

# Chasing Positive Bodies



Sayan Bhattacharya (U. of Warwick)



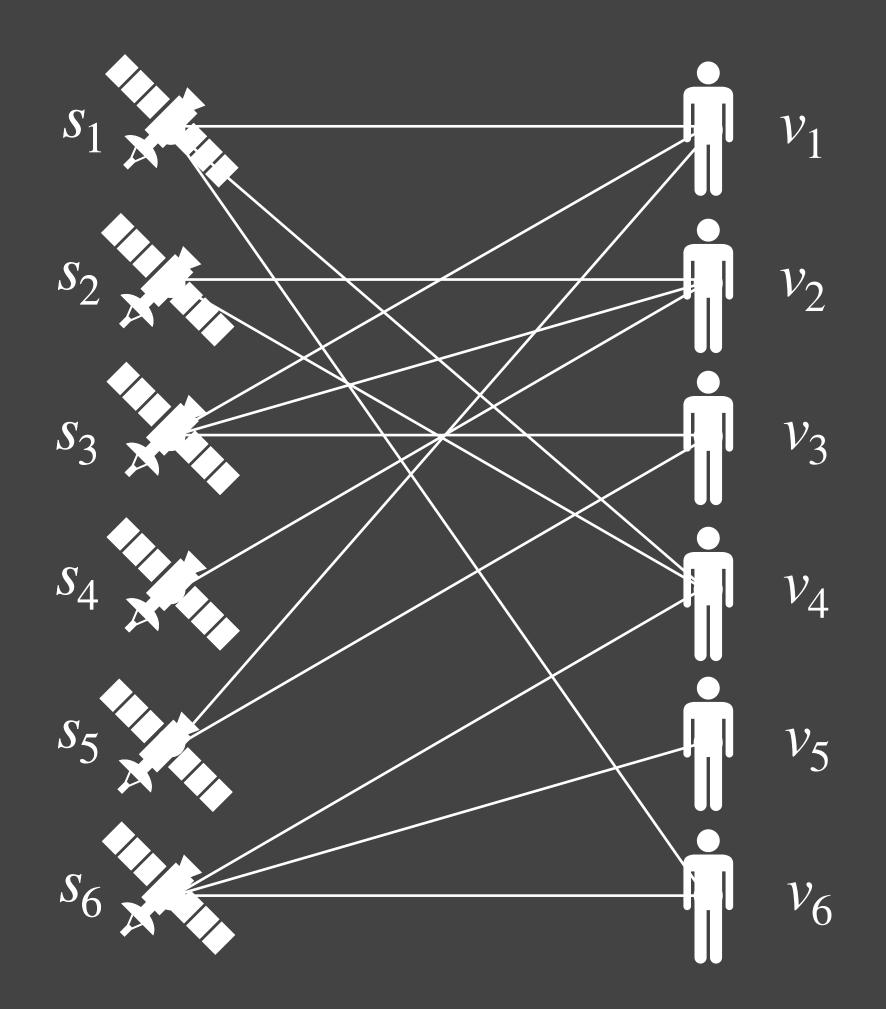
Niv Buchbinder (Tel Aviv U.)

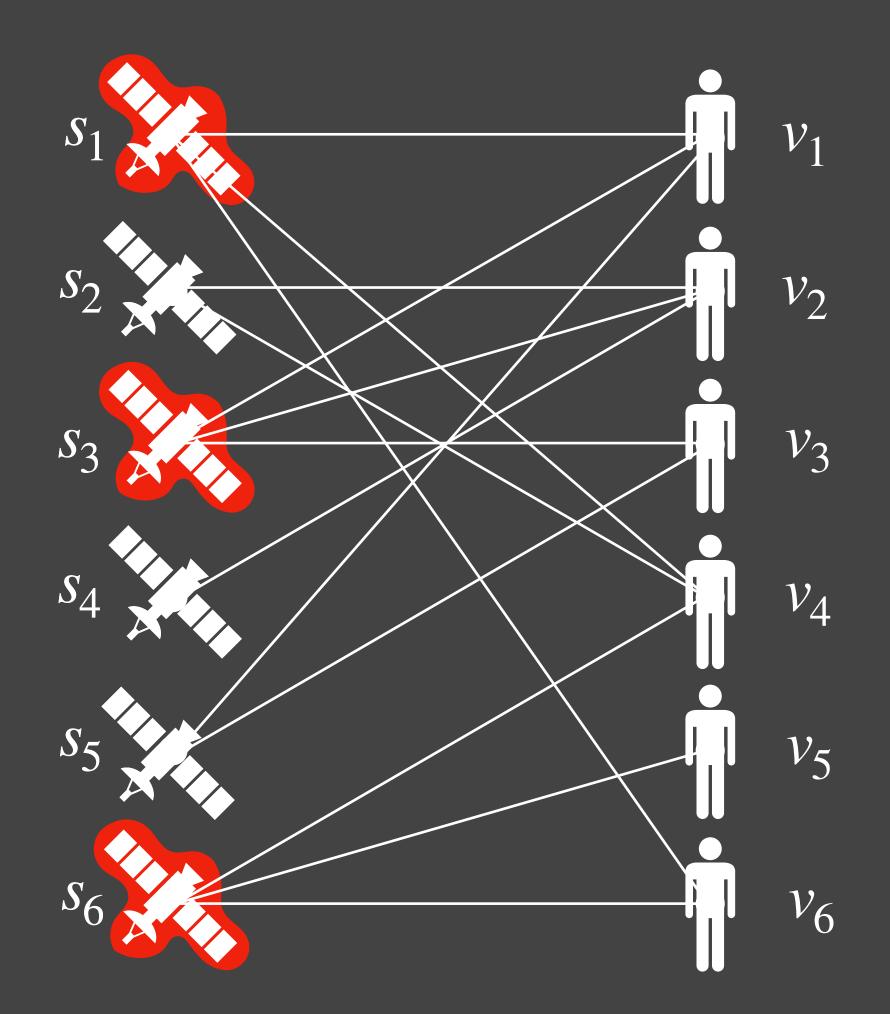


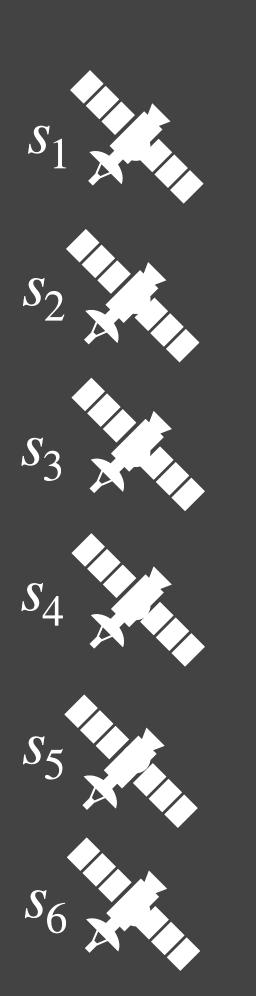
Thatchaphol Saranurak (U. of Michigan)

