Flappy Bird System

Flappy Bird
JFrame()
Timer()
Renderer()
rand()
bird()
Columns()

Paint Column
SetColor()
fill Red

action Performed
int speed
int ticks
ymotion
Rectangle()
Column()
bird()

add column
Int space
int width
int height
Columns
rand()

Jump
int ymotion
int score
addColumn()
Rectangle()