# Callas Verdicini



Name Callas	<sup>PS</sup> 15	<sup>MD</sup> 16	<sup>AG</sup> 20	<sup>MA</sup> 23	<sup>WP</sup> 23	<sup>EN</sup> 25	
Race Human Undying	<sup>Sex</sup> Female	<sup>HT</sup> 5'10"	WT 140 lb	PB 22	<sup>PC</sup> 25	FT 53	
Aspect Life Lunar Autumn Stars Earth Birth		Birth Ligitimate 4th	Birth Ligitimate 4th of 5			Date Breeze 14, 825 WK	
S.Status Gentry [formally Bandit]	Hand Right		Coll. Earth (Druidic)		<sup>EP</sup> 1094413 [3649]		

Rk	Skill	
8	Spy	
8	Lapidary	
8	Healer	
7	Courtier	
7	Flying	
6	Ranger	
6	Horsemanship	
5	Warrior	
5	Military Scientist	
5	Cook	
5	Stealth	
3	Herbalist	
3	Astrologer	
2	Swimming	
2	Thief	
1	Merchant	
1	Alchemist	
1	Climbing	
Rk	Language	一
8	Common (Literate)	
5	Lunar	
4	Western human	
3	Silent Tongue	
3	Orcish	
2	Pharoan	
2	Elven	
1	Dwarven	
0	Akadian	
Rk	Weapon	一
11	Sabre	_
11	Unarmed	-
8	Dagger	
5	Quarterstaff	
4	Shield	
4	Javelin	
2	Two-handed sword	$\neg$
2	Shortsword	
2	Battle axe	
Rk	Talents Ref	$\equiv$
20	Detect Aura T-1	-
8	Earth Sight T-2	-
1	Close Casting T-3	-
0	Gaze T-5	-
16	Resist Pain T-1	$\neg$
15	Witchsight T-3	$\neg$
	· · ·	

Rk	Spells	Ref
7	Converse with Animals	G-1
7	Converse with Plants	G-2
7	Controlling Animals	G-3
7	Blending	G-4
7	Walking Unseen	G-5
20	Healing	G-6
7	Detecting Traps and Snares	G-7
7	Detecting Poisons	G-8
11	Lesser Enchantment	G-9
7	Herbal Lore	G-10
12	Tracking	G-11
20	Armour of Earth	S-4
7	Earth Special Counterspell	G-SC
1	Animal Growth	S-7
7	Earth General Counterspell	G-GC
10	Hands of Earth	S-2
20	Strength of Stone	S-3
0	Gem Creation	S-6
1	Binding Animals	S-9
10	Conjuring Earth Elemental	S-10
11	Controlling Earth Elemental	S-11
1	Sinking Doom	S-12
20	Wall of Stone	S-13
15	Trollskin	S-13
10	Wall of Iron	S-14
12	Tunnelling	S-15
10	Smoking Magma	S-17
9	Hind	S-20
0	Weapon of Mettle	S-21
13	Earth Door	S-30
10	Petrification	S-31
18	Enhancing Enchantment	S-7
0	Mind Special Counterspell	S-SC
0	Necro Special Counterspell	S-SC
0	Wicca Special Counterspell	S-SC
Rk	Rituals	Ref
20	Purification	Q-0
7	Summoning Animals	Q-1
6	Ward	R-2
12	Investment	R-3
10	Elemental Warding	R-5
0	Blessing of Crops and Livestock	R-5
20	Create Waybread	R-5
0	Ritual of Enchanting Crystals	Q-1
1	Remove Curse	R-1

# Life before the Guild

### **Date of Adventure**

October 27, 1971 AP [27.10.1971 AP] – September 30, 1991 AP [30.9.1991 AP]

### Primary Characteristics (October 27, 1971 AP – October 27, 1971 AP)

Physical Strength	10
Manual Dexturity	13
Agility	19
Magical Aptitude	19
Willpower	19
Endurance	18

### Other Characteristics (October 27, 1971 AP – October 27, 1971 AP)

Perception 5
Physical Beauty 22
Fatigue 21

### Languages (October 27, 1971 AP – October 27, 1971 AP)

Common (Literate) 8
Western human 4

### Adventuring Skills - Bandit (1900 + 100 fudge) (October 27, 1971 AP - October 27, 1971 AP)

Swimming	01	1	125	125	
Horsemanship	02	3	125	375	
Stealth	02	3	500	1500	
Total				2000	No time

### Skills (old system — one skill free) (October 27, 1971 AP – October 27, 1971 AP)

Healer U...0

### Extra (30) (October 27, 1971 AP - October 27, 1971 AP)

Dagger	U 0	25	
Total		25	No time

### Earth College (October 27, 1971 AP – October 27, 1971 AP)

Detect Aura	U0
Converse with Animals	U0
Converse with Plants	U0
Controlling Animals	U0
Blending	
3	U0
Walking Unseen	U0
Healing	U0
Detecting Traps and Snares	U0
Detecting Poisons	U0
Lesser Enchantment	U0
Herbal Lore	U0
Tracking	U0
Earth General Counterspell	U0
Earth Special Counterspell	U0
Purification	U0
Summoning Animals	U0

# Trip to Glorantha

### **Date of Adventure**

October 1, 1991 AP [1.10.1991 AP] – December 16, 1991 AP [16.12.1991 AP]

Other	Guild	Mem	hers in	the	Party
Ouici	Ounu	TATCHI		uic	1 ai tv

# SpandexFireMadMitothinNecroElfThaeusBinderElf (Pig racist)Garioth-Slob

### **Income and Expenditure (sp)**

Salvage (minus expenses)	14630
Wages	500
Hands of Earth	4000
Ranking skills	160
Backfires (4x)	2400
Horse (Rathlin)	750
Amount remaining at 31 12 791 WK	6820

### Ranking during adventure (October 1, 1991 AP - October 1, 1991 AP)

Detect Aura	04	10	75	750	
Perception	56	1	1000	1000	
Horsemanship	23	3	125	375	
Total				2125	No tim

### Ranking during break (OCTOBER 1, 1991 AP – OCTOBER 22, 1991 AP)

Hands of Earth	U0				21 days $^1$	
Lesser Enchantment	01	1	125	100	1 $\mathrm{day}^2$	
Converse with Animals	02	3	50	120	${\sf 3}\ {\sf days}^2$	
Healing	04	10	100	800	10 days $^{2}$	
Walking Unseen	01	1	100	80	1 ${\sf day}^2$	
Controlling Animals	03	6	100	480	$6~\mathrm{days}^2$	
Total				1580	3 weeks	

### Ranking at the Guild (DECEMBER 17, 1991 AP – DECEMBER 30, 1991 AP)

Detect Aura Perception	<b>4</b> 8 67	26 1	75 750	1950 750			
Healer Shortsword	01 U0	1		360 100	1 week $^1$ 1 week $^2$	150 sp 10 sp	
Hands of Earth Lesser Enchantment	03 12	6 2	150 125	900 200	$6\ days^1$ 2 $days^2$		
Total				4260	1 week 6 days		

### **Experience remaining**

Experience gained on adventure	9600
Experience brought forward	0
Experience spent	7965
Experience remaning	1635

### Notes

The adventure consisted of two parts, four weeks out, then a three week break and then another four weeks out again. This left two weeks for ranking at the end.

# TRIP TO PORT ARTZ

### **Date of Adventure**

January 1, 1992 AP [1.1.1992 AP] – January 30, 1992 AP [30.1.1992 AP]

#### Other Guild Members in the Party **Income and Expenditure (sp)**

TDP Roberts	E & E	
Robert Kizmit	E & E	
Jhiselle	Fire	
Tor	-	Hobbit
Pascal	-	
Mandos	Necro	Elf

Surplus amount brought forward	6820
Cash received from trip	23153
Ranking skills	810
Lesser Enchantment	600
10pt healing potion (2x)	1000
20pt healing potion	1000
Rent horse ( - refund)	100
Extra food	25
Food for animals	50
Pay Mandos for Black Swan	250
Preservation ring	8000
Magical ring	500
Monkey	2500
Amount remaining at 31.3.792 WK	15138

### Ranking during the adventure (JANUARY 1, 1992 AP – JANUARY 12, 1992 AP)

Dagger	01	1	11 days $^{1}$
Shortsword	01	1	11 days $^{2}$
Total			0 1 week 4 days

### Ranking at the Guild (JANUARY 31, 1992 AP – APRIL 3, 1992 AP)

Detect Aura	812	42	75	3150			
Perception	78	1	750	750			
Healer	12	2		1440	$2~{ m weeks}^1$	300 sp	
Healer	23	3		3150	$3~{ m weeks}^1$	450 sp	
Shortsword	01	1		100	${\sf 3}\ {\sf days}^2$	10 sp	
Dagger	01	1		25	${\sf 3}\ {\sf days}^2$	10 sp	
Dagger	12	2		50	$4  \mathrm{weeks}^2$	40 sp	
Hands of Earth	36	15	150	2250	15 days $^{\mathrm{1}}$		
Healing	46	11	100	880	11 days $^{\mathrm{1}}$		
Converse with Animals	25	12	50	480	12 days $^2$		
Purification	01	1	200	200	7 days <sup>2</sup>		
Total				12475	8 weeks 5 days		

### **Experience remaining**

Experience gained on adventure	12400
Experience brought forward	1635
Experience spent	12475
Experience remaning	1560

### **Notes**

Had 11 half days for ranking during the adventure (on the boat). Arrived 31.1.792 for 9 weeks at the Guild.

