



Course Name: _____

Course Number and Section: 14:332:xxx:xx

Experiment: [Experiment # [3] – C Memory Management and Introduction to RISC-V]

Lab Instructor:

Date Performed:

Date Submitted:

Submitted by: [Roshni Shah 172005723]

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GRADE: _____



COMMENTS:

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Question 1:

- 1) Static Variables --- static
- 2) Local Variables --- stack
- 3) Global Variables --- static
- 4) Constants --- Code, Static, Stack
- 5) Machine Instructions --- code
- 6) malloc() --- heap
- 7) String Literals --- Static

Question 2:

- a) `arr = (int *) malloc(sizeof(int)* k);`
- b) `str = (char *) malloc(sizeof(char) * (p + 1));`
- c) `mat = (int **) calloc(n, sizeof(int *));`
`for (int i = 0; i < m; i++) {`
`mat[i] = (int *) calloc(m, sizeof(int));`
`}`

Question 3:

- a) sets the register t0 to have the value arr[3] which was in register s0
- b) Increments the array element as mentioned by t2 (such as arr[t2]) by 1
- c) The register t0 is set to the two's complement negation of arr[0]

Question 4:

<code>s0 < s1</code>	<code>s0 <= s1</code>	<code>s0 > 1</code>
<code>slt t0, s0, s1</code> <code>bne t0, 0, label</code>	<code>slt t0, s1, s0</code> <code>beq t0, 0, label</code>	<code>sltiu t0, s0, 2</code> <code>beq t0, 0, label</code>

Question 5:

In the code file

Question 6:

C	RISC-V
<code>// s0 -> a, s1 -> b</code> <code>// s2 -> c, s3 -> z</code> <code>int a = 4, b = 5, c = 6, z; z = a + b + c + 10;</code>	<code>addi s0, x0, 4</code> <code>addi s1, x0, 5</code> <code>addi s2, x0, 6</code> <code>add s3, s0, s1</code> <code>add s3, s3, s2</code> <code>addi s3, s3, 10</code>
<code>// s0 -> int * p = intArr;</code>	<code>sw x0, 0(s0)</code>

<pre>// s1 -> a; *p = 0; int a = 2; p[1] = p[a] = a;</pre>	<pre>addi s1, x0, 2 sw s1, 4(s0) slli t0, s1, 2 add t0, t0, s0 sw s1, 0(t0)</pre>
<pre>// s0 -> a, s1 -> b int a = 5, b = 10; if(a + a == b) { a = 0; } else { b = a - 1; }</pre>	<pre>addi s0, x0, 5 addi s1, x0, 10 add t0, s0, s0 bne t0, s1, else xor s0, x0, x0 jal x0, exit else: addi s1, s0, -1 exit:</pre>
<pre>s1 = 1; for(s0=0;s0<30;s++) { s1 *= 2; }</pre>	<pre>addi s0, x0, 0 addi s1, x0, 1 addi t0, x0, 30 loop: beq s0, t0, exit add s1, s1, s1 addi s0, s0, 1 jal x0, loop exit:</pre>
<pre>// s0 -> n, s1 -> sum // assume n > 0 to start int sum; for(sum=0;n>0;sum+=n--);</pre>	<pre>addi s1, s1, 0 loop: beq s0, x0, exit add s1, s1, s0 add s0, s0, -1 jal x0, loop exit:</pre>

Question 7:
In code file