

Loading needed libraries

```
In [1]: import pandas as pd
import numpy as np
import matplotlib.pyplot as plt
import seaborn as sns
```

```
In [2]: video_games_df = pd.read_csv(r'C:\Users\User\PycharmProjects\PythonProject2\Other\video_games.csv')
video_games_df
```

Out[2]:

	Rank	Name	Platform	Year	Month	Genre	Publisher	Country	
0	1	Wii Sports	Wii	2010	Jan	Sports	Nintendo	United States	Fa
1	2	Super Mario Bros.	NES	2010	Feb	Platform	Nintendo	United States	Edr
2	3	Mario Kart Wii	Wii	2010	Mar	Racing	Nintendo	United States	Lor
3	4	Wii Sports Resort	Wii	2010	Apr	Sports	Nintendo	United States	
4	5	Pokemon Red/Pokemon Blue	GB	2010	May	Role-Playing	Nintendo	United States	Na
...
5904	5890	Crazy Taxi: Catch a Ride	GBA	2017	Sep	Racing	THQ	Australia	S
5905	5891	MySims Party	DS	2017	Oct	Simulation	Electronic Arts	Australia	S
5906	5892	Harry Potter and the Order of the Phoenix	X360	2017	Nov	Action	Electronic Arts	Australia	S
5907	5893	Skylanders: SuperChargers	PS4	2017	Dec	Action	Activision	Australia	S
5908	5894	Macross Digital Mission VF-X	PS	2017	Jan	Simulation	Namco Bandai Games	Australia	S

5909 rows × 15 columns



Content Dataset checks

```
In [3]: #Number of rows and columns
total_rows = video_games_df.shape[0]
print(f'Total number of rows in the dataset are: {total_rows}')
total_columns = video_games_df.shape[1]
print(f'Total number of columns in the dataset are: {total_columns}')
print(' ')
```

```
print('-----')
#Alternative way for number of rows and columns
shape = video_games_df.shape
print(shape)
print(' ')
#Column Names
columns = video_games_df.columns
print(columns)
print(' ')
print('-----')
#First 5 rows
first_5_rows = video_games_df.head()
print(first_5_rows)
print(' ')
#Last 5 rows
last_five_rows = video_games_df.tail()
print(last_five_rows)
print(' ')
print('-----')
#Key details of the DataFrame
df_info = video_games_df.info(show_counts=True)
print(df_info)
print(' ')
#Description of the DataFrame
df_describe = video_games_df.describe(include='all').round()
print(df_describe)
print(' ')
```

Total number of rows in the dataset are: 5909
 Total number of columns in the dataset are: 15

(5909, 15)

```
Index(['Rank', 'Name', 'Platform', 'Year', 'Month', 'Genre', 'Publisher',
       'Country', 'City', 'State', 'Region', 'NA_Sales', 'Global_Sales',
       'NA_Profit', 'Global_Profit'],
      dtype='object')
```

	Rank	Name	Platform	Year	Month	Genre	\
0	1	Wii Sports	Wii	2010	Jan	Sports	
1	2	Super Mario Bros.	NES	2010	Feb	Platform	
2	3	Mario Kart Wii	Wii	2010	Mar	Racing	
3	4	Wii Sports Resort	Wii	2010	Apr	Sports	
4	5	Pokemon Red/Pokemon Blue	GB	2010	May	Role-Playing	

	Publisher	Country	City	State	Region	NA_Sales	\
0	Nintendo	United States	Fairfield	California	West	\$41.49	
1	Nintendo	United States	Edmonds	Washington	West	\$29.08	
2	Nintendo	United States	Louisville	Kentucky	South	\$15.85	
3	Nintendo	United States	Round Rock	Texas	Central	\$15.75	
4	Nintendo	United States	Nashville	Tennessee	South	\$11.27	

	Global_Sales	NA_Profit	Global_Profit
0	82.74	12.447	24.822
1	40.24	8.724	12.072
2	35.82	4.755	10.746
3	33.00	4.725	9.900
4	31.37	3.381	9.411

