

1. In a hospital management system, there's a requirement to maintain a record of patients waiting in the emergency room. Implement a singly linked list to manage this queue efficiently. The system should allow receptionists to add patients to the end of the queue, doctors to remove patients from the front of the queue for examination, and nurses to move patients up in priority if their condition deteriorates. Additionally, the system should provide functionality to display the current queue, search for specific patients, and update patient information as needed. The goal is to streamline the patient management process, ensuring timely and efficient care delivery in the emergency room.

```
class Node:
```

```
    def __init__(self, name, count, description):  
        self.name = name  
        self.count = count  
        self.description = description  
        self.next = None
```

```
class LinkedList:
```

```
    def __init__(self):  
        self.head = None  
  
    def is_empty(self):  
        return self.head is None
```

```
    def add_item(self, name, count, description):  
        new_item = Node(name, count, description)  
        if self.is_empty():  
            self.head = new_item  
        else:  
            current = self.head  
            while current.next:  
                current = current.next
```

```
current.next = new_item
```

```
def remove_item(self):  
    if self.is_empty():  
        print("No items in the list.")  
        return None  
    removed_item = self.head  
    self.head = self.head.next  
    print(f"Removed item: {removed_item.name}")  
    return removed_item
```

```
def move_to_priority(self, name):  
    if self.is_empty() or self.head.name == name:  
        return  
    prev = None  
    current = self.head  
    while current and current.name != name:  
        prev = current  
        current = current.next  
    if current and prev:  
        prev.next = current.next  
        current.next = self.head  
        self.head = current  
    print(f"Moved {name} to the front of the list.")
```

```
def search_item(self, name):  
    current = self.head  
    while current:  
        if current.name == name:  
            print(f"Found item: {current.name}, Count: {current.count}, Description:  
{current.description}")
```

```

        return current

    current = current.next

    print(f'Item '{name}' not found.')

    return None

def display_list(self):
    current = self.head
    if self.is_empty():
        print("The list is empty.")
        return
    print("Current List:")
    while current:
        print(f'{current.name}, Count: {current.count}, Description: {current.description}')
        current = current.next

def main():
    item_list = LinkedList()

    while True:
        print("\n1. Add Item")
        print("2. Remove Item")
        print("3. Move Item to Priority")
        print("4. Search Item")
        print("5. Display List")
        print("6. Exit")
        choice = input("Enter choice: ")

        if choice == '1':
            name = input("Enter item name: ")
            count = int(input("Enter count: "))
            description = input("Enter description: ")
            item_list.add_item(name, count, description)

```

```

elif choice == '2':
    item_list.remove_item()
elif choice == '3':
    name = input("Enter item name: ")
    item_list.move_to_priority(name)
elif choice == '4':
    name = input("Enter item name: ")
    item_list.search_item(name)
elif choice == '5':
    item_list.display_list()
elif choice == '6':
    print("Exiting...")
    break
else:
    print("Invalid choice.")

if __name__ == "__main__":
    main()

```

2. Implement a doubly circular linked list to efficiently manage customer orders in a retail management system. Each order consists of items with details like name, quantity, and price. The linked list structure should represent each order, with nodes corresponding to individual items. Essential functionalities include adding, removing, and updating items, as well as displaying order contents. The system must dynamically adjust to varying order sizes and offer search and retrieval capabilities for specific items. This implementation aims to streamline the order management process, ensuring quick access and updates within the retail system

```

class Node:
    def __init__(self, name, quantity, price):
        self.name = name

```

```
self.quantity = quantity
```

```
self.price = price
```

```
self.next = None
```

```
self.prev = None
```

```
def __repr__(self):
```

```
    return f"Item: {self.name}, Quantity: {self.quantity}, Price: {self.price:.2f}"
```

```
class DoublyLinkedList:
```

```
    def __init__(self):
```

```
        self.head = None
```

```
        self.tail = None
```

```
    def is_empty(self):
```

```
        return self.head is None
```

```
    def add_item(self, name, quantity, price):
```

```
        new_node = Node(name, quantity, price)
```

```
        if self.is_empty():
```

```
            self.head = self.tail = new_node
```

```
        else:
```

```
            self.tail.next = new_node
```

```
            new_node.prev = self.tail
```

```
            self.tail = new_node
```

```
        print(f"Item '{name}' added.")
```

```
    def remove_item(self, name):
```

```
        if self.is_empty():
```

```
            print("The list is empty.")
```

```
        return
```

```

current = self.head
while current:
    if current.name == name:
        if current.prev:
            current.prev.next = current.next
        else:
            self.head = current.next # Removing the head node
        if current.next:
            current.next.prev = current.prev
        else:
            self.tail = current.prev # Removing the tail node
        print(f"Item '{name}' removed.")
        return
    current = current.next
print(f"Item '{name}' not found.")

