

# Roxanna Meskell

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CONTACT INFORMATION	2380A Scottsville Rd. Scottsville, NY 14546	770-356-1249 rlm1388@rit.edu github.com/roxymeskell
OBJECTIVE	Looking for a single or double block co-op for Spring, Summer, and/or Fall 2017 in a computer science field in order to expand my skill set and gain real world experience.	
EDUCATION	<b>Rochester Institute of Technology</b> - Rochester, NY • Major: B.S. Computer Science • Expected Graduation Date: June 2018	September 2013 - Present
SKILLS	<b>Languages:</b> <ul style="list-style-type: none"><li>• C</li><li>• Java</li><li>• Javascript</li><li>• C#</li><li>• Haskell</li><li>• SQL</li><li>• Python</li><li>• HTML</li><li>• CSS</li></ul> <b>Tools:</b> <ul style="list-style-type: none"><li>• gdb</li><li>• git</li><li>• vim</li><li>• grunt</li><li>• Django</li><li>• nodeJS</li><li>• reactJS</li><li>• MatLab</li></ul> <b>Operating Systems:</b> <ul style="list-style-type: none"><li>• Windows</li><li>• Linux</li><li>• Mac OS</li><li>• X</li></ul>	
PROJECTS	<b>Song Database</b> (Data Management, Fall 2014) <ul style="list-style-type: none"><li>- Language: Java</li><li>- PostgreSQL database</li><li>- Group project</li><li>- Stores information for songs and playlists</li><li>- Wrote majority of the SQL code for the database</li></ul> <b>Threaded Multidimensional Maze Generator</b> (Personal, 2014 - Ongoing) <ul style="list-style-type: none"><li>- Language: C</li><li>- Uses binary division to generate maze</li><li>- Plans to be able generate a maze spanning at least 16 dimensions</li><li>- Plans to be able to output maze to a file</li></ul> <b>Maze Generation Simulator</b> (Personal, 2013 - Ongoing) <ul style="list-style-type: none"><li>- Language: Java</li><li>- Shows the progression of mazes as they are generated using different algorithms</li><li>- Intended for use during a seminar</li></ul> <b>Multidimensional Maze Generator</b> (Personal, 2013 - 2014) <b>Ingredient Organizer App</b> (Personal, 2015 - Ongoing) <b>Intelligent Clue Player</b> (Intelligent Systems, Spring 2015) <b>Healthnet</b> (Software Engineering, Fall 2015) <b>Assembly Sudoku Solver</b> (Concepts of Computer Systems, Fall 2015)	
COURSEWORK	<ul style="list-style-type: none"><li>• Intro to Computer Vision</li><li>• Intelligent Systems</li><li>• Concepts of Parallel &amp; Distributed Systems</li><li>• Concepts of Computer Systems</li><li>• Analysis of Algorithms</li><li>• Mechanics of Programming</li><li>• Data Management</li><li>• Programming Language Concepts</li><li>• Computer Science Theory</li><li>• Software Engineering</li></ul>	
WORK EXPERIENCE	<b>Intuit</b> - Mountain View, CA Software Engineering Co-op Worked as part of the QuickBooks Online Payments team. Work primarily consisted of front-end feature development in javascript, as well as testing of current features. Also worked on side project to create a browser based diagnostic tool using reactJS. <i>fixit.intuit.com</i> <b>Siemens Industry</b> - Norcross, GA Business Intern	January 2016 - July 2016      June 2012 - July 2012
EXTRACURRICULAR	<b>Computer Science House (CSH)</b> <b>Society of Software Engineers (SSE)</b> <b>FIRST Robotics (Highschool)</b>	Fall 2013 - Present Fall 2015 - Present Fall 2011 - Spring 2013