

PROC LUA and why you should know it

Introduction

"Programming in SAS® has just been made easier" ... "Lua offers you a fresh way to write SAS programs" as Paul Tomas, Proc Lua developer at SAS Institute Inc., writes in his paper <u>Driving SAS® with Lua</u> (https://support.sas.com/resources/papers/proceedings15/SAS1561-2015.pdf) (SAS Global Forum, 2015)

"The Lua language seems likely to play an increasing role in the SAS world"

... as Amadeus Software, SAS Consultancy, UK, write here (https://amadeus.co.uk/sas-tips/using-lua-instead-of-sas-macro-language/).

What is Lua?

- Lua is a "powerful, efficient, lightweight, embeddable scripting language" (as Lua describes itself)
- Lua was developed by Roberto Ierusalimschy (et al) at the Pontifical Catholic University of Rio de Janeiro in Brazil
- Lua is Portuguese for "moon"

Why Lua?

Paraphrased from <u>A Comparison of the LUA Procedure and the SAS Macro Facility (Vijayaraghavan, 2017) (https://support.sas.com/resources/papers/proceedings17/SAS0212-2017.pdf):</u>

- Need for an alternative to Macro language was felt by various solutions groups at SAS due to the inherent limitations of the latter
- Not feasible to enhance Macro language to the level of a modern scripting language like Lua
- Purpose of Lua is to script C-based software and SAS is written in C, so the two are a good fit for each other
- PROC LUA provides an implementation of Lua 5.2 within Base SAS® (from 9.4)

Benefits:

- Low "entry requirements" for you as a SAS programmer:
 - User-friendly syntax, gentle learning curve
 - Direct access to the vast majority of SAS functions
 - PROC LUA is a brand new way to generate SAS code and it provides a realistic and powerful alternative to the SAS Macro language and call execute()
- Reputation for performance and memory efficiency
- · Superior debugging information
 - Points to specific line
- Support for OOP
- No more macro quoting!
- Many open source available Lua libraries available
- · Scoping for functions
- Functions can return multiple values
 - How do you return a single value from a macro which contains PROC or data step code?
- Persistence across multiple calls to PROC LUA
 - Compare with hash object in a data step
- · Access to vast majority of SAS functions
- Built-in functions for handling tables and SAS datasets
- Support for highly flexible data structures (via tables)
 - SAS is not good at handling dynamic data structures like JSON
 - PROC JSON can write a JSON file but it cannot read one!

Lua basics

First things first

```
-- Line comments in Lua start with two dashes
--[[
    And this is a
    block comment
]]

PROC LUA <restart terminate>;
    SUBMIT;
    -- Lua code goes inside a SUBMIT block...
ENDSUBMIT;
RUN;
```

• Or an external file (this is the only way inside a SAS macro):

```
FILENAME LuaPath '/my/path/luafiles';
PROC LUA INFILE='myluafile';
RUN;
```

- · Lua is case sensitive
- Semicolons are optional and usually omitted

Data types

- · Lua is dynamically typed
- Types are: number, string, boolean, table, nil, function, userdata and thread
- nil represents absence of a value, and is different from a SAS missing value
- Boolean values are true and false
 - Only nil and false evaluate to false
 - Everything else evaluates to true (including zero and SAS missing values!)

Naming rules

Same as SAS, except: can be as long as you like (subject to GPP)

Declaring variables

Variables have global scope within the current Lua state unless explicitly declared as local

```
local pi
pi = 3.1415926

local pi = 3.1415926
local v1, v2 = 'Hello', 'World' -- Note list-style declaration and value assignme
nt
```

Writing to the log

Compare macro and Lua:

Simple for-loop:

Simple array and ipairs() function:

Hash table / dictionary and pairs() function:

Submitting SAS code with substitution:

Iteration through a SAS dataset:

```
In [ ]: PROC LUA;
            SUBMIT;
                sas.submit[[
                     data class1 class2;
                         set sashelp.class;
                         if age > 13 then output class1;
                         else output class2;
                     run;
                 ]]
                 local dsid = sas.open('sashelp.vtable (where=(libname = "WORK")))')
                 for obs in sas.rows(dsid) do
                     local ds = obs.memname
                     sas.submit[[
                         proc print data=@ds@;
                         run;
                     ]]
                 end
                sas.close(dsid)
            ENDSUBMIT;
        RUN;
In [ ]: %LET INLIB = WORK;
        PROC LUA;
            SUBMIT;
                local dsid = sas.open(sas.cat('sashelp.vtable (where=(libname = "', sas.
        symget('inlib'),'"))'))
                while sas.next(dsid) do
                     local ds = sas.get_value(dsid,'memname')
                     sas.submit[[
                         proc print data=@ds@;
                         run;
                     ]]
                end
                sas.close(dsid)
            ENDSUBMIT;
        RUN;
```

Table to SAS dataset:

```
In [ ]: PROC LUA;
            SUBMIT;
                local tbl = {}
                for i = 1, 10 do
                    local vars = {}
                    vars.n = i
                    vars.n2 = i ^2
                    tbl[i] = vars
                 end
                print(table.tostring(tbl))
                sas.write_ds(tbl, 'squares')
                sas.submit[[
                    proc print data=squares noobs;
                 ]]
            ENDSUBMIT;
        RUN;
```

New SAS dataset from scratch:

```
In [ ]: PROC LUA;
            SUBMIT;
                sas.new_table('squares', {
                         {name='n', type='n', length=8, label='N'},
                         {name='n2', type='n', length=8, label='N squared'},
                })
                local dsid = sas.open('squares', 'u')
                for n = 1, 10 do
                    sas.append(dsid)
                    sas.put_value(dsid, 'n', n)
                    sas.put_value(dsid, 'n2', n ^ 2)
                    sas.update(dsid)
                end;
                sas.close(dsid)
                sas.submit [[
                    proc print data=squares noobs label;
                ]]
            ENDSUBMIT;
        RUN;
```

Function which returns multiple values:

Function which submits SAS code:

A module:

```
In [ ]: PROC LUA;
            SUBMIT;
                myfuncs = {}
                myfuncs.dateparts = function(sasdate)
                    return sas.put(sas.day(sasdate),'z2'), sas.put(sas.month(sasdate),'z
        2'), sas.year(sasdate)
                end
                myfuncs.mycompare = function(ds1, ds2)
                    sas.submit [[
                        proc compare base=@ds1@ comp=@ds2@ noprint;
                    ]]
                    return sas.symget('sysinfo')
                end
            ENDSUBMIT;
        RUN;
        PROC LUA;
            SUBMIT;
                local d, m, y = myfuncs.dateparts(sas.today())
                print(y..m..d)
                sas.submit[[
                    data class1 class2;
                        set sashelp.class;
                        if age > 13 then output class1;
                        else output class2;
                    run;
                ]]
                print('Comparison result is: '..myfuncs.mycompare('class1', 'class2'))
            ENDSUBMIT;
        RUN;
```

Macro interface to Lua:

```
filename LuaPath "/my/path/to/lua/files";
%MACRO _set_graphoption(
   dsname = _gral_graphopts
 , plot
           = .
 , cell
 , object =
 , type =
 , attribute =
 , value =
 , noset
 , module
) ;
   proc lua infile='_set_graphoption';
   run;
%MEND _set_graphoption;
```

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