

INTERFACES's Class Diagram

view.interfaces

I *ButtonListener*

+listenButton(instruction:String) : void

I *ButtonPusher*

+pushButton() : void

I *CardListener*

+listenCard(position:int) : void

I *ColorListener*

+listenColor(color:Color) : void

I *MenuOpener*

+openMenu() : void

I *Observable*

+addObserver(o:Observer) : void

+notifyObservers(i:int) : void

+removeObserver(o:Observer) : void

I *Observer*

+update(i:int) : void

I *PlayerAdder*

+addPlayer(player:JUnoPlayer) : void

I *PlayerManager*

+removePlayer(name:String) : void

+selectPlayer(name:String) : void