



Chapter 5 Analog Transmission

5-1 DIGITAL-TO-ANALOG CONVERSION

Digital-to-analog conversion is the process of changing one of the characteristics of an analog signal based on the information in digital data.

Topics discussed in this section:

Aspects of Digital-to-Analog Conversion Amplitude Shift Keying Frequency Shift Keying Phase Shift Keying Quadrature Amplitude Modulation

Digital to Analog Conversion

- Digital to Analog conversion is the process of changing one of the characteristics of an analog signal based on the information in digital data;
- A sine wave is defined by three characteristics:
 - Amplitude
 - Frequency and
 - Phase
- Different version of sine wave can be created by changing any of this characteristics;
- Changing one characteristic of a simple electrical signal, we can use it to represent digital data;

Figure 5.1 Digital-to-analog conversion

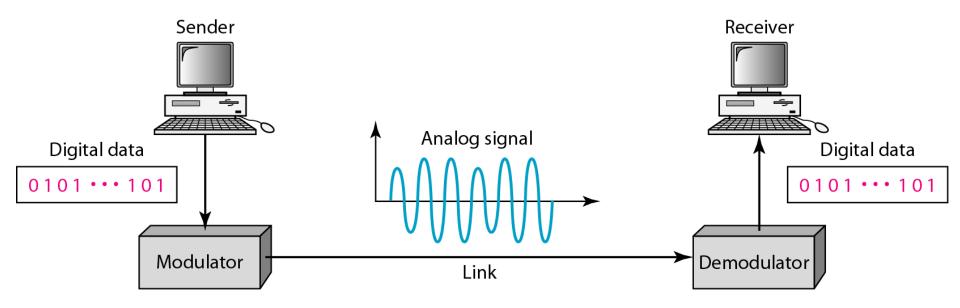
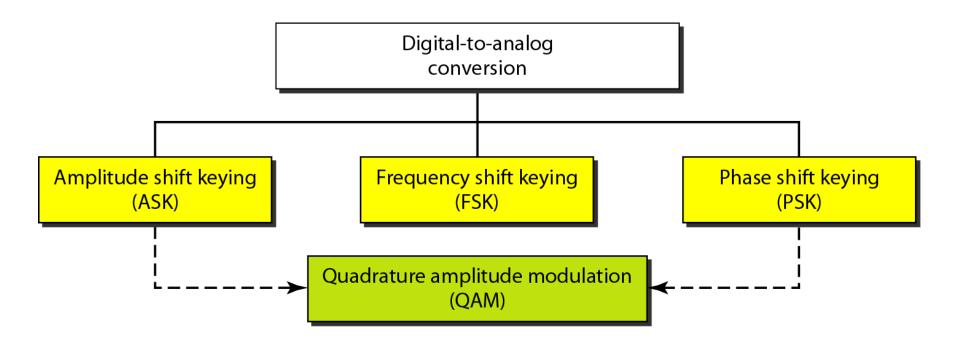


Figure 5.2 Types of digital-to-analog conversion





Aspects of Digital to Analog Conversion

- Data Element versus Signal Element
- Data Rate versus Signal Rate

Bit rate is the number of bits per second.

Baud rate is the number of signal elements per second.

In the analog transmission of digital data, the baud rate is less than or equal to the bit rate.

Example 5.1

An analog signal carries 4 bits per signal element. If 1000 signal elements are sent per second, find the bit rate.

Solution

In this case, r = 4, S = 1000, and N is unknown. We can find the value of N from

$$S = N \times \frac{1}{r}$$
 or $N = S \times r = 1000 \times 4 = 4000 \text{ bps}$

Example 5.2

An analog signal has a bit rate of 8000 bps and a baud rate of 1000 baud. How many data elements are carried by each signal element? How many signal elements do we need?

Solution

In this example, S = 1000, N = 8000, and r and L are unknown. We find first the value of r and then the value of L.

$$S = N \times \frac{1}{r}$$
 \longrightarrow $r = \frac{N}{S} = \frac{8000}{1000} = 8$ bits/baud
 $r = \log_2 L$ \longrightarrow $L = 2^r = 2^8 = 256$

Aspects of Digital to Analog Conversion

Bandwidth

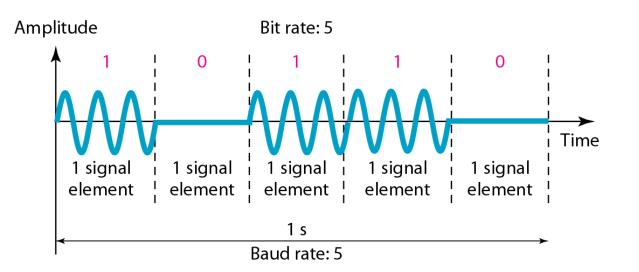
The required bandwidth for analog transmission of digital data is proportional to the signal rate except for FSK, in which the difference between the carrier signals needs to be added.

