Name Callas	PS 15	^{MD} 16	^{AG} 20	MA 23	WP 23	^{EN} 25
Race Human Undying Sex Female		^{HT} 5'10"	^{WT} 140 lb	PB 22	PC 25	FT 53
Aspect Life Lunar Autumn Stars Earth		Birth Ligitimate 4th of 5			Date Blossom 14, 825 WK	
S.Status Gentry [formally Bandit] Hand Right			Coll. Earth (Druidic)		^{EP} 1094413 [404]	

13 Clarity 5 Heart Fatigue 1 Voidsilk Fatigue 0 Sanity Rk Skill 8 Healer 8 Lapidary 8 Spy 7 Flying 7 Courtier 6 Horsemanship 6 Ranger 5 Military Scientist 5 Warrior 5 Stealth 5 Cook 4 Astrologer 3 Herbalist 2 Thief 2 Swimming 1 Alchemist 1 Climbing 1 Merchant Ability Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 2: Formal Dance Courtier 3: Carousing Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend Warrior 5: Unstoppable	Lvl	Power / Stat	
1 Voidsilk Fatigue 0 Sanity Rk Skill 8 Healer 8 Lapidary 8 Spy 7 Flying 7 Courtier 6 Horsemanship 6 Ranger 5 Military Scientist 5 Warrior 5 Stealth 5 Cook 4 Astrologer 3 Herbalist 2 Thief 2 Swimming 1 Alchemist 1 Climbing 1 Merchant Ability Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 7: Gaming Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	13	Clarity	
Rk	5	Heart Fatigue	
Rk Healer 8 Lapidary 8 Spy 7 Flying 7 Courtier 6 Horsemanship 6 Ranger 5 Military Scientist 5 Warrior 5 Stealth 5 Cook 4 Astrologer 3 Herbalist 2 Thief 2 Swimming 1 Alchemist 1 Climbing 1 Merchant Ability Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 1: Dress Sense Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 7: Gaming Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	1	Voidsilk Fatigue	
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8 Spy 7 Flying 7 Courtier 6 Horsemanship 6 Ranger 5 Military Scientist 5 Warrior 5 Stealth 5 Cook 4 Astrologer 3 Herbalist 2 Thief 2 Swimming 1 Alchemist 1 Climbing 1 Merchant Ability Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 1: Dress Sense Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	8	Lapidary	
7 Flying 7 Courtier 6 Horsemanship 6 Ranger 5 Military Scientist 5 Warrior 5 Stealth 5 Cook 4 Astrologer 3 Herbalist 2 Thief 2 Swimming 1 Alchemist 1 Climbing 1 Merchant Ability Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 1: Dress Sense Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	8		
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6 Ranger 5 Military Scientist 5 Warrior 5 Stealth 5 Cook 4 Astrologer 3 Herbalist 2 Thief 2 Swimming 1 Alchemist 1 Climbing 1 Merchant Ability Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	7		
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5 Stealth 5 Cook 4 Astrologer 3 Herbalist 2 Thief 2 Swimming 1 Alchemist 1 Climbing 1 Merchant Ability Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 1: Dress Sense Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	6	Ranger	
5 Stealth 5 Cook 4 Astrologer 3 Herbalist 2 Thief 2 Swimming 1 Alchemist 1 Climbing 1 Merchant Ability Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 1: Dress Sense Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	5	Military Scientist	
5 Cook 4 Astrologer 3 Herbalist 2 Thief 2 Swimming 1 Alchemist 1 Climbing 1 Merchant Ability Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 1: Dress Sense Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	5	Warrior	
4 Astrologer 3 Herbalist 2 Thief 2 Swimming 1 Alchemist 1 Climbing 1 Merchant Ability Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 1: Dress Sense Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	5	Stealth	
3 Herbalist 2 Thief 2 Swimming 1 Alchemist 1 Climbing 1 Merchant Ability Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	5	Cook	
2 Thief 2 Swimming 1 Alchemist 1 Climbing 1 Merchant Ability Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	4	Astrologer	
2 Swimming 1 Alchemist 1 Climbing 1 Merchant Ability Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	3	Herbalist	
1 Alchemist 1 Climbing 1 Merchant Ability Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 1: Dress Sense Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	2	Thief	
1 Climbing 1 Merchant Ability Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 1: Dress Sense Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	2	Swimming	
Ability Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 1: Dress Sense Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	1	Alchemist	
Ability Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 1: Dress Sense Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	1	Climbing	
Courtier 0: Etiquette Courtier 0: Play Instrument (Flute) Courtier 1: Dress Sense Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	1	Merchant	
Courtier 0: Play Instrument (Flute) Courtier 1: Dress Sense Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend		Ability	
Courtier 1: Dress Sense Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	Cour	tier 0: Etiquette	
Courtier 2: Formal Dance Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	Cour	tier 0: Play Instrument (Flute)	
Courtier 3: Carousing Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	Cour	tier 1: Dress Sense	
Courtier 4: Intimidate Courtier 5: Play Instrument (Voice) Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	Cour	tier 2: Formal Dance	
Courtier 5: Play Instrument (Voice) Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	Cour	tier 3: Carousing	
Courtier 6: Bureaucracy Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	Cour	tier 4: Intimidate	
Courtier 7: Gaming Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	Cour	Courtier 5: Play Instrument (Voice)	
Military Scientist 0: Skirmish Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	Cour	Courtier 6: Bureaucracy	
Military Scientist 3: Logistics Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	Courtier 7: Gaming		
Ranger 2: Primary environment Woods Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	,		
Spy 0: Assess Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend			
Spy 1: Information Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend			
Spy 2: Bureaucracy Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend	• •		
Spy 3: Shadowing Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend			
Spy 4: Hiding Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend			
Spy 5: Bribery Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend			
Spy 6: Forgery Spy 7: Imitation Spy 8: Befriend			
Spy 7: Imitation Spy 8: Befriend			
Spy 8: Befriend			
Warrior 5: Unstoppable			
	Warr	ior 5: Unstoppable	

