

Ball Predictor Node

```
/* =====
 * ball_predictor_node.cpp - stereo blob tracker + parabolic landing
 * -----
 *   • subscribes   /camera/image_raw    (640x240 stereo image)
 *   • publishes    /ball_centroid      (geometry_msgs/Point, px coords)
 * ===== */
#include <rclcpp/rclcpp.hpp>
#include <sensor_msgs/msg/image.hpp>
#include <geometry_msgs/msg/point.hpp>
#include <cv_bridge/cv_bridge.h>
#include <opencv2/imgproc.hpp>
#include <deque>
#include <cmath>
#include <algorithm>

using std::placeholders::_1;

/* — shared vision constants (duplicate of detector.cpp – factor out later) */
namespace vp {
constexpr int     IMG_W = 640, IMG_H = 240;
constexpr int     HALF_W = IMG_W / 2;
constexpr double  IMG_CX = HALF_W / 2.0;
constexpr double  IMG_CY = IMG_H / 2.0;

constexpr int     THRESH     = 225;
constexpr int     ERODE_SZ  = 3, DILATE_SZ = 7;
constexpr double  MIN_AREA  = 15.0 * 15.0;

constexpr double HFOV_DEG  = 45.0;
constexpr double CAMERA_H  = 85.0;           // camera height above table [cm]
constexpr double BASELINE  = 5.5;            // stereo baseline [cm]
constexpr double FOCAL_PX  = (HALF_W/2.0) /
    std::tan((HFOV_DEG*M_PI/180.0)/2.0);

/* Physics & filter */
constexpr double G_CM      = 981.0;          // gravity [cm·s-2]
constexpr double LPF_ALPHA = 0.8;             // pos low-pass
constexpr double VEL_ALPHA = 0.8;             // vel low-pass
constexpr double PRED_ALPHA= 0.8;             // landing-point LPF
constexpr size_t  BUF_MAX   = 4;
constexpr size_t  BUF_MIN   = 2;
constexpr double RESET_GAP_S = 0.30;
} // namespace vp

/* ---- centroid helper (identical to detector.cpp) ----- */
static bool centroid(const cv::Mat& roi,
                     double& cx, double& cy, double& area,
                     const cv::Mat& erodeK, const cv::Mat& dilateK)
{
    cv::Mat g,m; cv::cvtColor(roi,g,cv::COLOR_BGR2GRAY);
    cv::threshold(g,m, vp::THRESH, 255, cv::THRESH_BINARY);
    cv::erode(m,m,erodeK); cv::dilate(m,m,dilateK);
}
```

```

    std::vector<std::vector<cv::Point>> cont;
    cv::findContours(m, cont, cv::RETR_EXTERNAL, cv::CHAIN_APPROX_SIMPLE);
    if(cont.empty()) return false;
    auto it = std::max_element(cont.begin(), cont.end(),
        [] (auto&a,auto&b) { return cv::contourArea(a)<cv::contourArea(b); });
    area = cv::contourArea(*it);
    if(area < vp::MIN_AREA) return false;
    cv::Moments mom = cv::moments(*it);
    cx = mom.m10 / mom.m00;
    cy = mom.m01 / mom.m00;
    return true;
}

/* ===== */
class BallPredictorNode : public rclcpp::Node
{
public:
    BallPredictorNode() : Node("ball_predictor_node")
    {
        img_sub_ = create_subscription<sensor_msgs::msg::Image>(
            "/camera/image_raw", 10, std::bind(&BallPredictorNode::cb_img, this, _1));
        pub_=create_publisher<geometry_msgs::msg::Point>("/ball_centroid", 10);

        erodeK_=cv::getStructuringElement(cv::MORPH_ELLIPSE,{vp::ERODE_SZ,vp::ERODE_SZ});

        dilateK_=cv::getStructuringElement(cv::MORPH_ELLIPSE,{vp::DILATE_SZ,vp::DILATE_SZ});
        RCLCPP_INFO(get_logger(),"Predictor ready (g=%.1f cm/s2)",vp::G_CM);
    }

private:
/* ---- helper: compute height from area & disparity ----- */
    double height_cm(double area,double disparity) const
    {
        const double AREA_REF = 340.0, H_SCALE = 120.0;
        double h_area = std::max(0.0, H_SCALE*(std::sqrt(AREA_REF/area)-1.0));
        if(std::abs(disparity) < 1e-2) return h_area; // avoid div-by-zero
        double dist = (vp::BASELINE*vp::FOCAL_PX)/disparity;
        double h_st = vp::CAMERA_H - dist;
        return 0.6*h_st + 0.4*h_area; // cheap fuse
    }

/* ---- main callback ----- */
    void cb_img(const sensor_msgs::msg::Image::ConstSharedPtr & msg)
    {
        /* ... basic checks ... */
        auto cv_ptr = cv_bridge::toCvCopy(msg,sensor_msgs::image_encodings::BGR8);
        const cv::Mat& img = cv_ptr->image;
        if(img.empty()) return;
        if(img.cols!=vp::IMG_W || img.rows!=vp::IMG_H){
            RCLCPP_WARN_THROTTLE(get_logger(), *get_clock(), 5000,
                "Unexpected image size %dx%d",img.cols,img.rows);
            return;
        }

        /* ... extract centroids from left/right eye ... */
    }
}

```

```

cv::Rect roiL(0,0, vp::HALF_W, vp::IMG_H), roiR(vp::HALF_W, 0, vp::HALF_W, vp::IMG_H);
double lx, ly, aL=0; bool fL = centroid(img(roiL), lx, ly, aL, erodeK_, dilateK_);
double rx, ry, aR=0; bool fR = centroid(img(roiR), rx, ry, aR, erodeK_, dilateK_);

if(!(fL||fR)){ // nothing
    if((get_clock()->now()-last_seen_).seconds()>vp::RESET_GAP_S) {
        buf_.clear(); has_prev_h_=has_prev_v_=has_pred_=false;
    }
    return;
}
last_seen_ = get_clock()->now();

/* choose centroid */
double px,py,area;
if(fL&&fR){ px=(lx+rx)/2; py=(ly+ry)/2; area=(aL+aR)/2; }
else if(fL){ px=lx; py=ly; area=aL; }
else { px=rx; py=ry; area=aR; }

double disp = (fL&&fR)? lx-rx : 0.0;

/* height LPF */
double h_raw = height_cm(area,disp);
if(has_prev_h_) h_raw = vp::LPF_ALPHA*prev_h_ + (1.0-vp::LPF_ALPHA)*h_raw;
prev_h_=h_raw; has_prev_h_=true;

/* perspective correct */
double corr = (vp::CAMERA_H-h_raw)/vp::CAMERA_H;
px = vp::IMG_CX + (px-vp::IMG_CX)*corr;
py = vp::IMG_CY + (py-vp::IMG_CY)*corr;

/* buffer sample */
if(buf_.size()==vp::BUF_MAX) buf_.pop_front();
buf_.push_back({px,py,h_raw,get_clock()->now().seconds()});

if(buf_.size()<vp::BUF_MIN) return;

/* planar velocity */
const auto& q0=buf_[buf_.size()-2];
const auto& q1=buf_.back();
double dt = q1.t - q0.t;
if(dt<1e-3) return; // avoid div0
double vx=(q1.x - q0.x)/dt, vy=(q1.y - q0.y)/dt;
if(has_prev_v_){
    vx = vp::VEL_ALPHA*prev_vx_ + (1.0-vp::VEL_ALPHA)*vx;
    vy = vp::VEL_ALPHA*prev_vy_ + (1.0-vp::VEL_ALPHA)*vy;
}
prev_vx_=vx; prev_vy_=vy; has_prev_v_=true;

/* time until ground (vertical parabola) */
double vz = (q1.h - q0.h) / dt;
double h_cl = std::max(0.0, q1.h); // ← 1. clamp height
double disc = vz*vz + 2*vp::G_CM*h_cl; // ← 2. safe radicand
if (disc <= 0.0) return; // ← 3. give up this frame

double t_land = (-vz - std::sqrt(disc)) / -vp::G_CM;

