Heat Sink U3D Animation
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http://www.cfdcalc.com

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Please review the footnote comment[1]to find out how to use the following control.

- **If you cannot see the model properly, click on the *Model Tree* from the *Navigation Panels*, then right click on the root node and choose either *Zoom to Part* or *Fit Visible.***

- To enable double-sided rendering, go to *Edit → Preferences → 3D* and check the *Enable double-sided rendering* option.

- You can toggle between the perspective and orthographic views by clicking in the *Cube* icon on the control toolbar.

- You may use mouse buttons or toolbar controls to manipulate the interactive 3D model.

- To control the animation playback (if one exists), use the Play, Stop, Pause, Slower, and Faster buttons. You may also use the Step-Forward, Step-Backward, First-Step, and Last-Step buttons to manually go to a desired time-step.

- Use the *Display_Control* (if one exists) node in the *Model Tree* to control the model visibility.

- Current Control Sequence: Refresh, First-Step, Step-Backward, Play-Backward, Stop, Pause, Play, Step-Forward, Last-Step, Slower, Faster