

<http://poloclub.gatech.edu/cse6242>

CSE6242 / CX4242: **Data** & **Visual** Analytics

# Graphs / Networks

Basics, how to build & store graphs, laws, etc.  
Centrality, and algorithms you should know

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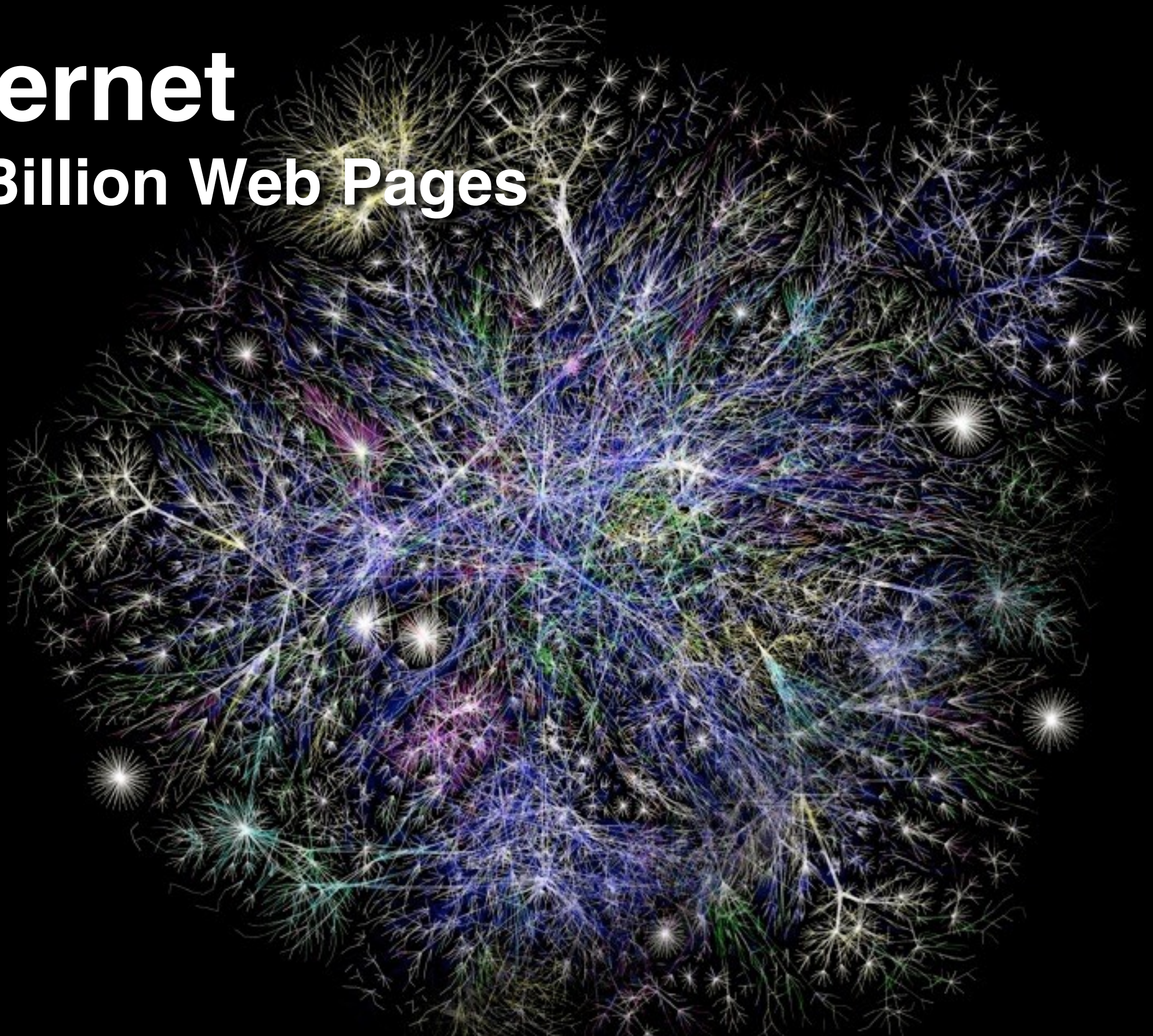
Partly based on materials by

Professors Guy Lebanon, Jeffrey Heer, John Stasko, Christos Faloutsos, Parishit Ram (GT PhD alum; SkyTree), Alex Gray