# California Smith and the Lost City of Pacifica

### **Date of Adventure**

April 3, 1992 AP [3.4.1992 AP] – June 17, 1992 AP [17.6.1992 AP]

### Other Guild Members in the Party

Spandex	Fire
Mandos	Necro
Jhiselle	Fire
Harn	Binder
Shirel	Binder
Torinsin	Rune

### $Income\ and\ Expenditure\ (sp)$

Money lent to Mandos	9000
Cost of healing potion	1000
Cost of curse removal	2400
Amount remaining at 30.6.792 WK	5600

Ugly as sin

### **Income and Expenditure (sp)**

Surplus amount brought forward		15138
Cash received from trip	10822	
Money owing from Mandos		5600
Lesser Enchantment		600
10pt healing potion(2x)		1000
20pt healing potion		1000
Bottle of good scotch		50
10 bottles of good wine		250
Cost of ranking skills		190
Pendant of the Friendly Sea		3000
Healing herbs		100
Mistletoe		20
Food for monkey		30
Amount remaining at 30/6/792 WK		14120

### Ranking during adventure (April 3, 1992 AP – May 28, 1992 AP)

Swimming	12	2	125	250		
Healer	34	4		5220	4 weeks $^{\mathrm{1}}$	From Mandos
Shortsword	12	2		200	4 weeks $^{\mathrm{1}}$	From crew
Courtier	U0			225	$8  \mathrm{weeks}^2$	From first officer
Total				5895	8 weeks	

### Ranking at the Guild (June 18, 1992 AP – June 29, 1992 AP)

Detect Aura	1215	42	75	3150	
Perception	89	1	750	750	1
Converse with Animals	56	6	50	240	6 days <sup>1</sup>
Walking Unseen Controlling Animals	13	5 9	100 100	400 720	5 days <sup>1</sup> 9 days <sup>2</sup>
	35		100		
Total				5260	1 week 4 days

### **Experience remaining**

Experience gained on adventure	16800
Experience brought forward	1560
Experience spent	11155
Experience remaning	7205

### **Notes**

Had 8 weeks of half days training during the adventure. Learnt musical instrument (flute) and etiquette for rank 0 courtier. Arrived back at the Guild on 18.6.792 giving 12 days of ranking.

# Trip to Oz and the Oream Lands

### **Date of Adventure**

July 1, 1992 AP [1.7.1992 AP] – July 21, 1992 AP [21.7.1992 AP]

### Other Guild Members in the Party

Thaeus	Binder	with Halon and Ozran
Garibaldi	-	
Karga	Earth	
Vila	E & E	Run away, run away
Antonio	Air	Pissed as always
Tonanda	Illusion	Cheap tart

### **Income and Expenditure (sp)**

Surplus amount brought forward	14120
Money from adventure	3000
Lesser enchantment	600
20 pt healing potion	1000
10 pt healing potion (2x)	1000
Healing herbs	100
Flute	50
Trickets	200
Trollskin	5000
Strength of stone	4000
Skills	1050
Amount remaining at 30.9.792 WK	4120

### Ranking during the adventure (July 1, 1992 AP – July 8, 1992 AP)

Elven Healer	U0 45	5	180	1 week $^1$ 1 week $^2$	150sp
Total			180	1 week	

### Ranking at the Guild (JULY 22, 1992 AP – SEPTEMBER 30, 1992 AP)

Physical Strength	1011	1		5000			
Detect Aura	1517	33	75	2475			
Perception	910	1		750			
Healer	45	5		7560	$4~{ m weeks}^1$	600sp	
Elven	01	1		75	$2  \mathrm{weeks}^2$	150sp	
Courtier	01	1		80	1 week $^2$	150sp	
Dwarven	U0			180	1 week $^2$		
Strength of Stone	U 0				21 days $^{1}$	4000sp	
Strength of Stone	06	21	200	4200	21 days $^{ m 1}$		
Trollskin	U0				28 days $^{2}$	5000sp	
Trollskin	04	10	250	2500	10 days $^{2}$		
Blending	01	1	50	40	1 $\mathrm{day}^2$		
Detecting Poisons	02	3	75	180	$3\mathrm{days}^2$		
Total				23040	10 weeks		

### **Experience remaining**

Experience gained on adventure	17200
Experience brought forward	7205
Experience spent	23220
Experience remaning	1185

### Notes

The adventure took two weeks to complete, then we had a week in Oz (in a very high mana area) and 10 weeks back at the Guild. Learnt dress well for rank 1 courtier. Gained Witchsight talent.

# Search for the Doly Lance of Antioch

### **Date of Adventure**

October 1, 1992 AP [1.10.1992 AP] – December 2, 1992 AP [2.12.1992 AP]

### **Other Guild Members in the Party**

Dillenger	Shadow	
Sinn Fein	Mind	
Keshah	Rune	Elf
Brother Rowen	Wiccan	
Shoka	-	Orc

### Items of use at begining of the adventure

20pt healing potion 10pt healing potion (x2)

### **Income and Expenditure (sp)**

Surplus amount brought forward	4120
Cash gained on adventure	15000
General expenses	110
Improved hard leather	320
Silvered dagger	40
Silvered short sword	200
Mistletoe	30
20pt healing potion	1000
10pt healing potion (x4)	2000
Healing herbs	100
Lesser enchantment	600
Lesser enchantment	600
Amount remaining at 31.12.792 WK	14120

### **Income and Expenditure (sp)**

Healing		45000
Payment via Dramus' debt	5000	
Loss of wealthy life style for 3 months (from	10000	
15.11.792)		
Amount remaining at 31.12.792 WK		-30000

### Endurance loss from Resurcction (December 3, 1992 AP – December 3, 1992 AP)

Endurance 18...17 -1

### Ranking during adventure (October 1, 1992 AP - October 11, 1992 AP)

Perception	1011	1		750	
Detect Aura	1718	18	75	1350	
Endurance	1718	1		2500	
Earth Special Counterspell	04	10	200	1600	10 days <sup>1</sup>
Strength of Stone	67	7	200	1400	$7~\mathrm{days}^2$
Total				7600	1 week 3 days

### Ranking at the Guild (DECEMBER 3, 1992 AP – DECEMBER 30, 1992 AP)

Strength of Stone Hands of Earth	710 69	27 24	200 150	5400 3600	$27~\mathrm{days}^1$ $24~\mathrm{days}^2$	
Total				9000	3 weeks 6 days	

### **Experience remaining**

Experience gained on adventure	19300
Experience brought forward	1185
Experience spent	16600
Experience remaning	3885

### **Notes**

Returned to the Guild from Eyrth on 2.12.792. Died once during the adventure.

# Shaper's Castle

### **Date of Adventure**

January 1, 1993 AP [1.1.1993 AP] – January 12, 1993 AP [12.1.1993 AP]

### Other Guild Members in the Party

Jhiselle Fire
Shoka Uraagh - Orc
Torinsin Rune
Boris E & E

### Items of use at begining of the adventure

20pt healing potion (x2) 10pt healing potion (x6)

### Items used, lost or destroyed during the adventure

10pt healing potion (x1)

### **Income and Expenditure (sp)**

Surplus amount brought forward		14120
Cash gained on adventure	17000	
Mistletoe		30
Lesser enchantment		600
Leatherworking tools		1000
Clothworking tools		1000
Buying spells (tunnelling, wall of stone, armour of		9500
earth)		
Learning expenses		1200
Backfires		1200
General expenses		110
Amount remaining at 31.3.793 WK		16480

### **Income and Expenditure (sp)**

Loss of wealthy life style for 3 months (from	10000
15/2/93)	
Amount remaining at 14.5.793 WK	-20000

### Ranking at the Guild (JANUARY 13, 1993 AP – JUNE 13, 1993 AP)

Perception	1112	1		750		
Witchsight	02	3	200	600		
Armour of Earth	U0				$3~{ m weeks}^1$	
Tunnelling	<b>U0</b>				$3weeks^1$	
Tunnelling	06	21	200	4200	$3weeks^1$	
Trollskin	46	11	250	2750	11 days $^{\mathrm{1}}$	
Wall of Stone	ŭ0				$3  \mathrm{weeks}^2$	
Wall of Stone	06	21	150	3150	${ m 3~weeks}^2$	
Armour of Earth	06	21	200	4200	${\sf 3}\ {\sf weeks}^2$	
Hands of Earth	910	10	150	1500	10 days $^{2}$	
Ranger	U 0			540	8 weeks $^{1}$	150 sp
Ranger	02	3		945	$3weeks^1$	450 sp
Herbalist	ŭ0			720	$8~{ m weeks}^2$	150 sp
Herbalist	02	3		1395	$3~{ m weeks}^2$	450 sp
Total				20750	21 weeks 4 days	

### **Experience remaining**

Experience gained on adventure	20100
Experience brought forward	3885
Experience spent	20750
Experience remaning	3235

### Notes

Specialise forests and woodlands for rank 2 ranger.