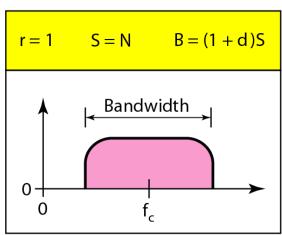
Aspects of Digital to Analog Conversion

Carrier Signal

- In analog transmission, the sending device produces a high-frequency signal that acts as a base for the information signal, called <u>carrier signal/carrier</u> <u>frequency</u>;
- The receiver signal is tuned to the frequency of the carrier signal that it expects from the sender;
- Digital information then changes the carrier signal by modifying one or more of its characteristics(amplitude, frequency or phase);
- This kind of modification is modulation (shift keying).

Figure 5.3 Binary amplitude shift keying

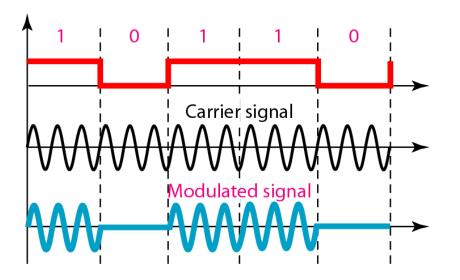


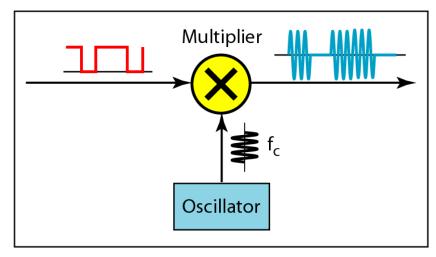


d is the modulation factor, which depends on the modulation and filtering process. The value of d is between 0 and 1.

The formula shows that the required bandwidth has a minimum value of 5 and a maximum value of 10.

Figure 5.4 Implementation of binary ASK





Example 5.3

We have an available bandwidth of 100 kHz which spans from 200 to 300 kHz. What are the carrier frequency and the bit rate if we modulated our data by using ASK with d = 1?

Solution

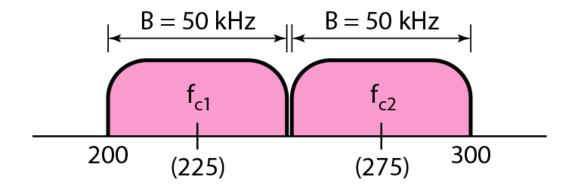
The middle of the bandwidth is located at 250 kHz. This means that our carrier frequency can be at $f_c = 250$ kHz. We can use the formula for bandwidth to find the bit rate (with d = 1 and r = 1).

$$B = (1+d) \times S = 2 \times N \times \frac{1}{r} = 2 \times N = 100 \text{ kHz} \longrightarrow N = 50 \text{ kbps}$$

Example 5.4

In data communications, we normally use full-duplex links with communication in both directions. We need to divide the bandwidth into two with two carrier frequencies, as shown in Figure 5.5. The figure shows the positions of two carrier frequencies and the bandwidths. The available bandwidth for each direction is now 50 kHz, which leaves us with a data rate of 25 kbps in each direction.

Figure 5.5 Bandwidth of full-duplex ASK used in Example 5.4



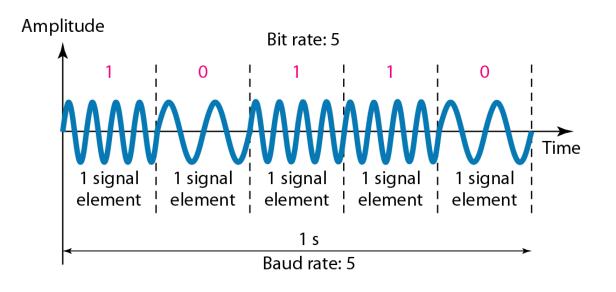
Multilevel ASK

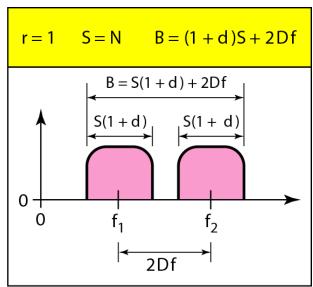
We can have multilevel ASK in which there are more than two levels. We can use 4,8, 16, or more different amplitudes for the signal and modulate the data using 2, 3, 4, or more bits at a time. In these cases, r = 2, r = 3, r = 4, and so on. Although this is not implemented with pure ASK, it is implemented with QAM (as we will see later).

