Elan Morin Tedronai



^{Name} Ishamael	^{PS} 15	^{MD} 22	^{AG} 21	^{MA} 17	WP 20	^{EN} 24
Race Human	^{Sex} Male	^{HT} 6'0"	WT 180lb	PB 20	^{PC} 21	FT 23
^{Aspect} Death		Birth 1st of 3			Date Spring 806 WK	
S.Status Burgher	Burgher Hand Right		Coll. Dark Celestial		^{EP} 414105 [1160]	

Rk	Skill
9	Distiller
8	Flying
8	Stealth
8	Spy
7	Alchemist
6	Mechanician
5	Glassblower
5	Merchant
5	Brewer
5	Horsemanship
5	Troubadour
4	Thief
4	Courtier
4	Swimming
4	Assassin
3	Climbing
2	Astrologer
2	Charcoaler
2	Navigator
2	Vinter
2	Cooper
Rk	Language
9	Common (literate)
6	Silent tongue
0	Lunar
0	Children of the traveller

Rk	Weapon
10	Main Gauche
9	Dagger
8	Rapier
8	Tulwar
8	Scimitar
6	Unarmed
5	Cestus
4	Shield
4	Grenado
3	Sap

Rk	Talents	Ref
10	Night Vision	T-1
10	Speak to Creatures of Darkness	T-2
19	Detect Aura	T-3
6	Ask The Dead	T-1
Rk	Spells	Ref
7	Blending	G-1
10	Light	G-2
16	Darkness	G-3
18	Shadow Form	G-4
1	Wall of Starlight	G-5
1	Wall of Darkness	G-6
10	Witchsight	G-7
6	Walking Unseen	G-8
9	Strength of Darkness	G-9
6	Celestial General Counterspell	G-GC
10	Healing	S-1
3	Bolt of Starfire	S-3
11	Shadow Wings	S-5
1	Whitefire	S-9
10	Blackfire	S-10
6	Celestial Special Counterspell	G-SC
Rk	Rituals	Ref
14	Purification	Q-0

Q-1

Q-2

Reading the Night Sky

Summoning and Binding Creatures of Darkness

Life before the Guild

Date of Adventure

[22.7.1971 AP] - [31.8.1992 AP]

Statistics (99)

Physical Strength	10
Manual Dexturity	18
Agility	19
Magical Aptitude	15
Willpower	18
Endurance	19

Other Statistics

Fatigue	21
Physical Beauty	20
Perception	5

Languages (15)

Common (literate)	9
Silent tonque	6

Burgher (1125)

Stealth	0 1	1	500	500		
Horsemanship	0 1	1	125	125		
Climbing	0 1	1	125	125		
Swimming	0 2	3	125	375		
Total				1125 No time)	

Extra (60)

Main Gauche	U 0	50	
Total		50	No time

Celestial College

Speak to Creatures of Darkness	υ ο
Night Vision	υ ο
Detect Aura	υ ο
Blending	υ ο
Light	υ ο
Darkness	υ ο
Shadow Form	υ ο
Wall of Starlight	υ ο
Wall of Darkness	υ ο
Witchsight	υ ο
Walking Unseen	υ ο
Strength of Darkness	υ ο
Celestial General Counterspell	υ ο
Celestial Special Counterspell	υ ο
Purification	υ ο
Reading the Night Sky	υ ο
Summoning and Binding Creatures of Darkness	υ ο

Orc Slayer

Orc

Date of Adventure

[1.9.1992 AP] - [8.10.1992 AP]

Other	Guild	Member	rs in the	Party
Other	Uunu	MICHIDE	S III UIC	1 al ty

Uraagh Jedburgh Antonio Air
Kilroy Rune

Income and Expenditure (sp)

 Salvage
 14300

 Bolt of Starfire
 2500

 Shadow wings
 5000

 Learning expenses
 910

 Living expenses
 2890

 Amount remaining at 30/7/92 AP
 3000

Ranking during Adventure

Perception	5 6	1		1000	
Speak to Creatures of Darkness	0 1	1	50	50	
Night Vision	0 1	1	100	100	
Detect Aura	0 1	1	75	75	
Total				1225	No time

Ranking at the Guild (–)

Dagger	U 4	10			400	21 weeks ¹	310 sp
Main Gauche	0 4	10			750	$20~\mathrm{weeks}^2$	300 sp
Thief	υ ο			700	630	8 weeks $^{\mathrm{1}}$	150 sp
Troubadour	υ ο			250	225	8 weeks 2	150 sp
Bolt of Starfire	υ ο					28 days $^{\mathrm{1}}$	
Darkness	0 6	21	75		1575	21 days $^{\mathrm{1}}$	
Witchsight	0 3	6	150		900	$6days^1$	
Shadow Wings	υ ο					$35\mathrm{days}^2$	
Blending	0 1	1	50		50	1 ${\sf day}^2$	
Bolt of Starfire	0 3	6	200		1200	$6~{ m days}^2$	
Total					5730	36 weeks 6 days	

Experience remaining

Experience gained on adventure	6960
Experience brought forward	0
Experience spent	6955
Experience remaning	5

Notes

Arrived back at the Guild 8 October 1992.

