Group: Together4Ever
Date: October 4, 2018
Chair: Viktor Franzén
Secretary: Spondon Siddiqui
Participants: Viktor Franzén, Tobias Lindroth, Spondon Siddiqui, Alex Solberg

1 Objectives

Decide whether it is necessary to have a message as parameter in the update method

Determine whether we should rename the interfaces IInformative and IIdentifiable to something else to make it more intuitive.

Determine if the controller has too many connections to the model.

Discuss the new view; are the default pictures for channels and users good enough? Should the Wack logo be visible behind the messages?

2 Reports

Alex: Written chapters 2 and 2.1 in the SDD.

Tobias: Implemented ChannelProfile and supervised the connection between the view and the model.

Spondon: Connected the view and the model. The user now gets visual feedback when creating a new channel and the channels are working as intended.

Viktor: Implemented the equals function, tested it. Implemented UserProfile and tested everything except getDisplayImage.

3 Discussion items

Discuss whether it is necessary to have a message as parameter in the update method

Discuss whether we should rename the interfaces IInformative and IIdentifiable to something else to make it more intuitive.

Discuss if the controller has too many connections to the model.

Discuss the new view; are the default pictures for channels and users good enough? Should the wack logo be visible behind the messages?

4 Outcomes and assignments

We have decided that update should not have a message in the parameter. However, it needs to have a channel in the parameter. We will ask Mazdak about using Enums for different types of events.

We have decided to rename IInformative to IIdentifiable (the interface mainly used for channels) and IIdentifiable to IRecognizable (the interface mainly used for users)

We have agreed that there the view depends on too much from the model. We need to change existing methods and implement new methods in the facade to reduce the number of dependencies.

We have agreed that the wack logo will remain behind the messages. However, the picture for the channel and the field for typing in new messages needs to be smaller. The text for the channels name and description needs to be bigger.

Assignments:

Viktor: Continue working with user stories in Trello

Alex: Refactor the code to match the changes made to the interface names.

Tobias: Continue working with user stories in Trello

Spondon: Continue working with user stories in Trello

5 Wrap up

The next meeting will be held Monday 8/10/18 10.00 in EG-3505