

# Python OOPS

\* Required

1

Name \*

SRIMANA MAITY

2

Name of the NSTI \*

Select your answer



3

What does built-in function help do in context of classes? \* (1 Point)

- ☐ Determines the class identifiers of any value
- ☐ Determines class description of any user-defined built-in type
- ☐ Determines the object name of any value
- ☐ Determines class description of any built-in type

4

What is Instantiation in terms of OOP terminology? \* (1 Point)

- ☐ Creating an instance of class

- ☐ Deleting an instance of class
- ☐ Modifying an instance of class
- ☐ Copying an instance of class

5

Which of the following statements is incorrect regarding this program? \*  
(1 Point)

- ☐ id\_no and age are called the parameters
- ☒ None of the these
- ☐ A constructor has been given in this program
- ☐ The "teac" is the reference variable for the object Teacher(5, 25)

6

What will be the output of the following Python code? \* (1 Point)

- ☐ 12
- ☒ 13
- ☐ 60
- ☐ 52

7

Which of the following statements is **not** true about object-oriented programming? \* (1 Point)

- ☒ A powerful feature of object-oriented programming is the ability to create a new class by extending an existing class.

- ☐ A class contains functions as well as the data that is used by those functions.
- ☐ One of the benefits of object-oriented programming is that it can hide complexity.
- ☐ Constructor methods are required to initialize an object and destructor methods are required to destroy the object when no longer required.

8

Which of the following is correct? \* (1 Point)

- ☐ id(a1) and id(a2) will have same value.
- ☒ id(a1) and id(a2) will have different values.
- ☐ Two objects with same value of attribute cannot be created.
- ☐ None of the above

9

In python, what is method inside class? \* (1 Point)

- ☐ argument
- ☐ attribute
- ☐ object
- ☒ function

10

Which of the following is False with respect Python code? \* (1 Point)

- ☐ None of the above
- ☒ Every class must have a constructor.

- ☐ id and age are called the parameters.
- ☐ "std" is the reference variable for object Student(1,20)

11

What is the role of 'self' keyword in Python ? \* (1 Point)

- ☒ Both 1 and 2.
- ☐ It can also be used to point to the member of the invoking object.
- ☐ None of these.
- ☐ It points to the invoking object.

12

\_\_\_\_\_ is not a keyword, but by convention it is used to refer to the current instance (object) of a class. \* (1 Point)

- ☐ init
- ☒ self
- ☐ def
- ☐ class

13

In which of the following does the CricketFan class correctly inherit from the PartyAnimal class?

\* (1 Point)

- ☐ CricketFan = PartyAnimal()
- ☐ an = PartyAnimal()

- ☐ from party import PartyAnimal
- ☒ `class CricketFan(PartyAnimal)`

14

What is the output of the following code? \* (1 Point)

- ☒ `Pokemon name is Bulbasaur and type is Grass` `Pokemon name is Charizard and type is Fire`
- ☐ Grass type pokemon name is Bulbasaur Pokemon name is Charizard and type is Fire
- ☐ Grass type pokemon name is Bulbasaur Grass type pokemon name is Charizard
- ☐ Error because the extending class has a stringPokemon() function which already exists.

15

Which of the following Python code creates an empty class? \* (1 Point)

- ☐ `class A: return`
- ☐ `class A:`
- ☒ `class A: pass`
- ☐ It is not possible to create an empty class.

16

What does single-level inheritance mean? \* (1 Point)

- ☐ A subclass derives from a class which in turn derives from another class
- ☒ A single subclass derives from a single superclass
- ☐ Multiple base classes inherit a single derived class

- ☐ A single superclass inherits from multiple subclasses

17

What are the methods which begin and end with two underscore characters called? \* (1 Point)

- ☐ In-built methods
- ☐ Additional methods
- ☐ User-defined methods
- ☐ Special methods

18

What will be the output of the following Python code? \* (1 Point)

- ☐ Displays 0, which is the automatic default value
- ☐ Runs normally, doesn't display anything
- ☐ c) Error as one argument is required while creating the object
- ☐ d) Error as display function requires additional argument

19

What type of inheritance is illustrated in the following Python code? \* (1 Point)

- ☐ Multi-level inheritance
- ☐ Multiple inheritance
- ☐ Single-level inheritance

