## More intuition on phylogenetic tree estimation

## Working with real data

• Tips in the phylogeny: genes, species, individuals, or some other evolving entity, are referred to as taxa.

#### Add taxa

- Adding taxa breaks up branches in the phylogeny. This often improves the performance of maximum likelihood
- Improve model evaluation and model parameter estimation
- Adding more outgroup taxa often improves rooting
- Adding taxa can considerably increase the computational demand of analyses

## Types of real data

- Full genome: Largely restricted to organisms with small genomes. Expensive and difficult to build phylogenies with large genome sequences, though this is rapidly changing.
- Transcriptome: RNA gives a snapshot of an enriched subset of the genome mRNA is then copied to complimentary DNA (cDNA) and sequenced. Less stable than DNA.
- Targeted enrichment: We design short bait sequences that are similar to conserved genome regions. Data are difficult to combine across different studies that used different baits.
- RAD-seq: Sequence data from specific regions scattered across the genome. It uses intrinsic properties of the genome for enrichment, rath, er than user-designed baits

# Building a phylogenetic tree

01

Assume a substitution model (Jukes-Cantor, HKY, Kimura)

02

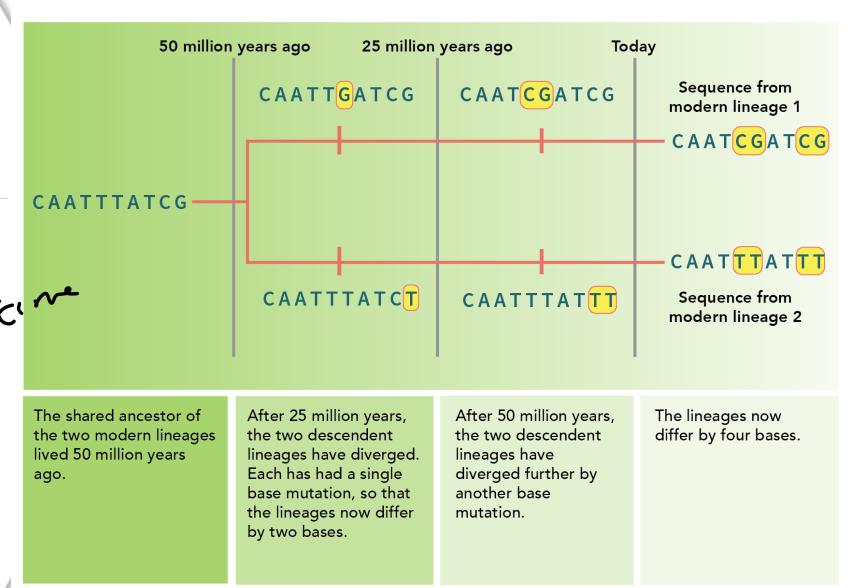
Assume a clock (constant or variable molecular clock) 03

Give an algorithm to propose new tree shapes (cladograms)

## Constant molecular clock

1 substitution rate per 25 million lyears

P(+) = P



## Rejecting the Global Molecular Clock

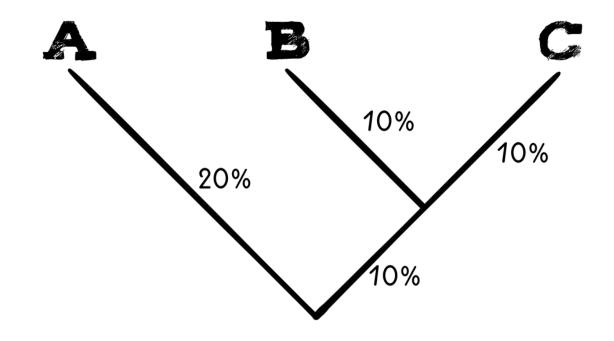
Rates of evolution vary across lineages and over time

