# Darius Jedburgh



| Name Jedburgh            | PS 21              | <sup>MD</sup> 20     | <sup>AG</sup> 25 | MA 6               | <sup>WP</sup> 18           | <sup>EN</sup> 24 |
|--------------------------|--------------------|----------------------|------------------|--------------------|----------------------------|------------------|
| Race Human               | Sex Male           | <sup>HT</sup> 6'2"   | WT 200 lb        | <sup>PB</sup> 18   | <sup>PC</sup> 25           | FT 23            |
| Aspect Summer Stars Fire |                    | <sup>Birth</sup> 7th |                  | Date Spring 808 WK |                            |                  |
| S.Status Gentlefolk      | Hand Ambidexteriou | JS                   | Coll. Namer      |                    | <sup>EP</sup> 319685 [495] |                  |

| Rk | Skill              |
|----|--------------------|
| 8  | Horsemanship       |
| 7  | Warrior            |
| 7  | Ranger             |
| 6  | Spy                |
| 4  | Healer             |
| 4  | Climbing           |
| 4  | Military Scientist |
| 4  | Flying             |
| 4  | Swimming           |
| 3  | Stealth            |
| 2  | Armourer           |
| 2  | Weaponsmith        |
| 1  | Prowess            |
| Rk | Language           |
| 9  | Common (literate)  |
| 5  | Thari              |

4

Dwarven Elven

| Rk | Weapon          |
|----|-----------------|
| 10 | Unarmed         |
| 9  | Glaive          |
| 8  | Dagger          |
| 7  | Hand and a half |
| 5  | Crossbow        |
| 4  | Quarterstaff    |
| 4  | Composite bow   |
| 4  | Great axe       |
| 4  | Broadsword      |
| 4  | Shield          |
| 2  | Grenado         |
| 2  | Tulwar          |
| 2  | Scimitar        |
| 2  | Heavy crossbow  |
| 2  | Cestus          |
| 2  | Long bow        |
| 2  | Battle Axe      |
| 2  | Short bow       |
| 2  | Sabre           |
| 1  | Javelin         |
| 1  | Mace            |
| 1  | Spear           |
| 1  | Estoc           |

| Rk | Talents      | Ref |
|----|--------------|-----|
| 5  | Night Vision | T-2 |
| 8  | Resist Pain  | T-1 |
| 15 | Detect Aura  | T-1 |
| 0  | Expel Magic  | T-2 |
| 0  | Quick Cast   | T-3 |

| Rk | Spells                          | Ref  |
|----|---------------------------------|------|
| 6  | Air Special Counterspell        | G-SC |
| 0  | Air General Counterspell        | G-GC |
| 0  | Bardic General Counterspell     | G-GC |
| 0  | Bardic Special Counterspell     | G-SC |
| 0  | Binder General Counterspell     | G-GC |
| 0  | Binder Special Counterspell     | G-SC |
| 6  | Celestial Special Counterspell  | G-SC |
| 6  | Celestial General Counterspell  | G-GC |
| 0  | Earth Special Counterspell      | G-SC |
| 0  | Earth General Counterspell      | G-GC |
| 6  | Enchanter General Counterspell  | G-GC |
| 6  | Enchanter Special Counterspell  | G-SC |
| 6  | Fire General Counterspell       | G-GC |
| 6  | Fire Special Counterspell       | G-SC |
| 0  | Summoner Special Counterspell   | G-SC |
| 0  | Summoner General Counterspell   | G-GC |
| 0  | Ice Special Counterspell        | G-SC |
| 0  | Ice General Counterspell        | G-GC |
| 0  | Illusion General Counterspell   | G-GC |
| 0  | Illusion Special Counterspell   | G-SC |
| 6  | Mind General Counterspell       | G-GC |
| 6  | Mind Special Counterspell       | G-SC |
| 0  | Namer Special Counterspell      | G-SC |
| 0  | Namer General Counterspell      | G-GC |
| 6  | Banishment                      | S-2  |
| 7  | Name Change                     | S-20 |
| 6  | Necro Special Counterspell      | G-SC |
| 6  | Necro General Counterspell      | G-GC |
| 0  | Rune General Counterspell       | G-GC |
| 0  | Rune Special Counterspell       | G-SC |
| 0  | Water General Counterspell      | G-GC |
| 0  | Water Special Counterspell      | G-SC |
| 6  | Witchcraft General Counterspell | G-GC |
| 6  | Witchcraft Special Counterspell | G-SC |

| Rk | Rituals      | Ref |
|----|--------------|-----|
| 15 | Purification | Q-0 |
| 0  | Dissipation  | Q-1 |
| 6  | Divination   | R-1 |

# Life before the Guild

#### **Date of Adventure**

March 11, 1970 AP [11.3.1970 AP] – August 31, 1992 AP [31.8.1992 AP]

| Physical Strength                       | 16       |   |     |      |         |
|---|----------|---|-----|------|---------|
| Manual Dexturity                        | 16<br>17 |   |     |      |         |
| Agility                                 | 19       |   |     |      |         |
| Magical Aptitude                        | 5        |   |     |      |         |
| Willpower                               | 15       |   |     |      |         |
| Endurance                               | 19       |   |     |      |         |
| Other Statistics (MARCH 11, 1970 AP)    |          |   |     |      |         |
| Perception                              | 5        |   |     |      |         |
| Fatigue                                 | 21       |   |     |      |         |
| Physical Beauty                         | 18       |   |     |      |         |
| Languages (17) (MARCH 11, 1970 AP)      |          |   |     |      |         |
| Common (literate)                       | 9        |   |     |      |         |
| Elven                                   | 4        |   |     |      |         |
| Dwarven                                 | 4        |   |     |      |         |
| Gentlefolk (1015) (MARCH 11, 1970 AP)   |          |   |     |      |         |
| Horsemanship                            | 0 2      | 3 | 125 | 375  |         |
| Swimming                                | 0 1      | 1 | 125 | 125  |         |
| Stealth                                 | 0 1      | 1 | 500 | 500  |         |
| Total                                   |          |   |     | 1000 | No time |
| Non mage (6000) (MARCH 11, 1970 AP)     |          |   |     |      |         |
| Perception                              | 5 8      | 3 |     | 2500 |         |
| Broadsword                              | U 2      | 3 |     | 200  |         |
| Crossbow                                | U 1      | 1 |     | 200  |         |
| Dagger                                  | U 1      | 1 |     | 50   |         |
| Military Scientist                      | Ŭ 2      | 3 |     | 775  |         |
| Weaponsmith                             | U 1      | 1 |     | 900  |         |
| Perception                              | 8 9      | 1 |     | 750  |         |
| Horsemanship                            | 2 3      | 3 | 125 | 375  |         |
| Swimming                                | 1 2      | 2 | 125 | 250  |         |
| Total                                   |          |   |     | 6000 | No time |
| Extra from non mage (500) (MARCH 11, 19 | 70 AP)   |   |     |      |         |
| Broadsword                              | 2 3      | 3 |     | 200  |         |
| Crossbow                                | 1 2      | 2 |     | 200  |         |
| Shield                                  | Ŭ 2      | 3 |     | 100  |         |
| Total                                   |          |   |     | 500  | No time |
| Final extra (90) (MARCH 11, 1970 AP)    |          |   |     |      |         |
| Dagger                                  | 1 2      | 2 |     | 50   |         |
|   |          |   |     |      | No time |

### Orc Slayer

#### **Date of Adventure**

September 1, 1992 AP [1.9.1992 AP] – October 22, 1992 AP [22.10.1992 AP]

| Other | Guild | Member   | rs in 1 | the P  | artv |
|-------|-------|----------|---------|--------|------|
| Other | Junu  | TATCHING |         | 1110 1 | arty |

#### **Income and Expenditure (sp)**

| Uraagh   | -      | Orc               | Salvage and payment                          |       | 28590 |
|----------|--------|-------------------|--|-------|-------|
| Kilroy   | Rune   |                   | Salvage from Brastor                         |       | 900   |
| Ishamael | Dark   |                   | Loan from Guild for Invested Starlight wings |       | 7500  |
| Antonio  | Air    |                   | Lesser enchantment                           | 600   |       |
| Torinsin | Rune   |                   | Horse  | 700   |       |
| Bragen   | Earth  |                   | Resurrection and eye regeration              | 10100 |       |
| Liessa   | Mind   |                   | Tresspass fine                               | 1000  |       |
| Karys    | Binder | Elf, with Bob and | Learning costs                               | 4880  |       |
|          |        | Kate              | Improved platemail                           | 2800  |       |
|          |        |                   | Invested Starlight wings (3 x Rk 20)         | 7500  |       |
|          |        |                   | Invested Quickness (used during adventure)   | 3000  |       |
|          |        |                   | Amount remaining at 31/3/94 AP               |       | 6410  |

