Mayank Gupta Résumé

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Degree Institute		Stream	Year	Performance
B. Tech (4 th Year)	International Institute of Information Technology, Hyderabad	Computer Science Engineering	2008-11	9.17/10
Senior Secondary	Don Bosco School (Kolkata)	<u>ISC</u>	2007-08	95.5%
Secondary	Don Bosco School (Kolkata)	<u>ICSE</u>	2005-06	94.0%

Objective

Application and utilisation of the skills acquired during these years to serve the society at large.

Academic Achievements

- Awarded Dean's List I, Dean's List II and Merit List for Excellence in Academics in 2008, 2009 and 2010.
- Presented a "Poster and Demo" on "Snake Tutor: Using Popular Commercial Games for Designing Educational Games for ESL" at Research & Development Showcase 2010, IIIT Hyderabad.
- Secured All India Rank 1368 in All India Engineering Entrance Examination (2008) among 792,753 candidates.
- Secured All India Rank 5535 in IIT-Joint Entrance Examination (2008) among 311,258 candidates.
- Twice qualified (among top 5%) for Indian National Olympiad in Informatics (2007 & 2008) out of 7000 students who appeared.
- Awarded Silver Merit Certificate in 4th National Cyber Olympiad (2004).

Areas of Interest

- Parallel Programming
- Compilers and Operating Systems
- Algorithms and Data Structures
- Programming on Embedded Systems

Major Academic Projects

Title	Exploiting Pipelined Parallelism on Hybrid Architecture January, 2011 – 'till date'	
Faculty	Professor Suresh Purini (Faculty at Centre for VLSI Design and Embedded Systems CVEST Lab,	
	IIIT Hyderabad)	
Description	We are exploring the possibility of exploiting the inherent pipelined parallelism present in	
	sequential programs and computing different parts on heterogeneous systems(say CPU & GPU)	

Title	MILLEE	December 2009 – April 2011
Faculty	Professor Matthew Kam (Human Computer Interaction Institute, CMU, USA)	
Description	I was a senior programmer in the "Mobile and Immersive Learning for Literacy in Emerging	
	Economies" (MILLEE) Project. I have developed games (SnakeTutor, Marbles, MazeMan, Break-	
	out) which have been usability tested for teaching English as Second Language (on Mobile	
	Platform using J2ME) to children in rural India who go to les	s endowed schools.

Title	Studies in Dynamic Compilation (Honours Project)	August 2010 – December 2010
Faculty	<u>Professor Suresh Purini</u>	
Description	The aim is to study performance parameters of various bench mark programs and then develop	
	compiler techniques which utilise the underlying processor architecture's special features to	
	improve program run time. I had designed a compiler from scratch.	

Title	Flash/Actionscript Video Portal	August 2009 – December 2009
Faculty	Lecturer Kirti Garg (Faculty at Software Engineering Lab, IIIT Hyderabad)	
Description	I developed a web based video portal like You-tube, Metaca of Advertisements by Marketing Companies. These uploade into the videos uploaded by the normal user, according to h made using Adobe Flash Player coupled with <u>Actionscript3.0</u> associated with a conventional video player. The web interf	ed advertisements are embedded nis choice. The Video Player was On and supported all functionalities

Title	Operating Systems Projects	August 2009 – December 2009
Faculty	Professor Kamal Karlapalem (Dean Academics, IIIT Hyderabad)	
Description	The aim was to implement different aspects of an Operating System and test them for different	
	simulation parameters (using <u>Java</u>). For example - I implemented the <u>Page Fault Handler</u> using	
	the <u>LRU Approximation Algorithm</u> making use of a reference memory bit which the MMU	
	provided for. This helped me obtain a good idea about the working of an Operating System and	
	the various complexities involved in allowing concurrency.	

Title	Computer Programming Project	October 2008
Faculty	Professor C V Jawahar	
Description	Created a Query System for reading a Students Database stored as Flat Files. The Query	
	interface mimics MySql. Working command implemented were SELECT, FROM, WHERE and	
	ORDER BY. I used <u>C programming language</u> and the code spans over few thousand lines.	

Technical Skill Set

Programming Languages	C(advanced), C++(advanced), Java(advanced), J2ME(moderate)	
Scripting Languages	Python(moderate), Bash(moderate), Actionscript3.0(moderate),	
	Scheme(moderate)	
Operating Systems	GNU Linux, Windows	
Web Technologies	HTML(moderate), CSS(basic), PHP(basic), Web2py(moderate)	
Database Management Systems	MySql(moderate)	
Assembly Level Language	NASM(moderate), MIPS(moderate)	
Parallel Programming Language	CUDA 3.0	
Other Software	Gimp, Adobe Photoshop, Flash Professional, Adobe After Effects	

Advanced Courses (till May '11)

Compilers, Advanced Compilers, Principles of Programming Languages, Formal Methods System and Resource Virtualisation

Algorithms with an Introduction to Theory of Computation, Artificial Intelligence, Statistical Methods in Al Structured Systems Analysis and Design, Engineering Systems, Principles of Information Security Basic Electronic Circuits and Circuit Analysis, Digital Signal Analysis and Application Digital Logic and Processors Design, Computer System Organization, Operating Systems Mathematics - Graph theory, Calculus, Group theory, Vector Spaces, Complex Analysis, Numerical Analysis Computer Networks, Computer Graphics, Introduction to Database Management Systems

Work Experience

- I am currently a Teaching Assistant for Digital Logic and Processors under Prof. Vinay Mittal.
- I worked as a Software Engineering Intern in Test at Google, Bangalore (May '11–July '11)
- I was a Teaching Assistant for Computer System Organisation under Prof. Suresh Purini (Jan '11–May '11)
- I was a **Teaching Assistant** for **Computer Programming** and **IT Workshop 1** under <u>Prof. Kishore S Prahallad</u> and <u>Lecturer Saurabh Barjatiya</u> (Aug '10–Dec '10)
- I interned under Prof. Matthew Kam (HCII, CMU) on MILLEE Project (May '10–July '10)

Publications/Papers

• Submitted a poster on "Snake Tutor: Using Commercial Games for Designing Educational Games for ESL" to India HCI 2010 Conference. *Result: Not Accepted.*

Miscellaneous Activities

- I am an active member of Ping! (IIIT-H's monthly newsletter), member of IIIT-H Hostel Committee and the Student Lead of Student Placement Committee, 2011-12.
- I am fairly experienced in Adobe Photoshop, Flash Professional and After Effects.
- I was the **Director** of **Cyber Space Club (the Computer Club)** of our school in 2007-08, an active member of my school's **Programming Team** having won many inter-school coding competitions like "Bosco Logistics' 07","Bosco Mastermind' 07" etc. I also represented my school in "**Inter-school TCS IT Wiz 2007**".
- I have a passion for lawn tennis and chess. I have been the class chess champion in school.

Declaration

I hereby declare that the above information is true to the best of my knowledge.