

# Callas Verdicini



Name	Callas	PS	15	MD	15	AG	20	MA	22	WP	23	EN	25
Race	Human Undying	Sex	Female	HT	5'10"	WT	140 lb	PB	22	PC	25	FT	51
Aspect	Life Lunar Autumn Stars Earth				Birth	Ligitimate 4th of 5				Date	Beltane 806 WK		
S.Status	Bandit	Hand	Right			Coll.	Earth (Druidic)				EP	1063737 [34856]	

Rk	Skill
8	Spy
7	Healer
7	Courtier
7	Flying
6	Horsemanship
5	Cook
5	Stealth
5	Ranger
5	Warrior
4	Military Scientist
3	Astrologer
3	Herbalist
2	Swimming
2	Thief
1	Merchant
1	Alchemist
1	Climbing

Rk	Language
8	Common (Literate)
5	Lunar
4	Western human
3	Silent Tongue
3	Orcish
2	Elven
2	Pharoan
1	Dwarven
0	Akadian

Rk	Weapon
11	Sabre
11	Unarmed
8	Dagger
4	Javelin
4	Shield
2	Battle axe
2	Shortsword
2	Two-handed sword

Rk	Talents	Ref
20	Detect Aura	T-1
8	Earth Sight	T-2
1	Close Casting	T-3
0	Gaze	T-5
16	Resist Pain	T-1
15	Witchsight	T-3

Rk	Spells	Ref
7	Converse with Animals	G-1
7	Converse with Plants	G-2
7	Controlling Animals	G-3
7	Blending	G-4
7	Walking Unseen	G-5
20	Healing	G-6
7	Detecting Traps and Snares	G-7
7	Detecting Poisons	G-8
11	Lesser Enchantment	G-9
7	Herbal Lore	G-10
12	Tracking	G-11
10	Hands of Earth	S-2
20	Strength of Stone	S-3
20	Armour of Earth	S-4
1	Animal Growth	S-7
1	Binding Animals	S-9
10	Conjuring Earth Elemental	S-10
11	Controlling Earth Elemental	S-11
1	Sinking Doom	S-12
12	Tunnelling	S-15
10	Smoking Magma	S-17
7	Earth Special Counterspell	G-SC
20	Wall of Stone	S-13
15	Trollskin	S-13
10	Wall of Iron	S-14
9	Hind	S-20
0	Weapon of Mettle	S-21
13	Earth Door	S-30
7	Earth General Counterspell	G-GC
10	Petrification	S-31
18	Enhancing Enchantment	S-7
0	Mind Special Counterspell	S-SC
0	Necro Special Counterspell	S-SC
0	Wicca Special Counterspell	S-SC

Rk	Rituals	Ref
20	Purification	Q-0
7	Summoning Animals	Q-1
6	Ward	R-2
12	Investment	R-3
0	Blessing of Crops and Livestock	R-5
10	Elemental Warding	R-5
20	Create Waybread	R-5
1	Remove Curse	R-1

# Life before the Guild

## Date of Adventure

October 27, 1971 AP [27.10.1971 AP] – September 30, 1991 AP [30.9.1991 AP]

## Primary Characteristics (OCTOBER 27, 1971 AP)

Physical Strength	10
Manual Dexterity	13
Agility	19
Magical Aptitude	19
Willpower	19
Endurance	18

## Other Characteristics (OCTOBER 27, 1971 AP)

Perception	5
Physical Beauty	22
Fatigue	21

## Languages (OCTOBER 27, 1971 AP)

Common (Literate)	8
Western human	4

## Adventuring Skills - Bandit (1900 + 100 fudge) (OCTOBER 27, 1971 AP)

Swimming	0 ... 1	1	125	125
Horsemanship	0 ... 2	3	125	375
Stealth	0 ... 2	3	500	1500
Total			2000	No time

## Skills (old system — one skill free) (OCTOBER 27, 1971 AP)

Healer	0 ... 0
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## Extra (30) (OCTOBER 27, 1971 AP)

Dagger	0 ... 0	25
Total		25 No time

## Earth College (OCTOBER 27, 1971 AP)

Detect Aura	0 ... 0
Converse with Animals	0 ... 0
Converse with Plants	0 ... 0
Controlling Animals	0 ... 0
Blending	0 ... 0
Walking Unseen	0 ... 0
Healing	0 ... 0
Detecting Traps and Snares	0 ... 0
Detecting Poisons	0 ... 0
Lesser Enchantment	0 ... 0
Herbal Lore	0 ... 0
Tracking	0 ... 0
Earth General Counterspell	0 ... 0
Earth Special Counterspell	0 ... 0
Purification	0 ... 0
Summoning Animals	0 ... 0

# Trip to Glorantha

## Date of Adventure

October 1, 1991 AP [1.10.1991 AP] – December 16, 1991 AP [16.12.1991 AP]

## Other Guild Members in the Party

Spandex	Fire	Mad
Mitothin	Necro	Elf
Thaeus	Binder	Elf (Pig racist)
Garioth	-	Slob

## Income and Expenditure (sp)

Salvage (minus expenses)	14630
Wages	500
Hands of Earth	4000
Ranking skills	160
Backfires (4x)	2400
Horse (Rathlin)	750
Amount remaining at 31.12.791 WK	6820

## Ranking during adventure (OCTOBER 1, 1991 AP)

Detect Aura	0 ... 4	10	75	750
Perception	5 ... 6	1	1000	1000
Horsemanship	2 ... 3	3	125	375
Total				2125 No time

## Ranking during break (OCTOBER 1, 1991 AP – OCTOBER 22, 1991 AP)

Hands of Earth	0 ... 0				21 days <sup>1</sup>
Lesser Enchantment	0 ... 1	1	125	125	100 1 day <sup>2</sup>
Converse with Animals	0 ... 2	3	50	150	120 3 days <sup>2</sup>
Healing	0 ... 4	10	100	1000	800 10 days <sup>2</sup>
Walking Unseen	0 ... 1	1	100	100	80 1 day <sup>2</sup>
Controlling Animals	0 ... 3	6	100	600	480 6 days <sup>2</sup>
Total				1580	3 weeks

## Ranking at the Guild (DECEMBER 17, 1991 AP – DECEMBER 30, 1991 AP)

Detect Aura	4 ... 8	26	75	1950	
Perception	6 ... 7	1	750	750	
Healer	0 ... 1	1		400	360 1 week <sup>1</sup> 150 sp
Shortsword	0 ... 0			100	1 week <sup>2</sup> 10 sp
Hands of Earth	0 ... 3	6	150	900	6 days <sup>1</sup>
Lesser Enchantment	1 ... 2	2	125	250	200 2 days <sup>2</sup>
Total				4260	1 week 6 days

## Experience remaining

Experience gained on adventure	9600
Experience brought forward	0
Experience spent	7965
Experience remaning	1635

## Notes

The adventure consisted of two parts, four weeks out, then a three week break and then another four weeks out again. This left two weeks for ranking at the end.

# Trip to Port Artz

## Date of Adventure

January 1, 1992 AP [1.1.1992 AP] – January 30, 1992 AP [30.1.1992 AP]

## Other Guild Members in the Party

TDP Roberts	E & E	
Robert Kizmit	E & E	
Jhiselle	Fire	
Tor	-	Hobbit
Pascal	-	
Mandos	Necro	Elf

## Income and Expenditure (sp)

Surplus amount brought forward	6820
Cash received from trip	23153
Ranking skills	810
Lesser Enchantment	600
10pt healing potion (2x)	1000
20pt healing potion	1000
Rent horse ( - refund)	100
Extra food	25
Food for animals	50
Pay Mandos for Black Swan	250
Preservation ring	8000
Magical ring	500
Monkey	2500
Amount remaining at 31.3.792 WK	15138

## Ranking during the adventure (JANUARY 1, 1992 AP – JANUARY 12, 1992 AP)

Dagger	0 ... 1	1	11 days <sup>1</sup>
Shortsword	0 ... 1	1	11 days <sup>2</sup>
Total		0	1 week 4 days

## Ranking at the Guild (JANUARY 31, 1992 AP – APRIL 3, 1992 AP)

Detect Aura	8 ... 12	42	75	3150		
Perception	7 ... 8	1	750	750		
Healer	1 ... 2	2		1600	1440	2 weeks <sup>1</sup> 300 sp
Healer	2 ... 3	3		3500	3150	3 weeks <sup>1</sup> 450 sp
Shortsword	0 ... 1	1			100	3 days <sup>2</sup> 10 sp
Dagger	0 ... 1	1			25	3 days <sup>2</sup> 10 sp
Dagger	1 ... 2	2			50	4 weeks <sup>2</sup> 40 sp
Hands of Earth	3 ... 6	15	150		2250	15 days <sup>1</sup>
Healing	4 ... 6	11	100	1100	880	11 days <sup>1</sup>
Converse with Animals	2 ... 5	12	50	600	480	12 days <sup>2</sup>
Purification	0 ... 1	1	200		200	7 days <sup>2</sup>
Total					12475	8 weeks 5 days

## Experience remaining

Experience gained on adventure	12400
Experience brought forward	1635
Experience spent	12475
Experience remaning	1560

## Notes

Had 11 half days for ranking during the adventure (on the boat). Arrived 31.1.792 for 9 weeks at the Guild.