```

```

def update_item(self, name, quantity=None, price=None):
    if self.is_empty():
        print("The list is empty.")
        return

```

```

current = self.head
while current:
    if current.name == name:
        if quantity is not None:
            current.quantity = quantity
        if price is not None:
            current.price = price
        print(f"Item '{name}' updated.")
        return

```

```
        current = current.next
    print(f"Item '{name}' not found.")
```

```
def display_order(self):
    if self.is_empty():
        print("The order is empty.")
    return
```

```
current = self.head
print("\nOrder contents:")
while current:
    print(current)
    current = current.next
```

```
def search_item(self, name):
    if self.is_empty():
        print("The list is empty.")
    return
```

```
current = self.head
while current:
    if current.name == name:
        print(f"Item found: {current}")
        return
    current = current.next
print(f"Item '{name}' not found.")
```

```
class Store:
    def __init__(self):
        self.order_list = DoublyLinkedList()
```

```
def menu(self):
    while True:
        print("\n--- Store Menu ---")
        print("1. Add Item")
        print("2. Display Order")
        print("3. Search Item")
        print("4. Update Item")
        print("5. Remove Item")
        print("6. Exit")
        choice = input("Select an option (1-6): ")
        if choice == '1':
            self.add_item()
        elif choice == '2':
            self.order_list.display_order()
        elif choice == '3':
            self.search_item()
        elif choice == '4':
            self.update_item()
        elif choice == '5':
            self.remove_item()
        elif choice == '6':
            print("Exiting the store.")
            break
        else:
            print("Invalid choice. Please try again.")
```

```
def add_item(self):
    name = input("Enter item name: ")
    quantity = int(input("Enter item quantity: "))
    price = float(input("Enter item price: "))
```



```

        self.order_list.add_item(name, quantity, price)

def search_item(self):
    name = input("Enter item name to search: ")
    self.order_list.search_item(name)

def update_item(self):
    name = input("Enter item name to update: ")
    quantity = input("Enter new quantity (leave blank for no change): ")
    price = input("Enter new price (leave blank for no change): ")
    quantity = int(quantity) if quantity else None
    price = float(price) if price else None
    self.order_list.update_item(name, quantity, price)

def remove_item(self):
    name = input("Enter item name to remove: ")
    self.order_list.remove_item(name)

if __name__ == "__main__":
    store = Store()
    store.menu()

```

3. Imagine you are developing a system to manage student grades in a school. The grades are stored in a matrix where rows represent students, and columns represent subjects. However, most students do not take all subjects, resulting in a sparse matrix where most elements are zero. Given the sparse matrix representing student grades below, implement a solution using arrays to efficiently manage and manipulate the grades data:

Perform operations such as calculating the average grade for each subject, identifying students

with the highest grades, and finding the subject with the highest average grade.

```
import numpy as np
```

```
class GradeManager:
```

```
    def __init__(self, grades):
```

```
        self.grades = np.array(grades)
```

```
    def average_per_subject(self):
```

```
        averages = []
```

```
        for j in range(self.grades.shape[1]): # Iterate over subjects (columns)
```

```
            subject_grades = self.grades[:, j][self.grades[:, j] != 0] # Non-zero grades for the subject
```

```
            average = subject_grades.mean() if subject_grades.size > 0 else 0
```

```
            averages.append(float(average)) # Convert to Python float
```

```
        return averages
```

```
    def highest_grades_per_student(self):
```

```
        highest_grades = []
```

```
        for i in range(self.grades.shape[0]): # Iterate over students (rows)
```

```
            student_grades = self.grades[i, self.grades[i] != 0] # Non-zero grades for the student
```

```
            highest = student_grades.max() if student_grades.size > 0 else 0
```

```
            highest_grades.append((i, int(highest))) # Convert to Python int
```

```
        return highest_grades
```

```
    def subject_with_highest_average(self):
```

```
        averages = self.average_per_subject()
```

```
        highest_avg_index = np.argmax(averages) # Index of the subject with the highest average
```

```
        return int(highest_avg_index), float(averages[highest_avg_index]) # Convert to Python types
```

```
if __name__ == "__main__":
```

```
    # Sparse matrix representing student grades
```

```

grades_matrix = [
    [0, 85, 0, 90],
    [80, 0, 78, 0],
    [0, 0, 0, 95],
    [70, 88, 0, 0],
    [0, 0, 100, 80]
]

