DNS server can be added multiple times to the file.

In contrast, on the left side, we utilize the `lineinfile` module to add the DNS server to the configuration file. The `lineinfile` module first checks if the DNS server is already present in the file.

If the server is not listed, it will be added to the configuration file. If the server is already present, no action will be taken, and it will leave the file unchanged.