# California Smith and the Lost City of Pacifica

## Date of Adventure

April 3, 1992 AP [3.4.1992 AP] – June 17, 1992 AP [17.6.1992 AP]

## Other Guild Members in the Party

Spandex	Fire	
Mandos	Necro	
Jhiselle	Fire	
Harn	Binder	
Shirel	Binder	
Torinsin	Rune	Ugly as sin

## Income and Expenditure (sp)

Money lent to Mandos	9000
Cost of healing potion	1000
Cost of curse removal	2400
Amount remaining at 30.6.792 WK	5600

## Income and Expenditure (sp)

Surplus amount brought forward	15138
Cash received from trip	10822
Money owing from Mandos	5600
Lesser Enchantment	600
10pt healing potion(2x)	1000
20pt healing potion	1000
Bottle of good scotch	50
10 bottles of good wine	250
Cost of ranking skills	190
Pendant of the Friendly Sea	3000
Healing herbs	100
Mistletoe	20
Food for monkey	30
Amount remaining at 30/6/792 WK	14120

## Ranking during adventure (APRIL 3, 1992 AP – MAY 28, 1992 AP)

Swimming	1 ... 2	2	125	250		
Healer	3 ... 4	4	5800	5220	4 weeks <sup>1</sup>	From Mandos
Shortsword	1 ... 2	2		200	4 weeks <sup>1</sup>	From crew
Courtier	U ... 0		250	225	8 weeks <sup>2</sup>	From first officer
Total				5895	8 weeks	

## Ranking at the Guild (JUNE 18, 1992 AP – JUNE 29, 1992 AP)

Detect Aura	12 ... 15	42	75	3150		
Perception	8 ... 9	1	750	750		
Converse with Animals	5 ... 6	6	50	300	240	6 days <sup>1</sup>
Walking Unseen	1 ... 3	5	100	500	400	5 days <sup>1</sup>
Controlling Animals	3 ... 5	9	100	900	720	9 days <sup>2</sup>
Total				5260	1 week 4 days	

## Experience remaining

Experience gained on adventure	16800
Experience brought forward	1560
Experience spent	11155
Experience remaning	7205

## Notes

Had 8 weeks of half days training during the adventure. Learnt musical instrument (flute) and etiquette for rank 0 courtier. Arrived back at the Guild on 18.6.792 giving 12 days of ranking.

# Trip to Oz and the Dream Lands

## Date of Adventure

July 1, 1992 AP [1.7.1992 AP] – July 21, 1992 AP [21.7.1992 AP]

## Other Guild Members in the Party

Thaeus	Binder	with Halon and Ozran
Garibaldi	-	
Karga	Earth	
Vila	E & E	Run away, run away
Antonio	Air	Pissed as always
Tonanda	Illusion	Cheap tart

## Income and Expenditure (sp)

Surplus amount brought forward	14120
Money from adventure	3000
Lesser enchantment	600
20 pt healing potion	1000
10 pt healing potion (2x)	1000
Healing herbs	100
Flute	50
Trickets	200
Trollskin	5000
Strength of stone	4000
Skills	1050
Amount remaining at 30.9.792 WK	4120

## Ranking during the adventure (JULY 1, 1992 AP – JULY 8, 1992 AP)

Elven	U ... 0	200	180	1 week <sup>1</sup>	
Healer	4 ... 5	5		1 week <sup>2</sup>	150sp
Total			180	1 week	

## Ranking at the Guild (JULY 22, 1992 AP – SEPTEMBER 30, 1992 AP)

Physical Strength	10 ... 11	1		5000		
Detect Aura	15 ... 17	33	75	2475		
Perception	9 ... 10	1		750		
Healer	4 ... 5	5		8400	7560	4 weeks <sup>1</sup> 600sp
Elven	0 ... 1	1			75	2 weeks <sup>2</sup> 150sp
Courtier	0 ... 1	1		100	80	1 week <sup>2</sup> 150sp
Dwarven	U ... 0			200	180	1 week <sup>2</sup>
Strength of Stone	U ... 0					21 days <sup>1</sup> 4000sp
Strength of Stone	0 ... 6	21	200		4200	21 days <sup>1</sup>
Trollskin	U ... 0					28 days <sup>2</sup> 5000sp
Trollskin	0 ... 4	10	250		2500	10 days <sup>2</sup>
Blending	0 ... 1	1	50	50	40	1 day <sup>2</sup>
Detecting Poisons	0 ... 2	3	75	225	180	3 days <sup>2</sup>
Total					23040	10 weeks

## Experience remaining

Experience gained on adventure	17200
Experience brought forward	7205
Experience spent	23220
Experience remaning	1185

## Notes

The adventure took two weeks to complete, then we had a week in Oz (in a very high mana area) and 10 weeks back at the Guild. Learnt dress well for rank 1 courtier. Gained Witchsight talent.

# Search for the Holy Lance of Antioch

## Date of Adventure

October 1, 1992 AP [1.10.1992 AP] – December 2, 1992 AP [2.12.1992 AP]

## Other Guild Members in the Party

Dillenger	Shadow	
Sinn Fein	Mind	
Keshah	Rune	Elf
Brother Rowen	Wiccan	
Shoka	-	Orc

## Items of use at beginning of the adventure

20pt healing potion
10pt healing potion (x2)

## Income and Expenditure (sp)

Surplus amount brought forward	4120
Cash gained on adventure	15000
General expenses	110
Improved hard leather	320
Silvered dagger	40
Silvered short sword	200
Mistletoe	30
20pt healing potion	1000
10pt healing potion (x4)	2000
Healing herbs	100
Lesser enchantment	600
Lesser enchantment	600
Amount remaining at 31.12.792 WK	14120

## Income and Expenditure (sp)

Healing	45000
Payment via Dramus' debt	5000
Loss of wealthy life style for 3 months (from 15.11.792)	10000
Amount remaining at 31.12.792 WK	-30000

## Endurance loss from Resurrection (DECEMBER 3, 1992 AP)

Endurance	18 ... 17	-1
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## Ranking during adventure (OCTOBER 1, 1992 AP – OCTOBER 11, 1992 AP)

Perception	10 ... 11	1			750	
Detect Aura	17 ... 18	18	75		1350	
Endurance	17 ... 18	1			2500	
Earth Special Counterspell	0 ... 4	10	200	2000	1600	10 days <sup>1</sup>
Strength of Stone	6 ... 7	7	200		1400	7 days <sup>2</sup>
Total					7600	1 week 3 days

## Ranking at the Guild (DECEMBER 3, 1992 AP – DECEMBER 30, 1992 AP)

Strength of Stone	7 ... 10	27	200		5400	27 days <sup>1</sup>
Hands of Earth	6 ... 9	24	150		3600	24 days <sup>2</sup>
Total					9000	3 weeks 6 days

## Experience remaining

Experience gained on adventure	19300
Experience brought forward	1185
Experience spent	16600
Experience remaning	3885

## Notes

Returned to the Guild from Eyrth on 2.12.792. Died once during the adventure.

# Shaper's Castle

## Date of Adventure

January 1, 1993 AP [1.1.1993 AP] – January 12, 1993 AP [12.1.1993 AP]

### Other Guild Members in the Party

Jhiselle	Fire	
Shoka	-	
Uraagh	-	Orc
Torinsin	Rune	
Boris	E & E	

### Items of use at beginning of the adventure

20pt healing potion (x2)
10pt healing potion (x6)

### Items used, lost or destroyed during the adventure

10pt healing potion (x1)
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### Income and Expenditure (sp)

Surplus amount brought forward	14120
Cash gained on adventure	17000
Mistletoe	30
Lesser enchantment	600
Leatherworking tools	1000
Clothworking tools	1000
Buying spells (tunnelling, wall of stone, armour of earth)	9500
Learning expenses	1200
Backfires	1200
General expenses	110
Amount remaining at 31.3.793 WK	16480

### Income and Expenditure (sp)

Loss of wealthy life style for 3 months (from 15/2/93)	10000
Amount remaining at 14.5.793 WK	-20000

### Ranking at the Guild (JANUARY 13, 1993 AP – JUNE 13, 1993 AP)

Perception	11 ... 12	1		750			
Witchsight	0 ... 2	3	200	600			
Armour of Earth	U ... 0				3 weeks <sup>1</sup>		
Tunnelling	U ... 0				3 weeks <sup>1</sup>		
Tunnelling	0 ... 6	21	200	4200	3 weeks <sup>1</sup>		
Trollskin	4 ... 6	11	250	2750	11 days <sup>1</sup>		
Wall of Stone	U ... 0				3 weeks <sup>2</sup>		
Wall of Stone	0 ... 6	21	150	3150	3 weeks <sup>2</sup>		
Armour of Earth	0 ... 6	21	200	4200	3 weeks <sup>2</sup>		
Hands of Earth	9 ... 10	10	150	1500	10 days <sup>2</sup>		
Ranger	U ... 0			600	540	8 weeks <sup>1</sup>	150 sp
Ranger	0 ... 2	3		1050	945	3 weeks <sup>1</sup>	450 sp
Herbalist	U ... 0			800	720	8 weeks <sup>2</sup>	150 sp
Herbalist	0 ... 2	3		1550	1395	3 weeks <sup>2</sup>	450 sp
Total				20750	21 weeks 4 days		

### Experience remaining

Experience gained on adventure	20100
Experience brought forward	3885
Experience spent	20750
Experience remaning	3235

### Notes

Specialise forests and woodlands for rank 2 ranger.



