

QuickSelect Cormen 9.1 and 9.2

Median and order statistics

Input An array $A[1, n]$ and integer i

Output The element $x \in A$ that is larger than exactly $i-1$ other elements of A

$i = \frac{n}{2}$ median

$i = 1$ Maximum

$i = n$ Minimum

Mean, Variance, Max, Min can be computed in $\Theta(n)$

What about other i ?

- Sort A and return $A\left[\frac{n}{2}\right]$

$\Theta(n \log n)$ time

Can we do better?

Quick Select (A, i) uses an approach similar to QuickSort BUT it recursively goes just on one of the two parts, the one that we know contains the element we are looking for

Divide Choose (at random) a pivot and partition the sub array in



- Conquer**
- if $i == q$ return pivot and stop
 - if $i < q$ recursively search i -th element in the first part
 - if $i > q$ recursively search $(i-q)$ -th element in the second part

Combine nothing to do!

QuickSelect (A, i, p, r)

if $p == r$
return $A[p]$

$q = \text{Partition} (A, p, r)$

$$k = q - p + 1$$

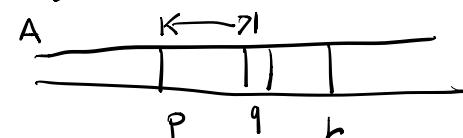
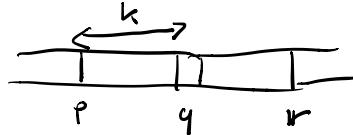
if $i == k$
return $A[q]$

if $i < k$

QuickSelect ($A, i, p, q-1$)

else

QuickSelect ($A, i-k, q+1, r$)



Use QS to find $i = 4$ on

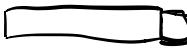
$A = \begin{matrix} 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 \\ 3 & 2 & 9 & 0 & 7 & 5 & 4 & 8 & 6 & 1 \end{matrix}$

partition ~~0 1 3 2 9 7 5 4 8 6~~
~~p=1 q=2 r=10~~
 $i = 4 - 2$
~~3 2 5 4 6 9 7 8~~
~~q=1 r=5 k=5~~

$i = 2$
~~3 2 4 5~~
~~q=5 k=3~~

$i = 2$
~~2 3~~
~~q=3 k=1 p=4 r=4~~
 $i = 2 - 7 = 1$

worst case

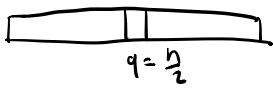


search here !!!

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1 \\ T(n-1) + \Theta(n) & \text{otherwise} \end{cases}$$

$$T(n) = \Theta(n^2) \text{ time}$$

"Best Case"



$$T(n) = \begin{cases} \Theta(1) & \text{if } n=1 \\ T\left(\frac{n}{2}\right) + \Theta(n) & \text{otherwise} \end{cases}$$

$$\begin{aligned} C_n & \downarrow \\ C_{\frac{n}{2}} & \downarrow \\ C_{\frac{n}{4}} & \downarrow \\ & \vdots \\ 1 & \downarrow \end{aligned} = \sum_{k=0}^{\lfloor \log_2 n \rfloor} C \frac{n}{2^k} = Cn \sum_{k=0}^{\log_2 n} \frac{1}{2^k} \stackrel{v^2}{=} \Theta(n)$$

QS runs in $\Theta(n)$ expected time

Analysis is very similar to the one for Quick sort

Priority Queue Cormen Ch 6

Problem (Max priority queue)

Build a data structure for maintaining a set S of keys (keys are the priorities of our items) to support the following operations

$\text{Insert}(S, x)$ Insert the key x into the set S
i.e., $S = S \cup \{x\}$

$\text{Maximum}(S)$ returns the largest key in S

$\text{Extract-Max}(S)$ removes and returns the largest key in S

Several applications e.g. Sorting

Trade offs between the operations

Trivial trade off

First trivial solution

- Store S in an unordered array A
- $\text{Insert}(S, x) \rightarrow A.\text{append}(x) \quad \Theta(1)$
- $\text{Maximum}(S) \rightarrow \text{Scan } A \quad \Theta(n)$
- $\text{Extract-Max}(S) \rightarrow \text{Scan } A \text{ and move keys}$