## Priests and Pregnancy

### **Date of Adventure**

July 1, 1993 AP [1.7.1993 AP] – July 22, 1993 AP [22.7.1993 AP]

Other	Guild	Member	rs in the	<b>Party</b>
Other	Uunu	MICHIDE	S III UIC	1 al ty

Robert Kizmit	E & E		
Kryon	Illusion		
Whisper	Shadow	Elf	
Liessa	Mind		
Romo	Binder		

### Items of use at begining of the adventure

20pt healing potion (x2) 10pt healing potion (x5)

### Items used, lost or destroyed during the adventure

10pt healing potion (x2)

### **Income and Expenditure (sp)**

Surplus amount brought forward		16480
Cash gained on adventure	17400	
Sale of two-handed sword	9250	
Sale of Friendly Seas broach	3500	
Learning costs		750
Healer yearly upkeep costs		900
Courtesan yearly upkeep costs		450
Herbalist yearly upkeep costs		300
Lesser enchantment (2x)		1200
Greater enchantment		12000
Fine		2000
Gift		2500
Resurrection		6500
Two-handed sword		8500
General expenses		2060
Amount remaining at 30.9.793 WK		9470

### **Income and Expenditure (sp)**

Loss of wealthy life style for 3 months (from	10000
15/5/93)	
Amount remaining at 14.8.793 WK	-10000

### Endurance loss from Resurection (July 23, 1993 AP – July 23, 1993 AP)

Endurance 18...17 -1

### Ranking during adventure (July 23, 1993 AP – July 23, 1993 AP)

Horsemanship	34	4	125	500	
Perception	1213	1		750	
Witchsight	27	25	200	5000	
Total				6250	No time

### Ranking at the Guild (July 23, 1993 AP – September 3, 1993 AP)

Endurance	1718	1	2500		
Fatigue	2122	1	2500		
Manual Dexturity	1314	1	5000		
Unarmed	U 0		150	1 week $^{\mathrm{1}}$	
Courtier	13	5	630	5 weeks $^{\mathrm{1}}$	750 sp
Elven	12	2	125	$4 \text{ weeks}^2$	
Dwarven	01	1	75	$2~{ m weeks}^2$	
Total			10980	6 weeks	

### **Experience remaining**

Experience gained on adventure	18000
Experience brought forward	3235
Experience spent	17230
Experience remaning	4005

### Notes

Died once during the adventure.

Learnt dancing & story telling for courtesan ranks 2 & 3 respectively.

## Cvil Below

### **Date of Adventure**

October 1, 1993 AP [1.10.1993 AP] – October 26, 1993 AP [26.10.1993 AP]

Other	Cuild	Mom	hore in	the	Dorty
Other	CTUHA	viem	pers in	ıne	Party

Shoka	-		
Gerald	Illusion		
Ughbash	Dark	Orc	
Scratch	Dark	Disgusting	filthly
		creature	
Adam	Earth	Giant	
Brightflare	Fire		

### Items of use at begining of the adventure

20pt healing potion (x2) 10pt healing potion (x3)

### Items used, lost or destroyed during the adventure

10pt healing potion (x3) 20pt healing potion (x5) Rk 5 improved leather

### **Income and Expenditure (sp)**

Surplus amount brought forward	g	470
Salvage	36975	
Lesser enchantment		600
20pt healing potion (6x)	5	000
10pt healing potion (2x)	1	.000
Greater enchantment (Vila)	1	000
Greek fire grenadoes (4x)	2	2400
Shield of Disruption	$\epsilon$	300
Defense Bane	7	000
Short sword		840
Giant healing potions (40 points)	4	000
Contribution to party funds (Potions and	5	000
Quicknesses)		
Amount remaining at 31.12.793 WK	13	305

### **Income and Expenditure (sp)**

Loss of wealthy life style for 3 months (from	10000
15.8.793)	
Amount remaining at 14.11.793 WK	0

### Change of base stats (OCTOBER 27, 1993 AP – OCTOBER 27, 1993 AP)

Endurance 18...19 1 Willpower 19...18 -1

### Ranking during the adventure (OCTOBER 27, 1993 AP - OCTOBER 27, 1993 AP)

Endurance	1920	1	2500	
Willpower	1819	1	5000	
Total			7500	No time

### Ranking at the Guild (October 27, 1993 AP – April 7, 1994 AP)

Endurance	2021	1		2500		
Perception	1315	2	750	1500		
Witchsight	710	27	200	5400		
Armour of Earth	611	45	200	9000	45 days $^{\mathrm{1}}$	
Tunnelling	69	24	200	4800	24 days $^{\mathrm{1}}$	
Healing	611	45	100	3600	$45  \mathrm{days}^2$	
Trollskin	6 9	24	250	6000	24 days $^2$	
Military Scientist	ŬO			270	8 weeks $^{1}$	150 sp
Military Scientist	02	3		430	${\sf 3}\ {\sf weeks}^1$	450 sp
Shield	U3	6		200	13 weeks $^{2}$	150 sp
Total				33700	22 weeks 6 days	

### **Experience remaining**

Experience gained on adventure	47420
Experience brought forward	4005
Experience spent	41200
Experience remaning	10225

### Notes

Base Stats changed.

## Shadows over Caulder

### **Date of Adventure**

April 7, 1994 AP [7.4.1994 AP] – April 10, 1994 AP [10.4.1994 AP]

Dwarf

### **Other Guild Members in the Party**

Valentine	Namer
Ty Trident	Namer
Lath	Air
Wordsmith	Binder

### Items of use at beginning of the adventure

12 pt endurance only healing (x2) 10 pt giant healing (x4)

10 pt guild standard healing potion (x1)

### Items used, lost or destroyed during the adventure

10 pt giant healing (x2) 10 pt healing potion (x2)

Rank 10 restorative (x8) (6 used, 2 given to Lath)

Magical ring

### Items at the end of the adventure

12 pt endurance healing potion (x2)

10 pt giant healing (x2)

20 pt Guild standard healing potion (x9)

10 pt Guild standard healing potion (x1)

Rank 10 restorative (x2)

### **Income and Expenditure (sp)**

Surplus amount brought forward	13305
Salvage (including payment)	5060
Rk 10 restorative (x10)	5000
Rk 6 Greater Enchantment (Vila)	1000
Amulet of luck (Brother Rowan)	2400
Amulet of Hypercium (Brother Rowan)	800
Ranking costs	1660
Amount remaining at 30.6.794 WK	7505

### Ranking at the Guild (APRIL 11, 1994 AP – JUNE 29, 1994 AP)

Endurance	2122	1	2500	2500		
Perception	1516	1	750	750		
Tunnelling	910	10	200	2000	10 days $^{\mathrm{1}}$	
Trollskin	910	10	250	2500	10 days $^2$	
Military Scientist	24	7		2205	$7~{ m weeks}^1$	1050 sp
Herbalist	23	3		2385	${\sf 3}\ {\sf weeks}^1$	450 sp
Shield	34	4		200	$8~{ m weeks}^2$	160 sp
Total				12540	11 weeks 3 days	

### **Experience remaining**

Experience gained on adventure	4650
Experience brought forward	10225
Experience spent	12540
Experience remaning	2335

### **Notes**

Adventure occurred between April 7 and April 10 1994 AP. Magical ring given away as bribe.

# The Tears of the Gods

### **Date of Adventure**

July 1, 1994 AP [1.7.1994 AP] – July 31, 1994 AP [31.7.1994 AP]

### Other Guild Members in the Party

LathAirSashaE & EAnatheraWiccaBrother RowanWiccaBelodeMind

Belode Mind Goblin Scorpion Namer Scum of the earth

Items used, lost or destroyed during the adventure

10 pt Giant healing potion (x2) 20 pt Guild standard healing (x3)

Rk 10 restorative (x1)

### Items at the end of adventure

Rank 10 restorative (x1)

12 pt endurance healing potion (x2) 20 pt Guild standard healing potion (x6)

### **Income and Expenditure (sp)**

Surplus amount brought forward	7505
Salvage	9254
Rk 11 Greater enchantment (Philip)	2000
Wicca special counterspell	2000
Necro special counterspell	2000
Courtesan yearly costs	1300
Military scientist yearly costs	250
Orpan's Fund	4
Amount remaining at 30/9/794 WK	9205

### Ranking during adventure (July 1, 1994 AP – July 17, 1994 AP)

Endurance	2223	1		2500	
Perception	1617	1		750	
Resist Pain	U0				
Tracking	02	3	100	240	3 days <sup>1</sup>
Converse with Plants	01	1	50	40	1 ${\sf day}^1$
Lesser Enchantment	25	12	125	1200	12 days $^1$
Wall of Stone	68	15	150	2250	15 days $^2$
Herbal Lore	01	1	75	60	1 $\mathrm{day}^2$
Total				7040	2 weeks 2 days

### Ranking at the Guild (August 1, 1994 AP – September 29, 1994 AP)

Resist Pain	02	3	300	900	
Wall of Stone	89	9	150	1350	9 days <sup>1</sup>
Strength of Stone	1014	50	200	10000	50 days $^1$
Wicca Special Counterspell	U0				21 days $^2$
Necro Special Counterspell	U0				21 days $^2$
Wall of Stone	910	10	150	1500	10 days $^2$
Total			,	13750	8 weeks 3 days

### **Experience remaining**

Experience gained on adventure	20910
Experience brought forward	2335
Experience spent	20790
Experience remaning	2455

### **Notes**

Gained the Mind Mage Reist Pain Talent on the adventure. Arrived back 31 July, 1994 AP and had 16 days of traing during the adventure at the Guild.