Date of Adventure

July 1, 1993 AP [1.7.1993 AP] – July 22, 1993 AP [22.7.1993 AP]

Other Guild Members in the Party

Robert Kizmit	E & E	
Kryon	Illusion	
Whisper	Shadow	Elf
Liessa	Mind	
Romo	Binder	

Items of use at beginning of the adventure

20pt healing potion (x2)
10pt healing potion (x5)

Items used, lost or destroyed during the adventure

10pt healing potion (x2)
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Income and Expenditure (sp)

Surplus amount brought forward	16480
Cash gained on adventure	17400
Sale of two-handed sword	9250
Sale of Friendly Seas broach	3500
Learning costs	750
Healer yearly upkeep costs	900
Courtesan yearly upkeep costs	450
Herbalist yearly upkeep costs	300
Lesser enchantment (2x)	1200
Greater enchantment	12000
Fine	2000
Gift	2500
Resurrection	6500
Two-handed sword	8500
General expenses	2060
Amount remaining at 30.9.793 WK	9470

Income and Expenditure (sp)

Loss of wealthy life style for 3 months (from 15/5/93)	10000
Amount remaining at 14.8.793 WK	-10000

Endurance loss from Resurrection (JULY 23, 1993 AP)

Endurance	18 ... 17	-1
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Ranking during adventure (JULY 23, 1993 AP)

Horsemanship	3 ... 4	4	125	500
Perception	12 ... 13	1		750
Witchsight	2 ... 7	25	200	5000
Total			6250	No time

Ranking at the Guild (JULY 23, 1993 AP – SEPTEMBER 3, 1993 AP)

Endurance	17 ... 18	1	2500		
Fatigue	21 ... 22	1	2500		
Manual Dexturity	13 ... 14	1	5000		
Unarmed	0 ... 0		150	1 week <sup>1</sup>	
Courtier	1 ... 3	5	700	630	5 weeks <sup>1</sup>
Elven	1 ... 2	2		125	4 weeks <sup>2</sup>
Dwarven	0 ... 1	1		75	2 weeks <sup>2</sup>
Total			10980	6 weeks	

Experience remaining

Experience gained on adventure	18000
Experience brought forward	3235
Experience spent	17230
Experience remaning	4005

Notes

Died once during the adventure.  
Learnt dancing & story telling for courtesan ranks 2 & 3 respectively.

# Evil Below

## Date of Adventure

October 1, 1993 AP [1.10.1993 AP] – October 26, 1993 AP [26.10.1993 AP]

### Other Guild Members in the Party

Shoka	-		
Gerald	Illusion		
Ughbash	Dark	Orc	
Scratch	Dark	Disgusting creature	filthly
Adam	Earth	Giant	
Brightflare	Fire		

### Income and Expenditure (sp)

Surplus amount brought forward	9470
Salvage	36975
Lesser enchantment	600
20pt healing potion (6x)	5000
10pt healing potion (2x)	1000
Greater enchantment (Vila)	1000
Greek fire grenadoes (4x)	2400
Shield of Disruption	6300
Defense Bane	7000
Short sword	840
Giant healing potions (40 points)	4000
Contribution to party funds (Potions and Quicknesses)	5000
Amount remaining at 31.12.793 WK	13305

### Items of use at beginning of the adventure

20pt healing potion (x2)
10pt healing potion (x3)

### Items used, lost or destroyed during the adventure

10pt healing potion (x3)
20pt healing potion (x5)
Rk 5 improved leather

### Income and Expenditure (sp)

Loss of wealthy life style for 3 months (from 15.8.793)	10000
Amount remaining at 14.11.793 WK	0

### Change of base stats (OCTOBER 27, 1993 AP)

Endurance	18 ... 19	1
Willpower	19 ... 18	-1

### Ranking during the adventure (OCTOBER 27, 1993 AP)

Endurance	19 ... 20	1	2500
Willpower	18 ... 19	1	5000
Total			7500 No time

### Ranking at the Guild (OCTOBER 27, 1993 AP – APRIL 7, 1994 AP)

Endurance	20 ... 21	1	2500
Perception	13 ... 15	2	7501500
Witchsight	7 ... 10	27	2005400
Armour of Earth	6 ... 11	45	200900045 days <sup>1</sup>
Tunnelling	6 ... 9	24	200480024 days <sup>1</sup>
Healing	6 ... 11	45	1004500360045 days <sup>2</sup>
Trollskin	6 ... 9	24	250600024 days <sup>2</sup>
Military Scientist	0 ... 0		3002708 weeks <sup>1</sup> 150 sp
Military Scientist	0 ... 2	3	4754303 weeks <sup>1</sup> 450 sp
Shield	0 ... 3	6	20013 weeks <sup>2</sup> 150 sp
Total			3370022 weeks 6 days

### Experience remaining

Experience gained on adventure	47420
Experience brought forward	4005
Experience spent	41200
Experience remaning	10225

### Notes

Base Stats changed.

# Shadows over Caulder

## Date of Adventure

April 7, 1994 AP [7.4.1994 AP] – April 10, 1994 AP [10.4.1994 AP]

## Other Guild Members in the Party

Valentine	Namer	
Ty Trident	Namer	
Lath	Air	
Wordsmith	Binder	Dwarf

## Items at the end of the adventure

12 pt endurance healing potion (x2)	
10 pt giant healing (x2)	
20 pt Guild standard healing potion (x9)	
10 pt Guild standard healing potion (x1)	
Rank 10 restorative (x2)	

## Items of use at beginning of the adventure

12 pt endurance only healing (x2)
10 pt giant healing (x4)
10 pt guild standard healing potion (x1)

## Income and Expenditure (sp)

Surplus amount brought forward	13305
Salvage (including payment)	5060
Rk 10 restorative (x10)	5000
Rk 6 Greater Enchantment (Vila)	1000
Amulet of luck (Brother Rowan)	2400
Amulet of Hypercium (Brother Rowan)	800
Ranking costs	1660
Amount remaining at 30.6.794 WK	7505

## Items used, lost or destroyed during the adventure

10 pt giant healing (x2)
10 pt healing potion (x2)
Rank 10 restorative (x8) (6 used, 2 given to Lath)
Magical ring

## Ranking at the Guild (APRIL 11, 1994 AP – JUNE 29, 1994 AP)

Endurance	21 ... 22	1	2500	2500		
Perception	15 ... 16	1	750	750		
Tunnelling	9 ... 10	10	200	2000	10 days <sup>1</sup>	
Trollskin	9 ... 10	10	250	2500	10 days <sup>2</sup>	
Military Scientist	2 ... 4	7	2450	2205	7 weeks <sup>1</sup>	1050 sp
Herbalist	2 ... 3	3	2650	2385	3 weeks <sup>1</sup>	450 sp
Shield	3 ... 4	4		200	8 weeks <sup>2</sup>	160 sp
Total				12540	11 weeks 3 days	

## Experience remaining

Experience gained on adventure	4650
Experience brought forward	10225
Experience spent	12540
Experience remaning	2335

## Notes

Adventure occurred between April 7 and April 10 1994 AP. Magical ring given away as bribe.

# The Tears of the Gods

## Date of Adventure

July 1, 1994 AP [1.7.1994 AP] – July 31, 1994 AP [31.7.1994 AP]

## Other Guild Members in the Party

Lath	Air	
Sasha	E & E	
Anathera	Wicca	
Brother Rowan	Wicca	
Belode	Mind	Goblin
Scorpion	Namer	Scum of the earth

## Items used, lost or destroyed during the adventure

10 pt Giant healing potion (x2)  
 20 pt Guild standard healing (x3)  
 Rk 10 restorative (x1)

## Items at the end of adventure

Rank 10 restorative (x1)  
 12 pt endurance healing potion (x2)  
 20 pt Guild standard healing potion (x6)

## Income and Expenditure (sp)

Surplus amount brought forward	7505
Salvage	9254
Rk 11 Greater enchantment (Philip)	2000
Wicca special counterspell	2000
Necro special counterspell	2000
Courtesan yearly costs	1300
Military scientist yearly costs	250
Orpan's Fund	4
Amount remaining at 30/9/794 WK	9205

## Ranking during adventure (JULY 1, 1994 AP – JULY 17, 1994 AP)

Endurance	22 ... 23	1			2500	
Perception	16 ... 17	1			750	
Resist Pain	0 ... 0					
Tracking	0 ... 2	3	100	300	240	3 days <sup>1</sup>
Converse with Plants	0 ... 1	1	50	50	40	1 day <sup>1</sup>
Lesser Enchantment	2 ... 5	12	125	1500	1200	12 days <sup>1</sup>
Wall of Stone	6 ... 8	15	150		2250	15 days <sup>2</sup>
Herbal Lore	0 ... 1	1	75	75	60	1 day <sup>2</sup>
Total					7040	2 weeks 2 days

## Ranking at the Guild (AUGUST 1, 1994 AP – SEPTEMBER 29, 1994 AP)

Resist Pain	0 ... 2	3	300		900	
Wall of Stone	8 ... 9	9	150		1350	9 days <sup>1</sup>
Strength of Stone	10 ... 14	50	200		10000	50 days <sup>1</sup>
Wicca Special Counterspell	0 ... 0					21 days <sup>2</sup>
Necro Special Counterspell	0 ... 0					21 days <sup>2</sup>
Wall of Stone	9 ... 10	10	150		1500	10 days <sup>2</sup>
Total					13750	8 weeks 3 days

## Experience remaining

Experience gained on adventure	20910
Experience brought forward	2335
Experience spent	20790
Experience remaining	2455

## Notes

Gained the Mind Mage Resist Pain Talent on the adventure. Arrived back 31 July, 1994 AP and had 16 days of training during the adventure at the Guild.