Second trivial solution

- Store S in a sorted array A
- Insert $(S, x) \rightarrow A.append(x)$ and keep A sorted // $\Theta(n)$

- Maximum(S) \rightarrow returns $A[n]$
- Extract-Max(S) \rightarrow remove last element of A // $O(1)$

	FTS	STS	HEAP
Insert	$O(1)$	$\Theta(n)$	$\Theta(\log n)$
Max	$\Theta(n)$	$O(1)$	$O(1)$
Extract-Max	$\Theta(n)$	$O(1)$	$\Theta(\log n)$

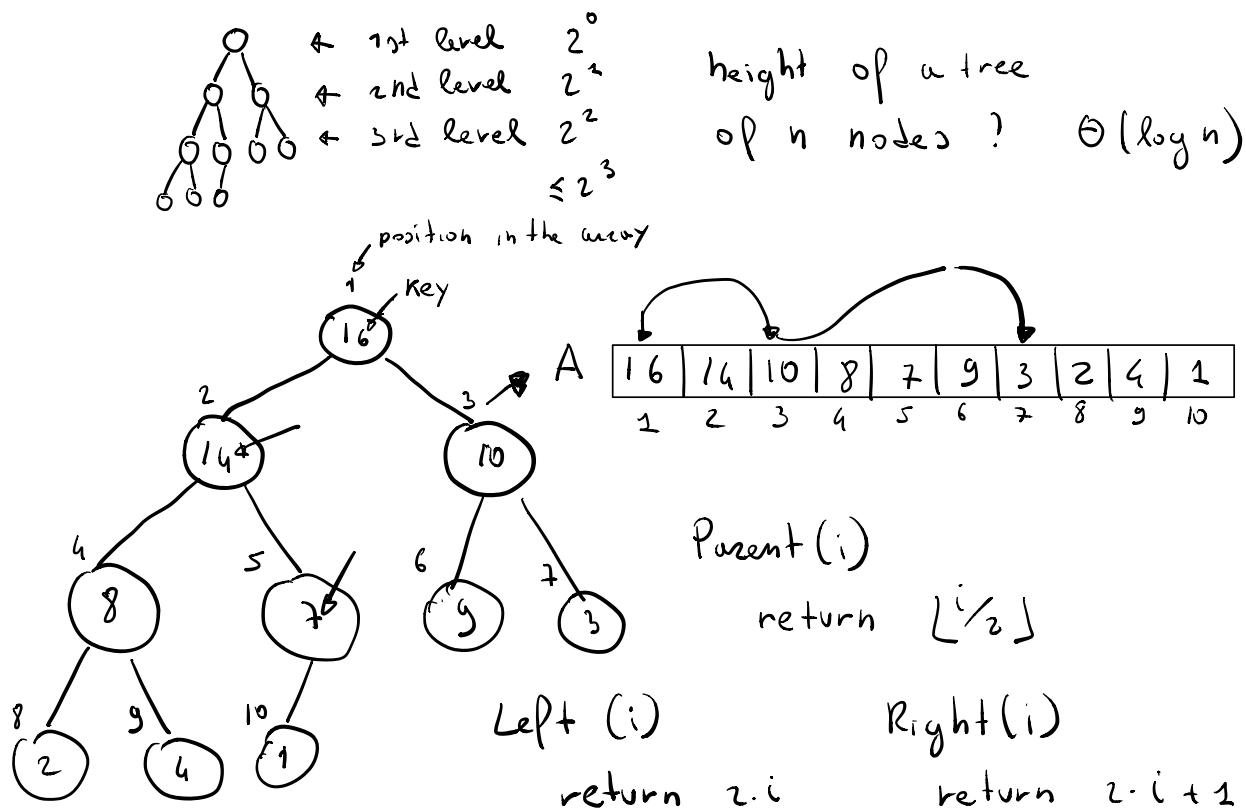
with FTS or STS Sorting in $\Theta(n^2)$

with Heap Sorting takes $\Theta(n \log n)$ time
(Heap Sort)