```

```

manager = GradeManager(grades_matrix)

```

```

# Average grade for each subject

```

```

avg_subjects = manager.average_per_subject()
print("Average grades for each subject:", avg_subjects)

```

```

# Highest grades per student

```

```

highest_grades = manager.highest_grades_per_student()
print("Highest grades for each student:", highest_grades)

```

```

# Subject with the highest average grade

```

```

highest_avg_subject = manager.subject_with_highest_average()
print("Subject with highest average grade:", highest_avg_subject)

```

4. Develop a stack-based to-do list application for managing tasks. Tasks consist of descriptions and priority levels. Implement functionalities to add, remove, and display tasks based on priority. Optimize memory usage and facilitate efficient task management using the stack data structure. Consider the following initial tasks in the to-do list:

- ☑ Task: Complete project proposal

- o Priority: High

- ☑ Task: Schedule team meeting

- o Priority: Medium

☑ Task: Review draft presentation

o Priority: Low

☑ Task: Prepare weekly report

o Priority: High

☑ Task: Respond to client emails

o Priority: Medium.

class Task:

```
def __init__(self, description, priority):
```

```
    self.description = description
```

```
    self.priority = priority
```

```
def __repr__(self):
```

```
    return f"{self.priority}: {self.description}"
```

class Priority:

```
HIGH = "High"
```

```
MEDIUM = "Medium"
```

```
LOW = "Low"
```

class TodoList:

```
def __init__(self):
```

```
    self.tasks = [] # Stack-based storage for tasks
```

```
def add_task(self, task):
```

```
    self.tasks.append(task)
```

```
def remove_task(self):
```

```
    if self.tasks:
```

```
        return self.tasks.pop() # Stack: LIFO
```

```
    return None
```

```

def display_tasks(self):
    if not self.tasks:
        print("No tasks available.")
        return

    # Sort tasks by priority for display purposes
    sorted_tasks = sorted(self.tasks, key=self.get_priority_level, reverse=True)

    print("Current Tasks:")
    for task in sorted_tasks:
        print(task)

    @staticmethod
    def get_priority_level(task):
        if task.priority == Priority.HIGH:
            return 3

        elif task.priority == Priority.MEDIUM:
            return 2

        elif task.priority == Priority.LOW:
            return 1

        return 0

    def initialize_tasks(todo_list):
        # Add initial tasks
        tasks = [
            Task("Complete project proposal", Priority.HIGH),
            Task("Review draft presentation", Priority.LOW),
            Task("Prepare weekly report", Priority.HIGH),
            Task("Respond to client emails", Priority.MEDIUM),
            Task("Schedule team meeting", Priority.MEDIUM),
        ]

```

```
for task in tasks:
```

```
    todo_list.add_task(task)
```

```
def display_menu():
```

```
    print("\n--- To-Do List Menu ---")
```

```
    print("1. Add Task")
```

```
    print("2. Remove Task")
```

```
    print("3. Display Tasks")
```

```
    print("4. Exit")
```

```
def main():
```

```
    todo_list = TodoList()
```

```
    initialize_tasks(todo_list)
```

```
    while True:
```

```
        display_menu()
```

```
        choice = input("Select an option (1-4): ")
```

```
        if choice == '1':
```

```
            description = input("Enter task description: ")
```

```
            priority = input("Enter task priority (High, Medium, Low): ").capitalize()
```

```
            if priority in [Priority.HIGH, Priority.MEDIUM, Priority.LOW]:
```

```
                new_task = Task(description, priority)
```

```
                todo_list.add_task(new_task)
```

```
                print("Task added successfully.")
```

```
            else:
```

```
                print("Invalid priority. Please try again.")
```

```
        elif choice == '2':
```

```
            removed_task = todo_list.remove_task()
```

```
            if removed_task:
```

```

        print(f"Removed Task: {removed_task}")
    else:
        print("No tasks to remove.")

elif choice == '3':
    todo_list.display_tasks()

elif choice == '4':
    print("Exiting the application. Goodbye!")
    break

else:
    print("Invalid option. Please choose again.")

if __name__ == "__main__":
    main()

```

5. Write a program for managing customer service requests in a call center. Each request includes customer details (name, contact information) and service requirements. Utilize a queue data

structure to efficiently handle incoming requests, ensuring they are processed in a first-come-first-served manner. Implement functionalities to add new requests, process them sequentially,

and track the status of ongoing requests.