The Inconstant Moon

Date of Adventure

[1.10.1993 AP] - [15.10.1993 AP]

Other	Guild	Members	in	the	Party
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Robert Kizmit E & E Jhiselle Fire Everan Necro Deadwood Necro Aragorn Kishwa -

Income and Expenditure (sp)

Surplus amount brought forward		3000
Salvage		20500
Mana drops (2x)	5000	
Crystal of Vison	3000	
Main Gauche (2x)	2000	
Lesser enchantment	600	
20pt Healing potion (2x)	2000	
Healing spell	2500	
Learning expenses	1050	
Amount remaining at 30/6/94 AP		7350

Ranking during Adventure

Stealth	1 2	2	500	1000	
Horsemanship	1 2	2	125	250	
Perception	6 7	1	750	750	
Detect Aura	1 3	5	75	375	
Night Vision	1 3	5	100	500	
Total				2875	No time

Ranking at the Guild (-)

Thief	0 1	1		300	270	1 week^1	150 sp
Spy	υο			250	225	8 weeks $^{\mathrm{1}}$	150 sp
Alchemist	υο			800	720	8 weeks $^{\mathrm{1}}$	150 sp
Assassin	υο			600	660	8 weeks 2	150 sp
Mechanician	υ ο			600	540	8 weeks 2	150 sp
Alchemist	0 1	1		350	315	$1~{ m week}^1$	150 sp
Healing	υ ο					28 days $^{\mathrm{1}}$	2500 sp
Reading the Night Sky	0 3	6	200		1200	42 days $^{\mathrm{1}}$	
Shadow Wings	0 3	6	250		1500	6 days ¹	
Summoning and Binding Creatures of Darkness	0 3	6	150		900	42 days 2	
Shadow Form	0 6	21	150		3150	21 days 2	
Witchsight	3 6	15	150		2250	15 days 2	
Total					11730	29 weeks 1 day	

Experience remaining

Experience gained on adventure	14675
Experience brought forward	5
Experience spent	14605
Experience remaning	75

Notes

Arrived back at the Guild on the 15 October 1993.

Shadows over Granton

Date of Adventure

[6.6.1994 AP] - [10.6.1994 AP]

Other Guild Members in the Party

Solar	
Shadow	
Air	
Binder	Dwarf
Mind	Dwarf
Air	Hobbit
	Shadow Air Binder Mind

Income and Expenditure (sp)

Surplus amount brought forward		7350
Salvage		12225
Lesser enchantment	600	
Rk 10 restorative (x2)	1200	
Rk 10 waters of healing	600	
Rk 7 potioned healer (x2)	6800	
Living expenses	1050	
Amount remaining at 30/6/94 AP		9325

Ranking at the Guild (–)

Perception	7 8	1		750	
Detect Aura	3 4	4	75	300	
Darkness	6 11	45	75	3375	45 days 1
Purification	0 3	6	200	1200	42 days 2
Walking Unseen	0 2	3	100	300	$3~\mathrm{days}^2$
Total				5925	6 weeks 3 days

Experience remaining

Experience gained on adventure	8575
Experience brought forward	75
Experience spent	5925
Experience remaning	2725

Notes

Adventure occurred from June 6 1994 to June 10 1994 AP. The next adventure started on the night of the July 27 1994 AP, giving 6 weeks (46 days).

Shapechangers, the Inquistion & Literature - A Sweetwater Intertude

Date of Adventure

[27.7.1994 AP] – [6.8.1994 AP]

Other Guild Members in the Party

Mirconium	Mind	Hobbit
Bart	Mind	Extremely ugly (in-
		cluding the two orcs)
Miserima	Necro	Weretiger
Razor	-	Elf
Pierre	Water	
Sheminah	Air	

Income and Expenditure (sp)

Surplus amount brought forward		9325
Salvage		-300
Sale of healing potions and restoratives to Engleton		12000
Blackfire	10000	
Lesser enchantment	600	
Living costs	2000	
Amount remaining at 30/9/94 AP		8425

Ranking at the Guild (-)

8 9	1		750	
4 5	5	75	375	
U 0				$35\mathrm{days}^1$
6 10	34	150	5100	34 days ²
1 3	5	50	250	$5\mathrm{days}^2$
			6475	5 weeks 4 days
	4 5 U 0 6 10	4 5 5 U 0 6 10 34	4 5 5 75 U 0 6 10 34 150	4 5 5 75 375 U 0 10 34 150 5100 1 3 5 50 250

Experience remaining

Experience gained on adventure	3800
Experience brought forward	2725
Experience spent	6475
Experience remaning	50

Notes

The adventure started on the night of July 27, 1994 AP, and finished evening August 6, 1994 AP.

