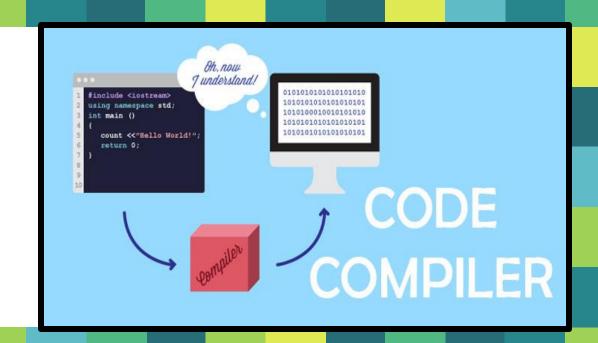
# CSE- 303 Compiler Chapter - 2





#### **Context-free Grammers**

- □ CFG has four components:
- 1) A set of terminals
- 2) A set of nonterminals
- 3) A set of productions
- 4) Start symbol

$$\begin{array}{cccc} L_1 = & S & \rightarrow & ABC \\ & A & \rightarrow & \mathbf{a}A\mathbf{b} \mid \varepsilon \\ & B & \rightarrow & \mathbf{b}B \mid \mathbf{b} \\ & C & \rightarrow & \mathbf{c}C \mid \varepsilon \end{array}$$

$$L_2 = & S & \rightarrow & ASC \mid B\mathbf{c} \\ & A & \rightarrow & \mathbf{a} \\ & B & \rightarrow & \mathbf{b}B \mid \varepsilon \\ & C & \rightarrow & \mathbf{c}C \mid \mathbf{c} \end{array}$$



#### Basic Concepts of Parsing in Compiler

- □ Parsing: process of determining how a string of terminals can be generated by a grammar.
- Mostly of two types:
- Top-down Parsing: construction starts at the root and proceeds towards the leaves
- 2) Bottom-up Parsing: construction starts at the leaf and proceeds towards the root

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□ We introduce top-down parsing by considering a grammar that is well-suited for this class of methods.

```
stmt 	o expr;
| if (expr) stmt |
| for (optexpr; optexpr; optexpr) stmt |
| other
| expr 	o \epsilon |
```

A grammar for some statements in C and Java

☐ The grammar generates a subset of the statements of C or Java.



□ The **terminal expr** represents expressions. A more complete grammar would use a **nonterminal expr** and have **productions** for **nonterminal expr**.

```
stmt \rightarrow expr;
| if (expr) stmt |
| for (optexpr; optexpr; optexpr) stmt |
| other
optexpr \rightarrow \epsilon
| expr
```

□ Similarly, **other** is a terminal representing other statement constructs.

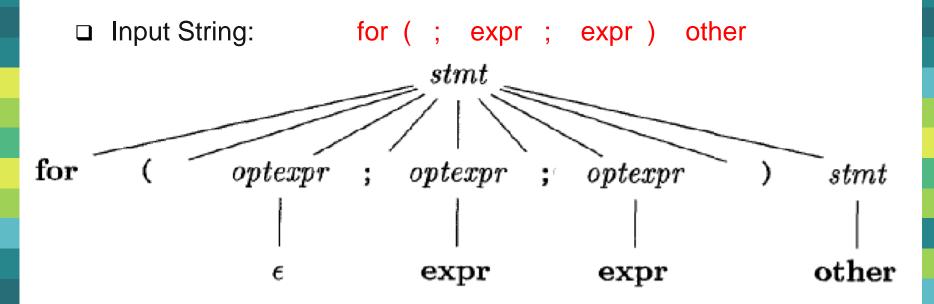
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- □ The top-down construction of a parse tree is done by starting with the root, labeled with the starting nonterminal *stmt*, and repeatedly performing the following two steps.
- 1) At node **N**, labeled with nonterminal **A**, select one of the productions for **A** and construct children at **N** for the symbols in the production body.
- 2) Find the next node at which a subtree is to be constructed, typically the leftmost unexpanded nonterminal of the tree.