Date of Adventure

October 1, 1994 AP [1.10.1994 AP] – December 23, 1994 AP [23.12.1994 AP]

Other Guild Members in the Party

Engleton	Namer	
Dalran	E & E	
Saydar	Necro	Orc
Vicarn	Earth	Giant
Bart	Mind	

Income and Expenditure (sp)

Surplus amount brought forward	9205
Share of salvage	12300
Shadowing investeds	1500
Expenses	500
Learning costs	300
Amount remaining at 31.12.794 WK	19205

Misc items at end of the adventure

12 pt endurance healing potion (x2)
20 pt Guild standard healing potion (x4)

Ranking during adventure (OCTOBER 1, 1994 AP – OCTOBER 8, 1994 AP)

Lunar	U ... 2	3	700	
Orcish	U ... 0		200	1 week <sup>1</sup>
Ranger	2 ... 3	3		1 week <sup>2</sup>
Total			900	1 week

Ranking on boat home (OCTOBER 1, 1994 AP – OCTOBER 22, 1994 AP)

Cook	U ... 0			3 weeks <sup>1</sup>
Alchemist	U ... 0			3 weeks <sup>2</sup>
Total			0	3 weeks

Ranking at the Guild (up to February 1, 1995 AP) (DECEMBER 24, 1994 AP – JANUARY 29, 1995 AP)

Resist Pain	2 ... 6	18	300	5400	
Witchsight	10 ... 12	23	200	4600	
Endurance	23 ... 24	1	2500	2500	
Perception	17 ... 18	1	750	750	
Cook	U ... 0		250	225	5 weeks <sup>1</sup>
Alchemist	U ... 0		800	720	5 weeks <sup>2</sup>
Total				14195	5 weeks

Experience remaining

Experience gained on adventure	16780
Experience brought forward	2455
Experience spent	15095
Experience remaning	4140

Notes

Spent 7 weeks in Luna for ranking the languages, 3 weeks on a boat home and had 1 week left before the Guild meeting. Did not go out until beginning of February 1995 AP.

# Grim Death - Champions of the Arena

## Date of Adventure

February 1, 1995 AP [1.2.1995 AP] – March 8, 1995 AP [8.3.1995 AP]

## Other Guild Members in the Party

Tempest	Air	
Damien	Dark	
Ughbash	Dark	
Shoka	-	
Scratch	E & E	
Vychan	Earth	
Eric	Namer	Orc

## Ranking on adventure (MARCH 9, 1995 AP – MARCH 15, 1995 AP)

Controlling Animals	5 ... 6	6	100	600	480	6 days <sup>1</sup>
Lesser Enchantment	5 ... 6	6	125	750	600	6 days <sup>2</sup>
Total					1080	6 days

## Ranking at the Guild (MARCH 15, 1995 AP – MARCH 26, 1995 AP)

Witchsight	12 ... 15	42	200		8400	
Detect Aura	18 ... 20	39	75		2925	
Perception	18 ... 19	1	750		750	
Earth Special Counterspell	4 ... 6	11	200	2200	1760	11 days <sup>1</sup>
Earth General Counterspell	0 ... 4	10	100	1000	800	10 days <sup>2</sup>
Total					14635	1 week 4 days

## Ranking at the Guild between April 1 and April 6 (MARCH 26, 1995 AP – APRIL 1, 1995 AP)

Earth General Counterspell	4 ... 5	5	100	500	400	5 days <sup>1</sup>
Herbal Lore	1 ... 3	5	75	375	300	5 days <sup>2</sup>
Total					700	5 days

## Experience remaining

Experience gained on adventure	21500
Experience brought forward	4140
Experience spent	16415
Experience remaning	9225

## Notes

Adventure didn't start until February 1. Teach Strength of Stone.

# Bite of the Snakewoman

## Date of Adventure

April 6, 1995 AP [6.4.1995 AP] – April 7, 1995 AP [7.4.1995 AP]

Other Guild Members in the Party			Income and Expenditure (sp)	
Tempest	Air		Share of salvage	1200
Wordsmith	Binder		Remove curse	1200
Tate	-		Green Water Healing Potion	350
Keyn	Earth	Elf	Amount remaining at April 8, 1995 AP	-350

## Ranking at the Guild (APRIL 8, 1995 AP)

Fatigue	22 . . . 23	1	2500	2500	
Perception	19 . . . 20	1	750	750	
Total				3250	No time

## Experience remaining

Experience gained on adventure	2400
Experience brought forward	9225
Experience spent	3250
Experience remaning	8375

# Meet the Vampire

## Date of Adventure

April 8, 1995 AP [8.4.1995 AP] – April 8, 1995 AP [8.4.1995 AP]

## Other Guild Members in the Party

Tempest	Air	
Villa	E & E	
Tate	-	
Keyn	Earth	Elf

## Ranking at the Guild between April 9 and April 19 (April 9, 1995 AP – April 19, 1995 AP)

Earth General Counterspell	5 ... 6	6	100	600	480	6 days <sup>1</sup>
Walking Unseen	3 ... 4	4	100	400	320	4 days <sup>1</sup>
Blending	1 ... 4	9	50	450	360	9 days <sup>2</sup>
Detecting Traps and Snares	0 ... 1	1	75	75	60	1 day <sup>2</sup>
Total					1220	1 week 3 days

## Experience remaining

Experience gained on adventure	3200
Experience brought forward	8375
Experience spent	1220
Experience remaning	10355

## Notes

Adventure took the day of April 8, 1995 AP.



# A trip to Freetown

## Date of Adventure

April 19, 1995 AP [19.4.1995 AP] – April 24, 1995 AP [24.4.1995 AP]

## Other Guild Members in the Party

Tempest	Air	
Scab	Wicca	Orc
Sabbath	Fire	Orc piece of shit
Keyn	Elf	

## Income and Expenditure (sp)

Surplus amount brought forward	19205
Share of salvage	180
Cash from Grim Death adventure	39000
Money from Meet the Vampire	400
Greater Enchantment for Grim Death	8000
Net loss from Bite of the Snakewoman	350
From previous adventure	400
Learn Remove Curse	10000
Rk 5 Restorative from Meute (x5)	3000
General expenses	130
Amount remaining at 30.6.795 WK	36905

## Misc items at end of the adventure

10 pt Guild standard healing potion (x1)
20 pt Guild standard healing potion (x4)
Rank 6 Restorative (x5)

## Ranking at the Guild between April 25 and June 30 (April 25, 1995 AP – June 30, 1995 AP)

Remove Curse	0 ... 0					6 weeks <sup>1</sup>
Remove Curse	0 ... 1	1	500		500	7 days <sup>1</sup>
Walking Unseen	4 ... 5	5	100	500	400	5 days <sup>1</sup>
Walking Unseen	5 ... 6	6				1 day <sup>1</sup>
Blending	4 ... 6	11	50	550	440	11 days <sup>1</sup>
Earth Door	0 ... 0					8 weeks <sup>2</sup>
Earth Door	0 ... 3	6	700		4200	6 days <sup>2</sup>
Walking Unseen	5 ... 6	6	100	600	480	5 days <sup>2</sup>
Total					6020	9 weeks 4 days

## Experience remaining

Experience gained on adventure	1300
Experience brought forward	10355
Experience spent	6020
Experience remaning	5635

## Notes

The adventure to from April 19, 795 to April 24, 1995 AP.

Date of Adventure

July 1, 1995 AP [1.7.1995 AP] – August 6, 1995 AP [6.8.1995 AP]

Other Guild Members in the Party

Antonio	Ice	
Villa	E & E	
Icorone	Light	
Berik	Wicca	
Eric	Namer	
Lath	Air	
Stark	-	The Stupid

Misc items at start of the adventure

10 pt Guild standard healing potion (x1)	
20 pt Guild standard healing potion (x4)	
Rank 6 Restorative (x5)	
Green Waters of Healing	
Misc items at end of the adventure	
20 pt Guild standard healing potion (x1)	
Green Waters of Healing	

Income and Expenditure (sp)

Surplus amount brought forward	36905
Share of salvage	14990
Greater Enchantment (Villa)	2500
Curse removed	600
General expenses	290
Amount remaining at 30.9.795 WK	48505

Ranking on the boat (JULY 1, 1995 AP – JULY 22, 1995 AP)

Cook	0 ... 2	3	125	375	3 weeks <sup>1</sup>
Total				375	3 weeks

Ranking at the Guild (AUGUST 7, 1995 AP – SEPTEMBER 30, 1995 AP)

Perception	20 ... 21	1		750	
Detecting Traps and Snares	1 ... 3	5	75	375	300 5 days <sup>1</sup>
Strength of Stone	14 ... 17	48	200		9600 48 days <sup>1</sup>
Trollskin	10 ... 13	36	250		9000 36 days <sup>2</sup>
Purification	1 ... 2	2	200	400	320 14 days <sup>2</sup>
Detecting Traps and Snares	3 ... 4	4	75	300	240 4 days <sup>2</sup>
Total					20210 7 weeks 5 days

Experience remaining

Experience gained on adventure	20000
Experience brought forward	5635
Experience spent	20585
Experience remaning	5050