# The Temple of Death

### **Date of Adventure**

October 1, 1994 AP [1.10.1994 AP] - December 23, 1994 AP [23.12.1994 AP]

Other	Cuild	Mom	hore in	the	Dorty
Other	CTUHA	viem	ners in	ıne	Party

# Engleton Namer Dalran E & E Saydar Necro Orc Vicarn Earth Giant Bart Mind

### **Income and Expenditure (sp)**

Surplus amount brought forward		9205
Share of salvage	12300	
Shadowing investeds		1500
Expenses		500
Learning costs		300
Amount remaining at 31.12.794 WK		19205

### Misc items at end of the adventure

- 12 pt endurance healing potion (x2)
- 20 pt Guild standard healing potion (x4)

### Ranking during adventure (October 1, 1994 AP – October 8, 1994 AP)

Lunar	U2	3	700
Lunar Orcish	U0		$200  ext{ 1 week}^1$
Ranger	23	3	1 week $^2$
Total			900 1 week

### Ranking on boat home (OCTOBER 1, 1994 AP – OCTOBER 22, 1994 AP)

Cook	U0	3 weeks <sup>1</sup>	
Alchemist	U0	3 weeks <sup>2</sup>	
Total		0 3 weeks	

### Ranking at the Guild (up to February 1, 1995 AP) (DECEMBER 24, 1994 AP - JANUARY 29, 1995 AP)

Resist Pain	26	18	300	5400		
Witchsight	1012	23	200	4600		
Endurance	2324	1	2500	2500		
Perception	1718	1	750	750		
Cook	U 0			225	$5~{ m weeks}^1$	
Alchemist	U0			720	$5~\mathrm{weeks}^2$	
Total				14195	5 weeks	

### **Experience remaining**

Experience gained on adventure	16780
Experience brought forward	2455
Experience spent	15095
Experience remaning	4140

### Notes

Spent 7 weeks in Luna for ranking the languages, 3 weeks on a boat home and had 1 week left before the Guild meeting. Did not go out until beginning of February 1995 AP.

# Grim Death - Champions of the Arena

### **Date of Adventure**

February 1, 1995 AP [1.2.1995 AP] – March 8, 1995 AP [8.3.1995 AP]

### Other Guild Members in the Party

Tempest Air
Damien Dark
Ughbash Dark
Shoka Scratch E & E
Vychan Earth
Fric Namer

Eric Namer Orc

### Ranking on adventure (MARCH 9, 1995 AP – MARCH 15, 1995 AP)

Controlling Animals Lesser Enchantment	56 56	6 6	100 125		${\sf 6}\ {\sf days}^1 \\ {\sf 6}\ {\sf days}^2$	
Total				1080	6 days	-

### Ranking at the Guild (MARCH 15, 1995 AP – MARCH 26, 1995 AP)

Witchsight	1215	42	200	8400	
Detect Aura	1820	39	75	2925	
Perception	1819	1	750	750	
Earth Special Counterspell	46	11	200	1760	11 days $^{\mathrm{1}}$
Earth General Counterspell	04	10	100	800	10 days $^2$
Total				14635	1 week 4 days

### Ranking at the Guild between April 1 and April 6 (MARCH 26, 1995 AP – APRIL 1, 1995 AP)

Earth General Counterspell	45	5	100	400	5 days <sup>1</sup>
Herbal Lore	13	5	75	300	5 days <sup>2</sup>
Total				700	5 days

### **Experience remaining**

Experience gained on adventure	21500
Experience brought forward	4140
Experience spent	16415
Experience remaning	9225

### Notes

Adventure didn't start until February 1. Teach Strength of Stone.

# Bire of the Snakewoman

### **Date of Adventure**

April 6, 1995 AP [6.4.1995 AP] – April 7, 1995 AP [7.4.1995 AP]

### Other Guild Members in the Party

### **Income and Expenditure (sp)**

Tommost	A :		Share of salv
Tempest	Air		Share of salv
Wordsmith	Binder		Remove curs
Tate	-		Green Water
Keyn	Earth	Elf	Amount rem

Share of salvage	1200
Remove curse	1200
Green Water Healing Potion	350
Amount remaining at April 8, 1995 AP	-350

### Ranking at the Guild (April 8, 1995 AP – April 8, 1995 AP)

Fatigue	2223	1	2500	2500	
Perception	1920	1	750	750	
Total				3250	No time

Experience gained on adventure	2400
Experience brought forward	9225
Experience spent	3250
Experience remaning	8375

# Meet the Vampire

### **Date of Adventure**

April 8, 1995 AP [8.4.1995 AP] - April 8, 1995 AP [8.4.1995 AP]

### Other Guild Members in the Party

 $\begin{array}{ll} \text{Tempest} & \text{Air} \\ \text{Villa} & \text{E \& E} \\ \text{Tate} & \text{-} \end{array}$ 

Keyn Earth Elf

### Ranking at the Guild between April 9 and April 19 (April 9, 1995 AP – April 19, 1995 AP)

Earth General Counterspell	56	6	100	480	6 days <sup>1</sup>
Walking Unseen	34	4	100	320	4 days $^{\mathrm{1}}$
Blending	14	9	50	360	9 days $^2$
Detecting Traps and Snares	01	1	75	60	1 $\mathrm{day}^2$
Total				1220	1 week 3 days

### **Experience remaining**

# Experience gained on adventure 3200 Experience brought forward 8375 Experience spent 1220 Experience remaning 10355

### **Notes**

Adventure took the day of April 8, 1995 AP.

# $\lambda$ trip to Freetown

### **Date of Adventure**

April 19, 1995 AP [19.4.1995 AP] - April 24, 1995 AP [24.4.1995 AP]

### Other Guild Members in the Party

Tempest	Air	
Scab	Wicca	Orc
Sabbath	Fire	Orc piece of shit
Keyn	Elf	

### Misc items at end of the adventure

 $\begin{array}{c} 10 \text{ pt Guild standard healing potion } (x1) \\ 20 \text{ pt Guild standard healing potion } (x4) \end{array}$ 

Rank 6 Restorative (x5)

### **Income and Expenditure (sp)**

Surplus amount brought forward		19205
Share of salvage	180	
Cash from Grim Death adventure	39000	
Money from Meet the Vampire	400	
Greater Enchantment for Grim Death		8000
Net loss from Bite of the Snakewoman		350
From previous adventure		400
Learn Remove Curse		10000
Rk 5 Restorative from Meute (x5)		3000
General expenses		130
Amount remaining at 30.6.795 WK		36905

### Ranking at the Guild between April 25 and June 30 (April 25, 1995 AP – June 30, 1995 AP)

Remove Curse	U0				6 weeks <sup>1</sup>
Remove Curse	01	1	500	500	$7~{ m days}^1$
Walking Unseen	45	5	100	400	$5\mathrm{days}^1$
Walking Unseen	56	6			1 ${\sf day}^1$
Blending	46	11	50	440	11 days <sup>1</sup>
Earth Door	U0				$8 \text{ weeks}^2$
Earth Door	03	6	700	4200	6 days <sup>2</sup>
Walking Unseen	56	6	100	480	$5\mathrm{days}^2$
Total				6020	9 weeks 4 days

### **Experience remaining**

Experience gained on adventure	1300
Experience brought forward	10355
Experience spent	6020
Experience remaning	5635

### **Notes**

The adventure to from April 19, 795 to April 24, 1995 AP.