#### **Mutation rate**

- metabolic rate
- generation time
- DNA repair

#### **Fixation rate**

- strengths/targes of selection
- population size

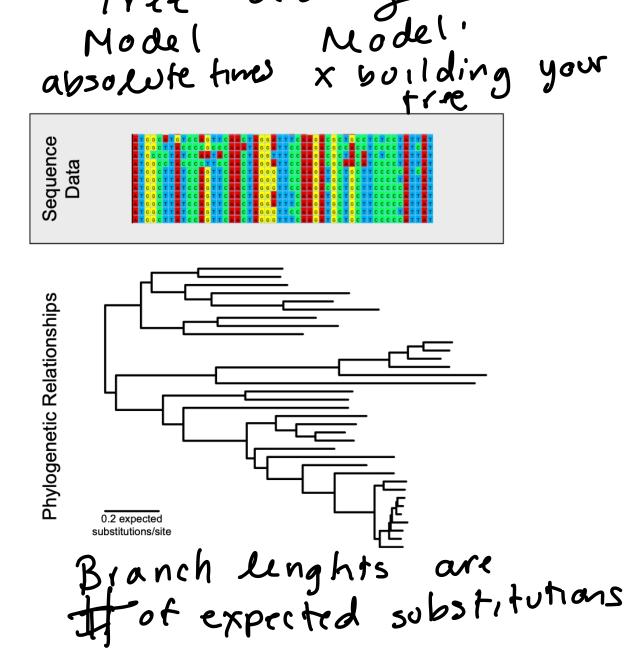


## **Unconstrained Analysis**

Sequence data provide information about **branch lengths** 

In units of the expected # of substitutions per site

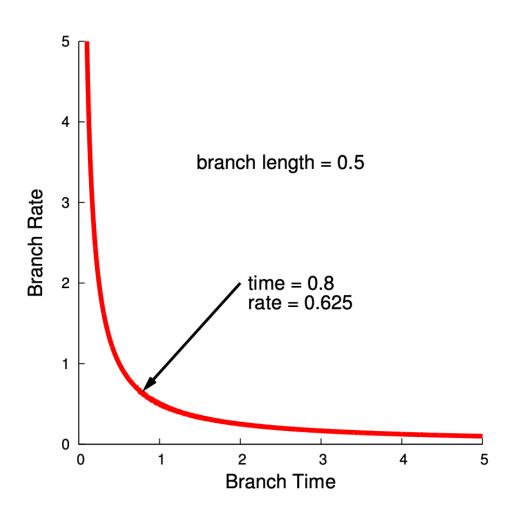
branch length = rate X time



### **Estimating Rate & Time**

The sequence data provide information about branch length

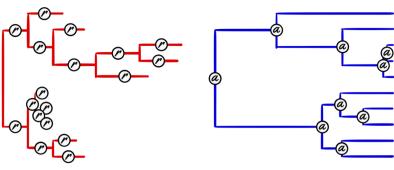
for any possible rate, there's a time that fits the branch length perfectly



## Phylogenetic tree dating

#### **Bayesian Divergence Time Estimation**

For each branch we estimate a rate  $r_i$  and for each node we estimate an age  $a_i$ 