Frequency Shift Keying

In frequency shift keying, the frequency of the carrier signal is varied to represent data. The frequency of the modulated signal is constant for the duration of one signal element, but changes for the next signal element if the data element changes. Both peak amplitude and phase remain constant for all signal elements.

Figure 5.6 Binary frequency shift keying





Example 5.5

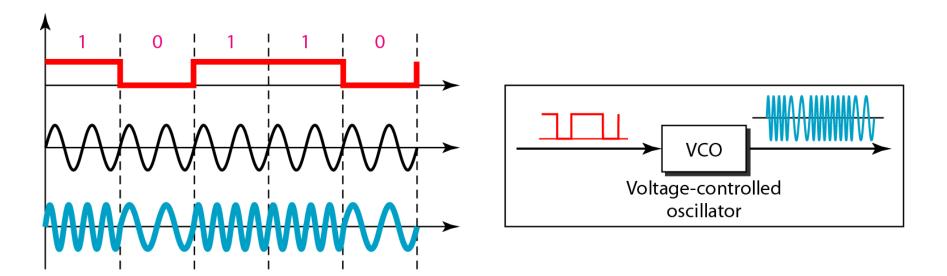
We have an available bandwidth of 100 kHz which spans from 200 to 300 kHz. What should be the carrier frequency and the bit rate if we modulated our data by using FSK with d = 1?

Solution

This problem is similar to Example 5.3, but we are modulating by using FSK. The midpoint of the band is at 250 kHz. We choose $2\Delta f$ to be 50 kHz; this means

$$B = (1+d) \times S + 2\Delta f = 100$$
 \longrightarrow $2S = 50 \text{ kHz}$ $S = 25 \text{ kbaud}$ $N = 25 \text{ kbps}$

Figure 5.7 Bandwidth of MFSK used in Example 5.6



Example 5.6

We need to send data 3 bits at a time at a bit rate of 3 Mbps. The carrier frequency is 10 MHz. Calculate the number of levels (different frequencies), the baud rate, and the bandwidth.

Solution

We can have L = 23 = 8. The band rate is S = 3 MHz/3 = 1000 Mband. This means that the carrier frequencies must be 1 MHz apart ($2\Delta f = 1$ MHz). The bandwidth is $B = 8 \times 1000 = 8000$. Figure 5.8 shows the allocation of frequencies and bandwidth.

Figure 5.8 Bandwidth of MFSK used in Example 5.6

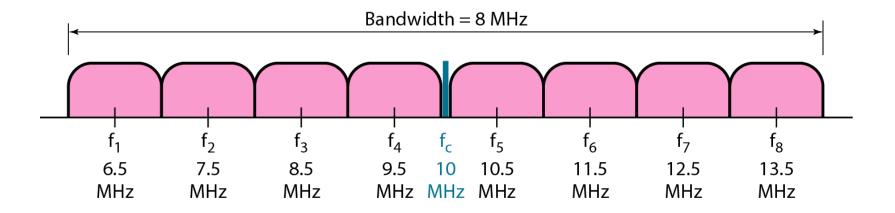
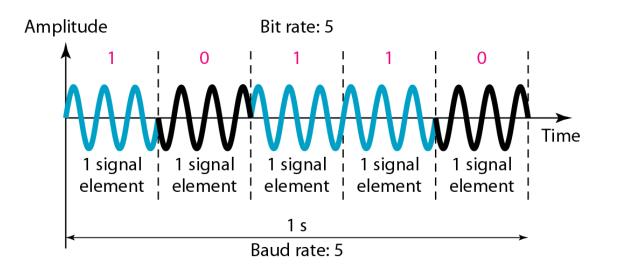


Figure 5.9 Binary phase shift keying



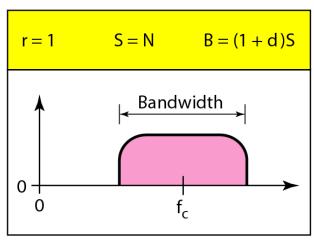
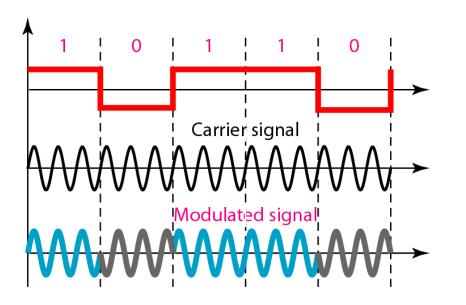


