

Elan Morin Tedronai



Name	Ishamael	PS	15	MD	22	AG	21	MA	17	WP	20	EN	24
Race	Human	Sex	Male	HT	6'0"	WT	180lb	PB	20	PC	21	FT	23
Aspect	Death			Birth 1st of 3						Date Spring 806 WK			
S.Status	Burgher	Hand Right			Coll. Dark Celestial					EP 414105 [1160]			

Rk	Skill
9	Distiller
8	Flying
8	Stealth
8	Spy
7	Alchemist
6	Mechanician
5	Glassblower
5	Merchant
5	Brewer
5	Horsemanship
5	Troubadour
4	Thief
4	Courtier
4	Swimming
4	Assassin
3	Climbing
2	Astrologer
2	Charcoaler
2	Navigator
2	Vinter
2	Cooper

Rk	Language
9	Common (literate)
6	Silent tongue
0	Lunar
0	Children of the traveller

Rk	Weapon
10	Main Gauche
9	Dagger
8	Rapier
8	Tulwar
8	Scimitar
6	Unarmed
5	Cestus
4	Shield
4	Grenado
3	Sap

Rk	Talents	Ref
10	Night Vision	T-1
10	Speak to Creatures of Darkness	T-2
19	Detect Aura	T-3
6	Ask The Dead	T-1

Rk	Spells	Ref
7	Blending	G-1
10	Light	G-2
16	Darkness	G-3
18	Shadow Form	G-4
1	Wall of Starlight	G-5
1	Wall of Darkness	G-6
10	Witchsight	G-7
6	Walking Unseen	G-8
9	Strength of Darkness	G-9
6	Celestial General Counterspell	G-GC
10	Healing	S-1
3	Bolt of Starfire	S-3
11	Shadow Wings	S-5
1	Whitefire	S-9
10	Blackfire	S-10
6	Celestial Special Counterspell	G-SC

Rk	Rituals	Ref
14	Purification	Q-0
3	Reading the Night Sky	Q-1
3	Summoning and Binding Creatures of Darkness	Q-2

Life before the Guild

Date of Adventure

July 22, 1971 AP [22.7.1971 AP] – August 31, 1992 AP [31.8.1992 AP]

Statistics (99) (JULY 22, 1971 AP)

Physical Strength	10
Manual Dexterity	18
Agility	19
Magical Aptitude	15
Willpower	18
Endurance	19

Other Statistics (JULY 22, 1971 AP)

Fatigue	21
Physical Beauty	20
Perception	5

Languages (15) (JULY 22, 1971 AP)

Common (literate)	9
Silent tongue	6

Burgher (1125) (JULY 22, 1971 AP)

Stealth	0 ... 1	1	500	500
Horsemanship	0 ... 1	1	125	125
Climbing	0 ... 1	1	125	125
Swimming	0 ... 2	3	125	375
Total			1125	No time

Extra (60) (JULY 22, 1971 AP)

Main Gauche	0 ... 0	50
Total		50 No time

Celestial College (JULY 22, 1971 AP)

Speak to Creatures of Darkness	0 ... 0
Night Vision	0 ... 0
Detect Aura	0 ... 0
Blending	0 ... 0
Light	0 ... 0
Darkness	0 ... 0
Shadow Form	0 ... 0
Wall of Starlight	0 ... 0
Wall of Darkness	0 ... 0
Witchsight	0 ... 0
Walking Unseen	0 ... 0
Strength of Darkness	0 ... 0
Celestial General Counterspell	0 ... 0
Celestial Special Counterspell	0 ... 0
Purification	0 ... 0
Reading the Night Sky	0 ... 0
Summoning and Binding Creatures of Darkness	0 ... 0

Orc Slayer

Date of Adventure

September 1, 1992 AP [1.9.1992 AP] – October 8, 1992 AP [8.10.1992 AP]

Other Guild Members in the Party

Uraagh	-	Orc
Jedburgh	-	
Antonio	Air	
Kilroy	Rune	

Income and Expenditure (sp)

Salvage	14300
Bolt of Starfire	2500
Shadow wings	5000
Learning expenses	910
Living expenses	2890
Amount remaining at 30/7/92 AP	3000

Ranking during Adventure (OCTOBER 9, 1992 AP)

Perception	5 ... 6	1	1000
Speak to Creatures of Darkness	0 ... 1	1	50
Night Vision	0 ... 1	1	100
Detect Aura	0 ... 1	1	75
Total			1225
			No time

Ranking at the Guild (OCTOBER 9, 1992 AP – JUNE 25, 1993 AP)

Dagger	U ... 4	10		400	21 weeks ¹	310 sp
Main Gauche	0 ... 4	10		750	20 weeks ²	300 sp
Thief	U ... 0		700	630	8 weeks ¹	150 sp
Troubadour	U ... 0		250	225	8 weeks ²	150 sp
Bolt of Starfire	U ... 0				28 days ¹	
Darkness	0 ... 6	21	75	1575	21 days ¹	
Witchsight	0 ... 3	6	150	900	6 days ¹	
Shadow Wings	U ... 0				35 days ²	
Blending	0 ... 1	1	50	50	1 day ²	
Bolt of Starfire	0 ... 3	6	200	1200	6 days ²	
Total				5730	36 weeks 6 days	

Experience remaining

Experience gained on adventure	6960
Experience brought forward	0
Experience spent	6955
Experience remaning	5

Notes

Arrived back at the Guild 8 October 1992.

