# Imitative Planning

## for Autonomous Vehicles



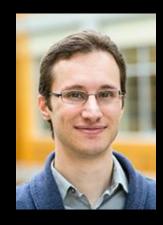
Nicholas Rhinehart
Carnegie Mellon University



Rowan McAllister
UC Berkeley



Kris Kitani Carnegie Mellon University



Sergey Levine
UC Berkeley





Q: Can robots safely learn to drive suburban roads in interpretable ways to new goals?
Without learning ?
Behavior cloning ?
Model-based RL ?

Without learning?

Behavior cloning?

Model-based RL?

Without learning?



**Behavior cloning?** 



Model-based RL?



Q: Can robots **safely learn** to drive **suburban roads** in **interpretable** ways to **new goals**? (trains offline) (no rewards required)

Without learning?



**Behavior cloning?** 



Model-based RL?



Q: Can robots **safely learn** to drive **suburban roads** in **interpretable** ways to **new goals**? (trains offline) (no rewards required)

Without learning?

Behavior cloning?

Model-based RL?

(plans)

Without learning?
Behavior cloning?
Model-based RL?
(trains offline)
(no rewards required)
X
X
Y
X
Y
X
Y

(trains offline) (no rewards required) (plans)

Without learning?

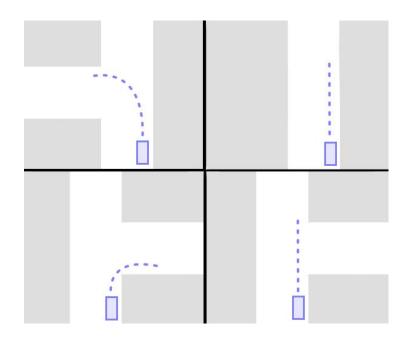
Behavior cloning?

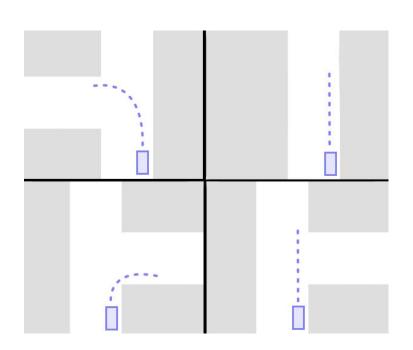
Model-based RL?

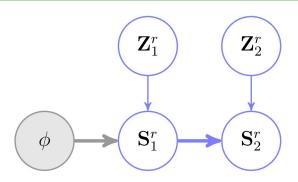
·	(trains offline)	(no rewards required)	(plans)	J	(dyn. model)
Without learning ?		×	V		
Behavior cloning ?	?		X		
Model-based RL ?	?	×	V		

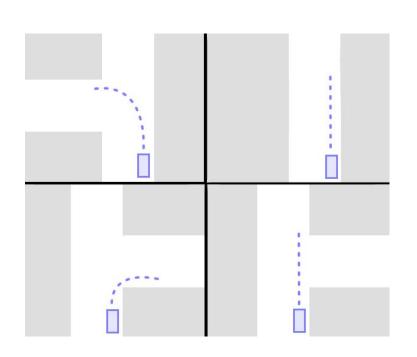
	(trains offline)	(no rewards required)	(plans)	(dyn. model)
Without learning ?		×		?
Behavior cloning ?	?		×	×
Model-based RL ?	?	×		

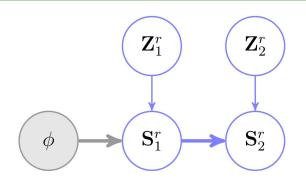
	(trains offline)	(no rewards required)	(plans)	(dyn. model)
Without learning ?		×		?
Behavior cloning ?	?		×	×
Model-based RL ?	?	×		
Imitative Models (ours)				



