Guide

1 About the program

This program provides a subpopulation-based evolutionary algorithm with multi-level parallelism to take advantage of parallel architectures involving multicore CPUs and multiple GPUs for accelerating an electroencephalogram (EEG) feature selection problem. The procedure has been mainly developed with MPI to distribute subpopulations among the nodes of the cluster. In each node, two scheduling alternatives for evaluation of individuals according to the number of received subpopulations (one or more), have been implemented. Moreover, inside of each node, OpenMP is used to distribute dynamically either subpopulations or individuals among devices and OpenCL to evaluate the individuals taking into account the devices characteristics, providing three parallelism levels in CPU and up to four levels in GPU.

2 Program compilation and use of parameters

There is a *Makefile* file to build the project. Running the following order in a Unix shell the program will compile:

```
make -j N_FEATURES=NF COMP=COMPILER
```

Where NF is the number of features to use (columns) of the database, which must be between 4 and the total number of features of the database. Variable COMP set the MPI compiler (mpic++ by default). The executable file, named hpmoon will be generated in the "bin" folder. For running it, in the shell the next order must be executed:

```
mpirun --host node1, node2 --map by node ./bin/hpmoon -conf config.xml
```

Where *config.xml* is the necessary configuration file for the correct performance of the program, specified by the *-conf* option and located in the root folder of the project.

In addition, the user can indicate separately through line arguments the most of setting of the XML file. Table 1 summarizes the list of parameters and their possible values, and how to use them in the line of arguments. In any case, the special option -h displays the available options and examples of use.

The option "—map by node" is mandatory because is necessary to guarantee that the MPI processes and the nodes are mapped. In the XML configuration file, the information of the OpenCL devices for each node is ordered according to the MPI process id.

On the other hand, the *Makefile* file contains a rule to generate *Doxygen* documentation in the "doc/html" folder. This can be done by running the following command:

```
make documentation
```

Finally, the files and documents generated when compiling the project can be deleted. There are two types of cleaning depending on the content to be deleted. The command:

```
make clean
```

Deletes the following contents:

- Binary files.
- .o files.
- ~ files.

For a complete cleaning, run the following command:

```
make eraseAll
```

Which will remove the same content as the previous command and also the following content:

- gnuplot files.
- **Documentation files** generated by *Doxygen*.

gnuplot files contain the fitness of the individuals in the first Pareto front and the necessary source code for the gnuplot program. If the user would generate a graph using gnuplot and the source code generated by the program, it will also be deleted when using this command.

3 The XML configuration file

The XML configuration file is required to run the program. The parameters of the XML file are read and used at runtime while the parameter used in the *make* command is read and used at compile time to avoid dynamic memory. The parameters are:

- **NSubpopulations** is the total number of subpopulations (only for islands-based model).
- SubpopulationSize is the number of individuals of the subpopulation.
- *NInstances* is the number of instances to use (rows) of the database.
- *DataBaseFileName* is the name of the file containing the database.
- NGlobal Migrations is the number of migrations of individuals between subpopulations of different nodes.
- *NLocalMigrations* is the number of migrations of individuals between subpopulations of the same node.
- *NGenerations* is the number of evolves of a subpopulation (generations of individuals).
- *MaxFeatures* is the maximum number of features initially set to "1".
- DataFileName is the name of the file which will contain the fitness of the individuals in the first Pareto's front.
- *PlotFileName* is the name of the file which will contain the *gnuplot* code for data display.
- ImageFileName is the name of the file which will contain the image data (graphic) after using the gnuplot
 command to generate it.
- *TournamentSize* is the number of individuals competing in the tournament.
- *NDevices* is the number of *OpenCL* devices that will run the program in a specific node. Set to "0" to run in sequential mode.
- **Devices** specify the names of the *OpenCL* devices that will run the program in a specific node. The values must be separated by commas.
- *ComputeUnits* specify the compute units for each previous *OpenCL* device that will run the program. The values must be separated by commas too and in the same order than their corresponding devices.
- **WiLocal** specify the number of work-items (threads) per compute unit for each previous *OpenCL* device that will run the program. The values must be separated by commas too and in the same order than their corresponding devices.
- *KernelsFileName* is the name of the file containing the kernels with the *OpenCL* code.

The following table summarizes the restrictions of input parameters. The parameters passed to the *make* command are shown in uppercase. In lowercase, the parameters found in the XML configuration file.

RANGE	OPTION
4 <= NF <= Number of features of the DB	-
1 <= NP	-ns
4 <= PS	-ss
4 <= NI <= Number of instances of the DB	-ni
-	-db
1 <= <i>NM</i>	-ngm
1 <= <i>NM</i>	-nlm
0 <= NG	-g
	4 <= NF <= Number of features of the DB 1 <= NP 4 <= PS 4 <= NI <= Number of instances of the DB - 1 <= NM 1 <= NM

MaxFeatures	1 <= MaxF	-maxf
DataFileName	-	-plotdata
PlotFileName	-	-plotsrc
ImageFileName	-	-plotimg
TournamentSize	2 <= TS	-ts
NDevices	0 <= ND	-nd
KernelsFileName	-	-ke
Display usage	-	-h
List OpenCL devices	-	-1

Table 1. It shows the range of values of the input parameters and how to use them from the arguments line.

4 OpenCL optimization and limitations. MPI and OpenMP use

The following points should be considered to obtain good performance when running the program:

- 1) The evaluation function for each individual has been parallelized with *OpenCL*. A compute unit is formed by *WiLocal* work-items and evaluates only one individual. Therefore, in *GPUs*, *WiLocal* should be a multiple of 32 or 64 according to the device for improve the performance. The user can approximate the optimal value of *WiLocal* and *ComputeUnits*. The value is calculated as the number of stream processor or *CUDA* cores divided by the number of compute units. For example, the *Nvidia GeForce GTX 770* has 1536 *CUDA* cores and 8 compute units, so 1536/8 = 192 local work-items, but sometimes it is better to increase this value, for example, 256, 512 or 1024 according to special cases. In the case of 256 work-items, *WiLocal* = 256 and *ComputeUnits* = 8, comprising in total of 256 * 8 = 2048 work-items. The best combination is determined by the characteristics of the problem.
 - In *CPUs*, *ComputeUnits* should have a value equal to the number of compute units (logical cores) and *WiLocal* must be set to "1". If another value is specified, it will be ignored.
- 2) The sort function according to the Pareto's front, *nonDominationSort* contains one loop of quadratic order and is related to the number of individuals. For good quality results it is not necessary to increase the number of individuals too. It's better to increase the number of iterations of the program (number of generations), or the number of subpopulations.
- 3) On *GPU*, the program gets better performance with values of *N_FEATURES* and *NInstances* higher than the number of local work-items. However, the database is stored in local memory and their capacity is very limited (approximately 49 KB depending on the device). So the program will abort if the database is too big.
- 4) If multiple devices are specified, and only one subpopulation is present in the node, the evaluation of the individuals is distributed dynamically among the *OpenCL* devices using *OpenMP*. Each *OpenMP* thread handles one device. This way, each device is independent and compute chunks of individuals equals to its number of compute units until all individuals are evaluated.
- 5) To run the executable, at least two MPI processes are necessary. One for the master thread (MPI process 0), which distributes the subpopulations among the available workers (nodes) and the rest of processes for the workers (MPI processes 1, 2, ...).