#### Endurance loss from Resurection (October 23, 1992 AP)

| Endurance | 19 18 | -1 |
|-----------|-------|----|
|-----------|-------|----|

#### Ranking during adventure (OCTOBER 23, 1992 AP)

| Perception        | 9 10  | 1 | 750  |
|-------------------|-------|---|------|
| Endurance         | 18 19 | 1 | 2500 |
| Physical Strength | 16 17 | 1 | 5000 |

Total 8250 No time

#### Ranking at the Guild (OCTOBER 23, 1992 AP - MARCH 13, 1994 AP)

| Total           |     |    |      | 16245 | 72 weeks                 |        |
|-----------------|-----|----|------|-------|--------------------------|--------|
| Spy             | 0 3 | 6  | 2200 | 1980  | $6 \text{ weeks}^2$      | 900 sp |
| Healer          | 0 2 | 3  | 2000 | 1800  | 3 weeks <sup>2</sup>     | 900 sp |
| Ranger          | 0 2 | 3  | 2700 | 2430  | 6 weeks <sup>2</sup>     | 450 sp |
| Weaponsmith     | 1 2 | 2  | 800  | 720   | 2 weeks <sup>2</sup>     | 300 sp |
| Spy             | υ ο |    | 500  | 450   | 8 weeks <sup>2</sup>     | 150 sp |
| Healer          | υ ο |    | 1000 | 900   | 8 weeks <sup>2</sup>     | 150 sp |
| Ranger          | υ ο |    | 600  | 540   | 8 weeks <sup>2</sup>     | 150 sp |
| Battle Axe      | υ 0 |    |      | 75    | 1 week <sup>2</sup>      |        |
| Sabre           | υ ο |    |      | 150   | 1 week <sup>2</sup>      |        |
| Shield          | 2 4 | 7  |      | 300   | 14 weeks <sup>2</sup>    | 250 sp |
| Dagger          | 2 4 | 7  |      | 300   | 14 weeks $^2$            | 250 sp |
| Broadsword      | 3 4 | 4  |      | 400   | 8 weeks <sup>1</sup>     | 160 sp |
| Unarmed         | U 4 | 10 |      | 2300  | 21 weeks $^{\mathrm{1}}$ | 310 sp |
| Hand and a half | υ 6 | 21 |      | 3900  | 43 weeks $^{\mathrm{1}}$ | 910 sp |
|                 |     |    |      |       |                          |        |

#### **Experience remaining**

| Experience gained on adventure | 24500 |
|--------------------------------|-------|
| Experience brought forward     | 0     |
| Experience spent               | 24495 |
| Experience remaning            | 5     |

#### Notes

Jedburgh died once during the adventure. Arrived back at the Guild 22 October 1992. He specialized in plains for Rank 3 Ranger.

### Arabia and Back

#### **Date of Adventure**

April 1, 1994 AP [1.4.1994 AP] – April 28, 1994 AP [28.4.1994 AP]

#### **Other Guild Members in the Party**

# Engleton Namer Logan E & E Dalran E & E Saydar Necro Methusalar Air Shernon Necro

#### **Income and Expenditure (sp)**

| Surplus amount brought forward    |      | 6410  |
|-----------------------------------|------|-------|
| Salvage and payment               |      | 30624 |
| Lesser enchantment                | 600  |       |
| Improved leather                  | 320  |       |
| Scimitar                          | 1200 |       |
| Giant bracer                      | 4000 |       |
| Potion of Earth Running           | 2400 |       |
| Potion of Trollskin               | 3000 |       |
| Rk 15 Greater enchantment (Logan) | 1000 |       |
| 20 pt Guild standard healing (x7) | 7000 |       |
| Silvered hand and a half          | 740  |       |
| Ranking costs                     | 950  |       |
| Repay Guild                       | 7500 |       |
| Orphans fund                      | 24   |       |
| Amount remaining at 31/6/94 AP    |      | 8300  |

#### Ranking at the Guild (APRIL 29, 1994 AP – JUNE 23, 1994 AP)

| Perception<br>Endurance<br>Fatigue<br>Physical Strength | 10 11<br>19 20<br>21 22<br>17 18 | 1<br>1<br>1 |
|---|----------------------------------|-------------|
| Healer  | 2 3                              | 3           |
| Military Scientist                                      | 2 3                              | 3           |
| Mace  | υ 0                              |             |
| Scimitar  | υ 0                              |             |
| Battle Axe  | 0 2                              | 3           |
| Quarterstaff  | υ 0                              |             |
| Spear   | υ ο                              |             |
| Total   |                                  |             |

Orc

|      | 750   |                          |        |
|------|-------|--------------------------|--------|
|      | 5000  |                          |        |
|      | 2500  |                          |        |
|      | 5000  |                          |        |
| 3500 | 3150  | ${\sf 3}\ {\sf weeks}^1$ | 450 sp |
| 950  | 855   | $3\ weeks^1$             | 450 sp |
|      | 50    | 1 week $^{\mathrm{1}}$   |        |
|      | 100   | 1 week $^{\mathrm{1}}$   |        |
|      | 225   | $6~{ m weeks}^2$         | 50 sp  |
|      | 75    | 1 week $^2$              |        |
|      | 100   | $1~{ m week}^2$          |        |
|      | 17805 | 8 weeks                  |        |

#### **Experience remaining**

| Experience gained on adventure | 18895 |
|--------------------------------|-------|
| Experience brought forward     | 5     |
| Experience spent               | 17805 |
| Experience remaning            | 1095  |

#### Notes

Arrived back at the Guild April 28 1994 AP.

# Exploring the Lastness of Giruyllan

#### **Date of Adventure**

July 1, 1994 AP [1.7.1994 AP] - August 8, 1994 AP [8.8.1994 AP]

#### Other Guild Members in the Party

| Tharkûn     | Mind  | Dwarf     |
|-------------|-------|-----------|
| Billy Ruben | Mind  | Dwarf     |
| Stein       | Earth | Dwarf     |
| Mitothin    | Necro | Elf       |
| Scab        | Wicca | Orc       |
| Jaundice    | Fire  | Were wolf |

#### Items at start of the adventure

20 pt Guild standard healing potion (x5) Trollskin potion Earth running potion

#### **Income and Expenditure (sp)**

| Surplus amount brought forward     |      | 8300  |
|------------------------------------|------|-------|
| Salvage                            |      | 13605 |
| Sale of giant bracer               |      | 4000  |
| Sale of scimitar                   |      | 1500  |
| Rk 11 Greater enchantment (Philip) | 2000 |       |
| Lesser enchantment                 | 600  |       |
| Troll dust                         | 500  |       |
| Tyne nuts                          | 25   |       |
| Green Water Healing Potion (x2)    | 700  |       |
| Ranking costs                      | 1060 |       |
| Expenses                           | 120  |       |
| Amount remaining at 11/11/94 AP    |      | 22400 |

#### Ranking at the Guild (August 9, 1994 AP – November 8, 1994 AP)

| Total            |       |   |      | 17600 | 13 weeks              |        |
|------------------|-------|---|------|-------|-----------------------|--------|
| Hand and a half  | 6 7   | 7 |      |       | 9 weeks <sup>2</sup>  |        |
| Healer           | 3 4   | 4 | 5800 | 5220  | 4 weeks <sup>2</sup>  | 600 sp |
| Armourer         | U 2   | 3 | 1700 | 1530  | 11 weeks <sup>1</sup> | 450 sp |
| Scimitar         | 0 1   | 1 |      | 100   | 2 weeks <sup>1</sup>  | 10 sp  |
| Manual Dexturity | 17 18 | 1 |      | 5000  |                       |        |
| Endurance        | 20 21 | 1 |      | 2500  |                       |        |
| Fatigue          | 22 23 | 1 |      | 2500  |                       |        |
| Perception       | 11 12 | 1 |      | 750   |                       |        |
|                  |       |   |      |       |                       |        |

#### Experience remaining

| Experience gained on adventure | 21350 |
|--------------------------------|-------|
| Experience brought forward     | 1095  |
| Experience spent               | 17600 |
| Experience remaning            | 4845  |

#### Notes

Arrived back at the Guild August 8 1994 AP. Ranking up to November 11 1994 AP (92 days).