# Internet

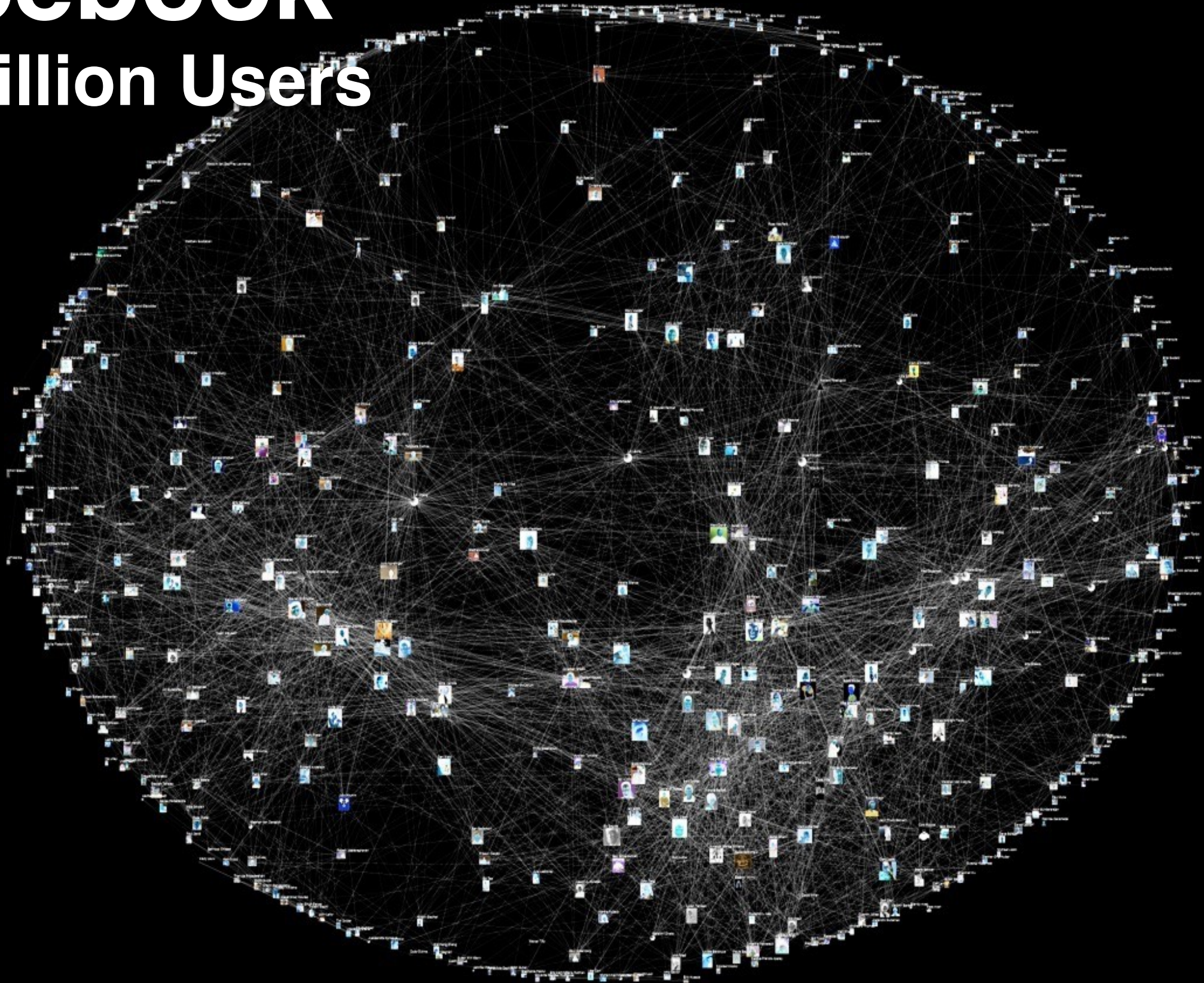
## 50 Billion Web Pages





# Facebook

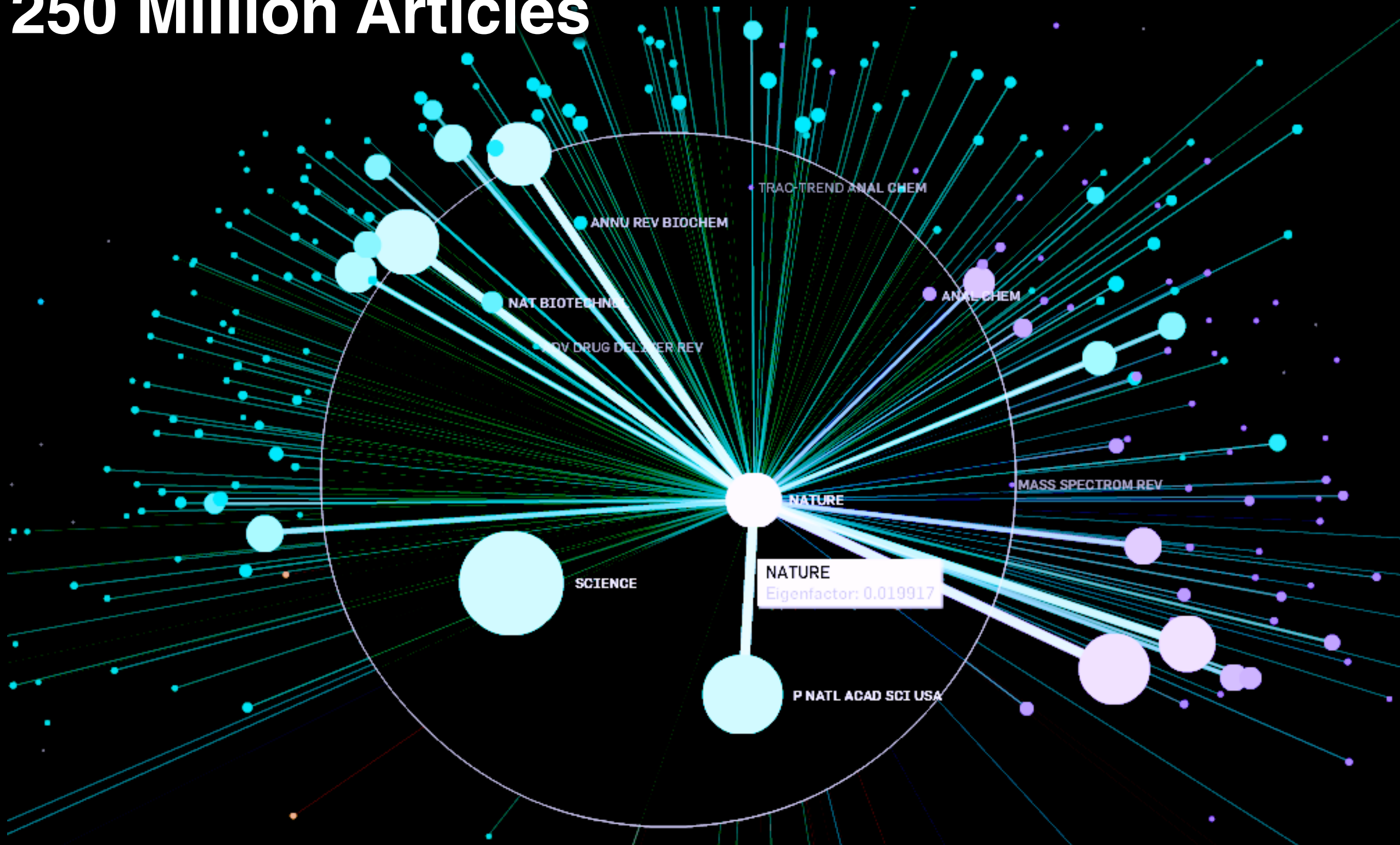
## 1.2 Billion Users





# Citation Network

## 250 Million Articles



# Many More



Who-follows-whom (**288 million** users)



Who-buys-what (**120 million** users)



**at&t cellphone network**

Who-calls-whom (**100 million** users)

## Protein-protein interactions

**200 million** possible interactions in human genome

# Large Graphs I Analyzed

Graph	Nodes	Edges
YahooWeb	1.4 Billion	6 Billion
Symantec Machine-File Graph	1 Billion	<b>37 Billion</b>
Twitter	104 Million	3.7 Billion
Phone call network	30 Million	260 Million



# How to **represent** a graph?

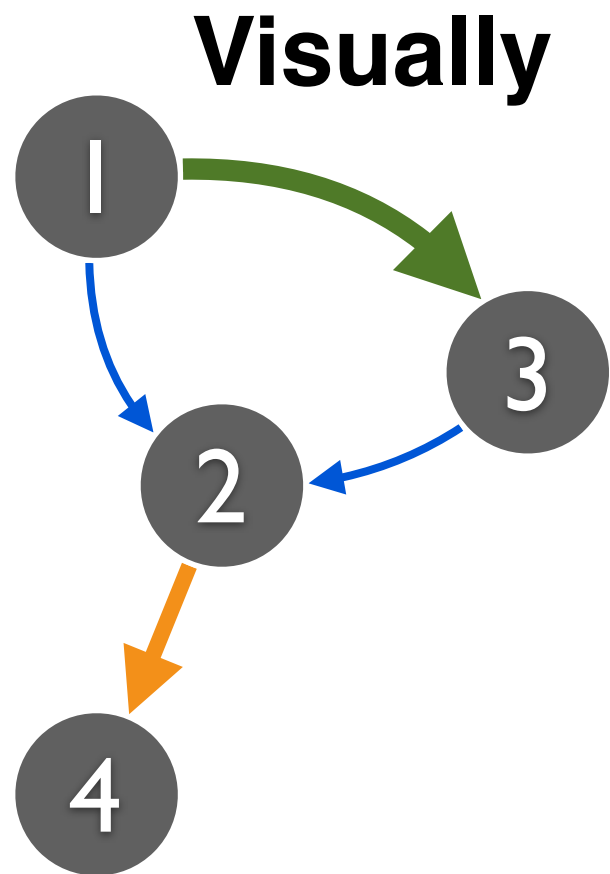
Conceptually.

Visually.

Programmatically.



# How to **Represent** a Graph?



## Adjacency matrix

Source node	Target node			
	1	2	3	4
1	0	<b>1</b>	<b>3</b>	0
2	0	0	0	<b>2</b>
3	0	<b>1</b>	0	0
4	0	0	0	0

## Adjacency list

1: 2, 3  
2: 4  
3: 2

## Edge list

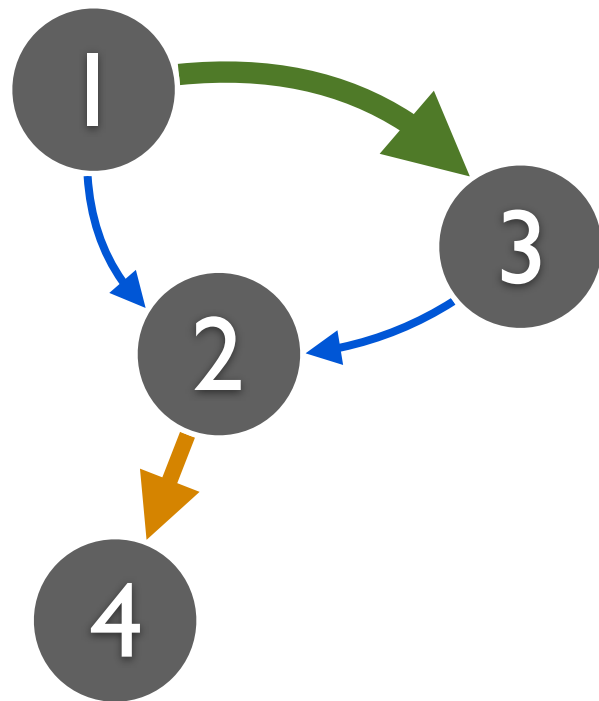
1, 2, **1**  
1, 3, **3**  
2, 4, **2**  
3, 2, **1**

- most common distribution format
- sometimes **painful** to parse when edges/nodes have many columns (some are text with double/single quotes, some are integers, some decimals, ...)