# Armless, Eyeless and Nameless in the Abyss

## Date of Adventure

October 1, 1995 AP [1.10.1995 AP] – November 1, 1995 AP [1.11.1995 AP]

## Other Guild Members in the Party

Martin	Mind	
Serendipity	Dark Celestial	Elf
Naden	Bard	Elf
Kilroy	Rune	
Engleton	Namer	

## Income and Expenditure (sp)

Surplus amount brought forward		48505
Healing potions (x10)	10000	
Greater Enchantment (Logan)	8000	
Enchantment Ring	20000	
Ruin	10505	
Salvage		105000
Payment		20000
Gems		50000
Ruby	7500	
Life Aspect	12000	
Spell changes	10000	
Luck Charm	4000	
Lock of Florian's hair	5000	
Life Undying	4000	
Heart	20000	
Petrification	35000	
Fearless	5000	
Strength of Stone	15000	
Create Waybread Ritual	18000	
Guild Tax	17500	
Learn Ward	10000	
Lifestyle	1650	
Mind Special Counterspell	2000	
Amount remaining at December 31, 1995 AP		8350

## Ranking on adventure (OCTOBER 1, 1995 AP – OCTOBER 10, 1995 AP)

Perception	21 ... 22	1		750	
Fatigue	23 ... 24	1		2500	
Earth Door	3 ... 5	9	700	6300	9 days <sup>1</sup>
Total				9550	1 week 2 days

## Ranking on Feralie (OCTOBER 1, 1995 AP – APRIL 3, 1996 AP)

Ward	0 ... 0				5 weeks <sup>1</sup>
Ward	0 ... 6	21	400	8400	21 weeks <sup>1</sup>
Purification	2 ... 7	25	200	5000	4000 25 weeks <sup>2</sup>
Total				12400	26 weeks

## Ranking on Feralie (OCTOBER 1, 1995 AP – JULY 16, 1996 AP)

Astrologer	0 ... 1	1		550	495	9 weeks <sup>1</sup>
Spy	0 ... 1	1		700	630	9 weeks <sup>1</sup>
Orcish	0 ... 3	6			500	12 weeks <sup>1</sup>
Merchant	0 ... 0			300	270	8 weeks <sup>2</sup>
Thief	0 ... 0				325	8 weeks <sup>2</sup>
Silent Tongue	0 ... 3	6		700	630	13 weeks <sup>2</sup>
Alchemist	0 ... 1	1		350	315	1 week <sup>2</sup>
Petrification	0 ... 0					7 weeks <sup>1</sup>
Create Waybread	0 ... 0					4 weeks <sup>1</sup>
Create Waybread	0 ... 2	3	250		750	3 weeks <sup>2</sup>
Converse with Plants	1 ... 7	27	50	1350	1080	4 weeks <sup>2</sup>
Converse with Animals	6 ... 7	7	50	350	280	1 week <sup>2</sup>
Blending	6 ... 7	7	50	350	280	1 week <sup>2</sup>
Earth Special Counterspell	6 ... 7	7	200	1400	1120	1 week <sup>2</sup>
Petrification	0 ... 3	6	550		3300	1 week <sup>2</sup>
Total					9975	41 weeks

Ranking at the Guild (NOVEMBER 2, 1995 AP – NOVEMBER 30, 1995 AP)

Endurance	24 ... 22	−2				
Endurance	22 ... 23	1		2500		
Mind Special Counterspell	∅ ... 0				3 weeks <sup>1</sup>	
Courtier	3 ... 4	4	950	855	4 weeks <sup>2</sup>	600 sp
Total				3355	4 weeks	

Experience remaining

Experience gained on adventure	30900
Experience brought forward	5050
Experience spent	35280
Experience remaning	670

Notes

Callas gained the following on the adventure

1. A sapphire heart
2. The Enhance Enchant Ring into her heart

3. Change to Blending, Strength of Stone, Wall of Stone
4. Learn Way bread ritual, Petrification
5. Lost wealthy lifestyle (ruined)
6. Life aspect (not standard)
7. Undying
8. Immunity to all fear, except for the special abilities of dragons and avatars, etc.

Arrived back at the Guild mid November 1995 AP. Learnt Intimidation for Rank 4 Courtier.

# Against Azzur

## Date of Adventure

January 28, 1996 AP [28.1.1996 AP] – January 28, 1996 AP [28.1.1996 AP]

Other Guild Members in the Party			Income and Expenditure (sp)	
Turf	Namer	Elf	Surplus amount brought forward	8350
Engleton	Namer	Meglomaniac	Money from adventure	0
Saydar	Necro	Orc	Ranking expenses	600
Dalran	E & E		Living expenses	500
Morgan	Dark		Amount remaining at March 31, 1996 AP	7250
Blackthorn	Dark			

## Ranking before adventure (JANUARY 28, 1996 AP – FEBRUARY 18, 1996 AP)

Summoning Animals	0 ... 2	3	150	450	360	21 days <sup>1</sup>
Create Waybread	2 ... 3	3	250		750	21 days <sup>2</sup>
Total					1110	3 weeks

## Endurance loss from Resurrection (JANUARY 29, 1996 AP)

Endurance	23 ... 22	–1
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## Ranking at the Guild (JANUARY 29, 1996 AP – APRIL 1, 1996 AP)

Perception	22 ... 23	1			750	
Fatigue	24 ... 25	1			2500	
Summoning Animals	2 ... 4	7	150	1050	840	49 days <sup>1</sup>
Tracking	2 ... 5	12	100	1200	960	12 days <sup>1</sup>
Armour of Earth	11 ... 14	39	200		7800	39 days <sup>2</sup>
Detecting Traps and Snares	4 ... 5	5	75	375	300	5 days <sup>2</sup>
Total					13150	8 weeks 5 days

## Experience remaining

Experience gained on adventure	17555
Experience brought forward	670
Experience spent	14260
Experience remaning	3965

## Notes

Callas died once during the adventure.  
Learnt singing for Rank 4 courtesan.

Date of Adventure

April 1, 1996 AP [1.4.1996 AP] – April 22, 1996 AP [22.4.1996 AP]

Other Guild Members in the Party		Income and Expenditure (sp)	
Turf	Namer	Surplus amount brought forward	7250
Saydar	Necro	Money from adventure	3805
Dalran	E & E	Lesser enchantment	600
Logan	E & E	Remove curse	600
		Enchantment (Logan)	4500
		Living expenses	500
		Healing potions (x3)	3000
		Amount remaining at May 31, 1996 AP	1855

Ranking at the Guild (April 23, 1996 AP – May 27, 1996 AP)

Summoning Animals	4 ... 5	5	150	750	600	35 days <sup>1</sup>
Create Waybread	3 ... 4	4	250		1000	28 days <sup>2</sup>
Tracking	5 ... 6	6	100	600	480	6 days <sup>2</sup>
Total					2080	5 weeks

Experience remaining		Notes	
Experience gained on adventure	7650	Callas gained a Rank 20 Lesser Enchantment and was blessed (+50 Magic resistance) for six months.	
Experience brought forward	3965		
Experience spent	2080		
Experience remaning	9535		

# Least We Forget

## Date of Adventure

June 1, 1996 AP [1.6.1996 AP] – June 12, 1996 AP [12.6.1996 AP]

## Other Guild Members in the Party

Turf	Namer
Saydar	Necro
Logan	E & E
Morgan	Dark
Blitzkrieg	Namer
Shoka	-

## Ranking at the Guild (JUNE 13, 1996 AP – JUNE 28, 1996 AP)

Perception	23 ... 24	1			750	
Fatigue	25 ... 26	1			2500	
Endurance	22 ... 23	1			2500	
Earth Door	5 ... 6	6	700		4200	6 days <sup>1</sup>
Detecting Traps and Snares	5 ... 6	6				6 days <sup>1</sup>
Herbal Lore	3 ... 6	15	75	1125	900	15 days <sup>2</sup>
Total					10850	2 weeks 1 day

## Experience remaining

Experience gained on adventure	3400
Experience brought forward	9535
Experience spent	10850
Experience remaning	2085

# Find the Worts

## Date of Adventure

July 1, 1996 AP [1.7.1996 AP] – July 22, 1996 AP [22.7.1996 AP]

## Other Guild Members in the Party

Phaeton	Solar	
Brigetta	Bard	
Liessa	Mind	
Glod	Earth	Dwarf
Griffin Pinefeller	Mind	
Gustaf	-	

## Income and Expenditure (sp)

Surplus amount brought forward	1855
Money from rescue mission	52100
Money from adventure	14990
Enchantment (Scatch)	1000
Invested Crystal (x6)	77400
Crystal to Engleton	13000
Crystal to Shoka	13000
Crystal to Blitzkrieg	13000
Crystal to Logan	13000
Repay Kel	5000
Living costs	545
Amount remaining at June 30, 1996 AP	37000

## Ranking at the Guild (JULY 23, 1996 AP – OCTOBER 1, 1996 AP)

Perception	24 ... 25	1		750	
Endurance	23 ... 24	1		2500	
Fatigue	26 ... 27	1		2500	
Flying	0 ... 1	1	125	125	
Detecting Traps and Snares	5 ... 6	6	75	450	360
Conjuring Earth Elemental	0 ... 0				4 weeks <sup>1</sup>
Controlling Earth Elemental	0 ... 0				4 weeks <sup>2</sup>
Conjuring Earth Elemental	0 ... 6	21	225	4725	3 weeks <sup>1</sup>
Controlling Earth Elemental	0 ... 6	21	225	4725	3 weeks <sup>1</sup>
Earth Door	6 ... 7	7	700	4900	1 week <sup>2</sup>
Total				20585	10 weeks

## Experience remaining

Experience gained on adventure	20900
Experience brought forward	2085
Experience spent	20585
Experience remaning	2400

## Notes

Spent 5 weeks teaching Ward.