# Rescue at hob's Dell

#### **Date of Adventure**

November 11, 1994 AP [11.11.1994 AP] – November 11, 1994 AP [11.11.1994 AP]

| Other | Guild | Mem | bers iı | n the | Party |
|-------|-------|-----|---------|-------|-------|
|-------|-------|-----|---------|-------|-------|

| Lath    | Air      |
|---------|----------|
| Tempest | Air      |
| Tussock | Air      |
| Morgan  | Dark     |
| Logan   | E & E    |
| One     | Illusion |

#### Items at endof the adventure

20 pt Guild standard healing potion (x5) Trollskin potion

Earth running potion

#### **Income and Expenditure (sp)**

| Surplus amount brought forward  |     | 22400 |
|---------------------------------|-----|-------|
| Salvage                         |     | 2500  |
| Ranking costs                   | 540 |       |
| Living expenses                 | 360 |       |
| Amount remaining at 11/11/94 AP |     | 24000 |

#### Ranking at the Guild (November 12, 1994 AP – January 1, 1995 AP)

| Perception<br>Endurance | 12 13<br>21 22 | 1<br>1 | 750<br>2500 |                          |
|-------------------------|----------------|--------|-------------|--------------------------|
| Scimitar                | 1 2            | 2      | 200         | 4 weeks $^{\mathrm{1}}$  |
| Cestus                  | Ŭ 1            | 1      | 70          | ${\sf 3}\ {\sf weeks}^1$ |
| Hand and a half         | 6 7            | 7      | 2000        | 5 weeks $^2$             |
| Estoc                   | U 0            |        | 75          | 1 week $^2$              |
| Glaive                  | U 0            |        | 50          | 1 week $^2$              |
| Total                   |                |        | 5645        | 7 weeks                  |

#### **Experience remaining**

| Experience gained on adventure | 1750 |
|--------------------------------|------|
| Experience brought forward     | 4845 |
| Experience spent               | 5645 |
| Experience remaning            | 950  |

#### Notes

Adventure took evening of November 11 1995 AP. Ranking up to December 31 1994 AP (49 days).

40 sp 10 sp 490 sp

### Many lifetorms are present

#### **Date of Adventure**

January 1, 1995 AP [1.1.1995 AP] – January 12, 1995 AP [12.1.1995 AP]

| Other | Guild | Mem | bers | in | the | Party |
|-------|-------|-----|------|----|-----|-------|
|       |       |     |      |    |     |       |

| Engleton     | Namer |       |
|--------------|-------|-------|
| Logan        | E & E |       |
| Bart         | Mind  |       |
| Destroyer    | Mind  | Elf   |
| Father Rowan | Wicca |       |
| Rockbottom   | E & E | Dwarf |

#### **Income and Expenditure (sp)**

| Surplus amount brought forward           |      | 24000 |
|--|------|-------|
| Salvage                                  |      | 13233 |
| 20 pt Guild standard healing potion (x5) | 5000 |       |
| Living expenses                          | 1233 |       |
| Amount remaining at 31/3/95 AP           |      | 31000 |

#### Ranking at the Guild (JANUARY 13, 1995 AP – APRIL 1, 1995 AP)

| Perception       | 13 14 | 1 | 750                   |
|------------------|-------|---|-----------------------|
| Manual Dexturity | 18 19 | 1 | 5000                  |
| Endurance        | 22 23 | 1 | 2500                  |
| Namer College    |       |   | 11 weeks <sup>1</sup> |
| Total            |       |   | 8250 11 weeks         |

#### **Experience remaining**

| Experience gained on adventure | 19600 |
|--------------------------------|-------|
| Experience brought forward     | 950   |
| Experience spent               | 8250  |
| Experience remaning            | 12300 |

#### Notes

Adventure took from January 1, 1995 AP to January 12, 1995 AP. Started learner Namer College.

# Against the Orge Horde

#### **Date of Adventure**

April 1, 1995 AP [1.4.1995 AP] - April 5, 1995 AP [5.4.1995 AP]

#### **Other Guild Members in the Party**

| Tate      | -     |            |
|-----------|-------|------------|
| Scab      | Wicca |            |
| Ethildin  | Namer | Female Elf |
| Simon     | Wicca |            |
| Athelstan | Earth |            |
| Mirconium | Mind  | Halfling   |

#### Items at begin of adventure

20 pt Guild standard healing potion (x7)

Rank 6 Waters of Strength Rank 8 Waters of Healing Rank 10 Wates of Healing (x2)

Potion of Healing

#### **Income and Expenditure (sp)**

| Surplus amount brought forward               |       | 31000 |
|--|-------|-------|
| Salvage                                      |       | 1370  |
| Cash leant to Mirco                          | 1000  |       |
| Rank 8 Waters of Healing                     | 1000  |       |
| Potion of Healing                            | 3400  |       |
| Rank 10 Waters of Healing (x2)               | 1000  |       |
| Hand and a half (+5Rank 6 Waters of Strength | 2000  |       |
| Guild 20 pt Healing potions (x12)            | 12000 |       |
| Net expenses                                 | 90    |       |
| Amount remaining at 5/4/95 AP                |       | 10200 |
|  |       |       |

#### Ranking at the Guild (April 6, 1995 AP)

| Perception | 14 15 | 1 | 750  |         |
|------------|-------|---|------|---------|
| Endurance  | 23 24 | 1 | 2500 |         |
| Total      |       |   | 3250 | No time |

#### **Experience remaining**

| Experience gained on adventure | 3300  |
|--------------------------------|-------|
| Experience brought forward     | 12300 |
| Experience spent               | 3250  |
| Experience remaning            | 12350 |

#### Notes

Adventure took from April 1, 1995 AP to April 5, 1995 AP.

### Exploring Idensholm

#### **Date of Adventure**

April 16, 1995 AP [16.4.1995 AP] - April 23, 1995 AP [23.4.1995 AP]

#### Other Guild Members in the Party

Mordrin - Dwarf Sabastian Dark Halfling Kharga Earth

#### Items at end of the Adventure

20 pt Guild healing potion (× 7) Rank 6 Waters of Strength Rank 8 Waters of Healing Rank 10 Waters of Healing (× 2) Potion of Healing

#### **Income and Expenditure (sp)**

| Surplus amount brought forward       |      | 10200 |
|--------------------------------------|------|-------|
| Salvage                              |      | 275   |
| Liquid Moonlight                     | 500  |       |
| Ranking expenses                     | 1000 |       |
| General expenses                     | 85   |       |
| Living espenses                      | 890  |       |
| Amount remaining at June 30, 1995 AP |      | 8000  |

#### Ranking before the Adventure (April 16, 1995 AP - April 23, 1995 AP)

Namer College 1 week<sup>1</sup>

Total 0 1 week

#### Ranking during the adventure (April 24, 1995 AP)

Swimming 2 ... 3 3 125 375

Total 375 No time

#### Names from Namer (April 24, 1995 AP)

Jedburgh ITN  $v \dots 0$ 

#### Ranking at the Guild (April 24, 1995 AP – July 30, 1995 AP)

 Physical Strength
 18 ... 19 1 5000

 Willpower
 15 ... 16 1 5000

 Namer College
 14 weeks 1 10000

 Total
 10000

#### Namer College (July 30, 1995 AP)

| valler College (JULI 50, 1775 AI) |     |
|-----------------------------------|-----|
| Detect Aura                       | υ ο |
| Expel Magic                       | υ ο |
| Quick Cast                        | υ ο |
| Air General Counterspell          | υο  |
| Air Special Counterspell          | υ ο |
| Bardic General Counterspell       | υ ο |
| Bardic Special Counterspell       | υο  |
| Binder General Counterspell       | υ ο |
| Binder Special Counterspell       | υ ο |
| Celestial General Counterspell    | υο  |
| Celestial Special Counterspell    | υο  |
| Earth General Counterspell        | υο  |
| Earth Special Counterspell        | υ ο |
| Enchanter General Counterspell    | υ ο |
| Enchanter Special Counterspell    | υο  |
| Fire General Counterspell         | υ ο |
| Fire Special Counterspell         | υο  |
| Ice General Counterspell          | υ ο |
| Ice Special Counterspell          | υ ο |
| Illusion General Counterspell     | υο  |
| Illusion Special Counterspell     | υο  |
| Mind General Counterspell         | υ ο |
| Mind Special Counterspell         | υ ο |
| Namer General Counterspell        | υο  |
| Namer Special Counterspell        | υ ο |
| Necro General Counterspell        | υ ο |
| Necro Special Counterspell        | υ ο |
| Rune General Counterspell         | υο  |
| Rune Special Counterspell         | υ ο |
| Summoner General Counterspell     | υο  |
| Summoner Special Counterspell     | υ ο |
| Water General Counterspell        | υ ο |
| Water Special Counterspell        | υ ο |
| Witchcraft General Counterspell   | υο  |
| Witchcraft Special Counterspell   | υ ο |
| Purification                      | υ ο |
| Dissipation                       | υ ο |
|                                   |     |