```

```

    double px_land = px + vx*t_land;
    double py_land = py + vy*t_land;

    if(has_pred_){
        px_land = vp::PRED_ALPHA*prev_pred_x_ + (1.0-vp::PRED_ALPHA)*px_land;
        py_land = vp::PRED_ALPHA*prev_pred_y_ + (1.0-vp::PRED_ALPHA)*py_land;
    }
    prev_pred_x_=px_land; prev_pred_y_=py_land; has_pred_=true;

    px_land = std::clamp(px_land, 0.0, static_cast<double>(vp::HALF_W - 1)); // 0 ...
319
    py_land = std::clamp(py_land, 0.0, static_cast<double>(vp::IMG_H - 1)); // 0 ...
239

/* publish */
geometry_msgs::msg::Point out;
out.x=px_land; out.y=py_land; out.z=h_raw;
pub_->publish(out);
}

/* ---- sample struct & state ----- */
struct Sample{ double x,y,h,t; };
std::deque<Sample> buf_;

rclcpp::Time last_seen_{0,0,RCL_ROS_TIME};
double prev_h_{0}; bool has_prev_h_{false};
double prev_vx_{0}, prev_vy_{0}; bool has_prev_v_{false};
double prev_pred_x_{0}, prev_pred_y_{0}; bool has_pred_{false};

rclcpp::Subscription<sensor_msgs::msg::Image>::SharedPtr img_sub_;
rclcpp::Publisher<geometry_msgs::msg::Point>::SharedPtr pub_;
cv::Mat erodeK_, dilateK_;
};

/* ---- main ----- */
int main(int argc,char** argv)
{
    rclcpp::init(argc,argv);
    rclcpp::spin(std::make_shared<BallPredictorNode>());
    rclcpp::shutdown();
    return 0;
}

```

Pixel to XY Bridge

```
#include <memory>
#include <functional>
#include "rclcpp/rclcpp.hpp"
#include "geometry_msgs/msg/point.hpp"
#include "controller_msgs/msg/set_xy.hpp"

using SetXY = controller_msgs::msg::SetXY;           // alias once

class PixelBridge : public rclcpp::Node
{
public:
    PixelBridge() : Node("pixel_to_xy_bridge")
    {
        using std::placeholders::_1;
        sub_ = create_subscription<geometry_msgs::msg::Point>(
            "/ball_centroid", 10, std::bind(&PixelBridge::cb, this, _1));

        pub_ = create_publisher<SetXY>("/set_xy", 10);    // ★ changed
    }

private:
    void cb(const geometry_msgs::msg::Point::SharedPtr p)
    {
        constexpr double SCALE = 0.22;
        constexpr double PIX_H = 240.0;
        constexpr double PIX_W = 320.0;

        double dx = (PIX_H / 2.0) - p->y;
        double dy = (PIX_W / 2.0) - p->x;

        SetXY msg;                                         // ★ changed
        msg.x = dx * SCALE;
        msg.y = dy * SCALE;
        pub_->publish(msg);
    }

    rclcpp::Subscription<geometry_msgs::msg::Point>::SharedPtr sub_;
    rclcpp::Publisher<SetXY>::SharedPtr                      pub_; // ★ changed
};

int main(int argc, char **argv)
{
    rclcpp::init(argc, argv);
    rclcpp::spin(std::make_shared<PixelBridge>());
    rclcpp::shutdown();
    return 0;
}
```

Independent Joint Controller

```
/* =====
 * Subscribes    : /set_xy  (controller_msgs/SetXY, cm in camera plane)
 * Computes      : planar 2-DOF Independent PID Joint Control → pwm signal
 * Writes to     : Dynamixel PWM Registers
 * Publishes on  : /pwm/joint_plot_data  (controller_msgs/JointPlotData)
 * ===== */
#include <rclcpp/rclcpp.hpp>
#include <controller_msgs/msg/set_xy.hpp>
#include <controller_msgs/msg/joint_plot_data.hpp>
#include <dynamixel_sdk/dynamixel_sdk.h>
#include "control_common/control_params.hpp"
#include "control_common/control_utils.hpp"
#include <cmath>

using SetXY = controller_msgs::msg::SetXY;
using Plot = controller_msgs::msg::JointPlotData;
using std::placeholders::_1;

class PwmPositionNode : public rclcpp::Node
{
public:
    PwmPositionNode() : Node("pwm_position_node")
    {
        declare_parameter<std::string>("port", "/dev/ttyUSB0");
        declare_parameter<int>("baud", 1000000);
        declare_parameter<double>("kp", 50.0);
        declare_parameter<double>("ki", 0.1);
        declare_parameter<double>("kd", 5.0);
        declare_parameter<int>("max_pwm", 885);
        declare_parameter<int>("ctrl_rate_hz", 1000);

        kp_ = get_parameter("kp").as_double();
        ki_ = get_parameter("ki").as_double();
        kd_ = get_parameter("kd").as_double();
        max_pwm_ = get_parameter("max_pwm").as_int();
        dt_s_ = 1.0 / get_parameter("ctrl_rate_hz").as_int();

        port_ =
dynamixel::PortHandler::getPortHandler(get_parameter("port").as_string().c_str());
        packet_ = dynamixel::PacketHandler::getPacketHandler(2.0);
        if (!port_->openPort() || !port_->setBaudRate(get_parameter("baud").as_int()))
            RCLCPP_FATAL(get_logger(), "Serial open failed");

        for (uint8_t id : control::SERVO_IDS)
        {
            write8(id, control::ADDR_TORQUE_ENABLE, 0);
            write8(id, control::ADDR_OPERATING_MODE, control::MODE_PWM);
            write8(id, control::ADDR_TORQUE_ENABLE, 1);
        }

        sub_xy_ = create_subscription<SetXY>("set_xy", 10,
std::bind(&PwmPositionNode::cb_xy, this, _1));
        pub_plot_ = create_publisher<Plot>("pwm/joint_plot_data", 10);
```

```

        timer_ = create_wall_timer(std::chrono::duration<double>(dt_s_),
std::bind(&PwmPositionNode::control_loop, this));
last_good_cmd_time_ = now();

RCLCPP_INFO(get_logger(), "PWM node ready (kp=%.1f ki=%.1f kd=%.1f)", kp_, ki_,
kd_);
}

~PwmPositionNode() override
{
    for (uint8_t id : control::SERVO_IDS)
        write8(id, control::ADDR_TORQUE_ENABLE, 0);
    port_->closePort();
}

private:
void write8(uint8_t id, uint16_t addr, uint8_t d)
{
    uint8_t e{};
    int rc = packet_->write1ByteTxRx(port_, id, addr, d, &e);
    if (rc != COMM_SUCCESS || e)
        RCLCPP_ERROR_THROTTLE(get_logger(), *get_clock(), 2000, "DXL %u err=%d rc=%d",
id, e, rc);
}

// Use GroupSyncWrite to set both motors' PWMs at once
void send_pwms(int pwml, int pwm2)
{
    dynamixel::GroupSyncWrite group_writer(port_, packet_, control::ADDR_GOAL_PWM, 2);
    uint8_t b1[2] = {DXL_LOBYTE(pwml), DXL_HIBYTE(pwml)};
    uint8_t b2[2] = {DXL_LOBYTE(pwm2), DXL_HIBYTE(pwm2)};
    bool ok1 = group_writer.addParam(control::ID1, b1);
    bool ok2 = group_writer.addParam(control::ID2, b2);
    if (!ok1 || !ok2)
    {
        RCLCPP_ERROR_THROTTLE(get_logger(), *get_clock(), 2000,
                            "GroupSyncWrite addParam failed! (ok1=%d ok2=%d)", ok1,
ok2);
        return;
    }
    int rc = group_writer.txPacket();
    if (rc != COMM_SUCCESS)
    {
        RCLCPP_ERROR_THROTTLE(get_logger(), *get_clock(), 2000,
                            "GroupSyncWrite PWM failed: %s",
packet_->getTxRxResult(rc));
    }
}

void cb_xy(const SetXY::SharedPtr msg)
{
    if (!std::isfinite(msg->x) || !std::isfinite(msg->y))
    {
        RCLCPP_WARN_THROTTLE(get_logger(), *get_clock(), 2000, "set_xy contains NaN/Inf
- ignoring");
    }
}