# Qui Vigiles Vigilent

## Date of Adventure

Frost 1, 797 WK [1.7.797 WK] – Ice 30, 797 WK [30.9.797 WK]

## Other Guild Members in the Party

Shoka	-
Blitzkrieg	Namer
Logan	E&E
Adam Vychan	Earth
Saydar	Necro
Engleton	Namer

## Income and Expenditure (sp)

Surplus amount brought forward	37000
Restorative (Rank 6) x20	12000
Healing potion (20 pt) x10	10000
Borrow money from Adam Vychan Jones	50000
Borrow money from Logan	50000
Investment	100000
Various expenses	1000
Amount remaining at Candlemansa 797 WK	14000

## Items of use at beginning of the adventure

20pt healing potion (x4)  
Restorative (Rank 6) (x16)

## Ranking during the Adventure (Frost 1, 797 WK – Ice 11, 797 WK)

Lunar	2 ... 5	12		1700	
Flying	1 ... 7	27	125	3375	
Fatigue	27 ... 28	1		2500	
Resist Pain	6 ... 10	34	300	10200	
Merchant	0 ... 1	1		125	1 week <sup>1</sup>
Two-handed sword	U ... 1	1		100	3 weeks <sup>1</sup>
Courtier	4 ... 5	5			1 week <sup>2</sup>
Battle axe	U ... 1	1		150	3 weeks <sup>2</sup>
Strength of Stone	17 ... 18	18	200	3600	18 days <sup>1</sup>
Controlling Earth Elemental	6 ... 9	24	225	5400	24 days <sup>1</sup>
Detecting Poisons	2 ... 5	12	75	900	720
Petrification	3 ... 4	4	550	2200	4 days <sup>2</sup>
Conjuring Earth Elemental	6 ... 9	24	225	5400	24 days <sup>2</sup>
Total				35470	10 weeks

## Ranking in Lunar (Frost 1, 797 WK – Ice 11, 797 WK)

Investment	U ... 0				4 weeks <sup>1</sup>	100,000 sp
Investment	0 ... 3	6	300	1800	6 weeks <sup>1</sup>	
Create Waybread	4 ... 5	5	250	1250	5 weeks <sup>2</sup>	
Detecting Poisons	5 ... 7	13	75	975	780	2 weeks <sup>2</sup>
Controlling Animals	6 ... 7	7	100	700	560	1 week <sup>2</sup>
Walking Unseen	6 ... 7	7	100	700	560	1 week <sup>2</sup>
Total				4950	10 weeks	

## Experience remaining

Experience gained on adventure	60000
Experience brought forward	2400
Experience spent	40420
Experience remaning	21980

## Notes

Callas gains a pair of crystal eyes, Rank 20 Enchantment and +1 Rank in Unarmed (so maximum Rank is 11). Learnt Carousing for Rank 5 Courtier.

# The killing of the greatest Troll Chef

## Date of Adventure

Thaw 5, 797 WK [5.10.797 WK] – Thaw 7, 797 WK [7.10.797 WK]

## Other Guild Members in the Party

Aqualina	Water	Useless
Father Rowan	Wiccan	
Kryan	Illusion	
Starflower	Mind	Elf
Gustaf	-	

## Items of use at begining of the adventure

20pt healing potion (x4)
Restorative (Rank 6) (x16)

## Income and Expenditure (sp)

Surplus amount brought forward	14000
Money from adventure	2333
Living expenses	533
Amount remaining at Beltane 798 WK	15800

## Before adventure (THAW 5, 797 WK – THAW 9, 797 WK)

Courtier	4 ... 5	5	4 days <sup>1</sup>
Spy	1 ... 2	2	2 days <sup>2</sup>
Total		0	4 days

## Ranking at the Guild (THAW 8, 797 WK – MEADOW 1, 798 WK)

Fatigue	28 ... 29	1		2500	
Courtier	4 ... 5	5	1450	1160	24 days <sup>1</sup>
Spy	1 ... 2	2		600	10 days <sup>2</sup>
Thief	0 ... 1	1	300	150	1 week <sup>2</sup>
Climbing	0 ... 1	1	125	125	1 week <sup>2</sup>
Strength of Stone	18 ... 20	39	200	7800	39 days <sup>1</sup>
Trollskin	13 ... 14	14	250	3500	14 days <sup>1</sup>
Tracking	6 ... 7	7	100	700	7 days <sup>1</sup>
Petrification	4 ... 6	11	550	6050	11 days <sup>2</sup>
Investment	3 ... 4	4			28 days <sup>2</sup>
Create Waybread	5 ... 6	6			14 days <sup>2</sup>
Detecting Traps and Snares	6 ... 7	7	75	525	420 7 days <sup>2</sup>
Total				22865	12 weeks

## Experience remaining

Experience gained on adventure	3000
Experience brought forward	21980
Experience spent	22865
Experience remaning	2115

# Through the Doors of Perception

## Date of Adventure

Meadow 1, 798 WK [1.1.798 WK] – Heat 9, 798 WK [9.2.798 WK]

## Other Guild Members in the Party

Engelton	Namer	The Despoiler
Morgan	Dark	
Saydar	Necro	
Vychan	Earth	Vygoat
Liessa	Mind	
Blitzkrieg	Namer	

## Income and Expenditure (sp)

Surplus amount brought forward	15800
Money from adventure	30000
Money with keep	60000
20pt healing potion (x15)	15000
Living expenses	300
Amount remaining at 30.3.798 WK	90500

## Ranking at the Guild (HEAT 10, 798 WK – BREEZE 29, 798 WK)

Fatigue	29 ... 30	1			2500		
Manual Dexterity	14 ... 15	1			5000		
Earth Sight	U ... 6	21	250		5250		
Investment	3 ... 4	4	300		1200		
Close Casting	U ... 0						
Lesser Enchantment	6 ... 7	7	125	875	700	7 days <sup>1</sup>	
Herbal Lore	6 ... 7	7	75	525	420	7 days <sup>1</sup>	
Investment	4 ... 5	5	300		1500	35 days <sup>1</sup>	
Close Casting	0 ... 1	1	600		600	1 days <sup>2</sup>	
Earth Door	7 ... 10	27	700		18900	17 days <sup>2</sup>	
Create Waybread	5 ... 6	6	250		1500	21 days <sup>2</sup>	
Earth General Counterspell	6 ... 7	7	100	700	560	7 days <sup>2</sup>	
Total					38130	7 weeks	

## Experience remaining

Experience gained on adventure	39825
Experience brought forward	2115
Experience spent	38130
Experience remaning	3810

## Notes

Gained Close Casting talent, an extra life, Lunar Aspect, ability to go to Rank 11 sabre and castle (with title) on Greyhawk.

# Defense of Ssqua

## Date of Adventure

Fruit 1, 798 WK [1.4.798 WK] – Fruit 22, 798 WK [22.4.798 WK]

## Other Guild Members in the Party

Bozo	Star	Hobbit
Turf	Namer	Elf
Sabrina	Namer	Elf
Blitzkrieg	Namer	
TDP Roberts	E&E	
Amber	-	

## Income and Expenditure (sp)

Surplus amount brought forward	90500
Money from keep	3600
Learning weapons	3220
Learning spells	5500
Amount remaining at 30/6/798 WK	85380

## Ranking during adventure (FRUIT 23, 798 WK)

Enhancing Enchantment	⌚ ... 0
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## Ranking at the Guild (FRUIT 23, 798 WK – BLOSSOM 5, 799 WK)

Fatigue	30 ... 31	1	2500		
Sabre	⌚ ... 8	36	10000	73 weeks <sup>1</sup>	2,040 sp
Dagger	2 ... 4	7	300	14 weeks <sup>2</sup>	250 sp
Javelin	⌚ ... 4	10	800	21 weeks <sup>2</sup>	300 sp
Unarmed	0 ... 5	15	3050	30 weeks <sup>2</sup>	550 sp
Battle axe	1 ... 2	2	150	4 weeks <sup>2</sup>	40 sp
Two-handed sword	1 ... 2	2	100	4 weeks <sup>2</sup>	40 sp
Wall of Iron	⌚ ... 0			4 weeks <sup>1</sup>	4,000 sp
Animal Growth	⌚ ... 0			4 weeks <sup>1</sup>	1,500 sp
Summoning Animals	5 ... 7	13		11 weeks <sup>2</sup>	
Total			16900	84 weeks	

## Experience remaining

Experience gained on adventure	23650
Experience brought forward	3810
Experience spent	16900
Experience remaning	10560

## Notes

Gained Enhancing Enchantment as a spell.