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A parse tree according to the grammar

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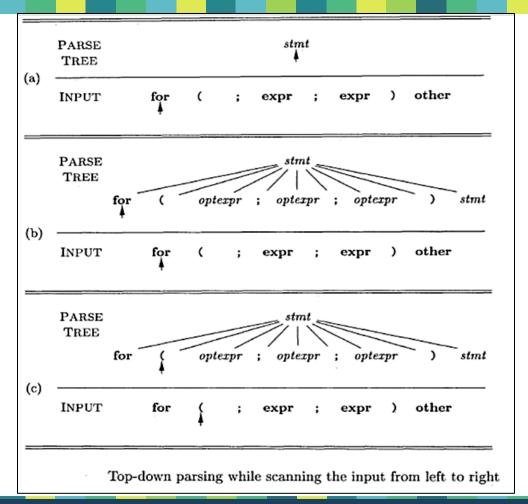


- □ For some grammars, the above steps can be implemented during a single left-to-right scan of the input string.
- ☐ The current terminal being scanned in the input is frequently referred to as the lookahead symbol.
- □ Initially, the lookahead symbol is the first, i.e., leftmost terminal of the input string.

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Figure illustrates the construction of the parse tree in for the input string

for (; expr; expr) other



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- □ Initially, the terminal **for** is the lookahead symbol, and the known part of the parse tree consists of the root, labeled with the starting nonterminal *stmt*.
- The objective is to construct the remainder of the parse tree in such a way that the string generated by the parse tree matches the input string.
  string.

```
stmt → expr;

| if (expr) stmt

| for (optexpr; optexpr; optexpr) stmt

| other
```

```
egin{array}{lll} optexpr & 
ightarrow & \epsilon \ & | & \mathbf{expr} \end{array}
```



- □ For a match to occur, the nonterminal *stmt* must derive a string that starts with the lookahead symbol **for**.
- □ In the grammar, there is just one production for stmt that can derive such a string, so we select it, and construct the children of the root labeled with the symbols in the production body.

```
Input String: for (; expr; expr) other
```

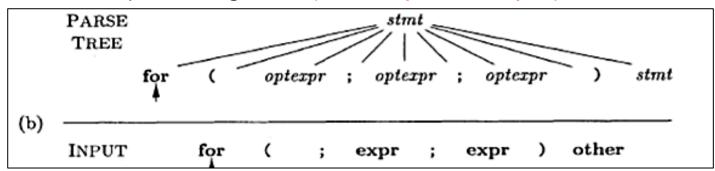
```
PARSE TREE

(a) INPUT for ( ; expr ; expr ) other
```



- □ This expansion of the parse tree is shown in (b).
- □ Once children are constructed at a node, we next consider the leftmost child.
- □ In (b), children have just been constructed at the root, and the leftmost child labeled with for is being considered.

Input String: for (; expr; expr) other

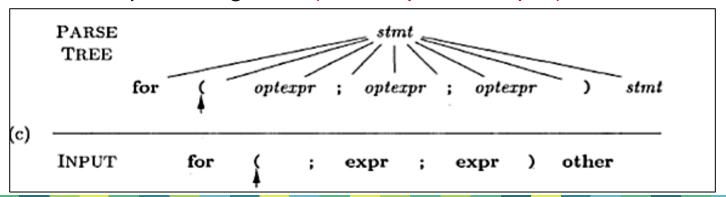


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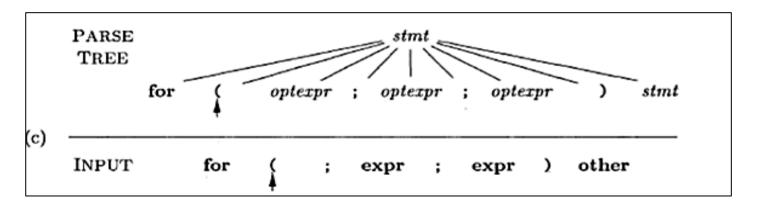
- When the node being considered in the parse tree is for a terminal, and the terminal matches the lookahead symbol, then we advance in both the parse tree and the input.
- ☐ The next terminal in the input becomes the new lookahead symbol, and the next child in the parse tree is considered.