The Inconstant Moon

Date of Adventure

October 1, 1993 AP [1.10.1993 AP] – October 15, 1993 AP [15.10.1993 AP]

Other Guild Members in the Party

Robert Kizmit	E & E
Jhiselle	Fire
Everan	Necro
Deadwood	Necro
Aragorn	-
Kishwa	-

Income and Expenditure (sp)

Surplus amount brought forward	3000
Salvage	20500
Mana drops (2x)	5000
Crystal of Vison	3000
Main Gauche (2x)	2000
Lesser enchantment	600
20pt Healing potion (2x)	2000
Healing spell	2500
Learning expenses	1050
Amount remaining at 30/6/94 AP	7350

Ranking during Adventure (OCTOBER 16, 1993 AP)

Stealth	1 ... 2	2	500	1000
Horsemanship	1 ... 2	2	125	250
Perception	6 ... 7	1	750	750
Detect Aura	1 ... 3	5	75	375
Night Vision	1 ... 3	5	100	500
Total			2875	No time

Ranking at the Guild (OCTOBER 16, 1993 AP – MAY 9, 1994 AP)

Thief	0 ... 1	1	300	270	1 week ¹	150 sp
Spy	0 ... 0		250	225	8 weeks ¹	150 sp
Alchemist	0 ... 0		800	720	8 weeks ¹	150 sp
Assassin	0 ... 0		600	660	8 weeks ²	150 sp
Mechanician	0 ... 0		600	540	8 weeks ²	150 sp
Alchemist	0 ... 1	1	350	315	1 week ¹	150 sp
Healing	0 ... 0				28 days ¹	2500 sp
Reading the Night Sky	0 ... 3	6	200	1200	42 days ¹	
Shadow Wings	0 ... 3	6	250	1500	6 days ¹	
Summoning and Binding Creatures of Darkness	0 ... 3	6	150	900	42 days ²	
Shadow Form	0 ... 6	21	150	3150	21 days ²	
Witchsight	3 ... 6	15	150	2250	15 days ²	
Total			11730	29 weeks 1 day		

Experience remaining

Experience gained on adventure	14675
Experience brought forward	5
Experience spent	14605
Experience remaning	75

Notes

Arrived back at the Guild on the 15 October 1993.

Shadows over Granton

Date of Adventure

June 6, 1994 AP [6.6.1994 AP] – June 10, 1994 AP [10.6.1994 AP]

Other Guild Members in the Party

Eidolan	Solar	
Reck	Shadow	
Lath	Air	
Wordsmith	Binder	Dwarf
Billy Ruben	Mind	Dwarf
Pent	Air	Hobbit

Income and Expenditure (sp)

Surplus amount brought forward	7350
Salvage	12225
Lesser enchantment	600
Rk 10 restorative (x2)	1200
Rk 10 waters of healing	600
Rk 7 potioned healer (x2)	6800
Living expenses	1050
Amount remaining at 30/6/94 AP	9325

Ranking at the Guild (JUNE 11, 1994 AP – JULY 26, 1994 AP)

Perception	7 ... 8	1	750	
Detect Aura	3 ... 4	4	75	300
Darkness	6 ... 11	45	75	3375 45 days ¹
Purification	0 ... 3	6	200	1200 42 days ²
Walking Unseen	0 ... 2	3	100	300 3 days ²
Total			5925	6 weeks 3 days

Experience remaining

Experience gained on adventure	8575
Experience brought forward	75
Experience spent	5925
Experience remaning	2725

Notes

Adventure occurred from June 6 1994 to June 10 1994 AP. The next adventure started on the night of the July 27 1994 AP, giving 6 weeks (46 days).

Shapechangers, the Inquistion & Literature - A Sweetwater Intertude

Date of Adventure

July 27, 1994 AP [27.7.1994 AP] – August 6, 1994 AP [6.8.1994 AP]

Other Guild Members in the Party

Mirconium	Mind	Hobbit
Bart	Mind	Extremely ugly (including the two orcs)
Miserima	Necro	Weretiger
Razor	-	Elf
Pierre	Water	
Sheminah	Air	

Income and Expenditure (sp)

Surplus amount brought forward	9325
Salvage	-300
Sale of healing potions and restoratives to Engleton	12000
Blackfire	10000
Lesser enchantment	600
Living costs	2000
Amount remaining at 30/9/94 AP	8425

Ranking at the Guild (AUGUST 7, 1994 AP – SEPTEMBER 15, 1994 AP)

Perception	8 ... 9	1		750	
Detect Aura	4 ... 5	5	75	375	
Blackfire	0 ... 0				35 days ¹
Witchsight	6 ... 10	34	150	5100	34 days ²
Blending	1 ... 3	5	50	250	5 days ²
Total				6475	5 weeks 4 days

Experience remaining

Experience gained on adventure	3800
Experience brought forward	2725
Experience spent	6475
Experience remaning	50

Notes

The adventure started on the night of July 27, 1994 AP, and finished evening August 6, 1994 AP.