```

```

        return;
    }
    double j1, j2;
    RCLCPP_INFO(get_logger(), "PWM HERE->>> (kp=%.1f ki=%.1f kd=%.1f)", kp_, ki_,
kd_);
    if (control::ik_xy(msg->x * 0.01, msg->y * 0.01, j1, j2))
    {
        tgt_j1_ = j1 * 180.0 / M_PI;
        tgt_j2_ = j2 * 180.0 / M_PI;
        last_good_cmd_time_ = now();
        has_target_ = true;
    }
    else
    {
        RCLCPP_WARN_THROTTLE(get_logger(), *get_clock(), 2000, "IK failed for (%.1f,
%.1f)", msg->x, msg->y);
    }
}

void control_loop()
{
    if (!has_target_ || (now() - last_good_cmd_time_).seconds() > 3.0)
        return;
    int32_t tick1{}, tick2{};
    control::read_two_positions(port_, packet_, tick1, tick2);
    double curl1 = control::tick2deg(0, tick1);
    double cur2 = control::tick2deg(1, tick2);
    RCLCPP_INFO(get_logger(), "PWM gains (kp=%.1f ki=%.1f kd=%.1f)", kp_, ki_, kd_);
    double pwm1 = pid1_.step(tgt_j1_ - curl1, kp_, ki_, kd_, max_pwm_);
    double pwm2 = pid2_.step(tgt_j2_ - cur2, kp_, ki_, kd_, max_pwm_);
    send_pwms(int(pwm1), int(pwm2));

    Plot p;
    p.stamp = now();
    p.q1_deg = curl1;
    p.q2_deg = cur2;
    p.q1_des_deg = tgt_j1_;
    p.q2_des_deg = tgt_j2_;
    p.e1 = tgt_j1_ - curl1;
    p.e2 = tgt_j2_ - cur2;
    p.pwm1 = pwm1;
    p.pwm2 = pwm2;
    p.measured_q1 = curl1;
    p.measured_q2 = cur2;
    p.desired_q1 = tgt_j1_;
    p.desired_q2 = tgt_j2_;
    p.controller_name = "pwm_position_node";
    pub_plot_->publish(p);
}

rclcpp::Subscription<SetXY>::SharedPtr sub_xy_;
rclcpp::Publisher<Plot>::SharedPtr pub_plot_;
rclcpp::TimerBase::SharedPtr timer_;
dynamixel::PortHandler *port_{};
dynamixel::PacketHandler *packet_{};

```

```
control::PidState pid1_, pid2_;
double kp_, ki_, kd_, dt_s_;
int max_pwm_;
bool has_target_{false};
double tgt_j1_{}, tgt_j2_{};
rclcpp::Time last_good_cmd_time_;
};

/* ----- main ----- */
int main(int argc, char **argv)
{
    rclcpp::init(argc, argv);
    rclcpp::spin(std::make_shared<PwmPositionNode>());
    rclcpp::shutdown();
    return 0;
}
```

Joint Space Inverse Dynamics Controller

```
/* =====
 * joint_space_idc.cpp - latency-optimised + joint-limit clamp
 *
 * Subscribes : /set_xy (controller_msgs/SetXY, cm in camera plane)
 *              ↳ target (x,y) is converted to desired joint angles via IK
 * Computes   : planar 2-DOF **Joint-Space** Inverse Dynamics Control
 *              τ = B(q) q''* + n(q, q̇) with q''* = Kp (qd-q) + Kd (-q̇)
 * Writes to   : Dynamixel Goal-Position registers (position mode)
 * Publishes on : /idc_joint/joint_plot_data (controller_msgs/JointPlotData)
 *
 * Style & low-level helpers follow the operational-space IDC node
:contentReference[oaicite:0]{index=0}
 * ===== */
#include <chrono>
#include <cmath>
#include <algorithm>
#include <rclcpp/rclcpp.hpp>
#include <controller_msgs/msg/set_xy.hpp>
#include <controller_msgs/msg/joint_plot_data.hpp>
#include <dynamixel_sdk/dynamixel_sdk.h>
#include <Eigen/Dense>

#include "control_common/control_params.hpp"
#include "control_common/control_utils.hpp"

#ifndef PROFILING
#define PROFILING 1
#endif

using SetXY = controller_msgs::msg::SetXY;
using Plot = controller_msgs::msg::JointPlotData;
namespace ch = std::chrono;
using namespace std::chrono_literals;
using std::placeholders::_1;

/* — Joint hard-limits (deg) ————— */
constexpr double Q1_MIN_DEG = -90.0;
constexpr double Q1_MAX_DEG = 20.0;
constexpr double Q2_MIN_DEG = 10.0;
constexpr double Q2_MAX_DEG = 140.0;

/* ————— */
class JointSpaceIDCNode final : public rclcpp::Node
{
public:
    JointSpaceIDCNode() : Node("joint_space_idc")
    {
        /* — parameters ————— */
        declare_parameter("port", std::string("/dev/ttyUSB0"));
        declare_parameter("baud", 1'000'000);
        declare_parameter("kp1_joint", 50.0);
        declare_parameter("kd1_joint", 1.0);
    }
};
```

```

declare_parameter("kp2_joint",      50.0);
declare_parameter("kd2_joint",       1.0);
declare_parameter("ctrl_rate_hz",   500);

kp1_ = get_parameter("kp1_joint").as_double();
kd1_ = get_parameter("kd1_joint").as_double();
kp2_ = get_parameter("kp2_joint").as_double();
kd2_ = get_parameter("kd2_joint").as_double();
dt_ = 1.0 / get_parameter("ctrl_rate_hz").as_int();

/* — Dynamixel initialisation ————— */
port_ = dynamixel::PortHandler::getPortHandler(
    get_parameter("port").as_string().c_str());
packet_ = dynamixel::PacketHandler::getPacketHandler(2.0);
if (!port_->openPort() ||
    !port_->setBaudRate(get_parameter("baud").as_int()))
    throw std::runtime_error("DXL: cannot open port or set baud");

/* bulk read : 8 bytes / ID (vel + pos) */
bulk_ = new dynamixel::GroupBulkRead(port_, packet_);
sync_ = new dynamixel::GroupSyncWrite(port_, packet_,
                                      control::ADDR_GOAL_POSITION, 4);
constexpr uint16_t VEL_ADDR = control::ADDR_PRESENT_VELOCITY;
if (!bulk_->addParam(control::ID1, VEL_ADDR, 8) ||
    !bulk_->addParam(control::ID2, VEL_ADDR, 8))
    throw std::runtime_error("DXL: GroupBulkRead addParam failed");

for (uint8_t id : control::SERVO_IDS) {
    write8(id, control::ADDR_TORQUE_ENABLE, 0);
    write8(id, control::ADDR_OPERATING_MODE, control::MODE_POSITION);
    write8(id, control::ADDR_TORQUE_ENABLE, 1);
}

/* — ROS 2 I/O ————— */
sub_xy_ = create_subscription<SetXY>(
    "set_xy", 10, std::bind(&JointSpaceIDCNode::cb_target, this, _1));
pub_plot_ = create_publisher<Plot>("idc_joint/joint_plot_data", 10);
timer_ = create_wall_timer(
    ch::duration<double>(dt_),
    std::bind(&JointSpaceIDCNode::cb_loop, this));

RCLCPP_INFO(get_logger(),
    "Joint-Space IDC ready | dt=%4f s (%.0f Hz)  kp=[%.1f,%.1f]  kd=[%.1f,%.1f]",
    dt_, 1.0/dt_, kp1_, kp2_, kd1_, kd2_);
}

~JointSpaceIDCNode() override
{
    for (uint8_t id : control::SERVO_IDS)
        write8(id, control::ADDR_TORQUE_ENABLE, 0);
    delete bulk_;
    delete sync_;
    port_->closePort();
}