# How to **Represent** a Graph?

**Visually**



**Adjacency matrix**

Source node	Target node			
	1	2	3	4
1	0	<b>1</b>	<b>3</b>	0
2	0	0	0	<b>2</b>
3	0	<b>1</b>	0	0
4	0	0	0	0

**Adjacency list**

1: 2, 3  
2: 4  
3: 2

**Edge list**

1, 2, **1**  
1, 3, **3**  
2, 4, **2**  
3, 2, **1**

Each node is often identified by a numeric ID. Why?

# Assigning an ID to a node

- Use a “map” (Java) / “dictionary” (Python) / SQLite
- Same concept: given an entity/node (e.g., “Tom”) not seen before, assign a number to it
- Example of using SQLite to map names to IDs

Hidden column; SQLite automatically created for you




<b>rowid</b>	<b>name</b>
1	Tom
2	Sandy
3	Richard
4	Polo



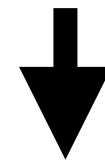
# How to use the node IDs?

Create an index for “name”. Then write a “join” query.



<b>rowid</b>	<b>name</b>
1	Tom
2	Sandy
3	Richard
4	Polo

<b>source</b>	<b>target</b>
Tom	Sandy
Polo	Richard



<b>source</b>	<b>target</b>
1	2
4	3

How to store “large” graphs?



# How large is “large”?

What do you think?

- In what units? Thousands? Millions?

How do you measure a graph's size?

- By ...

(Hint: highly subjective. And domain specific.)

# Storing large graphs...

On your laptop computer

- SQLite
- Neo4j (**GPL** license)  
<http://neo4j.com/licensing/>

On a server

- MySQL, PostgreSQL, etc.
- Neo4j (?)



# GPL

In purely private (or internal) use —with no sales and no distribution— the software code may be modified and parts reused without requiring the source code to be released. **For sales or distribution, the entire source code need to be made available to end users**, including any code changes and additions— in that case, copyleft is applied to ensure that end users retain the freedoms defined above.

# Storing large graphs...

With a cluster ([more details a few lectures down](#))

- **Titan** (on top of **HBase**), S2Graph — if you need real time read and write
- **Hadoop** (generic framework) — if batch processing is fine
- **Hama, Giraph**, inspired by Google's Pregel
- **FlockDB**, by Twitter
- Turri (Apple) / Dato / GraphLab



# Storing large graphs on your computer

I like to use **SQLite**. Why? **Good enough for my use.**

- Easily handle up to **gigabytes**
  - Roughly **tens of millions** of nodes/edges (perhaps up to billions?). Very good! For **today's** standard.
- Very easy to maintain: **one** cross-platform file
- Has programming wrappers in numerous languages
  - C++, Java (Android), Python, Objective C (iOS),...
- Queries are so easy!  
e.g., find all nodes' degrees = 1 SQL statement
- Bonus: SQLite even supports **full-text search**
- Offline application support (iPad)

# SQLite graph database schema

Simplest schema:

```
edges(source_id, target_id)
```

More sophisticated (flexible; lets you store more things):

```
CREATE TABLE nodes (  
  id INTEGER PRIMARY KEY,  
  type INTEGER DEFAULT 0,  
  name VARCHAR DEFAULT '' );
```

```
CREATE TABLE edges (  
  source_id INTEGER,  
  target_id INTEGER,  
  type INTEGER DEFAULT 0,  
  weight FLOAT DEFAULT 1,  
  timestamp INTEGER DEFAULT 0,  
  PRIMARY KEY(source_id, target_id, timestamp));
```

[Side note; you already done this in HW1]

# Full-Text Search (FTS) on SQLite

<http://www.sqlite.org/fts3.html>

Very simple. Built-in. Only needs 3 lines of commands.

- **Create** FTS table (index)

```
CREATE VIRTUAL TABLE critics_consensus USING  
fts4 (consensus) ;
```

- **Insert** text into FTS table

```
INSERT INTO critics_consensus SELECT  
critics_consensus FROM movies;
```

- **Query** using the “match” keyword

```
SELECT * FROM critics_consensus WHERE consensus  
MATCH 'funny OR horror' ;
```

Originally developed by Google engineers



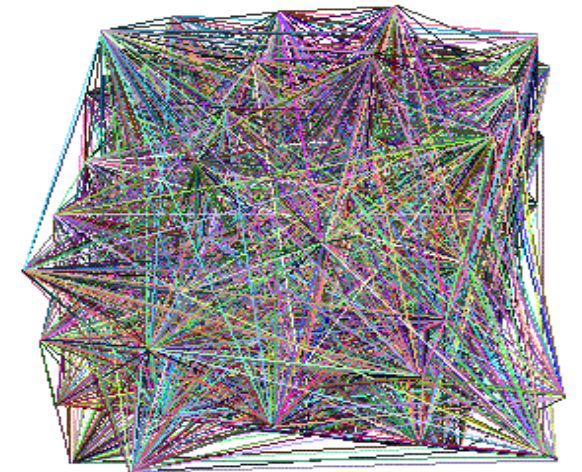
# I have a graph dataset. Now what?

Analyze it! Do “**data mining**” or “**graph mining**”.

How does it “look like”? Visualize it if it’s small.

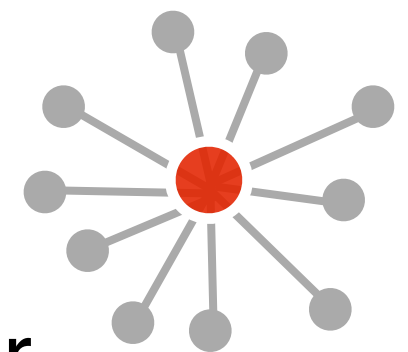
Does it follow any expected patterns?

Or does it *\*not\** follow some patterns (outliers)?



Yuck.

- Why does this matter?
- If we know the **patterns** (models), we can do **prediction**, **recommendation**, etc.  
e.g., is Alice going to “friend” Bob on Facebook?  
People often buy beer and diapers together.
- **Outliers** often give us **new insights**  
e.g., telemarketer’s friends don’t know each other



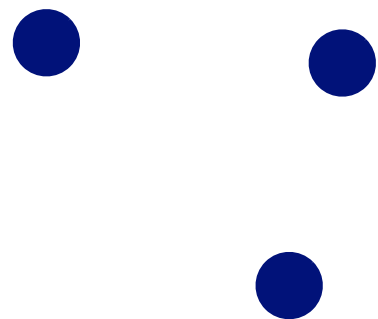
# Finding patterns & outliers in graphs

## Outlier/Anomaly detection

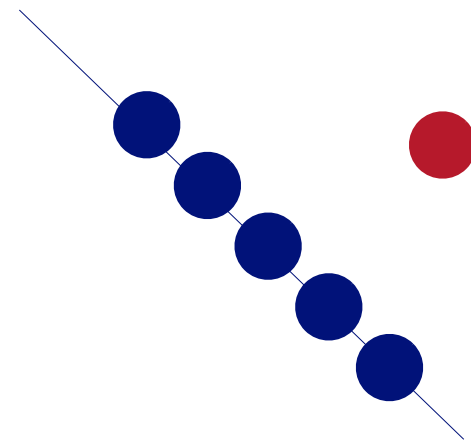
- To spot them, **we need to patterns first**
- Anomalies = things that do not fit the patterns

