

RFID Based Vehicle Access Control System Code

• CODE

```
• // RFID Vehicle Starter with 4-Wire LCD (16x2)
• // Hardware: Arduino UNO, MFRC522 RC522, Relay, Buzzer, LED, 16x2 LCD
• // Includes: prints UID to Serial + LCD, checks against authorized list
•
• #include <SPI.h>
• #include <MFRC522.h>
• #include <LiquidCrystal.h>
•
• // RFID module pins
• #define RST_PIN 9
• #define SS_PIN 10
•
• // Output pins
• const uint8_t RELAY_PIN = 7;
• const uint8_t BUZZER_PIN = 6;
• const uint8_t LED_PIN = 5;
•
• // Starter activation duration (ms)
• const unsigned long START_DURATION_MS = 3000UL;
•
• // LCD pin mapping: (RS, E, D4, D5, D6, D7)
• LiquidCrystal lcd(A0, A1, A2, A3, A4, A5);
•
• // MFRC522 object
• MFRC522 mfrc522(SS_PIN, RST_PIN);
•
• // ----- Authorized UIDs (4-byte UIDs) -----
• // Add authorized tags here. Each row is one UID (four bytes).
• // To add more, add another row {0xAA,0xBB,0xCC,0xDD}
• const byte AUTHORIZED_COUNT = 1;
• const byte authorizedUIDs[AUTHORIZED_COUNT][4] = {
•   { 0x31, 0xA7, 0xB4, 0x7B } // <-- YOUR UID 43B77631
• };
•
• void setup() {
•   Serial.begin(115200);
•   delay(50);
•
•   SPI.begin();
•   mfrc522.PCD_Init();
•
•   pinMode(RELAY_PIN, OUTPUT);
•   pinMode(BUZZER_PIN, OUTPUT);
•   pinMode(LED_PIN, OUTPUT);
•   digitalWrite(RELAY_PIN, LOW);
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•   digitalWrite(BUZZER_PIN, LOW);
•   digitalWrite(LED_PIN, LOW);
•
•   // Initialize LCD
•   lcd.begin(16, 2);
•   lcd.clear();
•   lcd.setCursor(0, 0);
•   lcd.print("RFID Starter");
•   lcd.setCursor(0, 1);
•   lcd.print("Initializing...");
•   delay(1200);
•   lcd.clear();
•   lcd.print("Swipe the Card");
•
•   Serial.println(F("RFID Vehicle Starter - Ready"));
• }
•
• void loop() {
•   // Wait for a new card
•   if (!mfrc522.PICC_IsNewCardPresent()) {
•       return;
•   }
•   if (!mfrc522.PICC_ReadCardSerial()) {
•       return;
•   }
•
•   // Read UID bytes and print to Serial & LCD
•   byte uidLen = mfrc522.uid.size;           // usually 4 for common tags
•   byte uid[10];                             // buffer for UID bytes
•   String uidHexSpaced = "";
•   String uidHexNoSpace = "";
•
•   for (byte i = 0; i < uidLen; i++) {
•       uid[i] = mfrc522.uid.uidByte[i];
•       // print padded hex to Serial
•       if (uid[i] < 0x10) Serial.print('0');
•       Serial.print(uid[i], HEX);
•       Serial.print(' ');
•
•       // build strings
•       if (uid[i] < 0x10) uidHexNoSpace += "0";
•       uidHexNoSpace += String(uid[i], HEX);
•       if (uid[i] < 0x10) uidHexSpaced += "0";
•       uidHexSpaced += String(uid[i], HEX);
•       uidHexSpaced += " ";
•   }
•   Serial.println();
•   uidHexNoSpace.toUpperCase();

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•   uidHexSpaced.toUpperCase();
•
•   // Show on LCD (line1: label, line2: UID no-space or spaced if small)
•   lcd.clear();
•   lcd.setCursor(0, 0);
•   lcd.print("Tag UID:");
•   lcd.setCursor(0, 1);
•   // if UID fits, show no-space (4 bytes = 8 chars). Otherwise show
    spaced.
•   if (uidLen <= 4) {
•       lcd.print(uidHexNoSpace);
•   } else {
•       lcd.print(uidHexSpaced);
•   }
•
•   // Check authorization
•   bool ok = isAuthorized(uid, uidLen);
•
•   delay(400); // short pause so user can see UID on LCD
•
•   if (ok) {
•       Serial.println(F("Authorized! Activating starter..."));
•       lcd.clear();
•       lcd.setCursor(0,0);
•       lcd.print("Ignition Started");
•       digitalWrite(LED_PIN, HIGH);
•       digitalWrite(RELAY_PIN, HIGH); // trigger relay
•       digitalWrite(BUZZER_PIN, LOW);
•       delay(START_DURATION_MS);
•       digitalWrite(RELAY_PIN, LOW);
•       digitalWrite(LED_PIN, LOW);
•       lcd.clear();
•       lcd.print("Engine Started");
•       delay(1100);
•   } else {
•       Serial.println(F("Unauthorized card! Access denied.));
•       lcd.clear();
•       lcd.setCursor(0,0);
•       lcd.print("Access Denied!");
•       digitalWrite(BUZZER_PIN, HIGH);
•       delay(700);
•       digitalWrite(BUZZER_PIN, LOW);
•   }
•
•   // Reset LCD prompt
•   lcd.clear();
•   lcd.print("Swipe the Card");
•

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• // Stop reading and crypto
• mfrc522.PICC_HaltA();
• mfrc522.PCD_StopCrypto1();
•
• delay(300); // debounce
• }
•
• // Compare scanned uid[] to the authorized list
• bool isAuthorized(byte *uid, byte uidSize) {
• // This implementation expects 4-byte UIDs (common). If you have
variable-length,
• // expand the table to include lengths or adapt logic.
• if (uidSize != 4) return false; // only handle 4-byte UIDs here
•
• for (byte i = 0; i < AUTHORIZED_COUNT; i++) {
• bool match = true;
• for (byte j = 0; j < 4; j++) {
• if (uid[j] != authorizedUIDs[i][j]) {
• match = false;
• break;
• }
• }
• if (match) return true;
• }
• return false;
• }

```