#### Ranking at the Guild (July 30, 1995 AP – October 1, 1995 AP)

|     |  |  | 4050   | 9 weeks  |
|-----|--|--|--|--|
| 0 2 | 3                                      |  |  | $3  \mathrm{weeks}^3$  |
| 0 1 | 1                                      |  |  | 1 week <sup>3</sup>  |
| 0 1 | 1                                      |  |  | 1 week <sup>3</sup>  |
| 0 2 | 3                                      |  |  | 3 weeks <sup>3</sup>   |
| 0 6 | 21                                     | 100  | 2100   | 3 weeks <sup>2</sup>   |
| 0 3 | 6                                      | 200  | 1200   | 6 weeks <sup>2</sup>   |
| 2 3 | 3                                      |  |  | 2 weeks <sup>1</sup>   |
| 0 2 | 3                                      | 250  | 750  | 3 weeks <sup>1</sup>   |
| υ ο |  |  |  | 4 weeks $^{1}$   |
|     | 0 2<br>2 3<br>0 3<br>0 6<br>0 2<br>0 1 | $\begin{array}{cccccccccccccccccccccccccccccccccccc$ | 0 2       3       250         2 3       3         0 3       6       200         0 6       21       100         0 2       3         0 1       1         0 1       1 | 0 2 3 250 750 2 3 3 0 3 6 200 1200 0 6 21 100 2100 0 2 3 0 1 1 0 1 1 |

1000 sp

| Experience gained on adventure | 4150  |
|--------------------------------|-------|
| Experience brought forward     | 12350 |
| Experience spent               | 14425 |
| Experience remaning            | 2075  |

# The Curse of Valley of Naud

#### **Date of Adventure**

October 2, 1995 AP [2.10.1995 AP] – November 14, 1995 AP [14.11.1995 AP]

#### Other Guild Members in the Party

| well |
|------|
|      |
| ı    |

#### **Income and Expenditure (sp)**

| Surplus amount brought forward          |       | 8000  |
|---|-------|-------|
| Salvage                                 |       | 11174 |
| Loan from Engleton                      |       | 36000 |
| Worm Skin                               | 20000 |       |
| Armouring                               | 2500  |       |
| Expenses                                | 150   |       |
| Ranking Expenses                        | 410   |       |
| Living expenses                         | 614   |       |
| Amount remaining at February 1, 1996 AP |       | 31500 |

#### Items at end of the Adventure

20 pt Guild healing potion (× 4) Rank 8 Waters of Healing Rank 10 Waters of Healing (× 2) Potion of Healing

#### Ranking at the Guild (November 15, 1995 AP – February 1, 1996 AP)

| Perception        | 15 16 | 1  |     | 750     |                        |        |
|-------------------|-------|----|-----|---------|------------------------|--------|
| Agility           | 19 20 | 1  |     | 5000    |                        |        |
| Physical Strength | 19 20 | 1  |     | 5000    |                        |        |
| Detect Aura       | 0 6   | 21 | 75  | 1575    |                        |        |
| Divination        | 2 3   | 3  | 250 | 750     | 1 week $^{\mathrm{1}}$ |        |
| Warrior           | U 1   | 1  |     | 850 765 | $9~{\sf weeks}^1$      | 150 sp |
| Unarmed           | 4 5   | 5  |     | 900     | 10 weeks $^2$          | 250 sp |
| Jedburgh ITN      | 2 4   | 7  |     |         | $7~{\sf weeks}^3$      |        |
| Human GTN         | 2 3   | 3  |     |         | ${ m 3~weeks}^3$       |        |
| Total             |       |    |     | 14740   | 11 weeks               |        |

| Experience gained on adventure | 21350 |
|--------------------------------|-------|
| Experience brought forward     | 2075  |
| Experience spent               | 14740 |
| Experience remaning            | 8685  |

# Sword of Dope

#### **Date of Adventure**

February 1, 1996 AP [1.2.1996 AP] – February 4, 1996 AP [4.2.1996 AP]

|  | Other | Guild | Members | s in the | Party |
|--|-------|-------|---------|----------|-------|
|--|-------|-------|---------|----------|-------|

| Pierre       | Water   |               |
|--------------|---------|---------------|
| Bart         | Mind    | With two Orcs |
| Father Rowan | Wiccan  | Priest        |
| Fenton       | Binder  | Elf           |
| Naden        | Avenger | Elf           |
| Athelston    | Earth   |               |

#### Items at end of the Adventure

20 pt Guild healing potion (×1) Rank 8 Waters of Healing Rank 10 Waters of Healing (×2)

#### **Income and Expenditure (sp)**

| Surplus amount brought forward        |      | 31500 |
|---------------------------------------|------|-------|
| Salvage                               |      | 11980 |
| Items                                 | 7000 |       |
| Greater Enchantment (Villa)           | 2000 |       |
| Liquid Moonlight                      | 500  |       |
| Healing Potions (×2)                  | 2000 |       |
| To Amba for repairs on house          | 1000 |       |
| Ranking expenses                      | 820  |       |
| Living expenses                       | 360  |       |
| Amount remaining at March 31, 1996 AP |      | 29800 |
|                                       |      |       |

#### Ranking on the Adventure (February 5, 1996 AP)

| Swimming | 3 4 | 4 | 125 | 500 |         |
|----------|-----|---|-----|-----|---------|
| Total    |     |   |     | 500 | No time |

#### Ranking at the Guild (February 5, 1996 AP – April 3, 1996 AP)

| Perception        | 16 17 | 1 | 7       | 50                             |        |
|-------------------|-------|---|---------|--------------------------------|--------|
| Agility           | 20 21 | 1 | 50      | 00                             |        |
| Physical Strength | 20 21 | 1 | 50      | 00                             |        |
| Warrior           | 1 3   | 5 | 2450 22 | <b>05</b> 5 weeks <sup>1</sup> | 750 sp |
| Javelin           | υ 1   | 1 | 1       | oo 3 weeks $^{\mathrm{1}}$     | 10 sp  |
| Glaive            | 0 2   | 3 | 1       | 50 6 weeks $^2$                | 50 sp  |
| Mace              | 0 1   | 1 |         | 50 2 weeks <sup>2</sup>        | 10 sp  |
| Human GTN         | 3 4   | 4 |         | 4 weeks $^3$                   | ·      |
| Dwarf GTN         | 0 2   | 3 |         | $3~{ m weeks}^3$               |        |
| Halfling GTN      | 0 1   | 1 |         | 1 week $^{3}$                  |        |
| Total             |       |   | 132     | 55 8 weeks                     |        |

| Experience gained on adventure | 10330 |
|--------------------------------|-------|
| Experience brought forward     | 8685  |
| Experience spent               | 13755 |
| Experience remaning            | 5260  |