# Middlemarch

## Date of Adventure

Meadow 13, 800 WK [13.1.800 WK] – Meadow 13, 800 WK [13.1.800 WK]

## Income and Expenditure (sp)

Surplus amount brought forward	85380
Money from keep	4800
Learning weapons	2660
Learning spells	64000
Amount remaining at 30.3.800 WK	23520

## Ranking at the Guild up 30.12.800 (48 weeks) (MEADOW 14, 800 WK – BLOSSOM 17, 800 WK)

Fatigue	31 ... 32	1		2500		
Smoking Magma	0 ... 0				4 weeks <sup>1</sup>	10,000 sp
Binding Animals	0 ... 0				4 weeks <sup>1</sup>	4,000 sp
Sinking Doom	0 ... 0				8 weeks <sup>2</sup>	50,000 sp
Wall of Iron	0 ... 1	1	250	250	1 day <sup>1</sup>	
Animal Growth	0 ... 1	1	225	225	1 day <sup>1</sup>	
Binding Animals	0 ... 1	1	250	250	1 day <sup>1</sup>	
Smoking Magma	0 ... 1	1	300	300	1 day <sup>1</sup>	
Sinking Doom	0 ... 1	1	650	650	1 day <sup>1</sup>	
Summoning Animals	5 ... 7	13	150	1950	1560	2 weeks <sup>2</sup>
Sabre	8 ... 10	19			4000	38 weeks <sup>1</sup>
Unarmed	5 ... 7	13			4500	26 weeks <sup>2</sup>
Total					14235	48 weeks

## Experience remaining

Experience gained on adventure	5720
Experience brought forward	10560
Experience spent	14235
Experience remaning	2045

## Notes

Adventured for one day only.

# Desert Wonderings

Date of Adventure

Meadow 1, 802 WK [1.1.802 WK] – Breeze 9, 802 WK [9.3.802 WK]

Other Guild Members in the Party

Sir Ty Trident	Namer
Arkham	Wiccan
Belladona	Dark

Ranking at the Guild during 801 WK (MEADOW 1, 802 WK – VINTAGE 4, 802 WK)

Sabre	10 ... 11	11	2000	22 weeks <sup>1</sup>	1,210 sp
Unarmed	7 ... 8	8	4000	16 weeks <sup>2</sup>	640 sp
Total			6000	22 weeks	

Experience remaining

Experience gained on adventure	5800
Experience brought forward	2045
Experience spent	6000
Experience remaning	1845

# Seven Sins

## Date of Adventure

Fruit 1, 802 WK [1.4.802 WK] – Fruit 8, 802 WK [8.4.802 WK]

## Other Guild Members in the Party

Sebastian	Dark Celestial	Hobbit
Uzi Urksome	E & E	Orc pervert
Tulip	Earth	Elf

## Endurance loss from Resurrection (FRUIT 9, 802 WK)

Endurance	24	...	23	-1
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## Ranking at the Guild (FRUIT 9, 802 WK)

Endurance	23 ... 24	1	2500
Fatigue	32 ... 33	1	2500
Physical Strength	11 ... 12	1	5000
Total			10000    No time

## Experience remaining

Experience gained on adventure	18000
Experience brought forward	1845
Experience spent	10000
Experience remaning	9845

# Bright Blade, Dark Power

## Date of Adventure

Heat 1, 803 WK [1.2.803 WK] – Seedtime 30, 803 WK [30.11.803 WK]

## Other Guild Members in the Party

Sebastian	Arcane Trickster	Hobbit
Dornak	Lasher	
Gorthar	Ranger	Drow
Samara	Monk	Elf

## Income and Expenditure (sp)

Surplus amount brought forward	23520
Money from adventure	89720
Amount remaining at 30.12.803 WK	113240

## Endurance loss from Resurrection (BLOSSOM 1, 803 WK)

Endurance	24 ... 23	–1
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## Ranking at the Guild to 30.3.805 (BLOSSOM 1, 803 WK – HEAT 17, 805 WK)

Endurance	23 ... 24	1			2500		
Fatigue	33 ... 35	2			5000		
Physical Strength	12 ... 14	2			10000		
Purification	7 ... 12	50	200	10000	8000	50 weeks <sup>1</sup>	
Healing	11 ... 20	144	100	14400	11520	21 days <sup>2</sup>	
Enhancing Enchantment	0 ... 16	136	350		47600	8 weeks <sup>2</sup>	
Investment	5 ... 9	30	300		9000	30 weeks <sup>2</sup>	
Healer	5 ... 7	13		26100	23400	13 weeks <sup>1</sup>	130sp
Cook	2 ... 5	12		2000	1800	12 weeks <sup>2</sup>	120sp
Total					118820	63 weeks	

## Experience remaining

Experience gained on adventure	105090
Experience brought forward	9845
Experience spent	118820
Experience remaning	–3885

## Notes

Experience converted from D&D at  $87575 * 1.2 = 105090$



# MIRROR of OZ

## Date of Adventure

Fruit 1, 805 WK [1.4.805 WK] – Fruit 15, 805 WK [15.4.805 WK]

## Other Guild Members in the Party

Sebastian	Dark Celestial	Hobbit
Ula Rashan	E&E	
Tári	Earth	Elf

## Ranking at the Guild to 30.3.805 (FRUIT 16, 805 WK – VINTAGE 26, 805 WK)

Fatigue	35 ... 36	1		2500	
Investment	9 ... 10	10	300	3000	10 weeks <sup>1</sup>
Trollskin	14 ... 15	15	250	3750	15 days <sup>2</sup>
Total				9250	10 weeks

## Experience remaining

Experience gained on adventure	14750
Experience brought forward	−3885
Experience spent	9250
Experience remaning	1615

# No Go in the Necropolis

## Date of Adventure

Frost 1, 805 WK [1.7.805 WK] – Frost 8, 805 WK [8.7.805 WK]

Other Guild Members in the Party			Income and Expenditure (sp)		
Tye	Namer		Surplus amount brought forward		113240
Belladona	Dark Celestial		Greater Enchantment	5500	
Sebastian	Dark Celestial		10 20pt healing potions	10000	
Tip	E&E		Amount remaining at 30.3.806 WK		97740
Tári	Earth	Elf			

## Ranking at the Guild to 30.3.805 WK (Frost 9, 805 WK – Meadow 16, 806 WK)

Fatigue	36 ... 37	1		2500		
Armour of Earth	14 ... 16	31	200	6200	31 days <sup>1</sup>	
Purification	12 ... 14	27	200	5400	4320	27 weeks <sup>2</sup>
Total					13020	27 weeks

## Experience remaining

Experience gained on adventure	5500
Experience brought forward	1615
Experience spent	13020
Experience remaning	-5905

# Stolen Soul

## Date of Adventure

Breeze 13, 806 WK [13.3.806 WK] – Fruit 13, 806 WK [13.4.806 WK]

Other Guild Members in the Party		Income and Expenditure (sp)	
Tye	Namer	Surplus amount brought forward	97740
Blitzkrieg	Namer	Rank 20 Greater Enchantment	20500
Scab	Wiccan	Amount remaining at 30.3.806 WK	77240
Tulip	Earth		

## Ranking at the Guild (FRUIT 14, 806 WK – HARVEST 7, 806 WK)

Fatigue	37 ... 38	1	2500	
Armour of Earth	16 ... 17	17	200	3400 17 days <sup>1</sup>
Earth Door	10 ... 12	23	700	16100 23 days <sup>2</sup>
Total			22000	3 weeks 2 days

## Experience remaining

Experience gained on adventure	27750
Experience brought forward	-5905
Experience spent	22000
Experience remaning	-155

# Granite Peak Plague

## Date of Adventure

Harvest 7, 806 WK [7.5.806 WK] – Harvest 17, 806 WK [17.5.806 WK]

## Items of use at begining of the adventure

20pt healing potion (x9)

## Ranking at the Guild (HARVEST 18, 806 WK – ICE 19, 806 WK)

Fatigue	38 . . . 39	1			2500	
Armour of Earth	17 . . . 20	57	200		11400	57 days <sup>1</sup>
Wall of Stone	10 . . . 15	65	150		9750	65 days <sup>1</sup>
Purification	14 . . . 15	15	200	3000	2400	15 weeks <sup>2</sup>
Total					26050	17 weeks 3 days

## Experience remaining

Experience gained on adventure	27750
Experience brought forward	–155
Experience spent	26050
Experience remaning	1545

# Bomb da Base

## Date of Adventure

Seedtime 1, 806 WK [1.11.806 WK] – Seedtime 6, 806 WK [6.11.806 WK]

## Special ranking by Xiambarg (SEEDTIME 7, 806 WK)

Warrior	0 ... 4	10	6200	
Total			6200	No time

## Ranking at the Guild (SEEDTIME 7, 806 WK – BLOSSOM 12, 806 WK)

Fatigue	39 ... 40	1	2500	
Warrior	4 ... 5	5	4200	3780 5 weeks <sup>1</sup>
Astrologer	1 ... 3	5	1650	1485 5 weeks <sup>2</sup>
Total			7765	5 weeks

## Experience remaining

Experience gained on adventure	21500
Experience brought forward	1545
Experience spent	13965
Experience remaning	9080

## Notes

Gain Unstoppable for Rank 5 Warrior.