The River of the White Goddess

Date of Adventure

October 1, 1994 AP [1.10.1994 AP] – October 9, 1994 AP [9.10.1994 AP]

Other Guild Members in the Party

Sasha	E & E
Nendil	Water
Darien	Shadow
Meurte	Wicca

Income and Expenditure (sp)

Surplus amount brought forward	8425
Salvage and payment	15250
Lesser enchantment	600
20pt standard Guild healing potion (x4)	4000
Amulet	5000
Armour	2200
Potion (x2)	5000
Ranking expenses	260
Living expenses	615
Amount remaining at 31/12/94 AP	6000

Items at the start of the adventure

20pt standard Guild healing potion (x4)
Rk 10 waters of healing (x1)
Items at the end of the adventure
20pt standard Guild healing potion (x2)
Rk 10 waters of healing (x1)

Ranking on adventure (OCTOBER 10, 1994 AP)

Magical Aptitude	15 ... 16	1	5000
Whitefire	U ... 0		
Total			5000 No time

Ranking at the Guild (OCTOBER 10, 1994 AP – DECEMBER 26, 1994 AP)

Perception	9 ... 10	1	750
Physical Strength	10 ... 11	1	5000
Detect Aura	5 ... 6	6	75450
Troubadour	0 ... 1	1	100901 week ¹ 150 sp
Grenado	U ... 1	1	753 week ¹
Scimitar	U ... 2	3	4007 weeks ¹ 50 sp
Unarmed	U ... 0		1501 week ²
Shield	U ... 1	1	503 weeks ² 10 sp
Sap	U ... 2	3	2507 weeks ² 50 sp
Total			721511 weeks

Experience remaining

Experience gained on adventure	12500
Experience brought forward	50
Experience spent	12215
Experience remaning	335

Notes

Adventure ended morning of October 9, 1994 AP. Learnt dress appropriately for Rank 1 Troubadour.

The Rites of Spring

Date of Adventure

January 1, 1995 AP [1.1.1995 AP] – January 24, 1995 AP [24.1.1995 AP]

Other Guild Members in the Party

Nycto	Dark	
Scorcher	Fire	Orc
Sullivan	Illusion	
Lath	Air	
Liessa	Mind	
Berik	Wicca	
Motley	-	Cloud giant
Sabbath	Fire	Orc (piece of shit)

Income and Expenditure (sp)

Surplus amount brought forward	6000
Salvage and payment	10930
Lesser enchantment	600
20pt standard Guild healing potion (x5)	5000
Winter Rose (x3)	1500
Ranking costs	300
Living expenses	530
Amount remaining at 31/3/95 AP	9000

Items at the start of the adventure

20pt standard Guild healing potion (x2)
Rk 10 waters of healing (x1)
Items lost on adventure
One mana tear destroyed

Endurance loss from Resurrection (JANUARY 25, 1995 AP)

Endurance	19 ... 18	-1
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Ranking at the Guild (JANUARY 25, 1995 AP – MARCH 22, 1995 AP)

Perception	10 ... 11	1		750			
Endurance	18 ... 19	1		2500			
Endurance	19 ... 20	1		5000			
Speak to Creatures of Darkness	1 ... 4	9	50	450			
Night Vision	3 ... 6	15	100	1500			
Detect Aura	6 ... 9	24	75	1800			
Celestial General Counterspell	0 ... 6	21	100	2100	1995	21 days ¹	
Celestial Special Counterspell	0 ... 6	21	200	4200	3990	21 days ¹	
Blending	3 ... 7	22	50	1100	1045	22 days ²	
Walking Unseen	2 ... 6	18	100	1800	1710	18 days ²	
Troubadour	1 ... 2	2		200	180	2 weeks ¹	300 sp
Spy	0 ... 1	1				1 week ²	
Assassin	0 ... 1	1				1 week ²	
Total					20920	8 weeks	

Experience remaining

Experience gained on adventure	20820
Experience brought forward	335
Experience spent	20920
Experience remaning	235

Notes

Adventure ended on January 24, 1995 AP. Learnt to acrobatics for Rank 2 troubadour. Died once during the adventure.

