# 18008928\_Assignment\_2

November 4, 2024

## 1 Assignment 2 - Solving two 1D problems

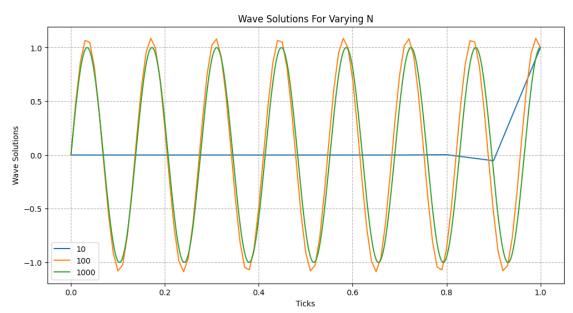
#### 1.0.1 Part 1: Solving a wave problem with sparse matrices

```
[1]: # modules
     import numpy as np
     import matplotlib.pyplot as plt
     from scipy.sparse.linalg import spsolve
     import timeit as timeit
[2]: from scipy.sparse import coo_matrix
[]: # Creating the wave equation function
     def wave_equation_solution(N):
         rows = []
         columns = []
         data = []
         # Constant k
        k = (29*np.pi)/2
         # setting values for diagonals and off diagonals
         diagonal = (2-((k**2)/(N**2))) # if i == j
                                       # if j == i + 1 or j == i - 1
         off_diagonal = -1
         # Setting values of vector f
         f = np.zeros(N+1, dtype=np.float64)
         # Boundary conditions for f
         f[0] = 0
```

```
f[N] = 1
           for i in range(N+1):
               # setting i==0, i==N to 1
               if i==0 or i==N:
                   rows.append(i)
                   columns.append(i)
                   data.append(1)
               # Calculating remaining points using given conditions
               else:
                   # for diagonals
                   rows.append(i)
                   columns.append(i)
                   data.append(diagonal)
                   # for j=i-1, and to keep within matrix bound
                   if i>0:
                       rows.append(i)
                       columns.append(i-1)
                       data.append(off_diagonal)
                   # for j=i+1, and to keep within matrix bound
                   if i<N:</pre>
                       rows.append(i)
                       columns.append(i+1)
                       data.append(off_diagonal)
           row_ind = np.array(rows)
           col_ind = np.array(columns)
           data = np.array(data)
           return coo_matrix((data, (row_ind, col_ind)), shape=(N+1, N+1)).tocsr(), f
[116]: # Testing my function
       A,f = wave_equation_solution(4)
       print(A.toarray())
                                           0. ]
      [[ 1.
                   0.
                           0.
                                   0.
                                           0. 1
       [ -1. -127.69 -1.
                                   0.
                                           0. ]
           0.
                -1. -127.69 -1.
```

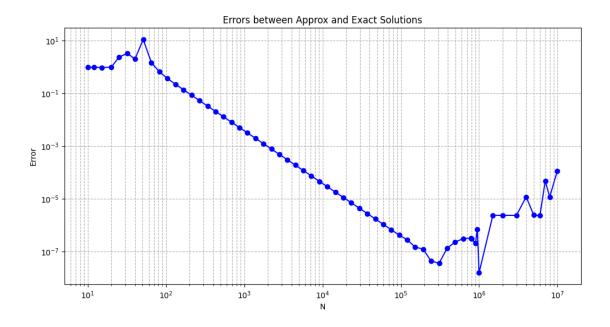
```
[ 0. 0. -1. -127.69 -1. ]
[ 0. 0. 0. 0. 1. ]]
```

```
[]: # Creating a plotting function
     def plotting_waves():
         N = [10, 100, 1000]
         plt.figure(figsize=(12, 6))
         for n in N:
             # Solving using spsolve() and plotting within loop to generate 3 graphs
             A, f = wave_equation_solution(n)
             u = spsolve(A,f)
             x= np.linspace(0, 1, n+1)
             plt.plot(x,u,label=f"{n}")
         # Plot initialisation
        plt.grid(True,which="both", linestyle = "--")
         plt.title("Wave Solutions For Varying N")
         plt.xlabel("Ticks")
         plt.ylabel("Wave Solutions")
         plt.legend()
         plt.show()
     plotting_waves()
```