The River of the White Goddess

Date of Adventure

[1.10.1994 AP] - [9.10.1994 AP]

Sasha E & E
Nendil Water
Darien Shadow
Meurte Wicca

Items at the start of the adventure

20pt standard Guild healing potion (x4) Rk 10 waters of healing (x1) Items at the end of the adventure 20pt standard Guild healing potion (x2) Rk 10 waters of healing (x1)

Income and Expenditure (sp)

Surplus amount brought forward 8425 Salvage and payment 15250 Lesser enchantment 600 20pt standard Guild healing potion (x4) 4000 Amulet 5000 Armour 2200 Potion (x2) 5000 260 Ranking expenses Living expenses 615 Amount remaining at 31/12/94 AP 6000

Ranking on adventure

Magical Aptitude	15 16	1			5000		
Whitefire	U O						
Total					5000	No time	
Ranking at the Guild (–)							
Perception	9 10	1			750		
Physical Strength	10 11	1			5000		
Detect Aura	5 6	6	75		450		
Troubadour	0 1	1		100	90	1 week $^{\mathrm{1}}$	150 sp
Grenado	Ŭ 1	1			75	${\sf 3}\ {\sf week}^1$	
Scimitar	Ŭ 2	3			400	7 weeks $^{\mathrm{1}}$	50 sp
Unarmed	ט ט				150	1 week 2	
Shield	Ŭ 1	1			50	${\sf 3}\ {\sf weeks}^2$	10 sp
Sap	U 2	3			250	$7~{ m weeks}^2$	50 sp

Experience remaining

Total

Experience gained on adventure	12500
Experience brought forward	50
Experience spent	12215
Experience remaning	335

Notes

Adventure ended morning of October 9, 1994 AP. Learnt dress appropriately for Rank 1 Troubadour.

11 weeks

7215

The Rices of Spring

Date of Adventure

[1.1.1995 AP] – [24.1.1995 AP]

Other Guild Members in the Party

Nycto	Dark	
Scorcher	Fire	Orc
Sullivan	Illusion	
Lath	Air	
Liessa	Mind	
Berik	Wicca	
Motley	-	Cloud giant
Sabbath	Fire	Orc (piece of shit)

Income and Expenditure (sp)

Surplus amount brought forward		6000
Salvage and payment		10930
Lesser enchantment	600	
20pt standard Guild healing potion (x5)	5000	
Winter Rose (x3)	1500	
Ranking costs	300	
Living expenses	530	
Amount remaining at 31/3/95 AP		9000

Items at the start of the adventure

20pt standard Guild healing potion (x2) Rk 10 waters of healing (x1)

Items lost on adventure
One mana tear destroyed

Endurance loss from Resurection

Endurance	19 18	-1
Ranking at the Guild (–)		

Perception	10 11	1			750		
Endurance	18 19	1			2500		
Endurance	19 20	1			5000		
Speak to Creatures of Darkness	1 4	9	50		450		
Night Vision	3 6	15	100		1500		
Detect Aura	6 9	24	75		1800		
Celestial General Counterspell	0 6	21	100	2100	1995	21 days $^{\mathrm{1}}$	
Celestial Special Counterspell	0 6	21	200	4200	3990	21 days 1	
Blending	3 7	22	50	1100	1045	22 days 2	
Walking Unseen	2 6	18	100	1800	1710	18 days 2	
Troubadour	1 2	2		200	180	${\sf 2}\ {\sf weeks}^1$	300 sp
Spy	0 1	1				1 week 2	
Assassin	0 1	1				1 week 2	
Total					20920	8 weeks	

Experience remaining

Experience gained on adventure	20820
Experience brought forward	335
Experience spent	20920
Experience remaning	235

Notes

Adventure ended on January 24, 1995 AP. Learnt to acrobatics for Rank 2 troubadour. Died once during the adventure.