Rescue of Shaman's Daughter

Date of Adventure

April 1, 1995 AP [1.4.1995 AP] – June 9, 1995 AP [9.6.1995 AP]

Other Guild Members in the Party

Christopher	Namer
Valerie	Wiccan
Micheal	Solar
Griffen Pinefeller	Mind

Items at the end of the adventure

20pt standard Guild headling potion (x7)
Rk 8 Waters of Healing (x2)
Rk 6 Waters of Strength (x1)

Income and Expenditure (sp)

Surplus amount brought forward	9000
Salvage and payment	4793
Repayment from Berik	2500
Lesser enchantment	600
20pt standard Guild healing potion (x6)	6000
Rank 8 Waters of Healing (x2)	2000
Rank 6 Waters of Strength (x1)	1000
General expenses	155
Amulent of Aquilegius	2880
Ranking costs	1100
Living expenses	208
Amount remaining at 15/12/95 AP	2350

Ranking on Adventure (APRIL 1, 1995 AP – APRIL 16, 1995 AP)

Horsemanship	2 ... 4	7	125	875	
Lunar	U ... 0			200	
Children of the traveller	U ... 0			200	
Shadow Wings	3 ... 6	15	250	3750	15 days ¹
Total				5025	2 weeks 1 day

Ranking at the Guild (JUNE 10, 1995 AP – DECEMBER 1, 1995 AP)

Perception	11 ... 12	1		750	
Speak to Creatures of Darkness	4 ... 6	11	50	550	
Night Vision	6 ... 7	7	100	700	
Detect Aura	9 ... 12	33	75	2475	
Scimitar	2 ... 5	12		2600	24 weeks ¹ 500 sp
Main Gauche	4 ... 6	11		2600	22 weeks ² 610 sp
Troubadour	2 ... 3	3			2 weeks ²
Whitefire	0 ... 1	1		500	6 days ¹
Blackfire	0 ... 1	1		350	6 days ²
Total				10525	24 weeks 6 days

Experience remaining

Experience gained on adventure	17220
Experience brought forward	235
Experience spent	15550
Experience remaning	1905

Notes

Arrived back at the Guild on June 9, 1995 AP and finished ranking on December 15, 1995 AP.

Exploring Ildrisholm (Part I)

Date of Adventure

December 16, 1995 AP [16.12.1995 AP] – December 30, 1995 AP [30.12.1995 AP]

Other Guild Members in the Party

Fenton	Binder	Elf
Sabastian	Dark	Hobbit
Pierre	Water	

Income and Expenditure (sp)

Surplus amount brought forward	2350
Lesser enchantment	600
Ranking costs	600
Living expenses (middle class)	1050
Amount remaining at 30/6/96 AP	100

Ranking on Adventure (January 1, 1996 AP)

Swimming	2 ... 3	3	125	375	
Total				375	No time

Ranking at the Guild (January 1, 1996 AP – May 28, 1996 AP)

Spy	0 ... 1	1	100		
Assassin	0 ... 1	1	250	315	
Shield	1 ... 4	9	350	18 weeks ¹	290 sp
Rapier	0 ... 1	1	400	3 weeks ¹	10 sp
Troubadour	2 ... 3	3	500	1 week ²	
Unarmed	0 ... 4	10	2150	20 weeks ²	300 sp
Total			3815	21 weeks	

Experience remaining

Experience gained on adventure	3400
Experience brought forward	1905
Experience spent	4190
Experience remaning	1115

Exploring Ildrisholm (Part II)

Date of Adventure

July 1, 1996 AP [1.7.1996 AP] – July 25, 1996 AP [25.7.1996 AP]

Other Guild Members in the Party

Sabastian	Dark	Hobbit
Webb	-	Female human
Christopher	Ice	
Zedekias	Air	Elf
Athelstan	Earth	

Income and Expenditure (sp)

Surplus amount brought forward	100
Salvage and payment	3155
Lesser enchantment	600
Fungus juice	600
Rank 8 Waters of Healing	200
Rank 5 Waters of Strength	500
Amount remaining at July 26, 1996 AP	1355

Ranking on Adventure (JULY 26, 1996 AP)

Perception	12 ... 13	1	750
Endurance	20 ... 21	1	2500
Swimming	3 ... 4	4 125	500
Horsemanship	4 ... 5	5 125	625
Total		4375	No time

Experience remaining

Experience gained on adventure	6900
Experience brought forward	1115
Experience spent	4375
Experience remaining	3640

Exploring Ildrisholm (Part III)

Date of Adventure

July 26, 1996 AP [26.7.1996 AP] – September 30, 1996 AP [30.9.1996 AP]

Other Guild Members in the Party

Zedikias	Air	
Tulip	Earth	Elf
Uzi	E&E	Orc
Kazak	Earth	Dwarf

Income and Expenditure (sp)

Surplus amount brought forward	1355
Remove curse	3600
Amount remaining at September 30, 1996 AP	-2245

Ranking at the Guild (October 1, 1996 AP – January 1, 1997 AP)

Physical Strength	11 ... 12	1	5000	
Distiller	0 ... 0		250	8 weeks ¹
Distiller	0 ... 1	1	100	1 week ¹
Troubadour	3 ... 4	4	1050	4 weeks ¹
Merchant	0 ... 0		300	8 weeks ²
Spy	1 ... 3	5	2000	5 weeks ²
Total			8700	13 weeks

Experience remaining

Experience gained on adventure	8300
Experience brought forward	3640
Experience spent	8700
Experience remaning	3240

Notes

Learn Simulate Emotions, Dress Appropriately, Acrobatics, Act out parody and Dance for Ranks 0, 1, 2, 3 and 4 Troubadour respectively.