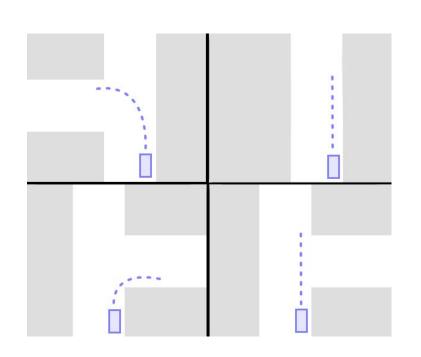


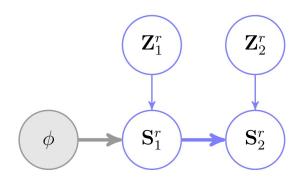




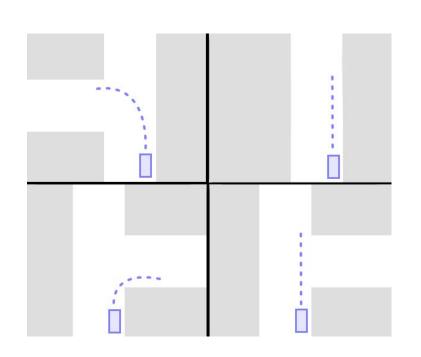


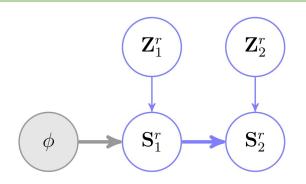
states = f(latents; context)





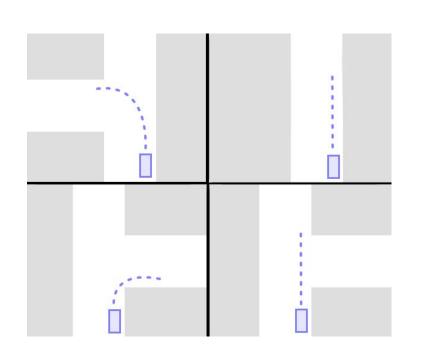
states = f (latents; context) latents =  $f^{-1}$  (states; context)

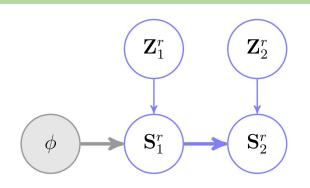




states = 
$$f$$
 (latents; context)  
latents =  $f^{-1}$  (states; context)

$$q\left(\mathbf{states} \mid \mathbf{context}\right) = \frac{\mathcal{N}\left(\mathbf{latents}; 0, I\right)}{\left|\det \frac{\partial f}{\partial \mathbf{latents}}\right|}$$



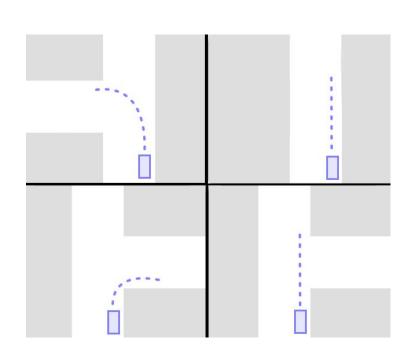


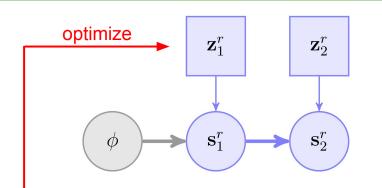
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 Can **plan** in this distribution!

w idea

Rhinehart, McAllister, Levine http://imitate.ml





states = f(latents; context)

latents =  $f^{-1}$  (states; context)

$$q ext{ (states | context)} = \frac{\mathcal{N} ext{ (latents}; 0, I)}{\left| \det \frac{\partial f}{\partial latents} \right|}$$

Can **plan** in this distribution!

Rhinehart, McAllister, Levine http://imitate.ml

 $\mathbf{planned\ path} = \arg\max_{\mathbf{states}} \log p(\mathbf{states} \mid \mathbf{goal}, \mathbf{context})$ 