Consider the following initial customer service requests:

❏ Request ID: 101

❏ Customer Name: John Doe

❏ Service Type: Technical Support

Request ID: 102

❏ Customer Name: Jane Smith

☒ Service Type: Billing Inquiry

Request ID: 103

☒ Customer Name: David Brown

☒ Service Type: Product Information

```
class CustomerServiceRequest:
```

```
    def __init__(self, request_id, customer_name, contact_info, service_type):
```

```
        self.request_id = request_id
```

```
        self.customer_name = customer_name
```

```
        self.contact_info = contact_info
```

```
        self.service_type = service_type
```

```
        self.next = None # To connect the requests in the queue
```

```
    def __str__(self):
```

```
        return f"Request ID: {self.request_id}, Customer: {self.customer_name}, Service Type: {self.service_type}, Contact: {self.contact_info}"
```

```
class CallCenterQueue:
```

```
    def __init__(self):
```

```
        self.front = None
```

```
        self.rear = None
```

```
    # Add a new service request to the queue
```

```
    def add_request(self, request_id, customer_name, contact_info, service_type):
```

```
        new_request = CustomerServiceRequest(request_id, customer_name, contact_info, service_type)
```

```
        if self.rear is None:
```

```
            self.front = self.rear = new_request
```

```
        else:
```

```
            self.rear.next = new_request
```

```
            self.rear = new_request
```



```

print(f"Request Added: {new_request}")

print("-----")

# Process the next service request in the queue
def process_request(self):
    if self.front is None:
        print("No pending requests. Queue is empty.")
        return

    request_to_process = self.front
    print(f"Processing Request: {request_to_process}")
    self.front = self.front.next # Remove the processed request from the queue

    if self.front is None: # If the queue is now empty, set rear to None as well
        self.rear = None

    print("-----")
    return request_to_process

# Display all pending service requests in the queue
def display_requests(self):
    if self.front is None:
        print("No pending requests. Queue is empty.")
        return

    current = self.front
    print("Pending Requests:")
    while current:
        print(current)
        print("-----")
        current = current.next

```

```
def main():  
    call_center = CallCenterQueue()  
  
    while True:  
        print("\n--- Call Center Management ---")  
        print("1. Add New Request")  
        print("2. Process Next Request")  
        print("3. Display Pending Requests")  
        print("4. Exit")  
  
        choice = input("Enter your choice: ")  
  
        if choice == "1":  
            request_id = int(input("Enter Request ID: "))  
            customer_name = input("Enter Customer Name: ")  
            contact_info = input("Enter Contact Information: ")  
            service_type = input("Enter Service Type: ")  
            call_center.add_request(request_id, customer_name, contact_info, service_type)  
        elif choice == "2":  
            call_center.process_request()  
        elif choice == "3":  
            call_center.display_requests()  
        elif choice == "4":  
            print("Exiting the system...")  
            break  
        else:  
            print("Invalid choice. Please try again.")  
  
if __name__ == "__main__":  
    main()
```

6. Implement a circular queue for managing customer orders in a drive-thru lane of a fast-food restaurant. Utilize the circular queue data structure to efficiently handle orders, ensuring fair processing and minimal waiting times. Implement functionalities to add new orders, process orders in a round-robin manner, and track the status of ongoing orders.

Consider the following initial customer orders in the drive-thru lane:

1. Order ID: 101

- Items: Burger, Fries, Drink

- Customer Name: Rahul Sharma

2. Order ID: 102

- Items: Chicken Sandwich, Salad, Drink

- Customer Name: Priya Patel

3. Order ID: 103

- Items: Pizza, Wings, Drink

- Customer Name: Aarav Gupta

```
class Order:
```

```
    def __init__(self, order_id, items, cus_name):
```

```
        self.order_id = order_id
```

```
        self.items = items
```

```
        self.cus_name = cus_name
```

```
        self.next = None
```

```
    def __str__(self):
```

```
        return f"Order ID: {self.order_id}, Items: {self.items}, Customer: {self.cus_name}"
```

```
class Restaurant:
```

```
    def __init__(self):
```

```
        self.front = None
```

```
        self.rear = None
```

```

def add_item(self, order_id, items, cus_name):
    new_order = Order(order_id, items, cus_name)
    if self.rear is None:
        self.front = self.rear = new_order
        self.rear.next = self.front # Circular link
    else:
        self.rear.next = new_order
        self.rear = new_order
        self.rear.next = self.front # Circular link

    print(f"Item added: {new_order}")
    print("-----")