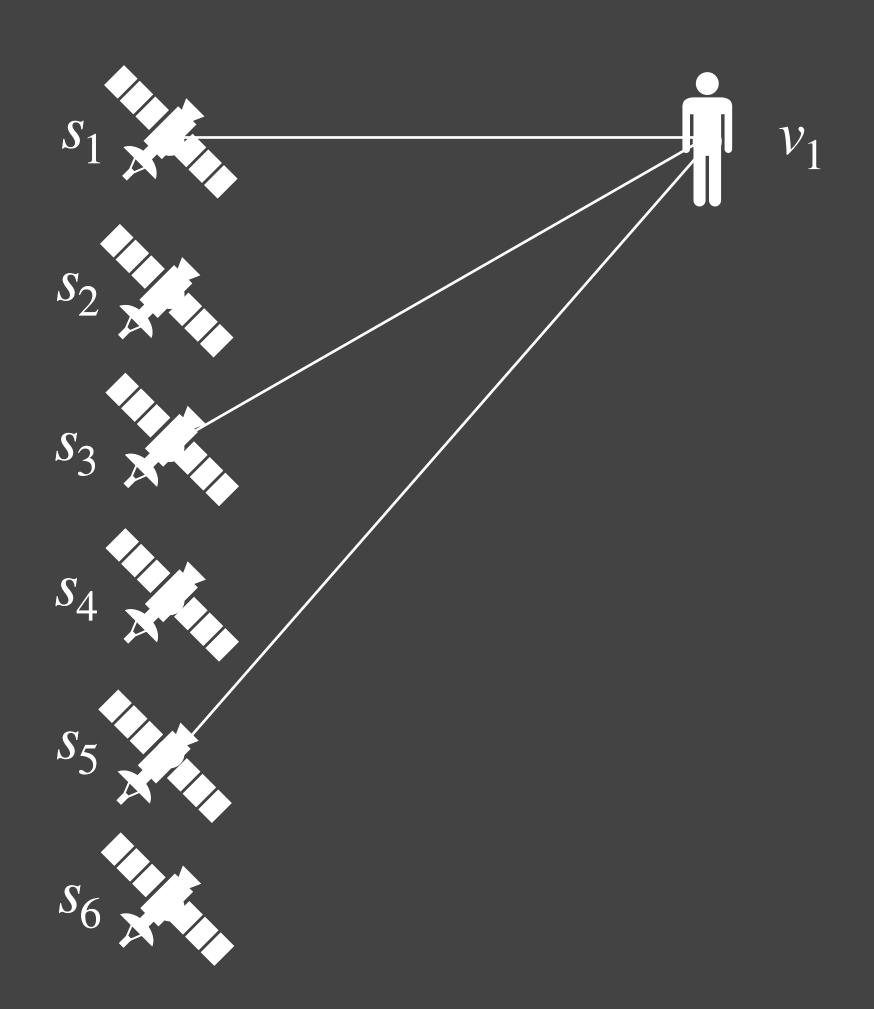
Roie Levin

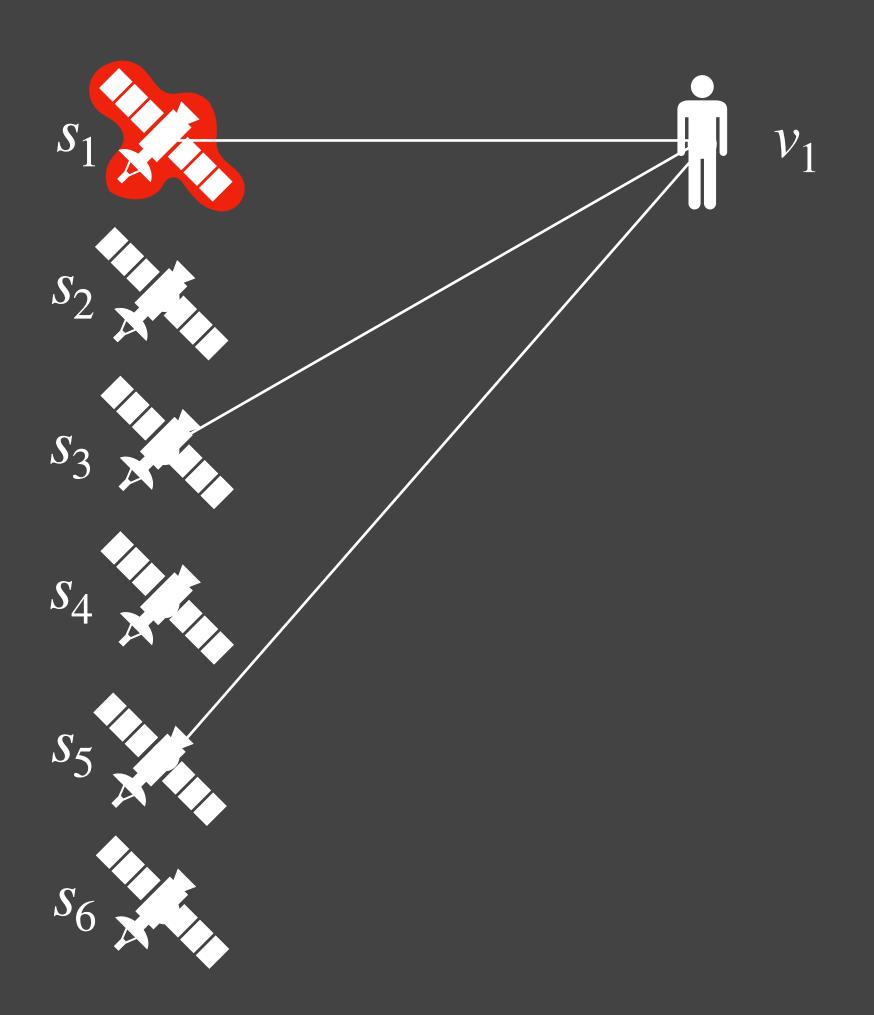
# Introduction

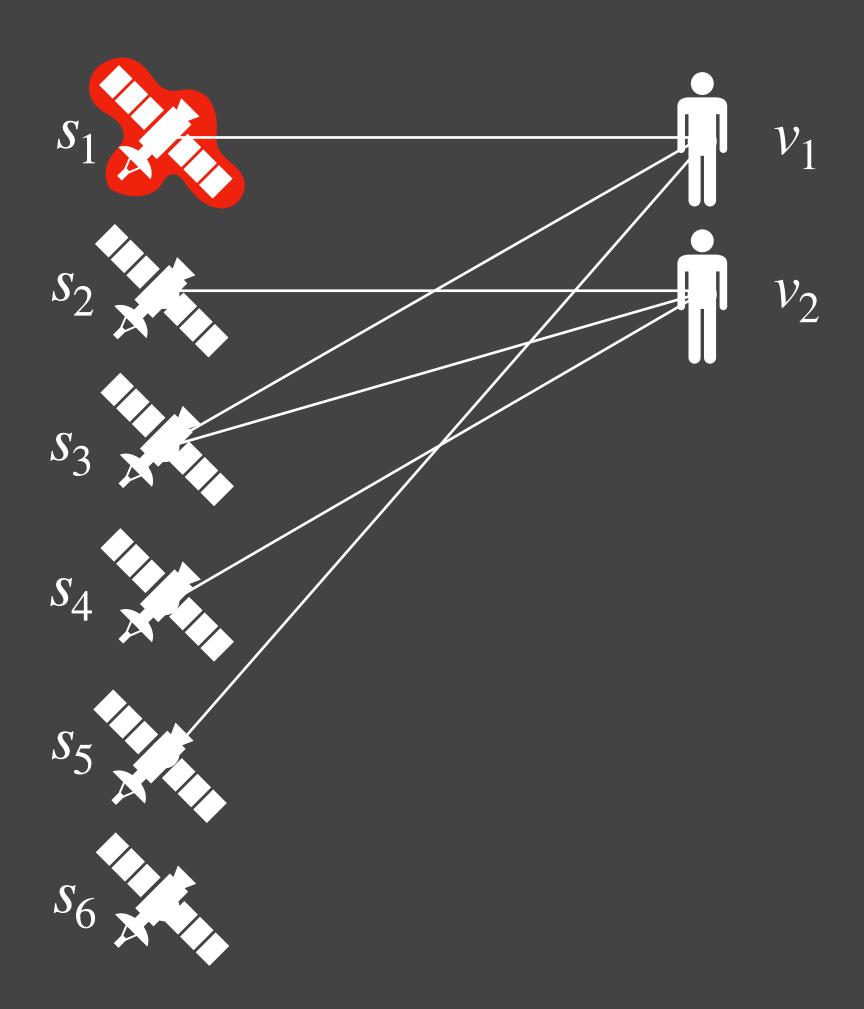


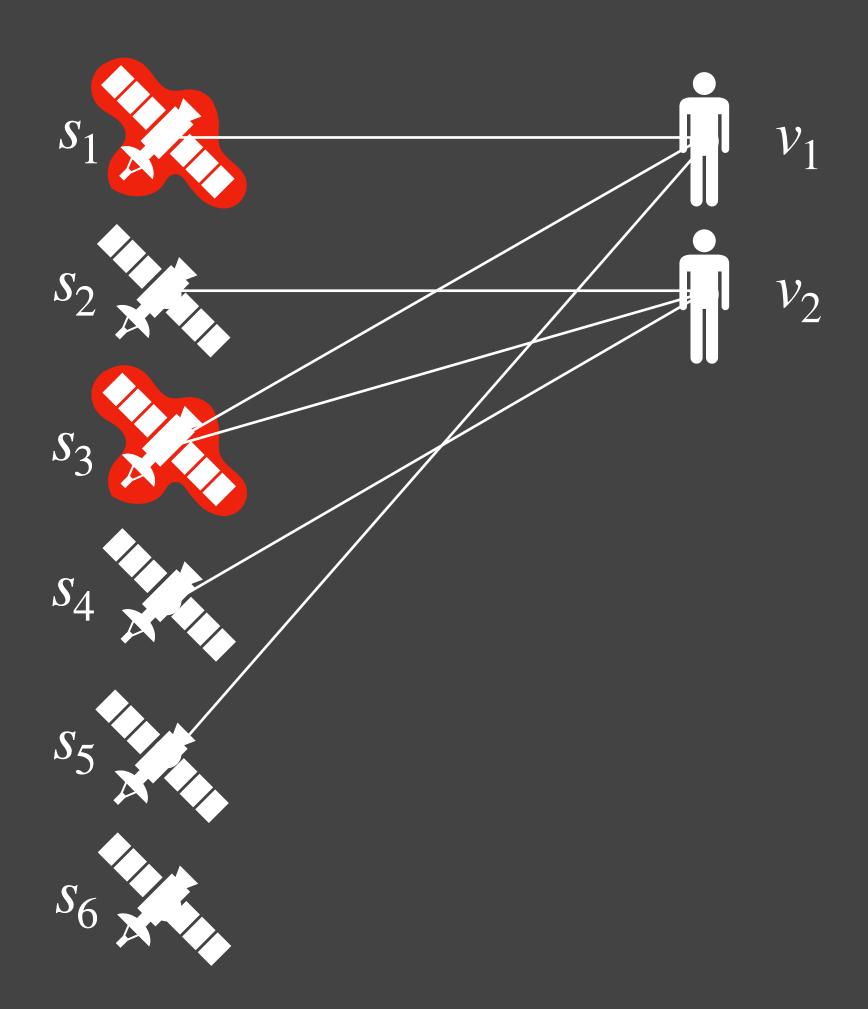


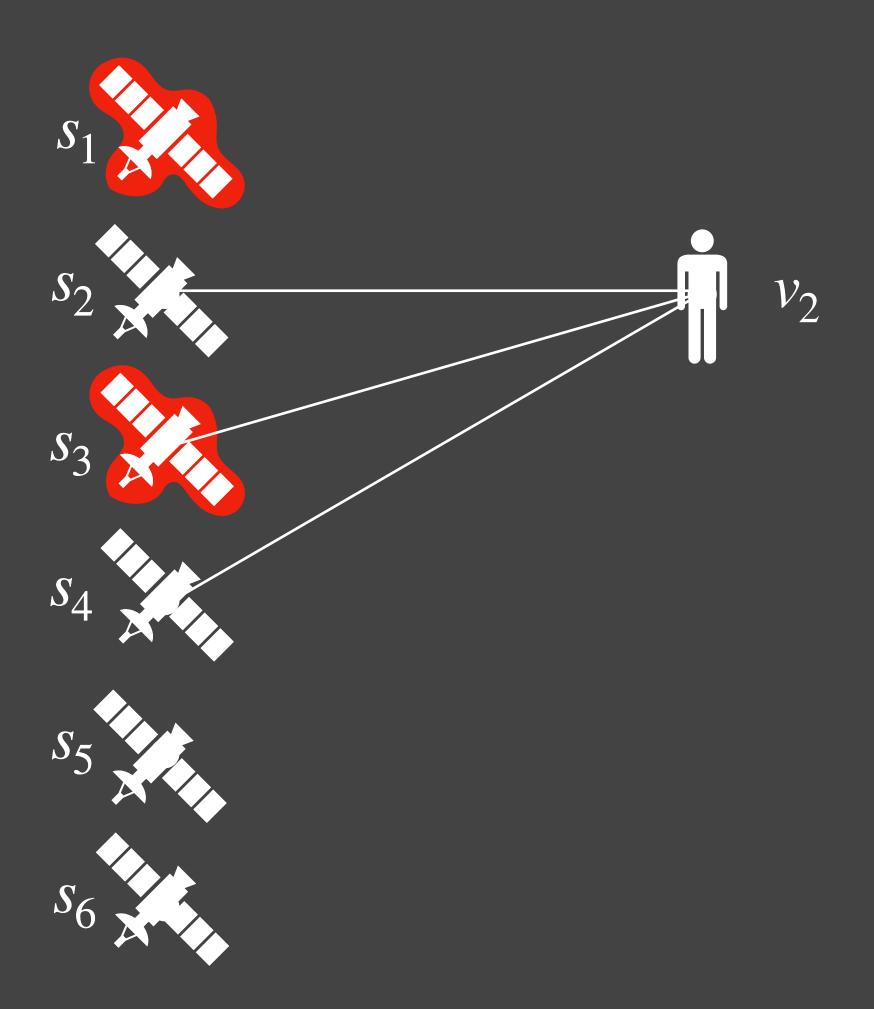


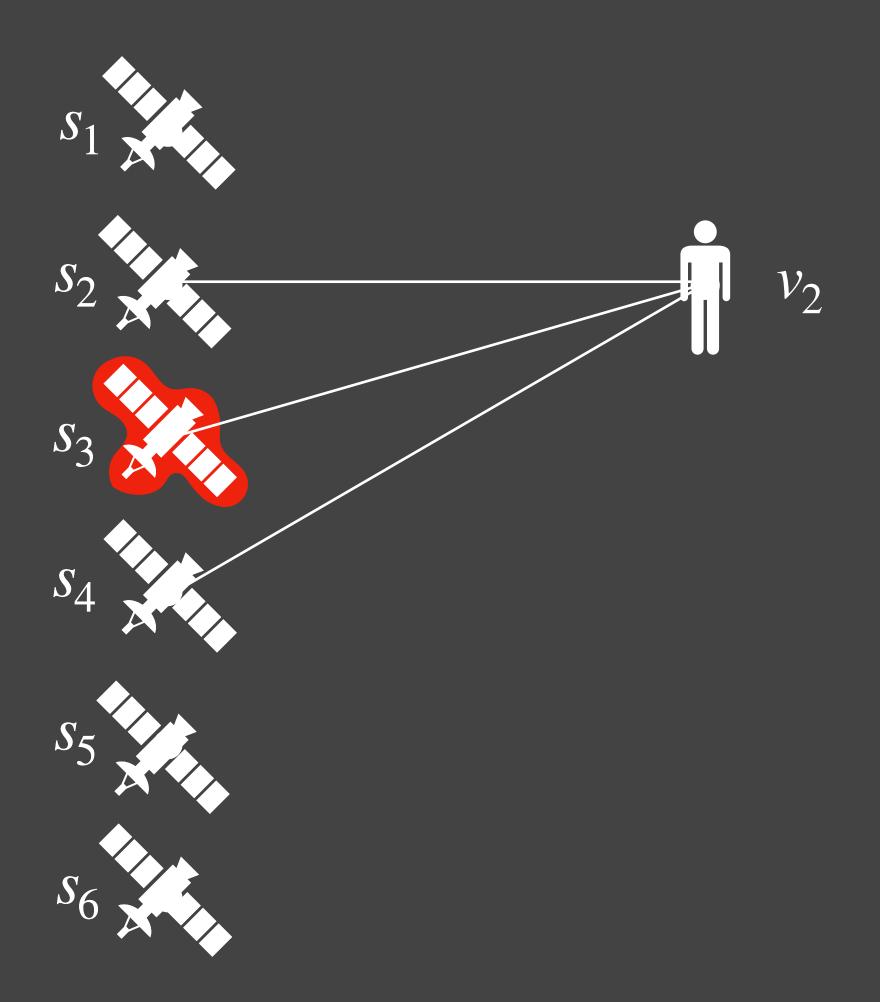


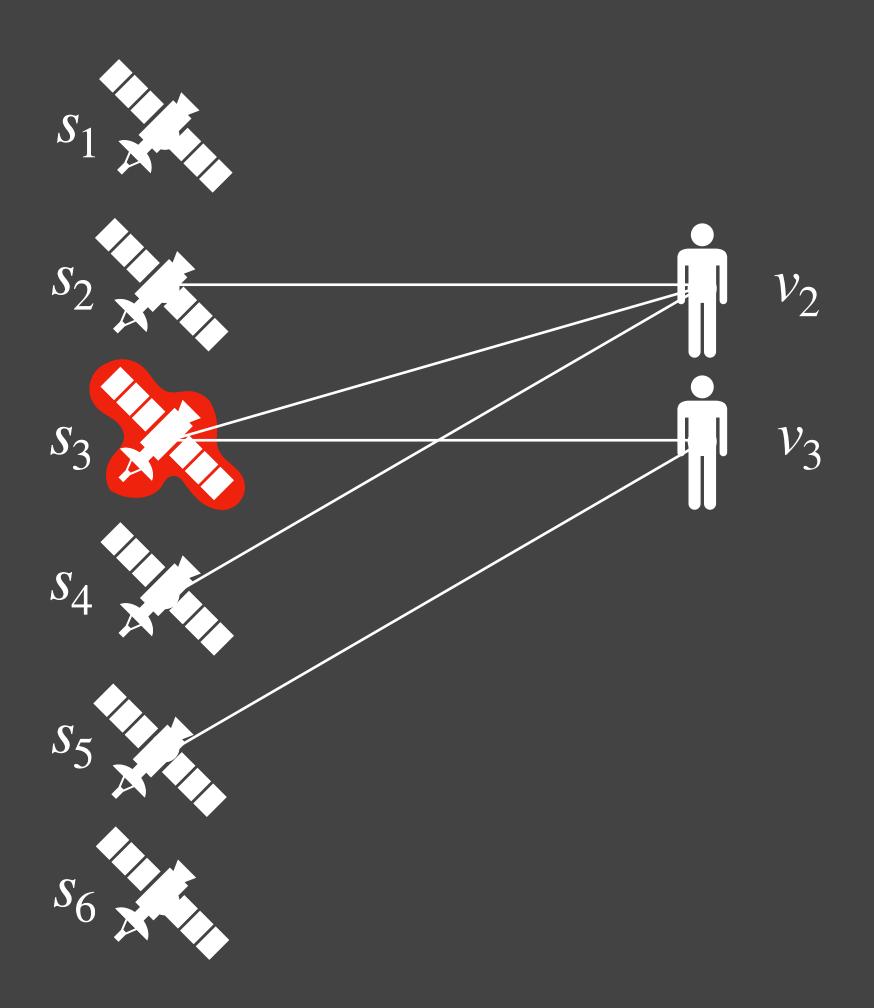


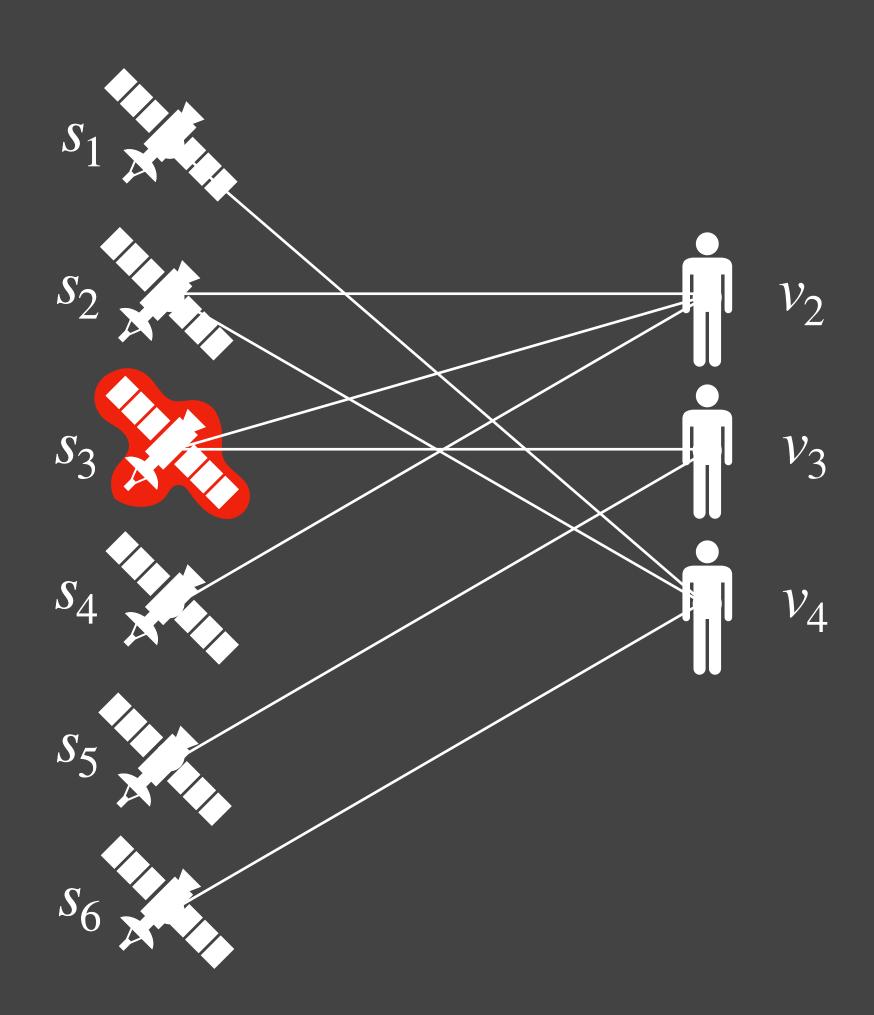


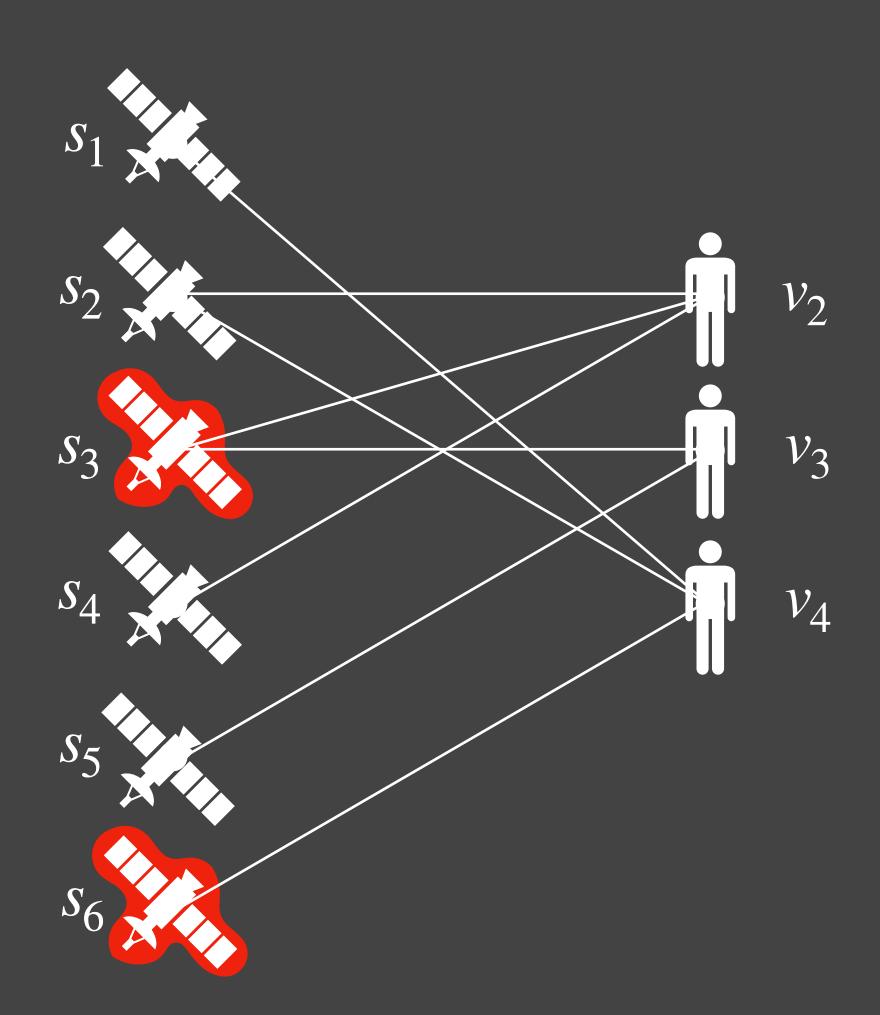


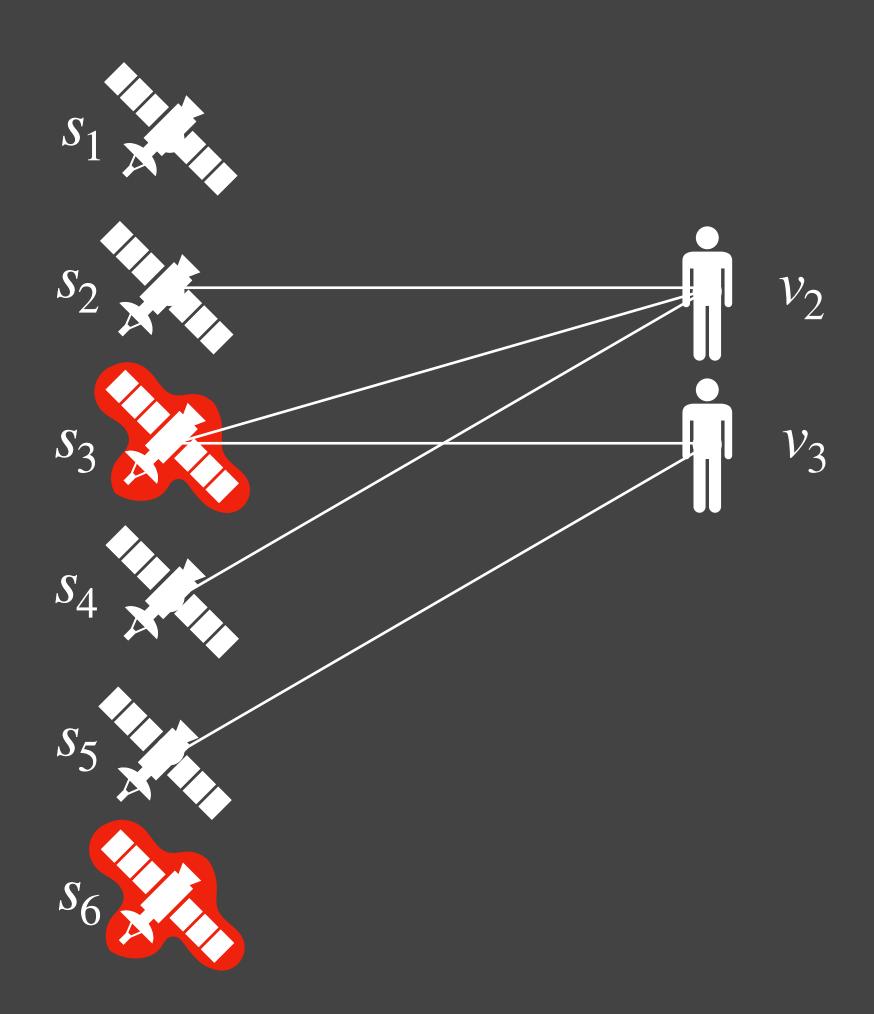


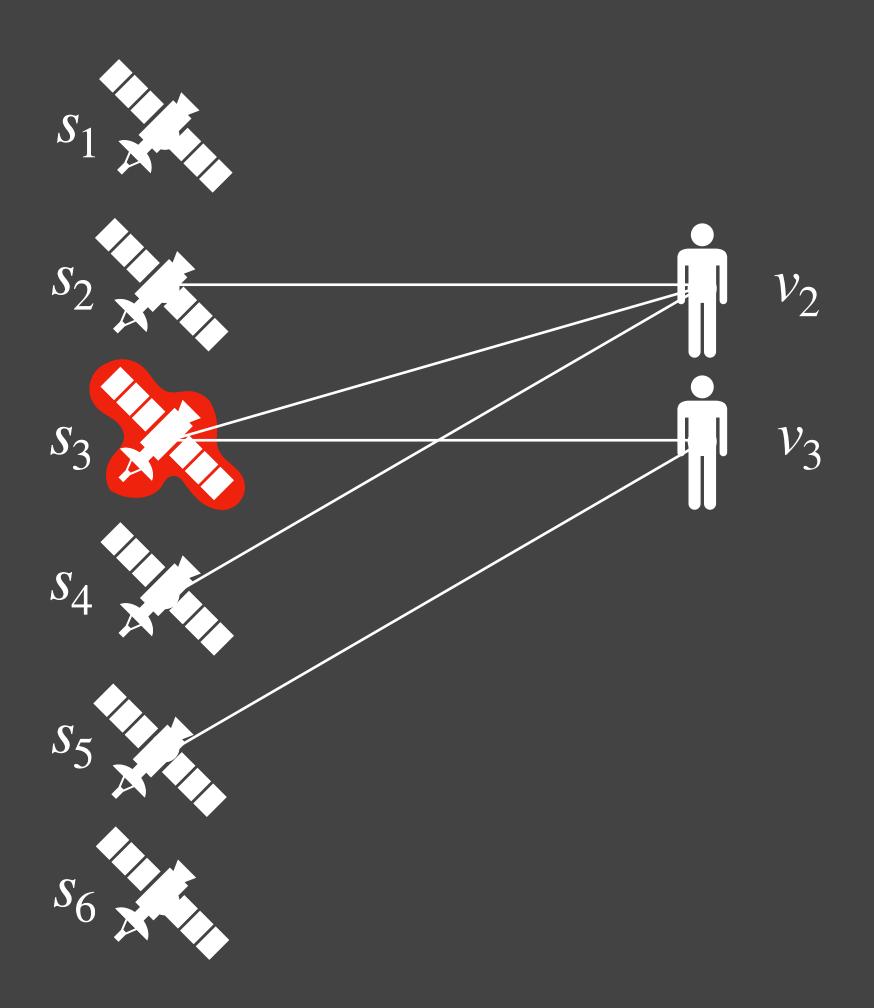


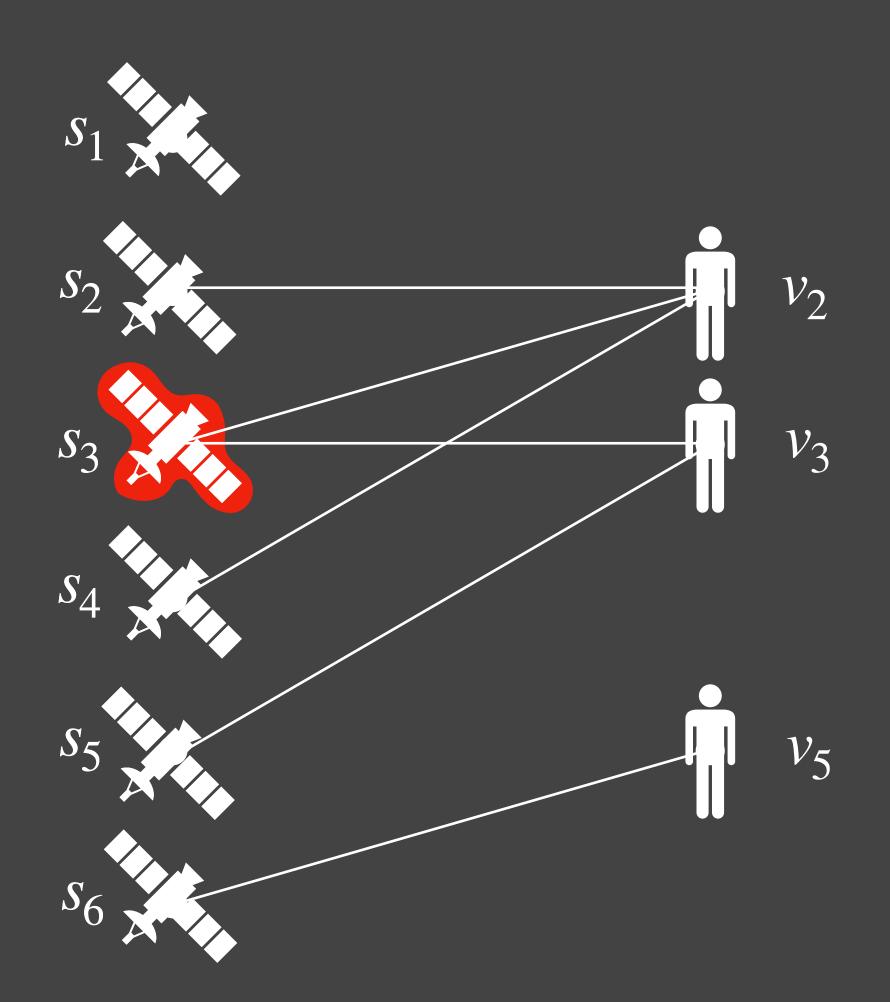


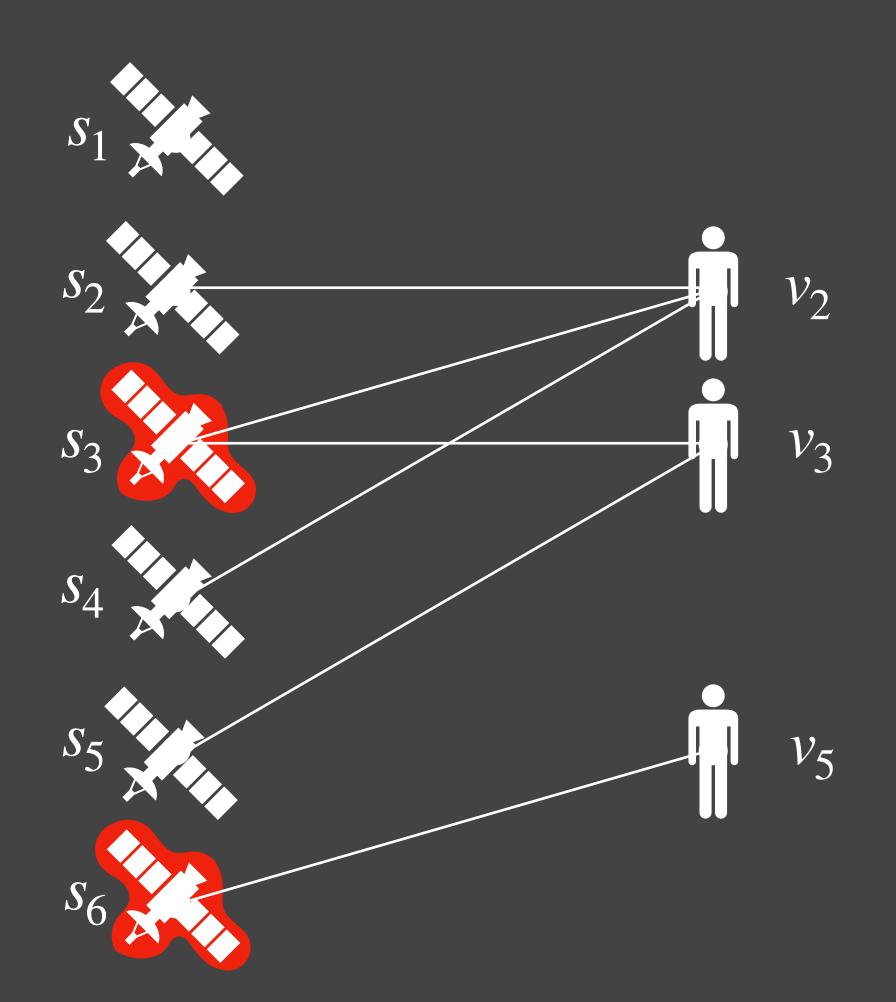


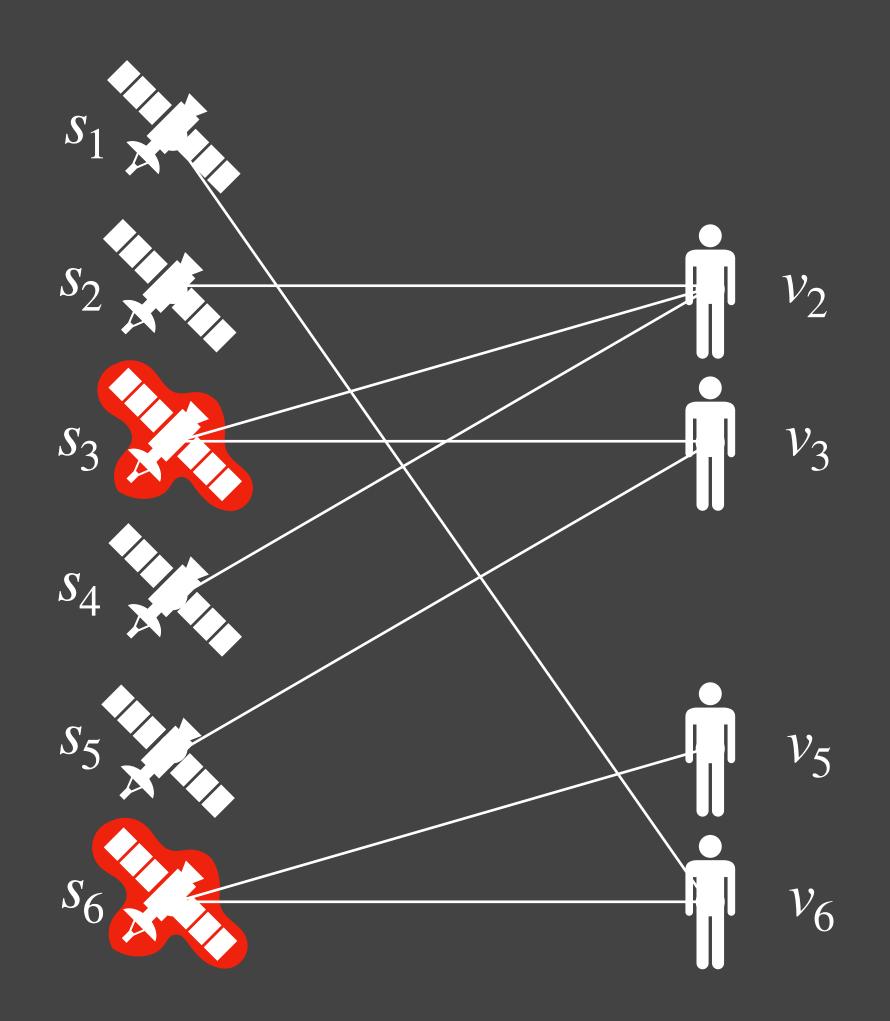


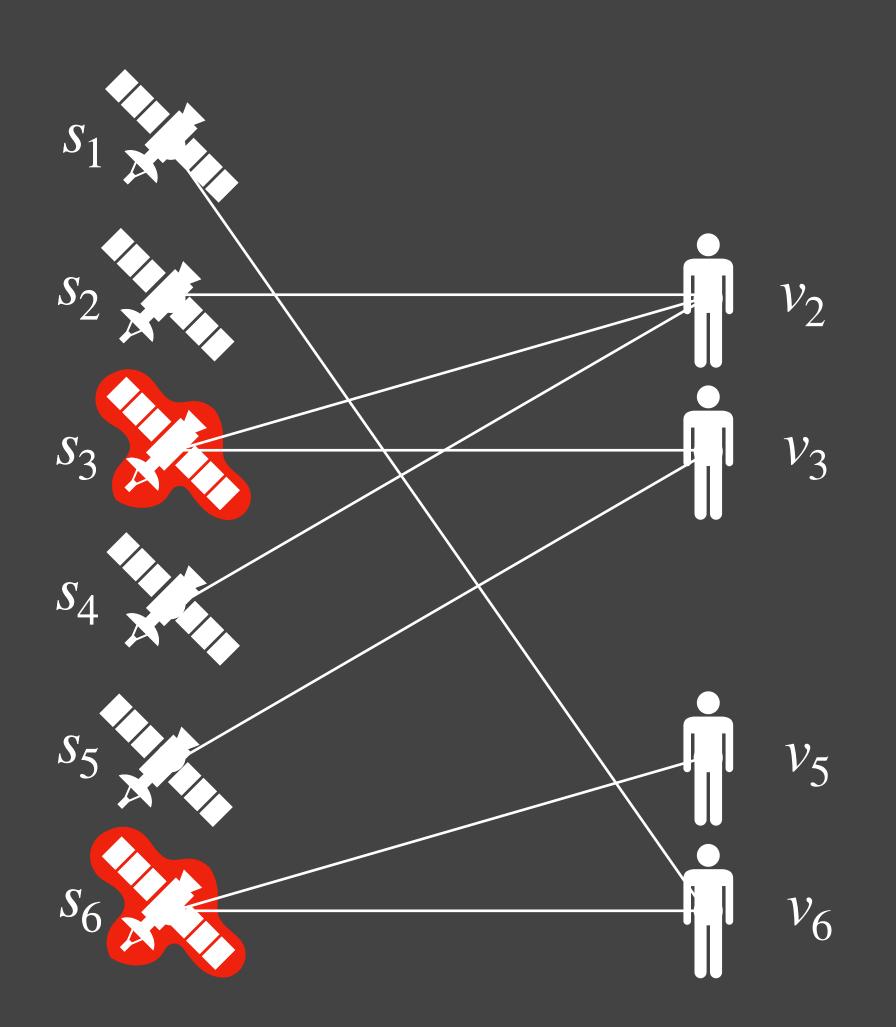




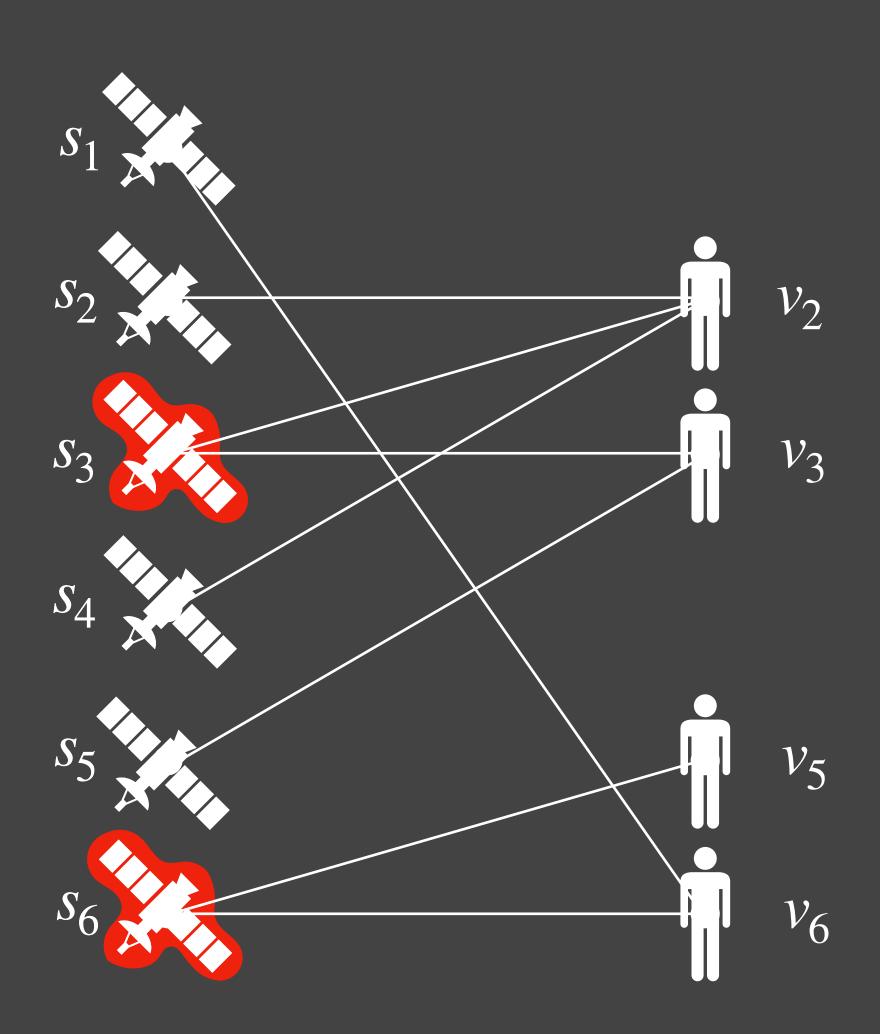






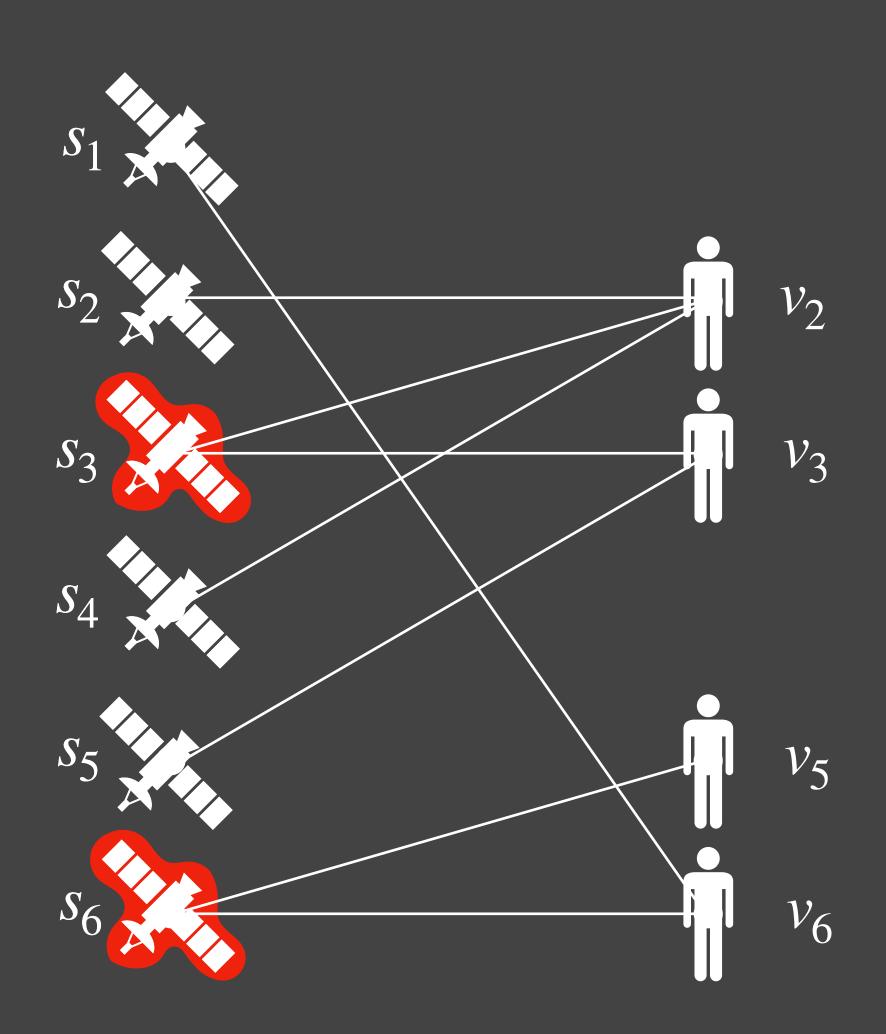


People come and go.



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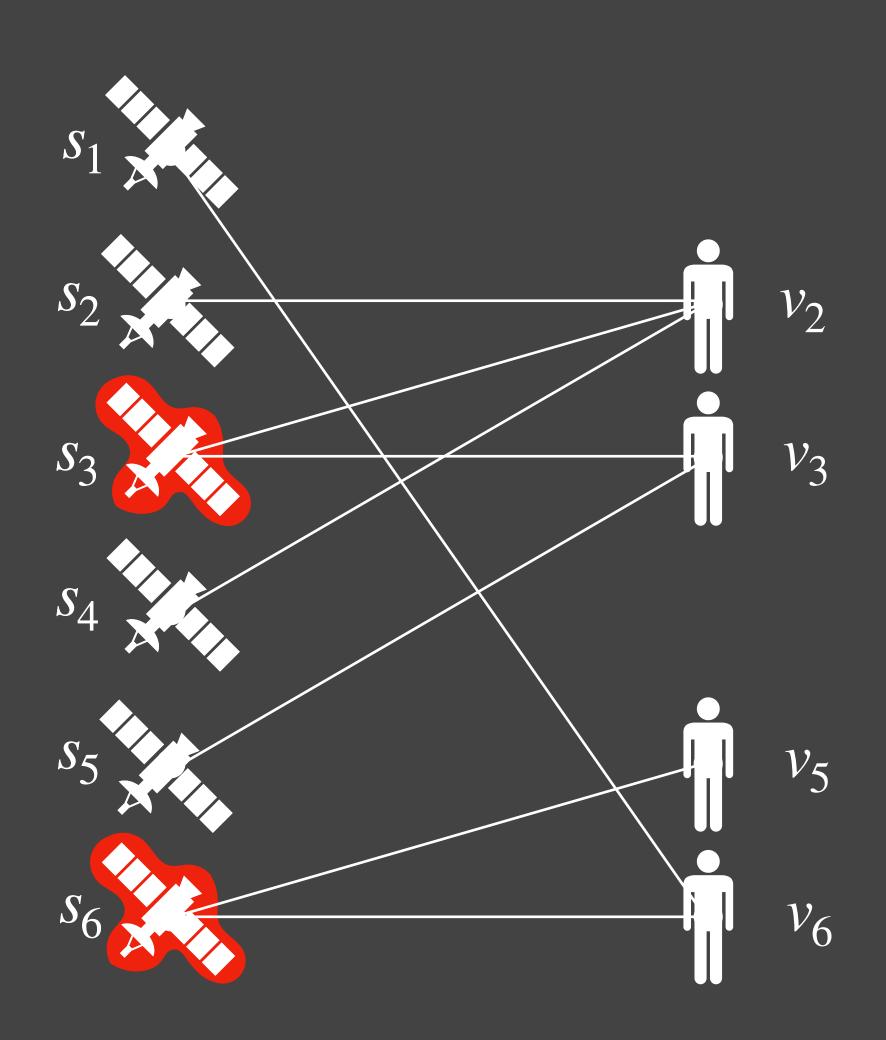
Want approximate minimum solution at every time step.



People come and go.

Want approximate minimum solution at every time step.

ALSO want minimum # edits, a.k.a. recourse.

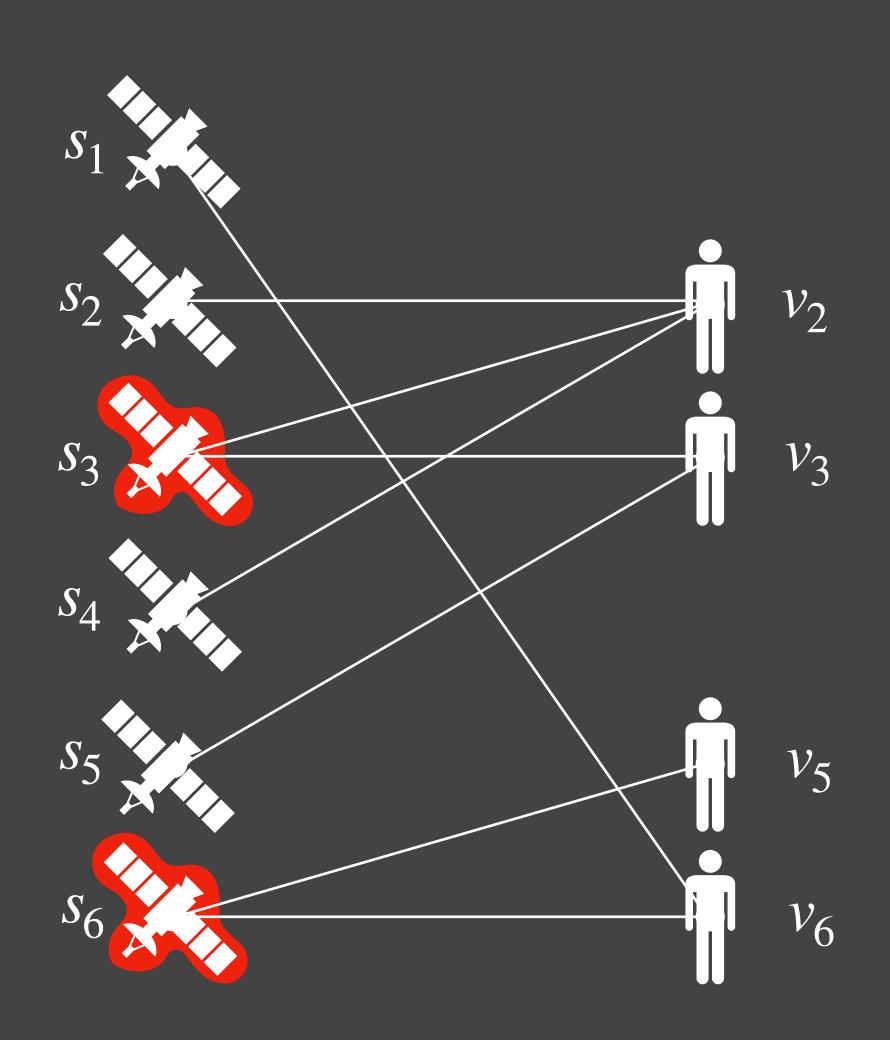


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a.k.a. Dynamic Set Cover!



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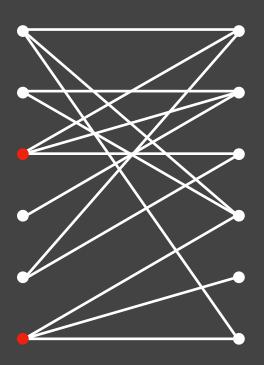
Q: What is recourse/ approximation tradeoff?

#### Want simultaneously:

1. Maintain competitive solution as input changes.

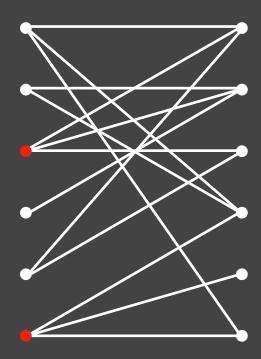
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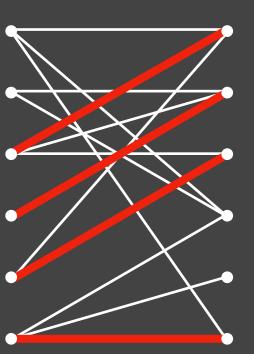


Set Cover

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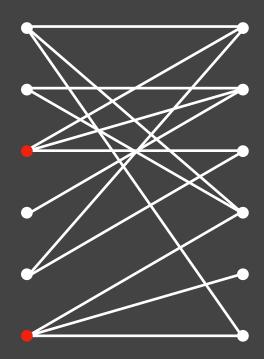


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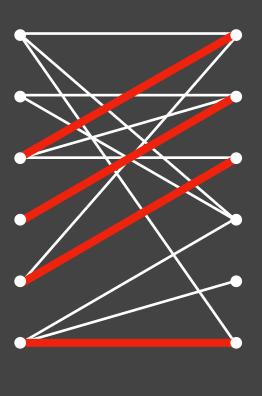


Matching

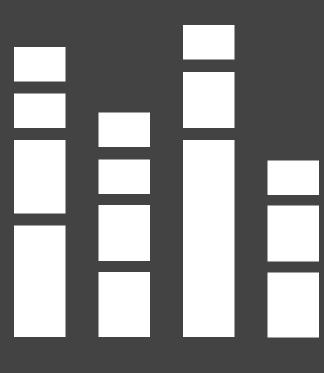
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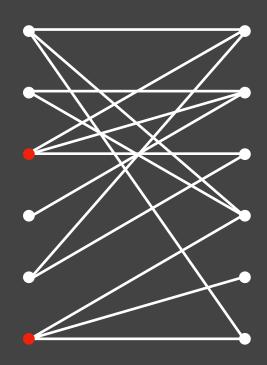


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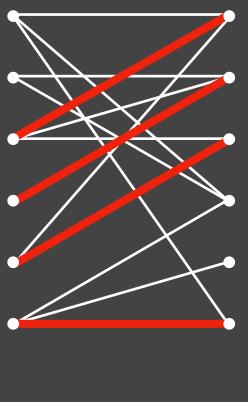


Load Balancing

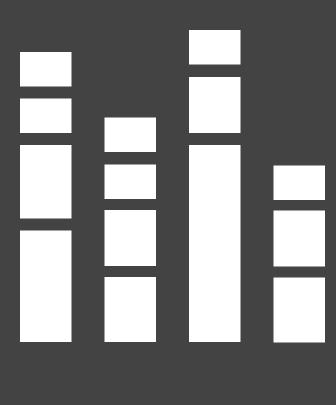
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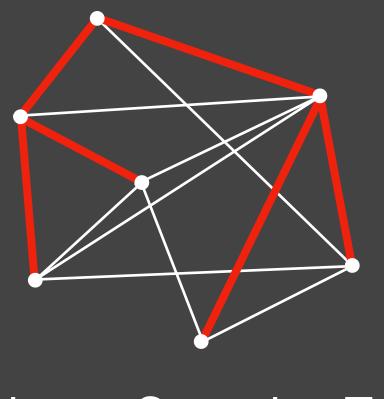
Set Cover



Matching



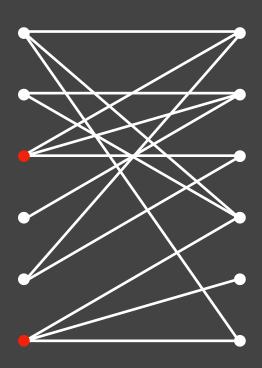
Load Balancing



Minimum Spanning Tree

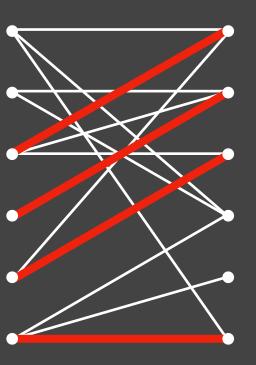
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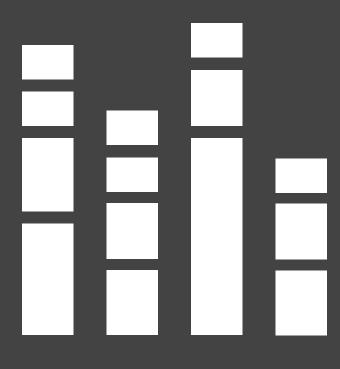
Set Cover

[Gupta Krishnaswamy Kuma Panigrahi 17] [Abboud+ 17] [Bhattacharya Henzinger Nanongkai 19] [Gupta L. 20] [Bhattacharya Henzinger Nanongkai Wu 21] [Assadi Solomon21]



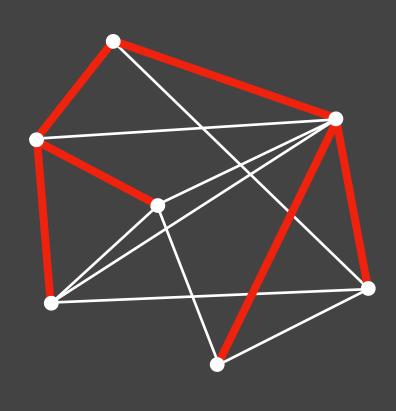
Matching

[Folklore] [Grove Kao Krishnan Vitter 95] [Chadhuri Daskalakis Kleinberg Lin 09] [Bosek Leniowski Sankowski Zych] [Bernstein Holm Rotenberg 18]



Load Balancing

[Awerbuch Azar Plotkin Warts 01] [Gupta Kumar Stein 14] [Krishnaswamy Li Suriyanarayana 23]



Minimum Spanning Tree

[Imase Waxman 91] [Gu Gupta Kumar 16] [Gupta Kumar 14] [Łącki+ 15] [Gupta L. 20]

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Most work (mine included!) based on 1-off combinatorial insights.