To effectively do this, we need large datasets

- patterns and anomalies don't show up well in small datasets



VS



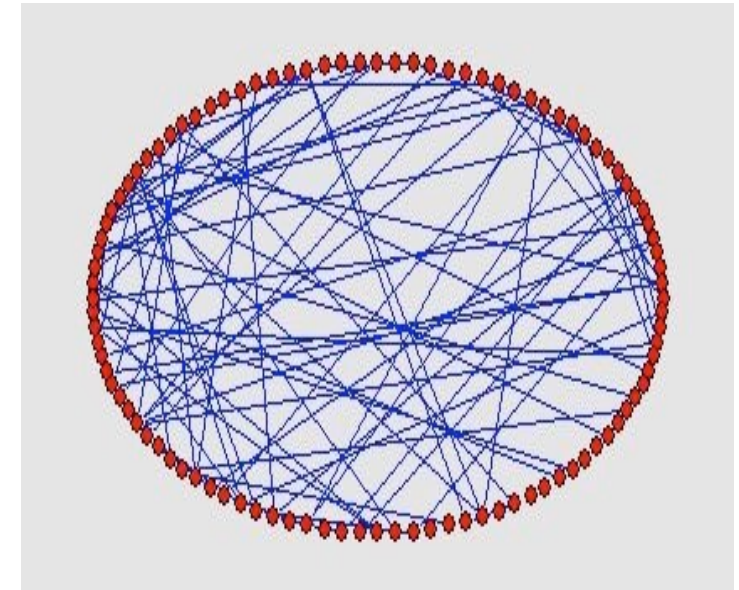
# Are real graphs random?

Random graph (Erdos-Renyi)  
100 nodes, avg degree = 2

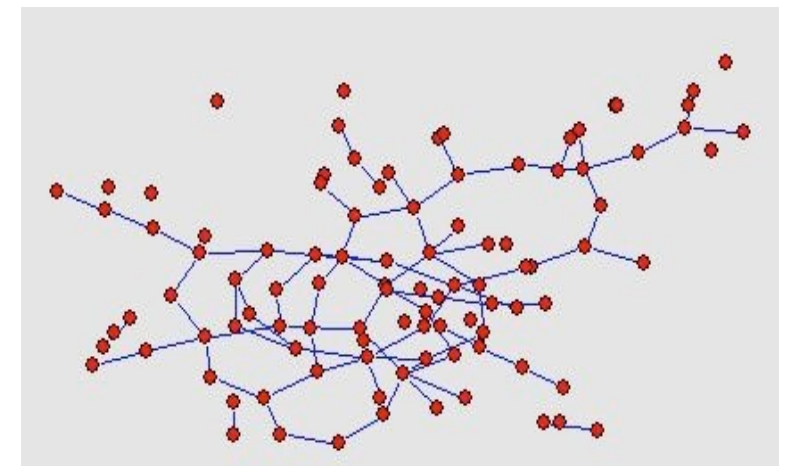
[http://en.wikipedia.org/wiki/Erdős–Rényi\\_model](http://en.wikipedia.org/wiki/Erdős–Rényi_model)

No obvious patterns

Before layout



After layout



Graph and layout  
generated with pajek

<http://vlado.fmf.uni-lj.si/pub/networks/pajek/>

# Laws and patterns



# Laws and patterns

- Are real graphs random?

# Laws and patterns

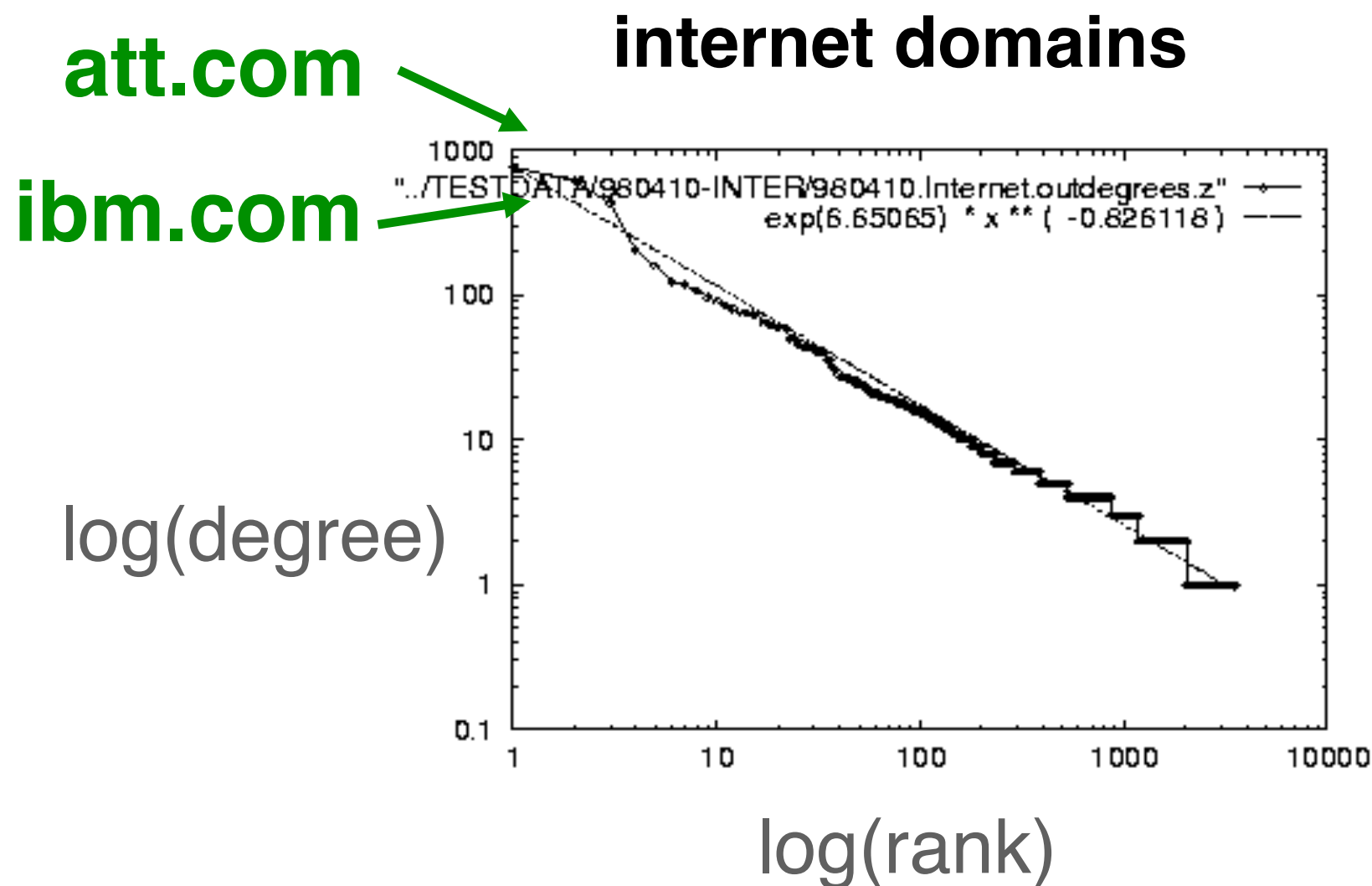
- Are real graphs random?

# Laws and patterns

- Are real graphs random?
- A: NO!!!
  - Diameter (longest shortest path)
  - in- and out- degree distributions
  - other (surprising) patterns
  - **So, let's look at the data**

# Power Law in Degree Distribution

Faloutsos, Faloutsos, Faloutsos [SIGCOMM99]  
Seminal paper. Must read!