# Meandering from Madron

## Date of Adventure

Blossom 26, 806 WK [26.12.806 WK] – Heat 30, 807 WK [30.2.807 WK]

## Other Guild Members in the Party

Ty	Air
Tulip	Earth
Turf	Namer

## Income and Expenditure (sp)

Surplus amount brought forward	77240
Loot	42610
Rank 13 Quickness (3 charges)	5850
Rank 13 Quickness (3 charges)	5850
Rank 20 Nightblade (5 charges)	20000
Rank 6 Restorative (10 potions)	5000
Rank 10 Waters of Strength (5 potions)	5000
Mask	15000
Amount remaining at 30.3.806 WK	63150

## Ranking on Adventure (BLOSSOM 26, 806 WK – MEADOW 18, 807 WK)

Pharoan	U ... 2	3				
Akadian	U ... 0	1				
Tunnelling	10 ... 12	23	200	4600	23 days <sup>1</sup>	
Wall of Iron	1 ... 6	20	250	5000	20 day <sup>2</sup>	
Total				9600	3 weeks 2 days	

## Ranking at the Guild (BREEZE 1, 807 WK – VINTAGE 24, 807 WK)

Fatigue	40 ... 41	1			2500	
Willpower	19 ... 20	1			5000	
Magical Aptitude	19 ... 20	1			5000	
Purification	15 ... 16	16	200	3200	2560	16 weeks <sup>1</sup>
Create Waybread	6 ... 8	15	250		3750	15 weeks <sup>2</sup>
Smoking Magma	1 ... 4	9	300		2700	9 day <sup>2</sup>
Total					21510	16 weeks 2 days

## Experience remaining

Experience gained on adventure	28000
Experience brought forward	9080
Experience spent	31110
Experience remaning	5970

# The Madness of Pope Blitzkrieg

## Date of Adventure

Frost 15, 807 WK [15.7.807 WK] – Ice 2, 807 WK [2.9.807 WK]

## Other Guild Members in the Party

Ty	Air
Tulip	Earth
Blitzkrieg	Namer

## Income and Expenditure (sp)

Surplus amount brought forward	63150
Crystals of vision (x2)	2000
Greater Enchantment (Rk 20)	20500
Amount remaining at 26.11.808 WK	40650

## Items at end of adventure

Rank 13 Quickness (5 charges)  
Rank 20 Nightblade (4 charges)  
Rank 6 Restorative (8 potions)  
Rank 10 Waters of Strength

## Dying during adventure (ICE 3, 807 WK)

Willpower	20 ... 19	-1	
Willpower	19 ... 20	1	2500
Total			2500    No time

## Ranking at the Guild (ICE 3, 807 WK – THAW 9, 808 WK)

Resist Pain	10 ... 14	50	300	15000	
Fatigue	41 ... 42	1		2500	
Willpower	20 ... 21	1		5000	
Magical Aptitude	20 ... 21	1		5000	
Purification	16 ... 19	54	200	10800	8100    54 weeks <sup>1</sup>
Create Waybread	8 ... 12	42	250		10500    42 weeks <sup>2</sup>
Enhancing Enchantment	16 ... 18	35	350		12250    35 days <sup>2</sup>
Wall of Iron	6 ... 10	34	250		8500    34 days <sup>2</sup>
Lesser Enchantment	7 ... 11	38	125	4750	3325    38 days <sup>2</sup>
Total				70175	57 weeks 2 days

## Experience remaining

Experience gained on adventure	67000
Experience brought forward	5970
Experience spent	72675
Experience remaning	295

## Notes

Extra 40,000 (out of 60,000) from GMing.

# Little Big Plane

## Date of Adventure

Meadow 1, 809 WK [1.1.809 WK] – Meadow 8, 809 WK [8.1.809 WK]

## Ranking at the Guild (MEADOW 9, 809 WK – FROST 16, 809 WK)

Fatigue	42 . . . 43	1			2500	
Purification	19 . . . 20	20	200	4000	3000	20 weeks <sup>1</sup>
Create Waybread	12 . . . 14	27	250		6750	27 weeks <sup>2</sup>
Total					12250	27 weeks

## Experience remaining

Experience gained on adventure	12000
Experience brought forward	295
Experience spent	12250
Experience remaning	45

## Notes

Got 10,000 out of 25,000 for adventure.



Date of Adventure

Snow 7, 809 WK [7.8.809 WK] – Ice 30, 809 WK [30.9.809 WK]

Ranking on the Adventure (SAMHAIN 809 WK)

Physical Strength	14 ... 15	1		
Fatigue	43 ... 48	5		12500
Endurance	24 ... 25	1		2500
Magical Aptitude	21 ... 22	1		5000
Resist Pain	14 ... 15	15	300	4500
Earth Sight	6 ... 8	15	250	3750
Total				28250    No time

Ranking at the Guild (SAMHAIN 809 WK – BREEZE 10, 810 WK)

Investment	10 ... 12	23	300	6900	23 weeks <sup>1</sup>
Create Waybread	14 ... 15	15	250	3750	15 weeks <sup>2</sup>
Create Waybread	15 ... 16	16			8 weeks <sup>2</sup>
Total				10650	23 weeks

Experience remaining

Experience gained on adventure	45000
Experience brought forward	45
Experience spent	38900
Experience remaning	6145

# ESCORT TO DARKTREE TOWER

## Date of Adventure

Breeze 17, 810 WK [17.3.810 WK] – Fruit 16, 810 WK [16.4.810 WK]

## Ranking at the Guild (FRUIT 17, 810 WK – SNOW 15, 810 WK)

Create Waybread	15 ... 16	16	250	4000	8 weeks <sup>1</sup>
Ranger	3 ... 5	9		6850	9 weeks <sup>1</sup>
Total				10850	17 weeks

## Experience remaining

Experience gained on adventure	6115
Experience brought forward	6145
Experience spent	10850
Experience remaning	1410

# Stitched Up

## Date of Adventure

Snow 16, 810 WK [16.8.810 WK] – Snow 16, 810 WK [16.8.810 WK]

## Ranking at the Guild (Snow 17, 810 WK – Meadow 19, 812 WK)

Fatigue	48 ... 49	1	2500	2500	
Create Waybread	16 ... 20	74	250	18500	74 weeks <sup>1</sup>
Elemental Warding	0 ... 10	55	100	5500	55 weeks <sup>2</sup>
Total				26500	74 weeks

## Experience remaining

Experience gained on adventure	20000
Experience brought forward	1410
Experience spent	26500
Experience remaning	-5090

# Spy Game

## Date of Adventure

Meadow 1, 816 WK [1.1.816 WK] – Blossom 30, 818 WK [30.12.818 WK]

## Val (BELTANE 819 WK – SNOW 19, 819 WK)

Fatigue	49 . . . 50	1	2500		2500	
Spy	2 . . . 8	33		27400	13700	33 weeks <sup>0</sup>
Earth Door	12 . . . 13	13	700		9100	13 days <sup>1</sup>
Total					25300	33 weeks

## Experience remaining

Experience gained on adventure	31310
Experience brought forward	−5090
Experience spent	25300
Experience remaning	920

# Ranking in Absentia

## Date of Adventure

Snow 30, 819 WK [30.8.819 WK] – Snow 30, 819 WK [30.8.819 WK]

## Val (ICE 1, 819 WK – HARVEST 15, 821 WK)

Willpower	21 ... 22	1		5000	
Unarmed	8 ... 11	30		13000	60 weeks <sup>1</sup>
Dagger	4 ... 8	26		5600	52 weeks <sup>2</sup>
Courtier	5 ... 7	13	4850	4365	13 weeks <sup>1</sup>
Smoking Magma	4 ... 10	45	300	13500	45 day <sup>1</sup>
Petrification	6 ... 10	34	550	18700	34 days <sup>1</sup>
Wall of Stone	15 ... 20	90	150	13500	90 days <sup>2</sup>
Conjuring Earth Elemental	9 ... 10	10	225	2250	10 days <sup>1</sup>
Controlling Earth Elemental	9 ... 11	21	225	4725	21 days <sup>1</sup>
Total				80640	88 weeks 5 days

## Experience remaining

Experience gained on adventure	80000
Experience brought forward	920
Experience spent	80640
Experience remaning	280

## Notes

Return to Kanloaise - 20000  
Kanloaise Part Deux - 20000  
Kanloaise Soul Men - 10000  
Polite Enquiries - 10000  
Grave Mentor - 20000  
Learnt Buerucracy and Formal Dance for Ranks 6 & 7 Courtier.

# Red Laughter

## Date of Adventure

Snow 9, 824 WK [9.8.824 WK] – Blossom 30, 824 WK [30.12.824 WK]

## Ranking on Adventure (Ice 1, 824 WK)

Fatigue	50 ... 51	1			2500	
Willpower	22 ... 23	1			5000	
Resist Pain	15 ... 16	16	300		4800	
Total					12300	No time

## Ranking on Adventure (Meadow 30, 825 WK – Harvest 1, 825 WK)

Agility	19 ... 20	1			5000	
Thief	1 ... 2	2		1080	1080	1 week <sup>2</sup>
Stealth	2 ... 5	12	500		6000	
Blessing of Crops and Livestock	U ... 0				250	
Hind	U ... 0				250	
Weapon of Mettle	U ... 0				1000	
Gaze	U ... 0					
Hind	0 ... 9	45	250		11250	45 days <sup>1</sup>
Tracking	7 ... 12	50	100	5000	3000	50 days <sup>2</sup>
Heart Fatigue	5					
Sanity	16					
Horsemanship	4 ... 6	11	125		1375	
Spell Matrix 1					147	1 week <sup>1</sup>
Spell Matrix 2					284	1 week <sup>2</sup>
Magazine of Smoking Magma					3000	
Ley Line Travel					3000	
Perception	25 ... 24	-1				
Perception	24 ... 25	1	750		750	
Perception	25 ... 24	-1				
Perception	24 ... 25	1	750		750	
Total					37136	13 weeks 1 day

## Experience remaining

Experience gained on adventure	84012
Experience brought forward	280
Experience spent	49436
Experience remaning	34856