

# basic-code-task1-2

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## 1 Basic Code

```
[3]: import sys
import keyword
import operator
from datetime import datetime
import os
```

1.1 Keywords: Keywords are the reserved words in Python and can't be used as an identifier

```
[7]: print(keyword.kwlist) # List all Python Keywords
```

```
['False', 'None', 'True', 'and', 'as', 'assert', 'async', 'await', 'break',
'class', 'continue', 'def', 'del', 'elif', 'else', 'except', 'finally', 'for',
'from', 'global', 'if', 'import', 'in', 'is', 'lambda', 'nonlocal', 'not', 'or',
'pass', 'raise', 'return', 'try', 'while', 'with', 'yield']
```

```
[9]: len(keyword.kwlist) # Python contains 35 keywords
```

```
[9]: 35
```

1.2 Identifiers: An identifier is a name given to entities like class, functions, variables, etc. It helps to differentiate one entity from another

```
[11]: 1var = 10 # Identifier can't start with a digit
```

```
Cell In[11], line 1
    1var = 10 # Identifier can't start with a digit
    ~
SyntaxError: invalid decimal literal
```

```
[13]: val2@ = 35 # Identifier can't use special symbol
```

```
Cell In[13], line 1
    val2@ = 35 # Identifier can't use special symbol
    ~
SyntaxError: invalid syntax
```

```
[15]: import = 125 # Keywords can't be used as identifiers
```

```
Cell In[15], line 1
    import = 125 # Keywords can't be used as identifiers
    ~
SyntaxError: invalid syntax
```

Correct way of defining an identifier(Identifiers can be a combination of letters in lowercase (a to z) or uppercase

```
[19]: val_ = 99
```

```
[ ]: val2 = 10
```

### 1.3 Comments in Python:Comments can be used to explain the code for more readability.

```
[21]: val1 = 10# Single line comment
```

```
[23]: val1 = 10# Multiple # line # comment
```

```
[27]: val1 = 10 '''Multiple line comment'''
```

```
Cell In[27], line 1
    val1 = 10 '''Multiple line comment'''
    ~
SyntaxError: invalid syntax
```

```
[29]: val1 = 10 """Multiple line comment"""
```

```
Cell In[29], line 1
    val1 = 10 """Multiple line comment"""
    ~
SyntaxError: invalid syntax
```

## 1.4 Statements:Instructions that a Python interpreter can execute

```
[35]: p = 20 #Creates an integer object with value 20 and assigns the variable p to p
      q = 20 # Create new reference q which will point to value 20. p & q will be poi
      r = q # variable r will also point to the same location where p & q are pointin
      p , type(p), hex(id(p)) # Variable P is pointing to memory location '0x7fff6d71a
```

```
[35]: (20, int, '0x7ffe2da83c18')
```

```
[39]: q , type(q), hex(id(q))
```

```
[39]: (20, int, '0x7ffe2da83c18')
```

```
[41]: r , type(r), hex(id(r))
```

```
[41]: (20, int, '0x7ffe2da83c18')
```

```
[43]: p = 20
      p = p + 10 # Variable Overwriting
      p
```

```
[43]: 30
```

### 1.4.1 Variable Assigment

```
[47]: intvar = 10 # Integer variable
      floatvar = 2.57 # Float Variable
      strvar = "Python Language" # String variable
      print(intvar)
      print(floatvar)
      print(strvar)
```

```
10
2.57
Python Language
```

### 1.4.2 Multiple Assignments

```
[49]: p1 = p2 = p3 = p4 = 44 # All variables pointing to same value
      print(p1,p2,p3,p4)
```

```
44 44 44 44
```

## 2 Data Types

### 2.1 Numeric

```
[51]: val1 = 10 # Integer data type
      print(val1)
      print(type(val1)) # type of object
      print(sys.getsizeof(val1)) # size of integer object in bytes
      print(val1, " is Integer?", isinstance(val1, int)) # val1 is an instance of int
```

```
10
<class 'int'>
28
10 is Integer? True
```

```
[53]: val2 = 92.78 # Float data type
      print(val2)
      print(type(val2)) # type of object
      print(sys.getsizeof(val2)) # size of float object in bytes
      print(val2, " is float?", isinstance(val2, float)) # Val2 is an instance of float
```

```
92.78
<class 'float'>
24
92.78 is float? True
```

```
[55]: val3 = 25 + 10j # Complex data type
      print(val3)
      print(type(val3)) # type of object
      print(sys.getsizeof(val3)) # size of float object in bytes
      print(val3, " is complex?", isinstance(val3, complex)) # val3 is an instance of complex
```

```
(25+10j)
<class 'complex'>
32
(25+10j) is complex? True
```

```
[57]: sys.getsizeof(int()) # size of integer object in bytes
```

```
[57]: 28
```

```
[59]: sys.getsizeof(float()) # size of float object in bytes
```

```
[59]: 24
```

```
[61]: sys.getsizeof(complex()) # size of complex object in bytes
```

```
[61]: 32
```