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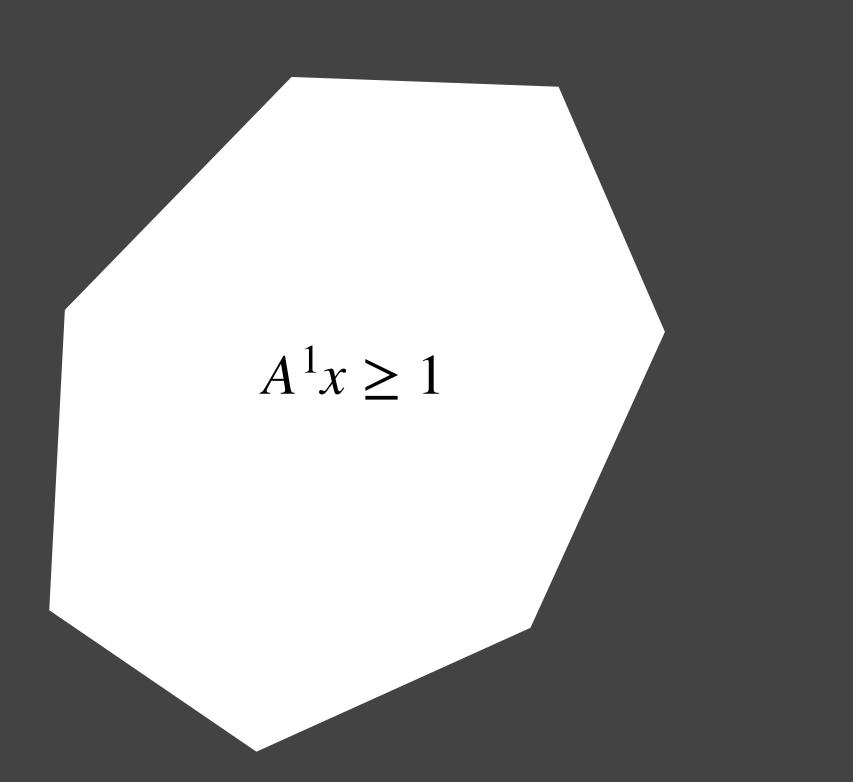
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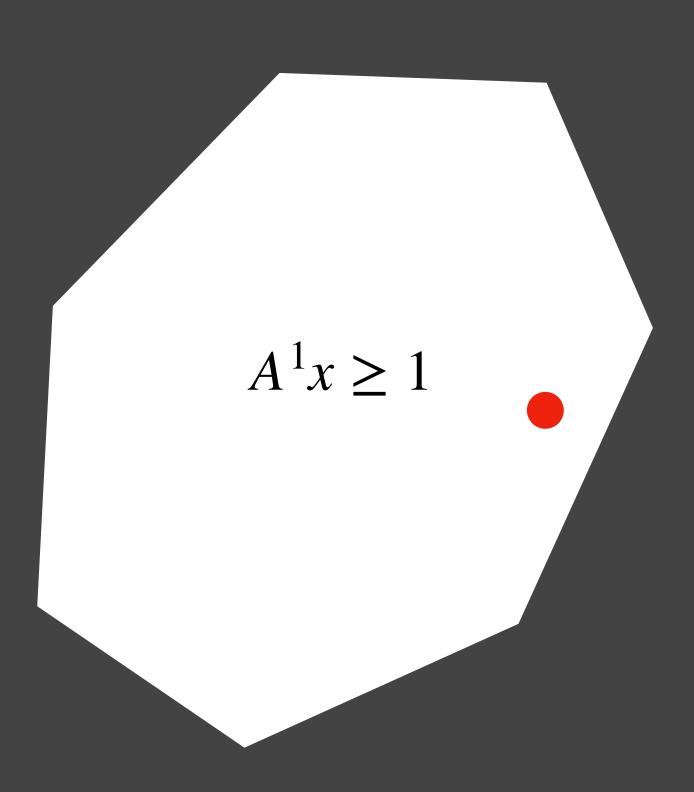


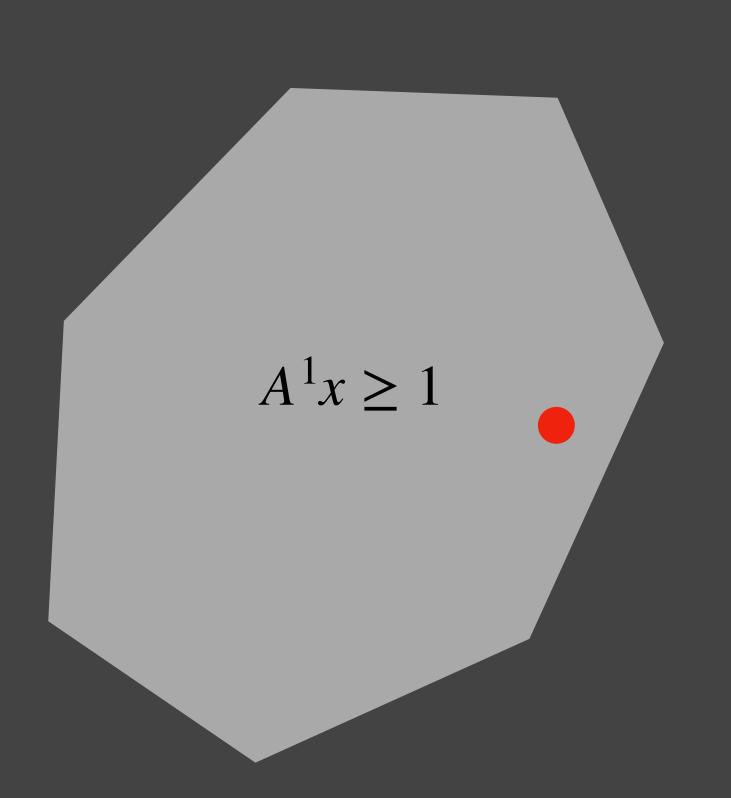
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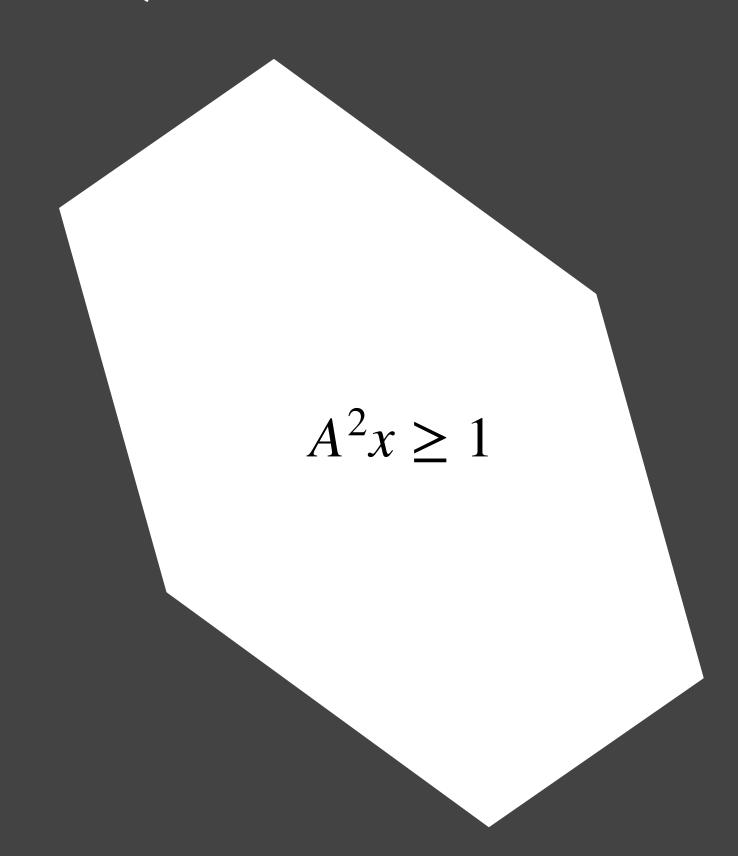


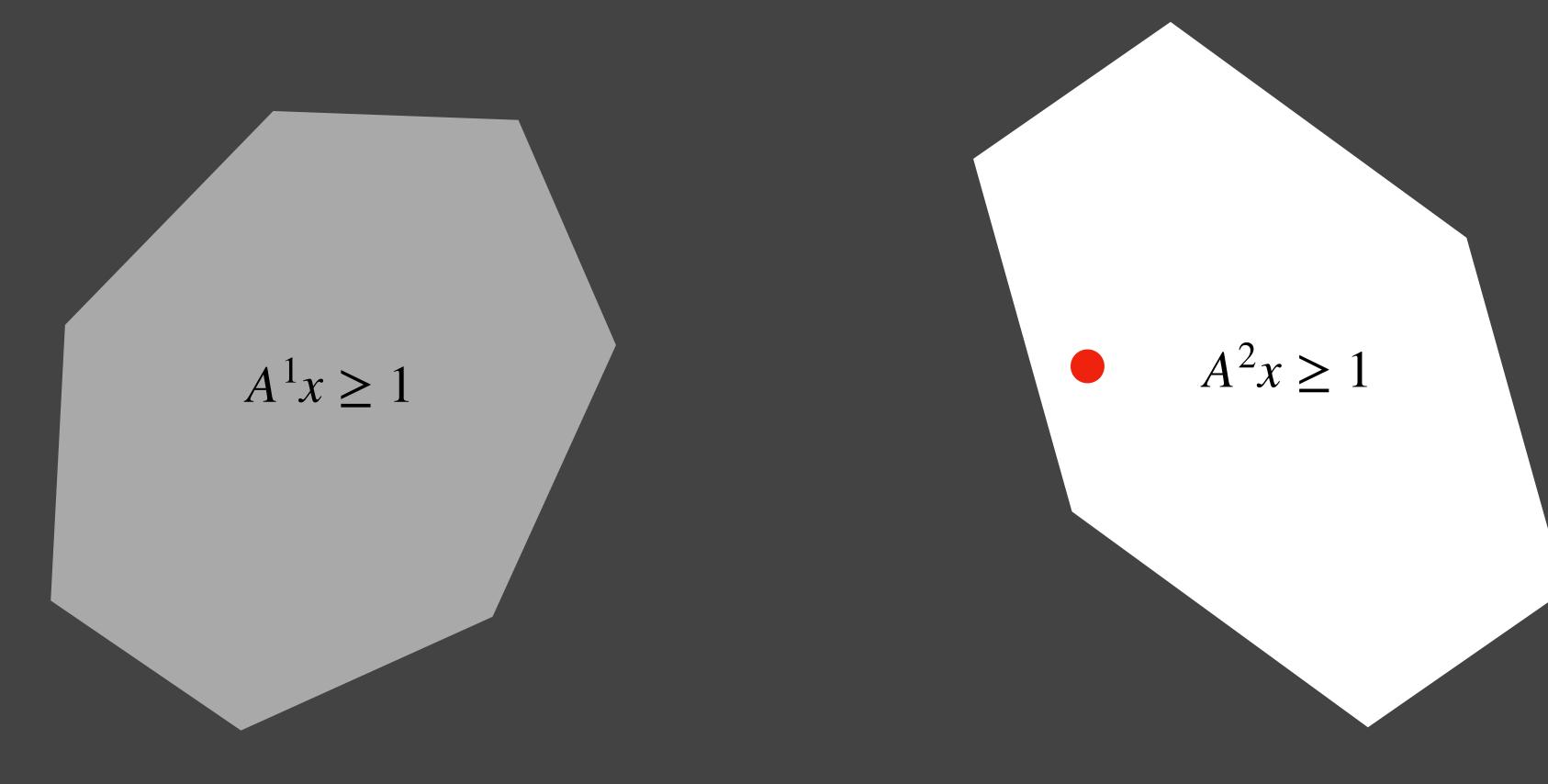
General recipe for designing low-recourse algorithms?

