### Category(TrainingFocus: VARCHAR(20), <u>CategoryName:</u>VARCHAR(20))

Category			
CategoryName	TrainingFocus		
Seed Pokemon	<b>Grass-based Tactics</b>		
Bird Pokemon	<b>Aerial Maneuvers</b>		
Mouse Pokemon	Speed and Agility		
Fox Pokemon	Illusion Mastery		
Bat Pokemon	<b>Echolocation Tactics</b>		

## InTeam (<u>TeamID</u>: VARCHAR(20), <u>PokemonID</u>: VARCHAR(20))

InTeam			
TeamID	PokemonID		
	1	175	
	2	4	
	3	5	
	4	39	
	5	25	

**Trainer** (<u>TrainerID</u>: VARCHAR(20), TrainerName: VARCHAR(20), TrainerGender: VARCHAR(20))

Trainer				
TrainerID	TrainerName	TrainerGender		
1	Raihan	F		
2	Clair	M		
3	Alain	M		
4	Iris	M		
10	Alex	F		

**PokemonTeam** (<u>TeamID</u>: VARCHAR(20), TeamName: VARCHAR(20))

# PokemonTeam TeamID TeamName 1 Alpha 2 Beta 3 Gamma 4 Delta 5 Epsilon 6 Doota

# PokemonTrains(<u>PokemonID</u>, PokemonName, TypeName, PokemonGender, Ability, TrainerID)

PokemonID	PokemonName	TypeName	PokemonGender	Ability	TrainerID
0001	Bulbasaur	Grass	F/M	Overgrow	1
0002	lvysaur	Grass	F/M	Overgrow	2
0003	Venusaur	Grass	F/M	Overgrow	3
0004	Charmander	Fire	F/M	Blaze	2
0005	Charmeleon	Fire	F/M	Blaze	3
0006	Charizard	Fire	F/M	Blaze	5
0007	Squirtle	Water	F/M	Torrent	3
0009	Blastoise	Water	F/M	Torrent	3
0025	Pikachu	Electric	F/M	Static	3
0039	Jigglypuff	Fairy	F/M	<b>Cute Charm</b>	4
0175	Togepi	Fairy	F/M	Hustle	1
0666	Α	Grass	F/M	Hustle	10
0777	В	Fire	F/M	Hustle	10
0888	С	Water	F/M	Hustle	10
0999	D	Electric	F/M	Hustle	10
1000	E	Fairy	F/M	Hustle	10

**Stats**(<u>StatsID</u>:VARCHAR(20), HP: INTEGER, Attack:INTEGER, Defense:INTEGER, SpecialAttack:INTEGER, SpecialDefense:INTEGER, Speed:INTEGER)

Stats						
HP	Attack	Defense	SpecialAttack	SpecialDefense	Speed	
30	36	31	45	4	30	
45	42	45	56	55	10	
53	57	50	67	6	5	
36	42	30	4	33	10	
47	24	20	53	4	30	
53	55	10	54	5	54	
	30 45 53 36 47	30       36         45       42         53       57         36       42         47       24	HP     Attack     Defense       30     36     31       45     42     45       53     57     50       36     42     30       47     24     20	HP         Attack         Defense         SpecialAttack           30         36         31         45           45         42         45         56           53         57         50         67           36         42         30         4           47         24         20         53	HP         Attack         Defense         SpecialAttack         SpecialDefense           30         36         31         45         4           45         42         45         56         55           53         57         50         67         6           36         42         30         4         33           47         24         20         53         4	

 $\textbf{PokemonType}(\underline{TypeName}, Weakness, Resistance, Strength)$ 

PokemonType					
TypeName	Weakness	Resistance	Strength		
Grass	Fire	Water	Rock		
Fire	Water	Steel	Bug		
Water	Electric	Ice	Fire		
Electric	Ground	Flying	Water		
Fairy	Poison	Fighting	Dragon		

## $\textbf{Shows}(\underline{\textbf{PokemonID}}: VARCHAR(20), \underline{\textbf{StatsID}}: VARCHAR(20))$

# Shows PokemonID StatsID 1 1 2 2 3 3 4 4 5 5 175 6

# $\textbf{BelongsTo}~(\underline{\textbf{PokemonID}}: VARCHAR(20), \underline{\textbf{CategoryName}}: VARCHAR(20))$

### BelongsTo

CategoryName	PokemonID
Seed Pokemon	175
Bird Pokemon	4
Mouse Pokemon	5
Fox Pokemon	39
Bat Pokemon	3
Seed Pokemon	666
Bird Pokemon	777
Mouse Pokemon	888
Fox Pokemon	999
Bat Pokemon	1000