Rescue of Shaman's Oaughter

Date of Adventure

[1.4.1995 AP] - [9.6.1995 AP]

Christopher Namer Valerie Wiccan Micheal Solar Griffen Pinefeller Mind

Items at the end of the adventure

20pt standard Guild headling potion (x7) Rk 8 Waters of Healing (x2) Rk 6 Waters of Strength (x1)

Income and Expenditure (sp)

Surplus amount brought forward 9000 4793 Salvage and payment Repayment from Berik 2500 Lesser enchantment 600 20pt standard Guild healing potion (x6) 6000 Rank 8 Waters of Healing (x2) 2000 Rank 6 Waters of Strength (x1) 1000 General expenses 155 Amulent of Aquilegius 2880 Ranking costs 1100 Living expenses 208 Amount remaining at 15/12/95 AP 2350

Ranking on Adventure (-)

Horsemanship	2 4	7	125	875	
Lunar	υ 0			200	
Children of the traveller	υ 0			200	
Shadow Wings	3 6	15	250	3750	15 days $^{\mathrm{1}}$
Total				5025	2 weeks 1 day

Ranking at the Guild (-)

Perception	11 12	1		750		
Speak to Creatures of Darkness	4 6	11	50	550		
Night Vision	6 7	7	100	700		
Detect Aura	9 12	33	75	2475		
Scimitar	2 5	12		2600	24 weeks $^{\mathrm{1}}$	500 sp
Main Gauche	4 6	11		2600	22 weeks 2	610 sp
Troubadour	2 3	3			${\sf 2}\ {\sf weeks}^2$	
Whitefire	0 1	1		500	$6~{ m days}^1$	
Blackfire	0 1	1		350	$6\mathrm{days}^2$	
Total				10525	24 weeks 6 days	

Experience remaining

Experience gained on adventure	17220
Experience brought forward	235
Experience spent	15550
Experience remaning	1905

Notes

Arrived back at the Guild on June 9, 1995 AP and finished ranking on December 15, 1995 AP.

Exploring Idensholm (Part 1)

Elf Hobbit

Date of Adventure

[16.12.1995 AP] - [30.12.1995 AP]

Other	Guild	Members	in the	Party
Ouici	Ounu	MICHIDEIS	III till	1 altv

Fenton	Binder
Sabastian	Dark
Pierre	Water

Income and Expenditure (sp)

Surplus amount brought forward	2350
Lesser enchantment	600
Ranking costs	600
Living expenses (middle class)	1050
Amount remaining at 30/6/96 AP	100

Ranking on Adventure

Swimming	2 3	3	125	375		
Total				375	No time	
tanking at the Guild (–)						
Spy	0 1	1		100		
Assassin	0 1	1	250	315		
Shield	1 4	9		350	18 weeks $^{\mathrm{1}}$	290 sp
Rapier	υ1	1		400	3 weeks $^{\mathrm{1}}$	10 sp
Troubadour	2 3	3		500	1 week 2	
Unarmed	0 4	10		2150	$20~\mathrm{weeks}^2$	300 sp
Total				3815	21 weeks	

Experience gained on adventure	3400
Experience brought forward	1905
Experience spent	4190
Experience remaning	1115

Exploring Ildrisholm (Part II)

Date of Adventure

[1.7.1996 AP] - [25.7.1996 AP]

Other Guild Members in the Party Income and Expenditure (sp)

Sabastian	Dark	Hobbit	Surplus amount brought forward	100
Wheb	-	Female human	Salvage and payment	3155
Christopher	Ice		Lesser enchantment	600
Zedekias	Air	Elf	Fungus juice	600
Athelstan	Earth		Rank 8 Waters of Healing	200
			Rank 5 Waters of Strength	500
			Amount remaining at July 26, 1996 AP	1355

Ranking on Adventure

Perception	12 13	1		750	
Endurance	20 21	1		2500	
Swimming	3 4	4	125	500	
Horsemanship	4 5	5	125	625	
Total				4375	No time

Experience gained on adventure	6900
Experience brought forward	1115
Experience spent	4375
Experience remaning	3640

Exploring Ideisholm (Part III)

Date of Adventure

[26.7.1996 AP] - [30.9.1996 AP]

Other Guild Members in the Party

Zedikias	Air	
Tulip	Earth	Elf
Uzi	E&E	Orc
Kazak	Earth	Dwarf

Income and Expenditure (sp)

Surplus amount brought forward		1355
Remove curse	3600	
Amount remaining at September 30, 1996 AP		-2245

Ranking at the Guild (-)

Physical Strength	11 12	1	5000	
Distiller	U 0		250	8 weeks $^{\mathrm{1}}$
Distiller	0 1	1	100	1 week $^{\mathrm{1}}$
Troubadour	3 4	4	1050	4 weeks $^{ m 1}$
Merchant	υ 0		300	8 weeks 2
Spy	1 3	5	2000	$5~\mathrm{weeks}^2$
Total			8700	13 weeks

Experience remaining

Experience gained on adventure	8300
Experience brought forward	3640
Experience spent	8700
Experience remaning	3240

Notes

Learn Simulate Emotions, Dress Appropriately, Acrobatics, Act out parody and Dance for Ranks 0, 1, 2, 3 and 4 Troubadour respectively.

