

## Local-to-Global Registration for Bundle-Adjusting Neural Radiance Fields





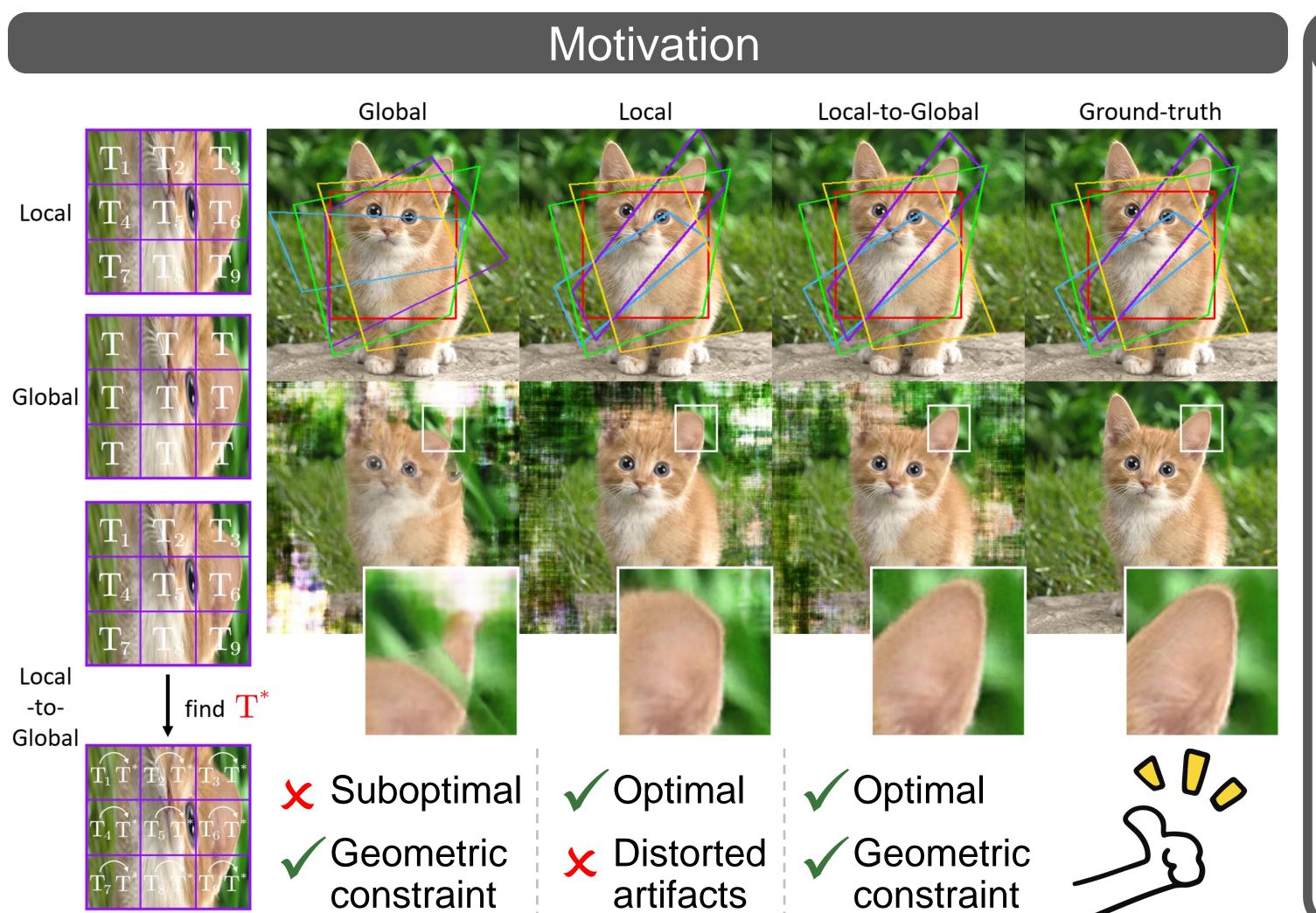


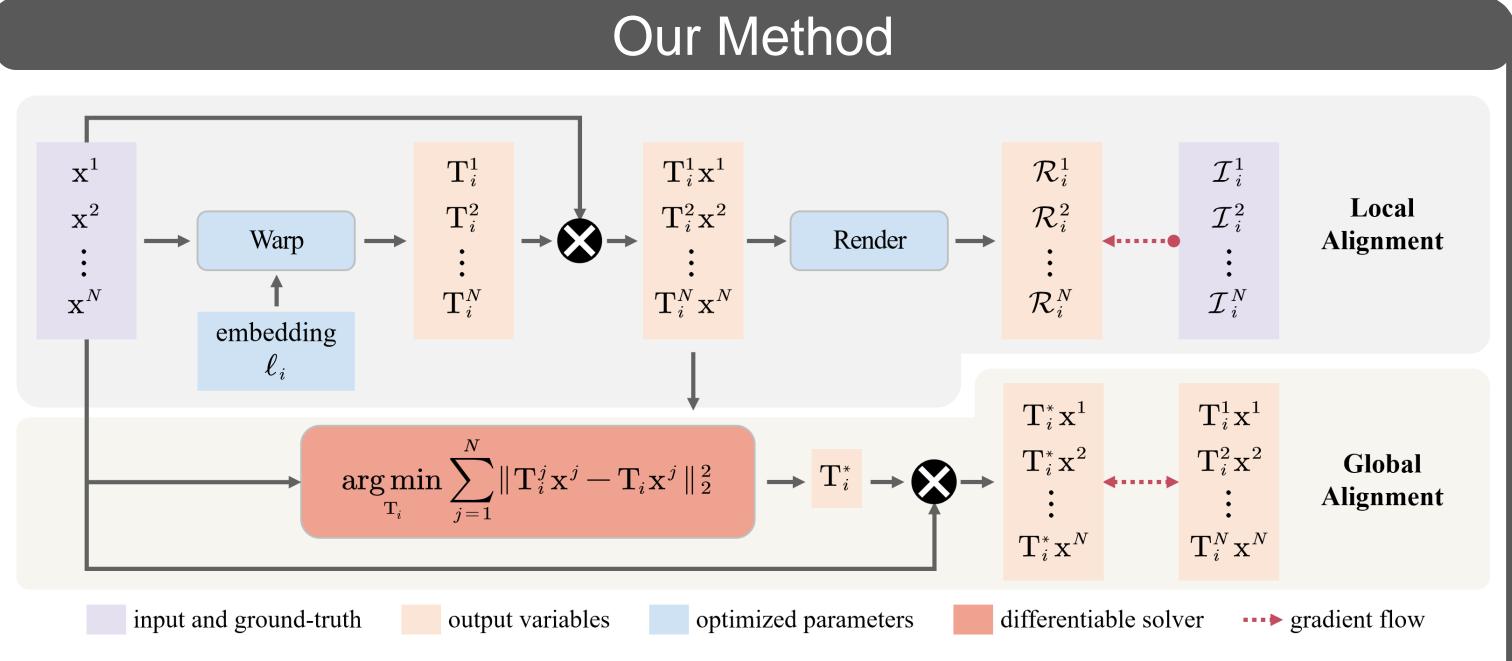










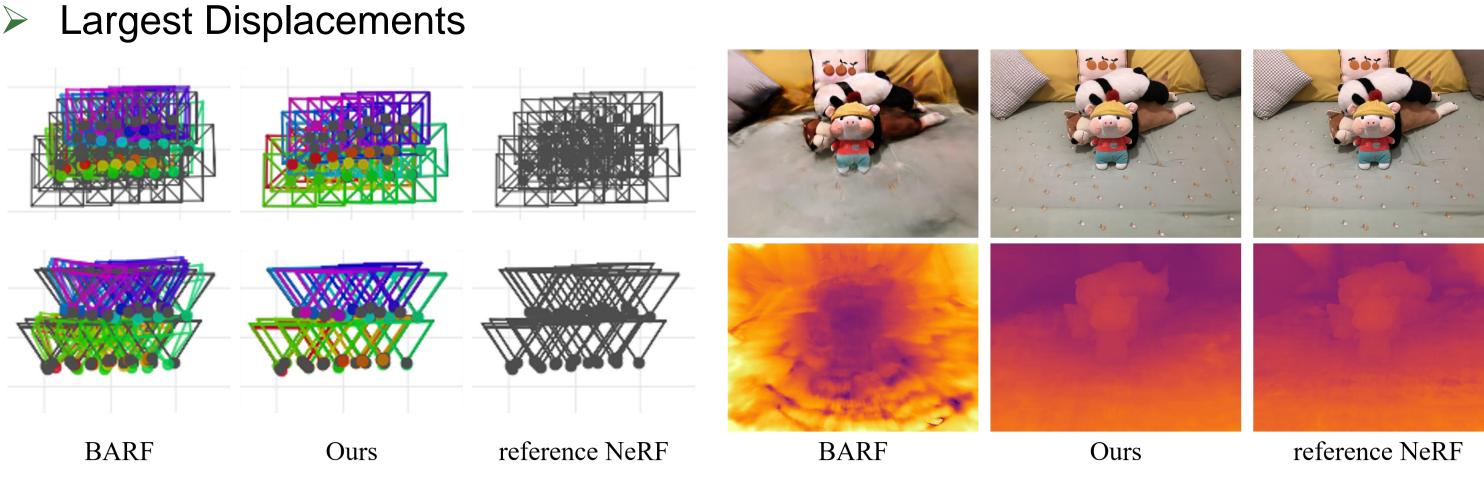


