# **DOCUMENTATION**

WEB MEDIA PLAYER – Shaka Player

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## TECHNICAL DOCUMENT

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# 1 **Subject Description:**

The shaka\_player project is to develop a web page with video element by using Media Source Extension (Shaka Player) to play the Dash Contents.

## 2 **Subject Analysis:**

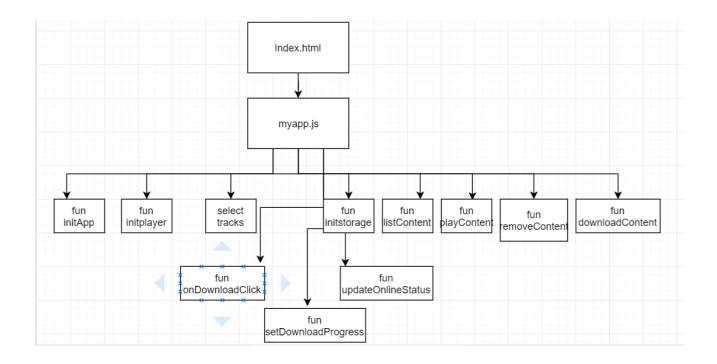
#### 2.1 Major Features

- Dash playback with shaka player
- Offline playback using shaka player

## 3 CONCEPTION

### 3.1 Global Application Flow

The expected flow is



#### Index.html

This is the UI part which creates the button and table to download the songs , save it, play and delete the songs. This is linked with the myapp.js which implements the UI logics.

#### Myapp.js

This javascript file has many functions to implement the UI logics.

- 1. function initPlayer() To load the video
- 2. function selectTracks(tracks) To select the highest bandwidth track
- 3. function initStorage(player) To initialize the storage
- 4. function listContent() To return all the downloaded contents
- 5. function playContent(content) This is to play the offline content
- 6. function removeContent(content) To remove the content from the storage
- 7. function downloadContent(manifestUri, title) To save the content to the storage
- 8. function onDownloadClick() To disable the download until the download completes
- 9. function updateOnlineStatus() To update the status box with respect to the internet connection 10. function setDownloadProgress(content, progress) To display the progress during the download
- 10. Tunction set Download Togress (content, progress) To display the progress during the dov
- 11. function refreshContentList() To clear the table and repopulate.

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