# The Alternate Adventure

### **Date of Adventure**

July 1, 1995 AP [1.7.1995 AP] – August 6, 1995 AP [6.8.1995 AP]

### **Other Guild Members in the Party**

# Antonio Ice Villa E & E Icorone Light Berik Wicca Eric Namer Lath Air Stark -

### Misc items at start of the adventure

10 pt Guild standard healing potion (x1) 20 pt Guild standard healing potion (x4) Rank 6 Restorative (x5) Green Waters of Healing Misc items at end of the adventure 20 pt Guild standard healing potion (x1) Green Waters of Healing

### **Income and Expenditure (sp)**

Surplus amount brought forward	36905
Share of salvage	14990
Greater Enchantment (Villa)	2500
Curse removed	600
General expenses	290
Amount remaining at 30.9.795 WK	48505

### Ranking on the boat (July 1, 1995 AP – July 22, 1995 AP)

Cook	02	3	125	375	3 weeks <sup>1</sup>
Total				375	3 weeks

The Stupid

### Ranking at the Guild (August 7, 1995 AP – September 30, 1995 AP)

Perception	2021	1		750	
Detecting Traps and Snares	13	5	75	300	5 days <sup>1</sup>
Strength of Stone	1417	48	200	9600	48 days $^1$
Trollskin	1013	36	250	9000	$36\mathrm{days}^2$
Purification	12	2	200	320	14 days $^2$
Detecting Traps and Snares	34	4	75	240	$4~\mathrm{days}^2$
Total				20210	7 weeks 5 days

Experience gained on adventure	20000
Experience brought forward	5635
Experience spent	20585
Experience remaning	5050

# Armless, Cycless and Nameless in the Abyss

### **Date of Adventure**

October 1, 1995 AP [1.10.1995 AP] – November 1, 1995 AP [1.11.1995 AP]

Mind	
Dark Celestial	Elf
Bard	Elf
Rune	
Namer	
	Dark Celestial Bard Rune

### **Income and Expenditure (sp)**

Surplus amount brought forward		48505
Healing potions (x10)		10000
Greater Enchantment (Logan)		8000
Enchantment Ring		20000
Ruin		10505
Salvage	105000	
Payment	20000	
Gems	50000	
Ruby		7500
Life Aspect		12000
Spell changes		10000
Luck Charm		4000
Lock of Florian's hair		5000
Life Undying		4000
Heart		20000
Petrification		35000
Fearless		5000
Strength of Stone		15000
Create Waybread Ritual		18000
Guild Tax		17500
Learn Ward		10000
Lifestyle		1650
Mind Special Counterspell		2000
Amount remaining at December 31, 1995 AP		8350

### Ranking on adventure (October 1, 1995 AP – October 10, 1995 AP)

Perception	2122	1		750	
Fatigue	2324	1		2500	
Earth Door	35	9	700	6300	9 days <sup>1</sup>
Total				9550	1 week 2 days

### Ranking on Feralie (October 1, 1995 AP – April 3, 1996 AP)

Ward	U0				5 weeks <sup>1</sup>
Ward	06	21	400	8400	21 weeks <sup>1</sup>
Purification	27	25	200	4000	25 weeks <sup>2</sup>
Total				12400	26 weeks

### Ranking on Feralie (OCTOBER 1, 1995 AP – JULY 16, 1996 AP)

Astrologer	Ŭ1	1		495	9 weeks $^{\mathrm{1}}$
Spy	Ŭ1	1		630	9 weeks $^{1}$
Orcish	03	6		500	12 weeks $^{\mathrm{1}}$
Merchant	U0			270	8 weeks $^2$
Thief	U 0			325	8 weeks $^2$
Silent Tongue	U3	6		630	13 weeks $^2$
Alchemist	01	1		315	$1~{ m week}^2$
Petrification	U0				$7~{\rm weeks}^1$
Create Waybread	U 0				4 weeks $^{\mathrm{1}}$
Create Waybread	02	3	250	750	${ m 3~weeks}^2$
Converse with Plants	17	27	50	1080	$4\ weeks^2$
Converse with Animals	6 7	7	50	280	1 week $^2$
Blending	6 7	7	50	280	1 week $^{2}$
Earth Special Counterspell	6 7	7	200	1120	1 week $^2$
Petrification	03	6	550	3300	${ m 1}\ { m week}^2$
Total				9975	41 weeks

### Ranking at the Guild (November 2, 1995 AP – November 30, 1995 AP)

Endurance	2422	-2			
Endurance	2223	1	2500		
Mind Special Counterspell	U0			$3~{ m weeks}^1$	
Courtier	34	4	855	$4\ weeks^2$	600 sp
Total			3355	4 weeks	

### **Experience remaining**

Experience gained on adventure	30900
Experience brought forward	5050
Experience spent	35280
Experience remaning	670

### Notes

Callas gained the following on the adventure

- 1. A sapphire heart
- 2. The Enhance Enchant Ring into her heart

- 3. Change to Blending, Strength of Stone, Wall of Stone
- 4. Learn Way bread ritual, Petrification
- 5. Lost wealthy lifestyle (ruined)
- 6. Life aspect (not standard)
- 7. Undying
- 8. Immunity to all fear, except for the special abilities of dragons and avatars, etc.

Arrived back at the Guild mid November 1995 AP. Learnt Intimidation for Rank 4 Courtier.

# Against Azzur

### **Date of Adventure**

January 28, 1996 AP [28.1.1996 AP] – January 28, 1996 AP [28.1.1996 AP]

Elf

Orc

Meglomaniac

Other Guild Me	mbers in	the P	'arty
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Turf	Namer	
Engleton	Namer	
Saydar	Necro	
Dalran	E & E	
Morgan	Dark	
Blackthorn	Dark	

### **Income and Expenditure (sp)**

Surplus amount brought forward		8350
Money from adventure	0	
Ranking expenses		600
Living expenses		500
Amount remaining at March 31, 1996 AP		7250

### Ranking before adventure (January 28, 1996 AP – February 18, 1996 AP)

Summoning Animals	02	3	150	360 $21  ext{ days}^1$
Create Waybread	23	3	250	750 $21  ext{ days}^2$
Total				1110 3 weeks

### Endurance loss from Resurection (January 29, 1996 AP – January 29, 1996 AP)

Endurance 23...22 -1

### Ranking at the Guild (January 29, 1996 AP – April 1, 1996 AP)

Perception	2223	1		750	
Fatigue	2425	1		2500	
Summoning Animals	24	7	150	840	49 days <sup>1</sup>
Tracking	25	12	100	960	12 days $^1$
Armour of Earth	1114	39	200	7800	$39  \mathrm{days}^2$
Detecting Traps and Snares	45	5	75	300	$5\mathrm{days}^2$
Total				13150	8 weeks 5 days

### **Experience remaining**

Experience gained on adventure	17555
Experience brought forward	670
Experience spent	14260
Experience remaning	3965

### Notes

Callas died once during the adventure. Learnt singing for Rank 4 courtesan.

# Saydar's Beer Run

### **Date of Adventure**

April 1, 1996 AP [1.4.1996 AP] - April 22, 1996 AP [22.4.1996 AP]

### **Other Guild Members in the Party**

Turf	Namer
Saydar	Necro
Dalran	E & E
Logan	E & E

### **Income and Expenditure (sp)**

Surplus amount brought forward	7250
Money from adventure	3805
Lesser enchantment	600
Remove curse	600
Enchantment (Logan)	4500
Living expenses	500
Healing potions (x3)	3000
Amount remaining at May 31, 1996 AP	1855

### **Ranking at the Guild (April 23, 1996 AP – May 27, 1996 AP)**

Summoning Animals	45	5	150	600	35 days $^{ m 1}$	
Create Waybread	3 4	4	250	1000	$28~\mathrm{days}^2$	
Tracking	56	6	100	480	$6~\mathrm{days}^2$	
Total				2080	5 weeks	

### **Experience remaining**

Experience gained on adventure	7650
Experience brought forward	3965
Experience spent	2080
Experience remaning	9535

### **Notes**

Callas gained a Rank 20 Lesser Enchantment and was blessed (+50 Magic resistance) for six months.

# Least We Forget

### **Date of Adventure**

June 1, 1996 AP [1.6.1996 AP] – June 12, 1996 AP [12.6.1996 AP]

### **Other Guild Members in the Party**

Turf Namer
Saydar Necro
Logan E & E
Morgan Dark
Blitzkrieg Namer
Shoka -

### Ranking at the Guild (June 13, 1996 AP – June 28, 1996 AP)

Perception	2324	1		750	
Fatigue	2526	1		2500	
Endurance	2223	1		2500	
Earth Door	56	6	700	4200	6 days <sup>1</sup>
Detecting Traps and Snares	56	6			6 days <sup>1</sup>
Herbal Lore	36	15	75	900	15 days $^2$
Total				10850	2 weeks 1 day

Experience gained on adventure	3400
Experience brought forward	9535
Experience spent	10850
Experience remaning	2085

# Find the Worts

### **Date of Adventure**

Gustaf

July 1, 1996 AP [1.7.1996 AP] – July 22, 1996 AP [22.7.1996 AP]

Dwarf

### Other Guild Members in the Party

# Phaeton Solar Brigetta Bard Liessa Mind Glod Earth Griffin Pinefeller Mind

### **Income and Expenditure (sp)**

Surplus amount brought forward		1855
Money from rescue mission	52100	
Money from adventure	14990	
Enchantment (Scatch)		1000
Invested Crystal (x6)		77400
Crystal to Engleton	13000	
Crystal to Shoka	13000	
Crystal to Blitzkrieg	13000	
Crystal to Logan	13000	
Repay Kel		5000
Living costs		545
Amount remaining at June 30, 1996 AP		37000

### Ranking at the Guild (JULY 23, 1996 AP – OCTOBER 1, 1996 AP)

Perception	2425	1		750	
Endurance	2324	1		2500	
Fatigue	2627	1		2500	
Flying	01	1	125	125	
Detecting Traps and Snares	56	6	75	360	
Conjuring Earth Elemental	U0				4 weeks $^{\mathrm{1}}$
Controlling Earth Elemental	U0				$4 \text{ weeks}^2$
Conjuring Earth Elemental	06	21	225	4725	${\sf 3}\ {\sf weeks}^1$
Controlling Earth Elemental	06	21	225	4725	3 weeks <sup>1</sup>
Earth Door	67	7	700	4900	1 $\mathrm{week}^2$
Total				20585	10 weeks

### **Experience remaining**

Experience gained on adventure	20900
Experience brought forward	2085
Experience spent	20585
Experience remaning	2400

### **Notes**

Spent 5 weeks teaching Ward.

