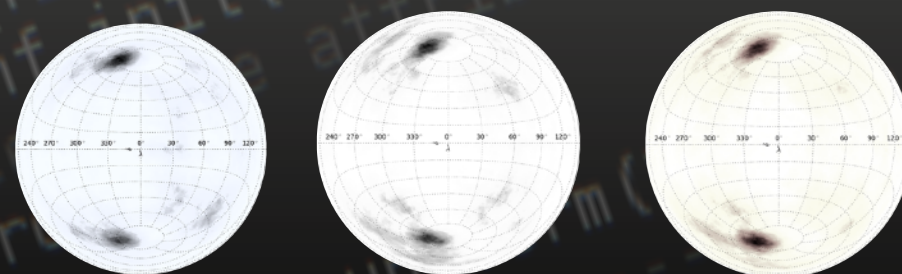


github.com/rosich/starsim-2

BRIEF USER'S MANUAL

STARSIM/2



STARSIM/2

AIM

STARSIM/2 is a fast code for simulating the effects of stellar activity in photometry and radial velocity due to rotating spots and faculae.



Coded in Python & Fortran 90

DEPENDENCIES

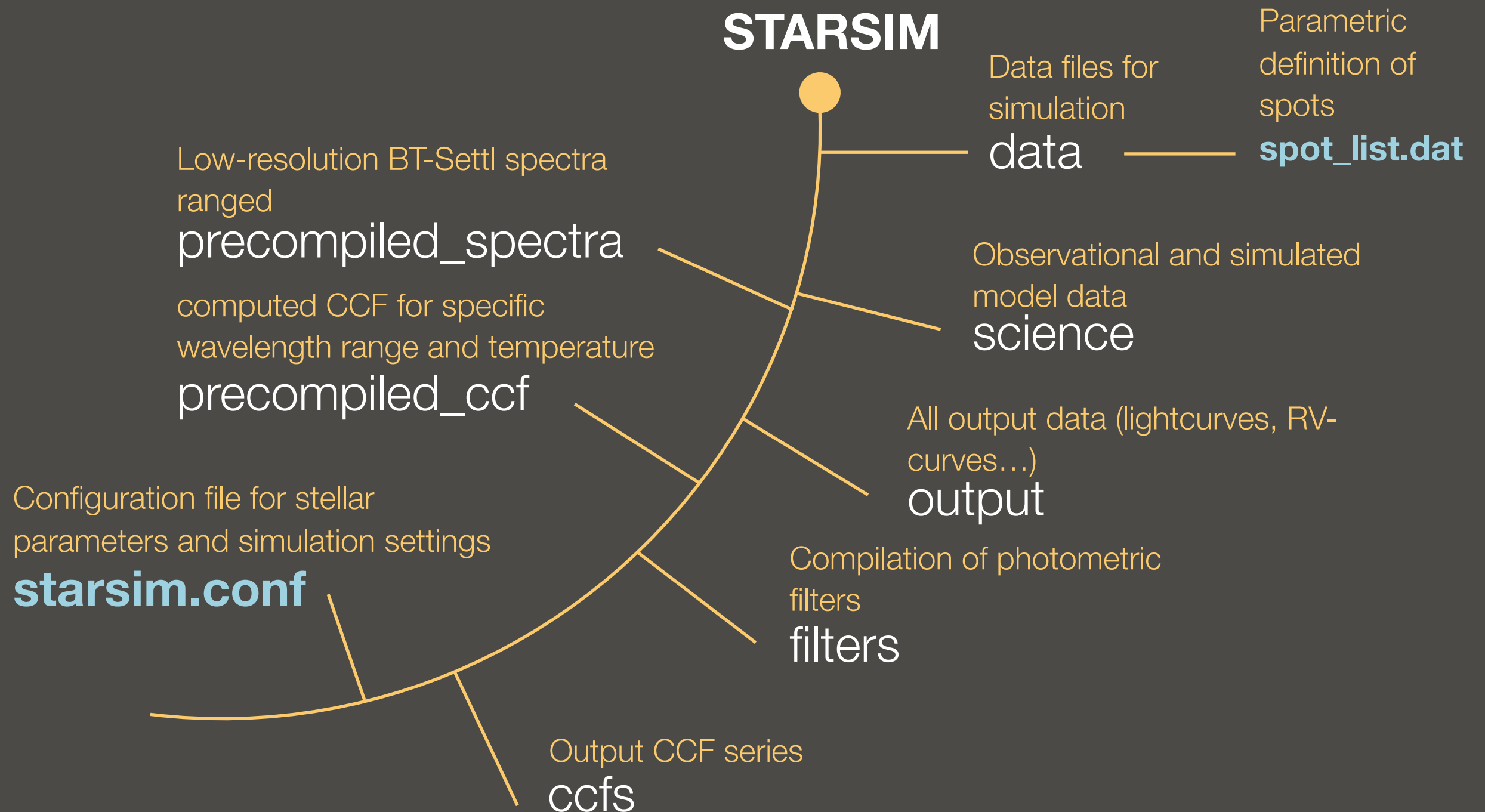
Python 2.7.3+
Numpy 1.7+
gfortran compiler
scipy 0.18.1+

