Evaluation Factor	Level (0-2)	RCOS - Schedj
Licensing	2	Apache 2.0, OSI approved
Language	2	JavaScript 100%
Level of Activity	2	1 quarter of activity, likely a new project
Number of Contributors	1	3 contributors
Product Size	1	401KB
Issue Tracker	1	2 Enhancement, no closed issues
New Contributor	0	No instructions, no communication, no discussion, no web presense
Community Norms	0	No Code of Conduct
User Base	0	No userbase, no set-up instructions, no use instructions
Total Score	9	Overall, the project is more promising than it's score implies. It is a budding project and as such lacks the infrastructure of a developed and supported system.

Evaluation Factor	Level (0-2)	RCOS - YACS
Licensing	2	MIT, OSI approved
Language	0	Ruby 51.8%, TypeScript 16.8%, Javascript 11.1% HTML 8.9%, CSS 7.6%, Gherkin 1.6%, Other 2.2%
Level of Activity	2	Many quarters of activity, highly supported
Number of Contributors	2	32+ contributors
Product Size	1	19.31MB
Issue Tracker	1	87 Open Issues, 157 Closed

New Contributor	2	Useful README info, clear avenues of communication
Community Norms	1	CoC available
User Base	2	Large userbase, RPI centric
Total Score	13	Overall a strong project. Due to the nature of undergrad research, contributors will come an go over time. It suffers from an intimidatingly large code base constructed by many different relatively inexperienced individuals.

Evaluation Factor	Level (0-2)	Blockly
Licensing	2	Apache 2.0, OSI approved
Language	2	JavaScript 92.4%, Python 2.4%, HTML 1.5%, PHP 1.4%, Dart 1.1%, Lua 1.0%, Other, 0.2%
Level of Activity	2	Many quarters of activity, highly supported
Number of Contributors	2	102 contributors
Product Size	0	89.8MB
Issue Tracker	1	374 Open Issues, 668 Closed
New Contributor	2	README includes link to contribution guid, clear communication avenues
Community Norms	1	CoC available
User Base	1	K-12 individuals
Total Score	13	A strong project, but too intimidating to get involved with as an inexperienced developer. Unlikely to contribute much in a short period of time.

Schedj In-Depth

Schedj uses the Apache 2.0 license. This allows the project to be monetized and distributed at any individual's desire. The creators are not held liable for damages incurred by the use of the program. I feel as though the ability to monetize a school project is not important factor, but not being held liable is incredibly important, as the app works with sensitive data. While the app should hopefully not have security breaches, avoiding being sued over a school project is an important safety.

The app utilizes Javascript, which is a relatively simple, if verbose language. It is also a commonly used language, so finding other coders experienced with the language enough to join the project would be relatively easy. I am personally experienced with Javascript, so as such I could begin contributing to the project quickly.

There are a total of 3 contributors to the project, with a relatively small amount of activity. The project is just beginning through RCOS and the number of new contributors is likely not to increase greatly any time soon, but the level of activity is likely to increase as the individuals involved with the project get more comfortable with the systems involved in their project. The project is small at this stage, with a mere 401kb of code in both repositories. The only issues present on github are enhancements that state the immediate next goals in development of the app. The app will likely garner more attention from community programmers as it reaches a more refined state that could be distributed to the RPI community for testing.

Due to the informal state of the project, there is no code of conduct or helpful readme present in the repo. Anyone who is interested just due to seeing the project around would not be able to access much information without directly contacting an individual already involved with the development.