# Truce in the Fastness of Giruyllan

#### **Date of Adventure**

April 3, 1996 AP [3.4.1996 AP] – April 3, 1996 AP [3.4.1996 AP]

| Other Guild Membe                                 | rs in the Party                   |                                      |          | <b>Income and Expenditure</b>  | (sp)                     |                      |               |
|---|-----------------------------------|--------------------------------------|----------|--|--------------------------|----------------------|---------------|
| Killroy<br>Mordrin<br>Bart<br>Braegon<br>Amaranth | Rune<br>-<br>Mind<br>Earth<br>E&E | Now a giant<br>Dwarf<br>Now with one | e orc    | Surplus amount brought is<br>Sell item to Adam Vycha<br>Repay Engleton<br>Ranking costs<br>Living expenses | n                        | 26000<br>3400<br>900 | 29800<br>8000 |
| Mitothin<br>Clemintine                            | Necro<br>Halfling                 | Now shap                             | echanger | Amount remaining at Ice  | 30, 797 WK               |                      | 7500          |
| Ranking on Adventu                                | ire (April 4, 1996 AI             | <b>P</b> )                           |          |  |                          |                      |               |
| Magical Aptitude<br>Willpower                     |                                   | 5 6<br>16 17                         | 1<br>1   |  |                          |                      |               |
| Ranking at the Guild                              | d (April 4, 1996 AP)              |                                      |          |  |                          |                      |               |
| Perception  |                                   | 17 18                                | 1        | 750  |                          |                      |               |
| Agility   |                                   | 21 22                                | 1        | 5000   |                          |                      |               |
| Willpower   |                                   | 17 18                                | 1        | 5000   |                          |                      |               |
| Total   |                                   |                                      |          | 10750  | No time                  |                      |               |
| Ranking at the Guild                              | d (APRIL 4, 1996 AP               | - July 24, 1996 AP)                  |          |  |                          |                      |               |
| Glaive  |                                   | 2 5                                  | 12       |  | 16 weeks $^{\mathrm{1}}$ |                      |               |
| Unarmed   |                                   | 5 7                                  | 13       |  | 16 weeks <sup>2</sup>    |                      |               |
| Jedburgh ITN                                      |                                   | 4 8                                  | 26       |  | 16 weeks $^3$            |                      |               |
| Total   |                                   |                                      |          | 0  | 16 weeks                 |                      |               |
| Experience remainir                               | ng                                |                                      |          | Notes  |                          |                      |               |
| Experience gained of Experience brought           |                                   | 20340<br>5260                        |          | Jedburgh became ambidext<br>Ranking goes all the way t   | hrough to Thaw 1, e      |                      |               |

| Experience gained on adventure | 20340 |
|--------------------------------|-------|
| Experience brought forward     | 5260  |
| Experience spent               | 10750 |
| Experience remaning            | 14850 |

vening rescue mission.

### The Non-rescue in Idensholm

#### **Date of Adventure**

July 25, 1996 AP [25.7.1996 AP] – July 28, 1996 AP [28.7.1996 AP]

| Other | Guild | <b>Members</b> | in the | <b>Party</b> |
|-------|-------|----------------|--------|--------------|
|-------|-------|----------------|--------|--------------|

| Kazak     | Earth | Dwarf    |
|-----------|-------|----------|
| Tulip     | Earth | Elf      |
| Sabastian | Dark  | Halfling |
| Zedikias  | Air   | Elf      |
| Vapour    | Air   |          |
| Pierre    | Water |          |

#### **Income and Expenditure (sp)**

| Surplus amount brought forward     | 7500 |   |
|------------------------------------|------|---|
| Sell item to Turf                  | 5000 |   |
| Repay Engleton                     | 4000 |   |
| Amulet of Jade                     | 5000 |   |
| Amulet of Elder Flowers            | 500  |   |
| Amulet of Aquilegious              | 3000 |   |
| Amount remaining at Ice 30, 797 WK | 0    | - |

500 sp 10 sp 10 sp 850 sp

2000 sp

#### Ranking on Adventure (July 29, 1996 AP)

| Flying | 0 4 | 10 | 125 | 1250 |         |
|--------|-----|----|-----|------|---------|
| Total  |     |    |     | 1250 | No time |

#### Ranking Candlestone Farm (July 29, 1996 AP – December 23, 1996 AP)

| Total        |     |    |     | 12425 | 21 weeks             |
|--------------|-----|----|-----|-------|----------------------|
| Orc GTN      | 1 2 | 2  |     |       | 2 weeks <sup>3</sup> |
| Human GTN    | 4 5 | 5  |     |       | 5 weeks <sup>3</sup> |
| Divination   | 3 5 | 9  | 250 | 2250  | 9 weeks <sup>2</sup> |
| Purification | 3 4 | 4  | 200 | 800   | 4 weeks <sup>1</sup> |
| Banishment   | 0 6 | 21 | 200 | 4200  | 3 weeks <sup>1</sup> |
| Banishment   | υ 0 |    |     |       | 3 weeks <sup>1</sup> |
| Jedburgh ITN | 4 8 | 26 |     |       | 10 weeks $^3$        |
| Unarmed      | 5 7 | 13 |     | 4500  | 10 weeks $^2$        |
| Grenado      | 0 1 | 1  |     | 50    | 2 weeks $^{ m 1}$    |
| Grenado      | υ ο |    |     | 25    | 1 week <sup>1</sup>  |
| Glaive       | 2 5 | 12 |     | 600   | 8 weeks <sup>1</sup> |

| Experience gained on adventure | 1300  |
|--------------------------------|-------|
| Experience brought forward     | 14850 |
| Experience spent               | 13675 |
| Experience remaning            | 2475  |

# In the Lands of the Dead

#### **Date of Adventure**

Thaw 1, 797 WK [1.10.797 WK] – Seedtime 11, 797 WK [11.11.797 WK]

#### **Other Guild Members in the Party**

| Naden | Necro | Elf |
|-------|-------|-----|
| Lath  | Air   |     |

#### Ranking after Adventure (Seedtime 12, 797 WK – Blossom 24, 797 WK)

| Perception Manual Dexturity    | 18 19<br>19 20    | 1<br>1      | 750<br>5000 |   |
|--------------------------------|-------------------|-------------|-------------|---|
| Unarmed<br>Cestus<br>Human GTN | 7 8<br>1 2<br>5 6 | 8<br>2<br>6 | 50          | $6 \text{ weeks}^1$ 40 sp $6 \text{ weeks}^3$ |
| Total                          |                   |             | 5800        | 6 weeks                                       |

#### **Experience remaining**

| Experience gained on adventure | 7800 |
|--------------------------------|------|
| Experience brought forward     | 2475 |
| Experience spent               | 5800 |
| Experience remaning            | 4475 |

#### **Notes**

Gained permanant Dark Vision as per the Necromancer Spell. Got permanant Rank 19 Spectral Weapon upon standard Rank 5 weaponsmith glaive, hand & a half and two daggers.

# The Dunzing of the Captain

#### **Date of Adventure**

Meadow 1, 798 WK [1.1.798 WK] – Meadow 30, 798 WK [30.1.798 WK]

#### Other Guild Members in the Party

| Shoka          | -      | Orc        |
|----------------|--------|------------|
| Morgan the Orc | Dark   | Female Orc |
| Icorone        | Solar  |            |
| Reck           | Dark   |            |
| Michael        | Dark   |            |
| Hahn           | Binder |            |

#### Ranking after Adventure (HEAT 1, 798 WK – HEAT 29, 798 WK)

| Perception   | 19 20 | 1  |     | 750  |                          |
|--------------|-------|----|-----|------|--------------------------|
| Detect Aura  | 6 8   | 15 | 75  | 1125 |                          |
| Horsemanship | 3 4   | 4  | 125 | 500  | ${\sf 4}\ {\sf weeks}^1$ |
| Halfling GTN | 1 2   | 2  |     |      | ${ m 2~weeks}^3$         |
| Harpy GTN    | υ 0   |    |     |      | 1 day $^3$               |
| Harpy GTN    | 0 1   | 1  |     |      | 1 week $^{3}$            |
| Total        |       |    |     | 2375 | 4 weeks                  |

| Experience gained on adventure | 11760 |
|--------------------------------|-------|
| Experience brought forward     | 4475  |
| Experience spent               | 2375  |
| Experience remaning            | 13860 |

### Behold the Beholder

#### **Date of Adventure**

Breeze 1, 798 WK [1.3.798 WK] – Breeze 11, 798 WK [11.3.798 WK]

#### **Other Guild Members in the Party**

| Starflower    | Mind  | Elf |
|---------------|-------|-----|
| Kel           | Earth | Elf |
| Grendel       | Mind  |     |
| Baron Logan   | E&E   |     |
| Aqualina      | Water |     |
| Lord Ebonhand | -     | Elf |

