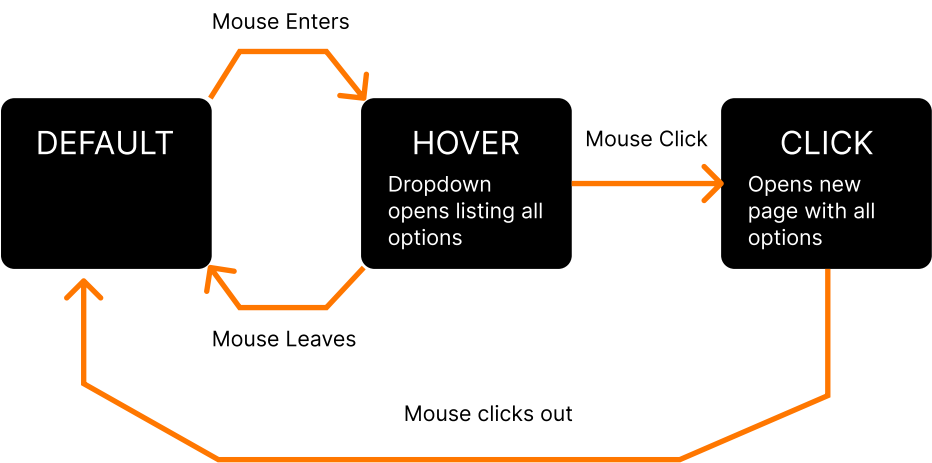
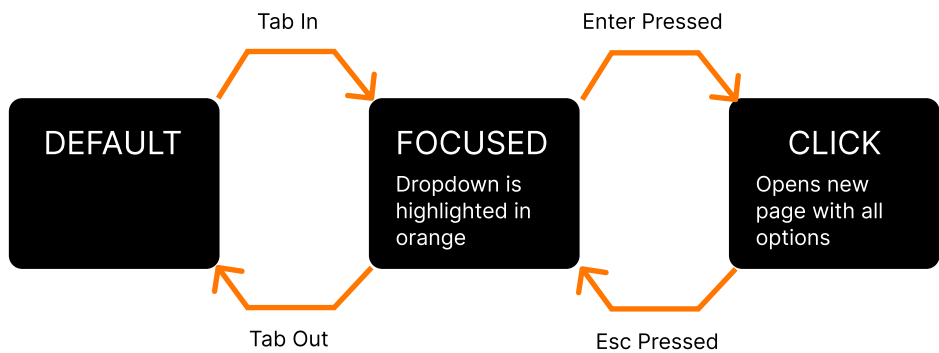


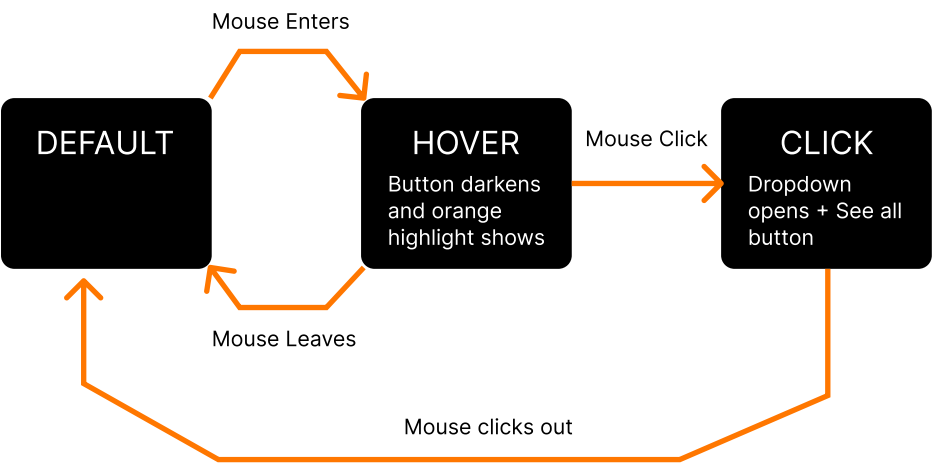
Mouse User Initial State Model



Keyboard User Initial State Model



Mouse User Revised State Model



Keyboard User Revised State Model

