Creating a Continuous Delivery Pipeline

Date: June 2025

Tags: AWS services, Git, GitHub

Introduction

In this project I created a continuous delivery pipeline that will deploy my web application every time my source code is updated. Doing this allows me to create an automated deployment process while getting more hands on experience with AWS cloud technologies and using it alongside other tools such as GitHub.

Goals / What I Wanted to Learn

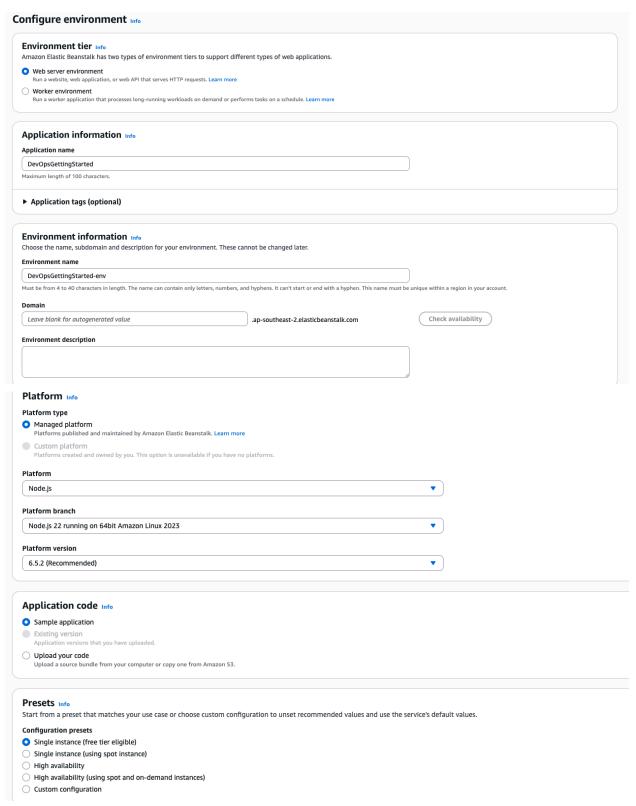
- AWS Elastic Beanstalk
- AWS CodeBuild
- AWS CodePipeline

X What I Did / Key Features

- Forked a repository on GitHub
- Configured settings and permissions for AWS CodeBuild, CodePipeline, and Elastic Beanstalk
- Created a pipeline that automatically builds and deploys my application everytime I make a change to the source code on GitHub.

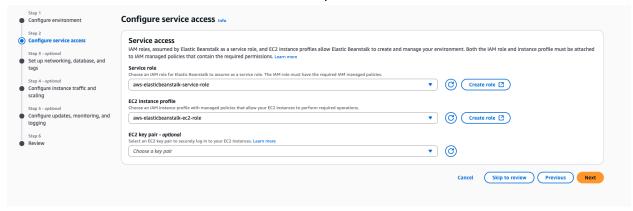
Steps I Took

- 1. Forked an AWS sample repository that will be used to deploy on the cloud.
- Cloned the repo into a local folder and now the local project and GitHub repo are linked and local changes can be pushed and these changes will be seen on GitHub automatically.
- 3. I then created an Elastic Beanstalk application and configured the environment including naming the application and specifying the platform of the which was <u>Node.js</u>.

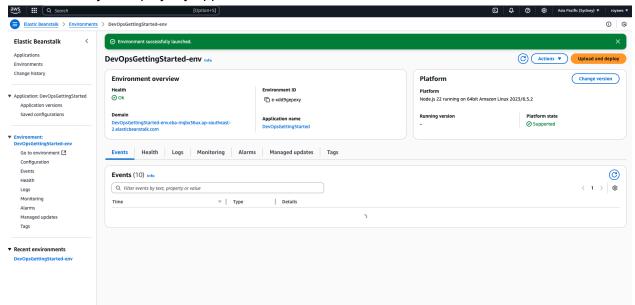


4. I then had to configure the access that the Elastic Beanstalk service had and specify which services it had access to and what actions could be done. This was done by creating an IAM role and attaching policies that contained what services could be