Input String: for (; expr; expr) other



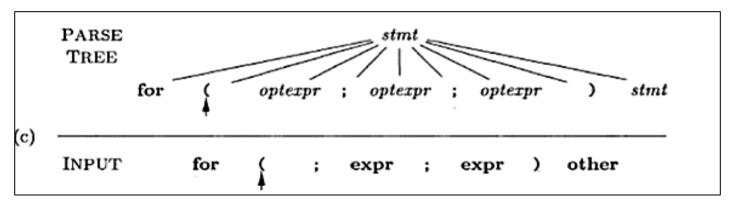


- □ In (c), the arrow in the parse tree has advanced to the next child of the root, and the arrow in the input has advanced to the next terminal, which is (
- □ A further advance will take the arrow in the parse tree to the child labeled with nonterminal *optexpr* and take the arrow in the input to the terminal;





- At the nonterminal node labeled *optexpr*, we repeat the process of selecting a production for a nonterminal.
- □ Productions with ∈ as the body require special treatment.
- □ For the moment, we use them as a default when no other production can be used.
- With nonterminal optexpr and lookahead;, the ∈ -production is used, since; does not match the only other production for optexpr





- □ In general, the selection of a production for a nonterminal may involve trial- and-error.
- ☐ That is, we may have to try a production and backtrack to try another production if the first is found to be unsuitable.
- □ A production is unsuitable if, after using the production, we cannot complete the tree to match the input string.
- □ Backtracking is not needed, however, in an important special case called predictive parsing.

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- □ Recursive-descent parsing is a top-down method of syntax analysis in which a set of recursive procedures is used to process the input.
- □ One procedure is associated with each nonterminal of a grammar.
- Here, we consider a simple form of recursive-descent parsing, called predictive parsing, in which the lookahead symbol unambiguously determines the flow of control through the procedure body for each nonterminal.
- ☐ The sequence of procedure calls during the analysis of an input string implicitly defines a parse tree for the input, and can be used to build an explicit parse tree, if desired.

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The predictive parser consists of procedures for the nonterminals *stmt* and *optexpr* of the grammar and an additional procedure match, used to simplify the code for stmt and optexpr.

```
void stmt()  {
      switch ( lookahead ) {
      case expr:
             match(expr); match(';'); break;
      case if:
             match(if); match('('); match(expr); match(')'); stmt();
             break;
      case for:
             match(for); match('(');
             optexpr(); match(';'); optexpr(); match(';'); optexpr();
             match(')'; stmt(); break;
      case other:
             match(other); break;
      default:
             report("syntax error");
void optexpr() {
       if ( lookahead == expr ) match(expr);
void match(terminal t) {
      if ( lookahead == t ) lookahead = nextTerminal;
       else report("syntax error");
                Pseudocode for a predictive parser
```

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- □ Procedure match(t) compares its argument t with the lookahead symbol and advances to the next input terminal if they match.
- □ Thus match changes the value of variable lookahead, a global variable that holds the currently scanned input terminal.

```
void match(terminal t) {
    if ( lookahead == t ) lookahead = nextTerminal;
    else report("syntax error");
}
```

Pseudocode for a predictive parser



Parsing begins with a call of the procedure for the starting nonterminal stmt.

```
void stmt() {
      switch ( lookahead ) {
      case expr:
             match(expr); match(';'); break;
      case if:
             match(if); match('('); match(expr); match(')'); stmt();
             break:
      case for:
             match(for); match('(');
             optexpr(); match(';'); optexpr(); match(';'); optexpr();
             match(')'); stmt(); break;
       case other;
             match(other); break;
       default:
             report("syntax error");
```



- □ With the input for (; expr; expr) other, lookahead is initially the first terminal for.
- □ Procedure *stmt* executes code corresponding to the production

stmt → **for** ( optexpr ; optexpr ; optexpr ) stmt

- □ The sequence of procedure calls during the analysis of an input string implicitly defines a parse tree for the input, and can be used to build an explicit parse tree, if desired.
- □ In the code for the production body that is, the for case of procedure *stmt* each terminal is matched with the lookahead symbol.



- □ Predictive parsing relies on information about the first symbols that can be generated by a production body.
- $\square$  More precisely, let  $\alpha$  be a string of grammar symbols (terminals and/or nonterminals).
- $\square$  We define FIRST( $\alpha$ ) to be the set of terminals that appear as the first symbols of one or more strings of terminals generated from  $\alpha$ .
- □ If  $\alpha$  is  $\in$  or can generate  $\in$  , then  $\in$  is also in FIRST( $\alpha$ ).