Heap : an efficient priority queue

A (binary) heap data structure is an array that can be viewed as a complete binary tree

complete binary tree : tree is completely filled on all levels except possibly the lowest level which is filled from left

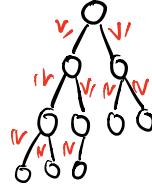


(Max)-heap property

$$\forall i (i \neq 1) \quad A[\text{parent}(i)] \geq A[i]$$

$$= \forall i \quad A[i] \geq A[\text{Left}(i)] \quad A[\text{Right}(i)]$$

Maximum (S)
return $A[1]$



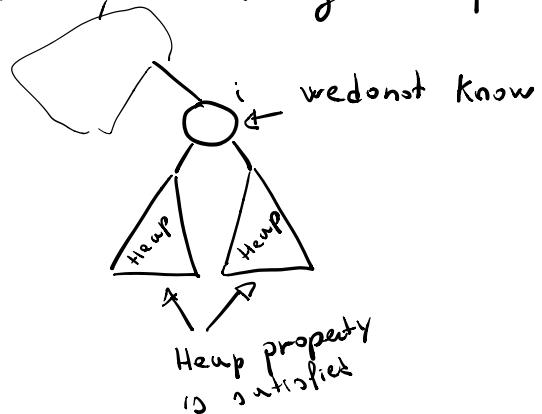
complexity: $O(1)$

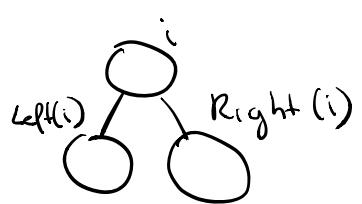
Maintaining the Heap Property

Max-Heapsify (A, i)

when this op is called at position i
it assumes that subtrees rooted at
 $\text{Left}(i)$ and $\text{Right}(i)$ are Max-Heaps

but $A[i]$ may be smaller than its
children, violating Heap property





- $A[i] \geq A[Left(i)]$ AND $A[i] \geq A[Right(i)] \Rightarrow Ok$
nothing to do

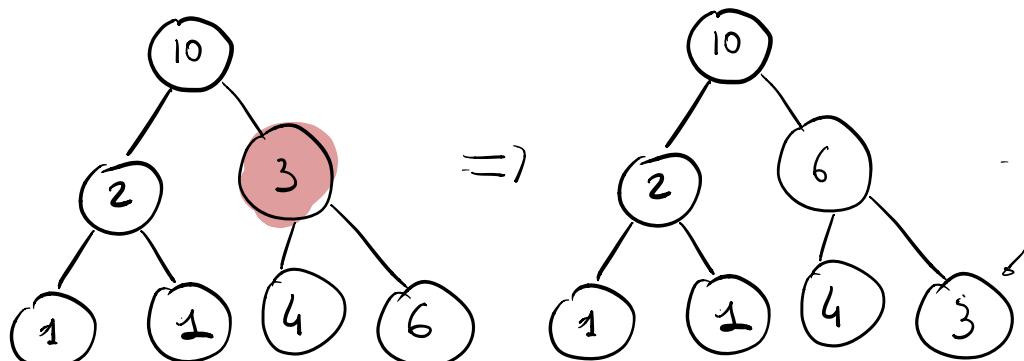
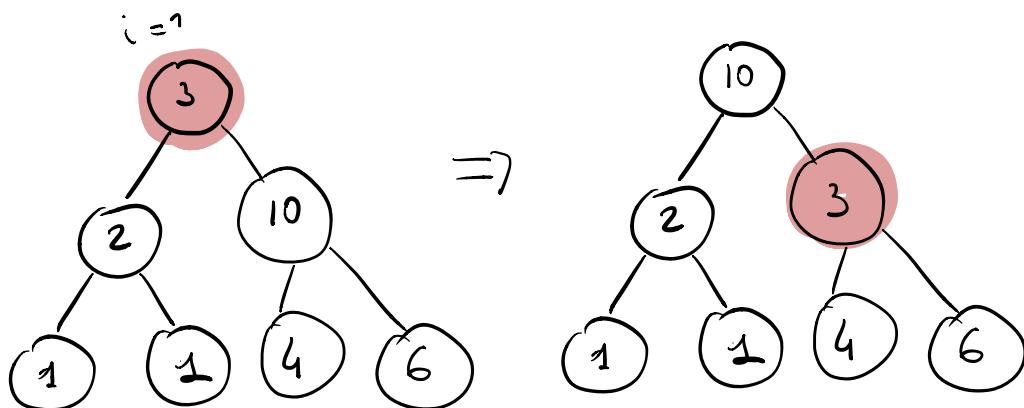
- $A[i] \geq A[Left(i)]$