```

```

def delete_item(self):
    if self.front is None:
        print("Order doesn't exist... Queue is empty")
        return None
    elif self.front == self.rear: # Only one order in the queue
        temp = self.front
        print("Item Processed:", temp.order_id, "->", temp.items, "->", temp.cus_name)
        print("-----")
        self.front = self.rear = None
    else:
        temp = self.front
        print("Item Processed:", temp.order_id, "->", temp.items, "->", temp.cus_name)
        print("-----")
        self.front = self.front.next
        self.rear.next = self.front # Maintain circular link
    return temp

```

```

def display(self):

```

```

    if self.front is None:
        print("Queue is empty")
        return
    current = self.front
    print("Orders in the queue:")
    while True:
        print(current)
        print("-----")
        current = current.next
        if current == self.front: # Circular condition
            break

def main():
    res = Restaurant()
    while True:
        print("\n--- One8 Commune Restaurant ---")
        print("1. Add Order")
        print("2. Process Order")
        print("3. Display Orders")
        print("4. Exit")
        choice = input("Enter your choice: ")

        if choice == "1":
            order_id = int(input("Enter order ID: "))
            items = input("Enter Items: ")
            cus_name = input("Enter Customer name: ")
            res.add_item(order_id, items, cus_name)
        elif choice == "2":
            res.delete_item()
        elif choice == "3":
            res.display()

```

```

elif choice == "4":
    print("Closed...")
    break
else:
    print("Invalid Choice")

if __name__ == "__main__":
    main()

```

7. Implement binary search tree and perform following operations: a) Insert (Handle insertion of duplicate entry) b) Delete c) Search d) Display tree (Traversal) e) Display - Depth of tree f) Display - Mirror image g) Create a copy h) Display all parent nodes with their child nodes i) Display leaf nodes j) Display tree level wise.

```

class Node:
    def __init__(self, key):
        self.key = key
        self.left = None
        self.right = None

class BinarySearchTree:
    def __init__(self):
        self.root = None

    def insert(self, root, key):
        if root is None:
            return Node(key)
        if key < root.key:
            root.left = self.insert(root.left, key)
        elif key > root.key:

```

```

        root.right = self.insert(root.right, key)
    else:
        print(f"Duplicate key '{key}' not inserted.")
    return root

def delete(self, root, key):
    if root is None:
        return root

    if key < root.key:
        root.left = self.delete(root.left, key)
    elif key > root.key:
        root.right = self.delete(root.right, key)
    else:
        if root.left is None:
            return root.right
        elif root.right is None:
            return root.left
        temp = self.find_min(root.right)
        root.key = temp.key
        root.right = self.delete(root.right, temp.key)
    return root

def find_min(self, root):
    while root.left:
        root = root.left
    return root

def search(self, root, key):
    if root is None or root.key == key:
        return root
    if key < root.key:

```

```
        return self.search(root.left, key)
    return self.search(root.right, key)
```

```
def inorder(self, root):
```

```
    if root:
        self.inorder(root.left)
        print(root.key, end=" ")
        self.inorder(root.right)
```

```
def depth(self, root):
```

```
    if root is None:
        return 0
    return 1 + max(self.depth(root.left), self.depth(root.right))
```

```
def mirror(self, root):
```

```
    if root:
        root.left, root.right = root.right, root.left
        self.mirror(root.left)
        self.mirror(root.right)
```

```
def copy_tree(self, root):
```

```
    if root is None:
        return None
    new_node = Node(root.key)
    new_node.left = self.copy_tree(root.left)
    new_node.right = self.copy_tree(root.right)
    return new_node
```

```
def display_parents_and_children(self, root):
```

```
    if root:
        print(f"Parent: {root.key}")
```



```
if root.left:
    print(f" Left Child: {root.left.key}")
if root.right:
    print(f" Right Child: {root.right.key}")
self.display_parents_and_children(root.left)
self.display_parents_and_children(root.right)
```

```
def display_leaf_nodes(self, root):
    if root:
        if root.left is None and root.right is None:
            print(root.key, end=" ")
        self.display_leaf_nodes(root.left)
        self.display_leaf_nodes(root.right)
```

```
def display_level_wise(self, root):
    if root is None:
        return
    queue = [root]
    while queue:
        current = queue.pop(0)
        print(current.key, end=" ")
        if current.left:
            queue.append(current.left)
        if current.right:
            queue.append(current.right)
```