#### Ranking after Adventure (Breeze 12, 798 WK – Breeze 6, 801 WK)

| Perception          | 20 21 | 1   |
|---------------------|-------|-----|
| Glaive              | 5 9   | 30  |
| Great axe           | U 4   | 10  |
| Unarmed             | 7 8   | 8   |
| Unarmed             | 8 10  | 19  |
| Grenado             | 1 2   | 2   |
| Heavy crossbow      | υ ο   | 1   |
| Jedburgh ITN        | 8 19  | 154 |
| Human GTN           | 6 12  | 57  |
| Elf GTN             | 1 6   | 20  |
| Orc GTN             | 2 6   | 18  |
| Dwarf GTN           | 2 6   | 18  |
| Hill Giant GTN      | υ ο   |     |
| Hill Giant GTN      | 0 6   | 21  |
| Halfling GTN        | 2 6   | 18  |
| Earth Elemental GTN | υ ο   |     |
| Earth Elemental GTN | 0 2   | 3   |
| Total               |       |     |

| 750   |                          |         |
|-------|--------------------------|---------|
| 5800  | 60 weeks <sup>1</sup>    | 2300 sp |
| 1000  | 21 weeks <sup>1</sup>    | 300 sp  |
| 4000  | 10 weeks $^{\mathrm{1}}$ | 640 sp  |
| 9000  | 38 weeks <sup>1</sup>    | 1810 sp |
| 75    | 4 weeks $^{\mathrm{1}}$  |         |
| 100   | 1 week $^{\mathrm{1}}$   |         |
|       | 154 weeks $^{2}$         |         |
|       | 57 weeks $^3$            |         |
|       | 20 weeks $^3$            |         |
|       | 18 weeks $^3$            |         |
|       | 18 weeks $^3$            |         |
|       | 1 $day^1$                |         |
|       | 21 weeks $^3$            |         |
|       | 18 weeks $^3$            |         |
|       | 1 ${\sf day}^3$          |         |
|       | $3~{ m weeks}^3$         |         |
| 20725 | 155 weeks 1 day          |         |

#### **Experience remaining**

| Experience gained on adventure | 8800  |
|--------------------------------|-------|
| Experience brought forward     | 13860 |
| Experience spent               | 20725 |
| Experience remaning            | 1935  |

#### Notes

ITN ranking time changed from 4 weeks per Rank to 1 week per Rank.

# A Clockwork Deart Adventure

#### **Date of Adventure**

Tulip Ty Trident

Kel

Frost 1, 801 WK [1.7.801 WK] – Frost 27, 801 WK [27.7.801 WK]

Earth

#### Other Guild Members in the Party

| Earth | Elf |
|-------|-----|
| Namer | Lii |
| Earth | Elf |

#### **Income and Expenditure (sp)**

| Borrow from Ty                       | 8000 |
|--------------------------------------|------|
| Rank 11 greater                      | 5000 |
| 20 pt healing potion (x2)            | 2000 |
| General expenses                     | 100  |
| Amount remaining at Frost 27, 801 WK | 900  |

#### Ranking after Adventure to Breeze 16, 802 WK (31 weeks) (Frost 28, 801 WK – Heat 26, 802 WK)

| Perception<br>Ranger                                    | 21 22<br>2 3                 | 1<br>3              |            | 750<br>1650  | ${\sf 3}\ {\sf weeks}^1$   |
|---|------------------------------|---------------------|------------|--------------|--|
| Jedburgh ITN<br>Purification<br>Divination<br>Human GTN | 19 20<br>4 6<br>5 6<br>12 14 | 20<br>11<br>6<br>27 | 200<br>250 | 2200<br>1500 | 20 weeks <sup>1</sup> 11 weeks <sup>2</sup> 6 weeks <sup>2</sup> 27 weeks <sup>3</sup> |
| Total   |                              |                     |            | 6100         | 30 weeks   |

| Experience gained on adventure | 5000 |
|--------------------------------|------|
| Experience brought forward     | 1935 |
| Experience spent               | 6100 |
| Experience remaning            | 835  |

# All for a bundle of cloth

#### **Date of Adventure**

Breeze 16, 802 WK [16.3.802 WK] - Breeze 20, 802 WK [20.3.802 WK]

#### **Other Guild Members in the Party**

| Kel     | Earth | Elf      |
|---------|-------|----------|
| Tulip   | Earth | Elf      |
| Candy   | Air   | Elf      |
| Fizzgig | E & E | Halfling |

#### **Income and Expenditure (sp)**

| Surplus amount brought forward  | 900   |
|---------------------------------|-------|
| Borrow from Ty                  | 13800 |
| Jar of liquid skin              | 4500  |
| Amount remaining at 20/3/802 WK | 10200 |

#### Ranking at Candlestone Farm (Breeze 21, 802 WK – Frost 4, 807 WK)

| Total          |       |     |     | 6800 | 275 weeks              |
|----------------|-------|-----|-----|------|------------------------|
| Hill Giant GTN | 6 10  | 34  |     |      | 34 weeks <sup>3</sup>  |
| Dwarf GTN      | 6 10  | 34  |     |      | 34 weeks <sup>3</sup>  |
| Halfling GTN   | 6 10  | 34  |     |      | 34 weeks <sup>3</sup>  |
| Orc GTN        | 6 10  | 34  |     |      | 34 weeks <sup>3</sup>  |
| Elf GTN        | 6 10  | 34  |     |      | 34 weeks <sup>3</sup>  |
| Human GTN      | 14 20 | 105 |     |      | 105 weeks <sup>3</sup> |
| Purification   | 6 10  | 34  | 200 | 6800 | 34 weeks <sup>1</sup>  |

| Experience gained on adventure | 7750 |
|--------------------------------|------|
| Experience brought forward     | 835  |
| Experience spent               | 6800 |
| Experience remaning            | 1785 |

### All so Cupid

#### **Date of Adventure**

Meadow 1, 808 WK [1.1.808 WK] – Meadow 10, 808 WK [10.1.808 WK]

#### Other Guild Members in the Party

#### Uzi E&E Arkham Mind Sebastian

#### Dark Celestial

#### **Income and Expenditure (sp)**

| Surplus amount brought forward  | 10200 |
|---------------------------------|-------|
| Payment                         | 1000  |
| Pay Ty                          | 10000 |
| Amount remaining at 10/1/808 WK | 1200  |

#### Ranking after adventure (Meadow 11, 808 WK - Vintage 28, 808 WK)

| Detect Aura   | 8 9 | 9  | 75 | 675  |                          |
|---------------|-----|----|----|------|--------------------------|
| Crossbow      | 2 5 | 12 |    | 2200 | 24 weeks $^{\mathrm{1}}$ |
| Short bow     | U 2 | 3  |    | 400  | $7~{ m weeks}^2$         |
| Long bow      | U 2 | 3  |    | 900  | $7~{ m weeks}^2$         |
| Composite bow | υ2  | 3  |    | 800  | $7~{ m weeks}^2$         |
| Tulwar        | U 1 | 1  |    | 200  | ${ m 3~weeks}^2$         |
| Total         |     |    |    | 5175 | 24 weeks                 |

| Experience gained on adventure | 3000 |
|--------------------------------|------|
| Experience brought forward     | 1785 |
| Experience spent               | 5175 |
| Experience remaning            | -390 |

# Little Big Plane

#### **Date of Adventure**

Meadow 1, 809 WK [1.1.809 WK] - Meadow 7, 809 WK [7.1.809 WK]

#### Ranking after adventure (Meadow 8, 809 WK – Frost 1, 816 WK)

| Perception     | 22 23 | 1  |    | 750  |                          |
|----------------|-------|----|----|------|--------------------------|
| Detect Aura    | 9 10  | 10 | 75 | 750  |                          |
| Sabre          | 0 1   | 1  |    | 150  | ${\bf 2}~{\rm weeks}^1$  |
| Quarterstaff   | 0 1   | 1  |    | 75   | $2~{ m weeks}^1$         |
| Spear          | 0 1   | 1  |    | 100  | $2  { m weeks}^1$        |
| Estoc          | 0 1   | 1  |    | 75   | $2  { m weeks}^1$        |
| Heavy crossbow | 0 2   | 3  |    | 300  | $6~\mathrm{weeks}^2$     |
| Ranger         | 3 4   | 4  |    | 2750 | ${\sf 4}\ {\sf weeks}^1$ |
| Warrior        | 3 4   | 4  |    | 2950 | ${\sf 4}\ {\sf weeks}^1$ |
| Elf GTN        | 10 16 | 81 |    |      | 81 weeks $^3$            |
| Orc GTN        | 10 16 | 81 |    |      | 81 weeks $^3$            |
| Halfling GTN   | 10 16 | 81 |    |      | 81 weeks $^3$            |
| Dwarf GTN      | 10 15 | 65 |    |      | 65 weeks $^3$            |
| Hill Giant GTN | 10 15 | 65 |    |      | $65~\mathrm{weeks}^3$    |
| Total          |       |    |    | 7900 | 389 weeks                |

#### **Experience remaining**

| Experience gained on adventure | 9000 |
|--------------------------------|------|
| Experience brought forward     | -390 |
| Experience spent               | 7900 |
| Experience remaning            | 710  |

#### Notes

Got 9000 out of 25,000 EP.