but

$A[i] = A[Right(i)]$

① swap ($A[i], A[Right(i)]$)

② go recursively to fix subtree rooted at $Right(i)$



Complexity is $\Theta(h) = \Theta(\log n)$ time

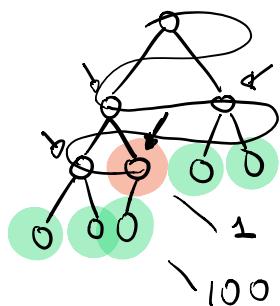
Max-Heapify (A, i)

- 1 $l = \text{Left}(i)$ the size of the heap
- 2 $r = \text{Right}(i)$
- 3 if $l \leq A.\text{heap_size}$ and $A[l] > A[i]$
 largest = l
- 4 else largest = i
- 5 if $r \leq A.\text{heap_size}$ and $A[r] > A[\text{largest}]$
 largest = r
- 6 if largest $\neq i$
- 7 swap ($A[i], A[\text{largest}]$)
- 8 Max-Heapify ($A, \text{largest}$)

Build a heap

We start from an unordered array A and we would like to move keys to get a Max Heap

$$A = [\quad]$$

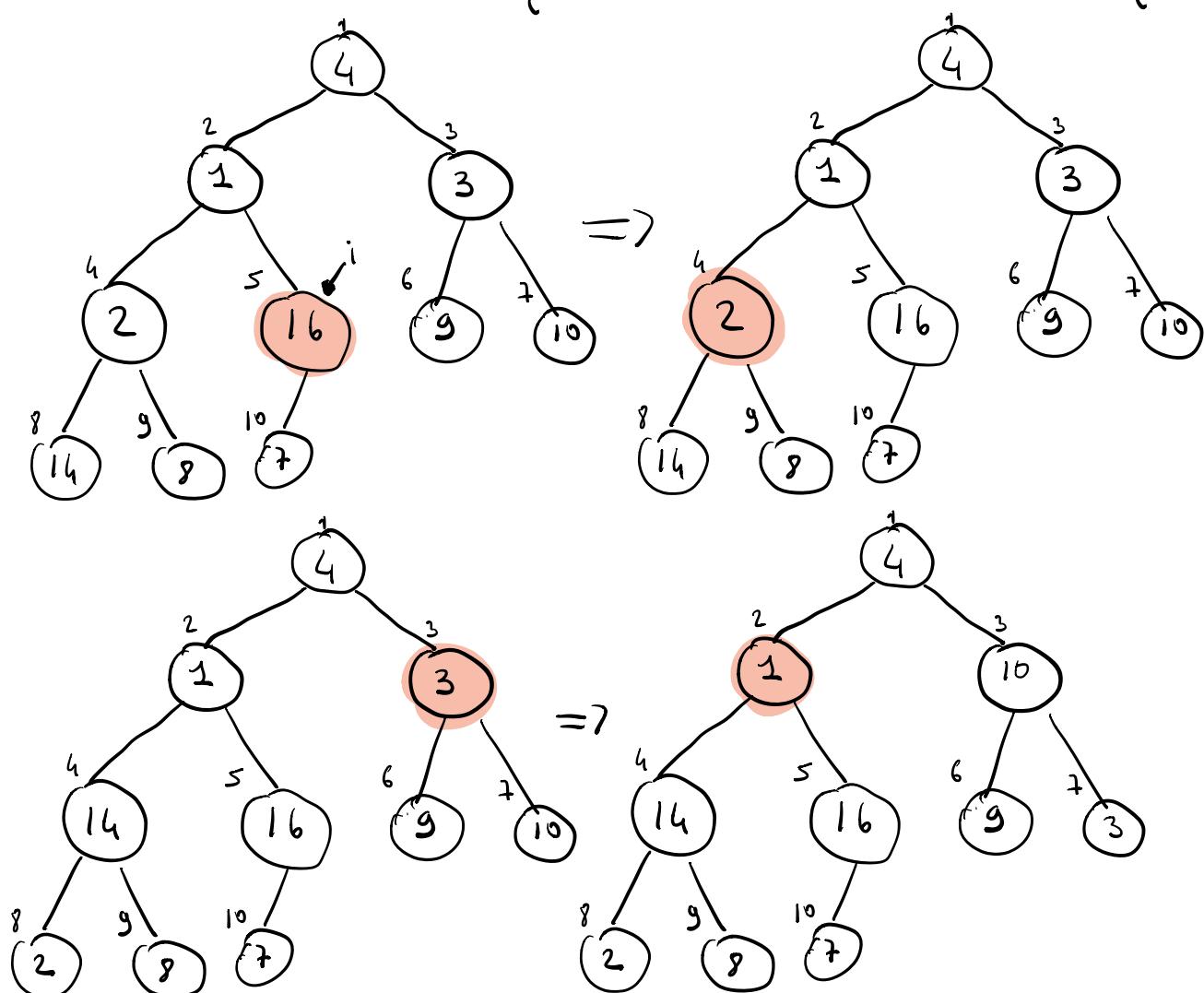


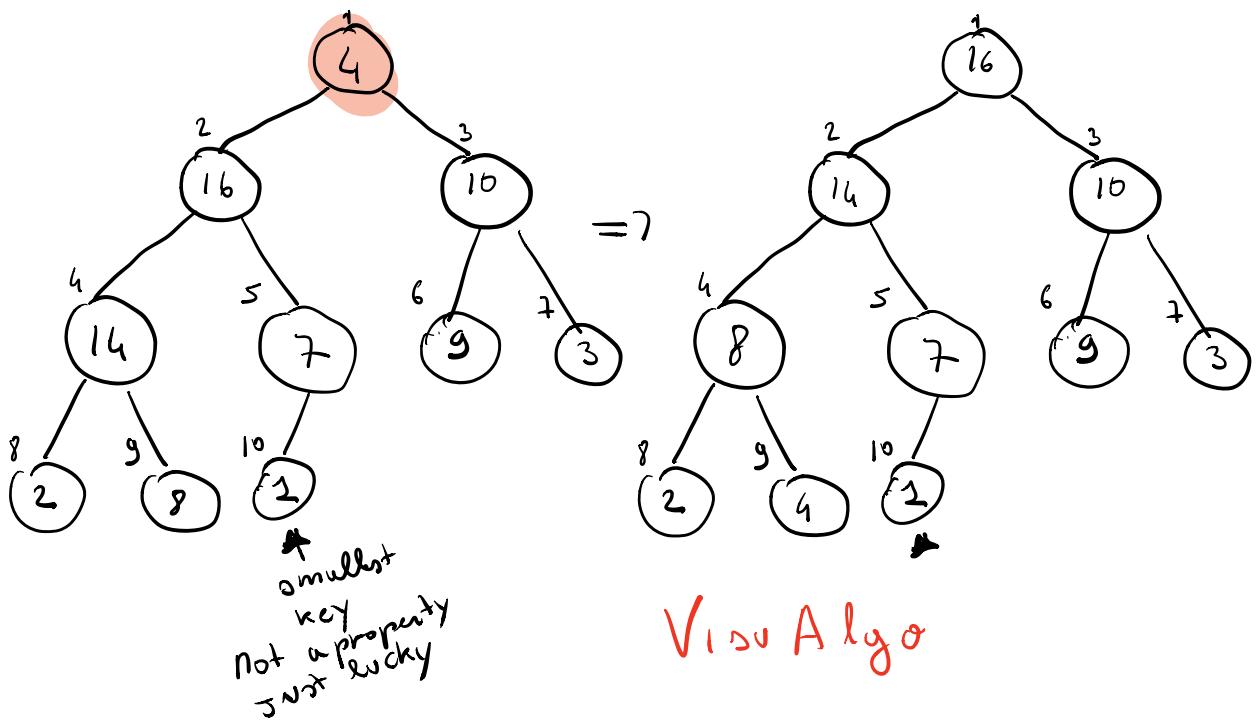
Build-Max-Heap (A)