Dragon Court of Ambra

Date of Adventure

Thaw 8, 797 WK [8.10.797 WK] – Thaw 12, 797 WK [12.10.797 WK]

Other Guild Members in the Party

Kate	E&E	
Kam	Mind	
Kryan	Illusion	
Galand	Illusion	Elf

Income and Expenditure (sp)

Cash on adventure	5850
Ranking costs	270
Living expenses	335
Amount remaining at Thaw 12, 797 WK	3000

Ranking at the Guild (Thaw 13, 797 WK – Blossom 30, 797 WK)

Perception	13 ... 14	1		750		
Physical Strength	12 ... 13	1		5000		
Flying	0 ... 6	21	125	2625		
Merchant	0 ... 1	1			1 week ¹	
Sap	2 ... 3	3		250	6 weeks ¹	90 sp
Grenado	1 ... 2	2		75	4 weeks ¹	40 sp
Tulwar	0 ... 3	6		800	7 weeks ²	140 sp
Tulwar	3 ... 4	4			4 weeks ²	
Total				9500	11 weeks	

Experience remaining

Experience gained on adventure	15550
Experience brought forward	3240
Experience spent	9500
Experience remaning	9290

Necromancer Bash

Date of Adventure

Meadow 7, 798 WK [7.1.798 WK] – Meadow 13, 798 WK [13.1.798 WK]

Other Guild Members in the Party

ChristopherIce
ScratchE&E

Income and Expenditure (sp)

Surplus amount brought forward	3000
Cash on adventure	2000
Ranking costs	160
Living expenses	240
Amount remaining at Meadow 13, 798 WK	4600

Ranking at the Guild (MEADOW 14, 798 WK – BREEZE 24, 798 WK)

Blackfire	1 ... 8	35	350	12250	35 days ¹	
Purification	3 ... 4	4	200	800	760	28 days ²
Tulwar	3 ... 4	4		200	4 weeks ¹	160 sp
Distiller	1 ... 3	5	125	625	5 weeks ²	
Total				13835	10 weeks	

Experience remaining

Experience gained on adventure	9250
Experience brought forward	9290
Experience spent	13835
Experience remaning	4705

Notes

Experience is 4000 from the adventure plus 5250 from scribe notes.

Warlord of Mars

Date of Adventure

Fruit 1, 798 WK [1.4.798 WK] – Vintage 11, 798 WK [11.6.798 WK]

Other Guild Members in the Party

Phaeton	Solar	Pathetic
Hargen	-	Meathead
Ghenghis	Fire	Lunatic
Villa	E & E	
Grendal	Mind	

Income and Expenditure (sp)

Surplus amount brought forward	4600
Cash on adventure	13000
Income from distilling	2000
Ranking costs	4510
Expenses	4000
Amount remaining at Vintage 11, 798 WK	11090

Ranking at the Guild up to 5.4.801 WK (148 weeks) (VINTAGE 12, 798 WK – FRUIT 16, 800 WK)

Perception	14 ... 15	1	750		
Distiller	3 ... 6	15	3150	15 weeks ¹	
Grenado	2 ... 4	7	250	14 weeks ¹	250 sp
Rapier	1 ... 7	27	3600	38 weeks ¹	1,390 sp
Main Gauche	6 ... 7	7	3000	14 weeks ¹	490 sp
Unarmed	4 ... 6	11	2200	22 weeks ²	610 sp
Dagger	4 ... 6	11	1100	22 weeks ²	610 sp
Tulwar	4 ... 6	11	4500	22 weeks ²	610 sp
Cestus	5 ... 5	15	820	30 weeks ²	550 sp
Total			19370	96 weeks	

Experience remaining

Experience gained on adventure	17050
Experience brought forward	4705
Experience spent	19370
Experience remaning	2385

Notes

Gained pact with Hades. Ranking up to end of 800 WK.