### Spy Game

#### **Date of Adventure**

Ice 1, 816 WK [1.9.816 WK] – Blossom 30, 818 WK [30.12.818 WK]

#### Ranking during Adventure (ICE 1, 816 WK – HARVEST 17, 817 WK)

| Perception   | 23 24 | 1  |       | 750   |                          |
|--------------|-------|----|-------|-------|--------------------------|
| Ranger       | 4 6   | 11 |       | 5650  | 11 weeks $^{\mathrm{1}}$ |
| Warrior      | 4 6   | 11 |       | 9950  | 11 weeks $^2$            |
| Horsemanship | 4 8   | 26 |       | 3250  | $26~\mathrm{weeks}^1$    |
| Spy          | 3 6   | 15 | 11000 | 5500  | 15 weeks $^{0}$          |
| Total        |       |    |       | 25100 | 37 weeks                 |

#### **Experience remaining**

| Experience gained on adventure | 25000 |
|--------------------------------|-------|
| Experience brought forward     | 710   |
| Experience spent               | 25100 |
| Experience remaning            | 610   |

#### **Notes**

25,000 EP with Spy costing 50%. You get a rewards from the Duke of 10,000 sp in the form of a credit note for merchants in Seagate.

Upon your arrival in Tyco you are showing by members of the guild of Transport and High travel to a portal room and take you to Luma City where another set leaders for the High Guilds of Luna discuss this with you. After a day they give you a five sacks of coins as a reward to the value of  $10,000 \, \mathrm{sp}$ .

Gain Draw & Strike (Glaive) for Rank 5 Warrior. Gains Fortitude for Rank 6 Warrior.

# No 1 hobbit Detective Agency

#### **Date of Adventure**

Frost 8, 819 WK [8.7.819 WK] – Snow 8, 819 WK [8.8.819 WK]

#### Ranking on adventure (Snow 9, 819 WK – Snow 19, 819 WK)

| Total                      |       |    |     | 4975 | 1 week 3 days           |
|----------------------------|-------|----|-----|------|-------------------------|
| Necro Special Counterspell | 0 4   | 10 | 100 | 1000 | 10 days $^{2}$          |
| Necro General Counterspell | 0 4   | 10 | 50  | 500  | 10 days $^{\mathrm{1}}$ |
| Night Vision               | 0 4   | 10 | 100 | 1000 |                         |
| Detect Aura                | 10 12 | 23 | 75  | 1725 |                         |
| Perception                 | 24 25 | 1  |     | 750  |                         |

#### Ranking at the Guild (Snow 19, 819 WK – HARVEST 30, 820 WK)

| Necro General Counterspell         4 6         11 50         550 11 days           Necro Special Counterspell         4 6         11 100         1100 11 days           Mind General Counterspell         0 6         21 50         1050 21 days           Mind Special Counterspell         0 6         21 100         2100 21 days           Witchcraft General Counterspell         0 6         21 50         1050 21 days           Witchcraft Special Counterspell         0 6         21 100         2100 21 days           Enchanter Special Counterspell         0 6         21 100         2100 21 days           Fire General Counterspell         0 6         21 50         1050 21 days           Fire Special Counterspell         0 6         21 100         2100 21 days           Celestial General Counterspell         0 6         21 100         2100 21 days           Celestial Special Counterspell         0 6         21 100         2100 21 days           Air Special Counterspell         0 6         21 100         2100 21 days           Detect Aura         12 15 42 75         3150           Night Vision         4 5 5 5         100         500           Dagger         4 5 5 5         400 20 week      < |                     |
|--|---------------------|
| Mind General Counterspell       0 6       21 50       1050 21 days         Mind Special Counterspell       0 6       21 100       2100 21 days         Witchcraft General Counterspell       0 6       21 50       1050 21 days         Witchcraft Special Counterspell       0 6       21 100       2100 21 days         Enchanter Special Counterspell       0 6       21 100       2100 21 days         Fire General Counterspell       0 6       21 50       1050 21 days         Fire Special Counterspell       0 6       21 100       2100 21 days         Celestial General Counterspell       0 6       21 50       1050 21 days         Celestial Special Counterspell       0 6       21 100       2100 21 days         Air Special Counterspell       0 6       21 100       2100 21 days         Detect Aura       12 15 42 75       3150         Night Vision       4 5       5 5 100       500         Dagger       4 5       5 5       400 20 week         Military Scientist       3 4 4       4       1500 4 weeks         Tulwar       1 2 2       2 2       200 4 weeks         Sabre       1 2 2       200 4 weeks  | 1<br>3 <sup>1</sup> |
| Mind Special Counterspell       0 6       21 100       2100 21 days         Witchcraft General Counterspell       0 6       21 50       1050 21 days         Witchcraft Special Counterspell       0 6       21 100       2100 21 days         Enchanter Special Counterspell       0 6       21 100       2100 21 days         Fire General Counterspell       0 6       21 50       1050 21 days         Fire Special Counterspell       0 6       21 100       2100 21 days         Celestial General Counterspell       0 6       21 50       1050 21 days         Celestial Special Counterspell       0 6       21 100       2100 21 days         Air Special Counterspell       0 6       21 100       2100 21 days         Detect Aura       12 15 42 75       3150         Night Vision       4 5 5 5       100       500         Dagger       4 5 5 5       100       500         Dagger       4 5 5 5       400 20 week         Military Scientist       3 4 4       1500 4 weeks         Quarterstaff       1 2 2       2       150 4 weeks         Tulwar       1 2 2       200 4 weeks   | $s^2$               |
| Witchcraft General Counterspell       0 6       21 50       1050 21 days         Witchcraft Special Counterspell       0 6       21 100       2100 21 days         Enchanter Special Counterspell       0 6       21 100       2100 21 days         Fire General Counterspell       0 6       21 50       1050 21 days         Fire Special Counterspell       0 6       21 100       2100 21 days         Celestial General Counterspell       0 6       21 50       1050 21 days         Celestial Special Counterspell       0 6       21 100       2100 21 days         Air Special Counterspell       0 6       21 100       2100 21 days         Detect Aura       12 15 42 75       3150         Night Vision       4 5 5 5 100       500         Dagger       4 5 5 5 100       400 20 week         Military Scientist       3 4 4 4       1500 4 weeks         Quarterstaff       1 2 2 2       150 4 weeks         Tulwar       1 2 2 2       200 4 weeks         Sabre       1 2 2 2       200 4 weeks  | $\mathfrak{s}^1$    |
| Witchcraft Special Counterspell       0 6       21 100       2100 21 days         Enchanter Special Counterspell       0 6       21 100       2100 21 days         Fire General Counterspell       0 6       21 50       1050 21 days         Fire Special Counterspell       0 6       21 100       2100 21 days         Celestial General Counterspell       0 6       21 50       1050 21 days         Celestial Special Counterspell       0 6       21 100       2100 21 days         Air Special Counterspell       0 6       21 100       2100 21 days         Detect Aura       12 15 42 75       3150         Night Vision       4 5 5 5 100       500         Dagger       4 5 5 5       400 20 week         Military Scientist       3 4 4 4       1500 4 weeks         Quarterstaff       1 2 2 2       150 4 weeks         Tulwar       1 2 2 2       200 4 weeks         Sabre       1 2 2 2       200 4 weeks   | $s^2$               |
| Enchanter Special Counterspell         0 6         21         100         21 days           Fire General Counterspell         0 6         21         50         1050         21 days           Fire Special Counterspell         0 6         21         100         2100         21 days           Celestial General Counterspell         0 6         21         50         1050         21 days           Celestial Special Counterspell         0 6         21         100         2100         21 days           Air Special Counterspell         0 6         21         100         2100         21 days           Detect Aura         12 15         42         75         3150           Night Vision         4 5         5         100         500           Dagger         4 5         5         100         20 week           Military Scientist         3 4         4         1500         4 weeks           Quarterstaff         1 2         2         150         4 weeks           Sabre         1 2         2         200         4 weeks   | $\mathbf{i}^1$      |
| Fire General Counterspell       0 6       21 50       1050 21 days         Fire Special Counterspell       0 6       21 100       2100 21 days         Celestial General Counterspell       0 6       21 50       1050 21 days         Celestial Special Counterspell       0 6       21 100       2100 21 days         Air Special Counterspell       0 6       21 100       2100 21 days         Detect Aura       12 15 42 75       3150         Night Vision       4 5 5 5 100       500         Dagger       4 5 5 5       400 20 week         Military Scientist       3 4 4 4       1500 4 weeks         Quarterstaff       1 2 2 2       150 4 weeks         Tulwar       1 2 2 2       200 4 weeks         Sabre       1 2 2 2       200 4 weeks  | $\mathfrak{s}^2$    |
| Fire Special Counterspell       0 6       21 100       21 days         Celestial General Counterspell       0 6       21 50       1050 21 days         Celestial Special Counterspell       0 6       21 100       2100 21 days         Air Special Counterspell       0 6       21 100       2100 21 days         Detect Aura       12 15 42 75       3150         Night Vision       4 5 5 5 100       500         Dagger       4 5 5 5       400 20 week         Military Scientist       3 4 4 4       1500 4 weeks         Quarterstaff       1 2 2 2       150 4 weeks         Tulwar       1 2 2 2       200 4 weeks         Sabre       1 2 2 2       200 4 weeks  | $s^2$               |
| Celestial General Counterspell       0 6       21 50       1050 21 days         Celestial Special Counterspell       0 6       21 100       2100 21 days         Air Special Counterspell       0 6       21 100       2100 21 days         Detect Aura       12 15 42 75       3150         Night Vision       4 5 5 5 100       500         Dagger       4 5 5 5       400 20 week         Military Scientist       3 4 4 4       1500 4 weeks         Quarterstaff       1 2 2 2       150 4 weeks         Tulwar       1 2 2 2       200 4 weeks         Sabre       1 2 2 2       200 4 weeks   | $\mathfrak{s}^1$    |
| Celestial Special Counterspell       0 6       21 100       2100 21 days         Air Special Counterspell       0 6       21 100       2100 21 days         Detect Aura       12 15 42 75       3150         Night Vision       4 5 5 5 100       500         Dagger       4 5 5 5       4 400 20 week         Military Scientist       3 4 4 4       1500 4 weeks         Quarterstaff       1 2 2 2       150 4 weeks         Tulwar       1 2 2 2       200 4 weeks         Sabre       1 2 2 2       200 4 weeks   | $\mathfrak{s}^2$    |
| Air Special Counterspell       0 6       21       100       21 00       21 days         Detect Aura       12 15       42       75       3150         Night Vision       4 5       5       100       500         Dagger       4 5       5       400       20 week         Military Scientist       3 4       4       1500       4 weeks         Quarterstaff       1 2       2       150       4 weeks         Tulwar       1 2       2       200       4 weeks         Sabre       1 2       2       200       4 weeks   | $\mathfrak{s}^1$    |
| Detect Aura       12 15       42       75       3150         Night Vision       4 5       5       100       500         Dagger       4 5       5       400       20 week         Military Scientist       3 4       4       1500       4 weeks         Quarterstaff       1 2       2       150       4 weeks         Tulwar       1 2       2       200       4 weeks         Sabre       1 2       2       200       4 weeks   | $s^2$               |
| Night Vision       4 5       5 100       500         Dagger       4 5       5       400 20 week         Military Scientist       3 4       4       1500 4 weeks         Quarterstaff       1 2       2       150 4 weeks         Tulwar       1 2       2       200 4 weeks         Sabre       1 2       2       200 4 weeks  | $\mathbf{i}^1$      |
| Dagger       4 5       5       400       20 week         Military Scientist       3 4       4       1500       4 weeks         Quarterstaff       1 2       2       150       4 weeks         Tulwar       1 2       2       200       4 weeks         Sabre       1 2       2       200       4 weeks   |                     |
| Military Scientist       3 4       4       1500       4 weeks         Quarterstaff       1 2       2       150       4 weeks         Tulwar       1 2       2       200       4 weeks         Sabre       1 2       2       200       4 weeks  |                     |
| Quarterstaff       1 2       2       150       4 weeks         Tulwar       1 2       2       200       4 weeks         Sabre       1 2       2       200       4 weeks  | $ks^1$              |
| Tulwar       1 2       2       200       4 weeks         Sabre       1 2       2       200       4 weeks   | $s^1$               |
| Sabre 1 2 2 2 200 4 weeks  | $s^2$               |
|  | $s^2$               |
| Total  | $s^2$               |
| 10tal 24550 40 Week  | ks 4 days           |