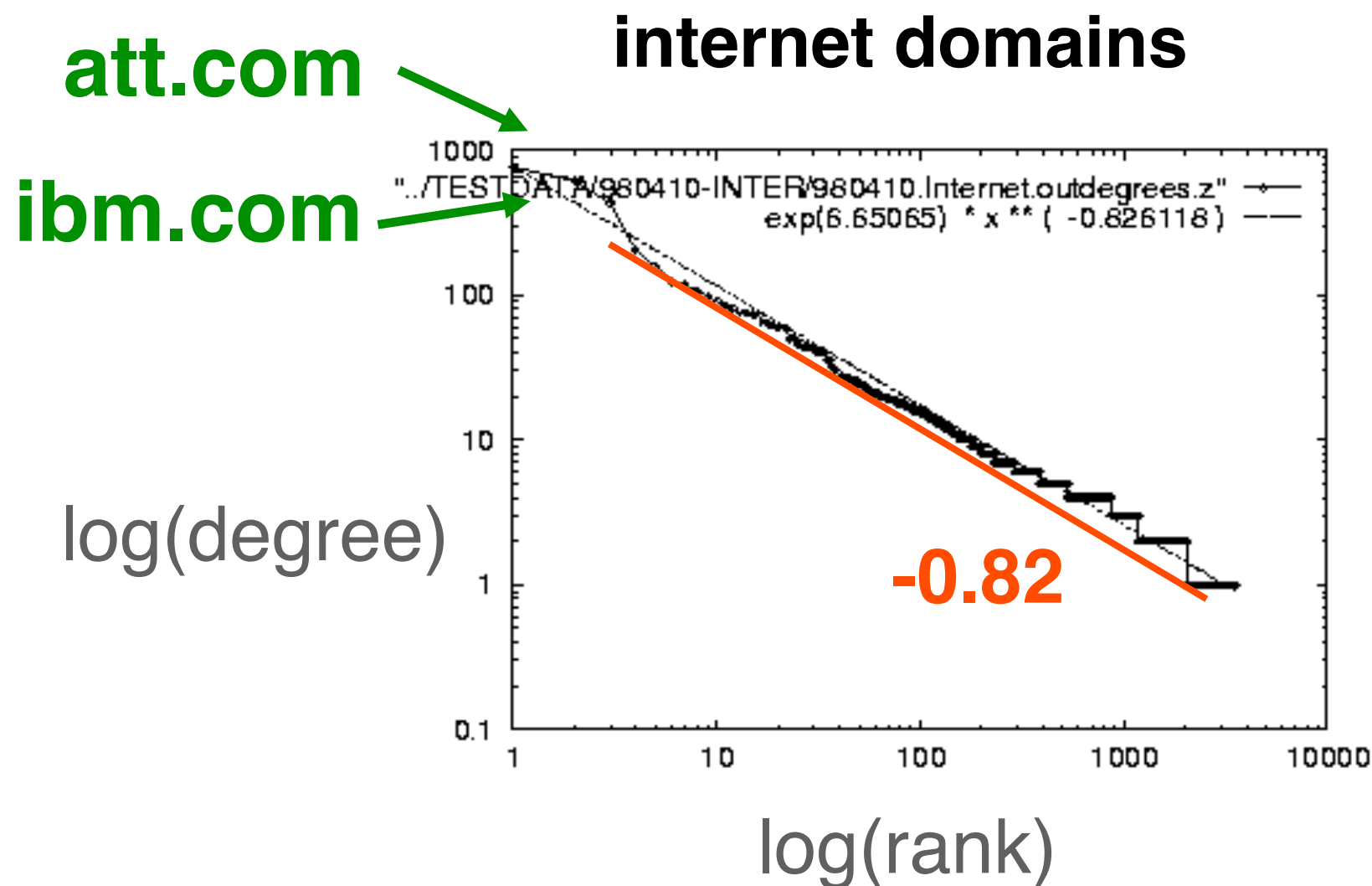
Christos was  
Polo's advisor

**Zipf's law:** the frequency of any item is **inversely proportional** to the item's rank (when ranked by decreasing frequency)



# Power Law in Degree Distribution

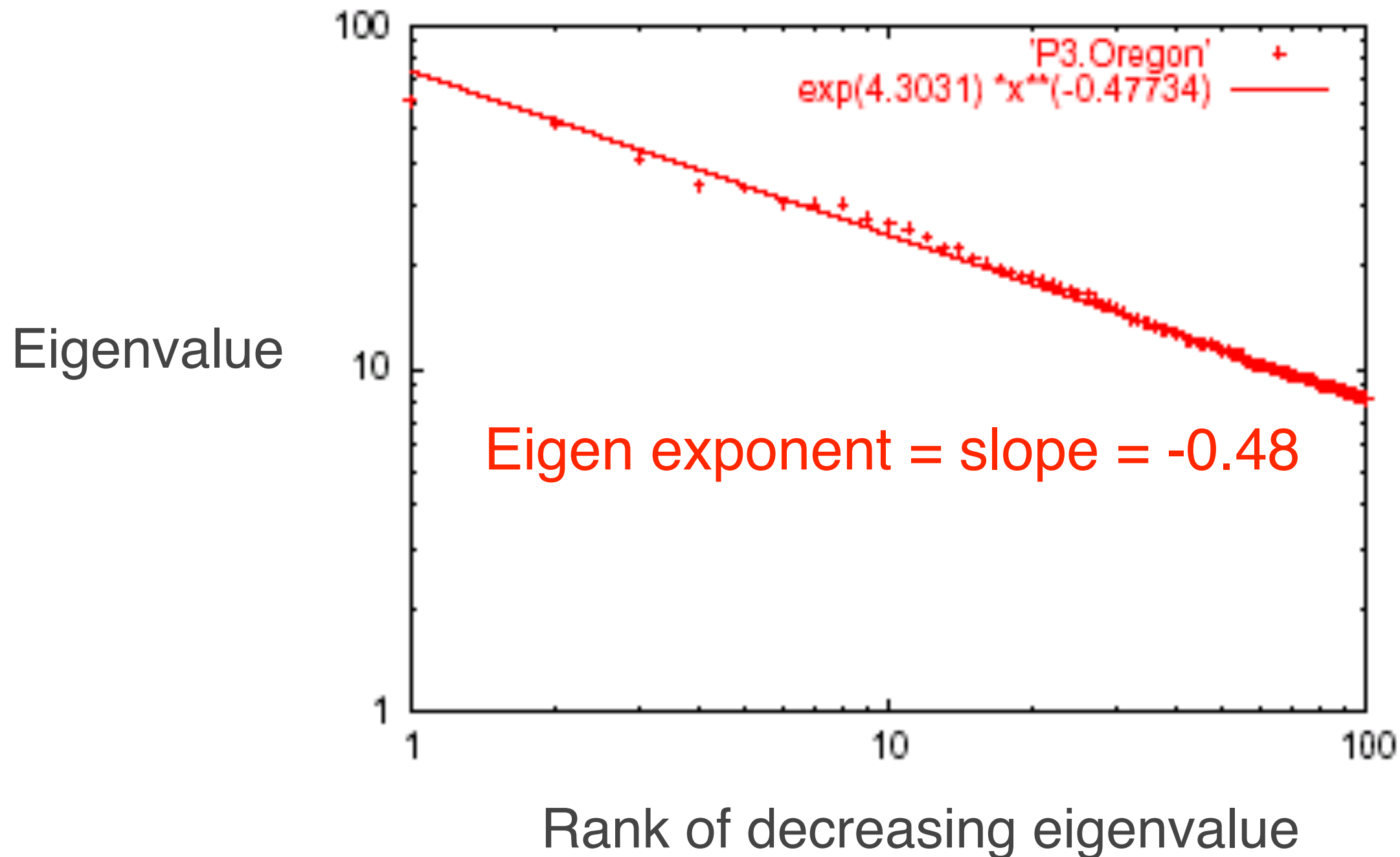
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**Zipf's law:** the frequency of any item is **inversely proportional** to the item's rank (when ranked by decreasing frequency)