- 1 A.heap-size = A.length
- 2 for $i = \lfloor A.length / 2 \rfloor$ down to 1
Max-Heapify (A, i)

A

4	1	3	2	16	9	10	14	8	7
2	2	3	4	5	6	7	8	9	10

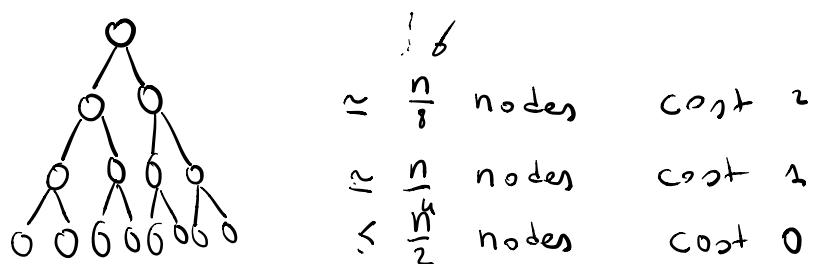




Complexity

- $\leq \frac{n}{2}$ calls to `Max_Heapify()`
- Each call costs $O(\log n)$ time
- overall cost is $O(n \log n)$ time

Better analysis



$$T(n) = \sum_{h=0}^{\lfloor \log n \rfloor} \lceil \frac{n}{2^{h-1}} \rceil \cdot O(h)$$

$$0 + \frac{1}{2} + \frac{2}{4} + \frac{3}{8} + \dots$$

$$= O\left(n \left(\sum_{h=0}^{\lfloor \log n \rfloor} \frac{h}{2^h} \right)\right) = \Theta(n)$$

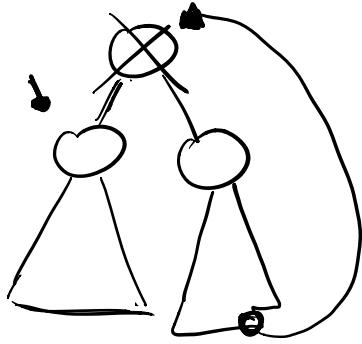
$$\frac{1/n}{\left(1 - \frac{1}{n}\right)^n} = 2$$

Extract-Max

- Idea:
 - Replace $A[1]$ with last element $A[A.\text{heap_size}]$
 - Run Max-Heapify ($A, 1$)

Max-Extract (A)

- 1 If $A.\text{heap_size} < 1$
- 2 return "Error"
- 3 $\text{max} = A[1]$
- 4 $A[1] = A[A.\text{heap_size}]$
- 5 $A.\text{heap_size} = A.\text{heap_size} - 1$
- 6 Max-heapify ($A, 1$)
- 7 return max