# Qui Vigiles Vigilenc

### **Date of Adventure**

Frost 1, 797 WK [1.7.797 WK] – Ice 30, 797 WK [30.9.797 WK]

### Other Guild Members in the Party

Shoka Blitzkrieg Namer
Logan E&E
Adam Vychan Earth
Saydar Necro
Engleton Namer

### Items of use at begining of the adventure

20pt healing potion (x4) Restorative (Rank 6) (x16)

### **Income and Expenditure (sp)**

Surplus amount brought forward 37000 Restorative (Rank 6) x20 12000 Healing potion (20 pt) x10 10000 Borrow money from Adam Vychan Jones 50000 Borrow money from Logan 50000 Investment 100000 Various expenses 1000 Amount remaining at Candlemansa 797 WK 14000

### Ranking during the Adventure (Frost 1, 797 WK – Ice 11, 797 WK)

Total				35470	10 weeks	
Conjuring Earth Elemental	6 9	24	225	5400	$24  \mathrm{days}^2$	
Petrification	34	4	550	2200	4 days <sup>2</sup>	
Detecting Poisons	25	12	75	720	12 days <sup>2</sup>	
Controlling Earth Elemental	69	24	225	5400	24 days <sup>1</sup>	
Strength of Stone	1718	18	200	3600	18 days <sup>1</sup>	
Battle axe	Ŭ <b>1</b>	1		150	$3~{ m weeks}^2$	
Courtier	45	5			1 week $^{2}$	
Two-handed sword	U1	1		100	$3\ weeks^1$	
Merchant	01	1		125	1 week $^{\mathrm{1}}$	
Resist Pain	610	34	300	10200		
Fatigue	2728	1		2500		
Flying	17	27	125	3375		
Lunar	25	12		1700		

### Ranking in Lunar (Frost 1, 797 WK – Ice 11, 797 WK)

Investment	ŬO				4 weeks $^{\mathrm{1}}$	100,000 sp
Investment	03	6	300	1800	$6\ weeks^1$	
Create Waybread	45	5	250	1250	5 weeks $^{2}$	
Detecting Poisons	57	13	75	780	${\sf 2}\ {\sf weeks}^2$	
Controlling Animals	67	7	100	560	1 week $^{2}$	
Walking Unseen	6 7	7	100	560	$1 \text{ week}^2$	
Total				4950	10 weeks	

### **Experience remaining**

Experience gained on adventure	60000
Experience brought forward	2400
Experience spent	40420
Experience remaning	21980

### **Notes**

Callas gains a pair of crystal eyes, Rank 20 Enchantment and +1 Rank in Unarmed (so maximum Rank is 11). Learnt Carousing for Rank 5 Courtier.

# The killing of the greatest Troll Chef

### **Date of Adventure**

Thaw 5, 797 WK [5.10.797 WK] – Thaw 7, 797 WK [7.10.797 WK]

Useless

Elf

### Other Guild Members in the Party

Aqualina Water
Father Rowan Wiccan
Kryan Illusion
Starflower Mind
Gustaf -

### Items of use at begining of the adventure

20pt healing potion (x4) Restorative (Rank 6) (x16)

### **Income and Expenditure (sp)**

Surplus amount brought forward 14000
Money from adventure 2333
Living expenses 533
Amount remaining at Beltane 798 WK 15800

### Before adventure (THAW 5, 797 WK – THAW 9, 797 WK)

Courtier	45	5	4 days <sup>1</sup>
Spy	12	2	2 days <sup>2</sup>
Total		C	4 days

### Ranking at the Guild (THAW 8, 797 WK – MEADOW 1, 798 WK)

Total				22865	12 weeks
Detecting Traps and Snares	67	7	75	420	7 days $^2$
Create Waybread	56	6			14 days $^2$
Investment	34	4			$28 \text{ days}^2$
Petrification	46	11	550	6050	11 days $^2$
Tracking	6 7	7	100	560	7 days <sup>1</sup>
Trollskin	1314	14	250	3500	14 days <sup>1</sup>
Strength of Stone	1820	39	200	7800	39 days <sup>1</sup>
Climbing	01	1	125	125	1 week <sup>2</sup>
Thief	01	1		150	1 week <sup>2</sup>
Spy	12	2		600	10 days <sup>2</sup>
Courtier	45	5		1160	24 days <sup>1</sup>
Fatigue	2829	1		2500	

Experience gained on adventure	3000
Experience brought forward	21980
Experience spent	22865
Experience remaning	2115

# Through the Ooors of Perception

### **Date of Adventure**

Meadow 1, 798 WK [1.1.798 WK] – Heat 9, 798 WK [9.2.798 WK]

### Other Guild Members in the Party

### **Income and Expenditure (sp)**

Engelton	Namer	The Despoiler	Surplus amount brought forward	15800
Morgan	Dark		Money from adventure	30000
Saydar	Necro		Money with keep	60000
Vychan	Earth	Vygoat	20pt healing potion (x15)	15000
Liessa	Mind		Living expenses	300
Blitzkrieg	Namer		Amount remaining at 30.3.798 WK	90500

### Ranking at the Guild (Heat 10,798~WK – Breeze 29,798~WK)

2930	1		2500	
1415	1		5000	
U6	21	250	5250	
34	4	300	1200	
U0				
6 7	7	125	700	$7~{ m days}^1$
6 7	7	75	420	7 days $^{\mathrm{1}}$
45	5	300	1500	$35~{ m days}^1$
01	1	600	600	1 days $^2$
710	27	700	18900	17 days $^{2}$
56	6	250	1500	21 days $^{2}$
6 7	7	100	560	7 days <sup>2</sup>
			38130	7 weeks
	1415 U6 34 U0 67 67 45 01 710 56	1415 1 U6 21 34 4 U0 67 7 67 7 45 5 01 1 710 27 56 6	1415	1415       1       5000         U6       21       250       5250         34       4       300       1200         U0       125       700         67       7       75       420         45       5       300       1500         01       1       600       600         710       27       700       18900         56       6       250       1500         67       7       100       560

### **Experience remaining**

Experience gained on adventure	39825
Experience brought forward	2115
Experience spent	38130
Experience remaning	3810

### **Notes**

Gained Close Casting talent, an extra life, Lunar Aspect, ability to go to Rank 11 sabre and castle (with title) on Greyhawk.

# Oefense of Ssqua

### **Date of Adventure**

Fruit 1, 798 WK [1.4.798 WK] – Fruit 22, 798 WK [22.4.798 WK]

### Other Guild Members in the Party

### **Income and Expenditure (sp)**

Bozo	Star
Turf	Namer
Sabrina	Namer
Blitzkrieg	Namer
TDP Roberts	E&E
Amber	-

Surplus amount brought forward		90500
Money from keep	3600	
Learning weapons		3220
Learning spells		5500
Amount remaining at 30/6/798 WK		85380

### Ranking during adventure (FRUIT 23, 798 WK – FRUIT 23, 798 WK)

**Enhancing Enchantment** 

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Hobbit Elf Elf

### Ranking at the Guild (Fruit 23, 798 WK – Blossom 5, 799 WK)

Fatigue	3031	1	2500		
Sabre	ŭ8	36	10000	73 weeks $^{\mathrm{1}}$	2,040 sp
Dagger	24	7	300	14 weeks $^2$	250 sp
Javelin	U4	10	800	21 weeks $^2$	300 sp
Unarmed	05	15	3050	$30~{\rm weeks}^2$	550 sp
Battle axe	12	2	150	4 weeks $^2$	40 sp
Two-handed sword	12	2	100	$4~{\rm weeks}^2$	40 sp
Wall of Iron	ŬO			4 weeks $^{\mathrm{1}}$	4,000 sp
Animal Growth	U0			4 weeks $^{\mathrm{1}}$	1,500 sp
Summoning Animals	57	13		11 weeks $^{2}$	•
Total			16900	84 weeks	

### **Experience remaining**

### Notes

Experience gained on adventure 23650
Experience brought forward 3810
Experience spent 16900
Experience remaning 10560

Gained Enchancing Enchantment as a spell.

## Middlemarch

### **Date of Adventure**

Meadow 13, 800 WK [13.1.800 WK] – Meadow 13, 800 WK [13.1.800 WK]

### **Income and Expenditure (sp)**

Surplus amount brought forward	85380
Money from keep	4800
Learning weapons	2660
Learning spells	64000
Amount remaining at 30 3 800 WK	23520

### Ranking at the Guild up 30.12.800 (48 weeks) (Meadow 14, 800 WK – Blossom 17, 800 WK)

Fatigue	3132	1		2500		
Smoking Magma	U0				4 weeks $^{\mathrm{1}}$	10,000 sp
Binding Animals	U0				4 weeks $^1$	4,000 sp
Sinking Doom	U0				$8~{ m weeks}^2$	50,000 sp
Wall of Iron	01	1	250	250	1 $\mathrm{day}^1$	
Animal Growth	01	1	225	225	1 ${\sf day}^1$	
Binding Animals	01	1	250	250	1 ${\sf day}^1$	
Smoking Magma	01	1	300	300	1 ${\sf day}^1$	
Sinking Doom	01	1	650	650	1 day $^{\mathrm{1}}$	
Summoning Animals	57	13	150	1560	$2  \mathrm{weeks}^2$	
Sabre	810	19		4000	38 weeks $^{\mathrm{1}}$	1,810 sp
Unarmed	57	13		4500	$26~\mathrm{weeks}^2$	850 sp
Total				14235	48 weeks	

### **Experience remaining**

Experience gained on adventure	5720
Experience brought forward	10560
Experience spent	14235
Experience remaning	2045

### **Notes**

Adventured for one day only.