**2.2 Boolean:** Boolean data type can have only two possible values true or false.

```
[63]: bool1= True
```

```
[65]: bool2= False
```

```
[67]: print(type(bool1))
```

```
<class 'bool'>
```

```
[69]: print(type(bool2))
```

```
<class 'bool'>
```

```
[71]: isinstance(bool1, bool)
```

```
[71]: True
```

```
[73]: bool(0)
```

```
[73]: False
```

```
[75]: bool(1)
```

```
[75]: True
```

```
[77]: bool(None)
```

```
[77]: False
```

```
[79]: bool(False)
```

```
[79]: False
```

**2.3 Strings:**String Creation

```
[81]: str1 = "HELLO PYTHON"  
      print(str1)
```

```
HELLO PYTHON
```

```
[83]: mystr = 'Hello World' # Define string using single quotes  
      print(mystr)
```

```
Hello World
```

```
[85]: mystr = "Hello World" # Define string using double quotes
      print(mystr)
```

Hello World

```
[87]: mystr = "" "Hello World" "" # Define string using double quotes
      print(mystr)
```

Hello World

```
[89]: mystr = ('Happy '
              'Monday '
              'Everyone')
      print(mystr)
```

Happy Monday Everyone

```
[91]: mystr2 = 'Woohoo '
      mystr2 = mystr2*5
      mystr2
```

```
[91]: 'Woohoo Woohoo Woohoo Woohoo Woohoo '
```

```
[93]: len(mystr2) # Length of string
```

```
[93]: 35
```

## 2.4 String Indexing

```
[95]: str1
```

```
[95]: 'HELLO PYTHON'
```

```
[99]: str1[0] # First character in string "str1"
```

```
[99]: 'H'
```

```
[101]: str1[len(str1)-1] # Last character in string using len function
```

```
[101]: 'N'
```

```
[103]: str1[-1] # Last character in string
```

```
[103]: 'N'
```

```
[105]: str1[6] #Fetch 7th element of the string
```

```
[105]: 'p'
```

```
[107]: str1[5]
```

```
[107]: ' '
```

## 2.5 String Slicing

```
[109]: str1[0:5] # String slicing - Fetch all characters from 0 to 5 index location
      ↪ exact
```

```
[109]: 'HELLO'
```

```
[111]: str1[6:12] # String slicing - Retrieve all characters between 6 - 12 index loc
      ↪ exact
```

```
[111]: 'PYTHON'
```

```
[113]: str1[-4:] # Retrieve last four characters of the string
```

```
[113]: 'THON'
```

```
[115]: str1[-6:] # Retrieve last six characters of the string
```

```
[115]: 'PYTHON'
```

```
[117]: str1[:4] # Retrieve first four characters of the string
```

```
[117]: 'HELL'
```

```
[119]: str1[:6] # Retrieve first six characters of the string
```

```
[119]: 'HELLO '
```

## 2.6 Update & Delete String

```
[121]: str1
```

```
[121]: 'HELLO PYTHON'
```

```
[123]: str1[0:5] = 'HOLAA' # Strings are immutable which means elements of a string
      ↪ cannot be changed once t
```

```
-----
TypeError
```

```
Traceback (most recent call last)
```

```
Cell In[123], line 1
```

```
----> 1 str1[0:5] = 'HOLAA'
```

```
TypeError: 'str' object does not support item assignment
```

```
[125]: del str1 # Delete a string  
print(srt1)
```

```
-----  
NameError                                Traceback (most recent call last)  
Cell In[125], line 2  
      1 del str1 # Delete a string  
----> 2 print(srt1)  
  
NameError: name 'srt1' is not defined
```

## 2.7 String concatenation

```
[127]: s1 = "Hello"  
s2 = "Asif"  
s3 = s1 + s2  
print(s3)
```

HelloAsif

```
[ ]:
```