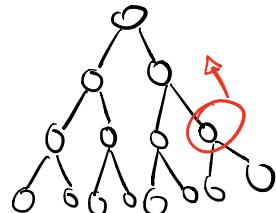


Complexity : $\Theta(\log n)$ time

Increase key

You want to increase an existing key

Idea :



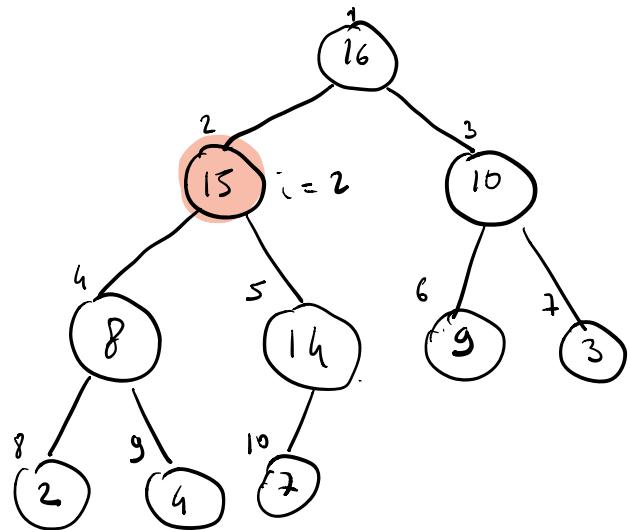
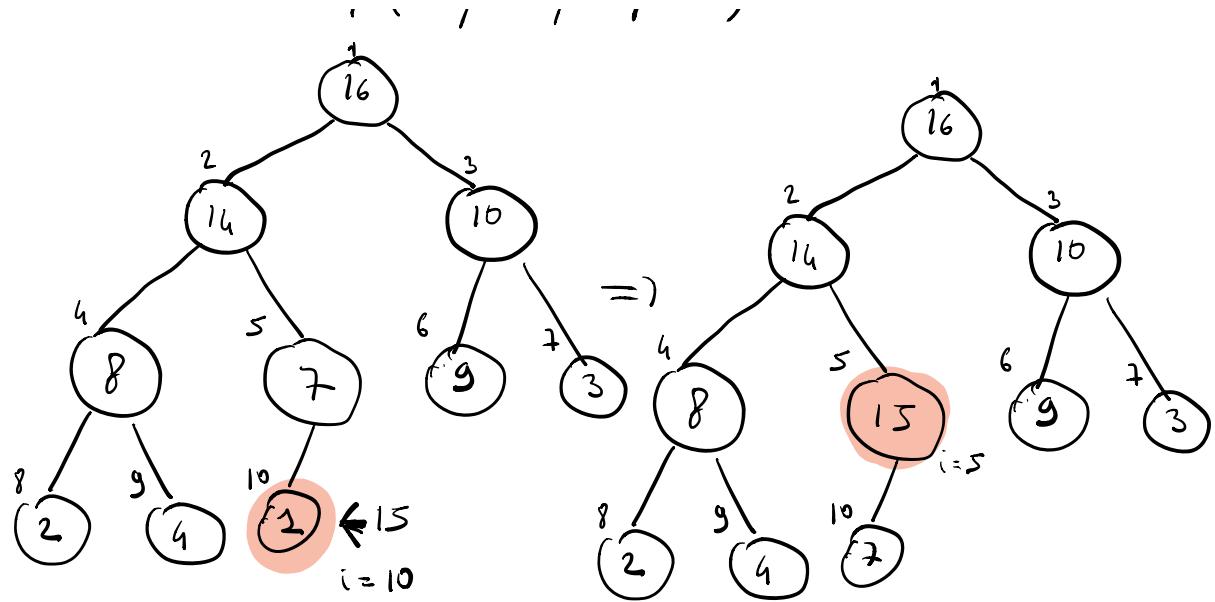
traverse the path from the node to the root until needed

Increase key (A, i, key)