BRANCH LENGTH = RATE

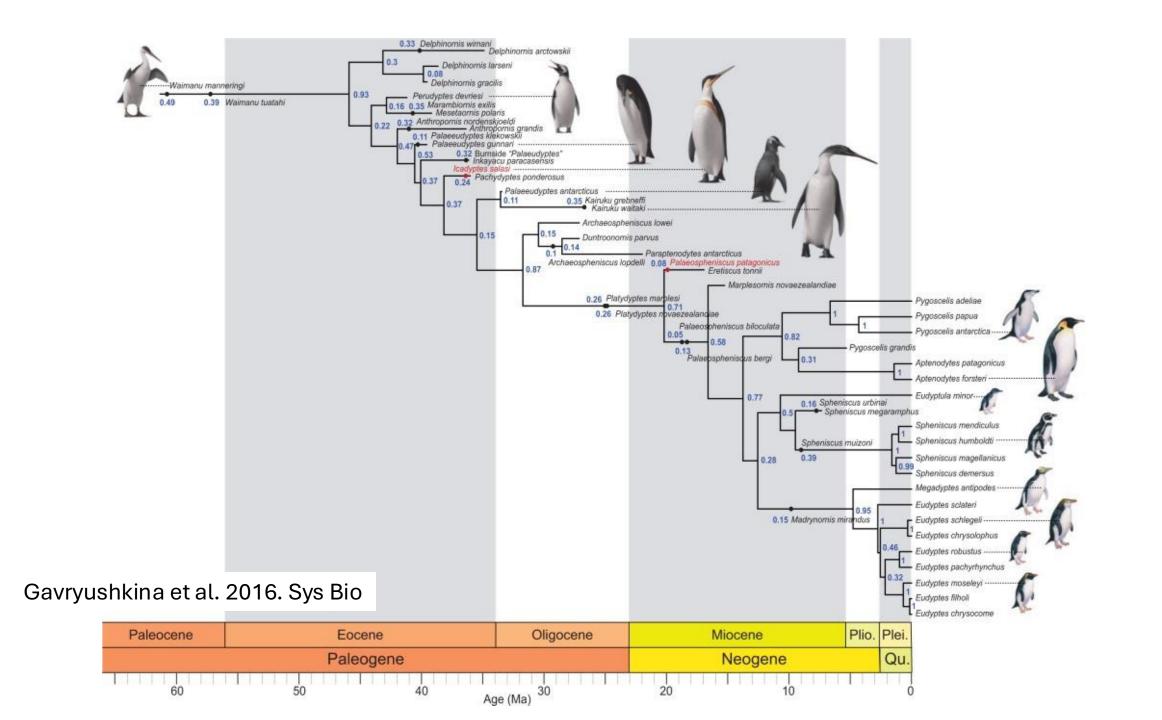
BRANCH LENGTH = TIME

$$\mathbf{R} = (r_1, r_2, r_3, ..., r_{2N-2})$$

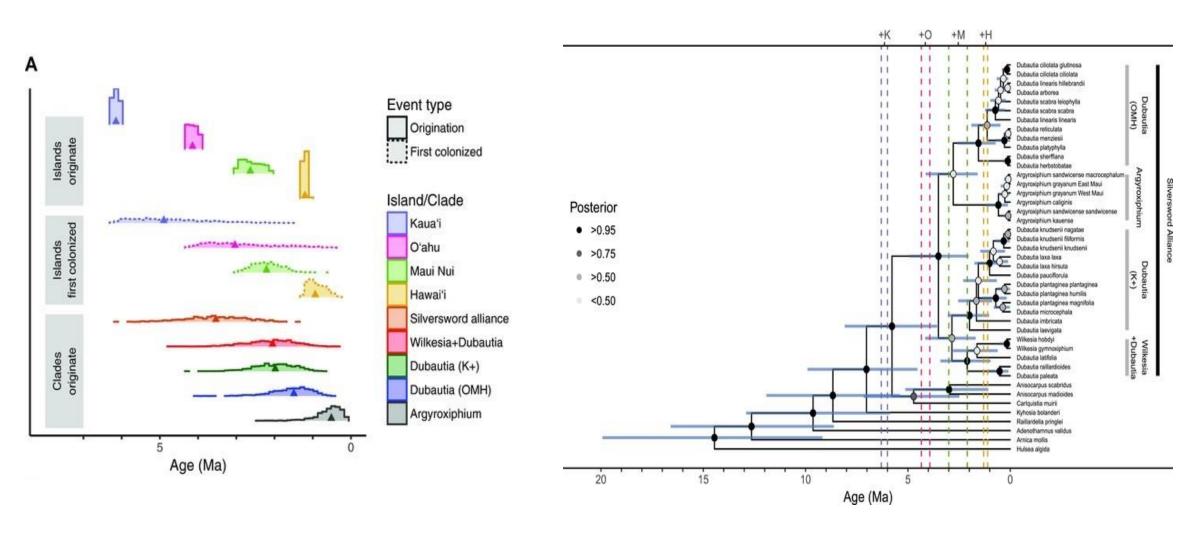
$$A = (a_1, a_2, a_3, ..., a_{N-1})$$

2025 Workshop on Molecular Evolution – Tracy Heath

 Proposes as new model called birth-and-death model that has speciation rates, extinction rates but also absolute times for some nodes using fossils, or biogeography.



• Island orogenesis / absolute time



Landis et al. 2018. Sys Bio