Figure 5.10 Implementation of BPSK



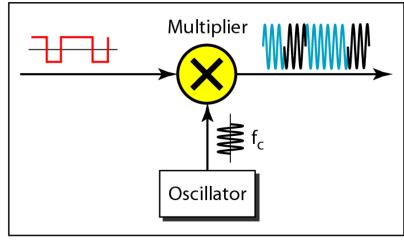
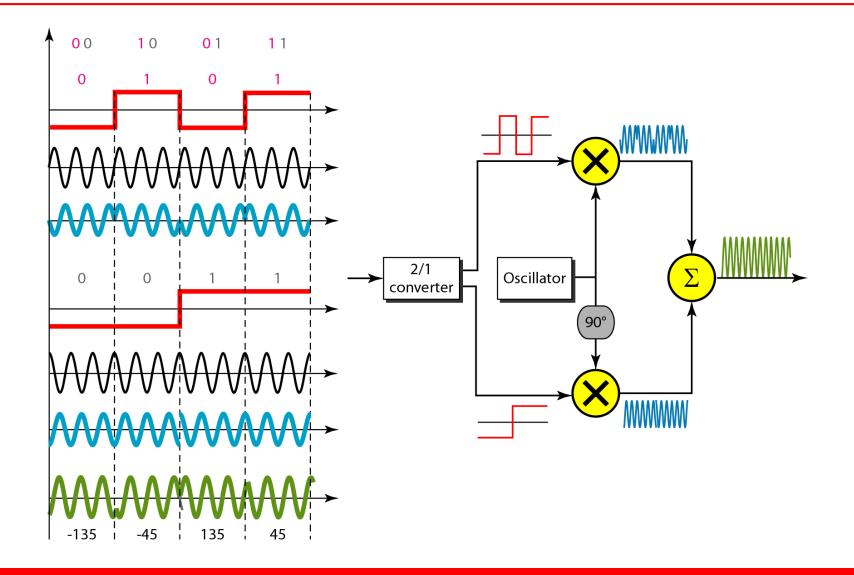


Figure 5.11 QPSK and its implementation



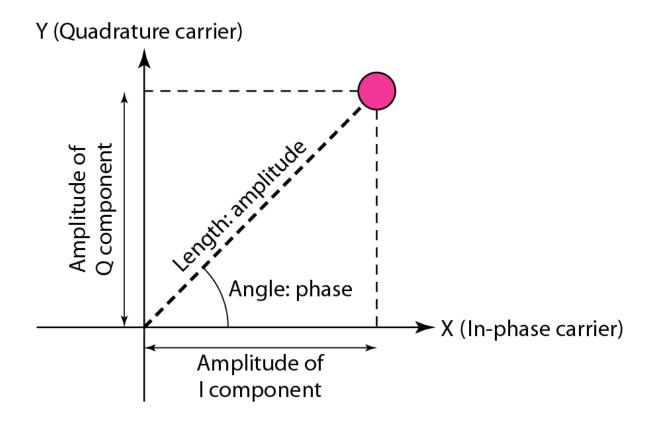
Example 5.7

Find the bandwidth for a signal transmitting at 12 Mbps for QPSK. The value of d = 0.

Solution

For QPSK, 2 bits is carried by one signal element. This means that r = 2. So the signal rate (baud rate) is $S = N \times (1/r) = 6$ Mbaud. With a value of d = 0, we have B = S = 6 MHz.

Figure 5.12 Concept of a constellation diagram



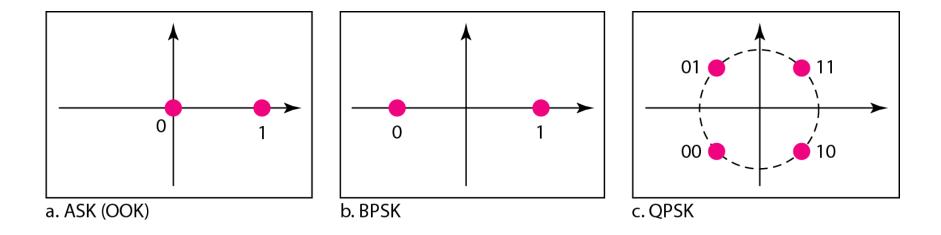
Example 5.8

Show the constellation diagrams for an ASK (OOK), BPSK, and QPSK signals.