```

```

private:
    /* — low-level helpers _____ */
    void write8(uint8_t id, uint16_t addr, uint8_t data)
    { uint8_t err{}; packet_->write1ByteTxRx(port_, id, addr, data, &err); }

    bool read_states(double &q1, double &q2, double &dq1, double &dq2)
    {
        if (bulk_->txRxPacket() != COMM_SUCCESS) return false;
        auto ready = [&](uint8_t id, uint16_t a){ return bulk_->isAvailable(id, a, 4); };
        if (!(ready(control::ID1, control::ADDR_PRESENT_POSITION) &&
              ready(control::ID1, control::ADDR_PRESENT_VELOCITY) &&
              ready(control::ID2, control::ADDR_PRESENT_POSITION) &&
              ready(control::ID2, control::ADDR_PRESENT_VELOCITY)))
            return false;

        int32_t v1 = bulk_->getData(control::ID1, control::ADDR_PRESENT_VELOCITY, 4);
        int32_t p1 = bulk_->getData(control::ID1, control::ADDR_PRESENT_POSITION, 4);
        int32_t v2 = bulk_->getData(control::ID2, control::ADDR_PRESENT_VELOCITY, 4);
        int32_t p2 = bulk_->getData(control::ID2, control::ADDR_PRESENT_POSITION, 4);

        dq1 = control::vel_tick2rad(v1);
        dq2 = control::vel_tick2rad(v2);
        q1 = control::tick2deg(0, p1) * M_PI/180.0;
        q2 = control::tick2deg(1, p2) * M_PI/180.0;
        return true;
    }

    void send_goal(uint32_t t1, uint32_t t2)
    {
        uint8_t b1[4] = { DXL_LOBYTE(DXL_LWORD(t1)), DXL_HIBYTE(DXL_LWORD(t1)),
                          DXL_LOBYTE(DXL_HIWORD(t1)), DXL_HIBYTE(DXL_HIWORD(t1)) };
        uint8_t b2[4] = { DXL_LOBYTE(DXL_LWORD(t2)), DXL_HIBYTE(DXL_LWORD(t2)),
                          DXL_LOBYTE(DXL_HIWORD(t2)), DXL_HIBYTE(DXL_HIWORD(t2)) };
        sync_->clearParam();
        sync_->addParam(control::ID1, b1);
        sync_->addParam(control::ID2, b2);
        sync_->txPacket();
    }

#ifdef PROFILING
    struct Stat { double avg=0, worst=0;
        void update(double s){ const double k=.01; avg = (1-k)*avg + k*s; worst =
        std::max(worst, s); } } st_[5];
    uint64_t loops_{0};
#endif

    /* — callbacks _____ */
    void cb_target(const SetXY::SharedPtr msg)
    {
        if (!std::isfinite(msg->x) || !std::isfinite(msg->y)) return;

        double j1, j2;
        if (!control::ik_xy(msg->x * 0.01, msg->y * 0.01, j1, j2)) {
            RCLCPP_WARN_THROTTLE(get_logger(), *get_clock(), 2000,
                "IK failed for (%.1f, %.1f) cm", msg->x, msg->y);
        }
    }

```

```

        return;
    }
    qd_ = { j1, j2 };
    has_target_ = true;
}

void cb_loop()
{
    auto t0 = ch::steady_clock::now();
    if (!has_target_) return;

    /* 1 ▶ state read ----- */
    double q1, q2, dq1, dq2;
    if (!read_states(q1, q2, dq1, dq2)) return;
    auto t1 = ch::steady_clock::now();

    Eigen::Vector2d q{ q1, q2 }, dq{ dq1, dq2 };

    /* 2 ▶ inverse dynamics ----- */
    Eigen::Vector2d e = qd_ - q;
    Eigen::Vector2d ed = -dq; // desired qd = 0
    Eigen::Vector2d qdd{ kp1_*e[0] + kd1_*ed[0],
                        kp2_*e[1] + kd2_*ed[1] };

    Eigen::Vector2d tau = control::mass_matrix(q) * qdd +
                         control::coriolis(q, dq) +
                         control::gravity(q);
    auto t2 = ch::steady_clock::now();

    /* 3 ▶ convert τ → Δθdeg and command ----- */
    Eigen::Vector2d dqdeg = control::tau_to_deg(tau);
    Eigen::Vector2d qdeg = (q * 180.0 / M_PI) + dqdeg;

    qdeg[0] = std::clamp(qdeg[0], Q1_MIN_DEG, Q1_MAX_DEG);
    qdeg[1] = std::clamp(qdeg[1], Q2_MIN_DEG, Q2_MAX_DEG);

    send_goal(control::deg2tick(0, qdeg[0]),
              control::deg2tick(1, qdeg[1]));
    auto t3 = ch::steady_clock::now();

    /* 4 ▶ publish plot data ----- */
    Eigen::Vector2d xy = control::fk_xy(q); // for visualisation
    Plot p;
    p.stamp = now();
    p.q1_deg = qdeg[0];
    p.q2_deg = qdeg[1];
    p.q1_des_deg = qd_[0] * 180.0 / M_PI;
    p.q2_des_deg = qd_[1] * 180.0 / M_PI;
    p.e1 = p.q1_des_deg - qdeg[0];
    p.e2 = p.q2_des_deg - qdeg[1];
    p.x = xy[0];
    p.y = xy[1];
    // Add for logger:
    p.measured_q1 = qdeg[0];
    p.measured_q2 = qdeg[1];
}

```

```

p.desired_q1 = p.q1_des_deg;
p.desired_q2 = p.q2_des_deg;
p.pwm1 = 0.0;
p.pwm2 = 0.0;
p.controller_name = "joint_space_idc";
pub_plot->publish(p);
auto t4 = ch::steady_clock::now();

#ifndef PROFILING
    double us_r = ch::duration_cast<ch::microseconds>(t1-t0).count();
    double us_d = ch::duration_cast<ch::microseconds>(t2-t1).count();
    double us_w = ch::duration_cast<ch::microseconds>(t3-t2).count();
    double us_p = ch::duration_cast<ch::microseconds>(t4-t3).count();
    double us_t = ch::duration_cast<ch::microseconds>(t4-t0).count();
    st_[0].update(us_r); st_[1].update(us_d); st_[2].update(us_w);
    st_[3].update(us_p); st_[4].update(us_t);

    if (++loops_ % 100 == 0 || us_t > dt_ * 1e6)
        RCLCPP_INFO(get_logger(),
                    "LOOP#%llu  avgus [read %.1f | dyn %.1f | write %.1f | pub %.1f |
total %.1f]  worst %.1f",
                    static_cast<unsigned long long>(loops_),
                    st_[0].avg, st_[1].avg, st_[2].avg, st_[3].avg,
                    st_[4].avg, st_[4].worst);
#endif
}

/* — members _____ */
rclcpp::Subscription<SetXY>::SharedPtr sub_xy_;
rclcpp::Publisher<Plot>::SharedPtr pub_plot_;
rclcpp::TimerBase::SharedPtr timer_;

dynamixel::PortHandler* port_{};
dynamixel::PacketHandler* packet_{};
dynamixel::GroupBulkRead* bulk_{};
dynamixel::GroupSyncWrite* sync_{};

Eigen::Vector2d qd_{0, 0}; // desired joint angles [rad]
bool has_target_{false};

double kp1_, kd1_, kp2_, kd2_, dt_;
};

/* — main _____ */
int main(int argc, char** argv)
{
    rclcpp::init(argc, argv);
    rclcpp::spin(std::make_shared<JointSpaceIDCNode>());
    rclcpp::shutdown();
    return 0;
}