Rk	Language	
8	Common (Literate)	
5	Lunar	
4	Lalange	
3	Orcish	
3	Thari	
3	Silent Tongue	
2	Pharoan	
2	Elven	
1	Dwarven	
0	Akadian	
Rk	Weapon	
11	Sabre	
11	Unarmed	
8	Dagger	
5	Quarterstaff	
4	Javelin	
4	Shield	
2	Battle axe	
2	Shortsword	
2	Two-handed sword	
Rk	Talents	Ref
20	Detect Aura	T-1
8	Earth Sight	T-2
1	Close Casting	T-3
0	Gaze	T-5
16	Resist Pain	T-1
15	Witchsight	T-3

Rk	Spells	Ref
7	Converse with Animals	G-1
7	Controlling Animals	G-3
7	Blending	G-4
7	Walking Unseen	G-5
20	Healing	G-6
7	Detecting Traps and Snares	G-7
7	Detecting Poisons	G-8
11	Lesser Enchantment	G-9
7	Earth Special Counterspell	G-SC
10	Hands of Earth	S-2
7	Earth General Counterspell	G-GC
7	Converse with Plants	G-2
7	Herbal Lore	G-10
12	Tracking	G-11
20	Strength of Stone	S-3
20	Armour of Earth	S-4
0	Gem Creation	S-6
1	Animal Growth	S-7
1	Binding Animals	S-9
10	Conjuring Earth Elemental	S-10
11	Controlling Earth Elemental	S-11
1	Sinking Doom	S-12
20	Wall of Stone	S-13
15	Trollskin	S-13
10	Wall of Iron	S-14
12	Tunnelling	S-15
10	Smoking Magma	S-17
9	Hind	S-20
0	Weapon of Mettle	S-21
13	Earth Door	S-30
10	Petrification	S-31
18	Enhancing Enchantment	S-7
0	Mind Special Counterspell	S-SC
0	Necro Special Counterspell	S-SC
0	Wicca Special Counterspell	S-SC

Rk	Rituals	Ref
20	Purification	Q-0
7	Summoning Animals	Q-1
6	Ward	R-2
12	Investment	R-3
0	Blessing of Crops and Livestock	R-5
20	Create Waybread	R-5
10	Elemental Warding	R-5
0	Ritual of Enchanting Crystals	Q-1
1	Remove Curse	R-1

Incantation	
Column of Ascension	
Heat Sink	
Ley Line Travel	
Magazine of Smoking Magma	
Projectile of Lava	