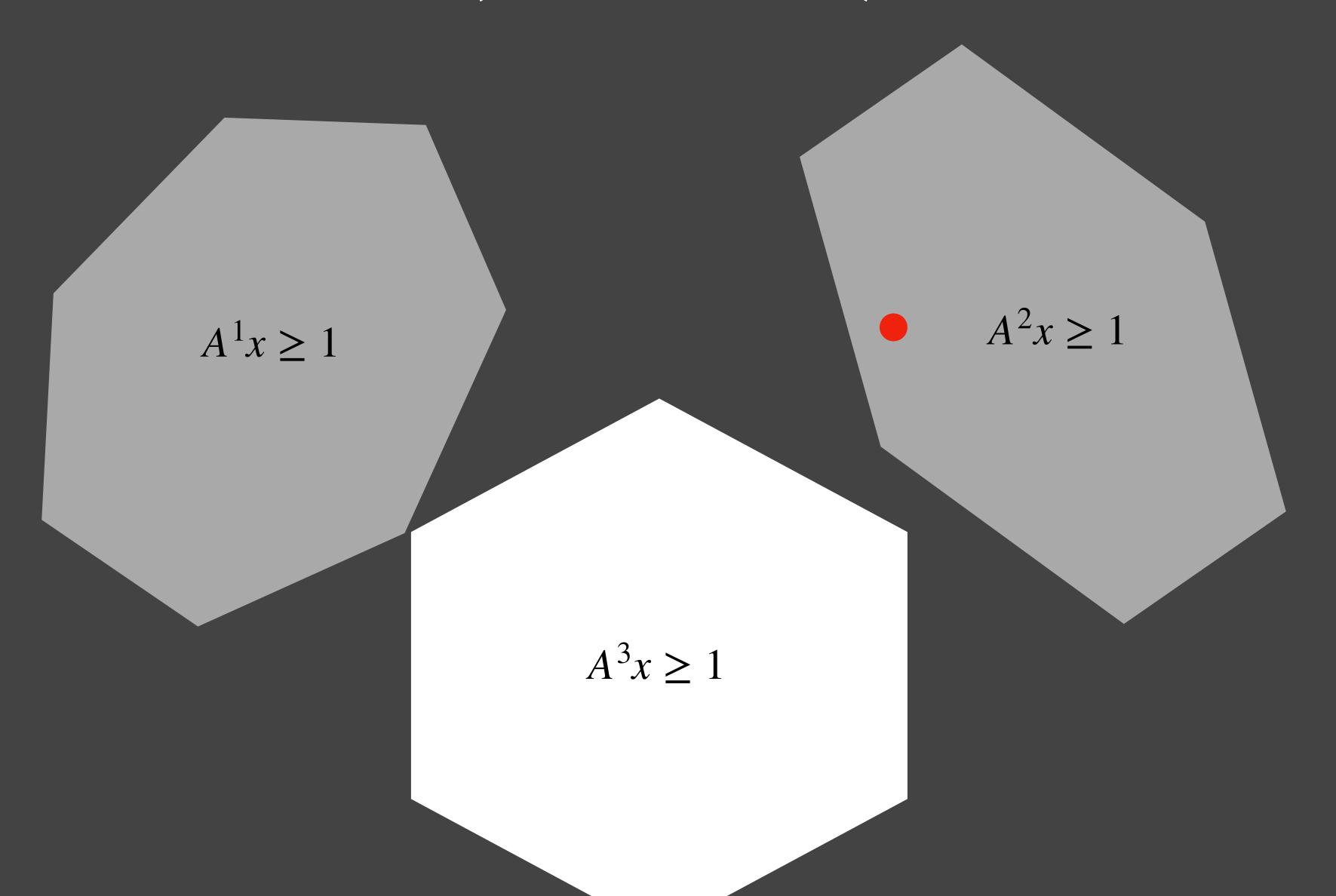


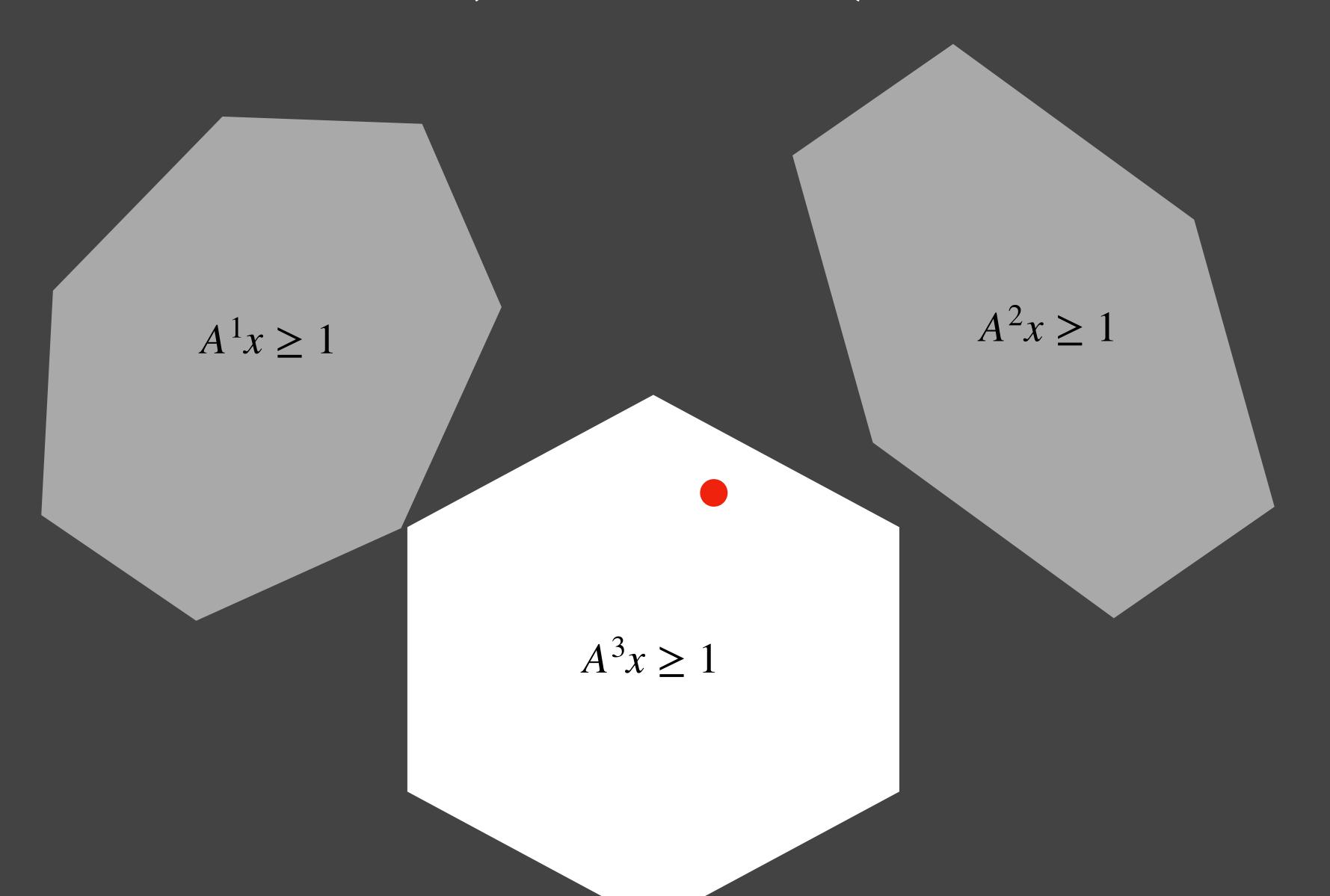


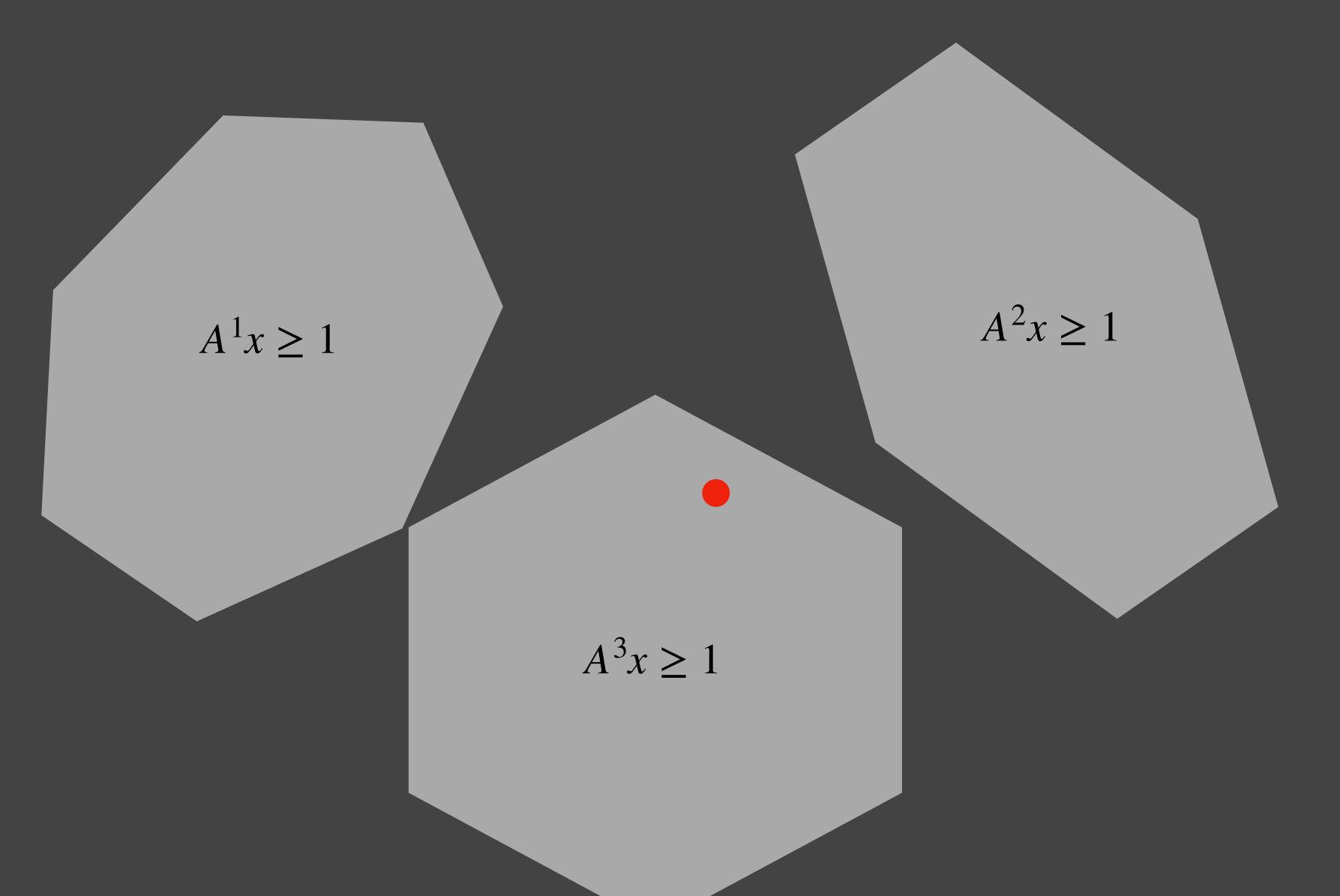


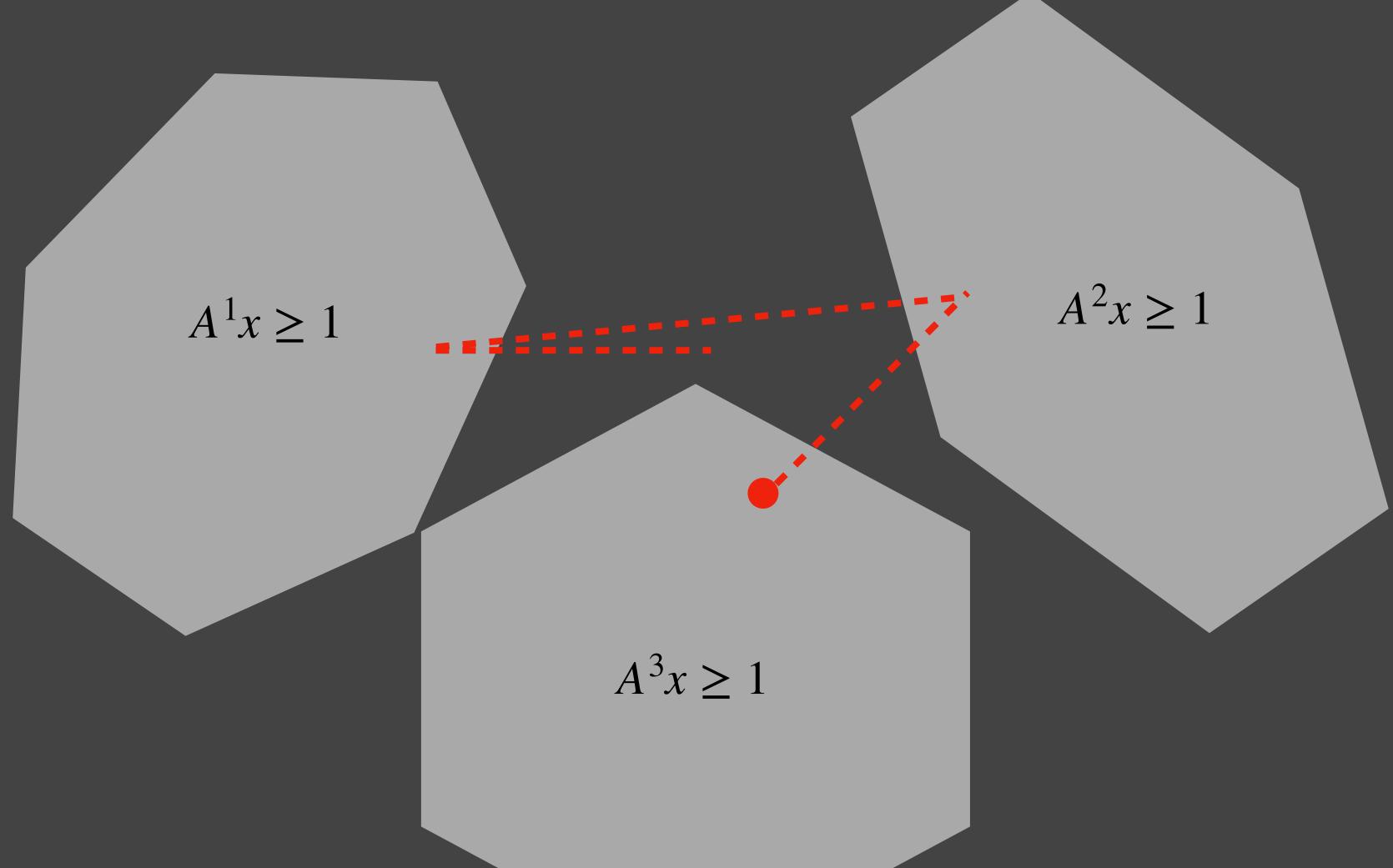






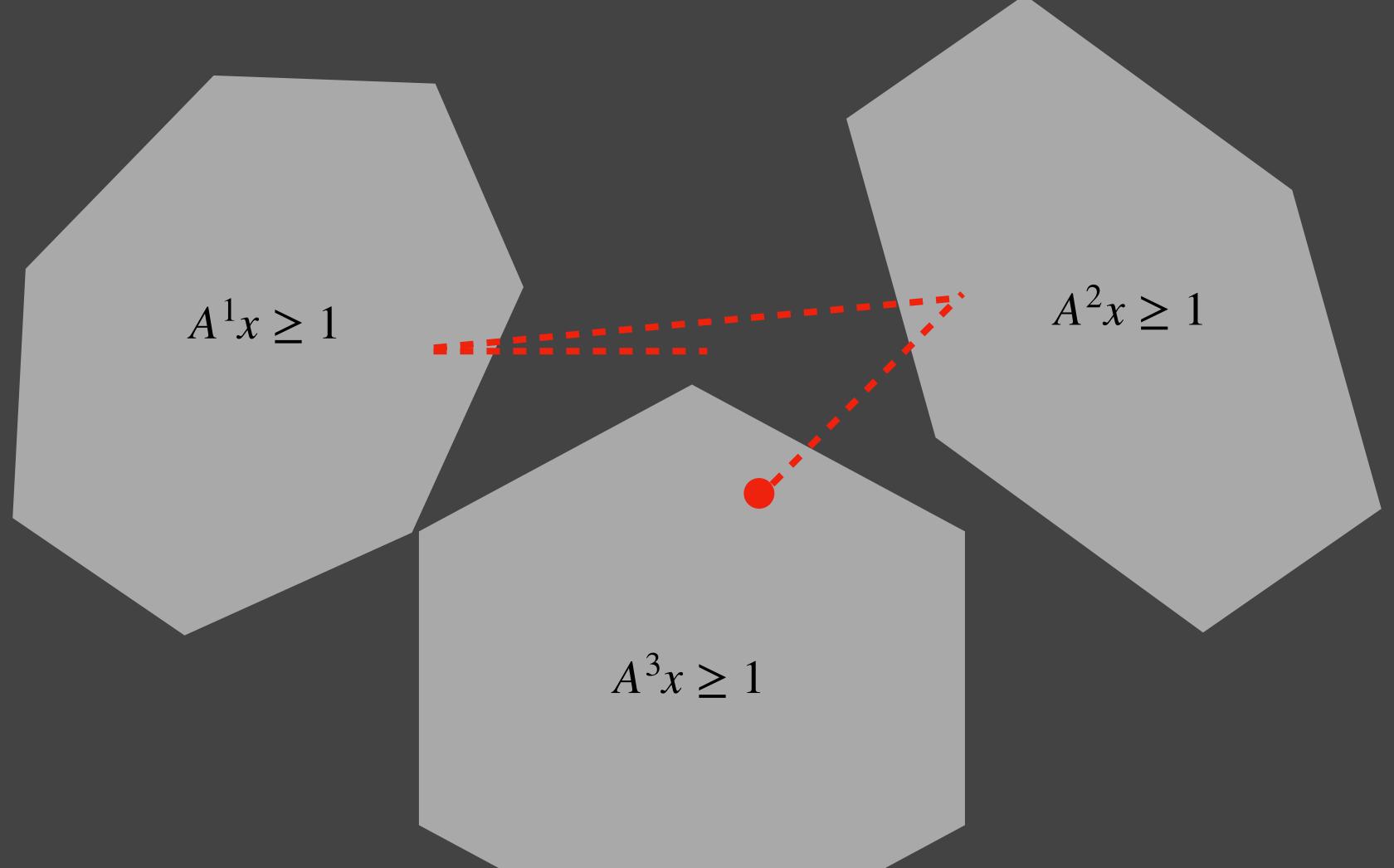






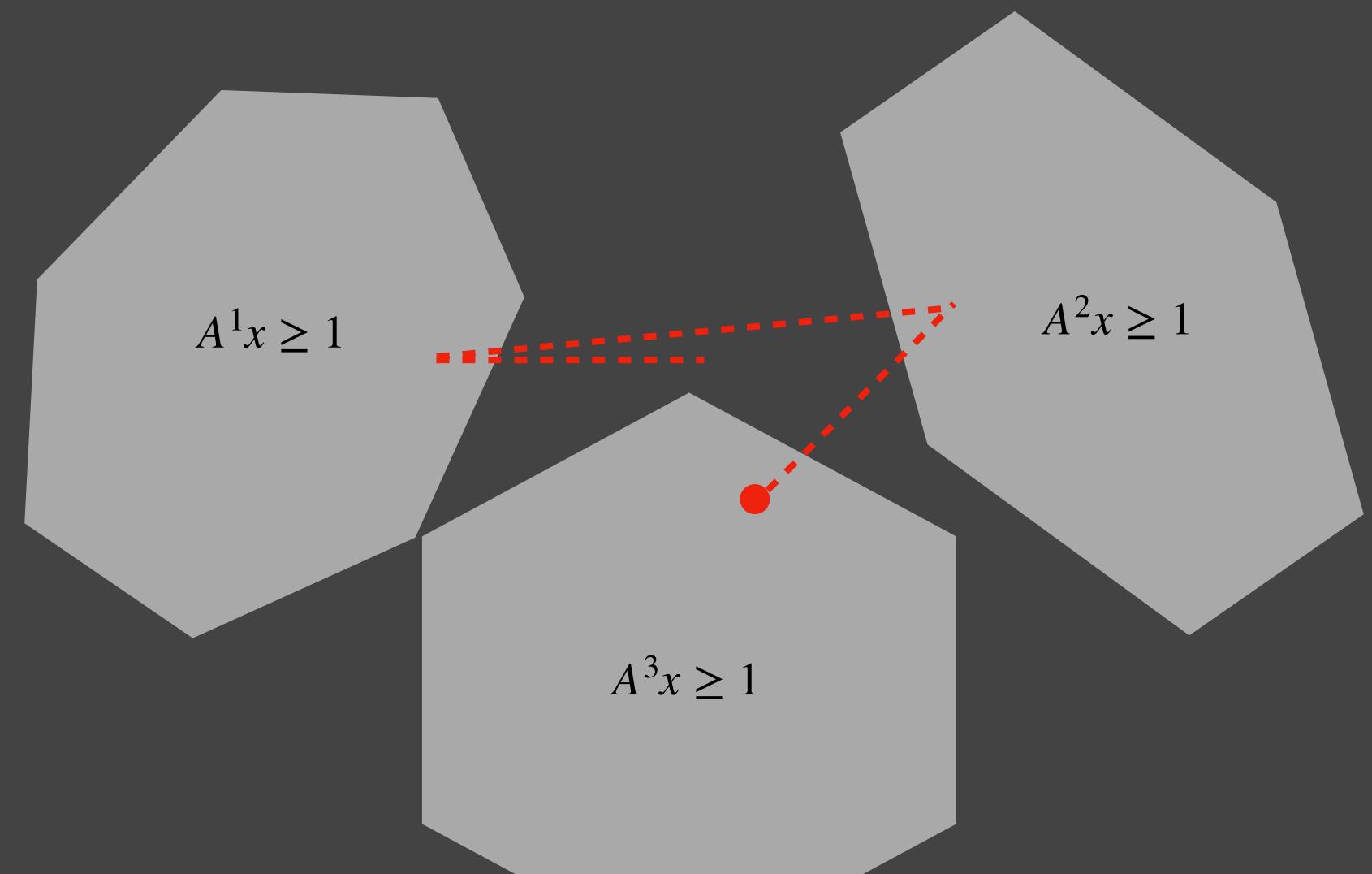
Goal: minimize distance traveled,

i.e. 
$$\sum_{t} d(x^{t}, x^{t-1})$$
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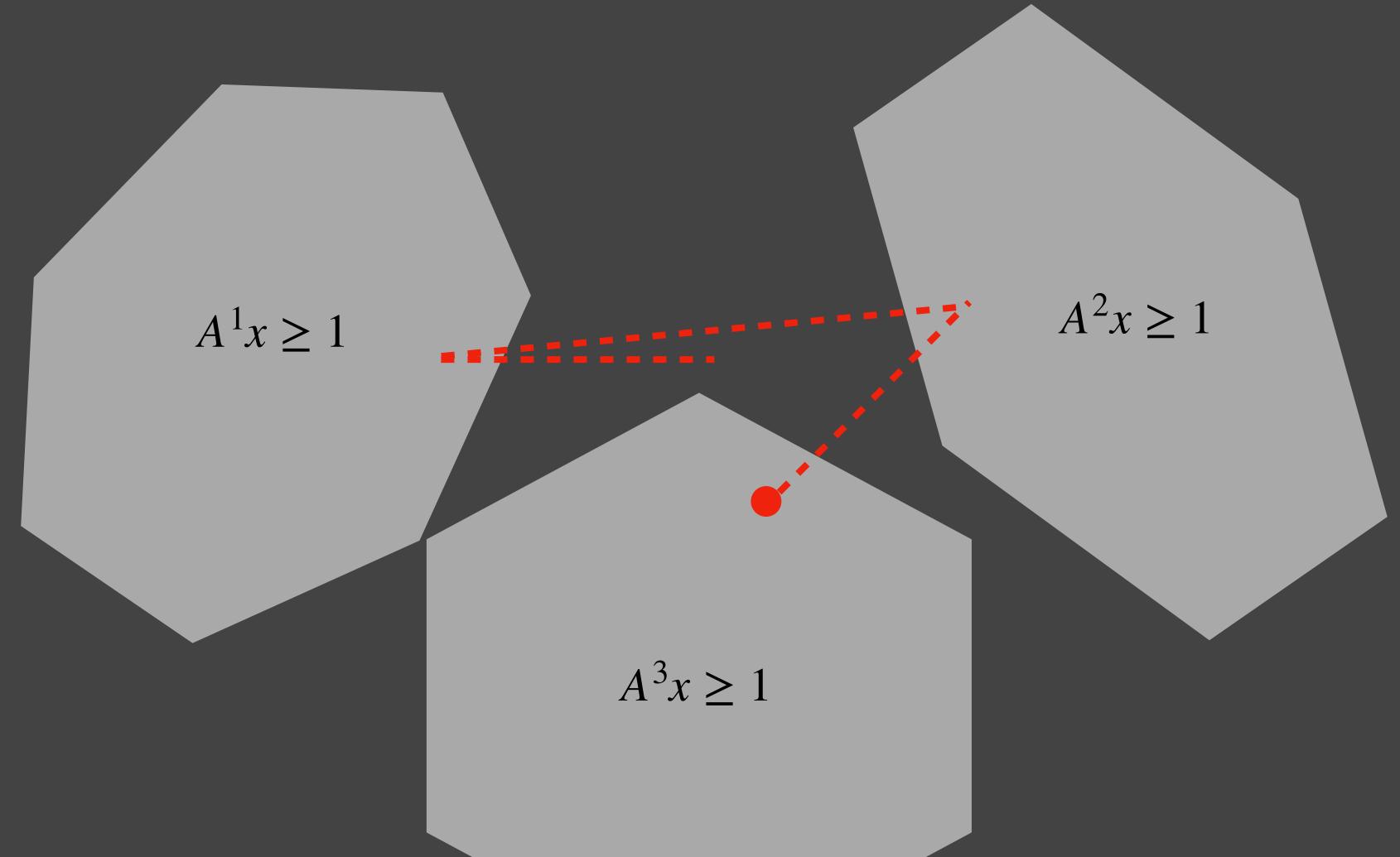
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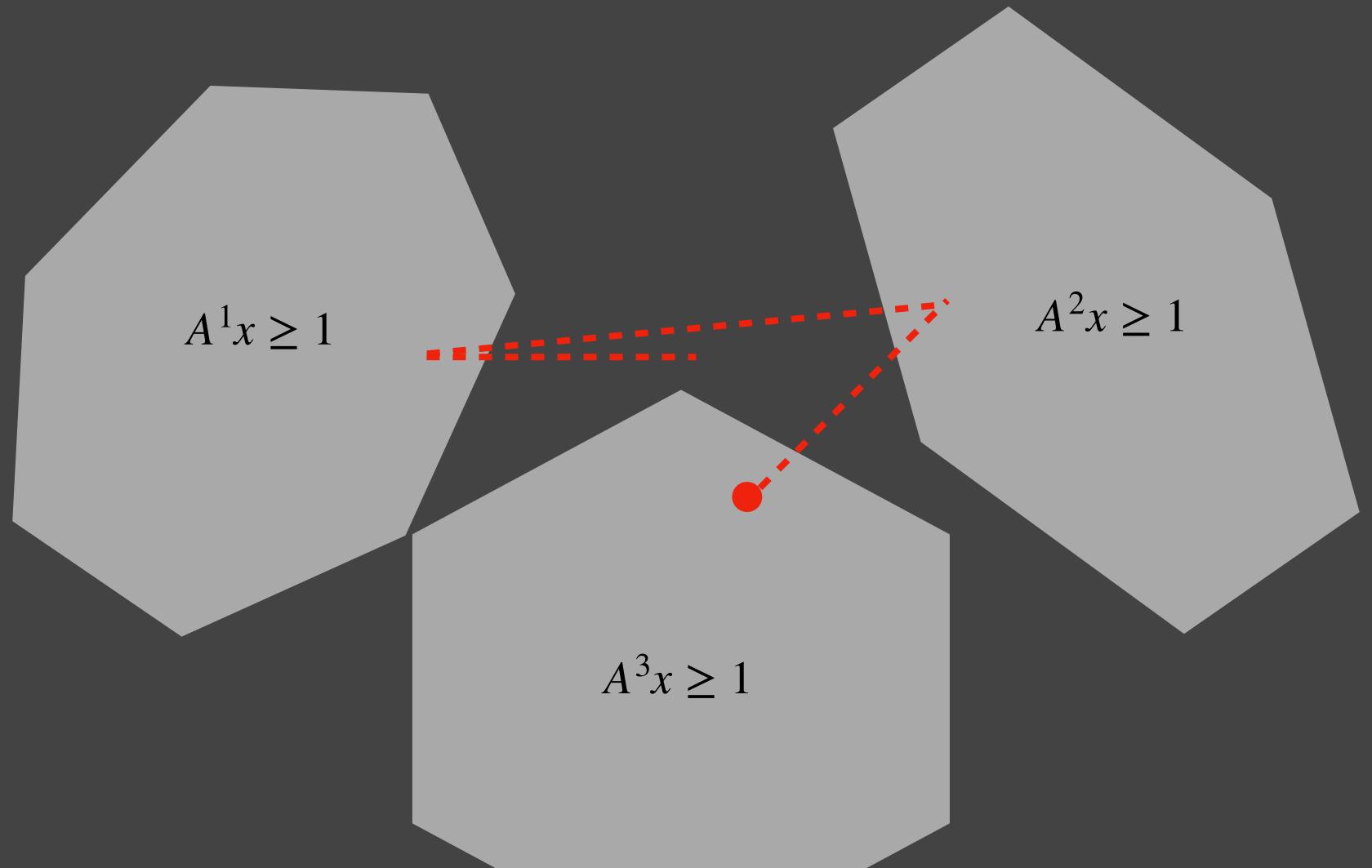


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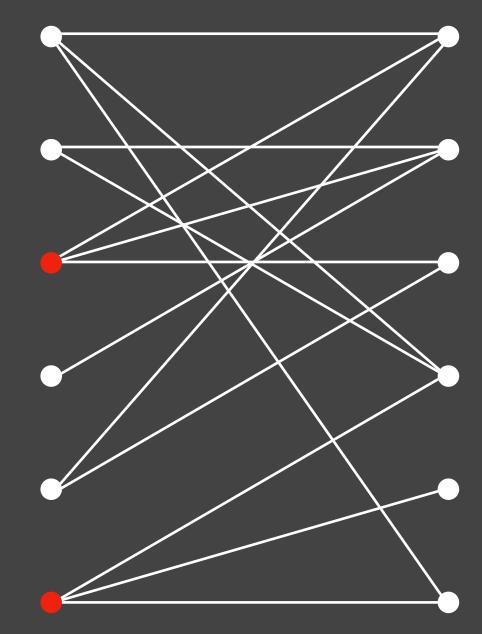
[Argue, Gupta, Guruganesh, Tang 20] & [Sellke 20] achieve O(n) competitive ratio.

Super cool! Co-best papers @ SODA 2020!

 $\Omega(n)$  too weak in practice!

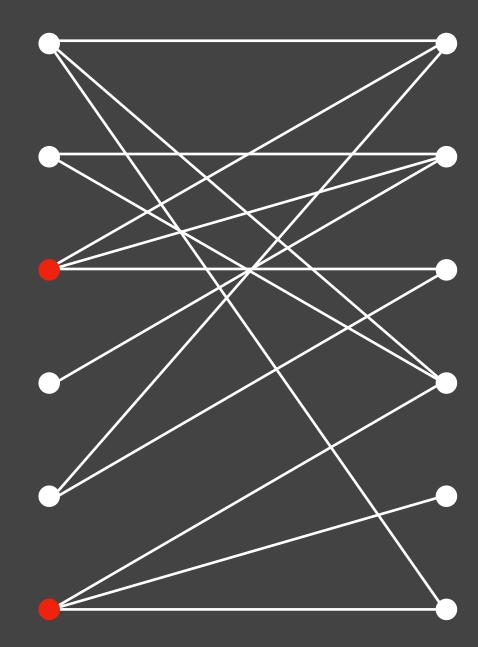
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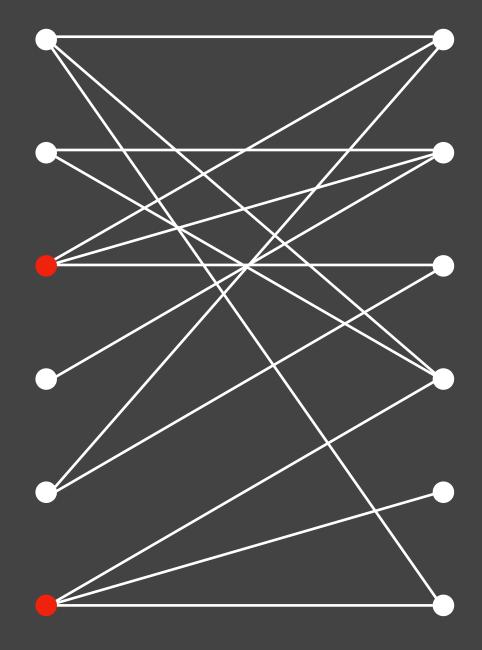
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 $\Omega(\sqrt{n})$  lower bound [Bubeck Klartag Lee Li Sellke 20] for all  $l_p$  metrics,  $p \geq 1$ .

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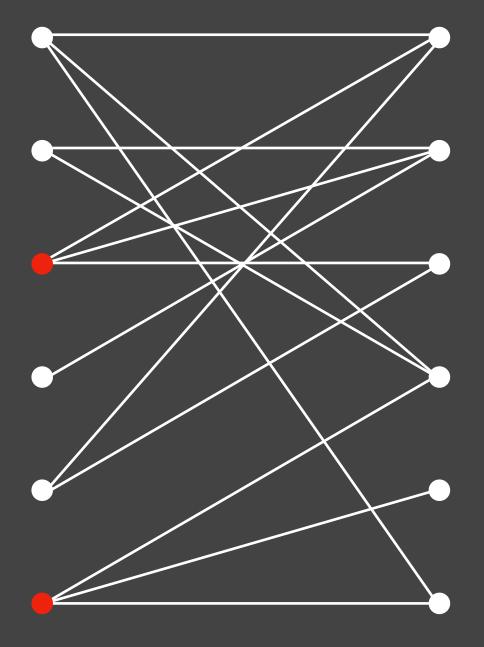
Convex Body chasing has yielded no concrete algorithmic applications.



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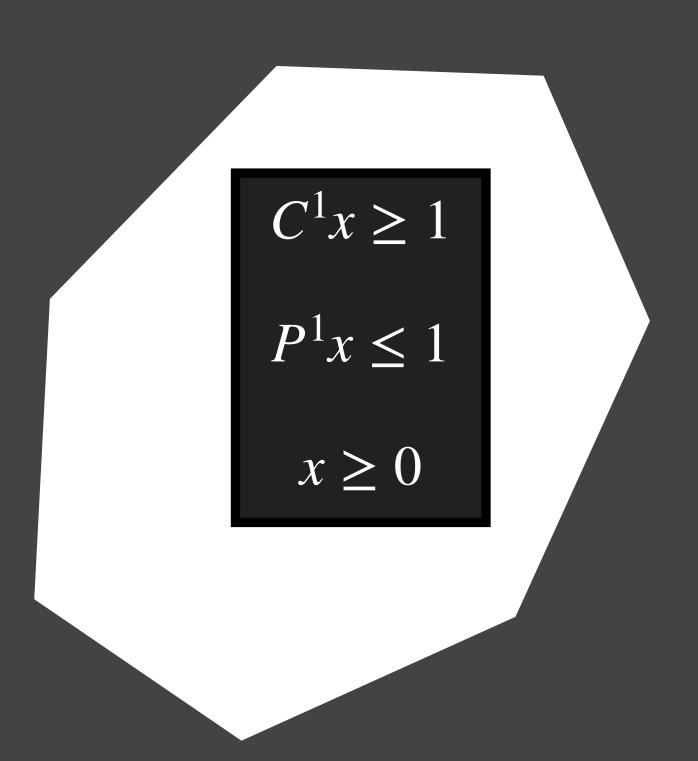


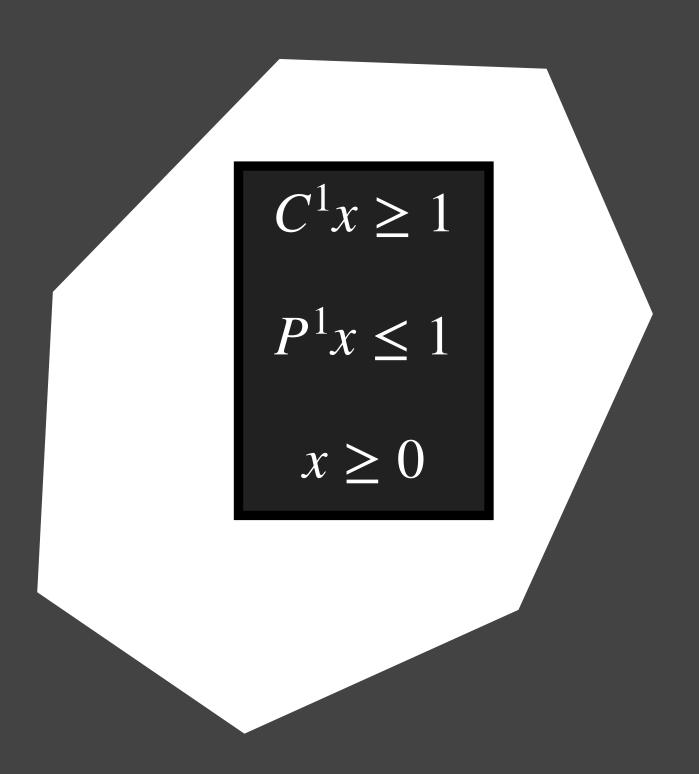
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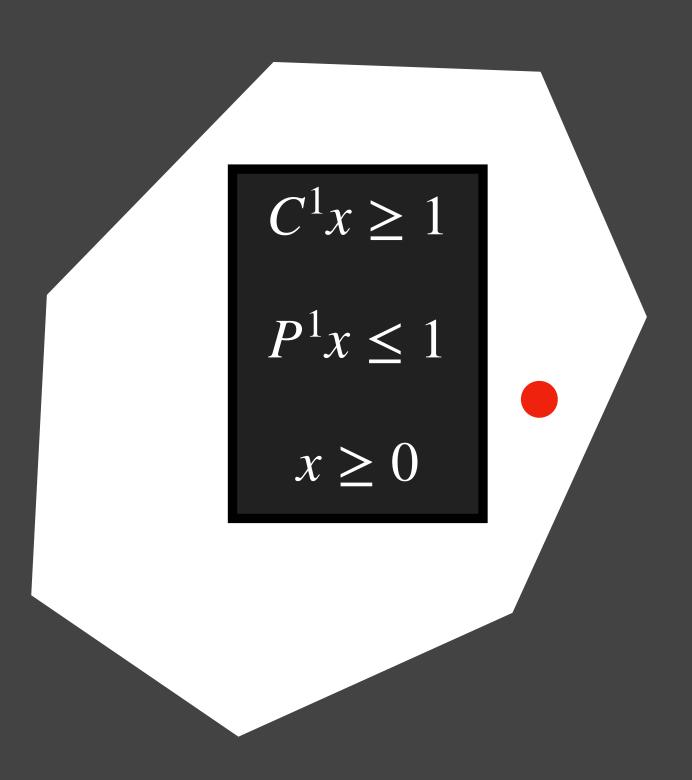


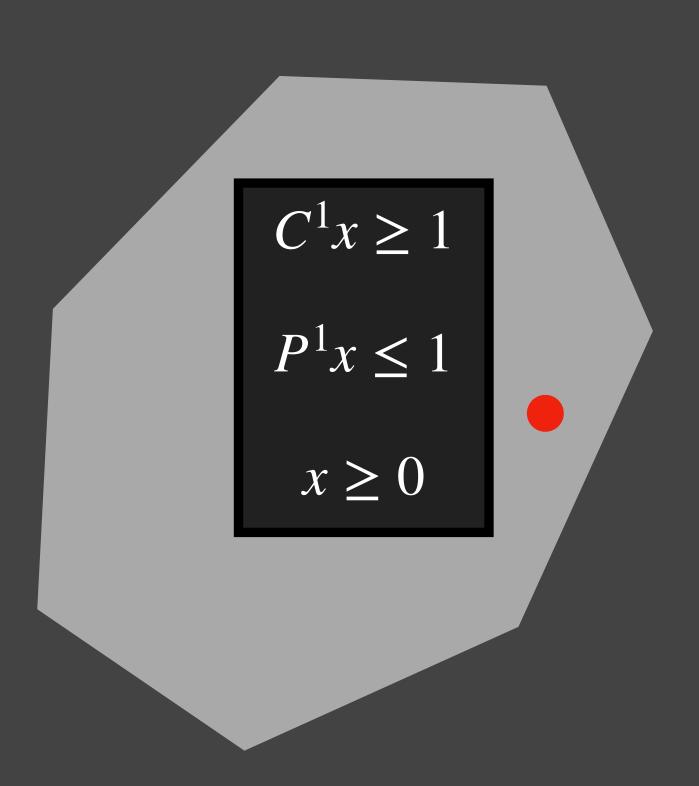
Q: Expressive AND tractable special families of Convex Body Chasing?

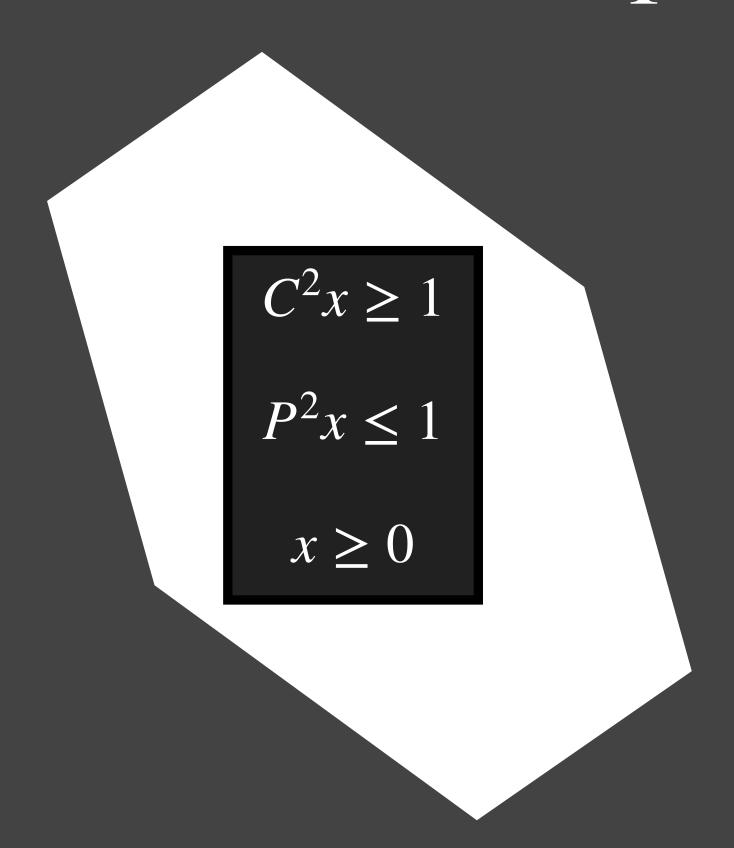
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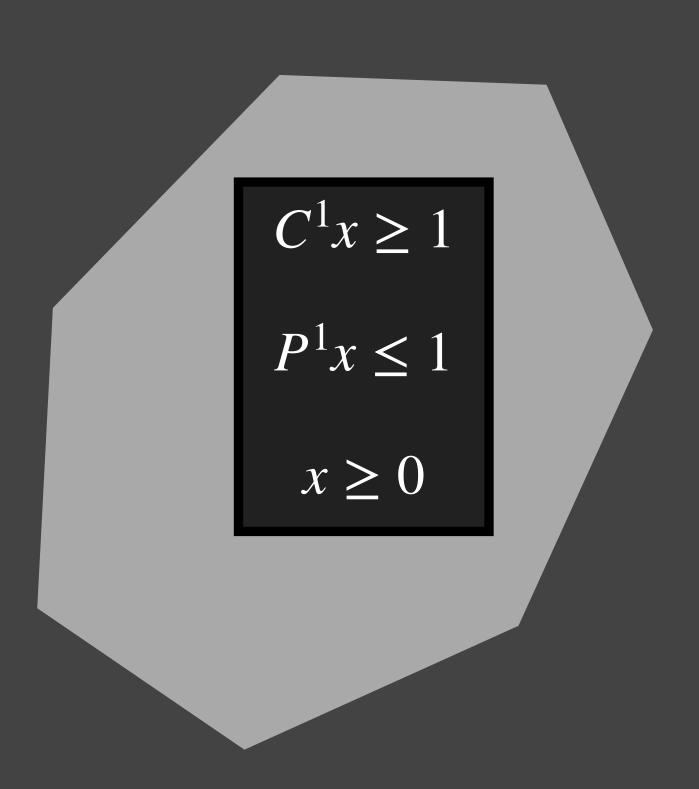


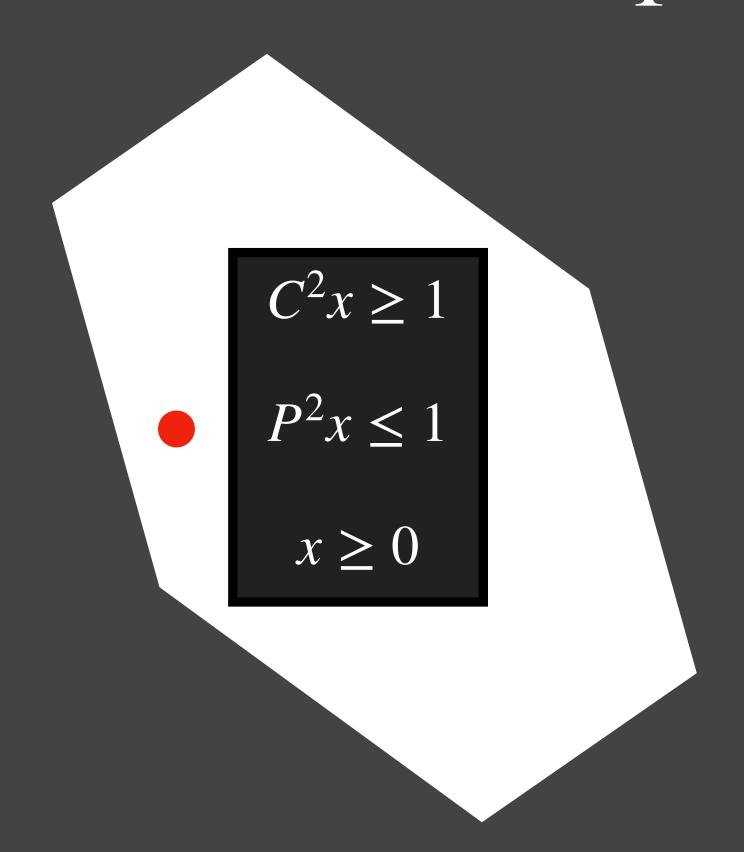


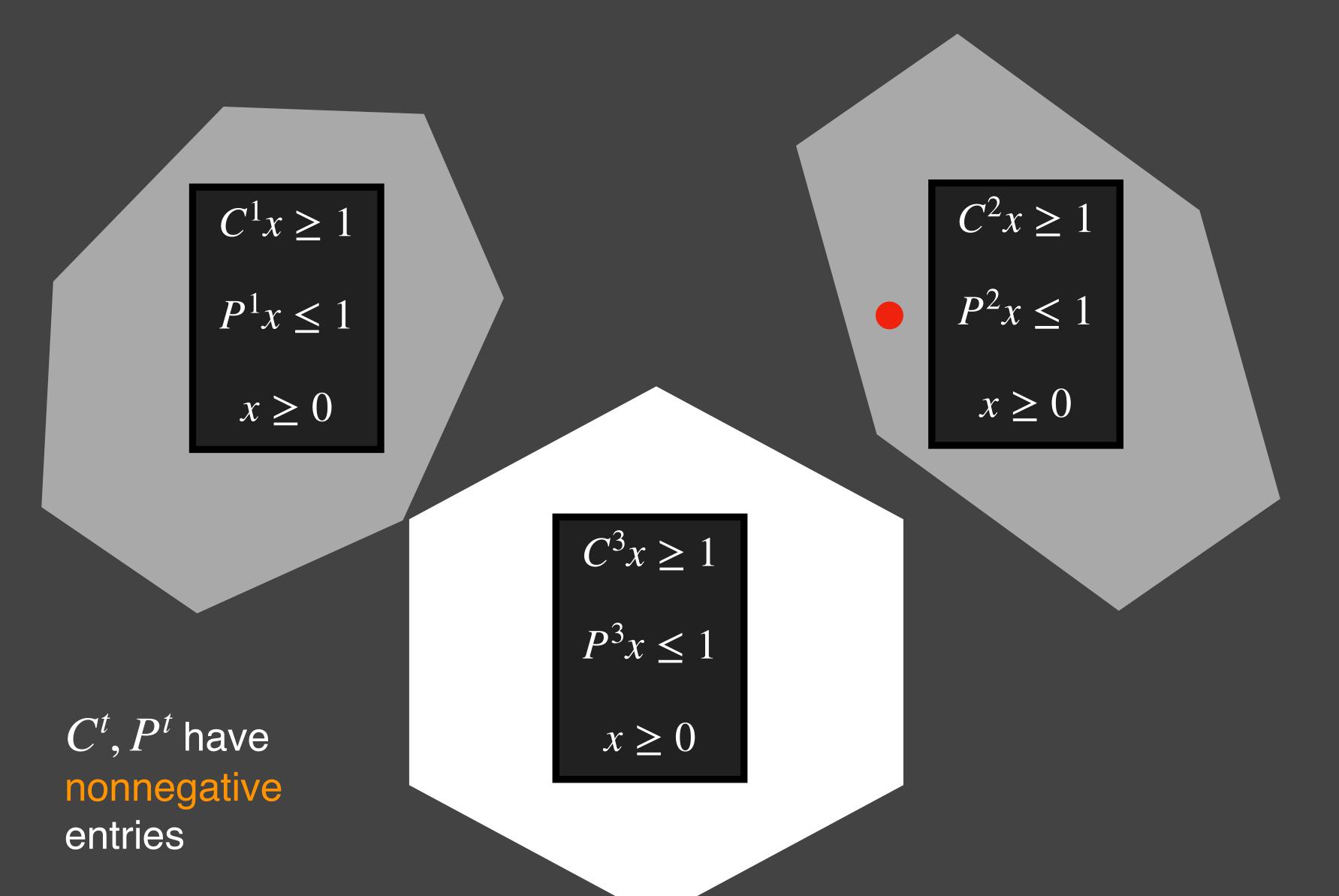


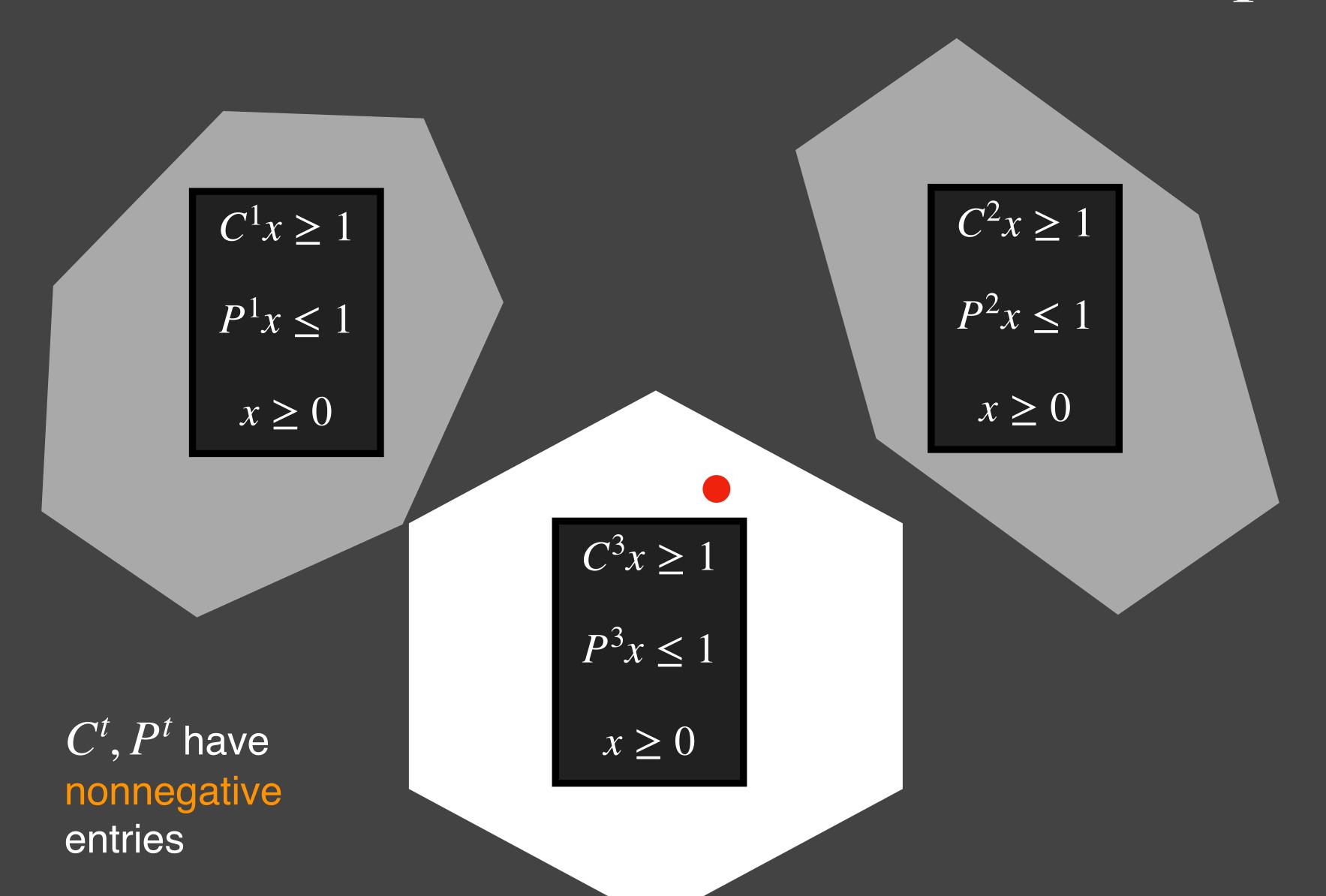


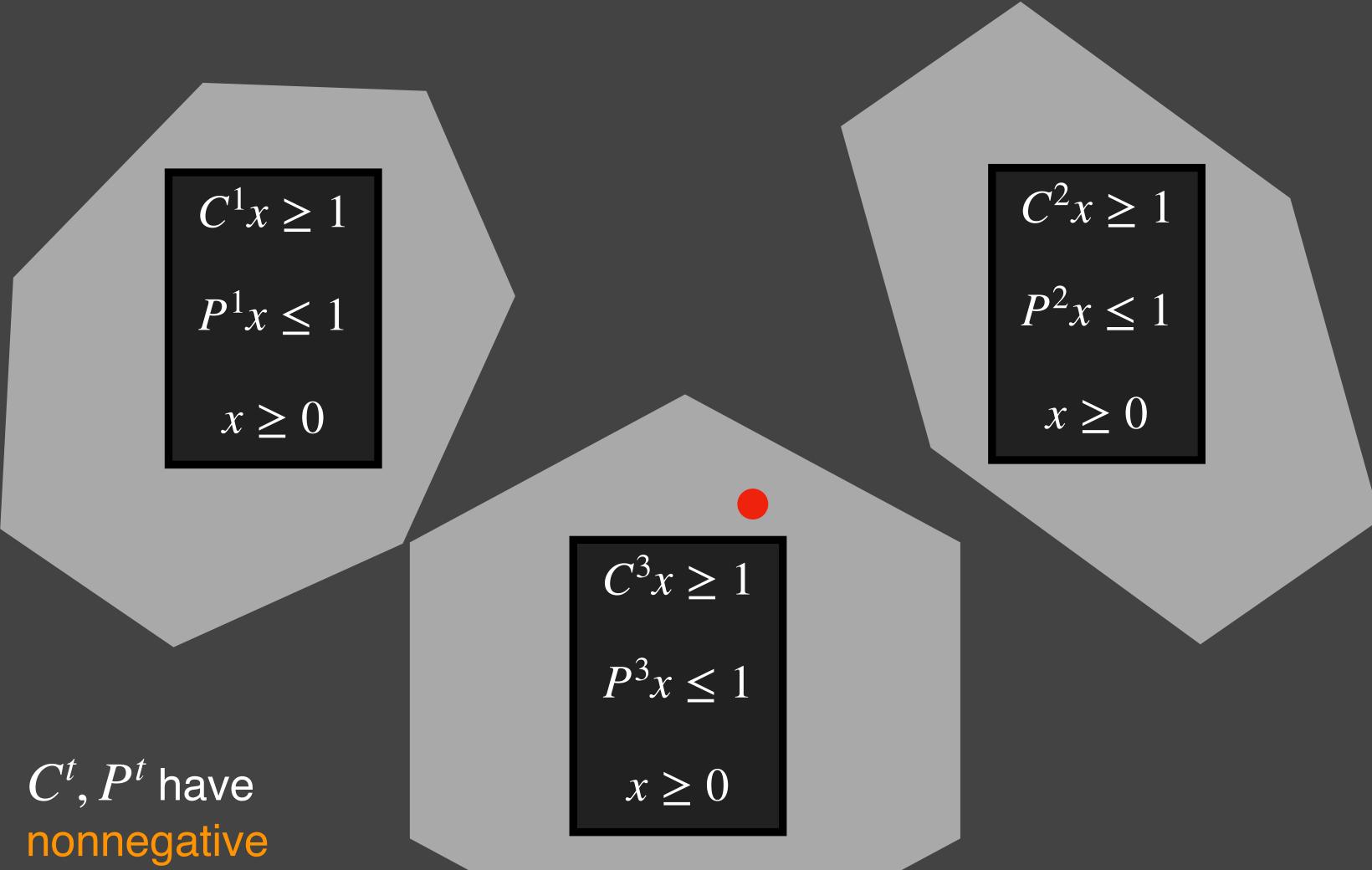




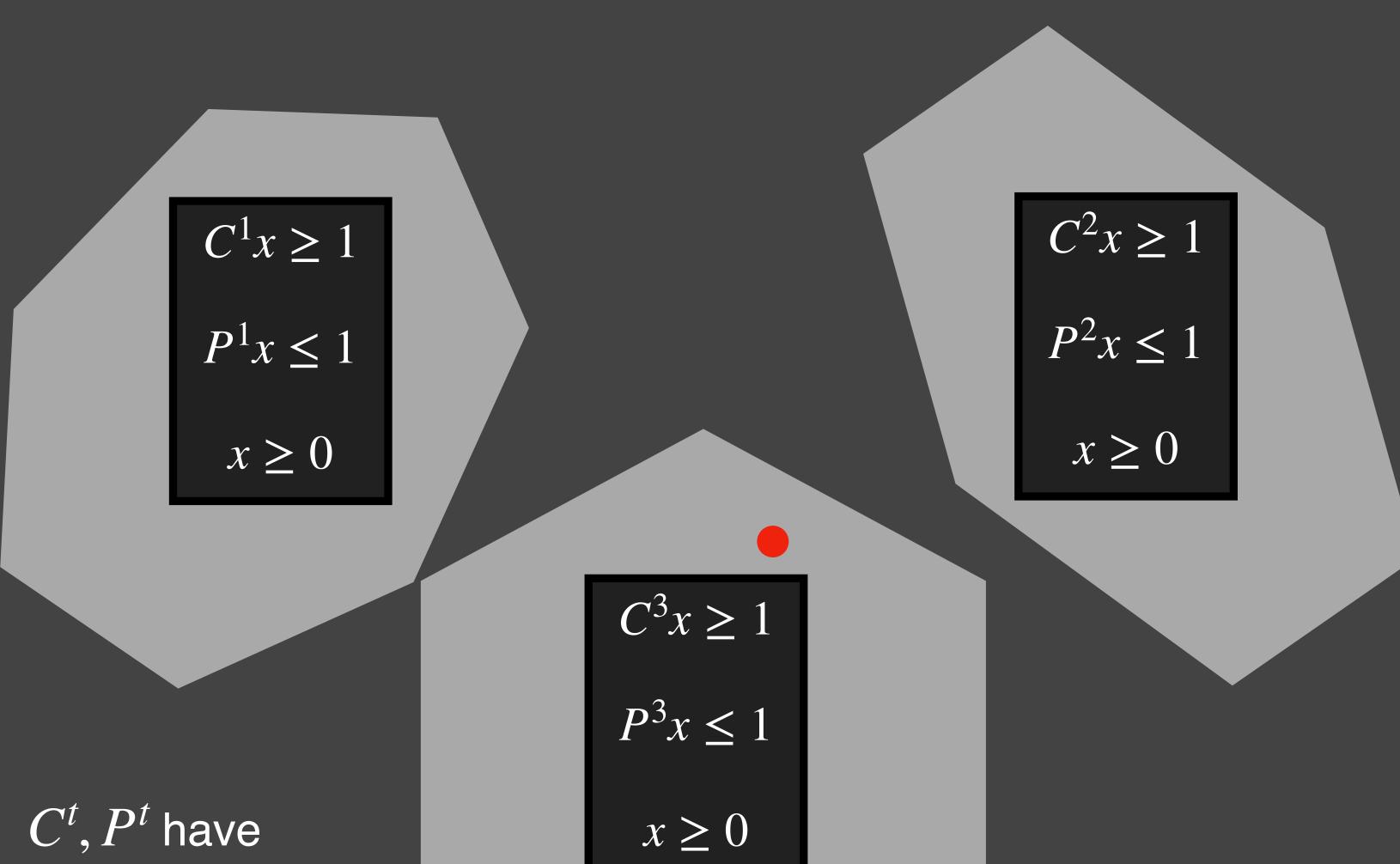








entries

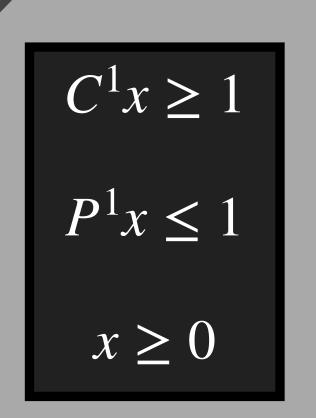


Captures dynamic Set Cover, Load Balancing, Matching, Minimum Spanning Tree!