- Typically,  $\alpha$  will either begin with a terminal, which is therefore the only symbol in FIRST( $\alpha$ ).
- $\square$  Or  $\alpha$  will begin with a nonterminal whose production bodies begin with terminals, in which case these terminals are the only members of FIRST( $\alpha$ ).
- With respect to the grammar, the following are correct calculations of FIRST.
  - FIRST(stmt) = {expr, if, for, other}
  - $FIRST(expr;) = \{expr\}$

```
stmt \rightarrow expr;
                 | if ( expr ) stmt
                       for ( optexpr; optexpr; optexpr) stmt
                        other
egin{array}{cccc} optexpr & 
ightarrow & \epsilon \ & | & \mathbf{expr} \end{array}
```

- FIRST(*stmt*) = {expr, if, for, other}
- FIRST(expr;) = {expr}



- The FIRST sets must be considered if there are two productions  $A \rightarrow \alpha$ , and  $A \rightarrow \beta$ .
- □ Ignoring  $\in$ -productions for the moment, predictive parsing requires FIRST( $\alpha$ ) and FIRST( $\beta$ ) to be disjoint.
- □ The lookahead symbol can then be used to decide which production to use.
- $\Box$  If the lookahead symbol is in FIRST( $\alpha$ ), then  $\alpha$  is used.
- $\Box$  Otherwise, if the lookahead symbol is in FIRST( $\beta$ ), then  $\beta$  is used.

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#### When to Use ∈-Productions

- □ Our predictive parser uses an ∈-production as a default when no other production can be used.
- With the input for (; expr; expr) other, after the terminals for and ( are matched, the lookahead symbol is ";"
- At this point procedure optexpr is called, and the code in its body is executed.

```
void optexpr() {
    if ( lookahead == expr ) match(expr);
}
```

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#### When to Use ∈-Productions

- □ Nonterminal optexpr has two productions, with bodies expr and ∈.
- ☐ The lookahead symbol ";" does not match the terminal expr, so the production with body expr cannot apply.
- In fact, the procedure returns without changing the lookahead symbol or doing anything else.
- □ Doing nothing corresponds to applying an ∈ -production.

```
void optexpr() {
    if ( lookahead == expr ) match(expr);
}
```

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#### When to Use ∈-Productions

- More generally, consider a variant of the productions where optexpr generates an expression nonterminal instead of the terminal expr
- □ Thus, optexpr either generates an expression using nonterminal expr or it generates ∈.
- While parsing optexpr, if the lookahead symbol is not in FIRST(expr) then the ∈ -production is used.

$$egin{array}{ll} {\it optexpr} & 
ightarrow & {\it expr} \ & ert & \epsilon \end{array}$$

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## Designing a Predictive Parser

- □ A predictive parser is a program consisting of a procedure for every nonterminal.
- ☐ The procedure for nonterminal *A* does two things:
- 1. It decides which A-production to use by examining the lookahead symbol.
- $\succ$  The production with body  $\alpha$  is used if the lookahead symbol is in FIRST( $\alpha$ ).
- If there is a conflict between two nonempty bodies for any lookahead symbol, then we cannot use this parsing method on this grammar.
- In addition, the ∈-production for A, if it exists, is used if the lookahead symbol is not in the FIRST set for any other production body for A.

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## Designing a Predictive Parser

- 2. The procedure then mimics the body of the chosen production.
- > The symbols of the body are "executed" in turn, from the left.
- A nonterrninal is "executed" by a call to the procedure for that nonterminal, and a terminal matching the lookahead symbol is "executed" by reading the next input symbol.
- If at some point the terminal in the body does not match the lookahead symbol, a syntax error is reported.