# Power Law in Eigenvalues of Adjacency Matrix



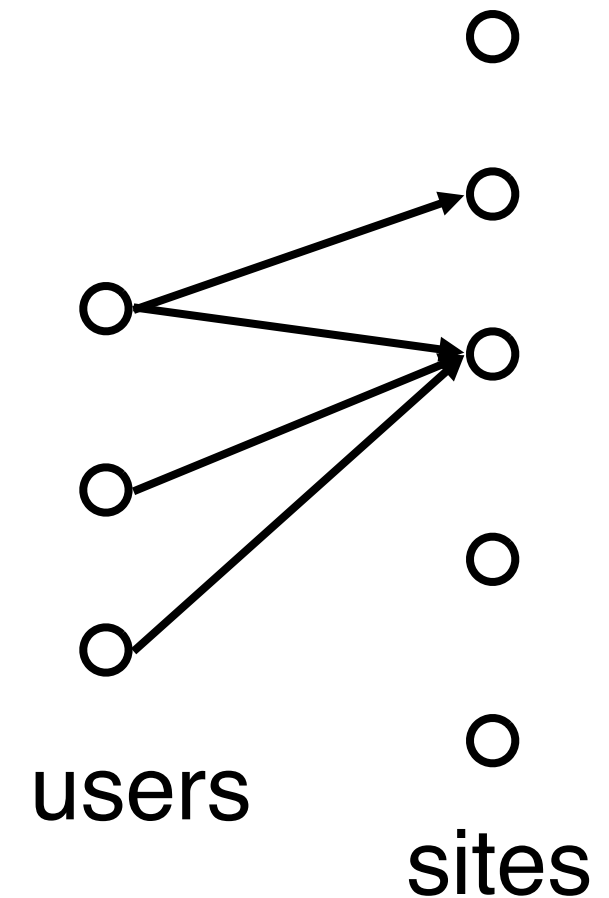
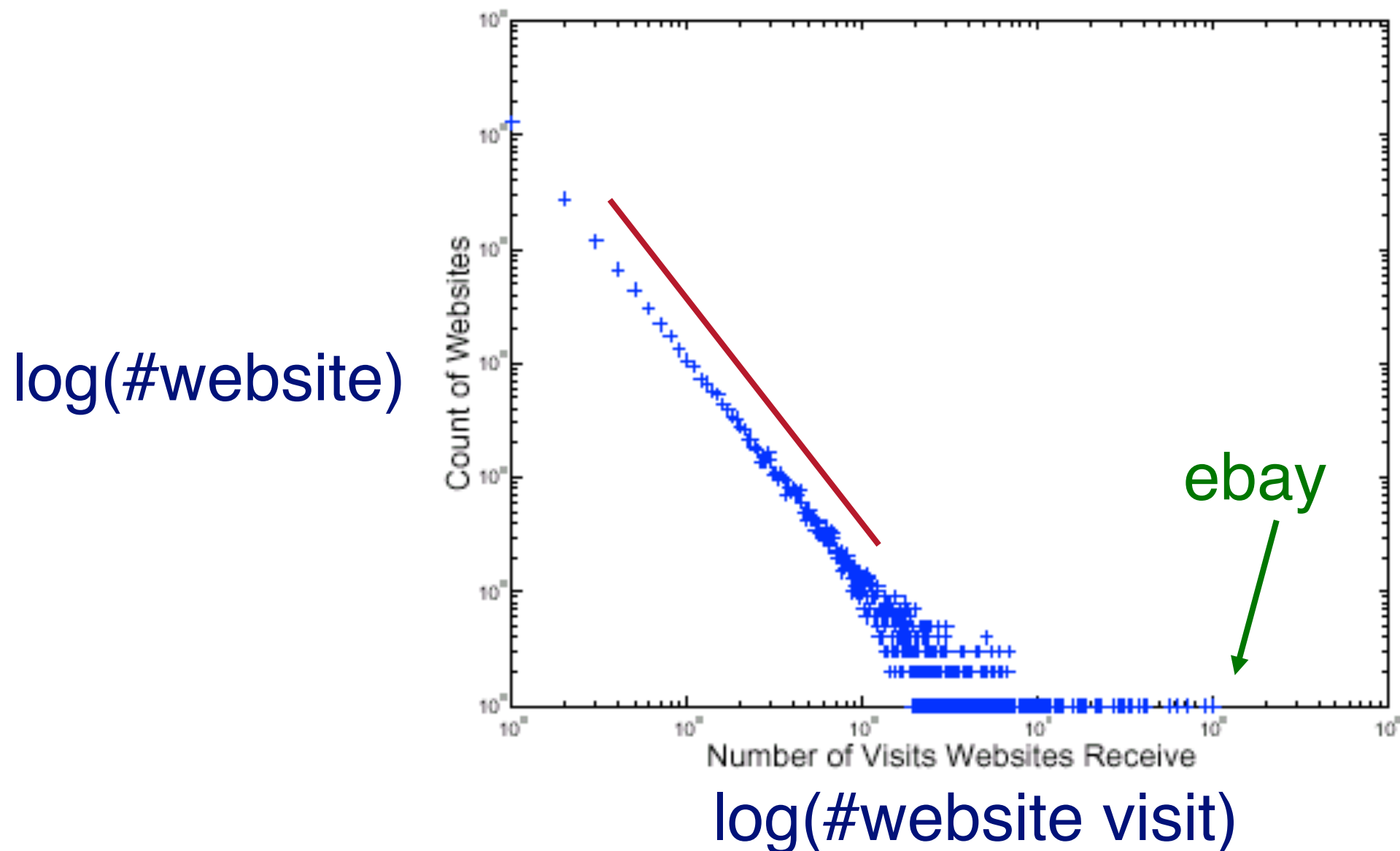
How about graphs  
from other domains?

# More Power Laws

- Web hit counts

[Alan L. Montgomery and Christos Faloutsos]