	Rank	Name	Platform	Year	Month	\
5904	5890	Crazy Taxi: Catch a Ride	GBA	2017	Sep	
5905	5891	MySims Party	DS	2017	Oct	
5906	5892	Harry Potter and the Order of the Phoenix	X360	2017	Nov	
5907	5893	Skylanders: SuperChargers	PS4	2017	Dec	
5908	5894	Macross Digital Mission VF-X	PS	2017	Jan	

	Genre	Publisher	Country	City	State	\
5904	Racing	THQ	Australia	Sydney	New South Wales	
5905	Simulation	Electronic Arts	Australia	Sydney	New South Wales	
5906	Action	Electronic Arts	Australia	Sydney	New South Wales	
5907	Action	Activision	Australia	Sydney	New South Wales	
5908	Simulation	Namco Bandai Games	Australia	Sydney	New South Wales	

	Region	NA_Sales	Global_Sales	NA_Profit	Global_Profit
5904	West	0.21	0.3	0.063	0.09
5905	West	0.15	0.3	0.045	0.09
5906	West	0.24	0.3	0.072	0.09
5907	West	0.17	0.3	0.051	0.09
5908	West	0	0.3	0.000	0.09

```
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 5909 entries, 0 to 5908
Data columns (total 15 columns):
 #   Column      Non-Null Count  Dtype  
 ---  --          --          --      
 0   Rank        5909 non-null   int64  
 1   Name        5909 non-null   object 
 2   Platform    5909 non-null   object 
 3   Year        5909 non-null   int64  
 4   Month       5909 non-null   object 
 5   Genre       5909 non-null   object 
 6   Publisher   5909 non-null   object 
 7   Country     5909 non-null   object 
 8   City         5909 non-null   object 
 9   State        5909 non-null   object 
 10  Region       5909 non-null   object 
 11  NA_Sales    5909 non-null   float64
 12  Global_Sales 5909 non-null   float64
 13  NA_Profit   5909 non-null   float64
 14  Global_Profit 5909 non-null   float64
```

```

0   Rank          5909 non-null  int64
1   Name          5909 non-null  object
2   Platform      5909 non-null  object
3   Year          5909 non-null  int64
4   Month         5909 non-null  object
5   Genre          5909 non-null  object
6   Publisher     5897 non-null  object
7   Country        5909 non-null  object
8   City           5909 non-null  object
9   State          5909 non-null  object
10  Region         5882 non-null  object
11  NA_Sales      5909 non-null  object
12  Global_Sales  5909 non-null  float64
13  NA_Profit     5909 non-null  float64
14  Global_Profit 5909 non-null  float64
dtypes: float64(3), int64(2), object(10)
memory usage: 692.6+ KB
None

```

	Rank	Name	Platform	Year	Month	Genre	\
count	5909.0	5909	5909	5909.0	5909	5909	
unique	NaN	4139	26	NaN	14	12	
top	NaN	LEGO Marvel Super Heroes	PS2	NaN	Jan	Action	
freq	Nan	8	934	NaN	495	1274	
mean	2944.0	NaN	NaN	2013.0	NaN	NaN	
std	1705.0	NaN	NaN	2.0	NaN	NaN	
min	1.0	NaN	NaN	2010.0	NaN	NaN	
25%	1469.0	NaN	NaN	2011.0	NaN	NaN	
50%	2943.0	NaN	NaN	2013.0	NaN	NaN	
75%	4420.0	NaN	NaN	2015.0	NaN	NaN	
max	5894.0	NaN	NaN	2017.0	NaN	NaN	

	Publisher	Country	City	State	Region	NA_Sales	\
count	5897	5909	5909	5909	5882	5909	
unique	219	3	391	56	6	420	
top	Electronic Arts	Australia	Sydney	New South Wales	West	0	
freq	865	3111	2956	2980	3841	503	
mean	NaN	NaN	NaN	NaN	NaN	NaN	
std	NaN	NaN	NaN	NaN	NaN	NaN	
min	NaN	NaN	NaN	NaN	NaN	NaN	
25%	NaN	NaN	NaN	NaN	NaN	NaN	
50%	NaN	NaN	NaN	NaN	NaN	NaN	
75%	NaN	NaN	NaN	NaN	NaN	NaN	
max	NaN	NaN	NaN	NaN	NaN	NaN	