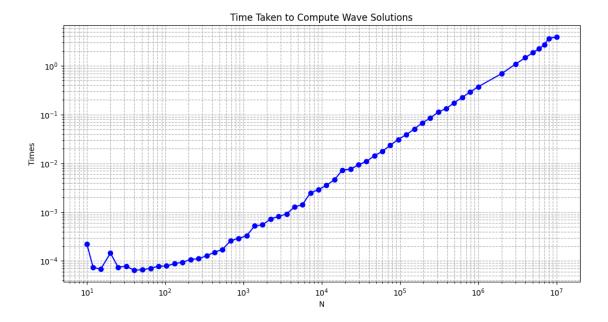
The wave equation solution should be a sinusoidal solution. As you increase N, the plots become more and more smooth and sinusoidal, so I would expect N=1000 to be the closest to the actual solution of the wave function.

```
[]: # Plotting approx errors
     def plotting_errors():
         N = [10, 12, 15, 20, 25, 32, 40, 51, 65, 82, 104, 132, 167, 212, 268, 339]
      429, 542, 686, 868, 1098, 1389, 1757, 2222, 2811, 3556, 4498, 5689, 7196, 11
      49102, 11513, 14563, 18420, 23299, 29470, 37275, 47148, 59636, 75431, 95409, u
      4120679, 152641, 193069, 244205, 308884, 390693, 494171, 625055, 790604, II
      $00000, 900000, 950000, 1000000, 1500000, 2000000, 3000000, II
      4000000,5000000,6000000,7000000,8000000,10000000]
         errors = []
         for n in N:
             # Solving using spsolve(), inputting given error equation
             A, f = wave_equation_solution(n)
             u = spsolve(A,f)
             x = np.linspace(0, 1, n+1)
             k = (29*np.pi)/2
             u_exact = np.sin(k*x)
             approx_error = max(abs(u-u_exact))
             errors.append(approx_error)
         # Plot initialisation
         plt.figure(figsize=(12, 6))
         plt.loglog(N,errors, "b", marker="o")
         plt.title("Errors between Approx and Exact Solutions")
         plt.xlabel("N")
         plt.ylabel("Error")
         plt.grid(True,which="both", linestyle = "--")
         return plt.show()
     plotting_errors()
```



```
[]: def plotting_times():
         times = []
         N = [10, 12, 15, 20, 25, 32, 40, 51, 65, 82, 104, 132, 167, 212, 268, 339]
      →429, 542, 686, 868, 1098, 1389, 1757, 2222, 2811, 3556, 4498, 5689, 7196, □
      9102, 11513, 14563, 18420, 23299, 29470, 37275, 47148, 59636, 75431, 95409, u
      4120679, 152641, 193069, 244205, 308884, 390693, 494171, 625055, 790604, U
      41000000,2000000,3000000,4000000,5000000,6000000,7000000,8000000,10000000]
         for n in N:
             # Solving using spsolve() and timing using timeit(), done in loop for
      ⇔each N value
            A, f = wave_equation_solution(n)
            t = %timeit -o -q -n1 -r1 spsolve(A,f)
            times.append(t.average)
         # Plot initialisation
         plt.figure(figsize=(12, 6))
         plt.grid(True,which="both", linestyle = "--")
         plt.title("Time Taken to Compute Wave Solutions")
         plt.loglog(N,times, "b", marker="o")
         plt.xlabel("N")
         plt.ylabel("Times")
         plt.show()
```

#### plotting\_times()



I chose N=1,000,000 for my prediction of an error which is  $10^{-8}$ . My chosen value was a minimum in the errors on the graph titled "Errors between Approx and Exact Solutions". From the graph "Time Taken to Compute Wave Solutions", N=1,000,000 should take around 0.5s.

### Prediction: $1,000,000 \parallel$ Computation Time Prediction: 0.5s

```
[]: # Calculation of solution for N=1,000,000

def solution_and_error(N):
    # Solving using spsolve()
    A,f = wave_equation_solution(N)
    u = spsolve(A,f)

# Calculating magnitude of solution u
    u_mag = np.linalg.norm(u)

# Timing function
    t = %timeit -o -q -n1 -r1 spsolve(A,f)

# Solving exact solution to find error
    x = np.linspace(0, 1, N+1)
    k = (29*np.pi)/2
    u_exact = np.sin(k*x)

approx_error = max(abs(u-u_exact))
```

Magnitude of solution: 707.107. Error: 1.5517885523438912e-08. Computation Time:  $369 \text{ ms} \pm 0 \text{ ns}$  per loop (mean  $\pm$  std. dev. of 1 run, 1 loop each)s.