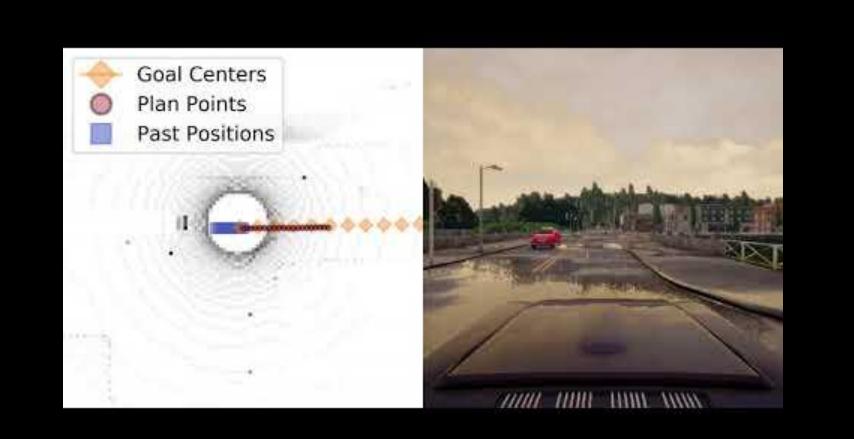
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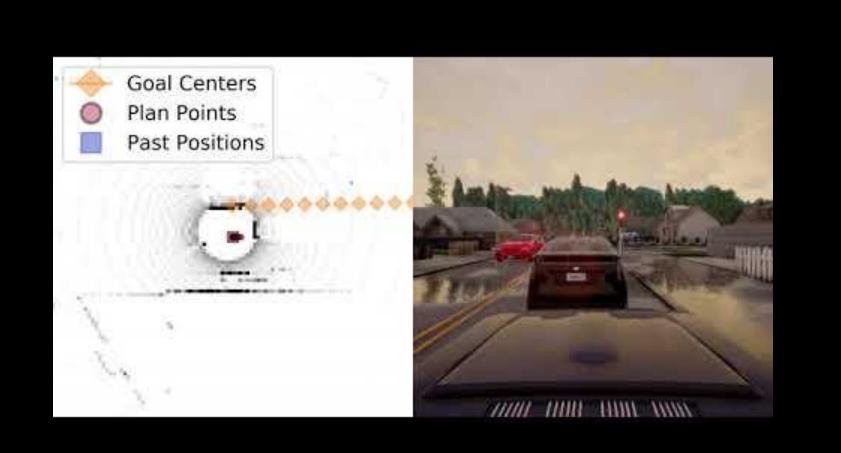
 $= \arg \max \log q(\text{states} \mid \text{context}) + \log p(\text{goal} \mid \text{states}, \text{context}) - \log p(\text{goal} \mid \text{context})$ 

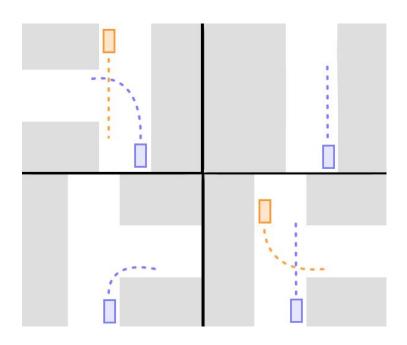
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\begin{aligned} & \operatorname{planned path} = \underset{\text{states}}{\operatorname{arg \, max} \, \log p(\text{states} \, | \, \text{goal}, \, \text{context})} \\ & = \underset{\text{states}}{\operatorname{arg \, max} \, \log q(\text{states} \, | \, \text{context}) + \log p(\text{goal} \, | \, \text{states}, \, \text{context}) - \log p(\text{goal} \, | \, \text{context})} \\ & = \underset{\text{states}}{\operatorname{arg \, max} \, \log q(\text{states} \, | \, \text{context}) + \log p(\text{goal} \, | \, \text{states}, \, \text{context})} \\ & = \underset{\text{imitation prior}}{\operatorname{arg \, max} \, \log q(\text{states} \, | \, \text{context}) + \log p(\text{goal} \, | \, \text{states}, \, \text{context})} \\ & = \underset{\text{imitation prior}}{\operatorname{goal \, likelihood}} \end{aligned}
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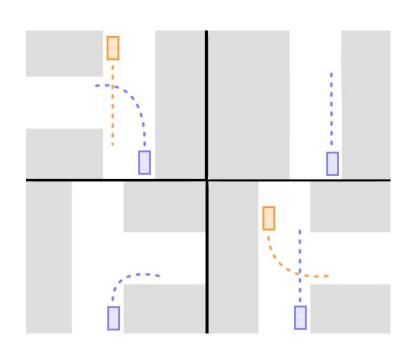
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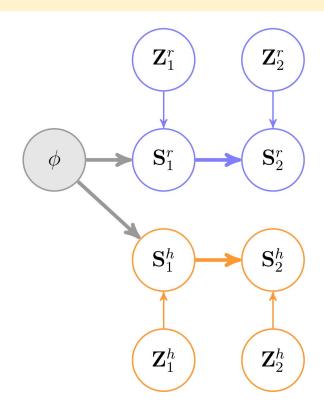
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planned path = \underset{\text{states}}{\text{arg max log } p(\text{states} \mid \text{goal}, \text{context})} = \underset{\text{states}}{\text{arg max log } q(\text{states} \mid \text{context}) + \log p(\text{goal} \mid \text{states}, \text{context}) - \log p(\text{goal} \mid \text{context})} = \underset{\text{states}}{\text{arg max log } q(\text{states} \mid \text{context}) + \log p(\text{goal} \mid \text{states}, \text{context})} = \underset{\text{states}}{\text{goal likelihood}} = \underset{\text{minitation prior}}{\text{prior}} = \underset{\text{minitation prior}}{\text{poal likelihood}} = \underset{\text{minitation prior}}{\text{minitation prior}} = \underset{\text{minitation prior}}{\text{mini
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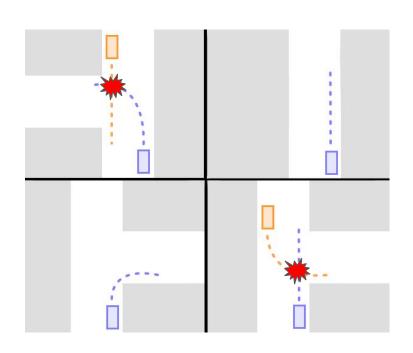