	Global_Sales	NA_Profit	Global_Profit
count	5909.0	5909.0	5909.0
unique	Nan	NaN	NaN
top	NaN	NaN	NaN
freq	NaN	NaN	NaN
mean	1.0	0.0	0.0
std	3.0	0.0	1.0
min	0.0	0.0	0.0
25%	0.0	0.0	0.0
50%	1.0	0.0	0.0
75%	1.0	0.0	0.0
max	83.0	12.0	25.0

Duplicate rows check & NaN rows check

```
In [4]: #Duplicate rows check
print(video_games_df.duplicated())
duplicated_rows_count = video_games_df.duplicated().sum()
print(f'Total number of duplicated rows in the dataset are: {duplicated_rows_count}')
print(' ')
#NaN values check
df_NaN = video_games_df.isna().sum()
print(' ')
print('The analysis for NaN values is:')
print(df_NaN)
```

```
0      False
1      False
2      False
3      False
4      False
...
5904    False
5905    False
5906    False
5907    False
5908    False
Length: 5909, dtype: bool
Total number of duplicated rows in the dataset are: 16
```

The analysis for NaN values is:

Rank	0
Name	0
Platform	0
Year	0
Month	0
Genre	0
Publisher	12
Country	0
City	0
State	0
Region	27
NA_Sales	0
Global_Sales	0
NA_Profit	0
Global_Profit	0
	dtype: int64

Dropping duplicates rows

```
In [5]: #Dropping duplicate rows
video_games_df=video_games_df.drop_duplicates()
#Fixing index
video_games_df.reset_index()

#Duplicate Values check again to find 0 for confirming everything is right
print(video_games_df.duplicated())
duplicated_rows_count = video_games_df.duplicated().sum()
print(f'Total number of duplicated rows in the dataset are: {duplicated_rows_count}')
print(' ')
```

```

0      False
1      False
2      False
3      False
4      False
...
5904    False
5905    False
5906    False
5907    False
5908    False
Length: 5893, dtype: bool
Total number of duplicated rows in the dataset are: 0

```

Handling NaN values

```

In [6]: #From total 5909 rows we have NaN values per info() in Region column (5909-5882=27)
#Total number of NaN in both columns is insignificant in terms of dataSet therefor
# 'Not available' content

#Filling with re-assigning the old variable name of the DataFrame
video_games_df = video_games_df.fillna({'Region':'Not available'})
video_games_df = video_games_df.fillna({'Publisher':'Not available'})

#NaN values check to confirm our fill is done right
df_NaN = video_games_df.isna().sum()
print(' ')
print('The analysis for NaN values is:')
print(df_NaN)

```

The analysis for NaN values is:

Rank	0
Name	0
Platform	0
Year	0
Month	0
Genre	0
Publisher	0
Country	0
City	0
State	0
Region	0
NA_Sales	0
Global_Sales	0
NA_Profit	0
Global_Profit	0
dtype: int64	

Cleaning NA_Sales column

```

In [7]: #Using .str.replace() to remove '$' and then .astype(int) to convert
video_games_df['NA_Sales'] = video_games_df['NA_Sales'].str.replace("$", "").ast

```

Converting NA_Sales column values to numeric

```

In [8]: # Converting NA_Sales column values to numeric and in case it's not possible out
video_games_df['NA_Sales'] = pd.to_numeric(video_games_df['NA_Sales'], errors

```

```

print(' ')
#Checking data type of column NA_Sales
print(video_games_df['NA_Sales'].dtype)
print(' ')
#NaN values check
df_NaN = video_games_df.isna().sum()
print(' ')
print('The analysis for NaN values is:')
print(df_NaN)

```

float64

The analysis for NaN values is:

Rank	0
Name	0
Platform	0
Year	0
Month	0
Genre	0
Publisher	0
Country	0
City	0
State	0
Region	0
NA_Sales	0
Global_Sales	0
NA_Profit	0
Global_Profit	0

dtype: int64

Making last 10 row values of column NA_Sales NaN to after fill with average of column

```

In [9]: #Making last 10 row values of column NA_Sales NaN to after fill with average of

# Getting the index labels for the last 10 rows
last_10_indices = video_games_df.iloc[-10:].index
# Using .loc to select 10 last rows and the 'NA_Sales' column, then set them to
video_games_df.loc[last_10_indices, 'NA_Sales'] = np.nan
print(f"Set the last 10 'NA_Sales' values to NaN.")
print(f"NaNs in NA_Sales (After): {video_games_df['NA_Sales'].isna().sum()}")
print(' ')

#Calculating Average of column NA_Sales
average_NA_Sales=int(video_games_df['NA_Sales'].mean())
print(average_NA_Sales)
print(' ')

#Filling with average_NA_Sales the previous NaN made Last 10 values of column NA
video_games_df['NA_Sales'] = video_games_df['NA_Sales'].fillna(average_NA_Sales)
video_games_df

```

Set the last 10 'NA_Sales' values to NaN.

NaNs in NA_Sales (After): 10

0

Out[9]:

	Rank	Name	Platform	Year	Month	Genre	Publisher	Country	
0	1	Wii Sports	Wii	2010	Jan	Sports	Nintendo	United States	Fa
1	2	Super Mario Bros.	NES	2010	Feb	Platform	Nintendo	United States	Edr
2	3	Mario Kart Wii	Wii	2010	Mar	Racing	Nintendo	United States	Lor
3	4	Wii Sports Resort	Wii	2010	Apr	Sports	Nintendo	United States	
4	5	Pokemon Red/Pokemon Blue	GB	2010	May	Role-Playing	Nintendo	United States	Na
...
5904	5890	Crazy Taxi: Catch a Ride	GBA	2017	Sep	Racing	THQ	Australia	S
5905	5891	MySims Party	DS	2017	Oct	Simulation	Electronic Arts	Australia	S
5906	5892	Harry Potter and the Order of the Phoenix	X360	2017	Nov	Action	Electronic Arts	Australia	S
5907	5893	Skylanders: SuperChargers	PS4	2017	Dec	Action	Activision	Australia	S
5908	5894	Macross Digital Mission VF-X	PS	2017	Jan	Simulation	Namco Bandai Games	Australia	S

5893 rows × 15 columns

*Standardizing categorical values in column Country*

In [10]:

```
video_games_df['Country'] = video_games_df['Country'].replace({'USA':'United States'})
video_games_df['Country'] = video_games_df['Country'].replace({'united states':'United States'})
print(' ')

#Checking category values of column Country
print(video_games_df['Country'].unique())
print(' ')
#Checking number of values per category for column Country
print(video_games_df['Country'].value_counts())
```

['United States' 'Australia']

```
Country
Australia      3108
United States   2785
Name: count, dtype: int64
```

Renaming Columns

```
In [11]: #Renaming column NA_Sales to
video_games_df = video_games_df.rename(columns={'NA_Sales':'National Sales','Global_Profit':'Global Profit'})

#Column Names Check
columns = video_games_df.columns
print(columns)
```

```
Index(['Rank', 'Name', 'Platform', 'Year', 'Month', 'Genre', 'Publisher',
       'Country', 'City', 'State', 'Region', 'National Sales', 'Global Sales',
       'National Profit', 'Global Profit'],
      dtype='object')
```

Handling Outliers in National Sales (prior NA_Sales) Column

```
In [12]: sales_cap = video_games_df ['National Sales'].quantile(0.95)
print(f"The 95% of values in column National Sales have values less than:{sales_}

print("For values of National Sales that have values > sales_cap, replacing the
video_games_df ['National Sales'] = np.where(video_games_df['National Sales']>sa
video_games_df
```

```
The 95% of values in column National Sales have values less than:2.07
For values of National Sales that have values > sales_cap, replacing the number w
ith sales_cap,else give same number
```

Out[12]:

	Rank	Name	Platform	Year	Month	Genre	Publisher	Country	
0	1	Wii Sports	Wii	2010	Jan	Sports	Nintendo	United States	Fa
1	2	Super Mario Bros.	NES	2010	Feb	Platform	Nintendo	United States	Edr
2	3	Mario Kart Wii	Wii	2010	Mar	Racing	Nintendo	United States	Lou
3	4	Wii Sports Resort	Wii	2010	Apr	Sports	Nintendo	United States	
4	5	Pokemon Red/Pokemon Blue	GB	2010	May	Role-Playing	Nintendo	United States	Na
...
5904	5890	Crazy Taxi: Catch a Ride	GBA	2017	Sep	Racing	THQ	Australia	S
5905	5891	MySims Party	DS	2017	Oct	Simulation	Electronic Arts	Australia	S
5906	5892	Harry Potter and the Order of the Phoenix	X360	2017	Nov	Action	Electronic Arts	Australia	S
5907	5893	Skylanders: SuperChargers	PS4	2017	Dec	Action	Activision	Australia	S
5908	5894	Macross Digital Mission VF-X	PS	2017	Jan	Simulation	Namco Bandai Games	Australia	S

5893 rows × 15 columns



Visualizations

In [13]:

```
# Data preparation for Visualization.

National_Sales = video_games_df.groupby(['Region', 'Country'])['National Sales'].sum()
print(National_Sales)
print(" ")

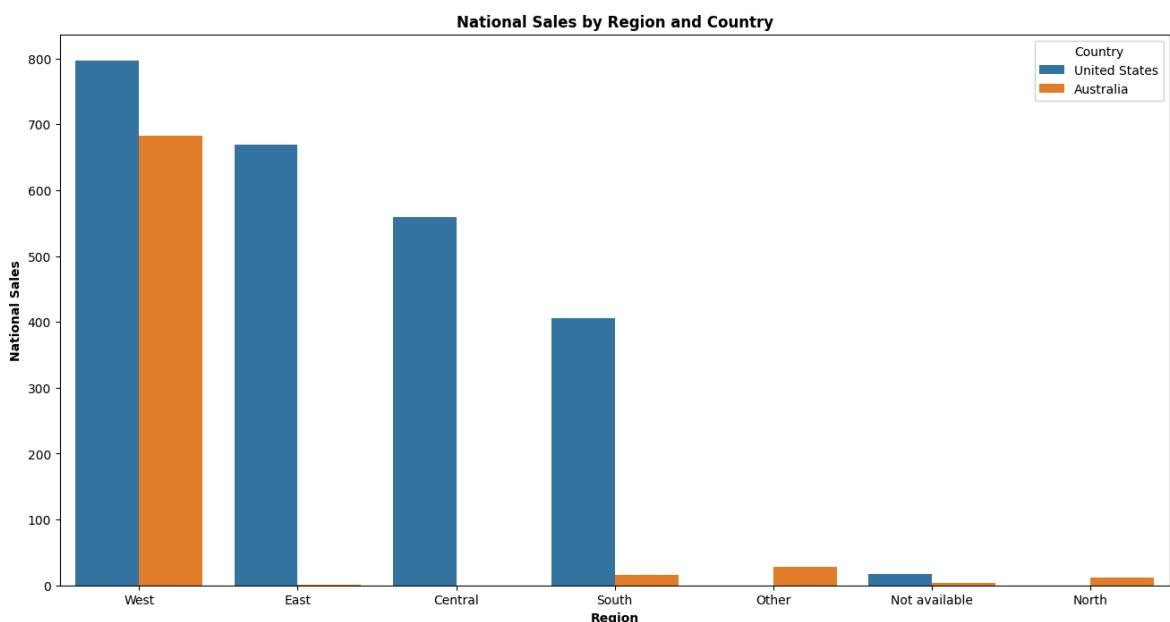
#Sorting National_Sales in DESC order
National_Sales = National_Sales.sort_values(by='National Sales', ascending=False)
print(National_Sales)
```

	Region	Country	National Sales
0	Central	United States	558.67
1	East	Australia	1.35
2	East	United States	668.92
3	North	Australia	11.68
4	Not available	Australia	3.56
5	Not available	United States	17.69
6	Other	Australia	28.21
7	South	Australia	16.30
8	South	United States	405.99
9	West	Australia	682.02
10	West	United States	796.65

	Region	Country	National Sales
10	West	United States	796.65
9	West	Australia	682.02
2	East	United States	668.92
0	Central	United States	558.67
8	South	United States	405.99
6	Other	Australia	28.21
5	Not available	United States	17.69
7	South	Australia	16.30
3	North	Australia	11.68
4	Not available	Australia	3.56
1	East	Australia	1.35