Oragon Court of Ambra

Date of Adventure

Thaw 8, 797 WK [8.10.797 WK] – Thaw 12, 797 WK [12.10.797 WK]

Other Guild Members in the Party

Income and Expenditure (sp)

Kate	E&E		Cash on adventure		5850
Kam	Mind		Ranking costs	270	
Kryan	Illusion		Living expenses	335	
Galand	Illusion	Elf	Amount remaining at Thaw 12, 797 WK		3000

Ranking at the Guild (THAW 13, 797 WK – BLOSSOM 30, 797 WK)

Perception	13 14	1		750		
Physical Strength	12 13	1		5000		
Flying	0 6	21	125	2625		
Merchant	0 1	1			1 week 1	
Sap	2 3	3		250	$6\ weeks^1$	90 sp
Grenado	1 2	2		75	4 weeks $^{\mathrm{1}}$	40 sp
Tulwar	υ3	6		800	$7~{ m weeks}^2$	140 sp
Tulwar	3 4	4			$4~{\rm weeks}^2$	
Total				9500	11 weeks	

Experience gained on adventure	15550
Experience brought forward	3240
Experience spent	9500
Experience remaning	9290

Necromancer Bash

Date of Adventure

Meadow 7, 798 WK [7.1.798 WK] – Meadow 13, 798 WK [13.1.798 WK]

Other Guild Members in the Party

Christopher Ice Scratch E&E

Income and Expenditure (sp)

Surplus amount brought forward		3000
Cash on adventure		2000
Ranking costs	160	
Living expenses	240	
Amount remaining at Meadow 13, 798 WK		4600

Ranking at the Guild (Meadow 14, 798 WK – Breeze 24, 798 WK)

Blackfire Purification	1 8 3 4	35 4	350 200	1 800	760	$35 ext{ days}^1$ $28 ext{ days}^2$	
Tulwar Distiller	3 4 1 3	4 5	125		200 625	4 weeks ¹ 5 weeks ²	160 sp
Total				1	.3835	10 weeks	

Experience remaining

Experience gained on adventure	9250
Experience brought forward	9290
Experience spent	13835
Experience remaning	4705

Notes

Experience is 4000 from the adventure plus 5250 from scribe notes.

Warlord of Mars

Date of Adventure

Fruit 1, 798 WK [1.4.798 WK] – Vintage 11, 798 WK [11.6.798 WK]

Other Guild Members in the Party

Phaeton	Solar
Hargen	-
Ghenghis	Fire
Villa	E & E
Grendal	Mind

Income and Expenditure (sp)

Surplus amount brought forward		4600
Cash on adventure		13000
Income from distilling		2000
Ranking costs	4510	
Expenses	4000	
Amount remaining at Vintage 11 708 WK		11090

Ranking at the Guild up to 5.4.801~WK~(148~weeks)~(Vintage~12,798~WK-Fruit~16,800~WK)

Pathetic Meathead Lunatic

Perception	14 15	1	750		
Distiller	3 6	15	3150	15 weeks $^{\mathrm{1}}$	
Grenado	2 4	7	250	14 weeks $^{\mathrm{1}}$	250 sp
Rapier	1 7	27	3600	38 weeks $^{\mathrm{1}}$	1,390 sp
Main Gauche	6 7	7	3000	14 weeks 1	490 sp
Unarmed	4 6	11	2200	22 weeks 2	610 sp
Dagger	4 6	11	1100	22 weeks 2	610 sp
Tulwar	4 6	11	4500	22 weeks 2	610 sp
Cestus	υ5	15	820	$30~\mathrm{weeks}^2$	550 sp
Total			19370	96 weeks	

Experience remaining

Experience gained on adventure	17050
Experience brought forward	4705
Experience spent	19370
Experience remaning	2385

Notes

Gained pact with Hades. Ranking up to end of 800 WK.

Desert Spring 1

Date of Adventure

Harvest 5, 801 WK [5.5.801 WK] – Vintage 23, 801 WK [23.6.801 WK]

Other Guild Members in the Party

Income and Expenditure (sp)

Belladona	Dark	Elf
Uzi Urksome	E&E	Orc

Surplus amount brought forward	11090
Cash on adventure	2000
Income from distilling	500
Expenses	8200
Amount remaining at 23/6/801 WK	5390

Ranking at the Guild (VINTAGE 24, 801 WK – FROST 28, 801 WK)

Perception	15 16	1	750
Mechanician	0 1	1	250 1 week $^{\mathrm{1}}$
Merchant	1 2	2	300 2 weeks $^{\mathrm{1}}$
Thief	1 2	2	525 2 weeks^1
Total			1825 5 weeks

Experience gained on adventure	2000
Experience brought forward	2385
Experience spent	1825
Experience remaning	2560

Finding Finglos

Date of Adventure

Meadow 1, 802 WK [1.1.802 WK] – Meadow 27, 802 WK [27.1.802 WK]

