Quiz 07 — Interfaces

C# Programming

This is a timed test. You have thirty minutes to complete the test. When you finish the test, email me your Program.cs file as a text document, and let me know that you have finished. I will ask you to run your program so that I can see that it compiles and runs.

Create an *interface* IFirearm with one method declaration, a void method that prints a message to console. Then instantiate three objects, a Shotgun instance, a Rifle instance, and a Pistol instance that implement the interface. Note: You are creating objects of type IFirearm by using the three classes that implement the interface. In your main program, instantiate objects, all of type IFirearm. Use the three types Shotgun, Rifle, and Pistol to create the three instances. *Put your Program class and your other classes in the same file.* In other words, use the same template we used before except substitute the interface for the class.

Here is the expected output.

This is Test 7
I am a shotgun and I go Boom
I am a rifle and I go Bang
I am a pistol and I go Pop
Press any key to continue . . .