Desert Spring I

Date of Adventure

Harvest 5, 801 WK [5.5.801 WK] – Vintage 23, 801 WK [23.6.801 WK]

Other Guild Members in the Party

Belladona	Dark	Elf
Uzi Urksome	E&E	Orc

Income and Expenditure (sp)

Surplus amount brought forward	11090
Cash on adventure	2000
Income from distilling	500
Expenses	8200
Amount remaining at 23/6/801 WK	5390

Ranking at the Guild (VINTAGE 24, 801 WK – FROST 28, 801 WK)

Perception	15 ... 16	1	750	
Mechanician	0 ... 1	1	250	1 week ¹
Merchant	1 ... 2	2	300	2 weeks ¹
Thief	1 ... 2	2	525	2 weeks ¹
Total			1825	5 weeks

Experience remaining

Experience gained on adventure	2000
Experience brought forward	2385
Experience spent	1825
Experience remaning	2560

Finding Finglos

Date of Adventure

Meadow 1, 802 WK [1.1.802 WK] – Meadow 27, 802 WK [27.1.802 WK]

Other Guild Members in the Party

Sharp	Rogue	Cook
Alaren	Lots	
Eryth	Barbarian	
Alaren	Lots	
Gorthar	Ranger	Drow

Ranking at the Guild (MEADOW 28, 802 WK – BREEZE 3, 802 WK)

Alchemist	1 ... 2	2	1200	2 week ¹
Merchant	2 ... 3	3	850	3 weeks ¹
Mechanician	1 ... 2	2	300	2 week ²
Thief	2 ... 3	3	1175	3 weeks ²
Total			3525	5 weeks

Experience remaining

Experience gained on adventure	7950
Experience brought forward	2560
Experience spent	3525
Experience remaning	6985

Notes

Experience from D&D 6627 * 1.2 = 7252.

Reclaiming Westkeep

Date of Adventure

Breeze 3, 802 WK [3.3.802 WK] – Breeze 30, 802 WK [30.3.802 WK]

Other Guild Members in the Party

Alaren	Lots	
Eryth	Barbarian	
Alaren	Lots	
Gorthar	Ranger	Drow

At end of adventure (BELTANE 802 WK)

Night Vision	7 ... 10	27	100	2700
Speak to Creatures of Darkness	6 ... 10	34	50	1700
Detect Aura	12 ... 16	58	75	4350
Total			8750	No time

Experience remaining

Experience gained on adventure	8760
Experience brought forward	6985
Experience spent	8750
Experience remaning	6995

Notes

Experience from D&D 7300 * 1.2 = 8760.

A Jaunt Across The Planes

Date of Adventure

Fruit 1, 802 WK [1.4.802 WK] – Seedtime 30, 802 WK [30.11.802 WK]

Other Guild Members in the Party

Sharp	Rogue	Cook
Gelain	Sorceror	
Telthas	Cleric	
Turf	Bard	Elf
Eryth	Barbarian	
Brull	Cleric	Dwarf
Eirien	Druid	Half-Elf
Lila	Sorceror	Mad

Experience remaining

Experience gained on adventure	53145
Experience brought forward	6995
Experience spent	0
Experience remaning	60140

Notes

Experience from D&D 44290 * 1.2 = 53148.

Desert Spring II

Date of Adventure

Meadow 1, 803 WK [1.1.803 WK] – Heat 29, 803 WK [29.2.803 WK]

Other Guild Members in the Party

Tulip	Earth	Elf
Uzi Urksome	E&E	Orc

Income and Expenditure (sp)

Surplus amount brought forward	5390
Cash on adventure	2000
Training	3310
Expenses	80
Amount remaining at 30.3.803 WK	4000

Ranking at the Guild (HEAT 30, 803 WK – HEAT 9, 804 WK)

Perception	16 ... 17	1	750		
Physical Strength	13 ... 14	1	5000		
Manual Dexterity	18 ... 19	1	5000		
Agility	19 ... 20	1	5000		
Magical Aptitude	16 ... 17	1	5000		
Willpower	18 ... 19	1	5000		
Endurance	21 ... 22	1	2500		
Fatigue	21 ... 22	1	2500		
Alchemist	2 ... 4	7	7000	7 weeks ¹	
Mechanician	2 ... 4	7	4100	7 weeks ²	
Spy	3 ... 4	4	2400	4 weeks ¹	
Merchant	3 ... 4	4	1400	4 weeks ²	
Distiller	6 ... 7	7	1850	1665	7 weeks ¹ 1050sp
Climbing	1 ... 3	5	125	625	5 weeks ²
Stealth	2 ... 3	3	500	1500	3 weeks ²
Rapier	7 ... 8	8		4000	16 weeks ¹ 640sp
Main Gauche	7 ... 8	8		3000	16 weeks ² 640sp
Tulwar	6 ... 7	7		3000	14 weeks ¹ 490sp
Scimitar	5 ... 6	6		1500	12 weeks ² 360sp
Total				60940	49 weeks

Experience remaining

Experience gained on adventure	6000
Experience brought forward	60140
Experience spent	60940
Experience remaning	5200

Date of Adventure

Breeze 1, 806 WK [1.3.806 WK] – Breeze 8, 806 WK [8.3.806 WK]

Other Guild Members in the Party

Fizzgig	Enchanter
Uzi	Enchanter
Belladona	Fire
Sebastian	Dark

Income and Expenditure (sp)