- 1 if $\text{key} < A[i]$
- 2 return "Error: older key is larger"
- 3 $A[i] = \text{key}$
- 4 while $i > 1$ and $A[\text{parent}(i)] < A[i]$
- 5 swap ($A[\text{parent}(i)], A[i]$)
- 6 $i = \text{parent}(i)$

Complexity : $\Theta(\log n)$ time

Increase key ($A, \overset{i=}{10}, \text{key} = 15$)



Inserting a key

Insert (A , key)

$$1 \quad A.\text{heap_size} = A.\text{heap_size} + 1$$

$$2 \quad A[A.\text{heap_size}] = -\infty$$

3 Increase-key (A , $A.\text{heap_size}$, key)

Insert (A , 18)

Complexity : $\Theta(\log n)$
time

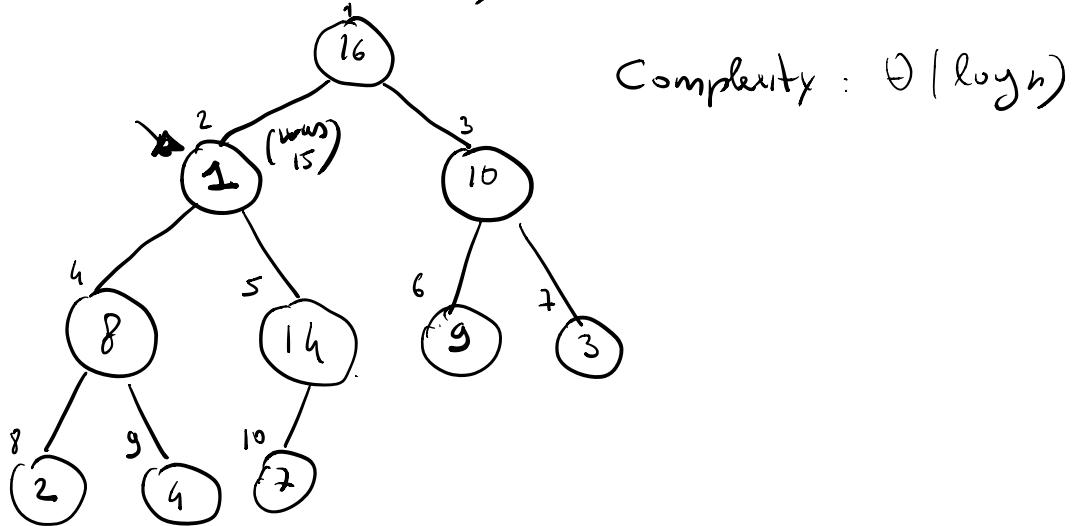
Exercises

① Decrease-key (A , i , key) in $\Theta(\log n)$
time

Delete (A , i) in $\Theta(\log n)$ time

Decrease - key (A, i, key)

- 1 if key > A[i]
- 2 return "Error"
- 3 A[i] = key
- 4 Max_Heapify (A, i)

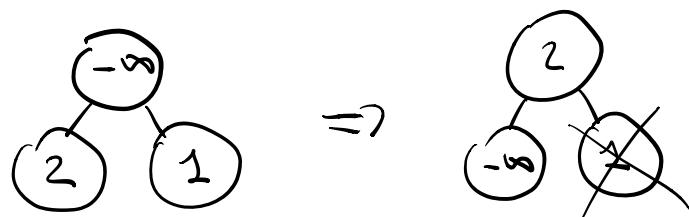


Delete (A, i)

INCORRECT

- 1 Decrease (A, i, -∞)
- 2 A.heap_size = A.heap_size - 1

counterexample



Delete (A, i)

- 1 if A.heap.size < i
- 2 return "error"
- 3 A[.] = A[A.heap.size]
- 4 A.heap.size = A.heap.size - 1
- 5 Max-Heapify (A, i)

Complexity = $\Theta(\log n)$ time

Exercise

Write the pseudocode of all the ops
we have seen for a MIN-Heap