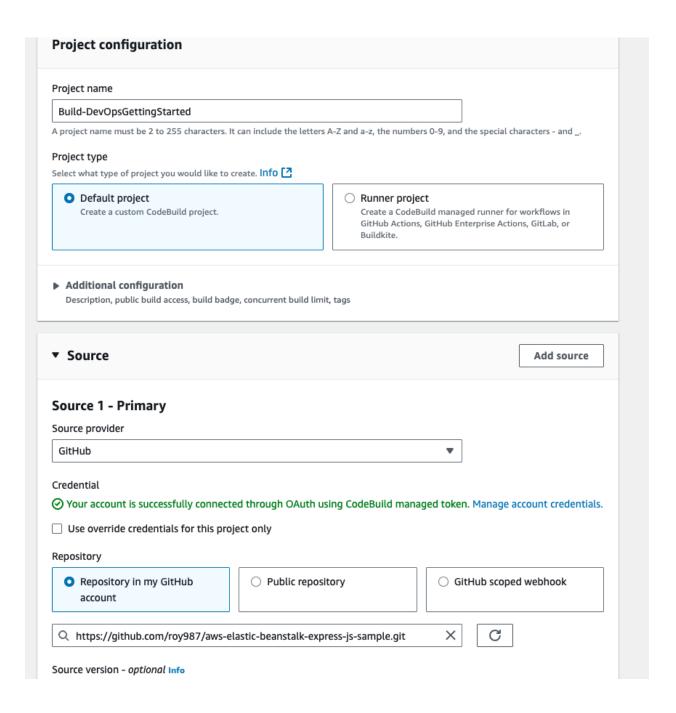
accessed. For the service, access to EC2 was important.



5. Once the configurations were complete I successfully launched the environment and it was now ready to deploy my application.

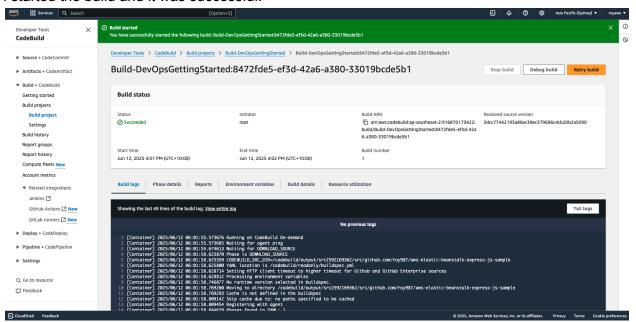


6. The next step was configuring CodeBuild. This involved connecting to the GitHub repo that I had forked earlier as well as specifying build commands to successfully run the build of the source code.

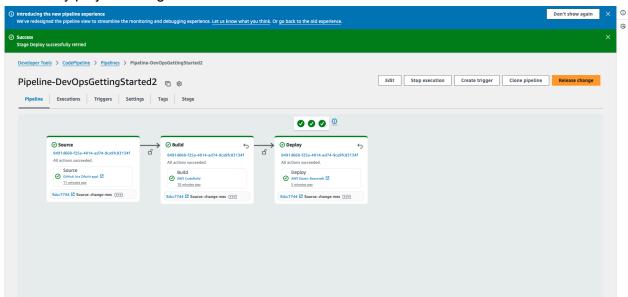




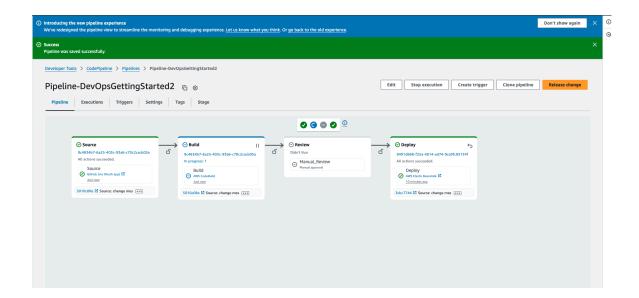
7. I started the build and it was successful.