#### **Experience remaining**

| Experience gained on adventure | 30000 |
|--------------------------------|-------|
| Experience brought forward     | 610   |
| Experience spent               | 29525 |
| Experience remaning            | 1085  |

#### **Notes**

Got 30000 EP from 70000 EP

# No 1 Dodoit Oetective Agency: Vigor

#### **Date of Adventure**

Thaw 17, 820 WK [17.10.820 WK] – Seedtime 23, 820 WK [23.11.820 WK]

#### Ranking at the Guild (SEEDTIME 24, 820 WK – BLOSSOM 15, 823 WK)

| Total          |       |    |     | 26100 | 159 weeks             |
|----------------|-------|----|-----|-------|-----------------------|
| Halfling GTN   | 16 17 | 17 |     |       | 17 weeks <sup>3</sup> |
| Orc GTN        | 16 17 | 17 |     |       | 17 weeks <sup>3</sup> |
| Elf GTN        | 16 17 | 17 |     |       | 17 weeks <sup>3</sup> |
| Hill Giant GTN | 15 17 | 33 |     |       | 33 weeks <sup>3</sup> |
| Dwarf GTN      | 15 17 | 33 |     |       | 33 weeks <sup>3</sup> |
| Purification   | 10 15 | 65 | 200 | 13000 | 65 weeks <sup>1</sup> |
| Quarterstaff   | 2 4   | 7  |     | 700   | 14 weeks <sup>2</sup> |
| Composite bow  | 2 4   | 7  |     | 2200  | 14 weeks <sup>2</sup> |
| Dagger         | 5 8   | 21 |     | 5200  | 42 weeks <sup>1</sup> |
| Agility        | 22 23 | 1  |     | 5000  | 1                     |

| Experience gained on adventure | 26000 |
|--------------------------------|-------|
| Experience brought forward     | 1085  |
| Experience spent               | 26100 |
| Experience remaning            | 985   |

# Red Laughter

#### **Date of Adventure**

Fruit 1, 824 WK [1.4.824 WK] – Frost 28, 824 WK [28.7.824 WK]

|  | Ranking on | Adventure | (FRUIT 1 | . 824 WK) |
|--|------------|-----------|----------|-----------|
|--|------------|-----------|----------|-----------|

| Agility | 23 25 | 2  |     |      |                  |
|---------|-------|----|-----|------|------------------|
| Stealth | 1 2   | 2  | 500 | 1000 |                  |
| Prowess | U O   | 1  | 500 | 500  | 1 Week $^{ m 0}$ |
| Thari   | U 5   | 15 |     | 1050 |                  |
| Total   |       |    |     | 2550 | No time          |

#### Ranking at the Guild (Frost 29, 824 WK – Ice 11, 824 WK)

| Total       |     |    |      | 36650 | 6 weeks                  |
|-------------|-----|----|------|-------|--------------------------|
| Eagle GTN   | 0 3 | 6  |      |       | $6~{ m weeks}^3$         |
| Bear GTN    | 0 3 | 6  |      |       | $6 \text{ weeks}^2$      |
| Name Change | 0 7 | 28 | 7700 | 7700  | 4 weeks <sup>1</sup>     |
| Ranger      | 6 7 | 7  |      | 7350  | 7 Weeks <sup>2</sup>     |
| Warrior     | 6 7 | 7  |      | 7550  | 7 Weeks $^2$             |
| Resist Pain | 0 8 | 36 | 300  | 10800 |                          |
| Prowess     | 0 1 | 1  | 500  | 500   | 1 Week $^{1}$            |
| Stealth     | 2 3 | 3  | 500  | 1500  | 3 Weeks $^{ m 1}$        |
| Climbing    | 0 4 | 10 | 125  | 1250  | 10 Weeks $^{\mathrm{1}}$ |
|             |     |    |      |       |                          |

#### Ranking at Candlestone Farm (ICE 11, 824 WK – HEAT 13, 825 WK)

| Eagle GTN | 3 7 | 22 |   | ${\it 22~weeks}^3$ |
|-----------|-----|----|---|--------------------|
| Total     |     |    | 0 | 22 weeks           |

#### **Experience remaining**

| Experience gained on adventure | 38710 |
|--------------------------------|-------|
| Experience brought forward     | 985   |
| Experience spent               | 39200 |
| Experience remaning            | 495   |

#### Notes

Learn Quick Stand for Rank 7 Warrior.