

Quiz 04 — Classes

C# Programming

This is a timed test. You have thirty minutes to complete the test. When you finish the test, email me your `Program.cs` file as a text document, and let me know that you have finished. I will ask you to run your program so that I can see that it compiles and runs.

Create a `Firearm` class with one method, a void method that prints a message to console. In your main program, instantiate three objects of that class, a `Shotgun` instance, a `Rifle` instance, and a `Pistol` instance. *Put your Program class and your Firearm class in the same file.* In other words, use this template:

```
namespace Test04
{
    class Firearm
    {
        \\your code here
    }
    class Program
    {
        static void Main(string[] args)
        {
            \\your code here
        }
    }
}
```

Here is the expected output.

```
This is Test 04
I am a shotgun and I go Boom.
I am a rifle and I go Bang.
I am a pistol and I go Pop.
Press any key to continue . . .
```