In [14]: # Plotting a bar chart for National Sales by Region and Country

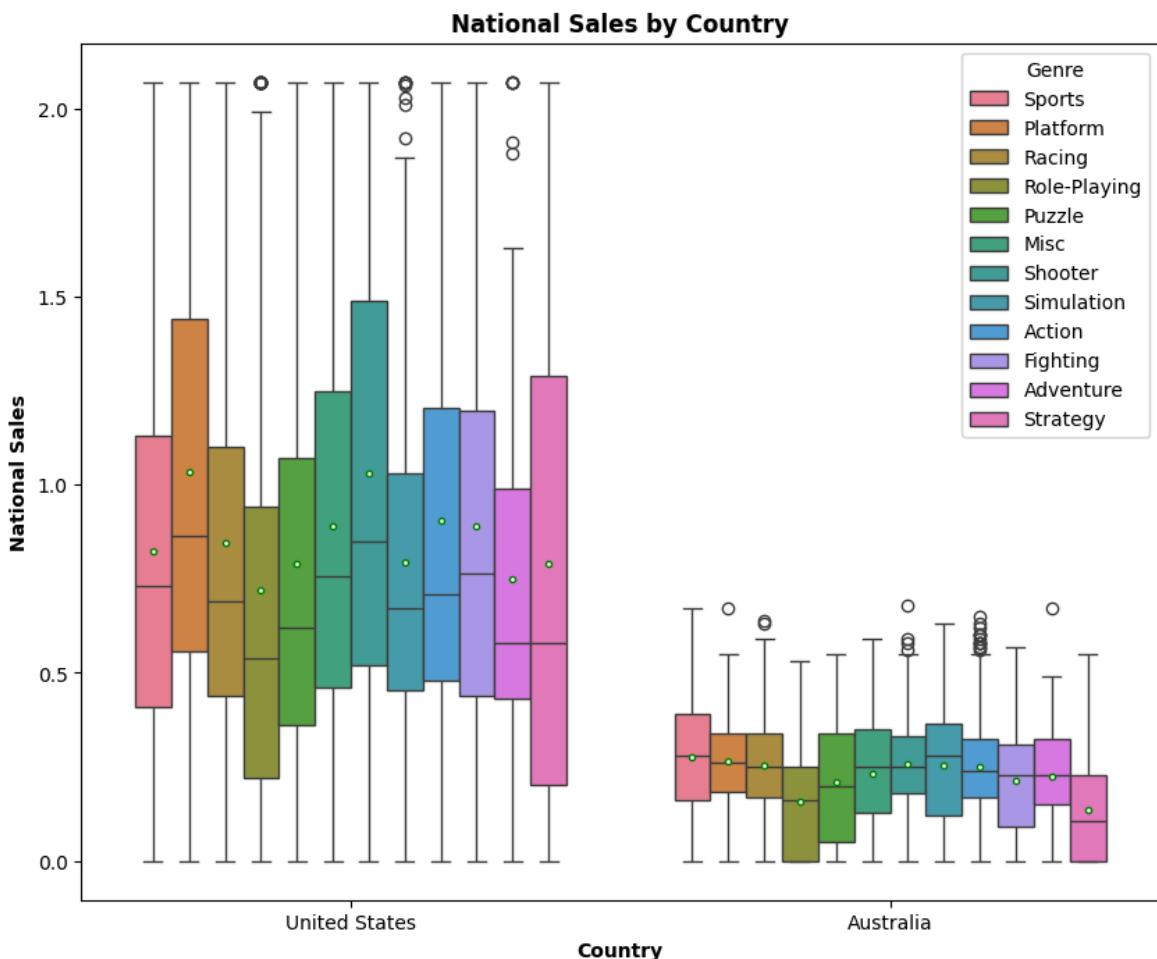
```
plt.figure(figsize=(16,8))
sns.barplot(data=National_Sales,x='Region',y='National Sales',hue='Country')
plt.title('National Sales by Region and Country',fontweight='bold')
plt.xlabel('Region',fontweight='bold')
plt.ylabel('National Sales',fontweight='bold')
plt.show()
```