## We propose a Local-to-Global registration method:

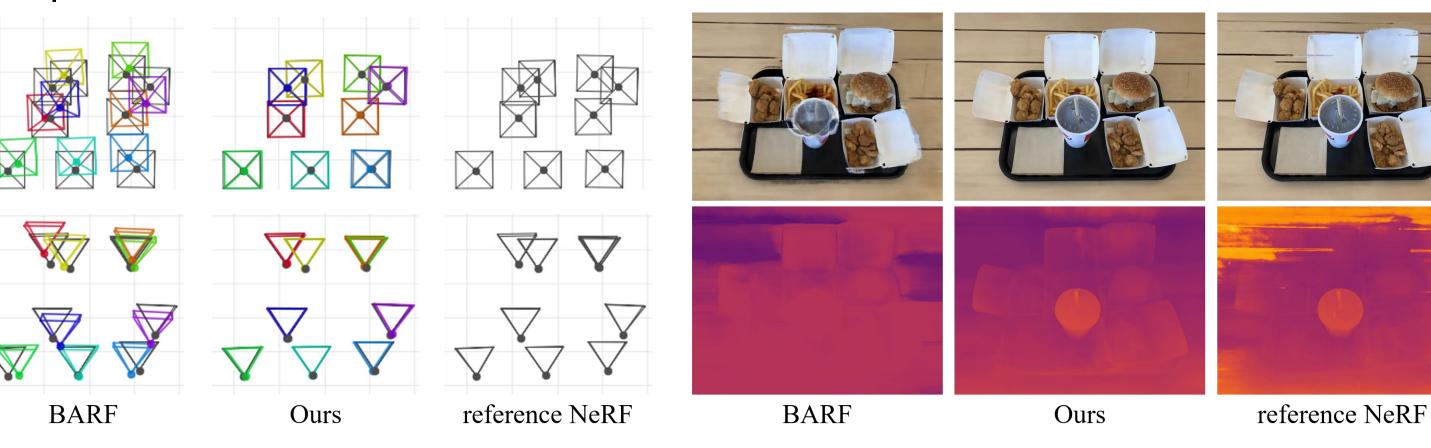
- > Local Alignment: A warp neural field constructs pixel-wise transformations and transforms query coordinates into a global coordinate system. Then the color can be rendered to minimize photometric errors.
- > Global Alignment: A differentiable parameter estimator produces frame-wise transformations condition on pixel-wise correspondences. The query coordinates are then transformed to apply a global geometric constraint.