Other Guild Members in the Party

Sharp Rogue Cook

Alaren Lots
Eryth Barbarian
Alaren Lots

Gorthar Ranger Drow

Ranking at the Guild (Meadow 28, 802 WK – Breeze 3, 802 WK)

Alchemist	1 2	2	1200	$2~{\sf week}^1$	
Merchant	2 3	3	850	$3\ weeks^1$	
Mechanician	1 2	2	300	$2 { m week}^2$	
Thief	2 3	3	1175	$3 \mathrm{weeks}^2$	
Total			3525	5 weeks	

Experience remaining

Experience gained on adventure	7950
Experience brought forward	2560
Experience spent	3525
Experience remaning	6985

Notes

Experience from D&D 6627 * 1.2 = 7252.

Reclaiming Westkeep

Date of Adventure

Breeze 3, 802 WK [3.3.802 WK] – Breeze 30, 802 WK [30.3.802 WK]

Other Guild Members in the Party

Alaren Lots
Eryth Barbarian
Alaren Lots

Gorthar Ranger Drow

At end of adventure (Beltane 802 WK)

Night Vision	7 10	27	100	2700	
Speak to Creatures of Darkness	6 10	34	50	1700	
Detect Aura	12 16	58	75	4350	
Total				8750 No time	

Experience remaining

Experience gained on adventure	8760
Experience brought forward	6985
Experience spent	8750
Experience remaning	6995

Notes

Experience from D&D 7300 * 1.2 = 8760.

A Jaunt Across The Planes

Date of Adventure

Fruit 1, 802 WK [1.4.802 WK] – Seedtime 30, 802 WK [30.11.802 WK]

Other Guild Members in the Party

Sharp Rogue Cook Gelain Sorceror Telthas Cleric Turf Bard Elf Eryth Barbarian Brull Cleric Dwarf Druid Half-Elf Eirien Lila

Mad

Sorceror

Experience remaining

Experience gained on adventure 53145 Experience brought forward 6995 Experience spent Experience remaning 60140

Notes

Experience from D&D 44290 * 1.2 = 53148.

Desert Spring 11

Date of Adventure

Meadow 1, 803 WK [1.1.803 WK] – Heat 29, 803 WK [29.2.803 WK]

Other Guild Members in the Party

Income and Expenditure (sp)

	•			
Tulip	Earth	Elf	Surplus amount brought forward	5390
Uzi Urksome	E&E	Orc	Cash on adventure	2000
			Training	3310
			Expenses	80
			Amount remaining at 30.3.803 WK	4000

Ranking at the Guild (HEAT 30, 803 WK – HEAT 9, 804 WK)

Perception	16 17	1			750		
Physical Strength	13 14	1			5000		
Manual Dexturity	18 19	1			5000		
Agility	19 20	1			5000		
Magical Aptitude	16 17	1			5000		
Villpower	18 19	1			5000		
Endurance	21 22	1			2500		
atigue	21 22	1			2500		
Alchemist	2 4	7			7000	$7~{ m weeks}^1$	
Mechanician	2 4	7			4100	$7 \mathrm{weeks}^2$	
Spy	3 4	4			2400	4 weeks ¹	
Merchant	3 4	4			1400	$4~{ m weeks}^2$	
Distiller	6 7	7		1850	1665	$7~{ m weeks}^1$	1050sp
Climbing	1 3	5	125		625	$5~\mathrm{weeks}^2$	
Stealth	2 3	3	500		1500	$3~{ m weeks}^2$	
Rapier	7 8	8			4000	16 weeks $^{\mathrm{1}}$	640sp
Main Gauche	7 8	8			3000	16 weeks 2	640sp
Гulwar	6 7	7			3000	14 weeks $^{\mathrm{1}}$	490sp
Scimitar	5 6	6			1500	12 weeks 2	360sp
- otal					60940	49 weeks	

Experience gained on adventure	6000
Experience brought forward	60140
Experience spent	60940
Experience remaning	5200

Linding The Flensers

Date of Adventure

Breeze 1, 806 WK [1.3.806 WK] - Breeze 8, 806 WK [8.3.806 WK]

Other Guild Members in the Party

Fizzgig Enchanter Uzi Enchanter Belladona Fire Sebastian Dark

Income and Expenditure (sp)

Surplus amount brought forward		4000
Cash on adventure		13750
Phial of Rage	500	
Training	2460	
Expenses	390	
Amount remaining at 30.3.803 WK		14400

Ranking at the Guild (Breeze 9, 806 WK – Ice 30, 806 WK)