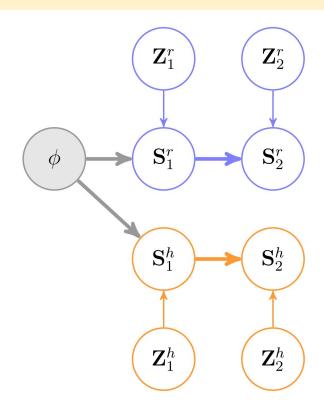


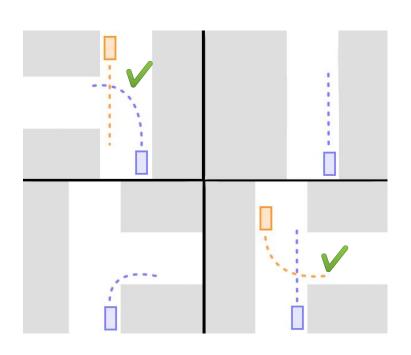


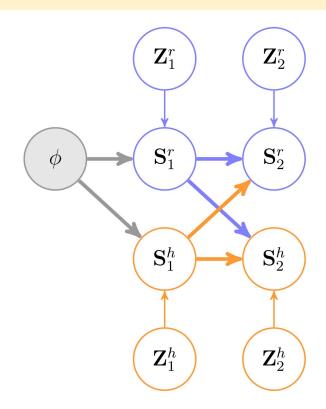




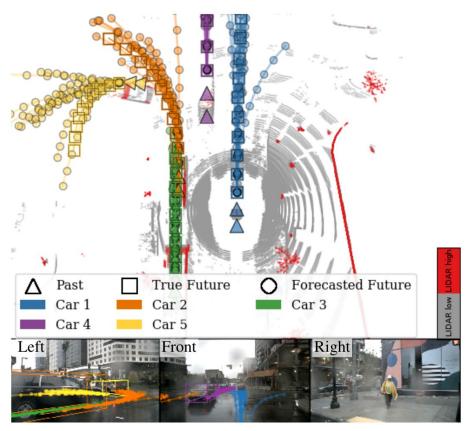


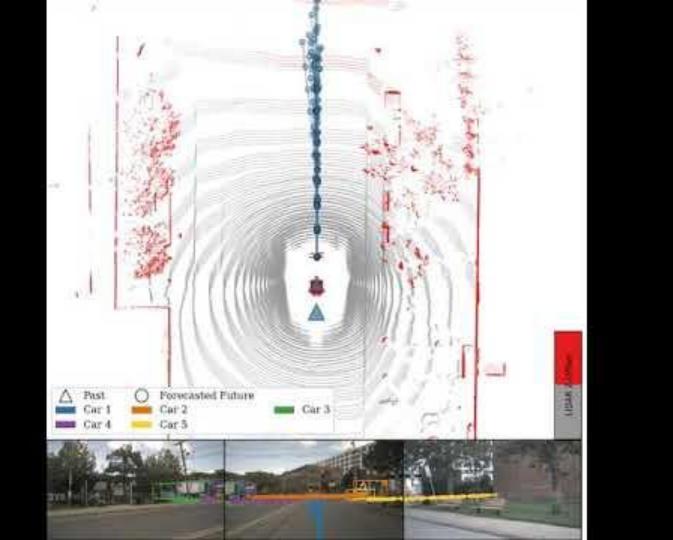






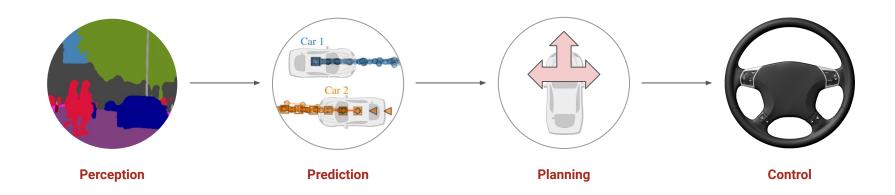
#### Forecasting with nuScenes data (Singapore + Boston)





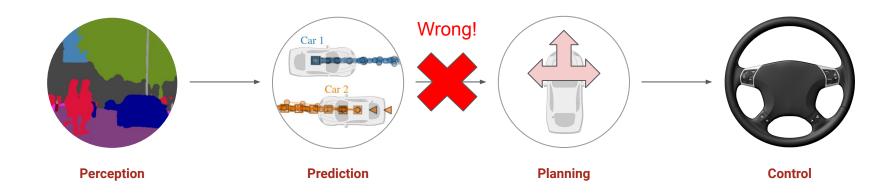
#### Multi-Agent Planning

**Q:** but how should *autonomous vehicles* predict other agents...online?



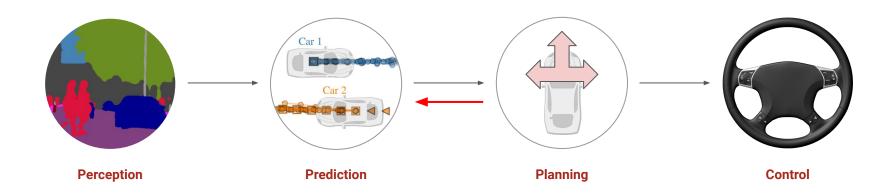