```


Operational Space Inverse Dynamics Controller

```
/* =====
 * inverse_dynamics_node.cpp - latency-optimised + joint-limit clamp
 * -----
 * Subscribes : /set_xy (controller_msgs/SetXY, cm in camera plane)
 * Computes   : planar 2-DOF Operational Space ID → pwm signal
 * Writes to   : Dynamixel PWM Registers
 * Publishes on: /idc/joint_plot_data (controller_msgs/JointPlotData)
 * ===== */
#include <chrono>
#include <cmath>
#include <algorithm>
#include <rclcpp/rclcpp.hpp>
#include <controller_msgs/msg/set_xy.hpp>
#include <controller_msgs/msg/joint_plot_data.hpp>
#include <dynamixel_sdk/dynamixel_sdk.h>
#include <Eigen/Dense>

#include "control_common/control_params.hpp"
#include "control_common/control_utils.hpp"

#ifndef PROFILING
#define PROFILING 1
#endif

using SetXY = controller_msgs::msg::SetXY;
using Plot = controller_msgs::msg::JointPlotData;
namespace ch = std::chrono;
using namespace std::chrono_literals;
using std::placeholders::_1;

/* — Joint hard-limits (deg) ————— */
constexpr double Q1_MIN_DEG = -90.0;
constexpr double Q1_MAX_DEG = 20.0;
constexpr double Q2_MIN_DEG = 10.0;
constexpr double Q2_MAX_DEG = 140.0;

/* ————— */
class InverseDynamicsNode final : public rclcpp::Node
{
public:
    InverseDynamicsNode() : Node("inverse_dynamics_node")
    {
        /* parameters */
        declare_parameter("port", std::string{/dev/ttyUSB0});
        declare_parameter("baud", 1'000'000);
        declare_parameter("kp1_task", 50.0);
        declare_parameter("kdl_task", 1.0);
        declare_parameter("kp2_task", 50.0);
        declare_parameter("kd2_task", 1.0);
        declare_parameter("ctrl_rate_hz", 500);

        kp1_ = get_parameter("kp1_task").as_double();
        kdl_ = get_parameter("kdl_task").as_double();
        kp2_ = get_parameter("kp2_task").as_double();
    }
};
```

```

kd2_ = get_parameter("kd2_task").as_double();
dt_ = 1.0 / get_parameter("ctrl_rate_hz").as_int();

/* Dynamixel init */
port_ = dynamixel::PortHandler::getPortHandler(
    get_parameter("port").as_string().c_str());
packet_ = dynamixel::PacketHandler::getPacketHandler(2.0);
if (!port_->openPort() ||
    !port_->setBaudRate(get_parameter("baud").as_int()))
    throw std::runtime_error("DXL: cannot open port or set baud");

/* bulk read: 8 bytes per ID (vel-pos) */
bulk_ = new dynamixel::GroupBulkRead(port_, packet_);
sync_ = new dynamixel::GroupSyncWrite(port_, packet_,
                                      control::ADDR_GOAL_POSITION, 4);
constexpr uint16_t VEL_ADDR = control::ADDR_PRESENT_VELOCITY; // 128
if (!bulk_->addParam(control::ID1, VEL_ADDR, 8) ||
    !bulk_->addParam(control::ID2, VEL_ADDR, 8))
    throw std::runtime_error("DXL: GroupBulkRead addParam failed");

for (uint8_t id : control::SERVO_IDS) {
    write8(id, control::ADDR_TORQUE_ENABLE, 0);
    write8(id, control::ADDR_OPERATING_MODE, control::MODE_POSITION);
    write8(id, control::ADDR_TORQUE_ENABLE, 1);
}

/* ROS 2 I/O */
sub_xy_ = create_subscription<SetXY>(
    "set_xy", 10, std::bind(&InverseDynamicsNode::cb_target, this, _1));
pub_plot_ = create_publisher<Plot>("idc/joint_plot_data", 10);
timer_ = create_wall_timer(
    ch::duration<double>(dt_), std::bind(&InverseDynamicsNode::cb_loop,
this));

RCLCPP_INFO(get_logger(), "IDC ready | dt=%.4f s (%.0f Hz)", dt_, 1.0/dt_);

~InverseDynamicsNode() override
{
    for (uint8_t id : control::SERVO_IDS)
        write8(id, control::ADDR_TORQUE_ENABLE, 0);
    delete bulk_;
    delete sync_;
    port_->closePort();
}

private:
    /* low-level helpers */
    void write8(uint8_t id, uint16_t addr, uint8_t data)
    { uint8_t err=0; packet_->write1ByteTxRx(port_, id, addr, data, &err); }

    bool read_states(double &q1, double &q2, double &dq1, double &dq2)
    {
        if (bulk_->txRxPacket() != COMM_SUCCESS) return false;
        auto ok=[&](uint8_t id, uint16_t a){return bulk_->isAvailable(id,a,4);};

```

```

if(! (ok(control::ID1, control::ADDR_PRESENT_POSITION) &&
      ok(control::ID1, control::ADDR_PRESENT_VELOCITY) &&
      ok(control::ID2, control::ADDR_PRESENT_POSITION) &&
      ok(control::ID2, control::ADDR_PRESENT_VELOCITY))) return false;

int32_t v1 = bulk_->getData(control::ID1, control::ADDR_PRESENT_VELOCITY, 4);
int32_t t1 = bulk_->getData(control::ID1, control::ADDR_PRESENT_POSITION, 4);
int32_t v2 = bulk_->getData(control::ID2, control::ADDR_PRESENT_VELOCITY, 4);
int32_t t2 = bulk_->getData(control::ID2, control::ADDR_PRESENT_POSITION, 4);

dq1 = control::vel_tick2rad(v1);
dq2 = control::vel_tick2rad(v2);
q1 = control::tick2deg(0, t1) * M_PI/180.0;
q2 = control::tick2deg(1, t2) * M_PI/180.0;
return true;
}

void send_goal(uint32_t t1,uint32_t t2)
{
    uint8_t b1[4]={DXL_LOBYTE(DXL_LWORD(t1)),DXL_HIBYTE(DXL_LWORD(t1)),
                  DXL_LOBYTE(DXL_HIWORD(t1)),DXL_HIBYTE(DXL_HIWORD(t1))};
    uint8_t b2[4]={DXL_LOBYTE(DXL_LWORD(t2)),DXL_HIBYTE(DXL_LWORD(t2)),
                  DXL_LOBYTE(DXL_HIWORD(t2)),DXL_HIBYTE(DXL_HIWORD(t2))};
    sync_->clearParam();
    sync_->addParam(control::ID1,b1);
    sync_->addParam(control::ID2,b2);
    sync_->txPacket();
}

#endif PROFILING
struct Stat{double avg=0,worst=0;void u(double s){const double
k=.01;avg=(1-k)*avg+k*s;worst=max(worst,s); } st_[5];
uint64_t loops_=0;
#endif

/* callbacks */
void cb_target(const SetXY::SharedPtr m)
{
    if(!std::isfinite(m->x)||!std::isfinite(m->y)) return;
    target_xy_ = { m->x*0.01, m->y*0.01 };
    has_target_ = true;
}

void cb_loop()
{
    auto t0 = ch::steady_clock::now();
    if(!has_target_) return;

    /* 1 ▶ read */
    double q1,q2,dq1,dq2;
    if(!read_states(q1,q2,dq1,dq2)) return;
    auto t1 = ch::steady_clock::now();

    /* 2 ▶ dynamics */
    Eigen::Vector2d q{q1,q2}, dq{dq1,dq2};