 $C^2x \ge 1$ 

 $P^2x \leq 1$ 

 $x \ge 0$ 



 $C^t, P^t$  have

nonnegative

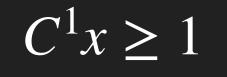
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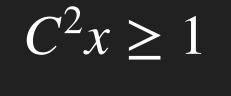
Theorem [Bhattacharya, Buchbinder, L., Saranurak, In submission]:

Positive Body Chasing with movement  $O_{\epsilon}(\log n) \cdot \text{OPT.}^*$ 



$$P^1x \leq 1$$

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Theorem [Bhattacharya, Buchbinder, L., Saranurak, In submission]:

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\*Allow  $P^t x \leq 1 + \epsilon$ .

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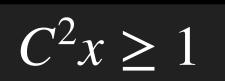
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Exponential improvement general chasing!

### Yes! Positive Body Chasing in $\ell_1$

 $C^3x \ge 1$ 

 $P^3x \leq 1$ 

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Exponential improvement general chasing!

This talk: assume  $C^t$ ,  $P^t$  are 0/1 matrices.

Theorem is dynamic analog of LP solver.

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We show how to round fractional solutions to give:

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	Prior Work			Our Paper [BBLS]		
	Approx	Recourse	Ref	Approx	Recourse	
Set Cover	O(log n)	O(T)	[GKKP 17]	O(log n)	O(log n log f) · OPT	
	O(f)	O(T)		O(f)	O(f log f) · OPT	
Load Balancing	2+ε	T·log n·poly(1/ε)	[KLS 23]	2+ε	poly(1/ε, log n) · OPT	
Bipartite Matching	1+ε	Ο(Τ/ε)	[Folklore]	1+ε	poly(1/ε, log n) · OPT	
Min. Spanning Tree	4	O(T)	[GK 14]	2+ε	poly(1/ε, log n) · OPT	

Theorem is dynamic analog of LP solver.

We show how to round fractional solutions to give:

OPT := min recourse of any algorithm with same approx.

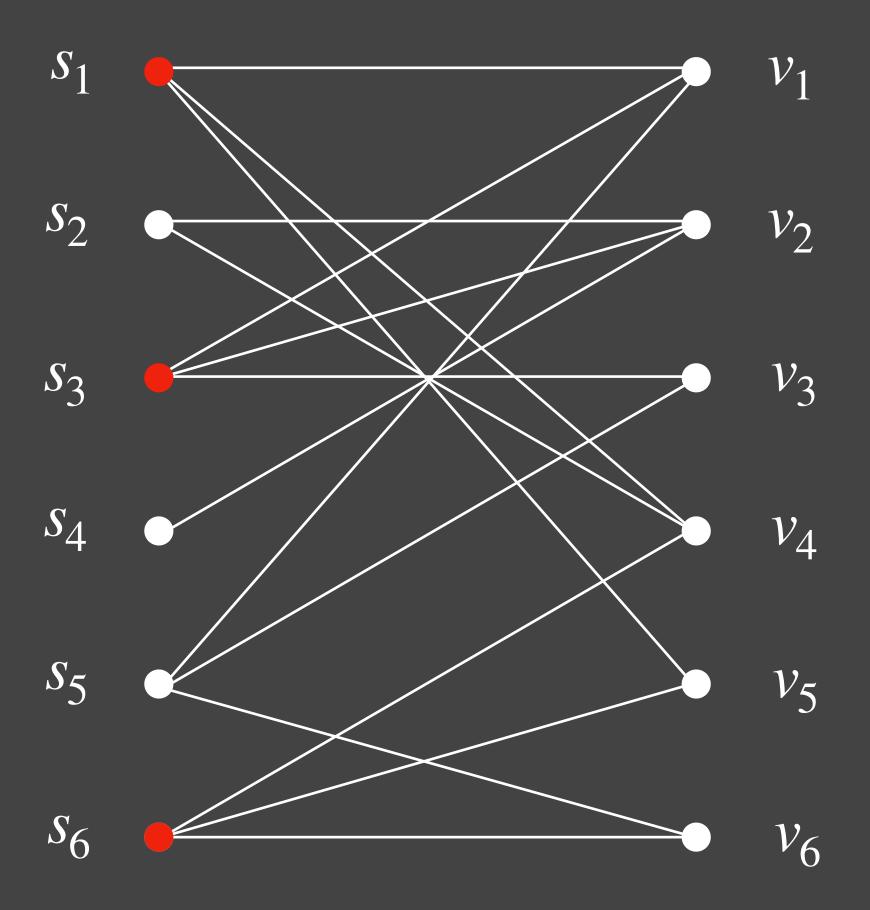
	Prior Work			Our Paper [BBLS]		
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	O(f)	O(T)		O(f)	O(f log f) · OPT	
Load Balancing	2+ε	T·log n·poly(1/ε)	[KLS 23]	2+ε	poly(1/ε, log n) · OPT	
Bipartite Matching	1+ε	Ο(Τ/ε)	[Folklore]	1+ε	poly(1/ε, log n) · OPT	
Min. Spanning Tree	4	O(T)	[GK 14]	2+ε	poly(1/ε, log n) · OPT	

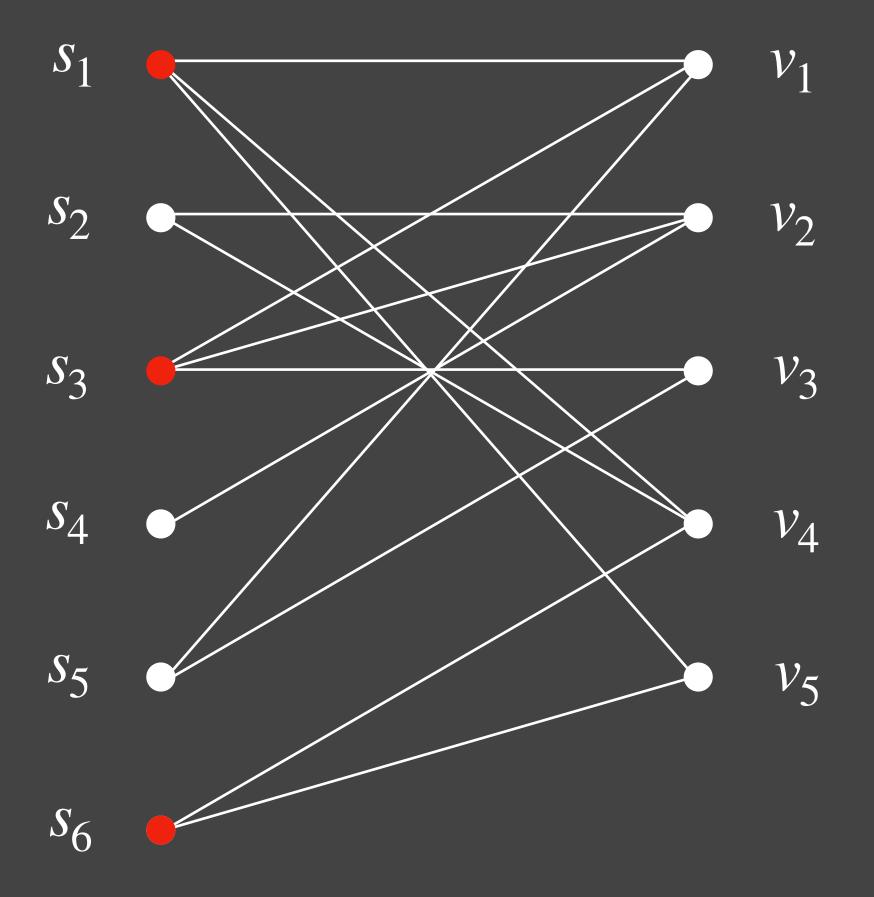
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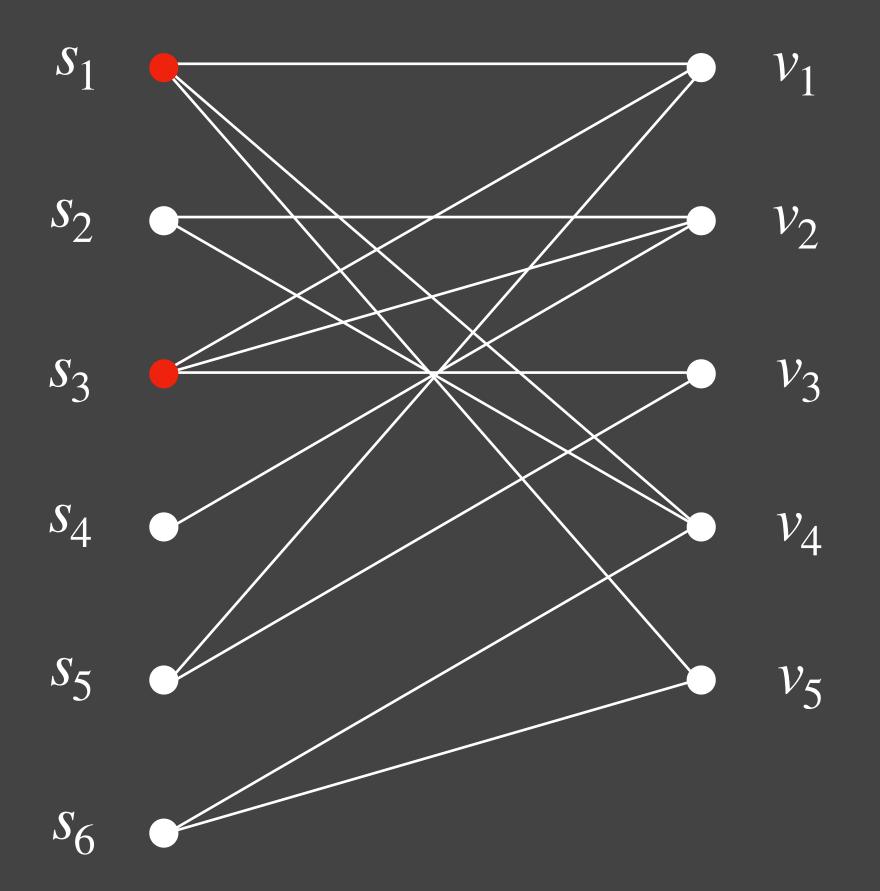
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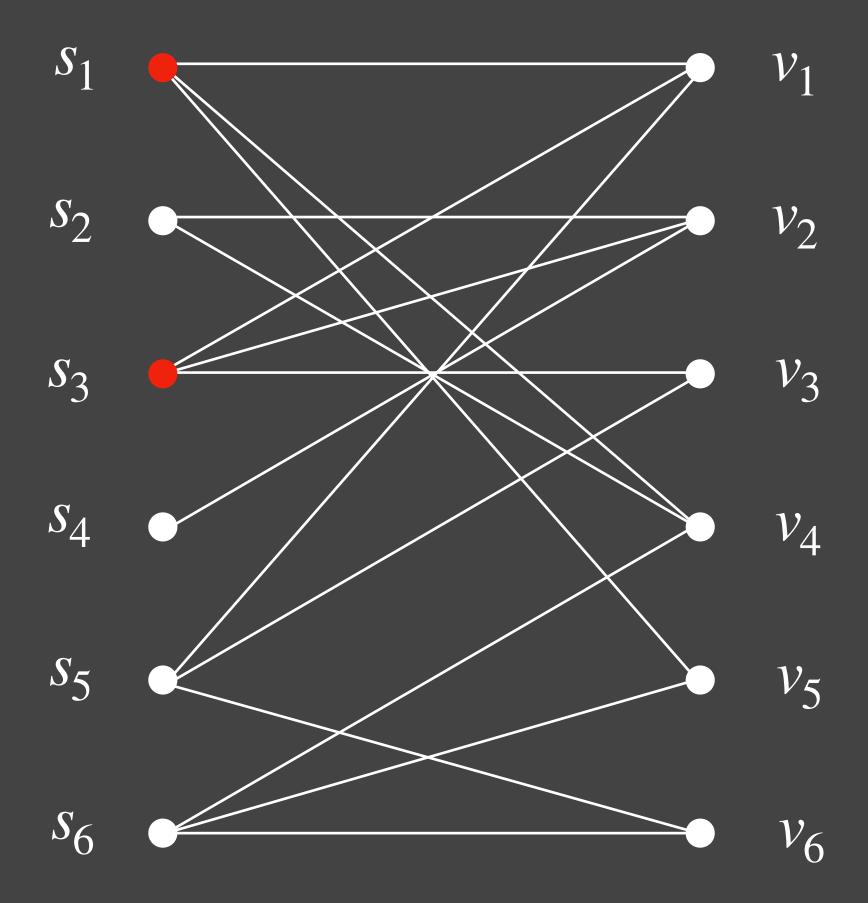
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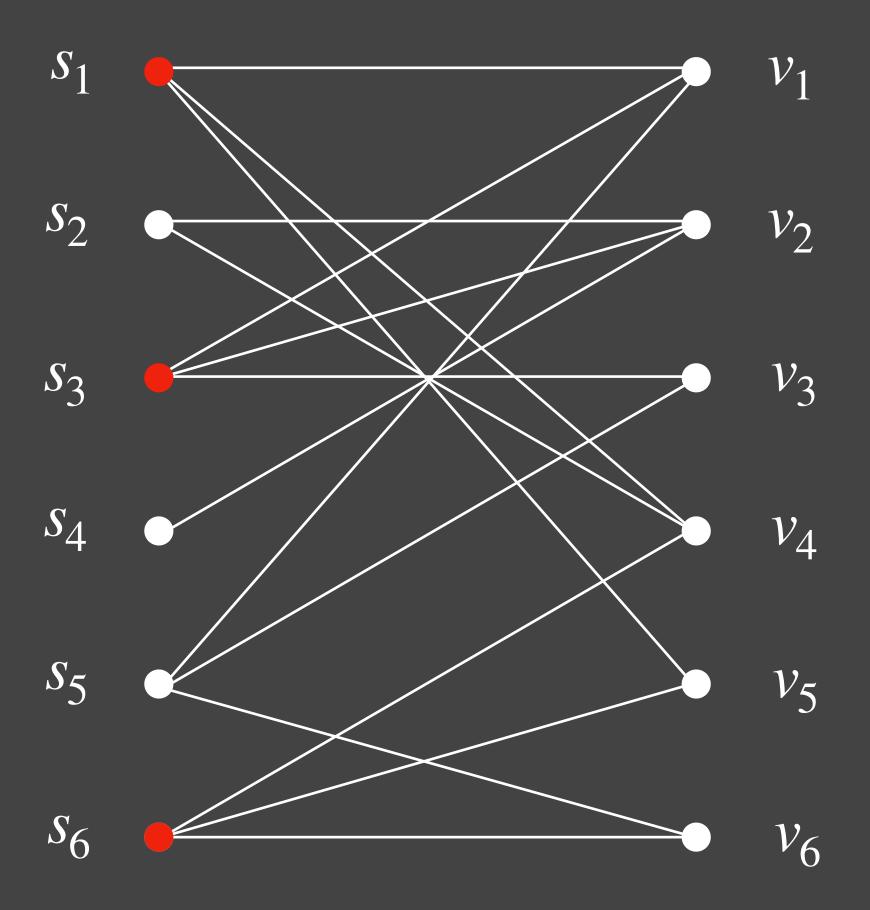
	Prior Work			Our Paper [BBLS]		
	Approx	Recourse	Ref	Approx	Recourse	
Set Cover	O(log n)	O(T)	[GKKP 17]	O(log n)	O(log n log f) · OPT	
	O(f)	O(T)		O(f)	O(f log f) · OPT	
Load Balancing	2+ε	T·log n·poly(1/ε)	[KLS 23]	2+ε	poly(1/ε, log n) · OPT	
Bipartite Matching	1+ε	Ο(Τ/ε)	[Folklore]	1+ε	poly(1/ε, log n) · OPT	
Min. Spanning Tree	4	O(T)	[GK 14]	2+ε	poly(1/ε, log n) · OPT	

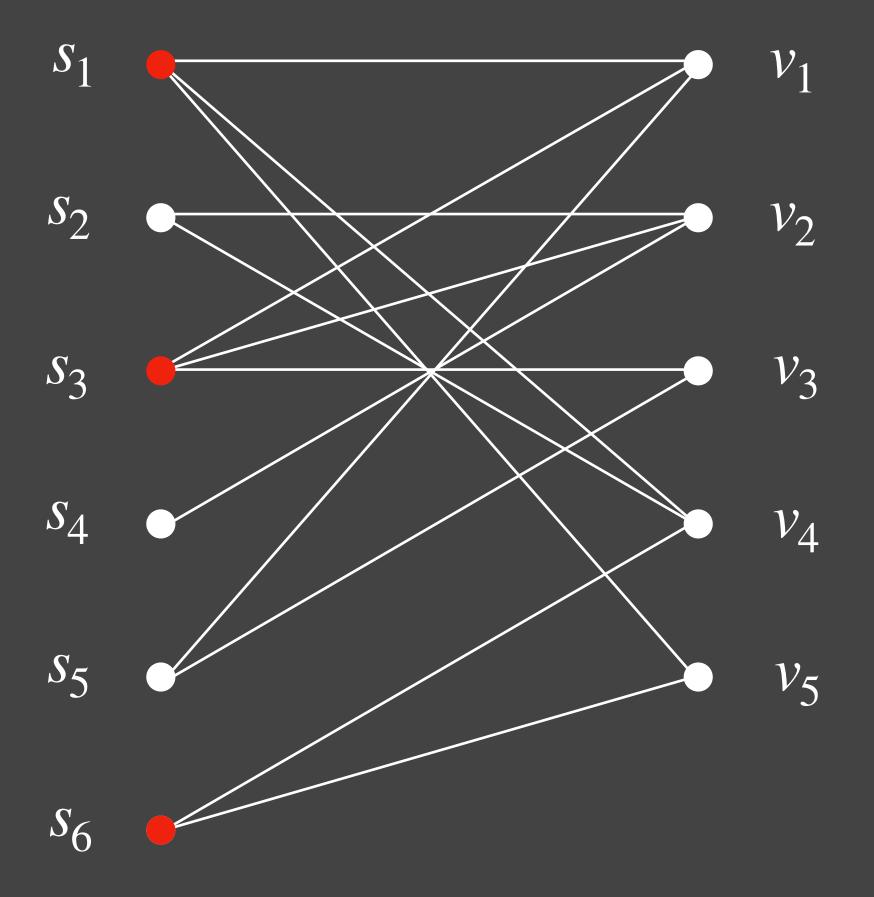


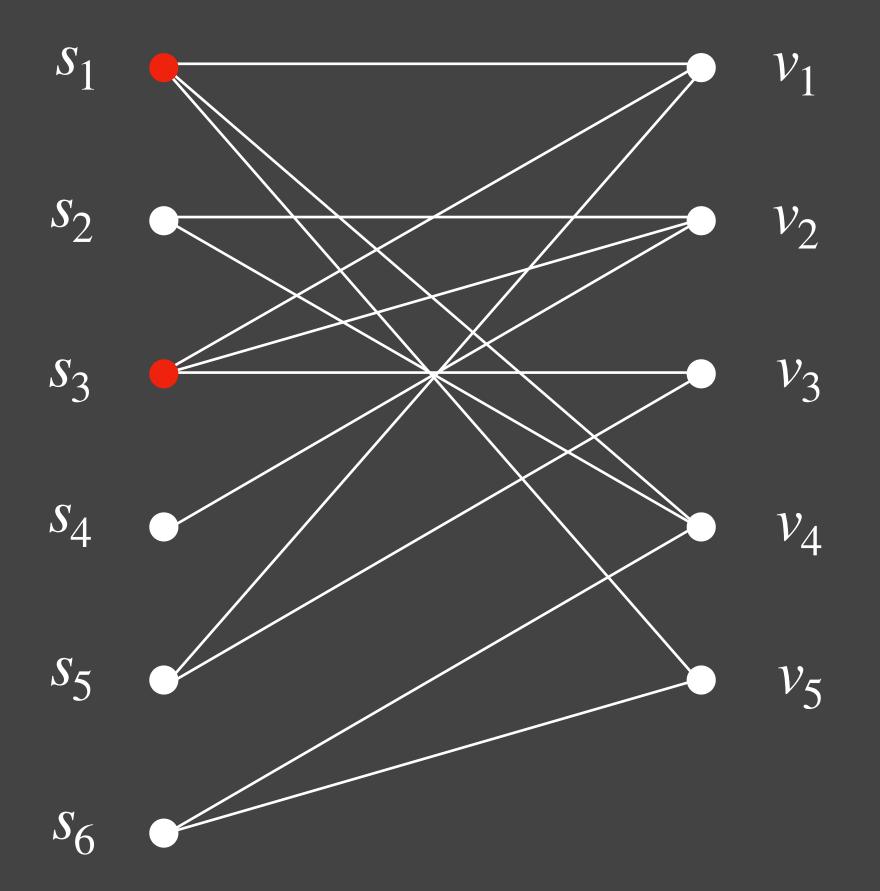


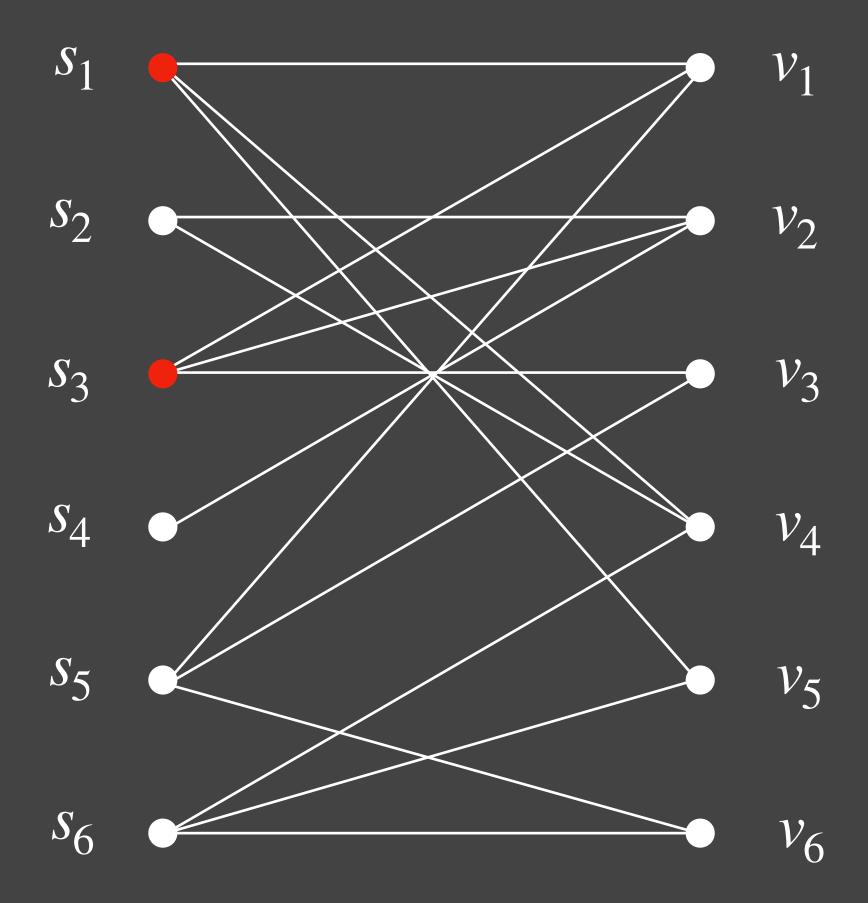


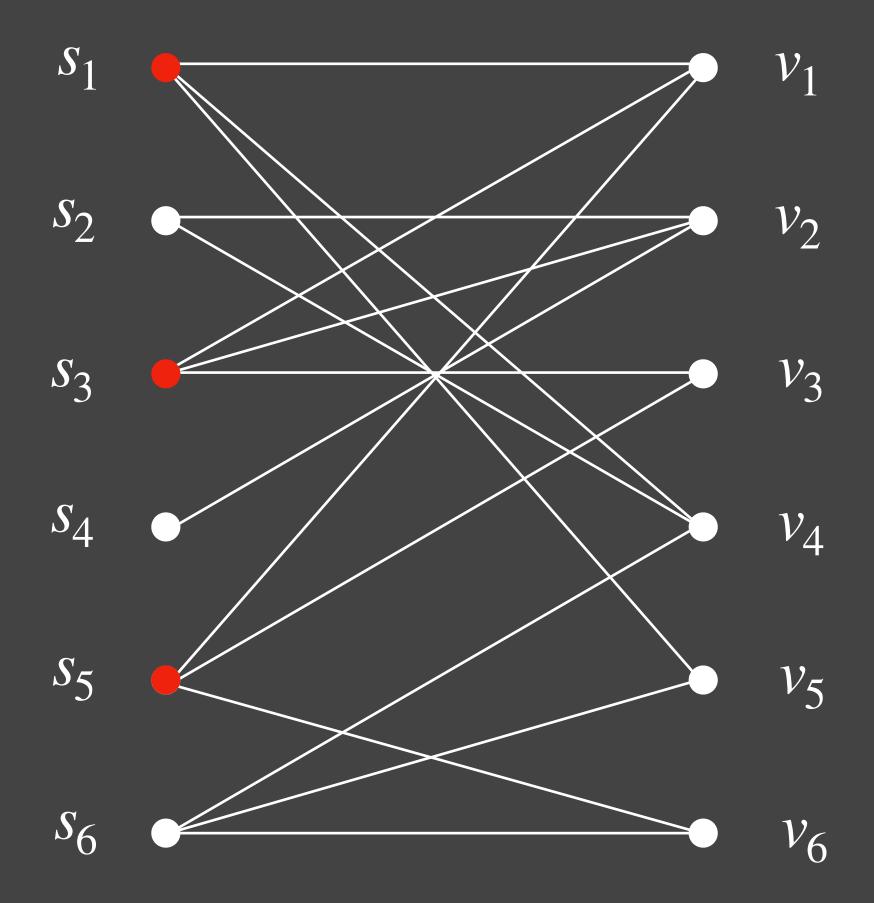




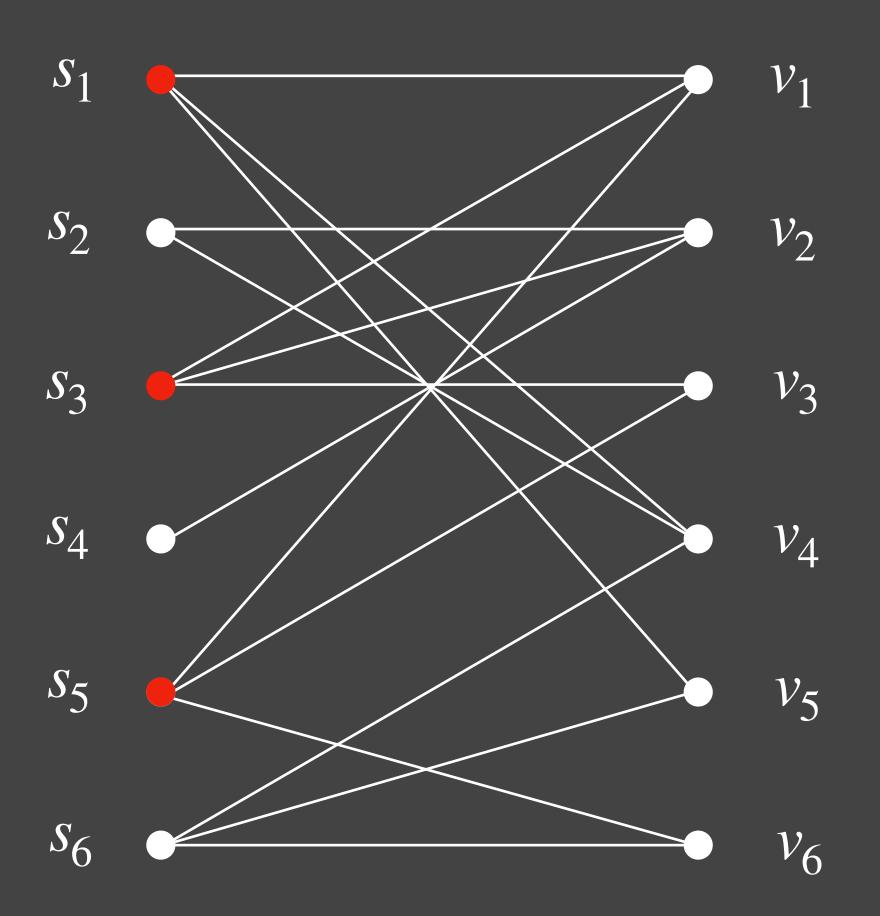








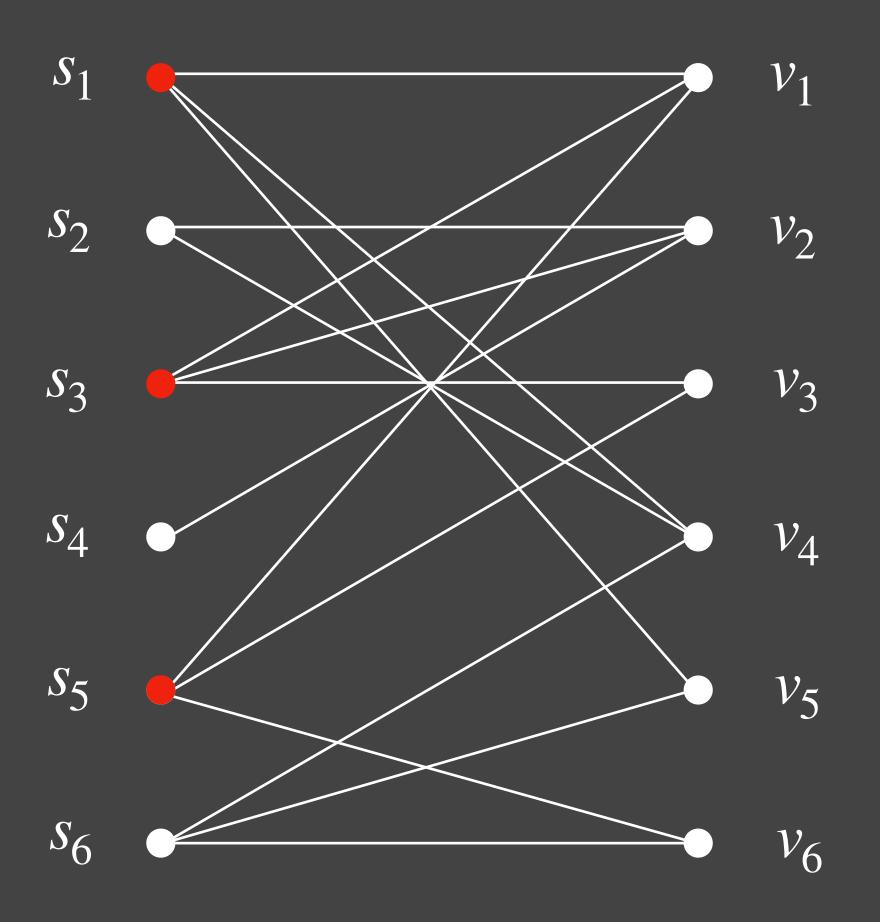
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2. Sometimes absolute recourse impossible.