- ☐ Hierarchical inheritance

20

\_\_\_\_\_ represents an entity in the real world with its identity and behavior. \*  
(1 Point)

- ☒ An object
- ☐ A class
- ☐ An operator
- ☐ A method

21

Which of the following is not a type of inheritance? \* (1 Point)

- ☒ Double-level
- ☐ Single-level
- ☐ Multiple
- ☐ Multi-level

22

Which of the following best describes inheritance? \* (1 Point)

- ☐ Ability of a class to derive members of another class as a part of its own definition
- ☐ Means of bundling instance variables and methods in order to restrict access to certain class members
- ☒ Allows for implementation of elegant software that is well designed and easily modified

- ☐ Focuses on variables and passing of variables to functions

23

What is delattr(obj,name) used for? \* (1 Point)

- ☐ To set an attribute
- ☐ To print deleted attribute
- ☒ To delete an attribute
- ☐ To check if an attribute is deleted or not

24

What is the use of duck typing? \* (1 Point)

- ☒ Less restriction on the type values that can be passed to a given method
- ☐ Makes the program code smaller
- ☐ More restriction on the type values that can be passed to a given method
- ☐ No restriction on the type values that can be passed to a given method

25

Which of the following is the most suitable definition for encapsulation?  
\* (1 Point)

- ☒ Means of bundling instance variables and methods in order to restrict access to certain class members
- ☐ Ability of a class to derive members of another class as a part of its own definition
- ☐ Allows for implementation of elegant software that is well designed and easily modified



- ☐ Focuses on variables and passing of variables to functions

26

Which of the following does **not** correctly create an object instance? \*  
(1 Point)

- ☐ jamie = Dog()
- ☐ dog = Dog("Jamie")
- ☐ puppy = Dog("Jamie")
- ☒ pupper = new Dog("Jamie")

27

What will be the output of the following Python code?  
\* (1 Point)

- ☐ An exception is thrown
- ☐ 60
- ☒ 30
- ☐ 15

28

\_\_\_\_\_ is used to create an object. \* (1 Point)

- ☐ class
- ☒ constructor
- ☐ In-built functions

- ☐ User-defined functions

29

What does the following code output? \* (1 Point)

- ☐ Sally Louise
- ☒ Sally
- ☐ person1
- ☐ Louise

30

Which of the following is the correct way to define an initializer method? \* (1 Point)

- ☐ def \_\_init\_\_():
- ☒ def \_\_init\_\_(self, title, author):
- ☐ \_\_init\_\_(self, title, author):
- ☐ def \_\_init\_\_(title, author):

31

Which of the following is correct with respect to OOP concept in Python? \* (1 Point)

- ☐ Both objects and classes are real world entities.
- ☐ Classes are real world entities while objects are not real.
- ☐ Both object and classes are not real.

- ☒ Objects are real world entities while classes are not real.

32

Which of the following best describes polymorphism? \* (1 Point)

- ☒ Ability of a class to derive members of another class as a part of its own definition
- ☐ Means of bundling instance variables and methods in order to restrict access to certain class members
- ☐ Allows for objects of different types and behaviour to be treated as the same general type
- ☐ Focuses on variables and passing of variables to functions

33

What will be the output of the following Python code? \* (1 Point)

- ☐ Exception is thrown
- ☒ \_main\_
- ☐ test
- ☐ Demo

34

What is the biggest reason for the use of polymorphism? \* (1 Point)

- ☐ Program code takes up less space
- ☐ The program will have a more elegant design and will be easier to maintain and update
- ☐ It allows the programmer to think at a more abstract level

☐ There is less program code to write

35

Which of these is not a fundamental feature of OOP? \* (1 Point)

☐ Encapsulation

☐ Inheritance

☐ Instantiation

☐ Polymorphism

36

What is setattr() and getattr() used for? \* (1 Point)

Please select 2 options.

☐ To access the attribute of the object

☐ To delete an attribute

☐ To check if an attribute exists or not

☐ To set an attribute

37

Which of the following statements is wrong about inheritance? \* (1 Point)

☐ Inheritance is one of the features of OOP

☐ Protected members of a class can be inherited

☐ Private members of a class can be inherited and accessed

☐ The inheriting class is called a subclass

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