```

```

Eigen::Vector2d x = control::fk_xy(q);
Eigen::Matrix2d J = control::jacobian(q);
Eigen::Vector2d xd = J*dq;
Eigen::Vector2d e = target_xy_ - x;
Eigen::Vector2d ed = -xd;
Eigen::Vector2d xdd{ kp1_*e[0]+kd1_*ed[0], kp2_*e[1]+kd2_*ed[1] };
Eigen::Vector2d qdd = J.inverse() * (xdd - control::jdot_qdot(q,dq));
Eigen::Vector2d tau = control::mass_matrix(q)*qdd +
                     control::coriolis(q,dq) +
                     control::gravity(q);
auto t2 = ch::steady_clock::now();

/* 3 ▶ write (with clamp) */
Eigen::Vector2d dqdeg = control::tau_to_deg(tau);
Eigen::Vector2d qdeg = (q*180.0/M_PI) + dqdeg;

qdeg[0] = std::clamp(qdeg[0], Q1_MIN_DEG, Q1_MAX_DEG);
qdeg[1] = std::clamp(qdeg[1], Q2_MIN_DEG, Q2_MAX_DEG);

send_goal(control::deg2tick(0,qdeg[0]), control::deg2tick(1,qdeg[1]));
auto t3 = ch::steady_clock::now();

/* 4 ▶ publish */
Plot p; p.stamp=now(); p.q1_deg=qdeg[0]; p.q2_deg=qdeg[1];
p.x = x[0]; p.y = x[1];
// Add for logger:
p.measured_q1 = qdeg[0];
p.measured_q2 = qdeg[1];
p.desired_q1 = qdeg[0]; // No explicit desired q in operational space, so use
current
p.desired_q2 = qdeg[1];
p.pwm1 = 0.0;
p.pwm2 = 0.0;
p.controller_name = "inverse_dynamics_node";
pub_plot_->publish(p);
auto t4 = ch::steady_clock::now();

#endif PROFILING
double us_r=ch::duration_cast<ch::microseconds>(t1-t0).count();
double us_d=ch::duration_cast<ch::microseconds>(t2-t1).count();
double us_w=ch::duration_cast<ch::microseconds>(t3-t2).count();
double us_p=ch::duration_cast<ch::microseconds>(t4-t3).count();
double us_t=ch::duration_cast<ch::microseconds>(t4-t0).count();
st_[0].u(us_r); st_[1].u(us_d); st_[2].u(us_w); st_[3].u(us_p); st_[4].u(us_t);
if(++loops_%100==0 || us_t>dt_*1e6)
    RCLCPP_INFO(get_logger(),
        "LOOP %llu avg_us [read %.1f | dyn %.1f | write %.1f | pub %.1f | total
%.1f] worst_total %.1f",
        static_cast<unsigned long long>(loops_),
        st_[0].avg, st_[1].avg, st_[2].avg, st_[3].avg, st_[4].avg, st_[4].worst);
#endif
}

/* members */
rclcpp::Subscription<SetXY>::SharedPtr sub_xy_;

```

```
rclcpp::Publisher<Plot>::SharedPtr      pub_plot_;
rclcpp::TimerBase::SharedPtr              timer_;

dynamixel::PortHandler*    port_{};
dynamixel::PacketHandler* packet_{};
dynamixel::GroupBulkRead*  bulk_{};
dynamixel::GroupSyncWrite* sync_{};

Eigen::Vector2d target_xy_{0,0};
bool           has_target_{false};

double kp1_,kd1_,kp2_,kd2_,dt_;
```

};

```
/* — main —————— */
int main(int argc,char** argv)
{
    rclcpp::init(argc, argv);
    rclcpp::spin(std::make_shared<InverseDynamicsNode>());
    rclcpp::shutdown();
    return 0;
}
```

Robust Joint Controller

```
/* =====
 * robust_joint_control.cpp - Robust Joint-Space Inverse-Dynamics Control
 * -----
 * Subscribes : /set_xy (controller_msgs/SetXY, cm in camera plane)
 * Computes   : planar 2-DOF Operational Space ID → pwm signal
 * Writes to   : Dynamixel PWM Registers
 * Publishes on: /robust_joint/joint_plot_data (controller_msgs/JointPlotData)

 * ===== */
#include <chrono>
#include <cmath>
#include <algorithm>
#include <rclcpp/rclcpp.hpp>
#include <controller_msgs/msg/set_xy.hpp>
#include <controller_msgs/msg/joint_plot_data.hpp>
#include <dynamixel_sdk/dynamixel_sdk.h>
#include <Eigen/Dense>

#include "control_common/control_params.hpp"
#include "control_common/control_utils.hpp"

using SetXY = controller_msgs::msg::SetXY;
using Plot = controller_msgs::msg::JointPlotData;
namespace ch = std::chrono;
using namespace std::chrono_literals;
using std::placeholders::_1;

/* ---- joint hard limits (deg) ----- */
constexpr double Q1_MIN_DEG = -90.0, Q1_MAX_DEG = 20.0;
constexpr double Q2_MIN_DEG = 10.0, Q2_MAX_DEG = 140.0;

/* ===== */
class RobustJointControl : public rclcpp::Node
{
public:
    RobustJointControl() : Node("robust_joint_control")
    {
        /* ---- parameters ----- */
        declare_parameter("port", std::string{/dev/ttyUSB0});
        declare_parameter("baud", 1'000'000);
        declare_parameter("kp1_joint", 50.0);
        declare_parameter("kd1_joint", 1.0);
        declare_parameter("kp2_joint", 50.0);
        declare_parameter("kd2_joint", 1.0);
        declare_parameter("rho", 5.0);
        declare_parameter("epsilon", 0.01);
        declare_parameter("ctrl_rate_hz", 500);

        kp1_ = get_parameter("kp1_joint").as_double();
        kd1_ = get_parameter("kd1_joint").as_double();
        kp2_ = get_parameter("kp2_joint").as_double();
        kd2_ = get_parameter("kd2_joint").as_double();
        rho_ = get_parameter("rho").as_double();
        eps_ = get_parameter("epsilon").as_double();
    }
}
```

```

dt_ = 1.0 / get_parameter("ctrl_rate_hz").as_int();

/* ---- Dynamixel init (identical to joint_space_idc) ----- */
port_ = dynamixel::PortHandler::getPortHandler(
    get_parameter("port").as_string().c_str());
packet_ = dynamixel::PacketHandler::getPacketHandler(2.0);
if (!port_->openPort() || !port_->setBaudRate(get_parameter("baud").as_int()))
    throw std::runtime_error("DXL: cannot open / set baud");

bulk_ = new dynamixel::GroupBulkRead(port_, packet_);
sync_ = new dynamixel::GroupSyncWrite(port_, packet_,
    control::ADDR_GOAL_POSITION, 4);
constexpr uint16_t VEL_ADDR = control::ADDR_PRESENT_VELOCITY;
if (!bulk_->addParam(control::ID1, VEL_ADDR, 8) ||
    !bulk_->addParam(control::ID2, VEL_ADDR, 8))
    throw std::runtime_error("DXL: GroupBulkRead addParam failed");

for (uint8_t id : control::SERVO_IDS) {
    write8(id, control::ADDR_TORQUE_ENABLE, 0);
    write8(id, control::ADDR_OPERATING_MODE, control::MODE_POSITION);
    write8(id, control::ADDR_TORQUE_ENABLE, 1);
}

/* ---- ROS I/O ----- */
sub_xy_ = create_subscription<SetXY>("set_xy", 10,
    std::bind(&RobustJointControl::cb_target, this, _1));
pub_plot_ = create_publisher<Plot>("robust_joint/joint_plot_data", 10);
timer_ = create_wall_timer(ch::duration<double>(dt_),
    std::bind(&RobustJointControl::cb_loop, this));

RCLCPP_INFO(get_logger(),
    "Robust IDC ready dt=%g s | rho=%g eps=%g", dt_, rho_, eps_);
}

~RobustJointControl() override
{
    for (uint8_t id : control::SERVO_IDS)
        write8(id, control::ADDR_TORQUE_ENABLE, 0);
    delete bulk_; delete sync_; port_->closePort();
}

private:
/* ---- low-level helpers ----- */
void write8(uint8_t id, uint16_t addr, uint8_t data)
{ uint8_t err{}; packet_->write1ByteTxRx(port_, id, addr, data, &err); }

bool read_state(double &q1, double &q2, double &dq1, double &dq2)
{
    if (bulk_->txRxPacket() != COMM_SUCCESS) return false;
    auto ok=[&](uint8_t id,uint16_t a){return bulk_->isAvailable(id,a,4);};
    if(!ok(control::ID1, control::ADDR_PRESENT_POSITION) &&
       ok(control::ID1, control::ADDR_PRESENT_VELOCITY) &&
       ok(control::ID2, control::ADDR_PRESENT_POSITION) &&
       ok(control::ID2, control::ADDR_PRESENT_VELOCITY))) return false;
}