Both the Error and computation time were roughly as predicted, with the error being approximately  $10^{-8}$ , and the time to compute being 0.3s.

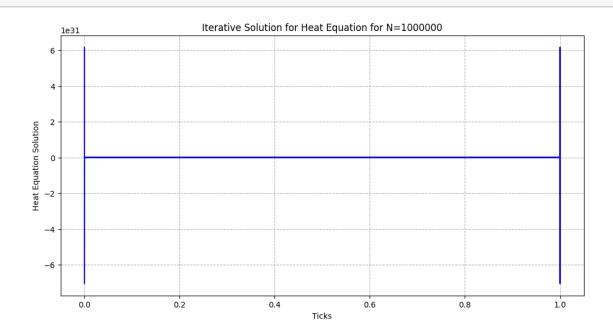
#### 1.0.2 Part 2: Solving the heat equation with GPU acceleration

```
[145]: # Creating heat equation solving function
       def heat_equation_solution(N,T):
           # N is no. spatial steps
           # T is total no. time steps
           # Setting h value
          h = 1/N
           # Setting u, spatial aspect is ith row and time aspect is jth column
           u = np.zeros((N+1,T+1),dtype=np.float64)
           # Boundary conditions
           u[0,0] = 10
           u[N,0] = 10
           for j in range(T):
               # Boundary conditions for later values of time for i=0, i=N
               u[0,j+1] = 10
               u[N,j+1] = 10
               for i in range(1,N):
                   # Ensuring t != 0 and calculating given iteration equation
                       u[i,j+1] = u[i,j]+((u[i-1,j]-2*u[i,j]+u[i+1,j])/(1000*h))
           return u
```

```
[146]: heat_equation_solution(5,5)
```

```
[146]: array([[10.
                 , 10. , 10. , 10. , 10. , 10. ],
                         , 0.05, 0.1, 0.15, 0.2],
                 , 0.
                  , 0.
             [ 0.
                            0., 0., 0., 0.],
             [ 0. ,
                     0.
                           0., 0., 0., 0.
                         , 0.05, 0.1, 0.15, 0.2],
                  , 0.
                         , 10. , 10. , 10. , 10. ]])
                  , 10.
[147]: def plotting_heat_solution(N):
          run_time = [1,2,10]
          plt.figure(figsize=(12, 6))
          for t in run_time:
              v = heat_equation_solution(N,t)
              x = np.linspace(0, 1, N+1)
              plt.plot(x,v,"b",label=f"{t}")
          plt.grid(True,which="both", linestyle = "--")
          plt.title(f"Iterative Solution for Heat Equation for N={N}")
          plt.xlabel("Ticks")
          plt.ylabel("Heat Equation Solution")
          plt.show()
```

plotting\_heat\_solution(1000000)



The higher the value of N (similarly to part 1 of the assignment), the more accurate the iterative

method becomes. I chose a value of N=1,000,000, and the function looks as expected: "on" at 0,1 and "off" elsewhere.

```
[144]: # CUDA and math import
       from numba import cuda
       import math
       cuda.detect()
      Found 1 CUDA devices
                                                                        [SUPPORTED]
      id 0
              b'NVIDIA GeForce RTX 3060'
                             Compute Capability: 8.6
                                  PCI Device ID: 0
                                     PCI Bus ID: 6
                                           UUID: GPU-
      fe586a54-9468-96e1-0e19-a1fa5d63a734
                                       Watchdog: Enabled
                                   Compute Mode: WDDM
                   FP32/FP64 Performance Ratio: 32
      Summary:
              1/1 devices are supported
[144]: True
  []: # CUDA implementation
       @cuda.jit(device=True)
       def heat_equation_cuda(N,T,u):
           # N is no. spatial steps
           # T is total no. time steps
           # u is the resultant solution from heat_equation_solution() function.
           # Setting h value
           h = 1/N
           # Setting up block and grid sizes.
           blockdim = 256
           griddim = math.ceil(N/blockdim)
       cuda.synchronize()
```