COMPILATION OF NUMERICAL ROUTINES

```
$ bash compile_fmodule.sh
```

STARSIM/2 package

File tree and important files



./data/spot_list.dat

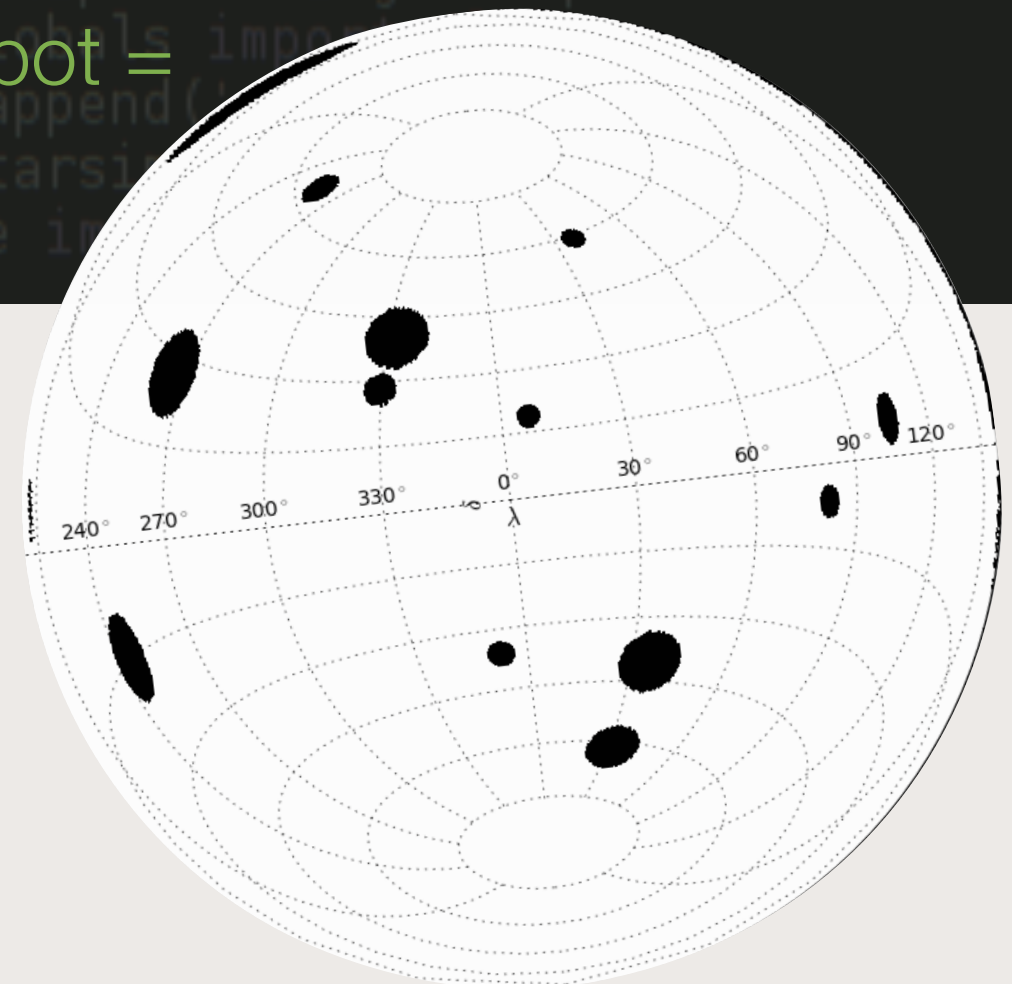
```
# init time :: lifetime :: colatitude (deg) :: longitude (deg) :: radius (deg)
-10.0      25.0      90.0      165.5      5.51
2.5        31.5      76.3      315.0      3.58
-5.6       28.0      81.6      225.0      7.80
```