```

```

int32_t v1=bulk_->getData(control::ID1, control::ADDR_PRESENT_VELOCITY,4);
int32_t p1=bulk_->getData(control::ID1, control::ADDR_PRESENT_POSITION,4);
int32_t v2=bulk_->getData(control::ID2, control::ADDR_PRESENT_VELOCITY,4);
int32_t p2=bulk_->getData(control::ID2, control::ADDR_PRESENT_POSITION,4);

dq1 = control::vel_tick2rad(v1);
dq2 = control::vel_tick2rad(v2);
q1 = control::tick2deg(0,p1)*M_PI/180.0;
q2 = control::tick2deg(1,p2)*M_PI/180.0;
return true;
}

void send_goal(uint32_t t1,uint32_t t2)
{
    uint8_t b1[4]={DXL_LOBYTE(DXL_LOWORD(t1)),DXL_HIBYTE(DXL_LOWORD(t1)),
                  DXL_LOBYTE(DXL_HIWORD(t1)),DXL_HIBYTE(DXL_HIWORD(t1))};
    uint8_t b2[4]={DXL_LOBYTE(DXL_LOWORD(t2)),DXL_HIBYTE(DXL_LOWORD(t2)),
                  DXL_LOBYTE(DXL_HIWORD(t2)),DXL_HIBYTE(DXL_HIWORD(t2))};
    sync_->clearParam();
    sync_->addParam(control::ID1,b1);
    sync_->addParam(control::ID2,b2);
    sync_->txPacket();
}

/* ---- callbacks ----- */
void cb_target(const SetXY::SharedPtr m)
{
    if(!std::isfinite(m->x)||!std::isfinite(m->y)) return;
    double j1,j2;
    if(!control::ik_xy(m->x*0.01, m->y*0.01, j1, j2)){
        RCLCPP_WARN_THROTTLE(get_logger(), *get_clock(), 2000,
            "IK fail (%.1f,%.1f)", m->x, m->y);
        return;
    }
    qd_ = {j1,j2}; has_target_ = true;
}

void cb_loop()
{
    if(!has_target_) return;

    double q1,q2,dq1,dq2;
    if(!read_state(q1,q2,dq1,dq2)) return;

    Eigen::Vector2d q{q1,q2}, dq{dq1,dq2};
    Eigen::Vector2d qd = qd_, dqd = {0,0}, ddqd = {0,0};
    Eigen::Vector2d q_tilde = qd - q;
    Eigen::Vector2d dq_tilde = dqd - dq;

    /* ---- error state ξ & sliding vector z ----- */
    Eigen::Vector4d xi; xi << q_tilde, dq_tilde;
    Eigen::Matrix<double,2,4> D_T; // actually D^T with rows that pick velocities
    D_T.setZero(); D_T(0,2)=1; D_T(1,3)=1;
    Eigen::Vector2d z = D_T * xi; // Q = I so D^T Q ξ = D^T ξ
}

```

```

/* ---- robust term ----- */
Eigen::Vector2d w = control::robust_w(z, rho_, eps_);

/* ---- desired accel (PD+robust) ----- */
Eigen::Vector2d qdd_star;
qdd_star[0] = ddqd[0] + kd1_*dq_tilde[0] + kp1_*q_tilde[0] + w[0];
qdd_star[1] = ddqd[1] + kd2_*dq_tilde[1] + kp2_*q_tilde[1] + w[1];

Eigen::Vector2d tau = control::mass_matrix(q)*qdd_star +
                     control::coriolis(q,dq) +
                     control::gravity(q);

/* ---- position-mode conversion ----- */
Eigen::Vector2d qdeg = (q*180.0/M_PI) + control::tau_to_deg(tau);
qdeg[0]=std::clamp(qdeg[0],Q1_MIN_DEG,Q1_MAX_DEG);
qdeg[1]=std::clamp(qdeg[1],Q2_MIN_DEG,Q2_MAX_DEG);
send_goal(control::deg2tick(0,qdeg[0]), control::deg2tick(1,qdeg[1]));

/* ---- publish plot ----- */
Plot p;
p.stamp=now();
p.q1_deg=qdeg[0]; p.q2_deg=qdeg[1];
p.q1_des_deg=qd[0]*180.0/M_PI;
p.q2_des_deg=qd[1]*180.0/M_PI;
p.e1=p.q1_des_deg-p.q1_deg;
p.e2=p.q2_des_deg-p.q2_deg;
auto xy = control::fk_xy(q);
p.x=xy[0]; p.y=xy[1];
// Add for logger:
p.measured_q1 = qdeg[0];
p.measured_q2 = qdeg[1];
p.desired_q1 = p.q1_des_deg;
p.desired_q2 = p.q2_des_deg;
p.pwm1 = 0.0;
p.pwm2 = 0.0;
p.controller_name = "robust_joint_control";
pub_plot_->publish(p);
}

/* ---- members ----- */
rclcpp::Subscription<SetXY>::SharedPtr sub_xy_;
rclcpp::Publisher<Plot>::SharedPtr pub_plot_;
rclcpp::TimerBase::SharedPtr timer_;

dynamixel::PortHandler* port_{};
dynamixel::PacketHandler* packet_{};
dynamixel::GroupBulkRead* bulk_{};
dynamixel::GroupSyncWrite* sync_{};

Eigen::Vector2d qd_{0,0};
bool has_target_{false};
double kp1_,kd1_,kp2_,kd2_,rho_,eps_,dt_;
```

```

int main(int argc,char** argv)
{
    rclcpp::init(argc,argv);
    rclcpp::spin(std::make_shared<RobustJointControl>());
    rclcpp::shutdown();
    return 0;
}

    Vision Parameters
#pragma once
#include <opencv2/imgproc.hpp>
#include <vector>
#include <algorithm>
#include <cmath>

/* — shared vision constants _____ */
namespace vp {
constexpr int     IMG_W = 640, IMG_H = 240;
constexpr int     HALF_W = IMG_W / 2;
constexpr double  IMG_CX = HALF_W / 2.0;
constexpr double  IMG_CY = IMG_H / 2.0;

constexpr int     THRESH      = 225;
constexpr int     ERODE_SZ   = 3, DILATE_SZ = 7;
constexpr double MIN_AREA   = 15.0 * 15.0;

constexpr double HFOV_DEG   = 45.0;
constexpr double CAMERA_H   = 85.0;           // camera height [cm]
constexpr double BASELINE   = 5.5;            // stereo baseline [cm]
constexpr double FOCAL_PX   = (HALF_W / 2.0) /
    std::tan((HFOV_DEG * M_PI / 180.0) / 2.0);

/* Physics & filter */
constexpr double G_CM       = 981.0;          // gravity [cm s-2]
constexpr double LPF_ALPHA  = 0.7;
constexpr double VEL_ALPHA   = 0.7;
constexpr double PRED_ALPHA = 0.6;
constexpr std::size_t BUF_MAX = 4;
constexpr std::size_t BUF_MIN = 2;
constexpr double    RESET_GAP_S = 0.30;
} // namespace vp

/* — centroid helper (optional: move to vision_utils.hpp) _____ */
inline bool centroid(const cv::Mat& roi,
                     double& cx, double& cy, double& area,
                     const cv::Mat& erodeK, const cv::Mat& dilateK)
{
    cv::Mat g, m; cv::cvtColor(roi, g, cv::COLOR_BGR2GRAY);
    cv::threshold(g, m, vp::THRESH, 255, cv::THRESH_BINARY);
    cv::erode(m, m, erodeK); cv::dilate(m, m, dilateK);

    std::vector<std::vector<cv::Point>> cont;
    cv::findContours(m, cont, cv::RETR_EXTERNAL, cv::CHAIN_APPROX_SIMPLE);
    if (cont.empty()) return false;
}

```

```
auto it = std::max_element(cont.begin(), cont.end(),
    [] (auto& a, auto& b){ return cv::contourArea(a) < cv::contourArea(b); });
area = cv::contourArea(*it);
if (area < vp::MIN_AREA) return false;

cv::Moments mom = cv::moments(*it);
cx = mom.m10 / mom.m00;
cy = mom.m01 / mom.m00;
return true;
}
```

