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# Uncomment this line to define a global platform for your project
platform :ios, '11'

# CocoaPods analytics sends network stats synchronously affecting flutter build
latency.
ENV['COCOPODS_DISABLE_STATS'] = 'true'

pod 'FBSDKCoreKit', '4.39.1'
pod 'FBSDKLoginKit', '4.39.1'

project 'Runner', {
  'Debug' => :debug,
  'Profile' => :release,
  'Release' => :release,
}

def parse_KV_file(file, separator='=')
  file_abs_path = File.expand_path(file)
  if !File.exists? file_abs_path
    return []
  end
  pods_ary = []
  skip_line_start_symbols = ["#", "/"]
  File.foreach(file_abs_path) { |line|
    next if skip_line_start_symbols.any? { |symbol| line =~ /\s*#{symbol}/ }
    plugin = line.split(pattern=separator)
    if plugin.length == 2
      podname = plugin[0].strip()
      path = plugin[1].strip()
      podpath = File.expand_path("#{path}", file_abs_path)
      pods_ary.push({:name => podname, :path => podpath});
    else
      puts "Invalid plugin specification: #{line}"
    end
  }
  return pods_ary
end

target 'Runner' do
  use_frameworks!

  # Prepare symlinks folder. We use symlinks to avoid having Podfile.lock
  # referring to absolute paths on developers' machines.
  system('rm -rf .symlinks')
  system('mkdir -p .symlinks/plugins')

  # Flutter Pods
  generated_xcode_build_settings = parse_KV_file('./Flutter/Generated.xcconfig')
  if generated_xcode_build_settings.empty?
    puts "Generated.xcconfig must exist. If you're running pod install manually, make

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sure flutter packages get is executed first."
end
generated_xcode_build_settings.map { |p|
  if p[:name] == 'FLUTTER_FRAMEWORK_DIR'
    symlink = File.join('.symlinks', 'flutter')
    File.symlink(File.dirname(p[:path]), symlink)
    pod 'Flutter', :path => File.join(symlink, File.basename(p[:path]))
  end
end
}

# Plugin Pods
plugin_pods = parse_KV_file('!.flutter-plugins')
plugin_pods.map { |p|
  symlink = File.join('.symlinks', 'plugins', p[:name])
  File.symlink(p[:path], symlink)
  pod p[:name], :path => File.join(symlink, 'ios')
}
end

post_install do |installer|
  installer.pods_project.targets.each do |target|
    target.build_configurations.each do |config|
      config.build_settings['ENABLE_BITCODE'] = 'NO'
      config.build_settings['SWIFT_VERSION'] = '4.0'
    end
  end
end
end
end

```