In [15]: # Plotting a box plot for National Sales by Region and Country

```
plt.figure(figsize=(10,8))
sns.boxplot(x='Country',y='National Sales',data=video_games_df,showmeans=True,hu
```

```
plt.title('National Sales by Country', fontweight='bold')
plt.xlabel('Country', fontweight='bold')
plt.ylabel('National Sales', fontweight='bold')
plt.show()
```



In [16]: # Data preparation for Visualization.

```
Sales = video_games_df.groupby(['Country'])[['National Sales', 'Global Sales']]
print(Sales)
print(' ')

#Renaming columns in new DataFrame Sales
Country = Sales['Country']
National_Sales = Sales ['National Sales']
Global_Sales = Sales ['Global Sales']
print(Sales)
```

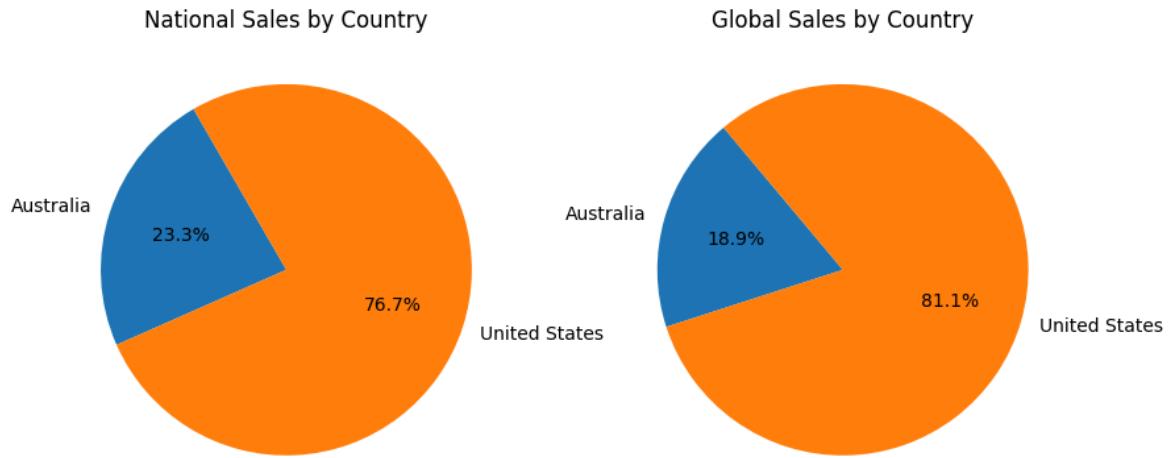
	Country	National Sales	Global Sales
0	Australia	743.12	1468.25
1	United States	2447.92	6315.68

	Country	National Sales	Global Sales
0	Australia	743.12	1468.25
1	United States	2447.92	6315.68

In [17]: # Plotting a pie chart for National Sales by Country and Global Sales

```
fig, axs = plt.subplots(1,2, figsize=(10,7))
axs[0].pie(National_Sales, labels=Country, autopct='%1.1f%%', startangle=120)
axs[0].set_title('National Sales by Country')
```

```
axs[1].pie(Global_Sales, labels=Country, autopct='%1.1f%%', startangle=130)
axs[1].set_title('Global Sales by Country')
plt.show()
```



In [18]: # Data preparation for Visualization.

```
sales_by_year = video_games_df.groupby('Year')[['National Sales', 'Global Sales']]
sales_by_year_filtered = sales_by_year[sales_by_year['Year'] > 2010]
```

In [19]: # Plotting a Line chart for National & Global Sales by Year

```
plt.figure(figsize=(10,6))

plt.plot(sales_by_year_filtered['Year'], sales_by_year_filtered['National Sales'],
         marker='o', linestyle='-', color='b', label='National Sales')

plt.plot(sales_by_year_filtered['Year'], sales_by_year_filtered['Global Sales'],
         marker='s', linestyle='--', color='g', label='Global Sales')

plt.title('National and Global Sales over Years', fontweight='bold')
plt.xlabel('Year', fontweight='bold')
plt.ylabel('Sales', fontweight='bold')
plt.legend()
plt.grid(True)
plt.show()
```