#### Multi-Agent Planning

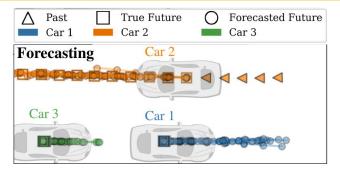
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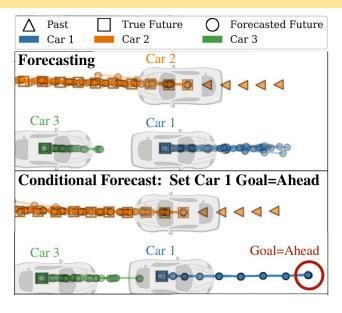


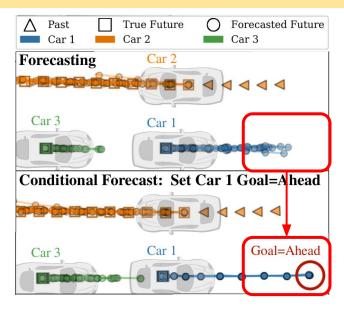
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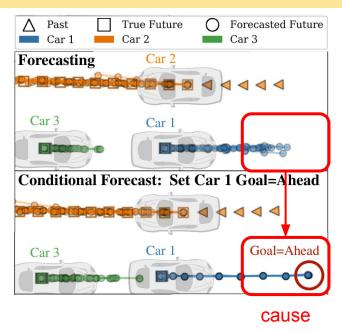
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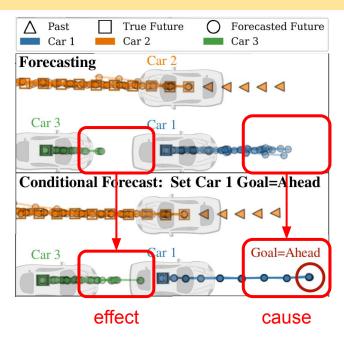






