A graphic user interface (GUI) is a way to recreate the physical environment of a desktop so non-technical people can feel comfortable manipulating files on a computer. Which means things like directories are called folders that hold files just like it would in real life. People maneuver these by using a mouse to click on specific folders to find the files they need in a simple way.

A command line interface (CLI) is for more experienced computer users. It allows you to access many directories and their contents together and to change them with simple typed commands. This speeds up any processes you might need to complete all at once without clicking back and forth like in GUI.

To me, because I am used to, GUI was the one I liked better. I already have many, many folders that organize things, and I’ve changed game data through GUI before. But I like the ease CLI can provide once someone has all the commands memorized. I think having more memory of how to use CLI would make it more enjoyable because one wouldn’t have to go back and forth to see how to.