### Absolute vs Competitive Recourse: O(T) vs O(OPT)

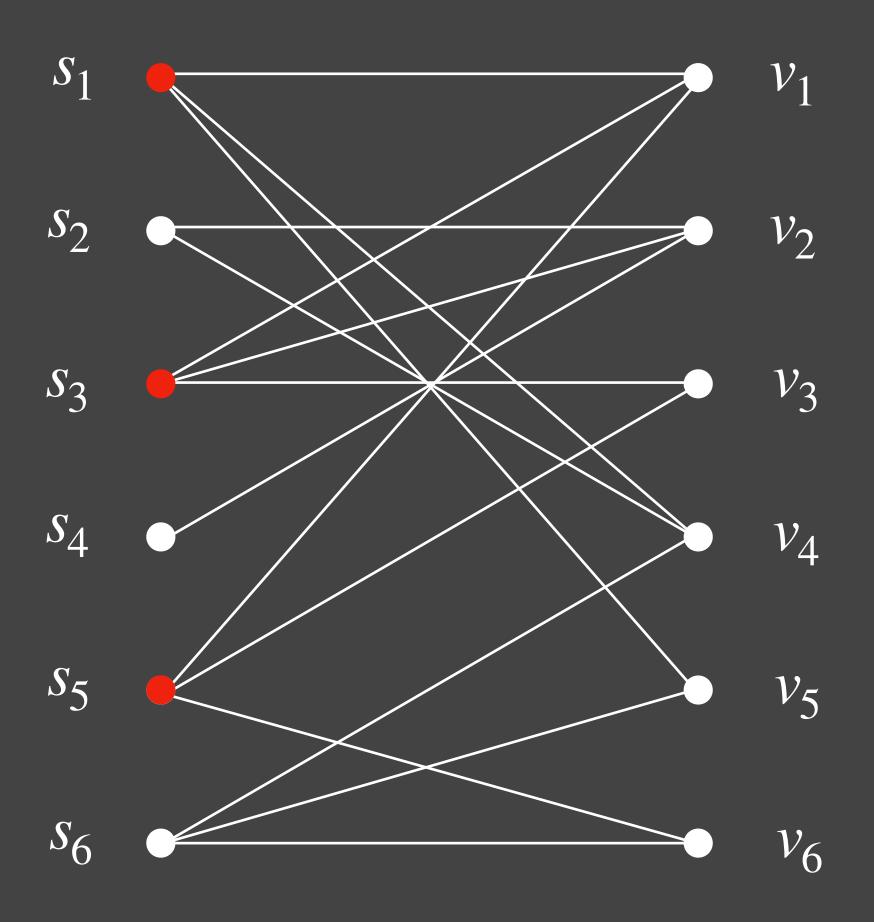
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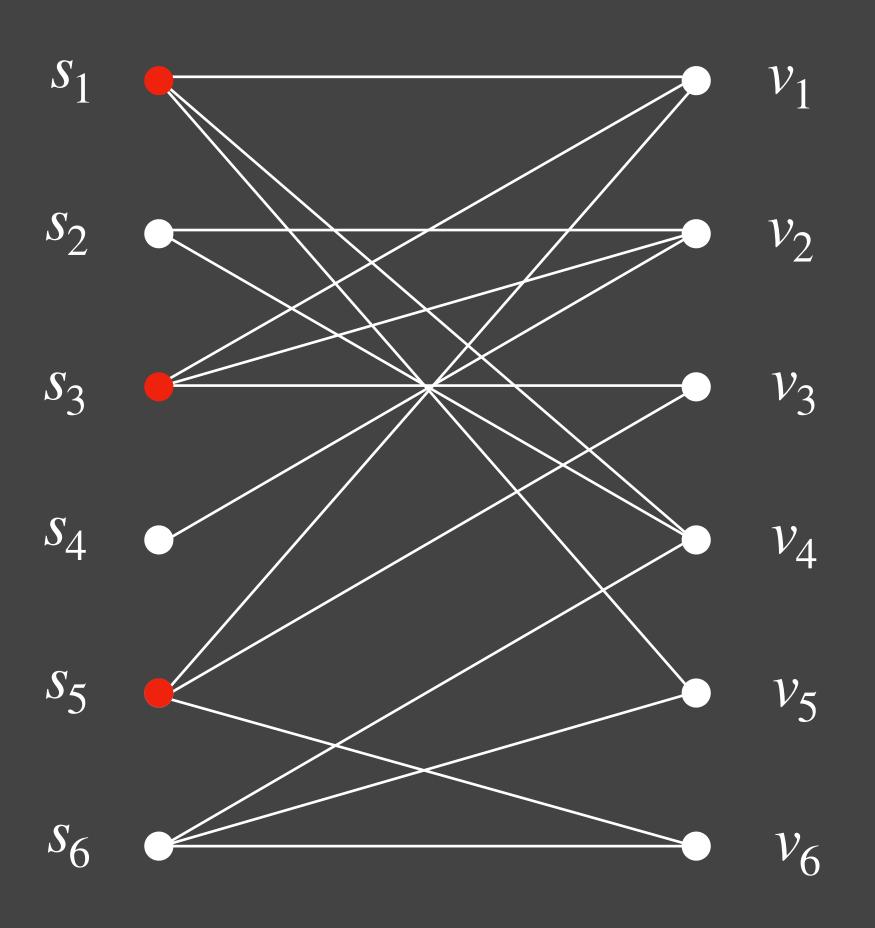
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Competitive recourse is the answer!

# The Fractional Algorithm

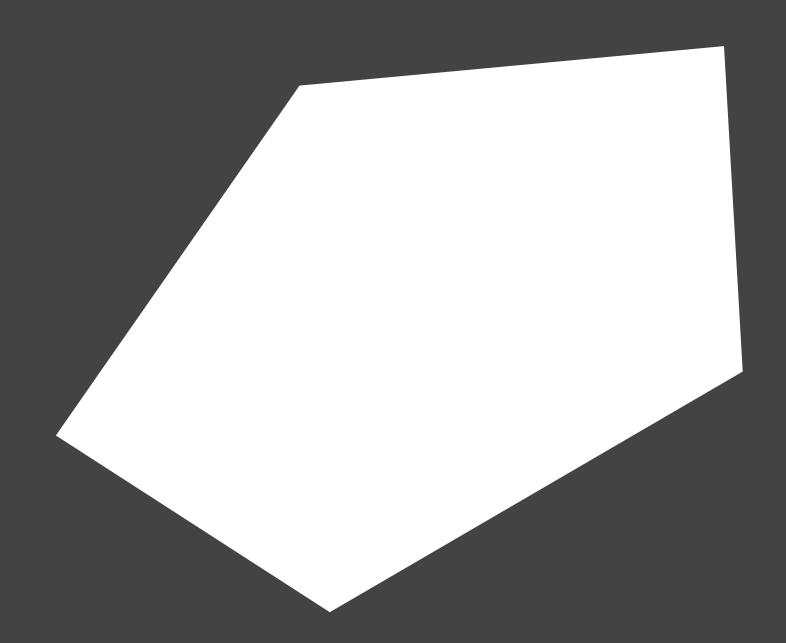
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Proof: Iterate the half spaces defining the body  $L 
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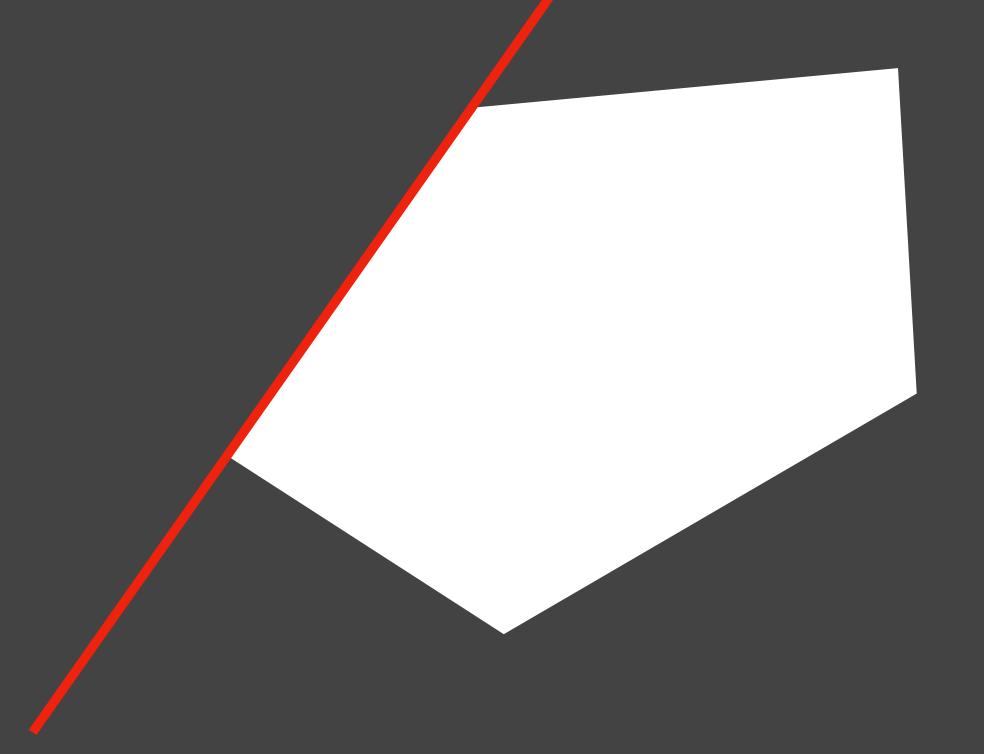
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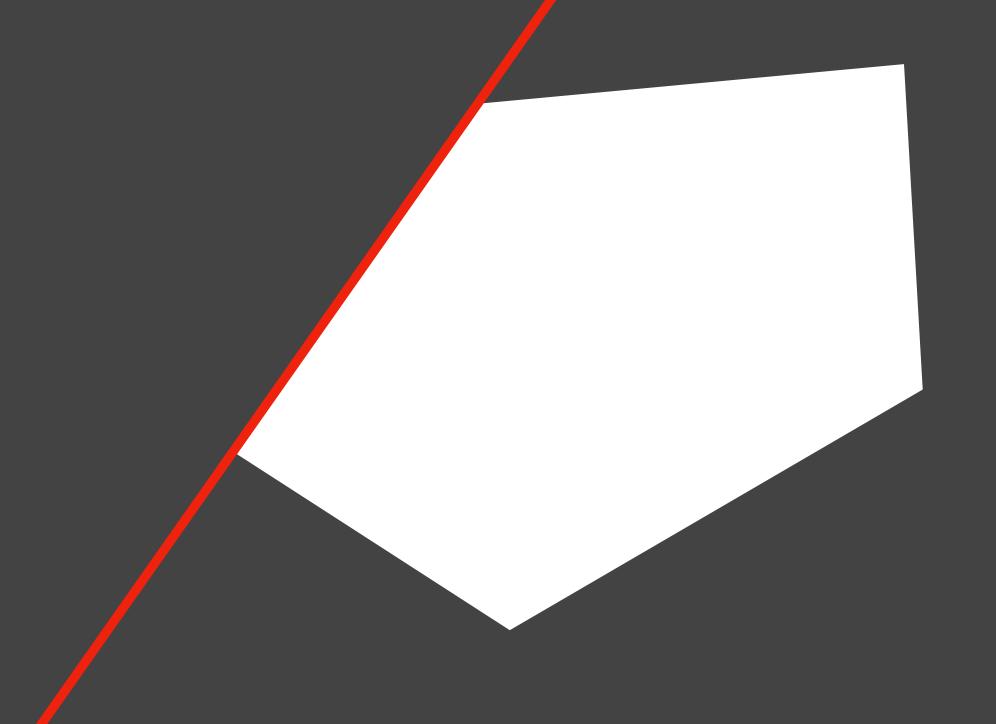
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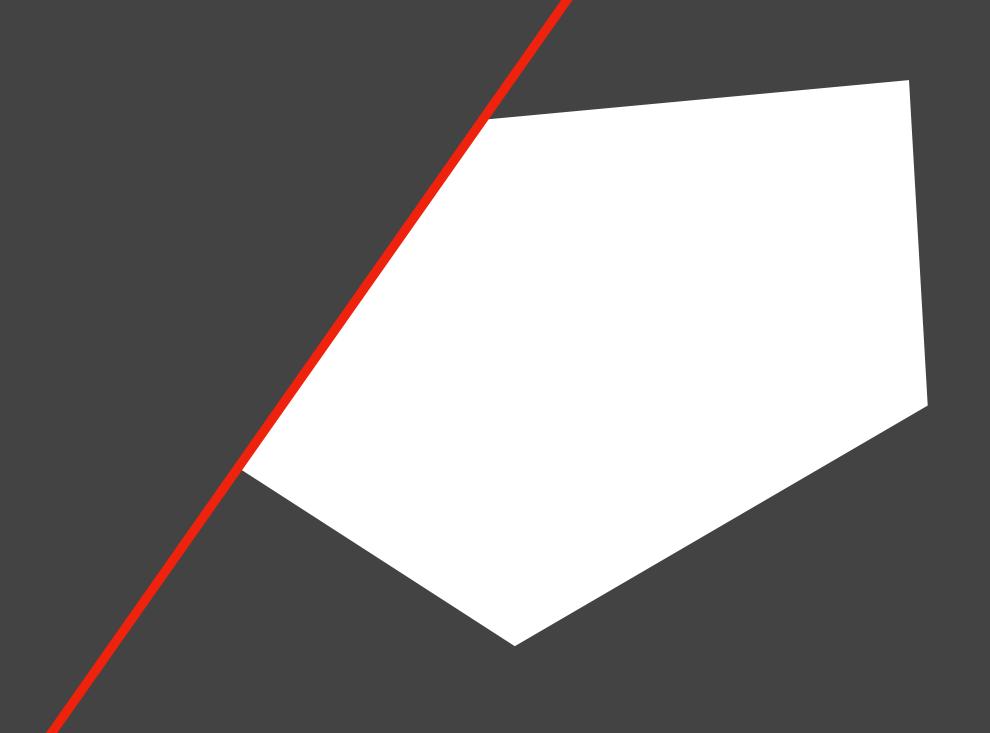
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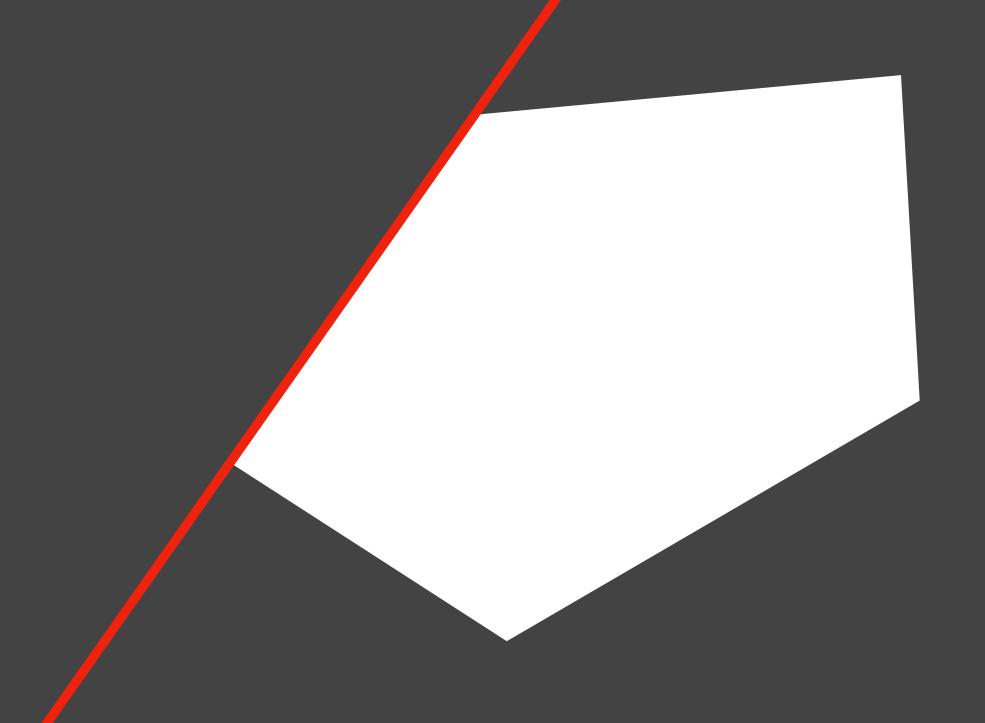


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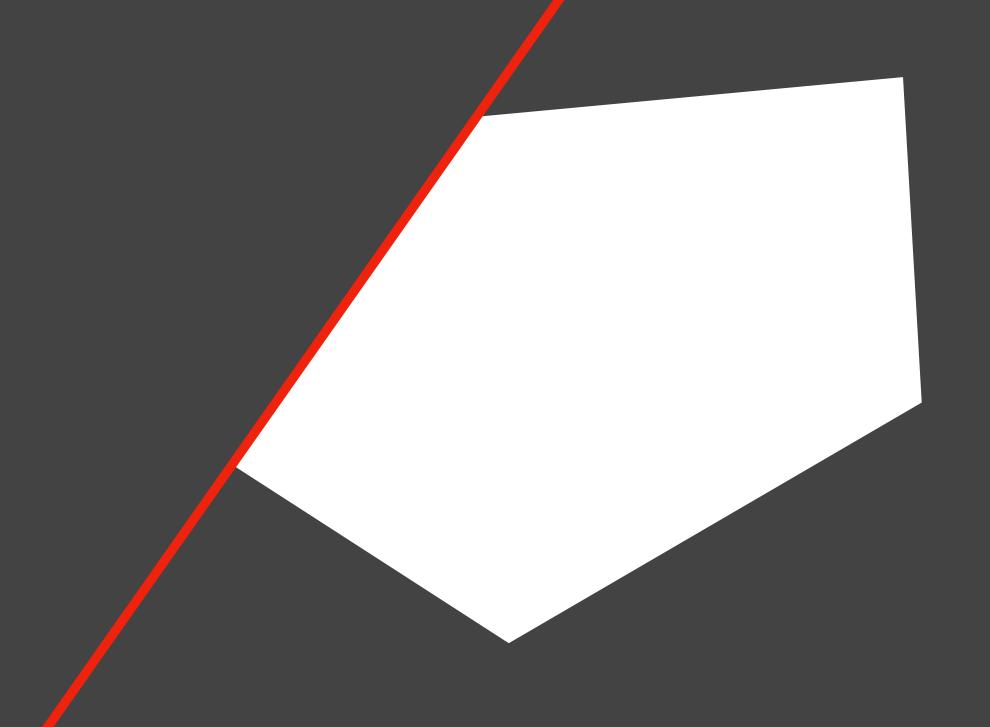
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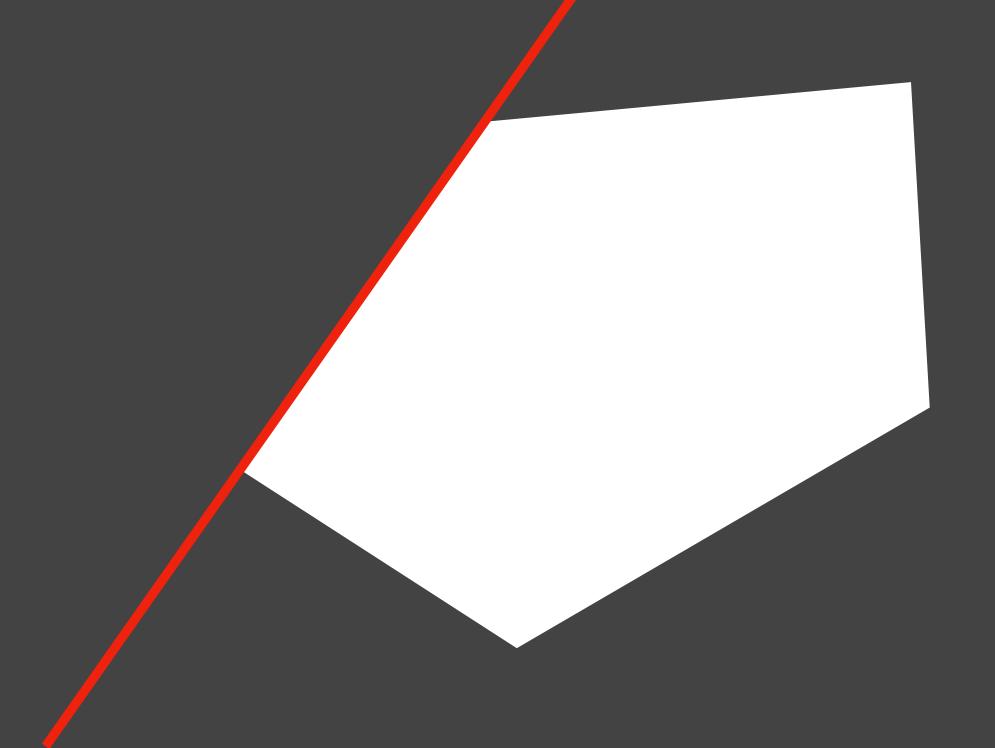
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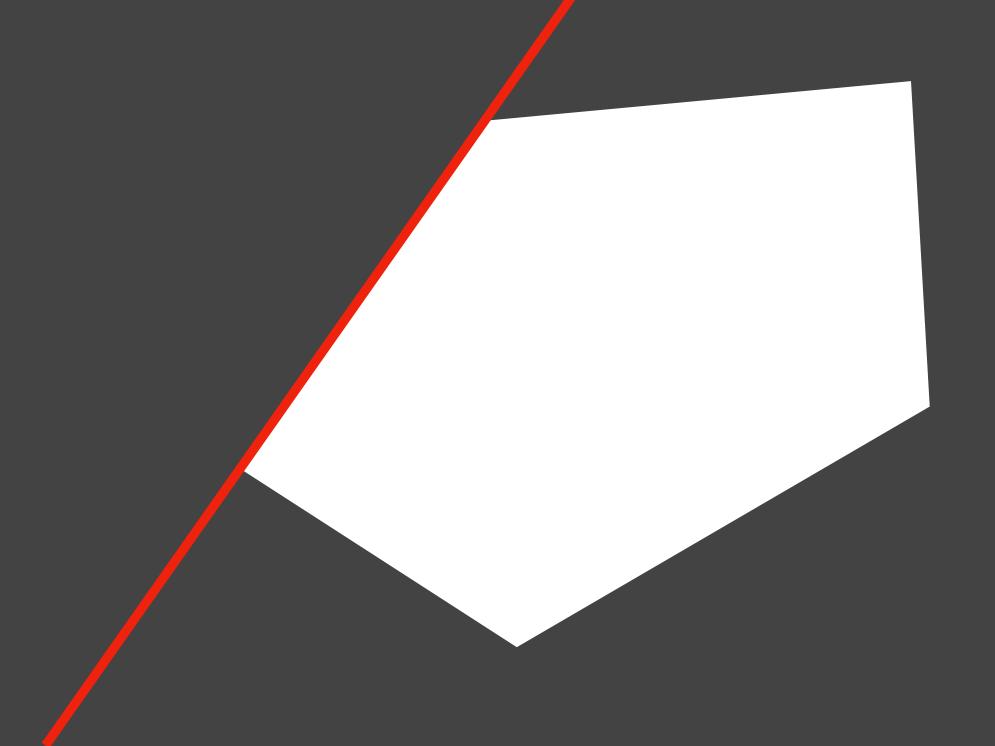
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I.e. all coefficients are positive, variables on same side of  $\leq$ .

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We fit a dual to ALG's solution! How?

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$$\langle c^{t}, z \rangle \ge 1 \qquad (y^{t})$$

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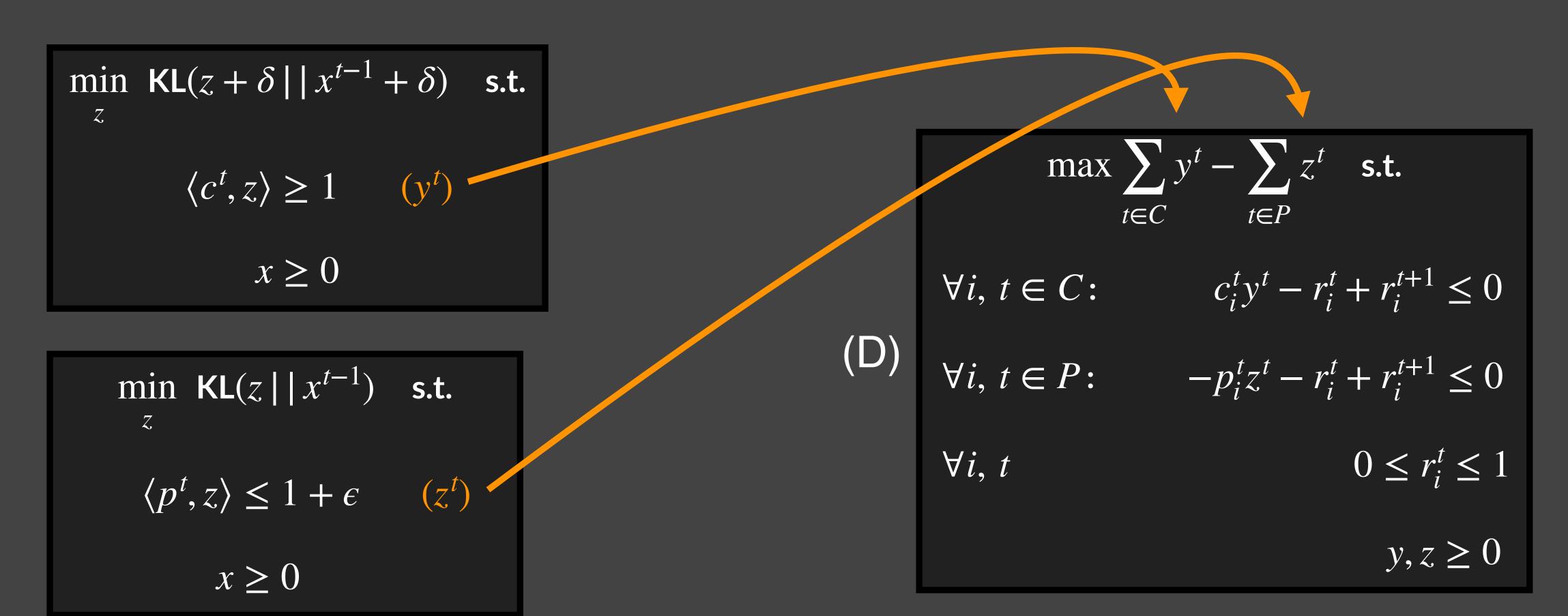
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$$(D)$$

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Set 
$$r = \log\left(\frac{1 + 4n/\epsilon}{1 + 4n \cdot x^{t-1/\epsilon}}\right)$$
.

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Lemma 1: (y, z, r) scaled down by  $O(\log(n/\epsilon))$  feasible to (D).

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Theorem [BBLS]:

Positive Body Chasing with movement  $O(\log(n/\epsilon)/\epsilon) \cdot \mathsf{OPT}$ .

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Linear combination gives Lemma 2.

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Slack for this argument needs resource augmentation, i.e. violate packing by  $\epsilon$ .

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Online Covering [Buchbinder Naor 09]