Neural Image Alignment (2D)

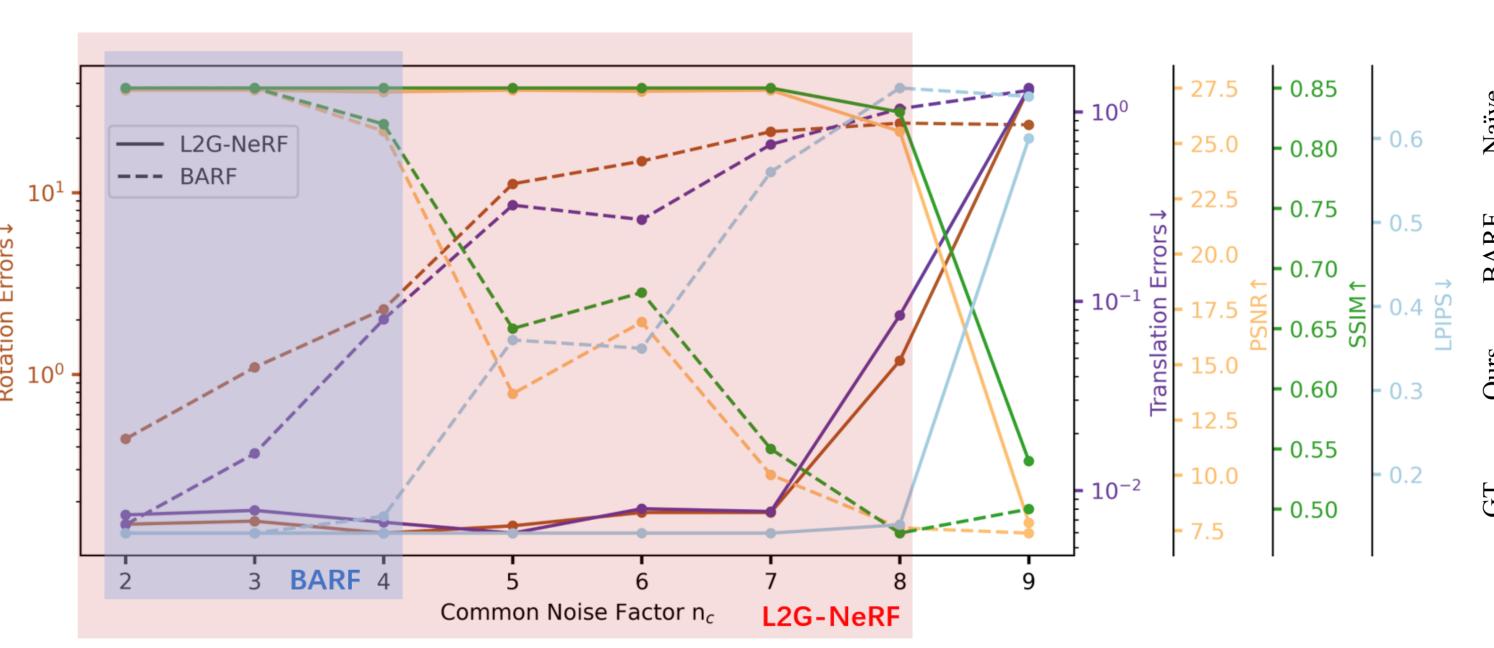
## Bundle-Adjusting NeRF (3D): Real-World Scenes







## Bundle-Adjusting NeRF (3D): Synthetic Objects



Convergence