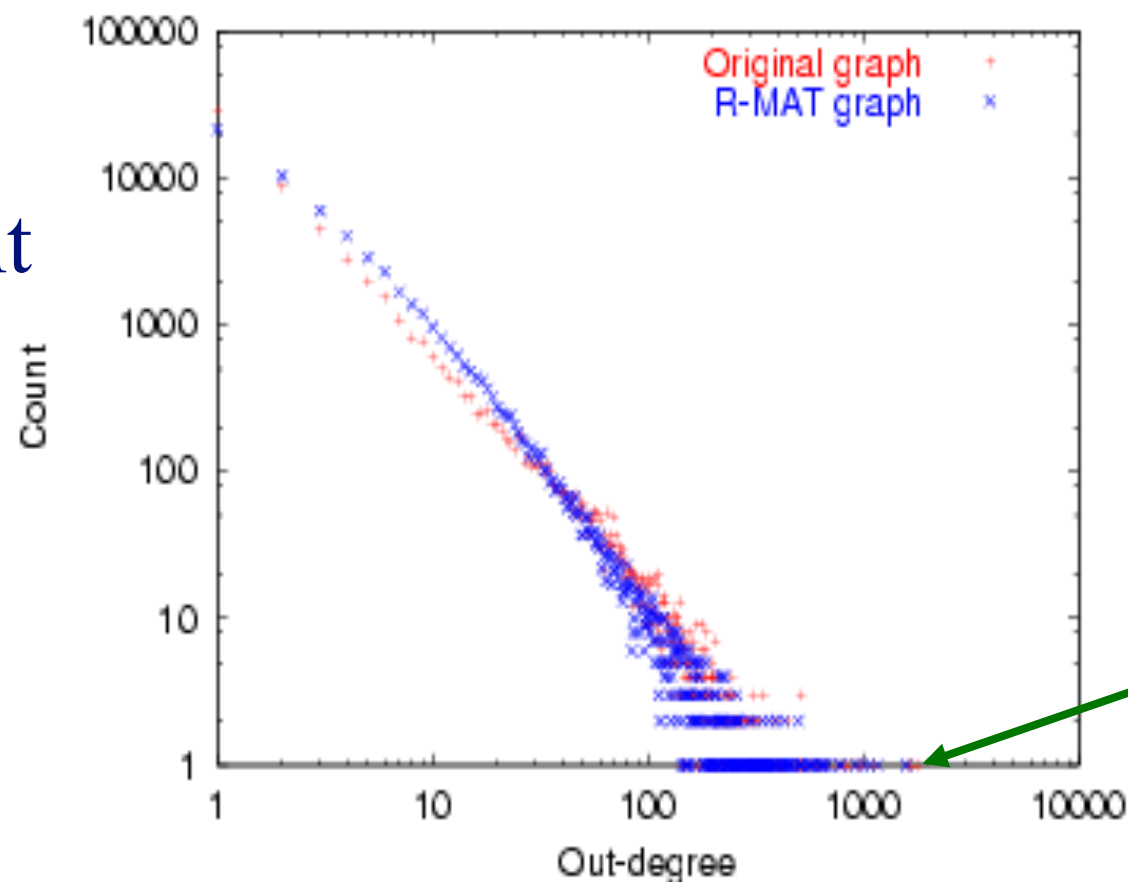
## Web Site Traffic





# epinions.com

- who-trusts-whom  
[Richardson + Domingos, KDD 2001]



trusts-2000-people user

(out) degree

# And numerous more

- # of sexual contacts
- Income [Pareto] – 80-20 distribution
- Duration of downloads [Bestavros+]
- Duration of UNIX jobs
- File sizes
- ...

# Any other 'laws'?

- Yes!
- Small diameter ( $\sim$  constant!) –
  - six degrees of separation / 'Kevin Bacon'
  - small worlds [Watts and Strogatz]

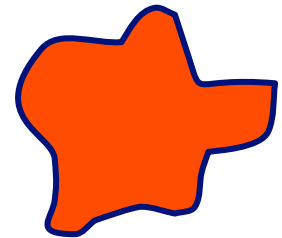
# Problem: Time evolution

- Jure Leskovec (CMU -> Stanford)
- Jon Kleinberg (Cornell)
- Christos Faloutsos (CMU)



# Evolution of the Diameter

- Prior work on Power Law graphs hints at slowly growing diameter:
  - diameter  $\sim O(\log N)$
  - diameter  $\sim O(\log \log N)$
- What is happening in real data?





# Evolution of the Diameter

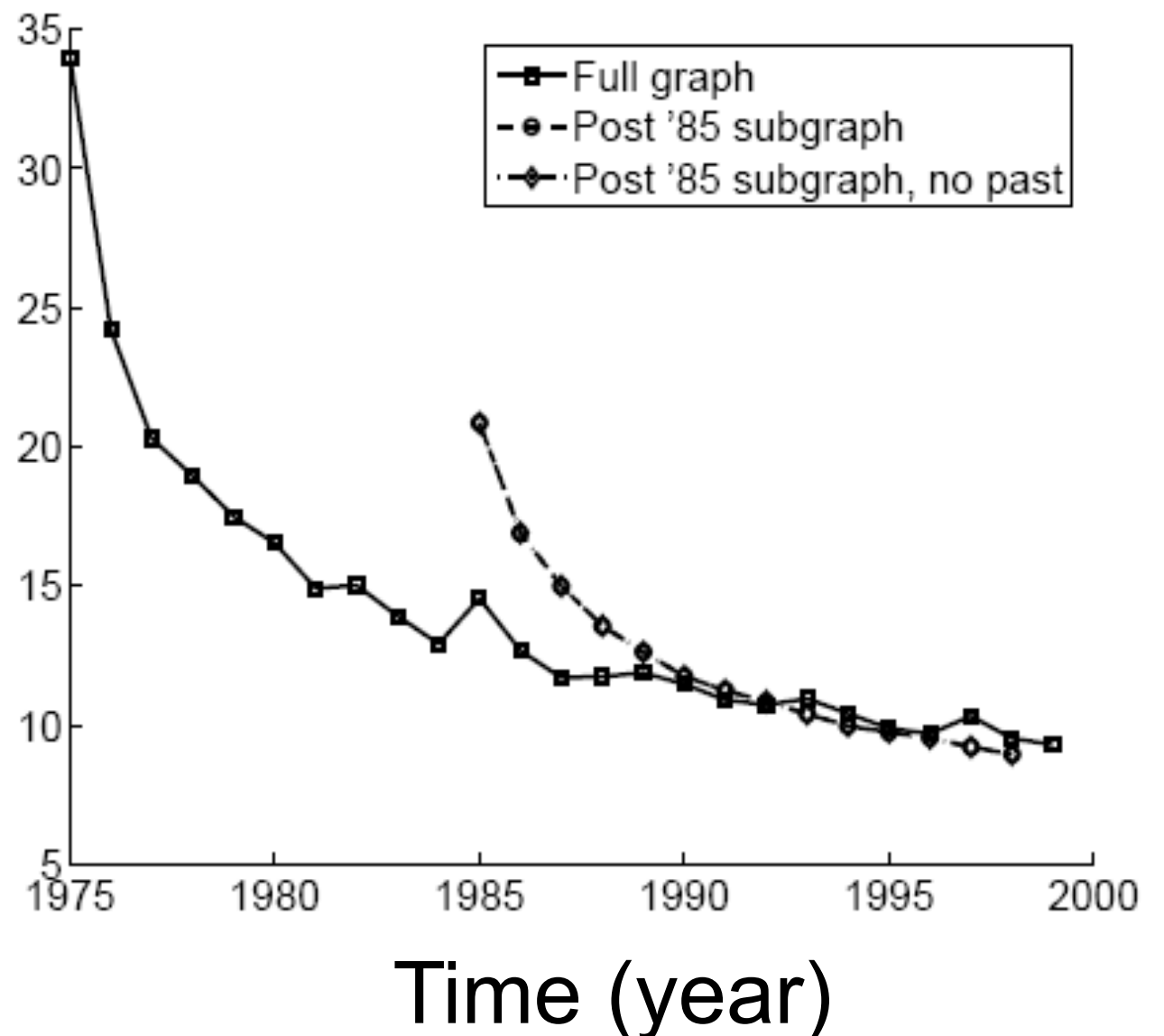
- Prior work on Power Law graphs hints at slowly growing diameter:
  - diameter  $\sim O(\log N)$
  - diameter  $\sim O(\log \log N)$
- What is happening in real data?
- Diameter shrinks over time