Surplus amount brought forward	4000
Cash on adventure	13750
Phial of Rage	500
Training	2460
Expenses	390
Amount remaining at 30.3.803 WK	14400

Ranking at the Guild (BREEZE 9, 806 WK – ICE 30, 806 WK)

Tulwar	7 ... 8	8		3000	16 weeks ¹	640sp
Scimitar	6 ... 7	7		3000	14 weeks ²	490sp
Distiller	7 ... 8	8	2500	2250	8 weeks ¹	1200sp
Wall of Starlight	0 ... 1	1	150	150	135	1 day ¹
Wall of Darkness	0 ... 1	1	150	150	135	1 day ¹
Light	0 ... 6	21	50	1050	945	21 days ¹
Healing	0 ... 3	6	200		1200	6 days ¹
Purification	4 ... 5	5	200	1000	900	35 days ²
Total				11565	29 weeks	

Experience remaining

Experience gained on adventure	9750
Experience brought forward	5200
Experience spent	11565
Experience remaning	3385

Finding the Earthmind

Date of Adventure

Thaw 1, 806 WK [1.10.806 WK] – Thaw 21, 806 WK [21.10.806 WK]

Other Guild Members in the Party

Ty Trident	Air
Belladona	Fire
Sabastian	Dark
Arkham	Mind

Income and Expenditure (sp)

Surplus amount brought forward	14400
Training	4210
Amount remaining at 30.12.806 WK	10190

Ranking on Adventure (Thaw 22, 806 WK – Blossom 12, 806 WK)

Shadow Wings	6 ... 8	15	250	3750	15 days ¹
Alchemist	4 ... 5	5		5500	5 weeks ¹
Total				9250	7 weeks 1 day

Ranking at the Guild (Blossom 12, 806 WK – Thaw 8, 808 WK)

Perception	17 ... 18	1		750	
Shadow Wings	8 ... 10	19	250	4750	19 days ¹
Light	6 ... 10	34	50	1615	34 days ²
Brewer	0 ... 0			250	8 weeks ¹
Brewer	0 ... 4	10		1300	10 weeks ¹
Glassblower	0 ... 0			250	8 weeks ²
Glassblower	0 ... 4	10		1300	10 weeks ²
Scimitar	7 ... 8	8		3000	16 weeks ²
Charcoaler	0 ... 0			250	8 weeks ¹
Cooper	0 ... 0			250	8 weeks ²
Dagger	6 ... 9	24		8500	48 weeks ¹
Main Gauche	8 ... 10	19		7000	38 weeks ²
Total				29215	94 weeks 6 days

Experience remaining

Experience gained on adventure	38900
Experience brought forward	3385
Experience spent	38465
Experience remaning	3820

Notes

Add extra 20,000 (out of 60,000) EP for GMing.

Little Big Plane

Date of Adventure

Meadow 1, 809 WK [1.1.809 WK] – Meadow 7, 809 WK [7.1.809 WK]

Ranking at the Guild (MEADOW 8, 809 WK – HEAT 13, 809 WK)

Charcoaler	0 . . . 2	3	3 weeks ¹
Cooper	0 . . . 2	3	3 weeks ²
Assassin	1 . . . 2	2	2 weeks ¹
Total		0	5 weeks

Experience remaining

Experience gained on adventure	1000
Experience brought forward	3820
Experience spent	0
Experience remaning	4820

Notes

Got 1000 out of 25,000 EP.

Brastor Banditos

Date of Adventure

Ice 1, 810 WK [1.9.810 WK] – Ice 7, 810 WK [7.9.810 WK]

Ranking at the Guild (Ice 8, 810 WK – Thaw 12, 810 WK)

Charcoaler	0 ... 2	3	250	3 weeks ¹
Cooper	0 ... 2	3	250	3 weeks ²
Assassin	1 ... 2	2	750	2 weeks ¹
Total			1250	5 weeks

Experience remaining

Experience gained on adventure	7500
Experience brought forward	4820
Experience spent	1250
Experience remaning	11070

Spy Game

Date of Adventure

Meadow 1, 816 WK [1.1.816 WK] – Blossom 30, 818 WK [30.12.818 WK]

Emmitsburg (BELTANE 819 WK – SNOW 26, 819 WK)

Perception	18 ... 19	1			750	
Endurance	22 ... 21	−1			2500	
Endurance	21 ... 22	1				
Shadow Wings	10 ... 11	11	250		2750	11 days ¹
Ask The Dead	0 ... 6	21	150		1500	21 days ¹
Healing	3 ... 6	15	200		3000	30 days ²
Shadow Form	6 ... 9	24	150	3600	3240	24 days ¹
Flying	6 ... 8	15	125		1875	
Merchant	4 ... 5	5			2200	5 weeks ¹
Mechanician	4 ... 5	5			3900	5 week ²
Distiller	8 ... 9	9			3200	9 weeks ¹
Troubadour	4 ... 5	5			1450	5 week ²
Spy	4 ... 8	26		23600	11800	26 weeks ⁰
Total					38165	34 weeks

Experience remaining

Experience gained on adventure	27100
Experience brought forward	11070
Experience spent	38165
Experience remaning	5

Notes

Spy cost 50% of normal EP. Died once during the game. Additional 2100 EP from Segate Times (from 3410 EP total). You now have rank 3 in Ritual of Rune Portals. You have a spell which allows you to cast it and open a doorway thru an enchanted wall ‘but not bound’. You understand so much.