Example Usage

```
bst = BinarySearchTree()
```

```
root = None
```

Insertion

```
keys = [50, 30, 70, 20, 40, 60, 80]

for key in keys:
    root = bst.insert(root, key)

print("Inorder Traversal:")
bst.inorder(root)
print("\n")

# Depth
print("Depth of the tree:", bst.depth(root))

# Mirror Image
print("\nMirror Image:")
bst.mirror(root)
bst.inorder(root)
print("\n")

# Create a Copy
copy_root = bst.copy_tree(root)
print("\nCopy (Inorder):")
bst.inorder(copy_root)
print("\n")

# Parent and Child Nodes
print("\nParent and Child Nodes:")
bst.display_parents_and_children(root)

# Leaf Nodes
print("\nLeaf Nodes:")
bst.display_leaf_nodes(root)
print("\n")
```

```
# Level-wise Display
print("\nLevel-wise Display:")
bst.display_level_wise(root)
print("\n")
```

8. Write a program to perform binary search for finding a specific word in a sorted array of dictionary entries and return its definition.

```
def binary_search(dictionary, word):
    left, right = 0, len(dictionary) - 1

    while left <= right:
        mid = (left + right) // 2
        mid_word, mid_definition = dictionary[mid]

        if mid_word == word:
            return f"Definition of '{word}': {mid_definition}"
        elif word < mid_word:
            right = mid - 1
        else:
            left = mid + 1

    return f"'{word}' not found in the dictionary."

# Dictionary entries (sorted by word)
dictionary = [
    ("apple", "A fruit that is sweet and crisp."),
    ("banana", "A long yellow tropical fruit."),
    ("cherry", "A small red fruit often used in desserts."),
```

```
("date", "A sweet fruit from a date palm tree."),  
("grape", "A small round fruit used for making wine."),  
("mango", "A juicy tropical fruit with a large pit."),  
("orange", "A round citrus fruit with a tangy taste."),  
]
```

```
# Taking input from the user
```

```
word_to_search = input("Enter a word to search in the dictionary: ")
```

```
# Calling the function and printing the result
```

```
print(binary_search(dictionary, word_to_search))
```

9. Construct an Expression Tree from postfix or prefix expressions. Perform recursive and non-recursive In-order, pre-order and post-order traversals.

```
class TreeNode:
```

```
    def __init__(self, value):
```

```
        self.value = value
```

```
        self.left = None
```

```
        self.right = None
```

```
def construct_postfix_expression_tree(postfix):
```

```
    stack = []
```

```
    for char in postfix:
```

```
        if char.isalnum(): # Operand
```

```
            node = TreeNode(char)
```

```
            stack.append(node)
```

```
        else: # Operator
```

```
right = stack.pop()
left = stack.pop()
node = TreeNode(char)
node.left = left
node.right = right
stack.append(node)
```

```
return stack[-1] # Root of the tree
```

```
def construct_prefix_expression_tree(prefix):
```

```
    stack = []
```

```
    for char in reversed(prefix):
```

```
        if char.isalnum(): # Operand
```

```
            node = TreeNode(char)
```

```
            stack.append(node)
```

```
        else: # Operator
```

```
            left = stack.pop()
```

```
            right = stack.pop()
```

```
            node = TreeNode(char)
```

```
            node.left = left
```

```
            node.right = right
```

```
            stack.append(node)
```

```
    return stack[-1] # Root of the tree
```

```
# Recursive Traversals
```

```
def inorder_recursive(root):
```

```
    if root:
```

```
inorder_recursive(root.left)
print(root.value, end=" ")
inorder_recursive(root.right)
```

```
def preorder_recursive(root):
    if root:
        print(root.value, end=" ")
        preorder_recursive(root.left)
        preorder_recursive(root.right)
```

```
def postorder_recursive(root):
    if root:
        postorder_recursive(root.left)
        postorder_recursive(root.right)
        print(root.value, end=" ")
```