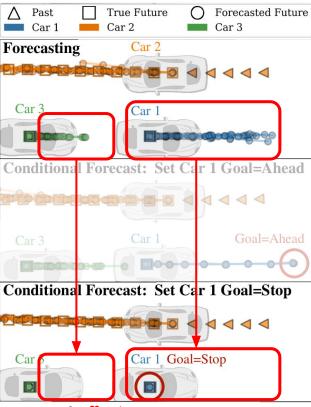




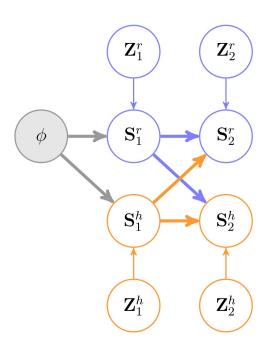




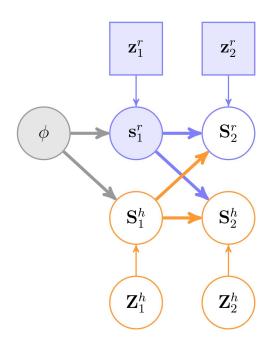




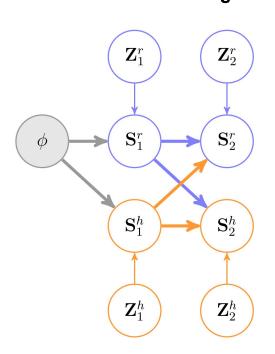
#### **Forecasting**



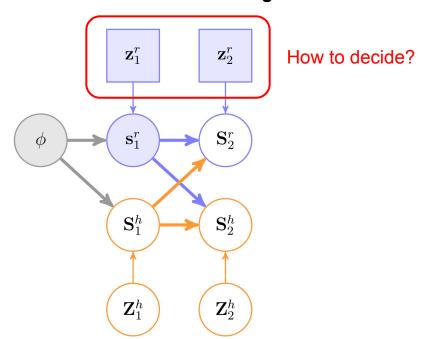
#### **Conditional forecasting**

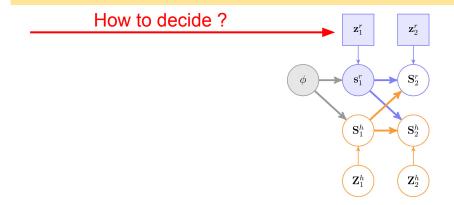


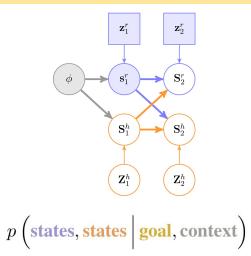
#### Forecasting

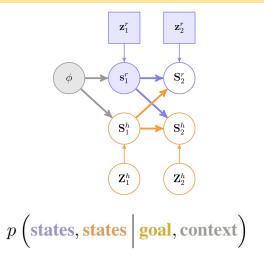


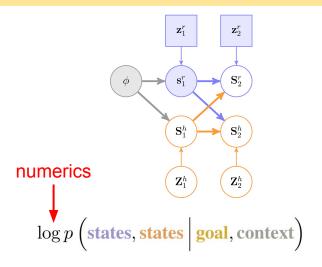
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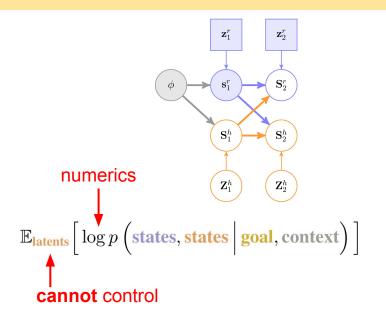