# Desert Wonderings

### **Date of Adventure**

 $Meadow\ 1,\,802\ WK\ [1.1.802\ WK] - Breeze\ 9,\,802\ WK\ [9.3.802\ WK]$ 

### **Other Guild Members in the Party**

Sir Ty Trident Namer Arkham Wiccan Belladona Dark

### Ranking at the Guild during 801 WK (Meadow 1, 802 WK – Vintage 4, 802 WK)

Sabre Unarmed	1011	11	2000 4000	22 weeks <sup>1</sup> 16 weeks <sup>2</sup>	1,210 sp 640 sp
Total	76	•	6000	22 weeks	040 SP

Experience gained on adventure	5800
Experience brought forward	2045
Experience spent	6000
Experience remaning	1845

## Seven Sins

### **Date of Adventure**

Fruit 1, 802 WK [1.4.802 WK] – Fruit 8, 802 WK [8.4.802 WK]

### **Other Guild Members in the Party**

SebastianDark CelestialHobbitUzi UrksomeE & EOrc pervertTulipEarthElf

### Endurance loss from Resurection (Fruit 9, 802 WK – Fruit 9, 802 WK)

Endurance 24...23 -

### Ranking at the Guild (FRUIT 9, 802 WK – FRUIT 9, 802 WK)

Endurance	2324	1	2500		
Fatigue	3233	1	2500		
Physical Strength	1112	1	5000		
Total			10000	No time	

Experience gained on adventure	18000
Experience brought forward	1845
Experience spent	10000
Experience remaning	9845

# Bright Blade, Oark Power

### **Date of Adventure**

Heat 1, 803 WK [1.2.803 WK] – Seedtime 30, 803 WK [30.11.803 WK]

### **Other Guild Members in the Party**

### **Income and Expenditure (sp)**

Sebastian	Arcane Trickster	Hobbit
Dornak	Lasher	
Gorthar	Ranger	Drow
Samara	Monk	Elf

Surplus amount brought forward		23520
Money from adventure	89720	
Amount remaining at 30.12.803 WK		113240

### Endurance loss from Resurection (Blossom 1, 803 WK – Blossom 1, 803 WK)

Endurance

24...23

### Ranking at the Guild to 30.3.805 (Blossom 1, 803 WK – Heat 17, 805 WK)

Endurance	2324	1		2500		
Fatigue	3335	2		5000		
Physical Strength	1214	2		10000		
Purification	712	50	200	8000	50 weeks $^{\mathrm{1}}$	
Healing	1120	144	100	11520	21 days $^2$	
Enhancing Enchantment	016	136	350	47600	8 weeks $^2$	
Investment	59	30	300	9000	${ m 30~weeks}^2$	
Healer	57	13		23400	13 weeks $^{\mathrm{1}}$	130sp
Cook	25	12		1800	12 weeks $^{2}$	120sp
Total				118820	63 weeks	

-1

### **Experience remaining**

Experience gained on adventure	105090
Experience brought forward	9845
Experience spent	118820
Experience remaning	-3885

### **Notes**

Experience converted from D&D at 87575 \* 1.2 = 105090

# Mirror of Oz

### **Date of Adventure**

Fruit 1, 805 WK [1.4.805 WK] – Fruit 15, 805 WK [15.4.805 WK]

### Other Guild Members in the Party

Sebastian

Dark Celestial

Hobbit

Ula Rashan

E&E

11000

Tári Earth Elf

### Ranking at the Guild to 30.3.805 (Fruit 16, 805 WK – Vintage 26, 805 WK)

Fatigue	3536	1		2500	
Investment	910	10	300	3000	10 weeks <sup>1</sup>
Trollskin	1415	15	250	3750	15 days <sup>2</sup>
Total				9250	10 weeks

Experience gained on adventure	14750
Experience brought forward	-3885
Experience spent	9250
Experience remaning	1615

# No Go in the Necropolis

### **Date of Adventure**

Frost 1, 805 WK [1.7.805 WK] – Frost 8, 805 WK [8.7.805 WK]

### **Other Guild Members in the Party**

### Income and Expenditure (sp)

Tye	Namer
Belladona	Dark Celestial
Sebastian	Dark Celestial
Tip	E&E
Tári	Earth

Surplus amount brought forward	113240
Greater Enchantment	5500
10 20pt healing potions	10000
Amount remaining at 30.3.806 WK	97740

### Ranking at the Guild to 30.3.805 WK (Frost 9, 805 WK – Meadow 16, 806 WK)

Elf

Fatigue	3637	1		2500	
Armour of Earth Purification	1416	31	200		31 days $^1$ 27 weeks $^2$
Total	1214	27	200		27 weeks
Total				13020	Z/ WCCR3

Experience gained on adventure	5500
Experience brought forward	1615
Experience spent	13020
Experience remaning	-5905

# Stolen Soul

### **Date of Adventure**

Breeze 13, 806 WK [13.3.806 WK] – Fruit 13, 806 WK [13.4.806 WK]

### **Other Guild Members in the Party**

### **Income and Expenditure (sp)**

Tye	Namer
Blitzkrieg	Namer
Scab	Wiccan
Tulip	Earth

Surplus amount brought forward	97740
Rank 20 Greater Enchantment	20500
Amount remaining at 30.3.806 WK	77240

### Ranking at the Guild (Fruit 14, 806 WK – Harvest 7, 806 WK)

Fatigue	3738	1		2500	
Armour of Earth	1617	17	200	3400	17 days <sup>1</sup>
Earth Door	1012	23	700	16100	23 days <sup>2</sup>
Total				22000	3 weeks 2 days

Experience gained on adventure	27750
Experience brought forward	-5905
Experience spent	22000
Experience remaning	-155

# Granice Deak Plague

### **Date of Adventure**

Harvest 7, 806 WK [7.5.806 WK] – Harvest 17, 806 WK [17.5.806 WK]

### Items of use at begining of the adventure

20pt healing potion (x9)

### Ranking at the Guild (HARVEST 18, 806 WK – ICE 19, 806 WK)

Fatigue	3839	1		2500	
Armour of Earth	1720	57	200	11400	57 days <sup>1</sup>
Wall of Stone	1015	65	150	9750	65 days <sup>1</sup>
Purification	1415	15	200	2400	15 weeks $^2$
Total				26050	17 weeks 3 days

Experience gained on adventure	27750
Experience brought forward	-155
Experience spent	26050
Experience remaning	1545

## Bomo da Base

### **Date of Adventure**

Seedtime 1, 806 WK [1.11.806 WK] – Seedtime 6, 806 WK [6.11.806 WK]

### Special ranking by Xiambarg (Seedtime 7, 806 WK – Seedtime 7, 806 WK)

Warrior	U4	10	6200
Total			6200 No time
Ranking at the Guild (SEEDTI	ме 7, 806 WK – Blossom 12, 806	ó WK)	
Fatigue	3940	1	2500
Warrior	45	5	3780 5 weeks <sup>1</sup>
Astrologer	13	5	1485 5 weeks $^2$
Total			7765 5 weeks

### **Experience remaining**

# Experience gained on adventure 21500 Experience brought forward 1545 Experience spent 13965 Experience remaning 9080

### **Notes**

Gain Unstoppable for Rank 5 Warrior.

