

THE ADVENTURERS GUILD: ADVENTURING AGREEMENT

THIS AGREEMENT made this 30th day of July 1992 A.P.

BETWEEN the undersigned, hereinafter called collectively "The Party" and severally "Party Member".

PARTICULARS:

- Definitions.
 - "Treasure" means any monies or goods gained while actively pursuing "the Mission".
 - "The Mission" means the activities performed under Guild auspices.
- Each Party Member is entitled to one full share of any treasure gained by the Party.
- A Party Member who dies, is captured, or is incapacitated but who is subsequently restored is entitled to a full share.
- The heirs of a Party Member who dies, is captured, or is incapacitated and is not restored are entitled to shares of any treasure gained before the relevant misfortune.
- Each party Member may, at the beginning of the adventure, state one item desired should the Party find it, and will receive priority of choice in the event of a dispute. Please list overleaf and initial.
- Treasure must be converted to currency or specie and be divided evenly amongst all shares. Any Party Member may choose to buy a particular item at value rather than have it sold to an outside purchaser. If no general agreement can be reached as to which member may buy a given item then a Guild approved random method will be implemented subject to special claims as per clause 5. See below for a description of the approved random method.
- Any of the Party Leader, Military Scientist, or Scribe may be removed from that post by a majority vote of the rest of the party.
- The Party may never be without a Scribe.

The Leader of the Party is (required): ANTONIO

The Military Scientist for the Party is (optional): CARABALDI

The Scribe for the Party is (required by the Guild): CALLAS

Payment: 3000SP for successful completion (even of a single in a resurrection condition) + 1500SP for additional each month

I/We agree to abide by the terms and conditions specified herein, and agree that in all cases the Adventurers Guild of Seagate are the final arbiters.

signatures

Thomas S. Karga

Carabaldi

Tamara

Antonio

Callas Urdicov

X Villa

witnessed by:

signed for the Guild:

mission concluded on:

Approved Random Method: each candidate rolls percentile dice - the order of choice is determined by this roll, lowest to highest, until every player who wishes to choose, has chosen.

The sequence reverses for the next choice. This process continues until all items are gone, or there are no more purchasers.

Modification/Extension: This document may be modified or extended prior to signing by a majority agreement (other than Particular 8). Please write modifications/extensions overleaf and initial.