

Bootcamp : Matlab

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Part I

Courses

1 First session

It is better to put semicolons at the end of instructions. It signifies Matlab that the output of the line is not needed.

```
1 % a comment
2 d=3+5;
3 for i=1:5
4     d=d+1;
5 end
6
7 c = 4 ;
8 f = d-c;
9
10 % we can use clear to delete all or some variables.
11 % we can use load(pack_of_variables.mat, var) to only load var.
12 % to get acces to the documentation of a function, we use doc ...
13
14 v = [1,5,2,8,6,0.8147];
15 disp(mean(v))
16 disp(std(v));
17
18 load myvariables;
19
20 A = z2 * q;
21 A(5,:) = [1,2,3,4];
22 disp(A);
23 disp(size(A));
24
25 B= sum(A,2);
26 disp(B);
27
28 c = zeros(5,4); % creates a matrix with 5 rows and 4 columns full of 0
29 disp(c);
30
31 d = eye(3,5); % creates a matrix with 3 rows and 5 columns with 1s on the diagonal.
32 disp(d);
33
34 e = eye(3,3)*2; % creates a matrix 3*3 with 2 instead of 1s in the diagonal.
35 disp(e);
36
37 f = magic(4); % creates a square matrix 4*4 with random number.
38 disp(f);
39
40 % we can write rand(3,5) to get a matrix full of random numbers.
41
42 A=magic(6);
43 disp(A);
44 disp(A(1:2,1:2));
45 disp(A(3:5,:));
46
47 % we can concatenate matrix using [ m ; n] (row on row) and with ',' for columns.
48 A=[1,3,5;2,4,6];
49 B=[A(:,1),A(:,3)];
50 disp(B);
```

Part II

Exercises

2 First session

```

1 load myvariables
2 baptiste = round(b * chiara + ceil(a));
3
4 %t = linspace(0,20,11); % same as [0:2:20]
5 %t = t';
6 t=[2:2:20]';
7 u = [20:-1:0];
8
9 z = [-2;4;1;-5;10];
10 q = [3,9,0,2];
11 z*q % That works
12 %q*z % That doesn't work because the vectors do not have the same dimensions
13
14 z2 = [-2;4;1;-5];
15 z2*q
16 q*z2
17 % The two vectors can be multiplied as matrices as they are the same length.
18
19 % rand allows to pick a random number between 0 and 1.
20
21 %clear
22 load myvariables.mat weird
23
24 z2 = [-2;4;1;-5];
25
26 weird(5) = sum(weird(1:2));
27 weird(6) = round(rand*10);
28 weird = weird*length(weird);
29 weird
30 disp('Hi');

```

Part III

Differential equations

$$a \xrightarrow{k_1} b$$

$$\text{So } a + b \xrightarrow{k_2} c$$

$$v = k_2 \cdot a \cdot b$$

$$\dot{a} = \frac{da}{dt} = -v$$

$$\dot{b} = -v$$

$$\dot{c} = v$$