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```
stmt 
ightarrow expr;
| 	ext{ if (expr)} stmt |
| 	ext{ for (optexpr; optexpr; optexpr)} stmt |
| 	ext{ other}
optexpr 
ightarrow \epsilon
| 	ext{ expr}
```

A grammar for some statements in C and Java

```
void stmt() {
      switch ( lookahead ) {
      case expr:
             match(expr); match(';'); break;
      case if:
             match(if); match('('); match(expr); match(')'); stmt();
             break;
      case for:
             match(for); match('(');
             optexpr(); match(';'); optexpr(); match(';'); optexpr();
             match(')'); stmt(); break;
      case other;
             match(other); break;
      default:
             report("syntax error");
void optexpr() {
      if ( lookahead == expr ) match(expr);
void match(terminal t) {
      if ( lookahead == t ) lookahead = nextTerminal;
      else report("syntax error");
                Pseudocode for a predictive parser
```

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## Designing a Predictive Parser

- □ Just as a translation scheme is formed by extending a grammar, a syntax-directed translator can be formed by extending a predictive parser.
- ☐ The following limited construction suffices for the present:
- 1. Construct a predictive parser, ignoring the actions in productions.
- 2. Copy the actions from the translation scheme into the parser.
- > If an action appears after grammar symbol X in production p, then it is copied after the implementation of X in the code for p.
- Otherwise, if it appears at the beginning of the production, then it is copied just before the code for the production body.

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#### **Left Recursion**

- □ It is possible for a recursive-descent parser to loop forever.
- □ A problem arises with "left-recursive" productions like

$$expr \rightarrow expr + term$$

- □ Here the leftmost symbol of the body is the same as the nonterminal at the head of the production.
- > Suppose the procedure for expr decides to apply this production.
- > The body begins with expr so the procedure for expr is called recursively.
- Since the lookahead symbol changes only when a terminal in the body is matched, no change to the input took place between recursive calls of expr.
- As a result, the second call to expr does exactly what the first call did, which means a third call to expr, and so on, forever.

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## William Control

#### Left Recursion Elimination

- □ A left-recursive production can be eliminated by rewriting the offending production.
- Consider a nonterminal A with two productions

$$A \rightarrow A\alpha \mid \beta$$

where  $\alpha$  and  $\beta$  are sequences of terminals and nonterminals that do not start with A.

□ For example, in

$$expr \rightarrow expr + term \mid term$$

nonterminal A = expr, string  $\alpha = +term$ , and string  $\beta = term$ .

## Left Recursion Elimination

$$A \rightarrow A\alpha \mid \beta$$

The nonterminal A and its production are said to be left recursive, because the production  $A \rightarrow A\alpha$  has A itself as the leftmost symbol on the right side.

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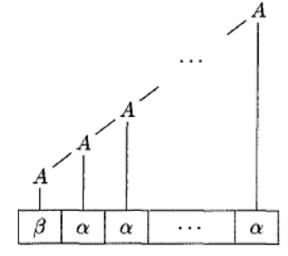
#### **Left Recursion Elimination**

 $A \rightarrow A\alpha \mid \beta$ 

Repeated application of this production builds up a sequence of α's to the right of A.

 $\Box$  When A is finally replaced by  $\beta$ , we have  $\beta$  followed by a sequence

of zero or more  $\alpha$ 's.



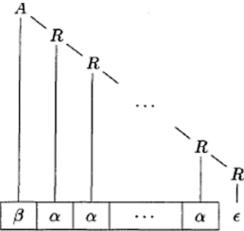


#### **Left Recursion Elimination**

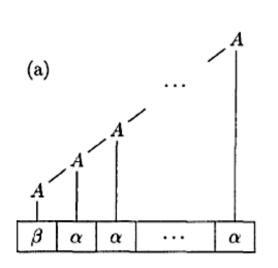
$$A \rightarrow A\alpha \mid \beta$$

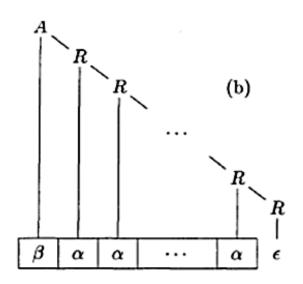
- ☐ The same effect can be achieved, by rewriting the productions for *A* in the following manner, using a new nonterminal *R*:
- Right-recursive productions lead to trees that grow down towards the right.

$$\begin{array}{ccc} A & \rightarrow & \beta R \\ R & \rightarrow & \alpha R \mid \epsilon \end{array}$$









Left- and right-recursive ways of generating a string

## Thank You