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```
\min_{z} \ \mathsf{KL}(z+\delta \mid\mid x^{t-1}+\delta) \quad \text{s.t.} \langle c^{t},z\rangle \geq 1 x \geq 0
```

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$$x \ge 0$$

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Our KL Projection Algorithm

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Covering/Packing asymmetry is crucial for our analysis.

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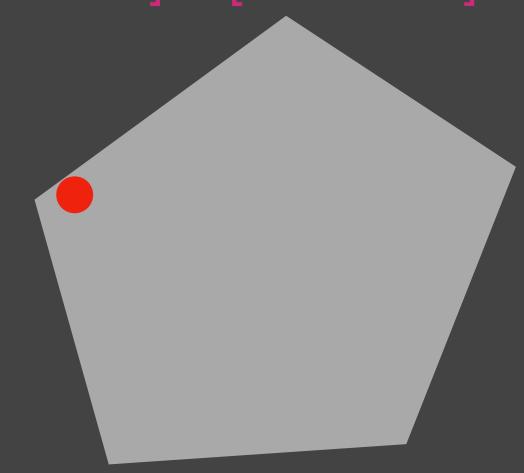
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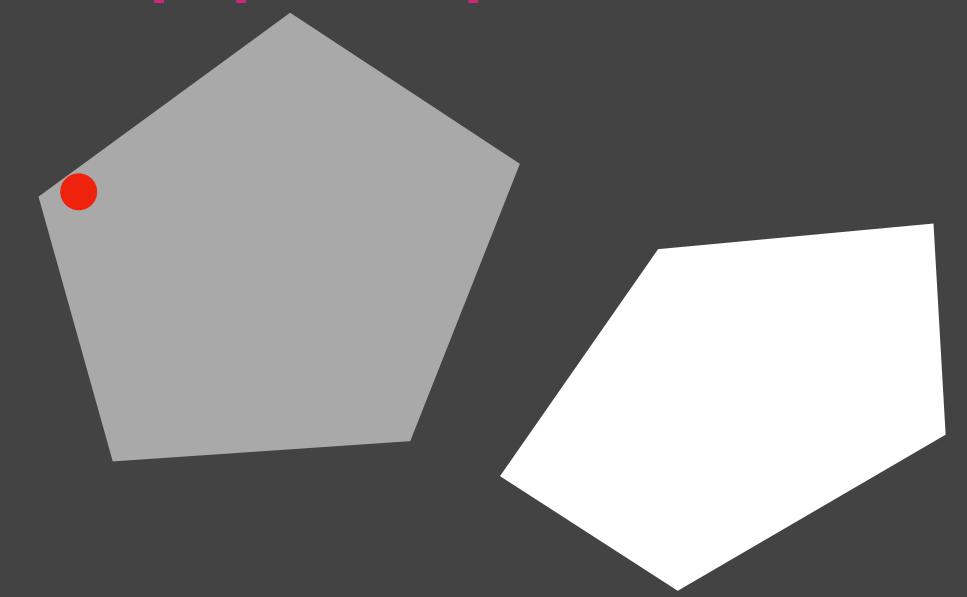
Was a barrier to prior work.

Steiner Point Algorithm for Convex Body Chasing [AGGT 20] & [Sellke 20]

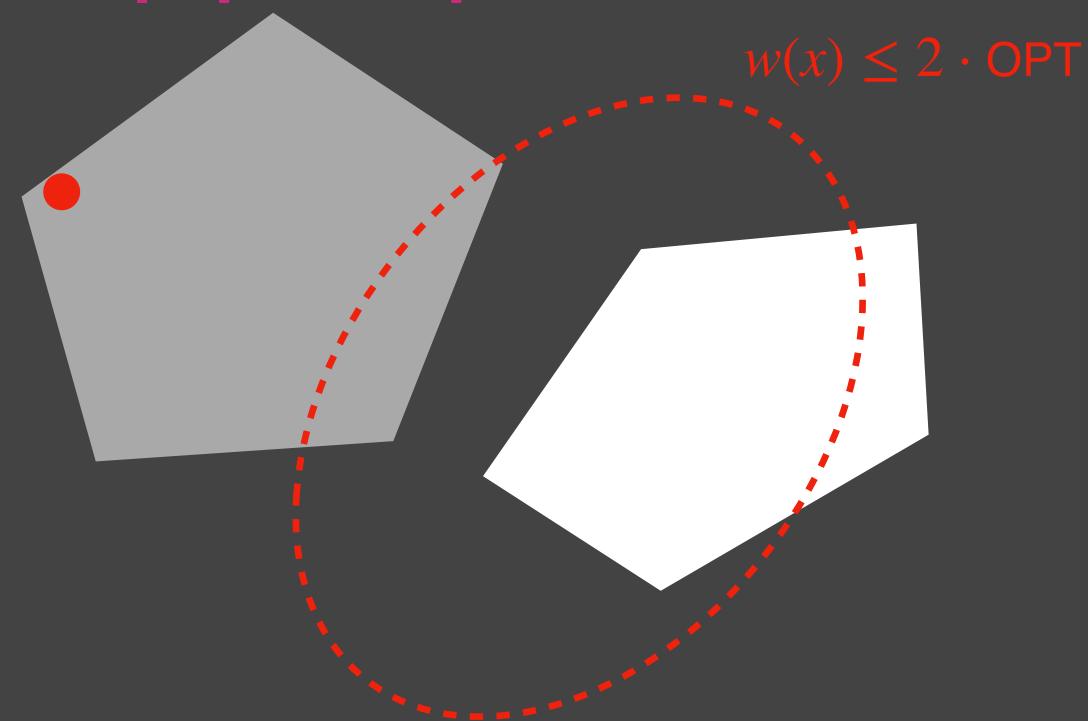
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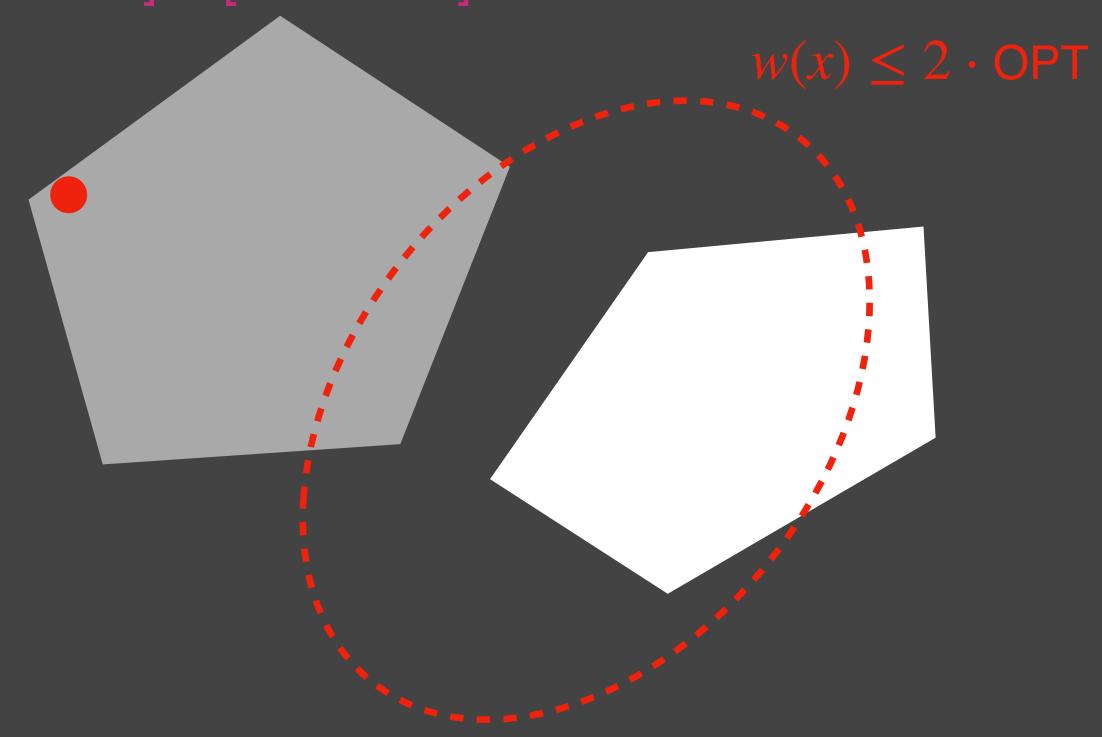
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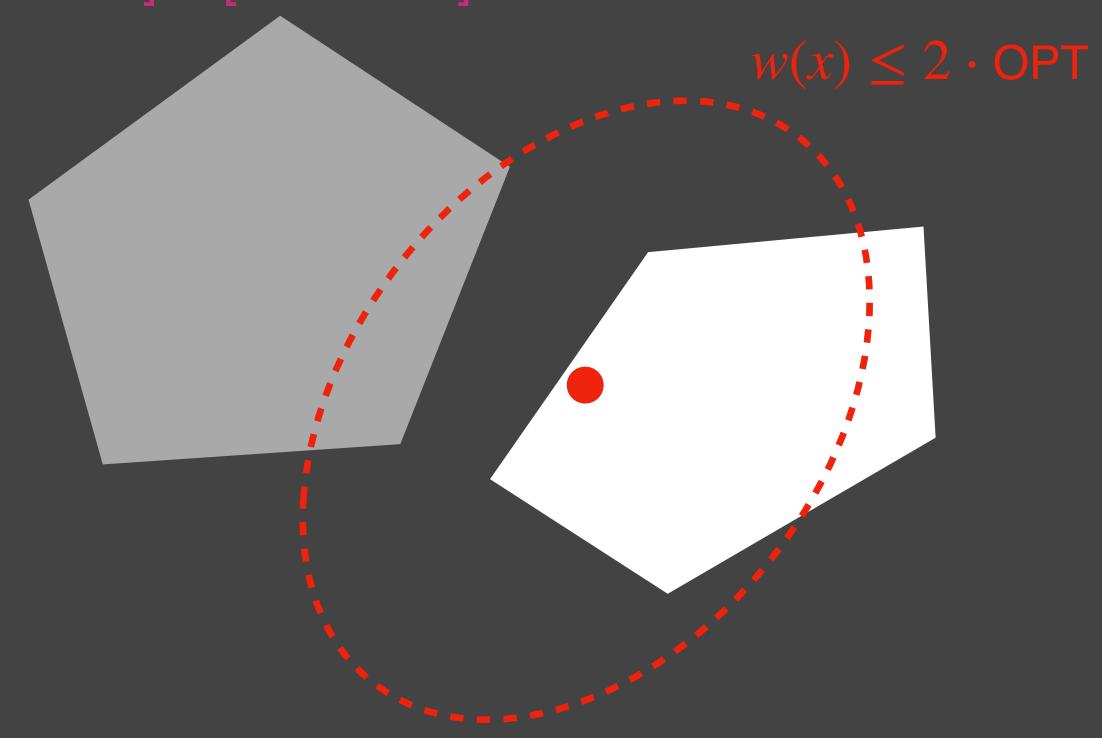


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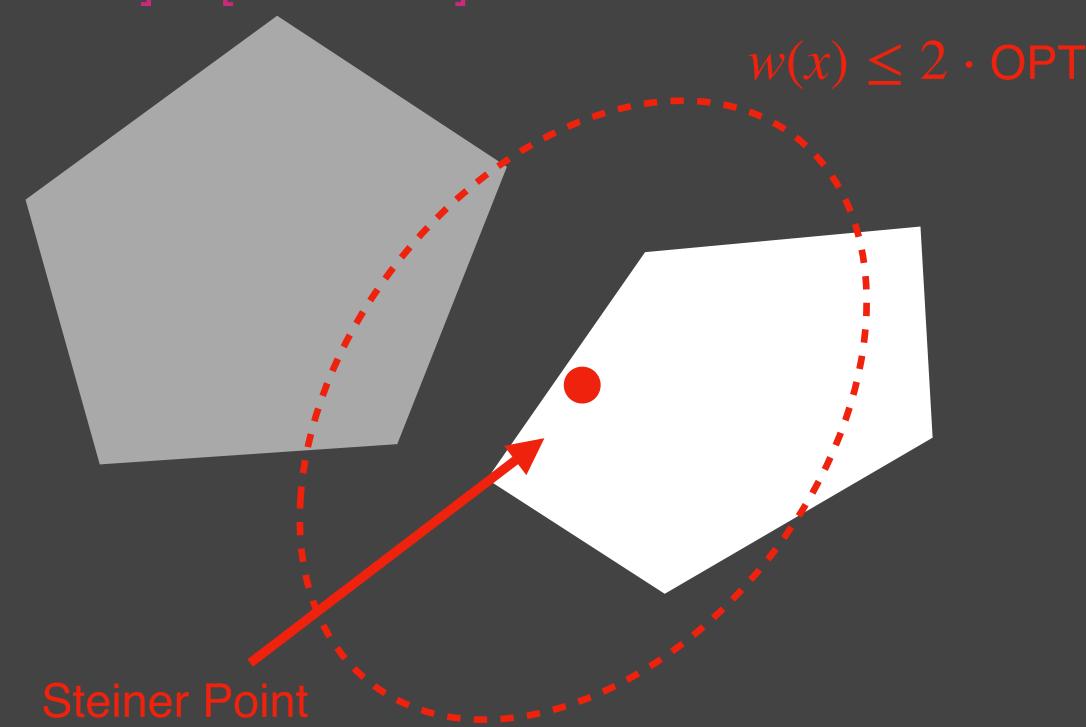
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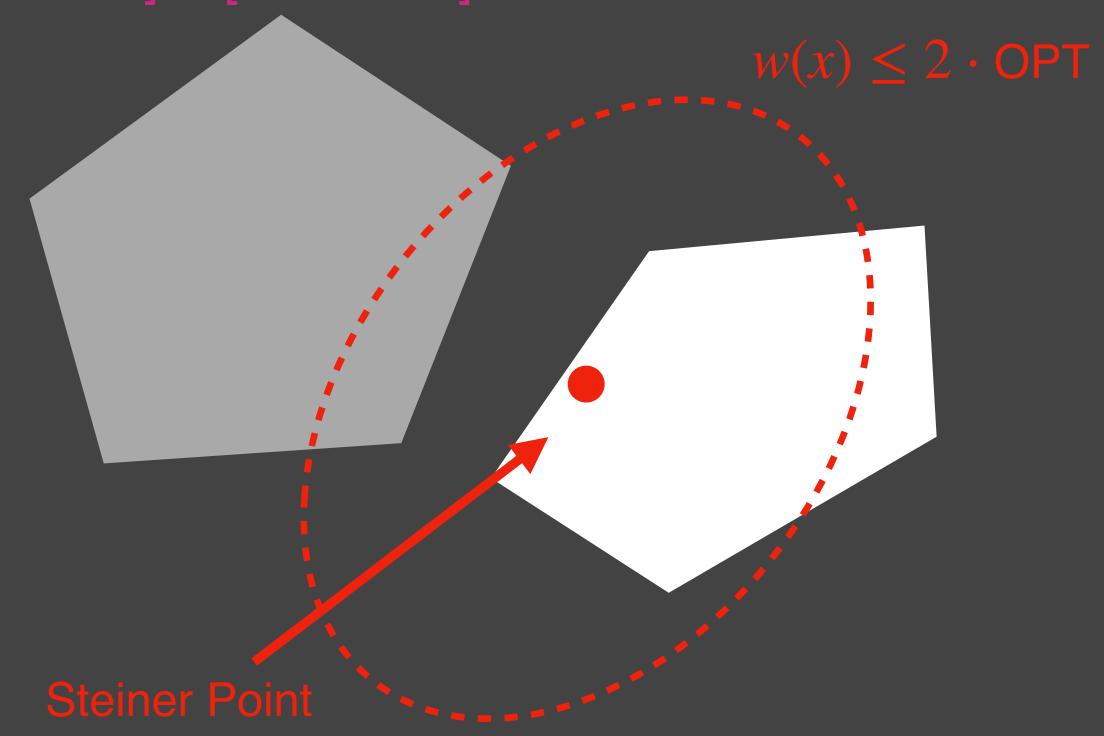
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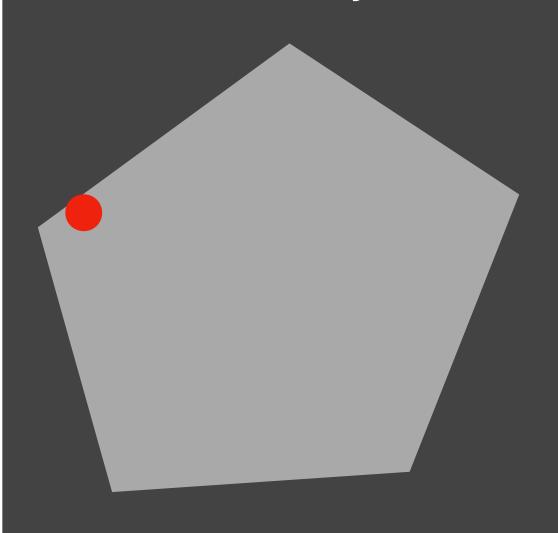


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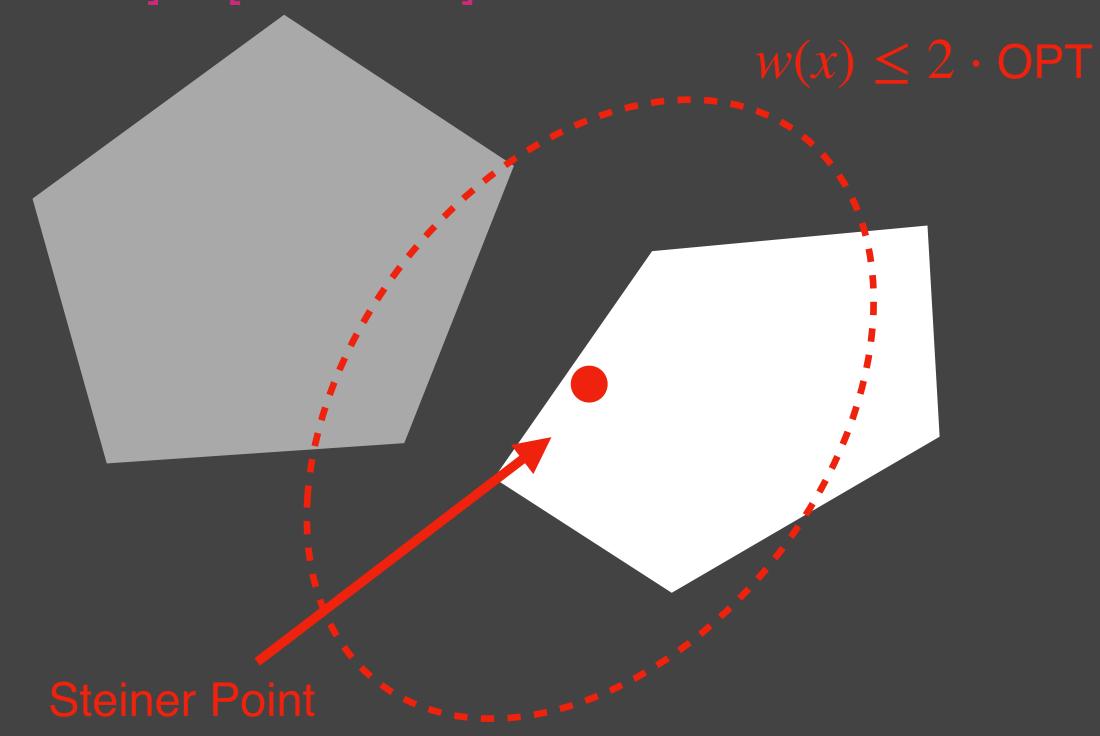
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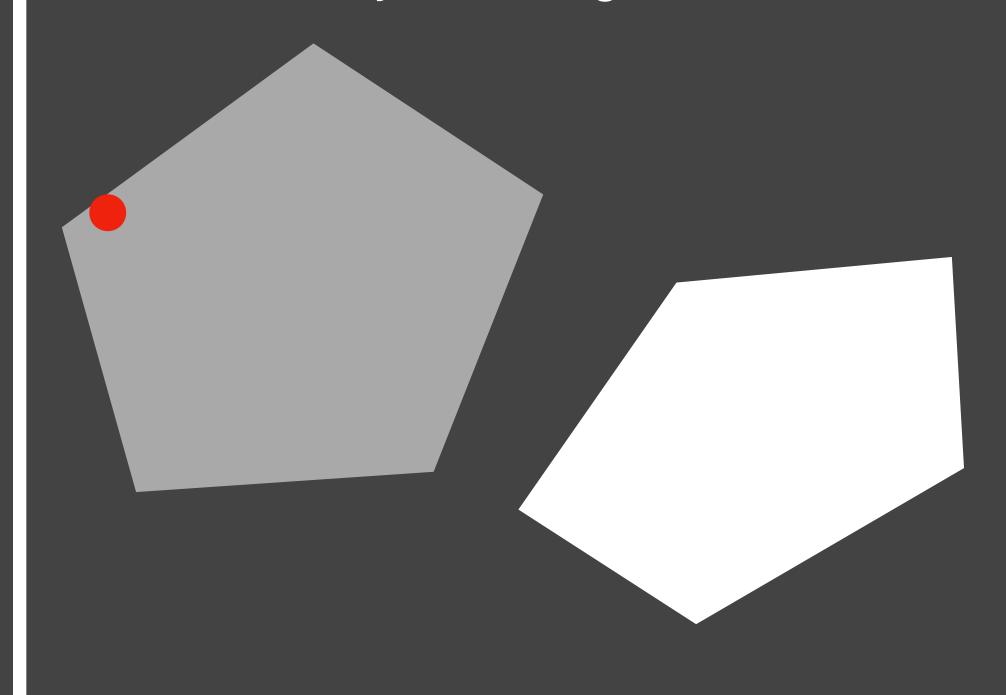
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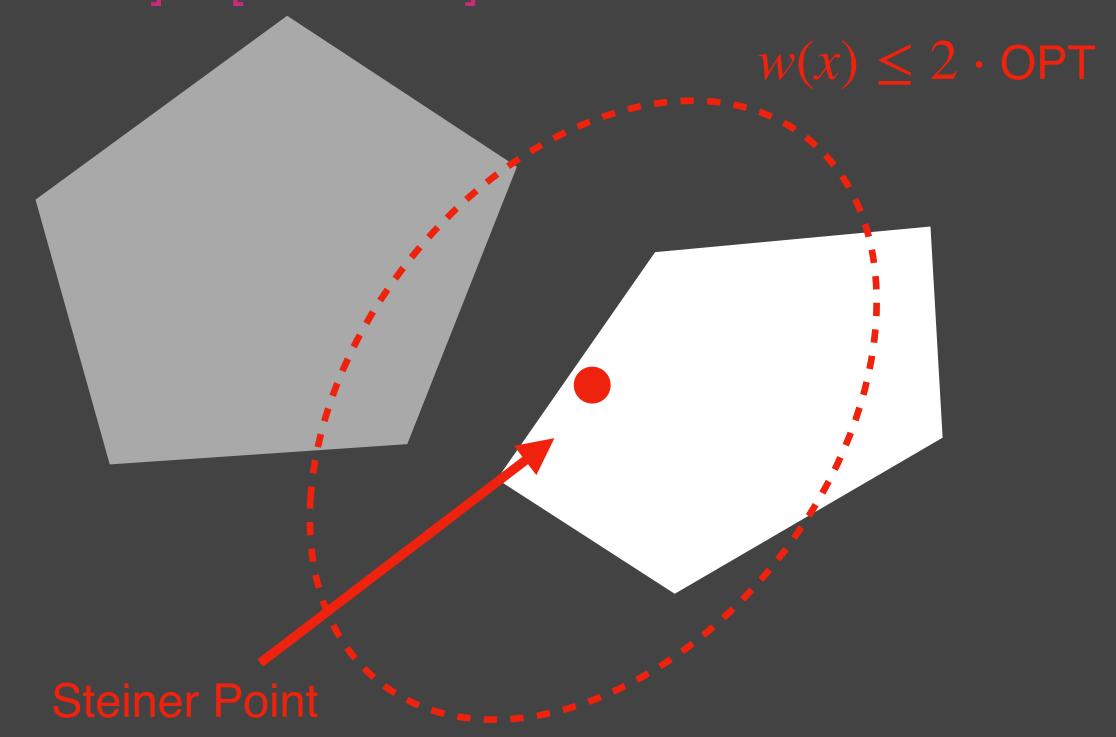
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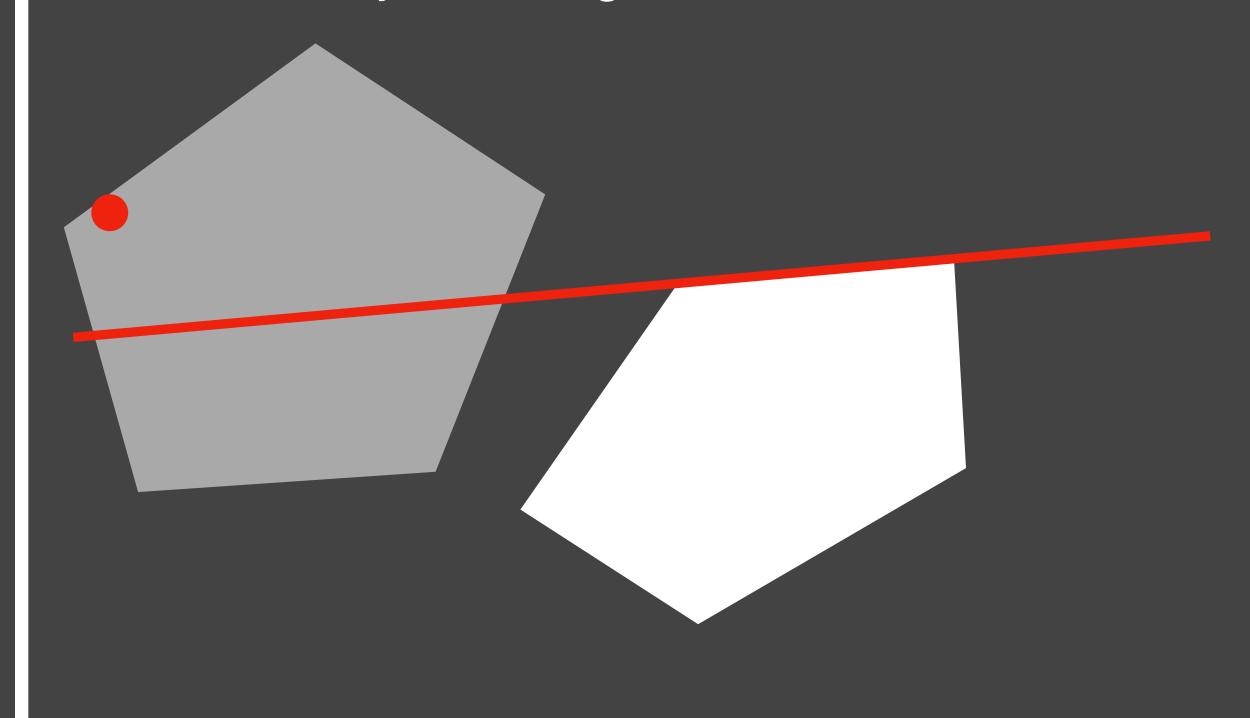
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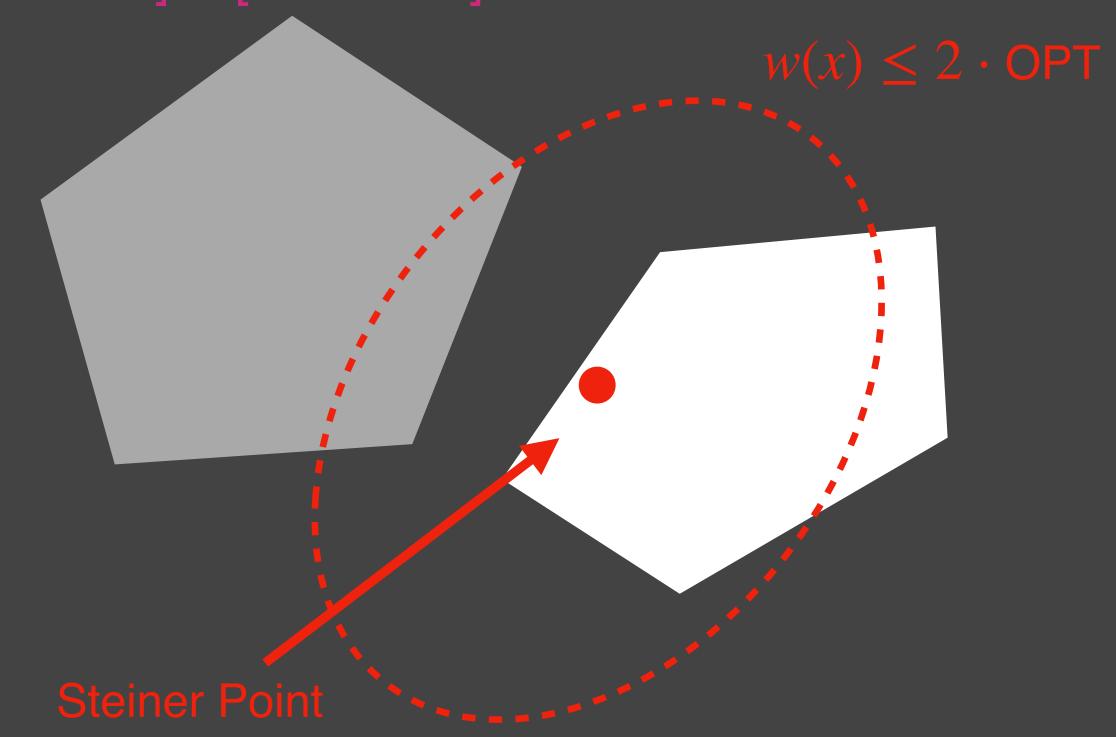
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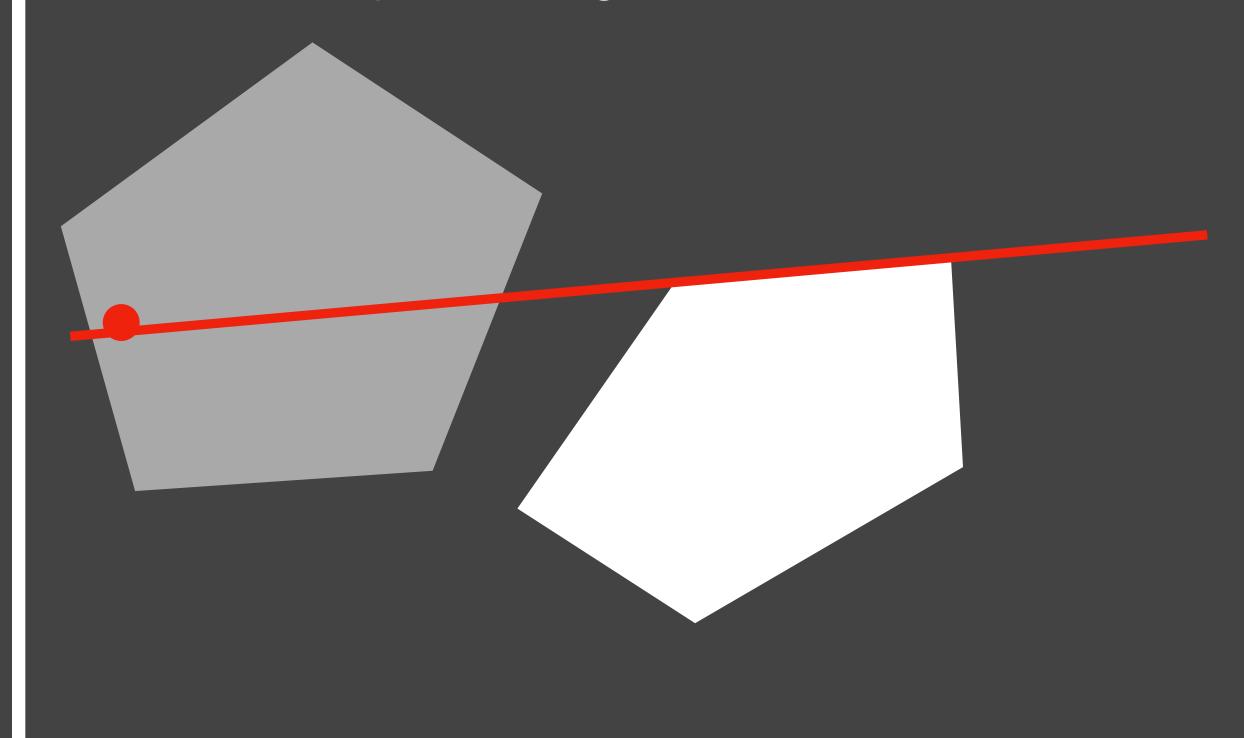
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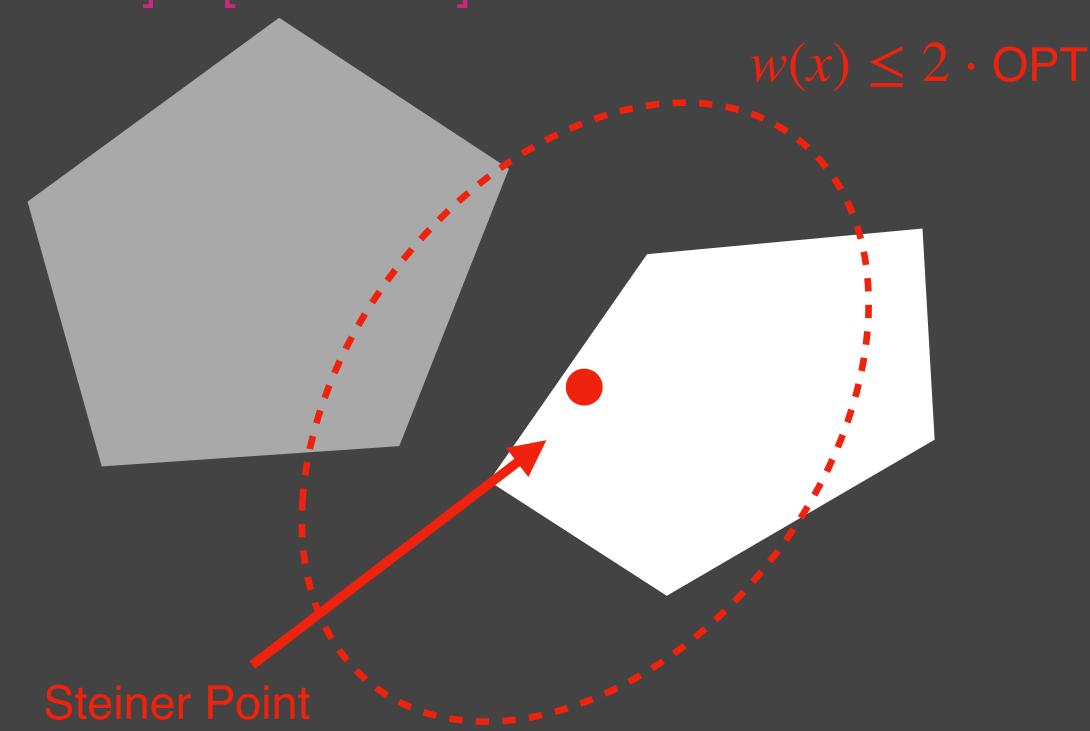
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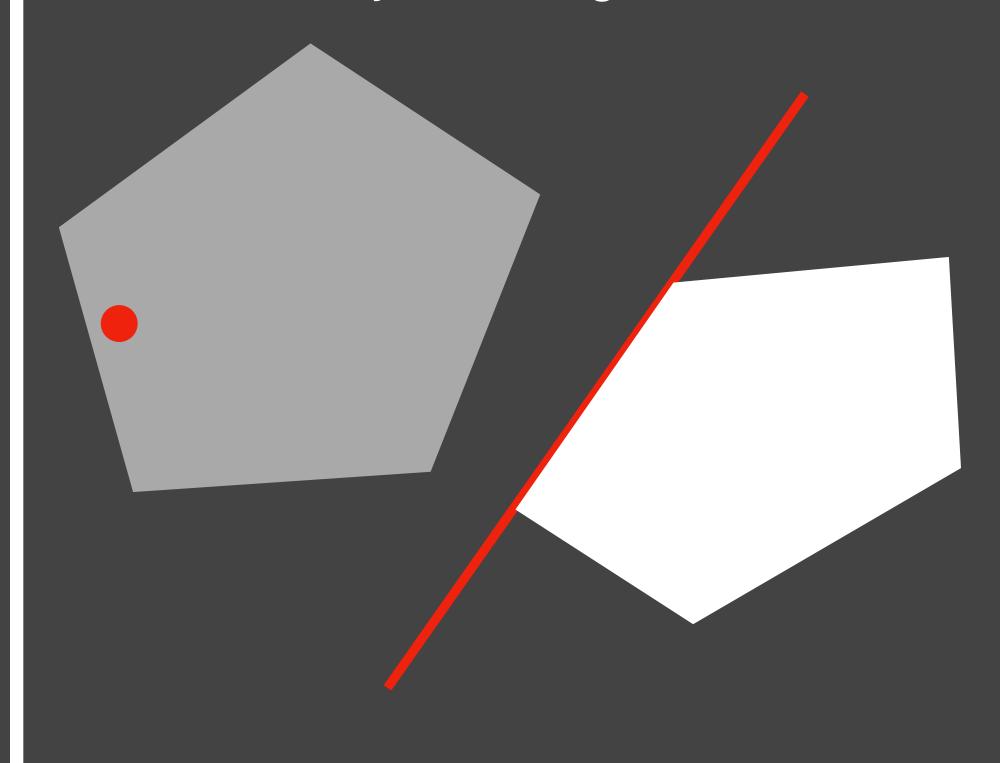
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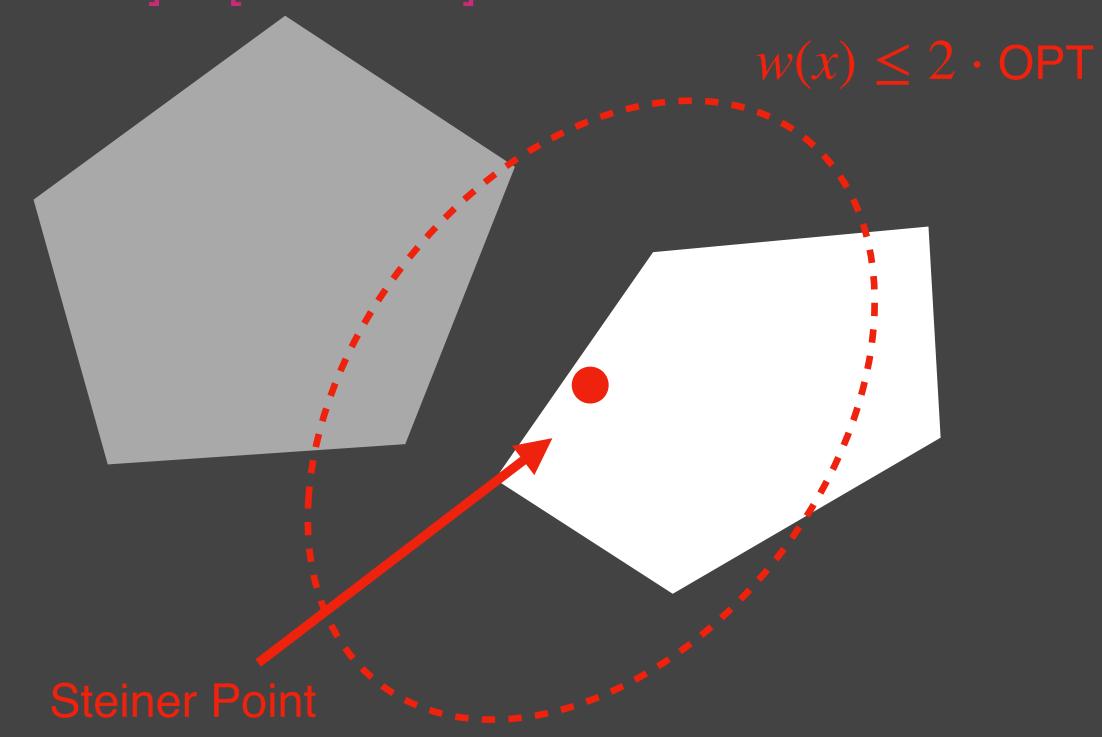
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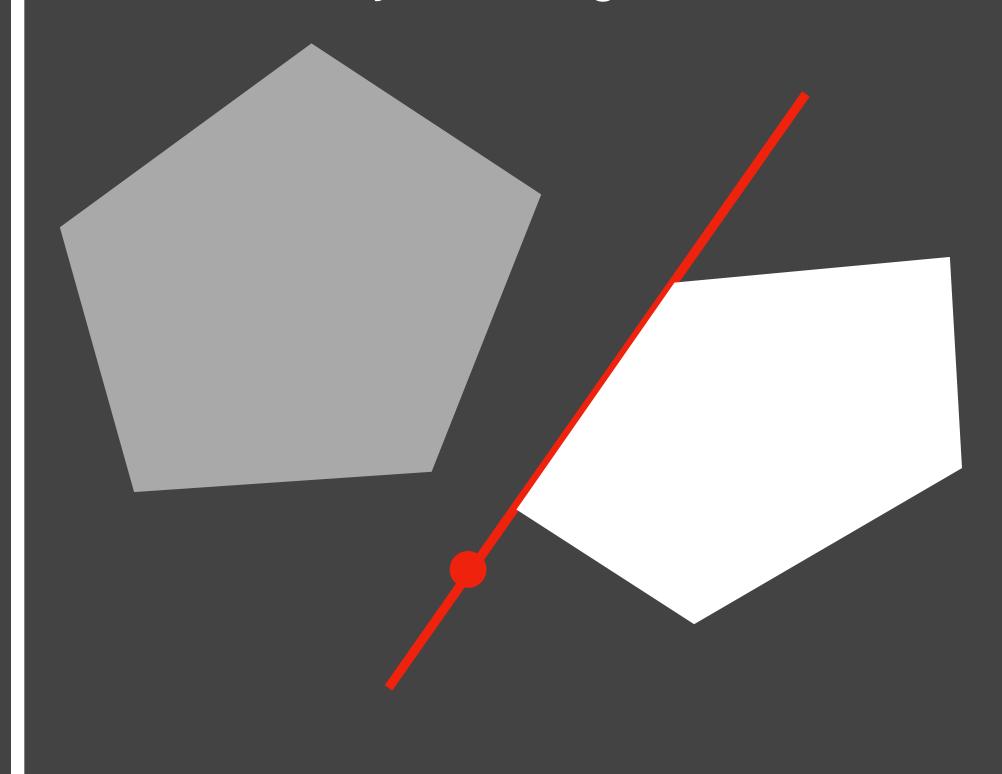
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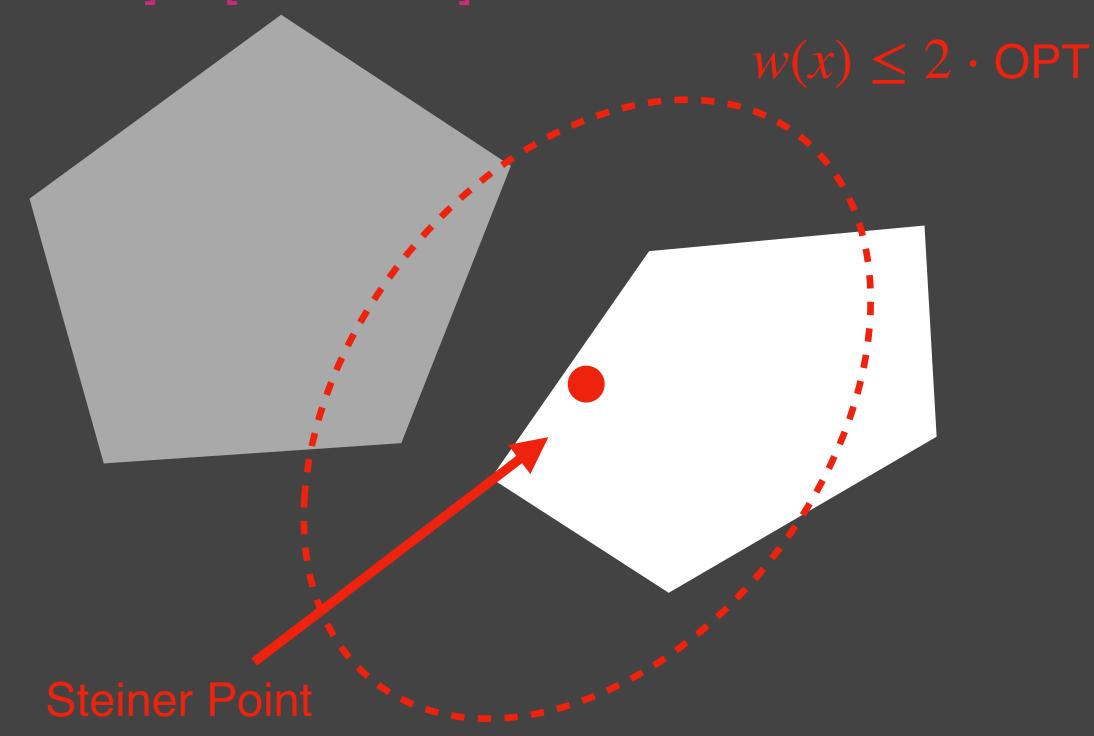
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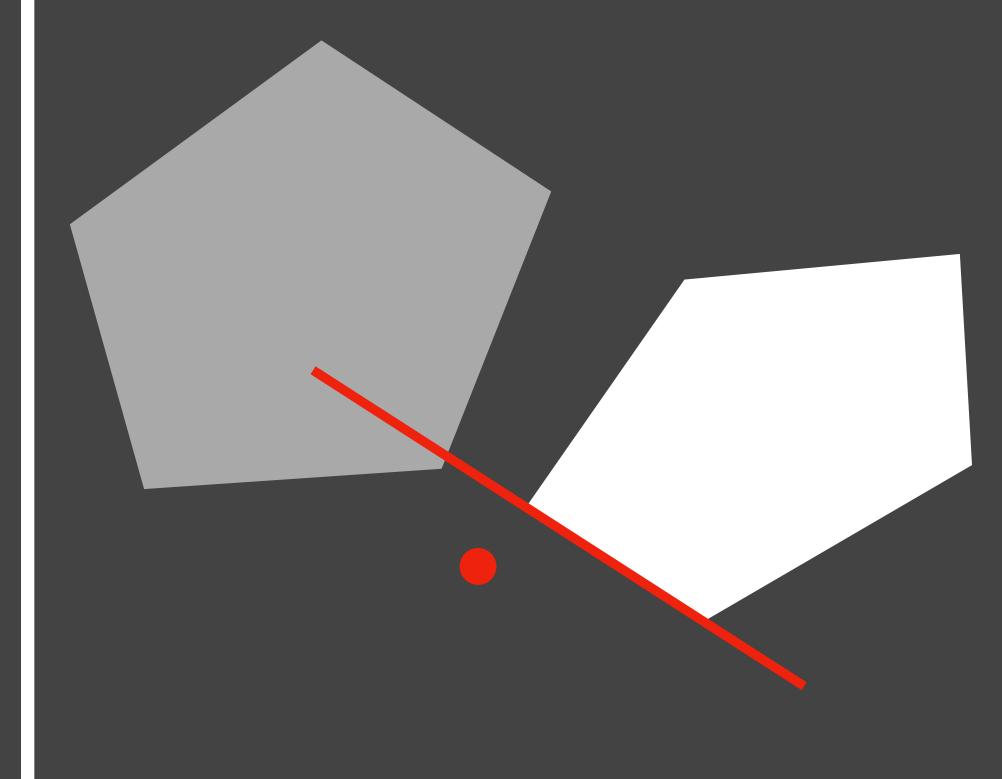
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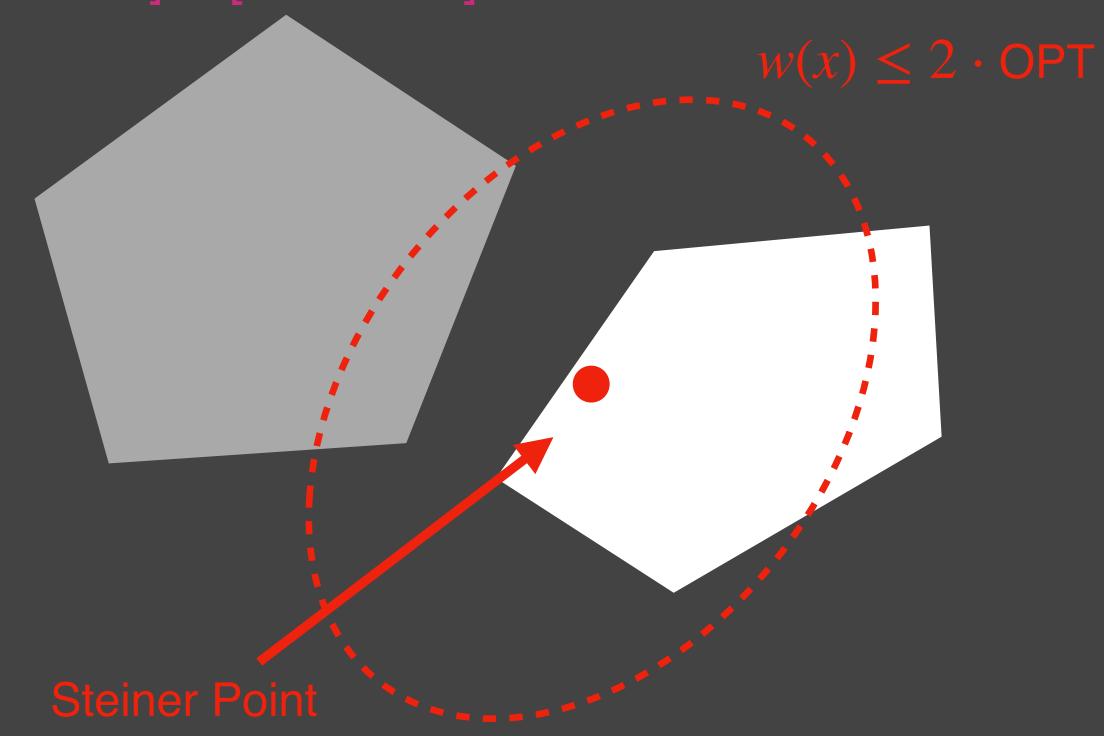
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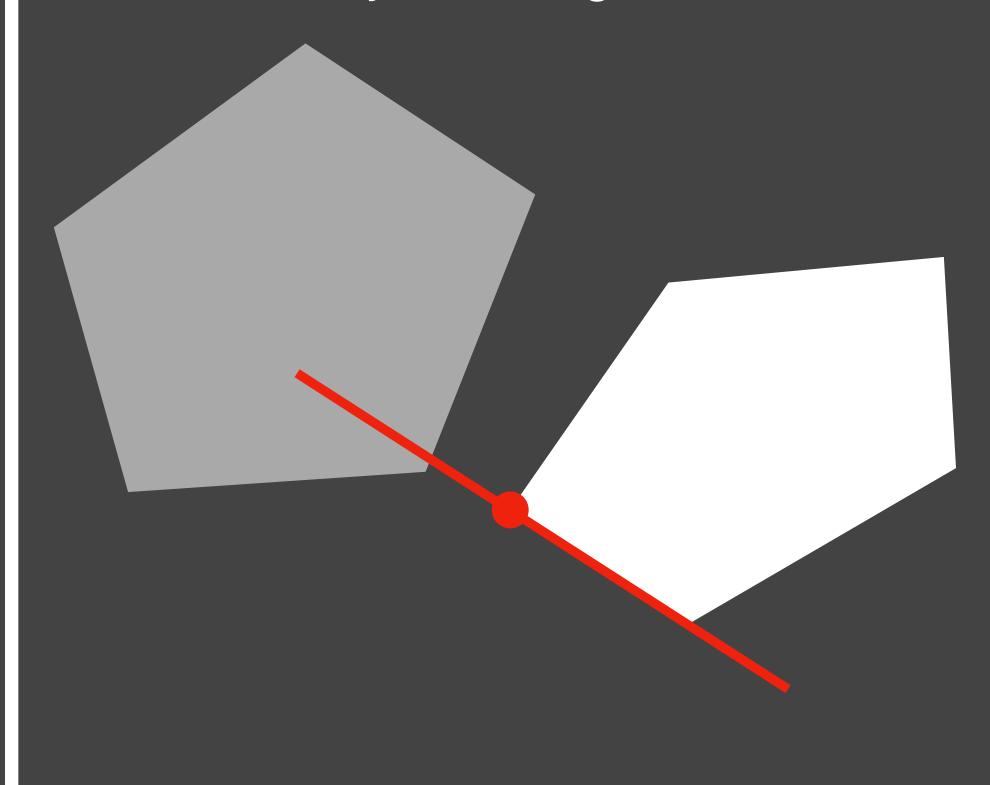
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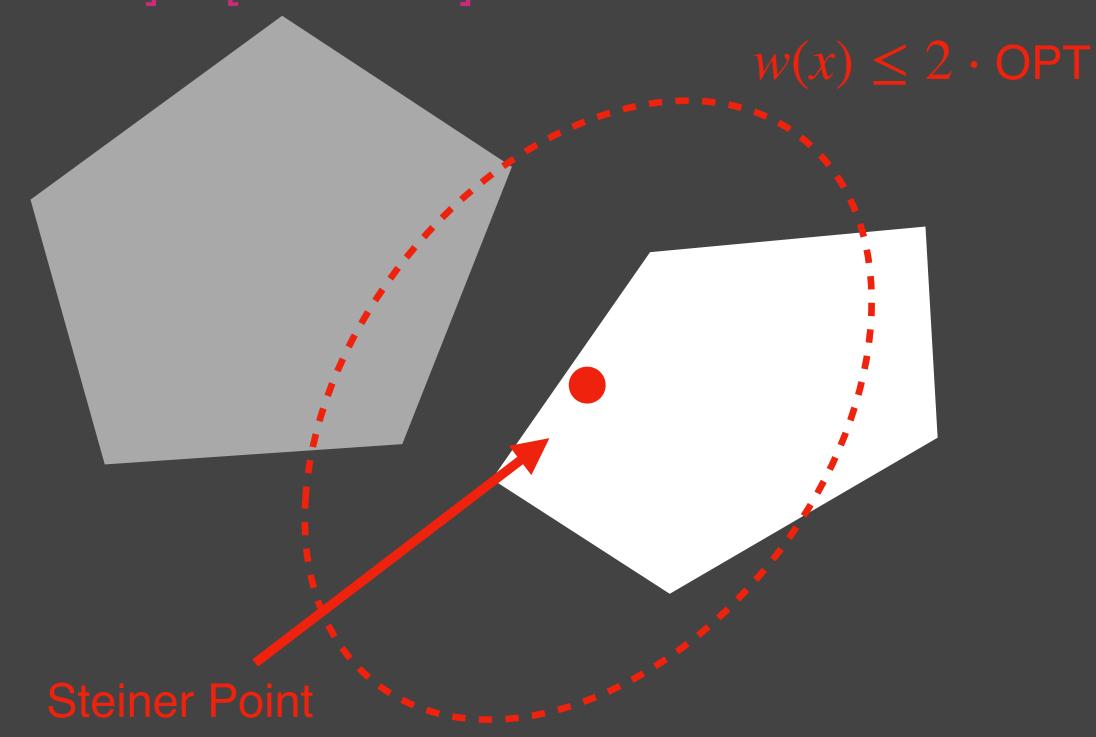
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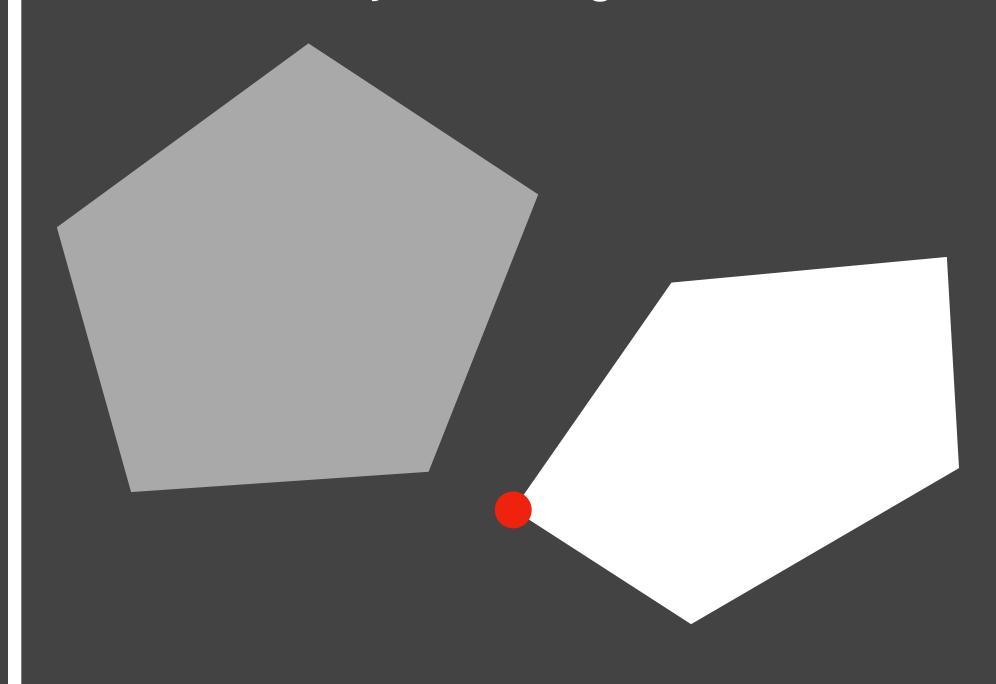
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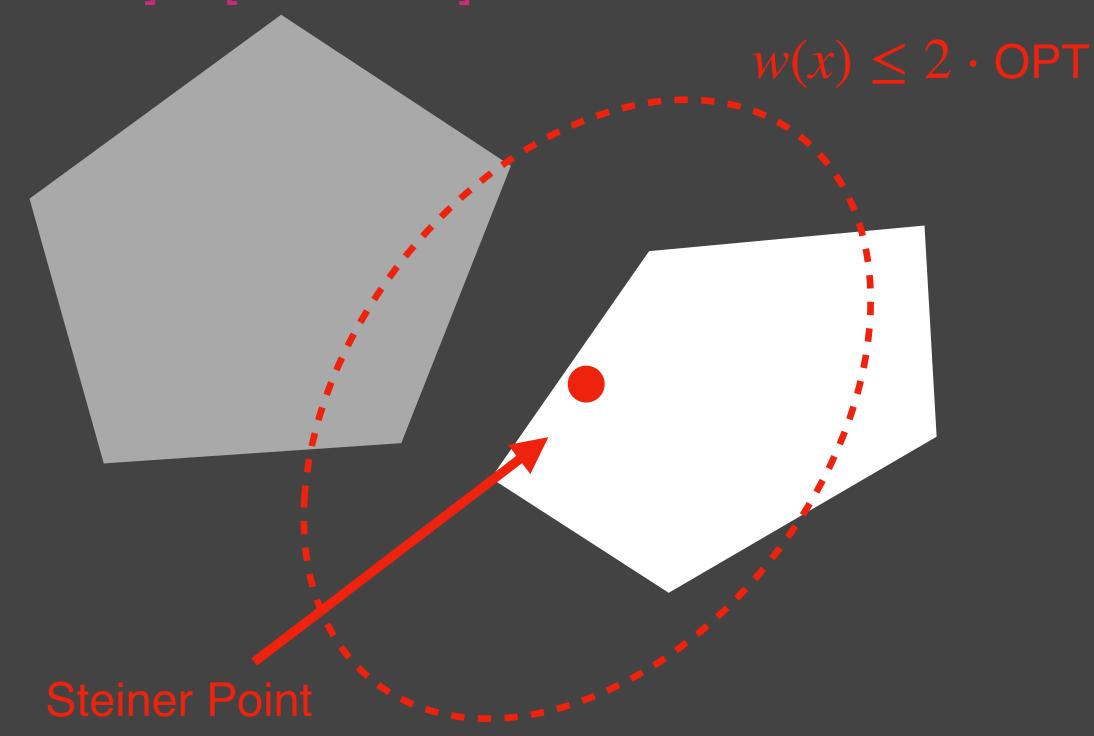
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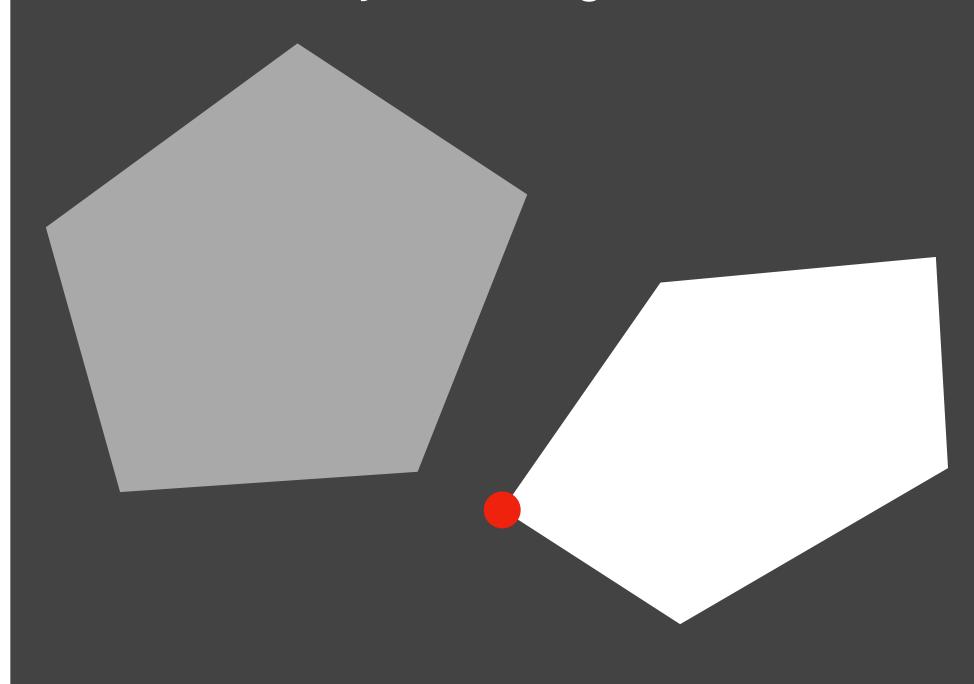
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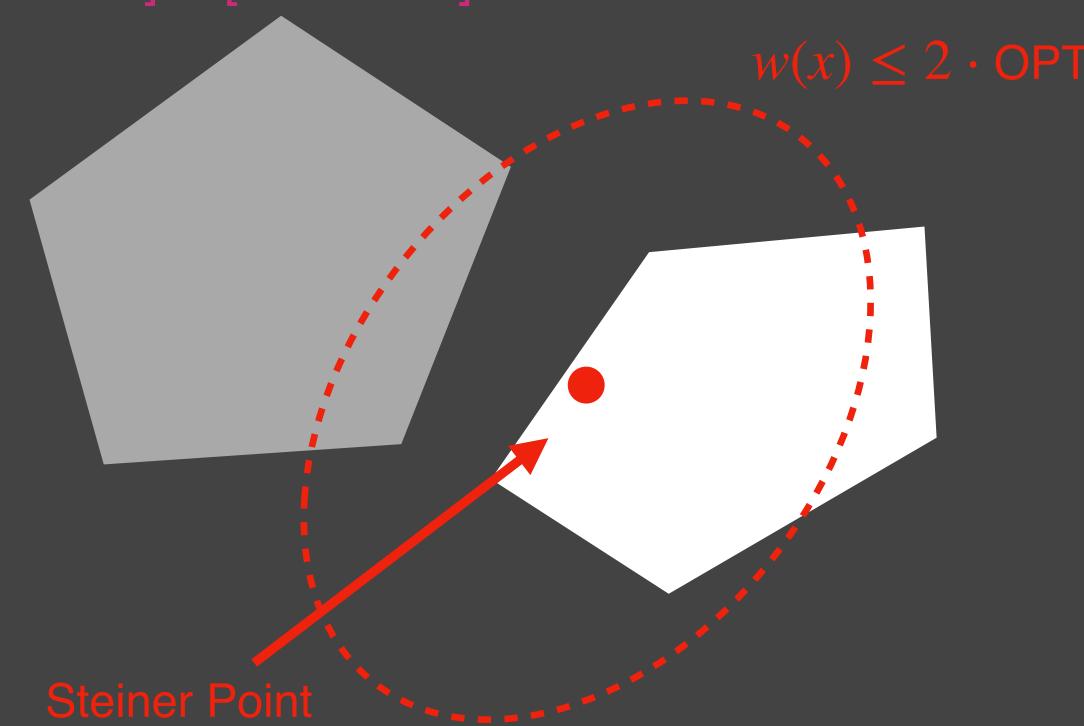