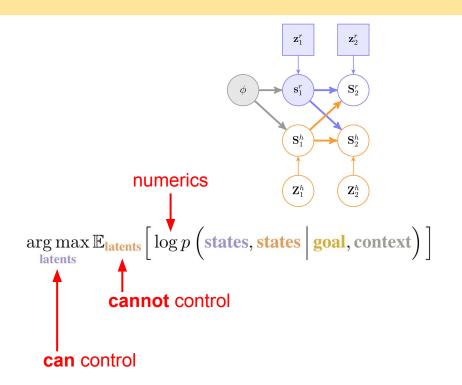


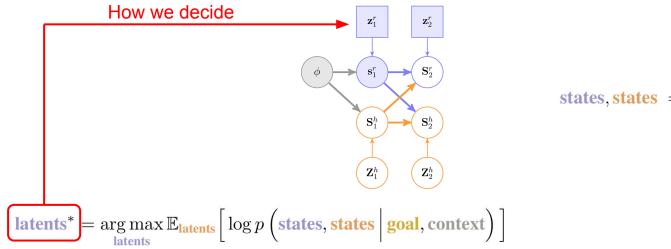


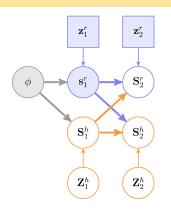




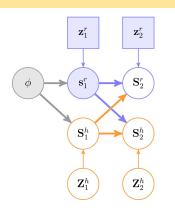








$$\begin{aligned} & \mathbf{latents}^* = \arg\max_{\mathbf{latents}} \mathbb{E}_{\mathbf{latents}} \Big[ \log p \left( \mathbf{states}, \mathbf{states} \ \middle| \ \mathbf{goal}, \mathbf{context} \right) \Big] \\ & = \arg\max_{\mathbf{latents}} \mathbb{E}_{\mathbf{latents}} \Big[ \log q \left( \mathbf{states}, \mathbf{states} \ \middle| \ \mathbf{context} \right) + \log p(\mathbf{goal} \ \middle| \ \mathbf{states}, \mathbf{states}, \mathbf{context}) - \log p \left( \mathbf{goal} \ \middle| \ \mathbf{context} \right) \Big] \end{aligned}$$



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Future work: how to respond to "out-of-distribution" scenes?



# Thank you!

#### Single-agent forecasting + control

Deep Imitative Models for Flexible Inference, Planning, and Control Nicholas Rhinehart, Rowan McAllister, Sergey Levine <a href="http://imitate.ml">http://imitate.ml</a>

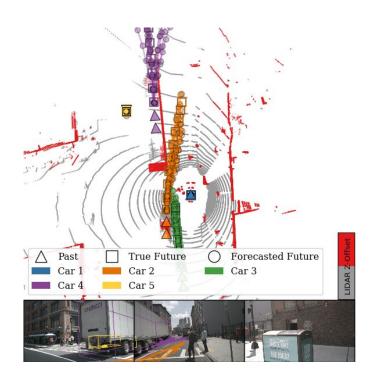
#### **Multi-agent forecasting**

PRECOG: PREdiction Conditioned On Goals in Visual Multi-Agent Settings Nicholas Rhinehart, Rowan McAllister, Kris Kitani, Sergey Levine <a href="http://precog.ml">http://precog.ml</a>

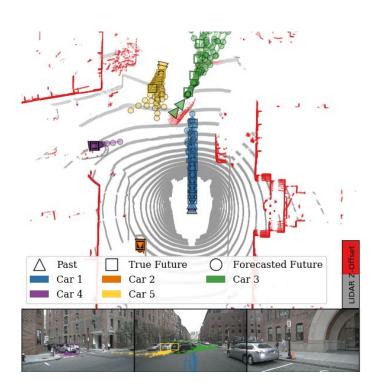
### **Bayesian single-agent forecasting + control**

(in progress)

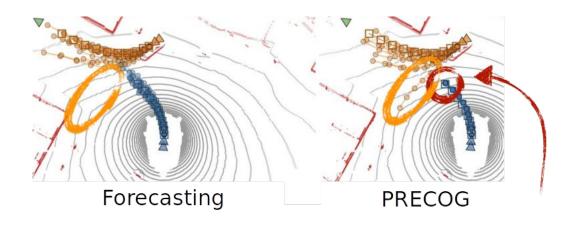
# Forecasting with nuScenes data (Singapore + Boston)

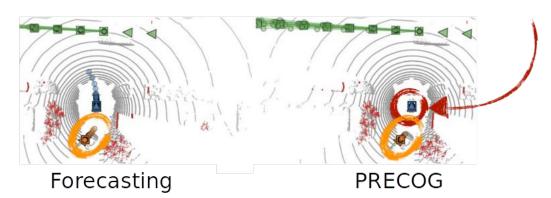


Car 2 is predicted to overtake Car 1, which itself is forecasted to continue to wait for pedestrians and Car 2.



Car 4 is predicted to wait for a clear intersection, andCar 5 is predicted to either start turning or continue straight.





# **Goal-Conditioned Forecasting**