The Creampuff Catnapping Caper

Date of Adventure

Meadow 1, 820 WK [1.1.820 WK] – Fruit 2, 820 WK [2.4.820 WK]

Ranking on Adventure (FRUIT 3, 820 WK)

Stealth	3 ... 5	9	500	4500	
Total				4500	No time

In Brastor mid adventure (MEADOW 1, 820 WK – MEADOW 29, 820 WK)

Thief	3 ... 4	4	2000	4 weeks ¹
Assassin	2 ... 3	3	1700	3 weeks ²
Total			3700	4 weeks

Emmitsburg (FRUIT 3, 820 WK – BLOSSOM 22, 820 WK)

Perception	19 ... 20	1			750	
Courtier	0 ... 0				250	8 weeks ¹
Vinter	0 ... 0				250	8 weeks ¹
Navigator	0 ... 0				400	8 weeks ²
Astrologer	0 ... 0				400	8 weeks ²
Astrologer	0 ... 1				150	1 weeks ¹
Courtier	0 ... 3				800	6 weeks ¹
Assassin	3 ... 4	4			2900	4 weeks ²
Astrologer	1 ... 2	2			500	2 weeks ²
Navigator	0 ... 2	3			550	3 weeks ¹
Vinter	0 ... 2	3			250	3 weeks ²
Blackfire	8 ... 10	19	350		6650	19 days ¹
Shadow Form	9 ... 14	60	150	9000	8100	60 days ¹
Darkness	11 ... 16	70	75	5250	4725	70 days ²
Total					26675	37 weeks 2 days

Experience remaining

Experience gained on adventure	40000
Experience brought forward	5
Experience spent	34875
Experience remaning	5130

Notes

Use 40000 from a total 70000 EP.

Date of Adventure

Meadow 29, 821 WK [29.1.821 WK] – Breeze 2, 821 WK [2.3.821 WK]

Extract of Hobbit (BREEZE 3, 821 WK)

Manual Dexterity	19 ... 22	3
Agility	20 ... 21	1
Willpower	19 ... 20	1

After adventure (BREEZE 3, 821 WK – BREEZE 10, 822 WK)

Detect Aura	16 ... 19	54	75	4050	
Stealth	5 ... 8	21	500	10500	
Mechanician	5 ... 6	6			6 week ¹
Courtier	3 ... 4	4		950	4 weeks ¹
Alchemist	5 ... 7	13			13 weeks ²
Shadow Form	14 ... 18	66	150	9900	66 days ¹
Purification	5 ... 10	40	200	8000	7200 40 weeks ²
Physical Strength	14 ... 15	1		5000	
Perception	20 ... 21	1		750	
Endurance	22 ... 23	1		2500	
Fatigue	22 ... 23	1		2500	
Total				43350	53 weeks

Experience remaining

Experience gained on adventure	42000
Experience brought forward	5130
Experience spent	43350
Experience remaning	3780

Notes

Gain 1 rank in Mechancian and 2 ranks in Alchemy for no EP. Took potion to reduce age by 18 years. Take Extract of Hobbit [+3 MD, +1 AG, +1 WP, Infravision].

Kidnappers!

Date of Adventure

Seedtime 2, 822 WK [2.11.822 WK] – Seedtime 13, 822 WK [13.11.822 WK]

Other Guild Members in the Party

Uzi	E&E
Mayhem	Celestial

Ranking in Emmitsburg (SEEDTIME 14, 822 WK – FRUIT 23, 823 WK)

Endurance	23 ... 24	1			2500	
Strength of Darkness	0 ... 6	21	200	4200	3780	21 days ¹
Healing	6 ... 10	34	200	6800	6120	34 days ¹
Purification	10 ... 12	23	200	4600	4140	23 weeks ²
Total					16540	23 weeks

More time in Emmitsburg (FRUIT 23, 823 WK – THAW 30, 823 WK)

Strength of Darkness	6 ... 9	24	200	4800	4320	25 days ¹
Purification	12 ... 14	27	200	5400	4860	27 weeks ²
Total					9180	27 weeks

More time in Emmitsburg (THAW 30, 823 WK – BLOSSOM 5, 823 WK)

Glassblower	4 ... 5	5			950	5 weeks ¹
Brewer	4 ... 5	5			950	5 weeks ²
Total					1900	5 weeks

Experience remaining

Experience gained on adventure	25000
Experience brought forward	3780
Experience spent	27620
Experience remaning	1160