# Meandering from Madron

### **Date of Adventure**

Blossom 26, 806 WK [26.12.806 WK] – Heat 30, 807 WK [30.2.807 WK]

### Other Guild Members in the Party

# Ty Air Tulip Earth Turf Namer

### **Income and Expenditure (sp)**

Surplus amount brought forward	77240
Loot	42610
Rank 13 Quickness (3 charges)	5850
Rank 13 Quickness (3 charges)	5850
Rank 20 Nightblade (5 charges)	20000
Rank 6 Restorative (10 potions)	5000
Rank 10 Waters of Strength (5 potions)	5000
Mask	15000
Amount remaining at 30 3 806 WK	63150

### Ranking on Adventure (Blossom 26, 806 WK - Meadow 18, 807 WK)

Pharoan	U2	3			
Akadian	U 0	1			
Tunnelling	1012	23	200	4600	23 days <sup>1</sup>
Wall of Iron	16	20	250	5000	20 $ ext{day}^2$
Total				9600	3 weeks 2 days

### Ranking at the Guild (Breeze 1, 807 WK – Vintage 24, 807 WK)

Fatigue	4041	1		2500	
Willpower	1920	1		5000	
Magical Aptitude	1920	1		5000	
Purification	1516	16	200	2560	16 weeks <sup>1</sup>
Create Waybread	68	15	250	3750	15 weeks $^2$
Smoking Magma	14	9	300	2700	$9\mathrm{day}^2$
Total				21510	16 weeks 2 days

Experience gained on adventure	28000
Experience brought forward	9080
Experience spent	31110
Experience remaning	5970

# The Madness of Pope Blizzkrieg

### **Date of Adventure**

Frost 15, 807 WK [15.7.807 WK] – Ice 2, 807 WK [2.9.807 WK]

### Other Guild Members in the Party

Ty Air
Tulip Earth
Blitzkrieg Namer

### Items at end of adventure

Rank 13 Quickness (5 charges) Rank 20 Nightblade (4 charges) Rank 6 Restorative (8 potions) Rank 10 Waters of Strength

### **Income and Expenditure (sp)**

Surplus amount brought forward 63150
Crystals of vision (x2) 2000
Greater Enchantment (Rk 20) 20500
Amount remaining at 26.11.808 WK 40650

### Dying during adventure (ICE 3, 807 WK – ICE 3, 807 WK)

Willpower Willpower	2019 1920	-1 1	2500	
Total			2500	No time

### Ranking at the Guild (ICE 3, 807 WK – THAW 9, 808 WK)

Resist Pain	1014	50	300	15000	
Fatigue	4142	1		2500	
Willpower	2021	1		5000	
Magical Aptitude	2021	1		5000	
Purification	1619	54	200	8100	54 weeks <sup>1</sup>
Create Waybread	812	42	250	10500	42 weeks $^2$
Enhancing Enchantment	1618	35	350	12250	$35  \mathrm{days}^2$
Wall of Iron	610	34	250	8500	34 days $^2$
Lesser Enchantment	711	38	125	3325	$38  \mathrm{days}^2$
Total				70175	57 weeks 2 days

### **Experience remaining**

Experience gained on adventure	67000
Experience brought forward	5970
Experience spent	72675
Experience remaning	295

### **Notes**

Extra 40,000 (out of 60,000) from GMing.

# Little Big Plane

### **Date of Adventure**

Meadow 1, 809 WK [1.1.809 WK] – Meadow 8, 809 WK [8.1.809 WK]

### Ranking at the Guild (Meadow 9, 809 WK – Frost 16, 809 WK)

Fatigue	4243	1		2500
Purification	1920	20	200	3000 20 weeks <sup>1</sup>
Create Waybread	1214	27	250	6750 $27 \text{ weeks}^2$
Total				12250 27 weeks

### **Experience remaining**

Experience gained on adventure	12000
Experience brought forward	295
Experience spent	12250
Experience remaning	45

### Notes

Got 10,000 out of 25,000 for adventure.

# Famous Five in Delph

### **Date of Adventure**

Snow 7, 809 WK [7.8.809 WK] – Ice 30, 809 WK [30.9.809 WK]

### Ranking on the Adventure (Samhain 809 WK – Samhain 809 WK)

Physical Strength	1415	1			
Fatigue	4348	5		12500	
Endurance	2425	1		2500	
Magical Aptitude	2122	1		5000	
Resist Pain	1415	15	300	4500	
Earth Sight	68	15	250	3750	
Total				28250	No time

### Ranking at the Guild (SAMHAIN 809 WK – BREEZE 10, 810 WK)

Investment	1012	23 300	6900 23 weeks <sup>1</sup> 3750 15 weeks <sup>2</sup> 8 weeks <sup>2</sup>
Create Waybread	1415	15 250	
Create Waybread	1516	16	
Total			10650 23 weeks

Experience gained on adventure	45000
Experience brought forward	45
Experience spent	38900
Experience remaning	6145

# Escort to Oarktree Tower

### **Date of Adventure**

Breeze 17, 810 WK [17.3.810 WK] – Fruit 16, 810 WK [16.4.810 WK]

### Ranking at the Guild (Fruit 17, 810 WK – Snow 15, 810 WK)

Create Waybread Ranger	1516 35	16 9	250	4000 8 weeks <sup>1</sup> 6850 9 weeks <sup>1</sup>
Total				10850 17 weeks

Experience gained on adventure	6115
Experience brought forward	6145
Experience spent	10850
Experience remaning	1410

# Stitched Up

### **Date of Adventure**

Snow 16, 810 WK [16.8.810 WK] – Snow 16, 810 WK [16.8.810 WK]

### Ranking at the Guild (Snow 17, 810 WK – Meadow 19, 812 WK)

Fatigue	4849	1	2500	2500	
Create Waybread	1620	74	250	18500	74 weeks <sup>1</sup>
Elemental Warding	010	55	100	5500	55 weeks $^2$
Total				26500	74 weeks

Experience gained on adventure	20000
Experience brought forward	1410
Experience spent	26500
Experience remaning	-5090

# Spy Game

### **Date of Adventure**

Meadow 1, 816 WK [1.1.816 WK] – Blossom 30, 818 WK [30.12.818 WK]

### Val (Beltane 819 WK - Snow 19, 819 WK)

Fatigue	4950	1	2500	2500	
Spy	28	33		13700	33 weeks $^{ m 0}$
Earth Door	1213	13	700	9100	13 days $^1$
Total				25300	33 weeks

Experience gained on adventure	31310
Experience brought forward	-5090
Experience spent	25300
Experience remaning	920

# Ranking in Absentia

### **Date of Adventure**

Snow 30, 819 WK [30.8.819 WK] - Snow 30, 819 WK [30.8.819 WK]

### Val (ICE 1, 819 WK – HARVEST 15, 821 WK)

Willpower	2122	1		5000	
Unarmed	811	30		13000	60 weeks <sup>1</sup>
Dagger	48	26		5600	52 weeks $^2$
Courtier	57	13		4365	13 weeks $^1$
Smoking Magma	410	45	300	13500	45 $day^1$
Petrification	610	34	550	18700	34 days <sup>1</sup>
Wall of Stone	1520	90	150	13500	90 days <sup>2</sup>
Conjuring Earth Elemental	910	10	225	2250	10 days $^{\mathrm{1}}$
Controlling Earth Elemental	911	21	225	4725	21 days <sup>1</sup>
Total				80640	88 weeks 5 days

### **Experience remaining**

Experience gained on adventure	80000
Experience brought forward	920
Experience spent	80640
Experience remaning	280

### Notes

Return to Kanloaise - 20000 Kanlaoise Part Deux - 20000 Kanlaoise Soul Men - 10000 Polite Enquiries - 10000 Grave Mentor - 20000

Learnt Buerucracy and Formal Dance for Ranks 6 & 7 Courtier.

# Red Laughter

### **Date of Adventure**

Snow 9, 824 WK [9.8.824 WK] – Breeze 13, 825 WK [13.3.825 WK]

Ranking on	Adventure	(ICE 1, 824 WK	- ICE 1, 82	4 WK)

Fatigue	5051	1		2500	
Willpower	2223	1		5000	
Resist Pain	1516	16	300	4800	
Total				12300	No time

### Ranking on Adventure (Meadow 30, 825 WK – Fruit 3, 825 WK)

Ritual of Enchanting Crystals Gem Creation	U0 U0				
Agility	1920	1		5000	
Thief	12	2		1080	1 week $^2$
Stealth	25	12	500	6000	
Blessing of Crops and Livestock	U0			250	
Hind	U0			250	
Weapon of Mettle	U0			1000	
Gaze	U0				
Hind	09	45	250	11250	45 days <sup>1</sup>
Tracking	712	50	100	3000	50 days $^2$
Heart Fatigue	5				
Sanity	0				
Clarity	13				
Horsemanship	46	11	125	1375	
Spell Matrix 1				125	1 week $^{\mathrm{1}}$
Spell Matrix 2				250	1 $week^2$
Magazine of Smoking Magma				3000	
Ley Line Travel				3000	
Perception	2522	-3			
Perception	2225	3	750	2250	
Fatigue	5152	1		2500	
Magical Aptitude	2223	1		5000	
Endurance	2524	-1			
Endurance	2425	1		2500	
Total				47830	9 weeks 1 day

### Ranking in Lyonese (Snow 9, 824 WK – Snow 2, 825 WK)

Spell Matrix 3 Spell Matrix 4			500 1000	1 week $^{1}$ 1 week $^{2}$
Column of Ascension Heat Sink Projectile of Lava			2000 2000 2000	
Fatigue Voidsilk Fatigue	5253 01	1 1	2500 1999	
Manual Dexturity Ranger	1516 56	1 6	5000 5650	$6~{ m weeks}^1$
Military Scientist Quarterstaff	45 U0	5	2350 75	5 weeks <sup>2</sup> 1 week <sup>2</sup>
Healer	78	8	16650	8 weeks <sup>1</sup>
Lapidary Lapidary	U0 08	36	250 7290	8 weeks <sup>2</sup> 36 weeks <sup>2</sup>
Quarterstaff  Total	05	15	1925 51189	30 weeks <sup>1</sup> 51 weeks

Experience gained on adventure	114688
Experience brought forward	280
Experience spent	111319
Experience remaning	3649