Tulwar Scimitar	7 8 6 7	8 7			3000 3000	16 weeks 1 14 weeks 2	640sp 490sp
Distiller	7 8	8		2500	2250	8 weeks $^{\mathrm{1}}$	1200sp
Wall of Starlight	0 1	1	150	150	135	1 ${\sf day}^1$	
Wall of Darkness	0 1	1	150	150	135	1 day^1	
Light	0 6	21	50	1050	945	21 days $^{\mathrm{1}}$	
Healing	0 3	6	200		1200	$6\ days^1$	
Purification	4 5	5	200	1000	900	$35~\mathrm{days}^2$	
Total					11565	29 weeks	

Experience gained on adventure	9750
Experience brought forward	5200
Experience spent	11565
Experience remaning	3385

Linding the Carthmind

Date of Adventure

Thaw 1, 806 WK [1.10.806 WK] – Thaw 21, 806 WK [21.10.806 WK]

Other Guild Members in the Party

Ty Trident Air Belladona Fire Sabastian Dark Arkham Mind

Income and Expenditure (sp)

Surplus amount brought forward		14400
Training	4210	
Amount remaining at 30.12.806 WK		10190

Ranking on Adventure (THAW 22, 806 WK – BLOSSOM 12, 806 WK)

Shadow Wings	6 8	15	250	3750 15 days ¹
Alchemist	4 5	5		5500 5 weeks ¹
Total				9250 7 weeks 1 day

Ranking at the Guild (Blossom 12, 806 WK – Thaw 8, 808 WK)

Perception	17 18	1			750		
Shadow Wings	8 10	19	250		4750	19 days $^{\mathrm{1}}$	
Light	6 10	34	50	1700	1615	$34~\mathrm{days}^2$	
Brewer	U 0				250	8 weeks $^{\mathrm{1}}$	
Brewer	0 4	10			1300	10 weeks 1	
Glassblower	υ ο				250	8 weeks 2	
Glassblower	0 4	10			1300	10 weeks 2	
Scimitar	7 8	8			3000	$16~\mathrm{weeks}^2$	640sp
Charcoaler	U 0				250	8 weeks $^{\mathrm{1}}$	
Cooper	υ ο				250	8 weeks 2	
Dagger	6 9	24			8500	48 weeks $^{\mathrm{1}}$	1940sp
Main Gauche	8 10	19			7000	$38~{ m weeks}^2$	1630sp
Total					29215	94 weeks 6 days	

Experience remaining

Experience gained on adventure	38900
Experience brought forward	3385
Experience spent	38465
Experience remaning	3820

Notes

Add extra 20,000 (out of 60,000) EP for GMing.

Little Big Plane

Date of Adventure

Meadow 1, 809 WK [1.1.809 WK] – Meadow 7, 809 WK [7.1.809 WK]

Ranking at the Guild (Meadow 8, 809 WK – Heat 13, 809 WK)

Charcoaler	0 2	3	$3 weeks^1$
Cooper	0 2	3	$3~{\sf weeks}^2$
Assassin	1 2	2	2 weeks ¹
Total			0 5 weeks

Experience remaining

Experience gained on adventure	1000
Experience brought forward	3820
Experience spent	0
Experience remaning	4820

Notes

Got 1000 out of 25,000 EP.

Brastor Banditos

Date of Adventure

Ice 1, 810 WK [1.9.810 WK] – Ice 7, 810 WK [7.9.810 WK]

Ranking at the Guild (ICE 8, 810 WK – Thaw 12, 810 WK)

Charcoaler	0 2	3	250 3 weeks 1
Cooper	0 2	3	250 3 weeks ²
Assassin	1 2	2	750 2 weeks ¹
Total			1250 5 weeks

Experience gained on adventure	7500
Experience brought forward	4820
Experience spent	1250
Experience remaning	11070

Spy Game

Date of Adventure

 $Meadow\ 1,\,816\ WK\ [1.1.816\ WK]-Blossom\ 30,\,818\ WK\ [30.12.818\ WK]$

Emmitsburg (Beltane 819 WK - Snow 26, 819 WK)

Perception	18 19	1			750	
Endurance	22 21	-1			2500	
Endurance	21 22	1				
Shadow Wings	10 11	11	250		2750	11 days $^{\mathrm{1}}$
Ask The Dead	0 6	21	150		1500	21 days $^{\mathrm{1}}$
Healing	3 6	15	200		3000	$30~\mathrm{days}^2$
Shadow Form	6 9	24	150	3600	3240	24 days $^{\mathrm{1}}$
Flying	6 8	15	125		1875	
Merchant	4 5	5			2200	5 weeks ¹
Mechanician	4 5	5			3900	$5~{\sf week}^2$
Distiller	8 9	9			3200	9 weeks $^{\mathrm{1}}$
Troubadour	4 5	5			1450	5 $week^2$
Spy	4 8	26		23600	11800	26 weeks 0
Total					38165	34 weeks

Experience remaining

Experience gained on adventure	27100
Experience brought forward	11070
Experience spent	38165
Experience remaning	5

Notes

Spy cost 50% of normal EP. Died once during the game. Additional 2100 EP from Segate Times (from 3410 EP total). You now have rank 3 in Ritual of Rune Portals. You have a spell which allows you to cast it and open a doorway thru an enchanted wall 'but not bound'. You understand so much.