# Diameter – Patents Network

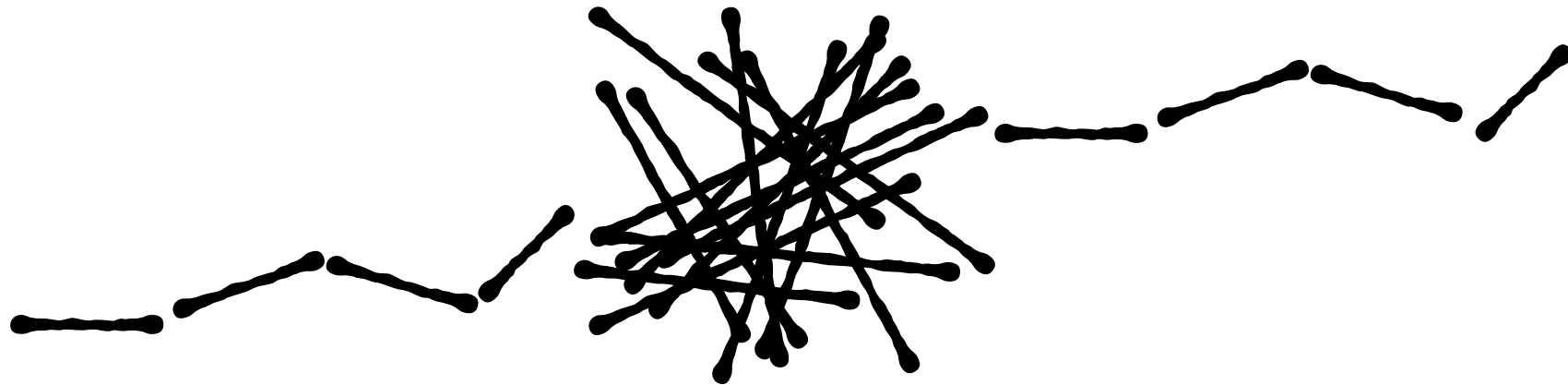
- Patent citation network
- 25 years of data
- @1999
  - 2.9 M nodes
  - 16.5 M edges

**Effective diameter**



# Why Effective Diameter?

The **maximum** diameter is susceptible to **outliers**



So, we use **effective** diameter instead

- defined as the **minimum** number of hops in which **90% of connected node pairs** can reach each other

# Evolution of #Node and #Edge

$N(t)$  ... nodes at time  $t$

$E(t)$  ... edges at time  $t$

Suppose that

$$N(t+1) = 2 * N(t)$$

Q: what is your guess for

$$E(t+1) = ? 2 * E(t)$$

# Evolution of #Node and #Edge

$N(t)$  ... nodes at time  $t$

$E(t)$  ... edges at time  $t$

Suppose that

$$N(t+1) = 2 * N(t)$$

Q: what is your guess for

$$E(t+1) = ? 2 * E(t)$$



A: over-doubled!

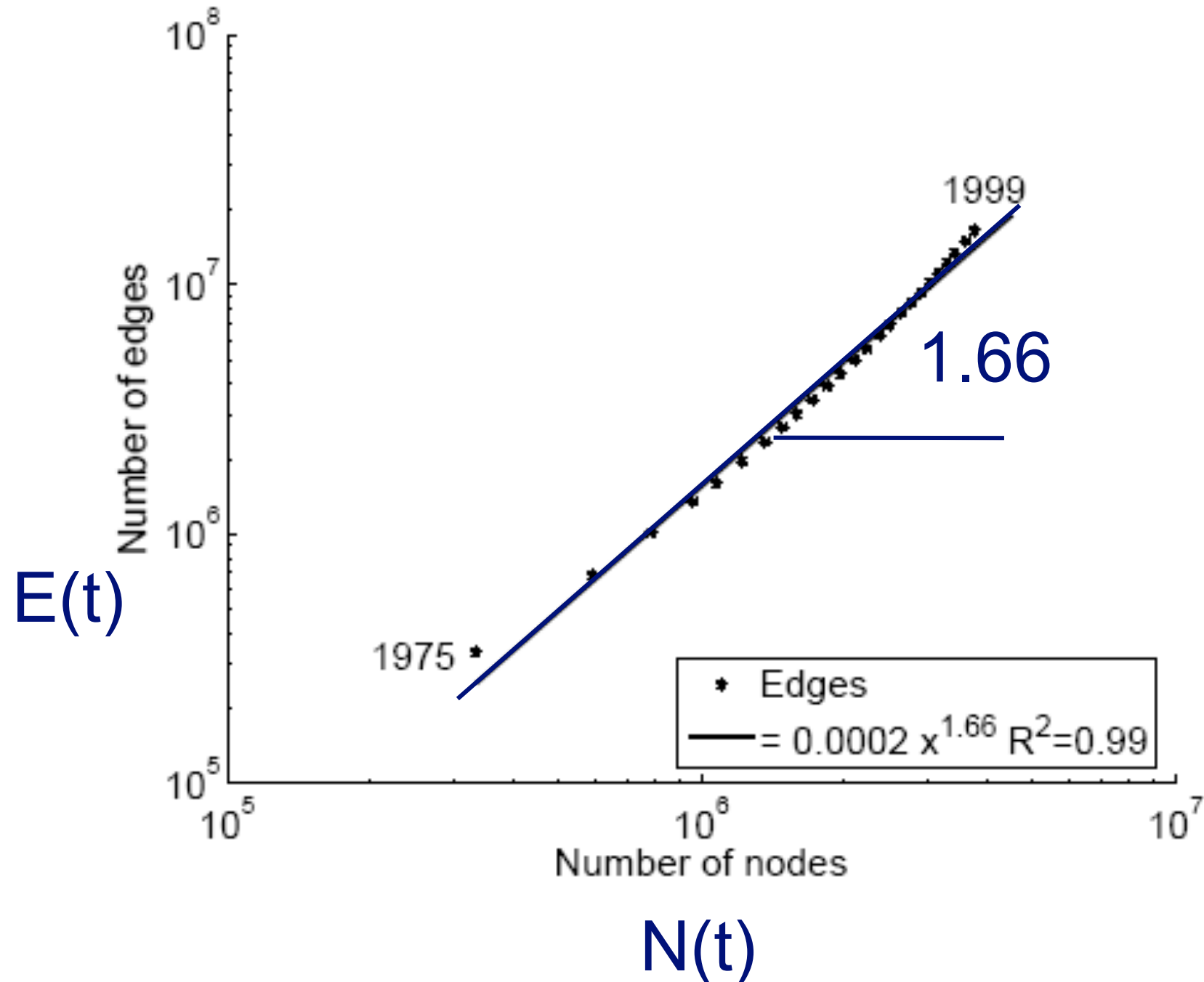
But obeying the “Densification Power Law”





# Densification – Patent Citations

- Citations among patents granted
- @1999
  - 2.9 M nodes
  - 16.5 M edges
- Each year is a datapoint



# So many laws!

There will be more to come...

To date, there are **11 (or more) laws**

- RTG: A Recursive Realistic Graph Generator using Random Typing [Akoglu, Faloutsos]

**L01** *Power-law degree distribution*: the degree distribution should follow a power-law in the form of  $f(d) \propto d^{-\gamma}$ , with the exponent  $\gamma > 0$  [5, 11, 16, 24]

**L02** *Densification Power Law (DPL)*: the number of nodes  $N$  and the number of edges  $E$  should follow a power-law in the form of  $E(t) \propto N(t)^\alpha$ , with  $\alpha > 1$ , over time [20].

**L03** *Weight Power Law (WPL)*: the total weight of the edges  $W$  and the number of edges  $E$  should follow a power-law in the form of  $W(t) \propto E(t)^\beta$ , with  $\beta > 1$ , over time [22].

**L04** *Snapshot Power Law (SPL)*: the total weight of the edges  $W_n$  attached to each node and the number of such edges, that is, the degree  $d_n$  should follow a power-law in the form of  $W_n \propto d_n^\theta$ , with  $\theta > 1$  [22].

**L05** *Triangle Power Law (TPL)*: the number of triangles  $\Delta$  and the number of nodes that participate in  $\Delta$  number of triangles should follow a power-law in the form of  $f(\Delta) \propto \Delta^{-\sigma}$ , with  $\sigma > 0$  [29].

**L06** *Eigenvalue Power Law (EPL)*: the eigenvalues of the adjacency matrix of the graph should be power-law distributed [28].

**L07** *Principal Eigenvalue Power Law ( $\lambda_1$ PL)*: the largest eigenvalue  $\lambda_1$  of the

# So many laws!

What should you do?

- **Try as many distributions as possible** and see if your graph fits them.
- **If it doesn't, find out the reasons.**  
Sometimes it's due to errors/problems in the data; sometimes, it signifies some new patterns!

What might be the reasons for the “hills”?