Non-Recursive Traversals (Using Stack)

```
def inorder_non_recursive(root):
    stack = []
    current = root

    while stack or current:
        if current:
            stack.append(current)
            current = current.left
        else:
            current = stack.pop()
            print(current.value, end=" ")
```

```
current = current.right
```

```
def preorder_non_recursive(root):
```

```
    if not root:
```

```
        return
```

```
    stack = [root]
```

```
    while stack:
```

```
        node = stack.pop()
```

```
        print(node.value, end=" ")
```

```
        # Right child is pushed first so that left is processed first
```

```
        if node.right:
```

```
            stack.append(node.right)
```

```
        if node.left:
```

```
            stack.append(node.left)
```

```
def postorder_non_recursive(root):
```

```
    if not root:
```

```
        return
```

```
    stack1 = [root]
```

```
    stack2 = []
```

```
    while stack1:
```

```
        node = stack1.pop()
```

```
        stack2.append(node)
```

```

    if node.left:
        stack1.append(node.left)
    if node.right:
        stack1.append(node.right)

while stack2:
    print(stack2.pop().value, end=" ")

# Example Usage
if __name__ == "__main__":
    # Postfix Expression: AB+C* (Equivalent to (A + B) * C)
    postfix = "AB+C*"
    root_postfix = construct_postfix_expression_tree(postfix)

    print("In-order Traversal (Postfix):")
    inorder_recursive(root_postfix) # Expected output: A + B * C
    print()

    print("Pre-order Traversal (Postfix):")
    preorder_recursive(root_postfix) # Expected output: * + A B C
    print()

    print("Post-order Traversal (Postfix):")
    postorder_recursive(root_postfix) # Expected output: A B + C *
    print()

    print("Non-recursive In-order Traversal (Postfix):")
    inorder_non_recursive(root_postfix)
    print()

```



```
print("Non-recursive Pre-order Traversal (Postfix):")
preorder_non_recursive(root_postfix)
print()
```

```
print("Non-recursive Post-order Traversal (Postfix):")
postorder_non_recursive(root_postfix)
print()
```

```
# Prefix Expression: *+ABC (Equivalent to (A + B) * C)
prefix = "*+ABC"
root_prefix = construct_prefix_expression_tree(prefix)
```

```
print("\nIn-order Traversal (Prefix):")
inorder_recursive(root_prefix) # Expected output: A + B * C
print()
```

```
print("Pre-order Traversal (Prefix):")
preorder_recursive(root_prefix) # Expected output: * + A B C
print()
```

```
print("Post-order Traversal (Prefix):")
postorder_recursive(root_prefix) # Expected output: A B + C *
print()
```

```
print("Non-recursive In-order Traversal (Prefix):")
inorder_non_recursive(root_prefix)
print()
```

```
print("Non-recursive Pre-order Traversal (Prefix):")
preorder_non_recursive(root_prefix)
print()
```

```
print("Non-recursive Post-order Traversal (Prefix):")
postorder_non_recursive(root_prefix)
print()
```

10. A teacher at a local school needs to organize the grades of students to generate their final report cards. The school recently adopted a new grading system, and the grades are stored in a list.

Write a program to sort the grades of students using the insertion sort algorithm.

Read the grades of students from a file named "grades.txt". Each line in the file consists of a single integer representing a student's grade.

Implement the insertion sort algorithm to arrange the grades in ascending order.

Display the sorted grades on the console.

Save the sorted grades to a new file named "sorted_grades.txt".

```
def insertion_sort(grades):
    for i in range(1, len(grades)):
        key = grades[i]
        j = i - 1
        while j >= 0 and key < grades[j]:
            grades[j + 1] = grades[j]
            j -= 1
        grades[j + 1] = key

def read_grades_from_file(filename):
    with open(filename, 'r') as file:
        grades = [int(line.strip()) for line in file]
    return grades

def write_grades_to_file(grades, filename):
    with open(filename, 'w') as file:
```

```

        for grade in grades:
            file.write(f"{grade}\n")

def main():
    grades = read_grades_from_file("grades.txt")
    insertion_sort(grades)
    print("Sorted Grades:")
    for grade in grades:
        print(grade)
    write_grades_to_file(grades, "sorted_grades.txt")

if __name__ == "__main__":
    main()