Control Parameters

```
#pragma once
#include <array>
#include <cstdint>

namespace control
{
/* ===== Hardware ===== */
constexpr std::array<int,2> SERVO_IDS{4,1}; // ID1, ID2
constexpr uint8_t ID1 = 4, ID2 = 1;

/* Dynamixel registers (XM430-W210) */
constexpr uint16_t ADDR_TORQUE_ENABLE = 64;
constexpr uint16_t ADDR_OPERATING_MODE = 11;
constexpr uint16_t ADDR_GOAL_POSITION = 116;
constexpr uint16_t ADDR_GOAL_PWM = 100;
constexpr uint16_t ADDR_PRESENT_POSITION= 132;
constexpr uint16_t ADDR_PRESENT_VELOCITY= 128;

/* Operating-mode codes */
constexpr uint8_t MODE_POSITION = 3;
constexpr uint8_t MODE_PWM = 16;

/* ===== Geometry ===== */
constexpr double L1 = 0.30; // [m]
constexpr double L2 = 0.30; // [m]
constexpr double BASE_X = -0.42; // [m] world frame
constexpr double BASE_Y = 0.01; // [m]
constexpr double Q1_MIN = -80.0 * M_PI / 180.0;
constexpr double Q1_MAX = -10 * M_PI / 180.0;
constexpr double Q2_MIN = 20.0 * M_PI / 180.0;
constexpr double Q2_MAX = 140 * M_PI / 180.0;

/* ===== Servo calibration ===== */
constexpr double ZERO_TICK_1 = 2048; // ticks when q1 = 0 deg
constexpr double ZERO_TICK_2 = 2048;
constexpr double TICKS_PER_DEG = 4096.0/360.0;

/* Velocity conversion (tick/s → rad/s) */
constexpr double VELOCITY_SCALE = 0.229 * 2*M_PI / 60.0;

/* ===== Dynamics ===== */
constexpr double M1 = 0.17; // [kg] link 1
constexpr double M2 = 0.088; // [kg] link 2
constexpr double LC1 = L1*0.7; // COM offsets
constexpr double LC2 = L2*0.5;
constexpr double I1 = 0.00110; // [kg·m²]
constexpr double I2 = 0.00030;

/* PWM / torque limits */
constexpr double TAUMAX1 = 2.5; // [N·m]
constexpr double TAUMAX2 = 2.5;
constexpr int PWM_LIM = 885; // full-scale
} // namespace control
```


Control Utilities

```
#pragma once
#include "control_params.hpp"
#include <Eigen/Dense>
#include <cmath>
#include <algorithm>
#include <dynamixel_sdk/dynamixel_sdk.h>

namespace control
{
/* ----- tick/deg helpers ----- */
inline uint32_t deg2tick(int j,double deg) {
    const double z = (j==0?ZERO_TICK_1:ZERO_TICK_2);
    return static_cast<uint32_t>(z + deg*TICKS_PER_DEG);
}
inline double tick2deg(int j,int32_t t) {
    const double z = (j==0?ZERO_TICK_1:ZERO_TICK_2);
    return (t - z)/TICKS_PER_DEG;
}
inline double vel_tick2rad(int32_t v){ return v*VELOCITY_SCALE; }

/* ----- FK (planar) ----- */
inline Eigen::Vector2d fk_xy(const Eigen::Vector2d& q) {
    double c1=std::cos(q[0]), s1=std::sin(q[0]);
    double c12=std::cos(q[0]+q[1]), s12=std::sin(q[0]+q[1]);
    return { BASE_X + L1*c1 + L2*c12,
             BASE_Y + L1*s1 + L2*s12 };
}

/* ----- Planar IK (camera XY → joint rad) ----- */
inline bool ik_xy(double x,double y,double& q1,double& q2)
{
    const double dx = x - BASE_X;
    const double dy = y - BASE_Y;
    const double r2 = dx*dx + dy*dy;
    const double L12 = L1 + L2;
    if (r2 > L12*L12) return false; // unreachable

    double c2 = (r2 - L1*L1 - L2*L2) / (2*L1*L2);
    c2 = std::clamp(c2, -1.0, 1.0);
    double s2 = std::sqrt(1.0 - c2*c2);
    q2 = std::atan2(s2, c2);
    if (q2 < Q2_MIN || q2 > Q2_MAX) return false;

    q1 = std::atan2(dy, dx) - std::atan2(L2*s2, L1 + L2*c2);
    if (q1 < Q1_MIN || q1 > Q1_MAX) return false;
    return true; // always inside limits for now
}

/* ----- simple PID struct (for PWM node) ----- */
struct PidState
{
    double i = 0, prev = 0;
    double step(double err, double kp, double ki, double kd, int max_out)
    {

```



```

    double s2=std::sin(q[1]);
    double h = -M2*L1*LC2*s2;
    return { h*(2*dq[0]*dq[1] + dq[1]*dq[1]),
              -h*dq[0]*dq[0] };
}

inline Eigen::Vector2d gravity(const Eigen::Vector2d& q) {
    /* ignored (arm horizontal) → return zeros */
    return {0,0};
}

/* ----- Torque → small position step (heuristic) ----- */
inline Eigen::Vector2d tau_to_deg(const Eigen::Vector2d& tau) {
    return { tau[0]/TAUMAX1 * (PWM_LIM/20.0), // ~±45 deg FS
              tau[1]/TAUMAX2 * (PWM_LIM/2.0) };
}

/* ----- Robust Control Parameters ----- */
inline Eigen::Vector2d robust_w(const Eigen::Vector2d& z,
                                double rho, double eps)
{
    const double norm_z = z.norm();
    const double gain = (norm_z >= eps) ? (rho / norm_z)
                                         : (rho / eps);
    return gain * z;
}

/* =====
 * Adaptive-control helpers (planar 2-DOF arm)
 * ===== */
namespace detail
{
/* dynamic regressor Y(q,q;q''r) – 2×10, fixed-size, no heap
   n = [α1 α2 α3 α4 α5 α6 α7 α8 α9 α10]^T encodes link masses,
       inertias, COM offsets. Expressions follow Spong '06. */
inline Eigen::Matrix<double,2,10> regressor(
    const Eigen::Vector2d& q,
    const Eigen::Vector2d& dq,
    const Eigen::Vector2d& ddqr)
{
    const double c2 = std::cos(q[1]),
                s2 = std::sin(q[1]);

    /* shorthand */
    const double q1dd = ddqr[0], q2dd = ddqr[1];
    const double q1d = dq[0], q2d = dq[1];

    Eigen::Matrix<double,2,10> Y; Y.setZero();

    /* Row 1 ----- */
    Y(0,0) = q1dd;
    Y(0,1) = c2*q1dd - s2*q2d*q1d;
    Y(0,2) = q2dd;
    Y(0,3) = q1dd;
    Y(0,4) = 0.0;
    Y(0,5) = 2*c2*q1dd + c2*q2dd - 2*s2*q1d*q2d - s2*q2d*q2d;
}

```

```

Y(0,6) = q2dd;
Y(0,7) = 0.0;
Y(0,8) = 0.0;
Y(0,9) = 0.0;

/* Row 2 ----- */
Y(1,0) = 0.0;
Y(1,1) = s2*q1d*q1d + c2*q2dd;
Y(1,2) = 0.0;
Y(1,3) = 0.0;
Y(1,4) = q1dd + q2dd;
Y(1,5) = s2*q1d*q1d + c2*q1dd;
Y(1,6) = q1dd + q2dd;
Y(1,7) = 0.0;
Y(1,8) = 0.0;
Y(1,9) = 0.0;

return Y;
}

} // namespace detail

/* ===== small helper that clamps a vector entry-wise ===== */
template<int N>
inline void clamp_vec(Eigen::Matrix<double,N,1>& v, double lim)
{
    for(int i=0;i<N;++i) v[i] = std::clamp(v[i], -lim, lim);
}

} // namespace control

```