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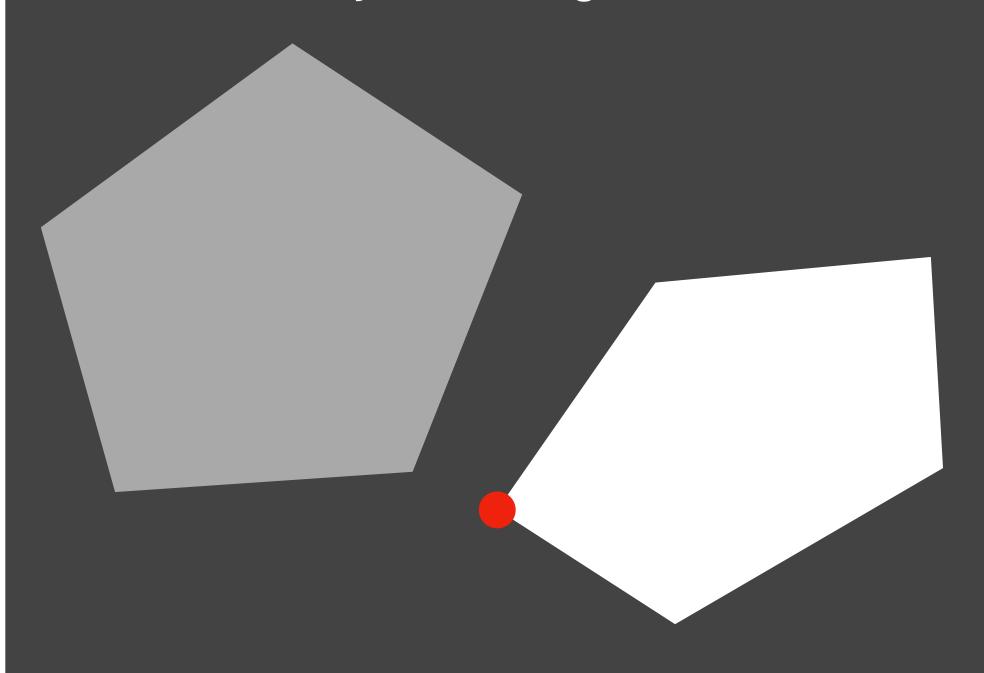


Memoryless! Feature or bug?

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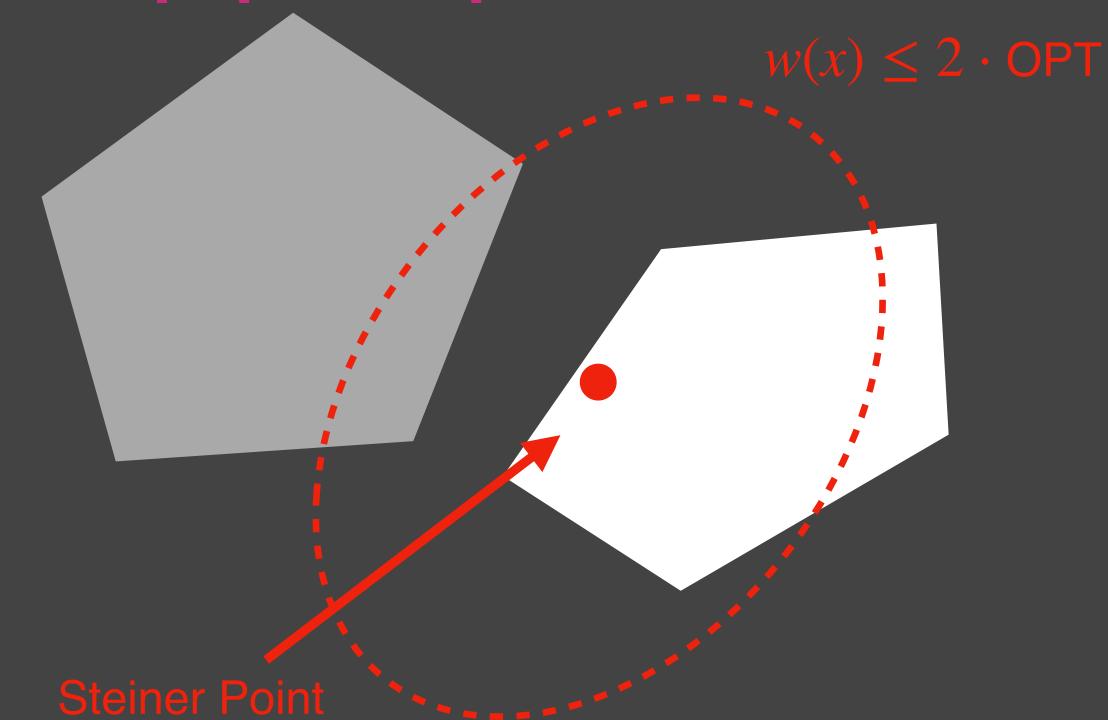
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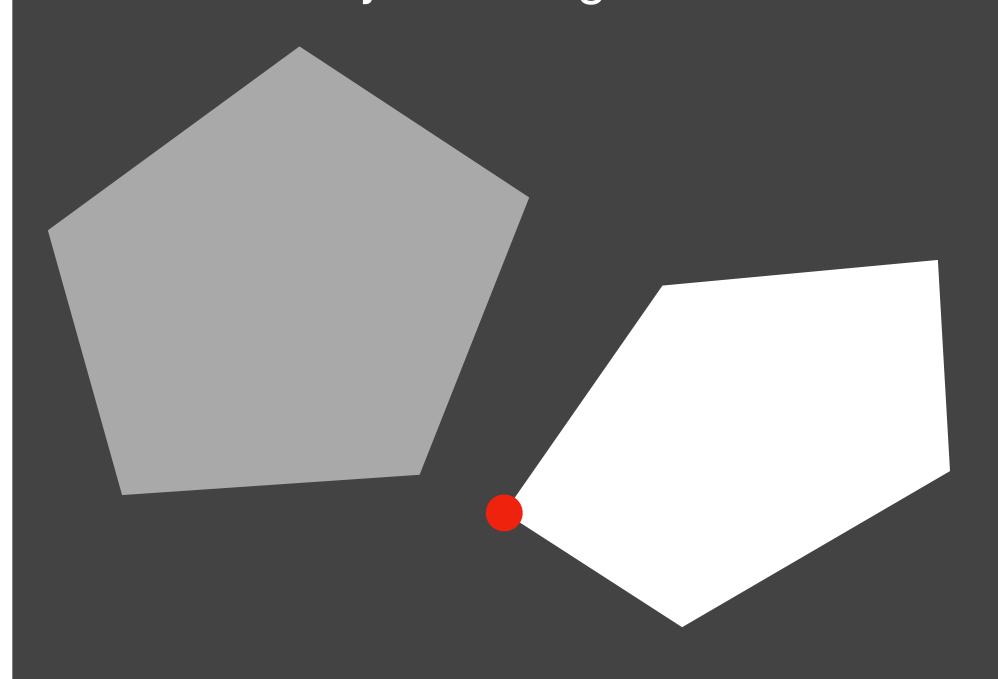
Simple, but leads to  $1/\epsilon$  dependence in recourse...

Steiner Point Algorithm for Convex Body Chasing [AGGT 20] & [Sellke 20]



w(x) := optimal cost of chasing bodies so far, then moving to x.

Our KL Projection Algorithm



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Removing resource augmentation seems to need memory.

Beyond 0/1 matrices:

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Theorem [BBLS]:

Positive Body Chasing with movement  $O(\log(n\Delta/\epsilon)/\epsilon)$  · OPT.

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 $f := \max \text{ sparsity of any covering constraint } c^t$ .

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To overcome, we go back in time and modify old duals. (ALG still online!)

# Rounding

$$K_t = \left\{ x \mid \sum_{S \ni e} x_S \ge 1 \quad \forall e \in U^t, \quad \sum_S x_S \le \beta \cdot \mathsf{OPT}^t \right\}$$

mple Application 1: Set Cover

OPT<sup>t</sup> := cost of best cover @ time t.

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#### Theorem [BBLS]:

**Dynamic Set Cover with:** 

- (1) Approx  $O(\log n) \cdot \beta \cdot \mathsf{OPT}^t$ .
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best recourse  $OPT_{recourse}(\beta) :=$ 

if required to maintain  $\beta$ approx.

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Rounding algo ( $O(\log n)$  version):

1. Give each set  $\lambda_S \sim \text{Exp}(\log n)$  before game begins.

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Cost of solution is  $O(\log n) \cdot \beta \cdot \mathsf{OPT}^t$ , feasible w.h.p. @ every time t.

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Can charge every set purchase to 1/2f movement of fractional solution.

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#### Theorem [BBLS]:

**Dynamic Bipartite Matching with:** 

- (1) Approx  $(1 \epsilon) \cdot \beta \cdot \mathsf{OPT}^t$ .
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#### Rounding algo:

1. Maintain subgraph H containing  $(1 - \epsilon)$  matching with  $\sum_{t} |H^{t} \Delta H^{t-1}| = O(\log n) \sum_{t} \Delta x.$ 

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- $(1+\epsilon)$  approx with  $O(\epsilon^{-1})$  recourse.

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Matching recourse =  $O(\epsilon^{-1}) \cdot [\# \text{ edges updates to } H] = O(\epsilon^{-1}) \cdot [O(\log n) \cdot \mathsf{OPT}_{\mathsf{recourse}}(\beta)].$ 

Introduce fundamental primitive (mixed packing cover LP) to dynamic algos.

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Remove resource augmentation?

# Thanks!