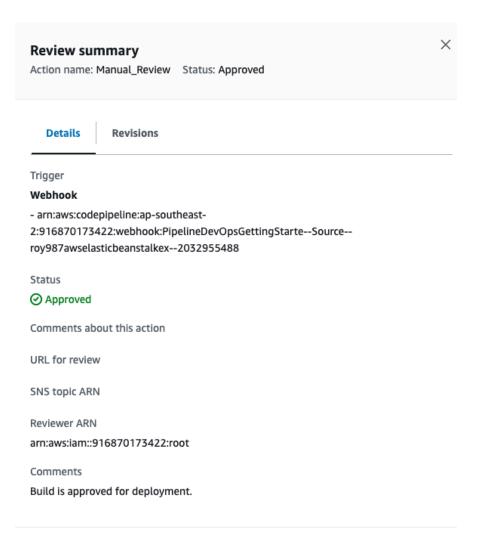


8. Once the build and deployment environment were setup, I created a pipeline using AWS CodePipeline. The configuration for this service involved adding the source code, build stage specs, and deploy stage specs. Once these were added I ran the pipeline and the source code was deployed onto the Elastic Beanstalk environment and I was able to access my project through a link found in the environment.

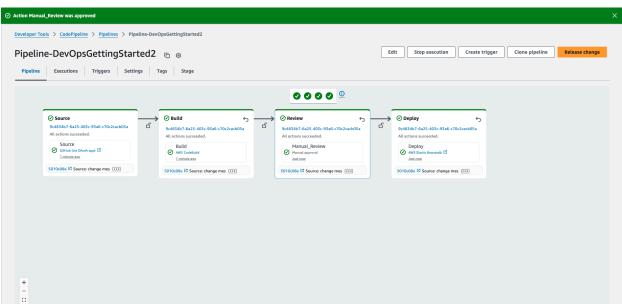


- 9. I then tested that each change to GitHub was reflected on the deployed project and it was.
- 10. For added safety and quality assurance, I added a manual review for any changes before it gets deployed. This meant a user has to approve any changes before they are deployed.





Done



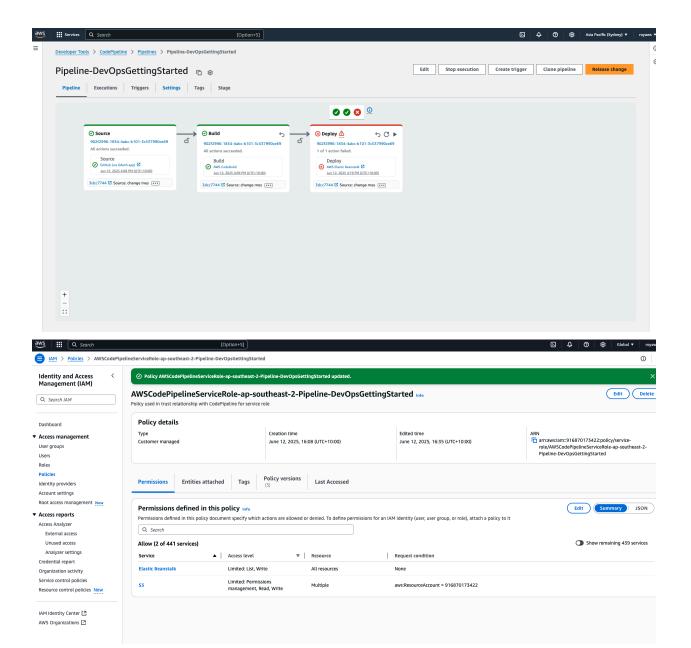
11. Now my project is successfully deployed and accessible to the public via the internet!!



★ Challenges & How I Solved Them

Pipeline Deployment Issue

- **Problem:** When running the pipeline, at first the build stage was encountering issues and would not deploy. After looking into the error message, I found that the pipeline did not have access to the necessary services to deploy the application.
- **Solution**: I attached an AWS created policy for access to elastic beanstalk and necessary actions and this resolved the problem.



6 What I Learned

- How to configure AWS Elastic Beanstalk, CodePipeline, and CodeBuild
- How IAM roles and policies work
- The importance of least privilege access only giving access to necessary services and actions
- How to connect AWS services to create an end-to-end CI/CD pipeline, integrating GitHub, build and deploy stages
- How to troubleshoot errors in pipeline failures

• THe benefits of automation in software delivery, improving efficiency and ensuring consistency across environments

- Make sure to double check that all services have the correct permissions that they need to work together
- Check any usage costs before creating and running projects as I incurred a small charge while using CodeBuild.