The Creampuff Carnapping Caper

Date of Adventure

Meadow 1, 820 WK [1.1.820 WK] - Fruit 2, 820 WK [2.4.820 WK]

Ranking on Adventure (FRUIT 3, 820 WK)

Stealth	3 5	9	500		4500	
Total					4500	No time
n Brastor mid adventure (MEA	ADOW 1, 820 WK – MEADOW 29,	820 WF	()			
Thief	3 4	4			2000	4 weeks $^{\mathrm{1}}$
Assassin	2 3	3			1700	$3\mathrm{weeks}^2$
Total					3700	4 weeks
Emmitsburg (FRUIT 3, 820 WK	- Blossom 22, 820 WK)					
Perception	19 20	1			750	
Courtier	υ 0				250	8 weeks ¹
Vinter	υ 0				250	8 weeks ¹
Navigator	υ 0				400	8 weeks 2
Astrologer	υ 0				400	8 weeks 2
Astrologer	0 1				150	1 weeks $^{\mathrm{1}}$
Courtier	0 3				800	6 weeks ¹
Assassin	3 4	4			2900	4 weeks ²
Astrologer	1 2	2			500	2 weeks^2
Navigator	0 2	3			550	3 weeks^1
Vinter	0 2	3			250	$3 \mathrm{weeks}^2$
Blackfire	8 10	19	350		6650	19 days 1
Shadow Form	9 14	60	150	9000	8100	60 days $^{\mathrm{1}}$
Darkness	11 16	70	75	5250	4725	70 days 2

Experience remaining

Total

Experience gained on adventure	40000
Experience brought forward	5
Experience spent	34875
Experience remaning	5130

Notes

Use 40000 from a total 70000 EP.

26675

37 weeks 2 days

A Recipe for Oanger

Date of Adventure

Meadow 29, 821 WK [29.1.821 WK] – Breeze 2, 821 WK [2.3.821 WK]

Extract of Hobbit (Breeze 3, 821 WK)

Manual Dexturity	19 22	3
Agility	20 21	1
Willpower	19 20	1

After adventure (Breeze 3, 821 WK - Breeze 10, 822 WK)

Detect Aura	16 19	54	75		4050	
Stealth	5 8	21	500		10500	
Mechanician	5 6	6				$6~{ m week}^1$
Courtier	3 4	4			950	4 weeks $^{\mathrm{1}}$
Alchemist	5 7	13				13 weeks 2
Shadow Form	14 18	66	150		9900	$66~\mathrm{days}^1$
Purification	5 10	40	200	8000	7200	$40~\mathrm{weeks}^2$
Physical Strength	14 15	1			5000	
Perception	20 21	1			750	
Endurance	22 23	1			2500	
Fatigue	22 23	1			2500	
Total					43350	53 weeks

Experience remaining

Experience gained on adventure	42000
Experience brought forward	5130
Experience spent	43350
Experience remaning	3780

Notes

Gain 1 rank in Mechancian and 2 ranks in Alchemy for no EP. Took potion to reduce age by 18 years. Take Extract of Hobbit [+3 MD, +1 AG, +1 WP, Infravision].

Kidnappers!

Date of Adventure

Seedtime 2, 822 WK [2.11.822 WK] – Seedtime 13, 822 WK [13.11.822 WK]

Other Guild Members in the Party

Uzi E&E Mayhem Celestial

Ranking in Emmitsburg (Seedtime 14, 822 WK – Fruit 23, 823 WK)

Endurance	23 24	1			2500	
Strength of Darkness	0 6	21	200	4200	3780	21 days $^{ m 1}$
Healing	6 10	34	200	6800	6120	34 days $^{\mathrm{1}}$
Purification	10 12	23	200	4600	4140	23 weeks^2
Total					16540	23 weeks

More time in Emmitsburg (FRUIT 23, 823 WK – THAW 30, 823 WK)

Strength of Darkness	6 9	24	200	4800	4320	25 days $^{ m 1}$
Purification	12 14	27	200	5400	4860	27 weeks^2
Total					9180	27 weeks

More time in Emmitsburg (Thaw 30, 823 WK – Blossom 5, 823 WK)

Glassblower	4 5	5	950	5 weeks 1 5 weeks 2
Brewer	4 5	5	950	
Total			1900	5 weeks

Experience gained on adventure	25000
Experience brought forward	3780
Experience spent	27620
Experience remaning	1160