```

11. Implement a basic student information system that utilizes hashing concepts to efficiently store and retrieve student records. The program should allow users to:

- ❑ Add new student records.
- ❑ Retrieve student information by their unique student ID.
- ❑ Implement basic operations for managing student records.

```

class StudentHashTable:
    def __init__(self):
        self.table = {}

    def add_student(self, student_id, student_name, student_age, student_grade):
        if student_id in self.table:
            print(f"Error: Student ID {student_id} already exists.")
        else:
            self.table[student_id] = {
                "name": student_name,

```

```
        "age": student_age,
        "grade": student_grade
    }

    print(f"Student {student_name} added successfully.")
```

```
def retrieve_student(self, student_id):
    if student_id in self.table:
        student = self.table[student_id]

        print(f"Student ID: {student_id}")
        print(f"Name: {student['name']}")
        print(f"Age: {student['age']}")
        print(f"Grade: {student['grade']}")
    else:
        print(f"Error: Student ID {student_id} not found.")
```

```
def remove_student(self, student_id):
    if student_id in self.table:
        del self.table[student_id]

        print(f"Student ID {student_id} removed successfully.")
    else:
        print(f"Error: Student ID {student_id} not found.")
```

```
def display_all_students(self):
    if not self.table:
        print("No student records found.")
    else:
        print("All Student Records:")

        for student_id, details in self.table.items():
            print(f"Student ID: {student_id}, Name: {details['name']}, Age: {details['age']}, Grade: {details['grade']}")
```

```
def main():  
    hash_table = StudentHashTable()  
  
    while True:  
        print("\nStudent Information System")  
        print("1. Add New Student")  
        print("2. Retrieve Student Information")  
        print("3. Remove Student")  
        print("4. Display All Students")  
        print("5. Exit")  
  
        choice = input("Enter your choice: ")  
  
        if choice == "1":  
            student_id = input("Enter Student ID: ")  
            student_name = input("Enter Student Name: ")  
            student_age = input("Enter Student Age: ")  
            student_grade = input("Enter Student Grade: ")  
            hash_table.add_student(student_id, student_name, student_age, student_grade)  
  
        elif choice == "2":  
            student_id = input("Enter Student ID to retrieve: ")  
            hash_table.retrieve_student(student_id)  
  
        elif choice == "3":  
            student_id = input("Enter Student ID to remove: ")  
            hash_table.remove_student(student_id)  
  
        elif choice == "4":  
            hash_table.display_all_students()
```

```

elif choice == "5":
    print("Exiting the Student Information System. Goodbye!")
    break

else:
    print("Invalid choice. Please try again.")

if __name__ == "__main__":
    main()

```

12. Pimpri Chinchwad Municipal Corporation seeks an efficient solution for laying out a water pipeline network in a newly developed region. The objective is to ensure that every house within the area is connected to the pipeline network while minimizing the total cost of laying out the pipelines.

```

def prims_algorithm(graph, start_vertex=0):
    num_vertices = len(graph)
    mst_set = set()
    mst_edges = []
    min_edge = [float('inf')] * num_vertices
    min_edge[start_vertex] = 0
    parent = [-1] * num_vertices

    while len(mst_set) < num_vertices:
        min_weight = float('inf')
        u = -1

        for vertex in range(num_vertices):
            if vertex not in mst_set and min_edge[vertex] < min_weight:
                min_weight = min_edge[vertex]

```

```

        u = vertex

    mst_set.add(u)

    if parent[u] != -1:
        mst_edges.append((parent[u], u, min_weight))

    for v, weight in graph[u]:
        if v not in mst_set and weight < min_edge[v]:
            min_edge[v] = weight
            parent[v] = u

    return mst_edges

def get_graph_input():
    num_vertices = int(input("Enter the number of vertices: "))
    graph = {i: [] for i in range(num_vertices)}
    num_edges = int(input("Enter the number of edges: "))
    print("Enter each edge in the format: vertex1 vertex2 weight")
    for _ in range(num_edges):
        vertex1, vertex2, weight = map(int, input().split())
        graph[vertex1].append((vertex2, weight))
        graph[vertex2].append((vertex1, weight))
    return graph

if __name__ == "__main__":
    graph = get_graph_input()
    mst = prims_algorithm(graph, start_vertex=0)
    print("\nMinimum Spanning Tree (MST) edges:")
    for u, v, weight in mst:
        print(f"Edge ({u}, {v}) with weight {weight}")

```