Appearance time
and lifetime

Spots in spherical
coordinates
(equatorial spot =
90°)

Radius (°)

List of all spot elements with
5 parameters



./starsim.conf

Simulation parameters & star properties

- Most important

```
● ang_res : 0.5 ; grid resolution (deg)
● time_cadence: 60 ; Time cadence (minutes)
● min_spec_range_gen : 450.0 ; Min spec range to generate (nm)
● max_spec_range_gen : 900.0 ; Max spec range to generate (nm)
● init_time_sim : 0.0 ; Initial time of simulation (days)
● final_time_sim : 90.0 ; Final time of simulation (days)
spectra_resolution : low ; Resolution of BT-Settl spectra (high/low)

[rv]

ccf_vel_range : 15.0 ; CCF velocity range (km/s)
spectral_mask : G2 ; G2/K5/M2 (HARPS) // IR (wide VIS-NIR)

[star]
● t_eff_ph : 2790.0 ; Teff of the star photosphere (K)
● spot_T_contrast : 0.0 ; Spot temperature contrast (K)
● faculae_T_contrast : 150.0 ; Faculae temperature contrast (K)
● p_rot : 7.55 ; Rotation period (days)
logg : 4.5 ; Stellar surface gravity
metal : 0.0 ; Stellar metallicity
alpha_element : 0.0 ; Alpha elements [alpha/Fe]
● q_ratio : 0.0 ; Facular to spotted area ratio Q
● axis_i : 90.0 ; Axis inclination (deg)
● diff_rotation : 0.0 ; Diff rotation (Sun=1); (3.1513 (deg/day)
B_rot : 2.39 ; B rotation coefficient (deg/day)
C_rot : 1.78 ; C rotation coefficient (deg/day)
spot_size_evo_rate : 0.5 ; Spot size evolution rate (deg/day)

[spots]

spots_lifetime : 50.0 ; Spots lifetime (days)
spots_lifetime_sigma : 25.0 ; Spots lifetime sigma (days)

[planet]

planet_impact_param : 0.313 ; Planet impact parameter b (no 0.0!)
spin_orbit_angle : 0.0 ; Spin-orbit angle (deg)
planet_radius : 0.1171 ; Planet radius (R*)
planet_eph_t0 : 0.09 ; Planet ephemeris T0 (days)
t_planet : 1.5804 ; Planet period (days)
time_to_sim_mid : 0.07 ; Time to simulate since mid (days)
```

STARSIM forward problem

Given a spot map + spectra + star parameters → **OBSERVABLES**
lightcurves, radial
velocity curves...

```
$ ./starsim_2.py --mode=[option]
```

`--mode=ph`

Photometry

`--mode=rv`

Radial velocity

`--mode=bis`

CCF Bisector

`--mode=contrast`

CCF Contrast

`--mode=fwhm`

CCF FWHM

TOY-MODEL EXAMPLE

0

```
$ bash compile_fmodule.sh
```

1

```
Set t_eff_ph = 5770 K  
Set spot_t_contrast = 1500 K  
Set p_rot = 9.5 days  
Set axis_i = 90.0 deg  
Set diff_rotation = 0.5 solar units  
Set spot_size_evo_rate = 0.5 deg/day
```

[In ./starsim.conf]

2

```
Set min_spec_range_gen = 450.0  
Set max_spec_range_gen = 900.0
```

(KEPLER RANGE)

3

```
./starsim_2.py — — mode=ph
```

4

```
Set min_spec_range_gen = 380.0  
Set max_spec_range_gen = 690.0
```

(HARPS RANGE)

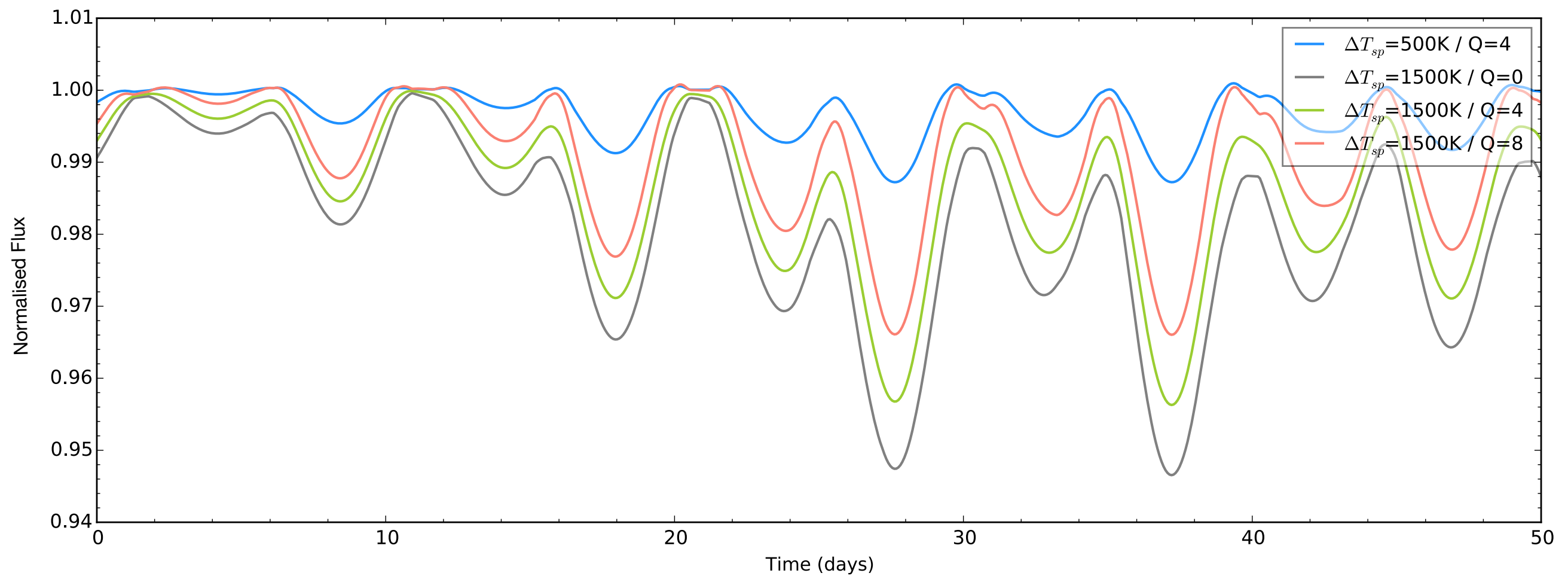
5

```
./starsim_2.py — — mode=rv
```

TOY-MODEL EXAMPLE

./output

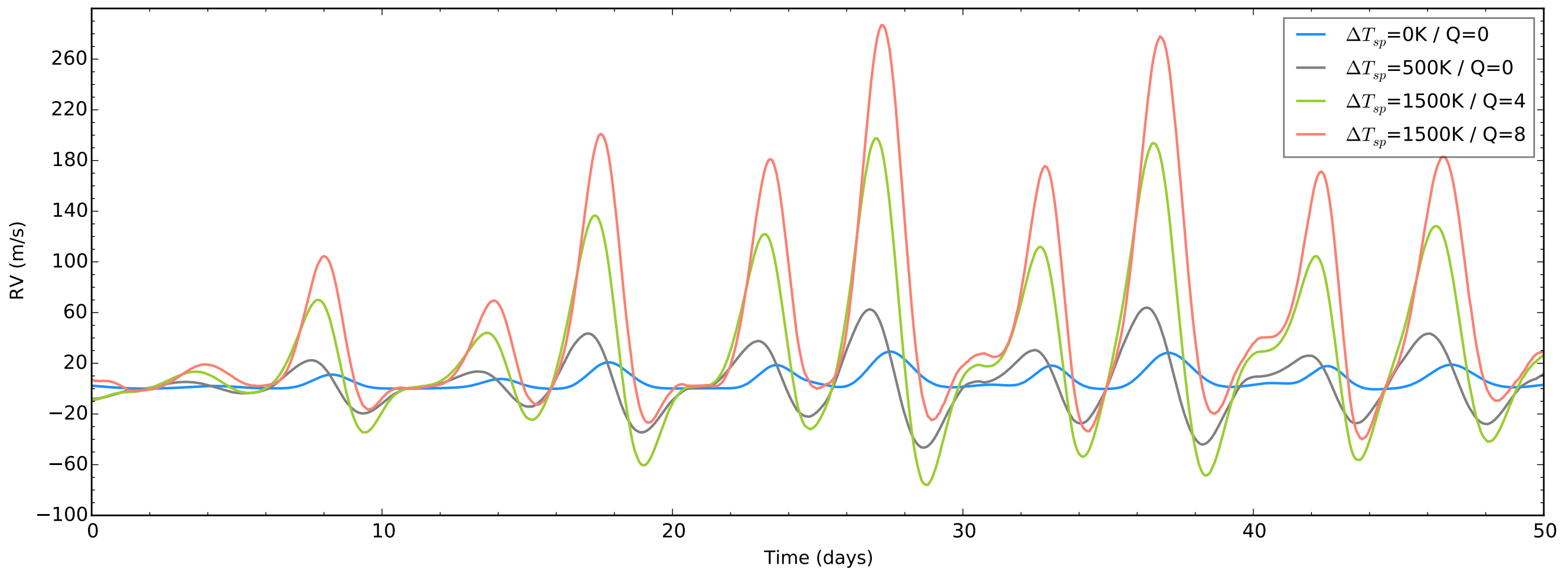
Flux (Kepler filter)



TOY-MODEL EXAMPLE

./output

RV (HARPS)



SPECTRAL BANDPASS

- **STARSIM/2** is able to simulate activity patterns in a spectral range between 380–2400 nm
- Precomputed spectra and CCFs are available in folder **./precompiled_spectra** **./precompiled_ccf** in Kepler (**450–900nm**) and HARPS (**380–690nm**) bandpass.
- In case of modifying the spectral range in **./starsim.conf** file, new CCFs will be computed and saved using HR Phoenix spectra (rather time-consuming).

RANDOM SPOT MAPS

- Generating a random spotmap of `<int>` spots

```
$ ./starsim_2.py --spotmap=<int>
```

A random spot distribution will be saved in `./data/spot_list.dat` using the spot parameters in configuration file `./starsim.conf`