Solution

Figure 5.13 shows the three constellation diagrams.

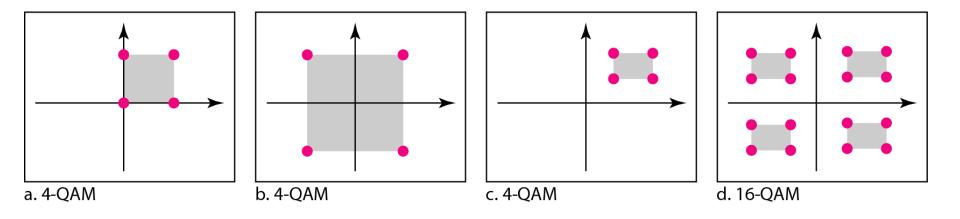
Figure 5.13 Three constellation diagrams





Quadrature amplitude modulation is a combination of ASK and PSK.

Figure 5.14 Constellation diagrams for some QAMs



5-2 ANALOG AND DIGITAL

Analog-to-analog conversion is the representation of analog information by an analog signal. One may ask why we need to modulate an analog signal; it is already analog. Modulation is needed if the medium is bandpass in nature or if only a bandpass channel is available to us.

Topics discussed in this section:

Amplitude Modulation Frequency Modulation Phase Modulation

Figure 5.15 Types of analog-to-analog modulation

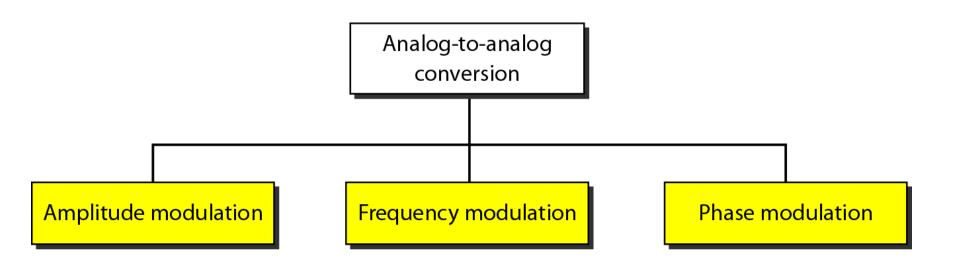
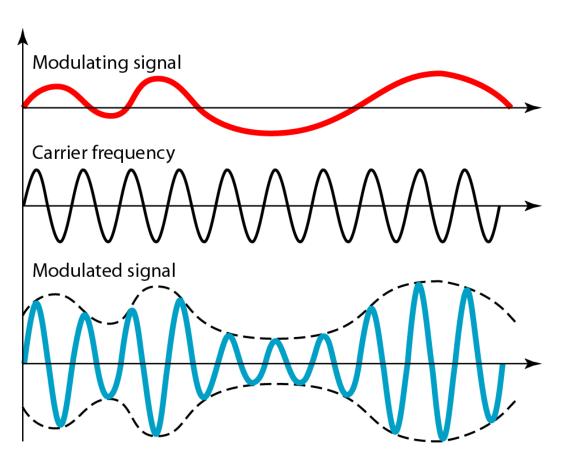
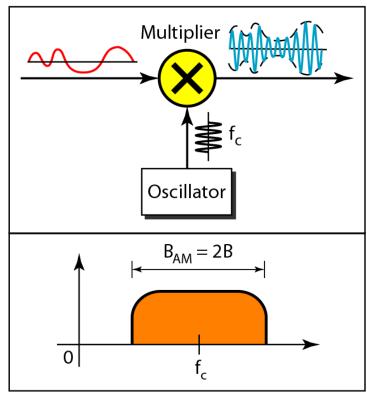


Figure 5.16 Amplitude modulation



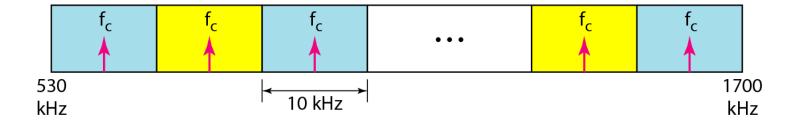


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Note

The total bandwidth required for AM can be determined from the bandwidth of the audio signal: $B_{AM} = 2B$.

Figure 5.17 AM band allocation



Note

The total bandwidth required for FM can be determined from the bandwidth of the audio signal: $B_{FM} = 2(1 + \beta)B$.

Figure 5.18 Frequency modulation

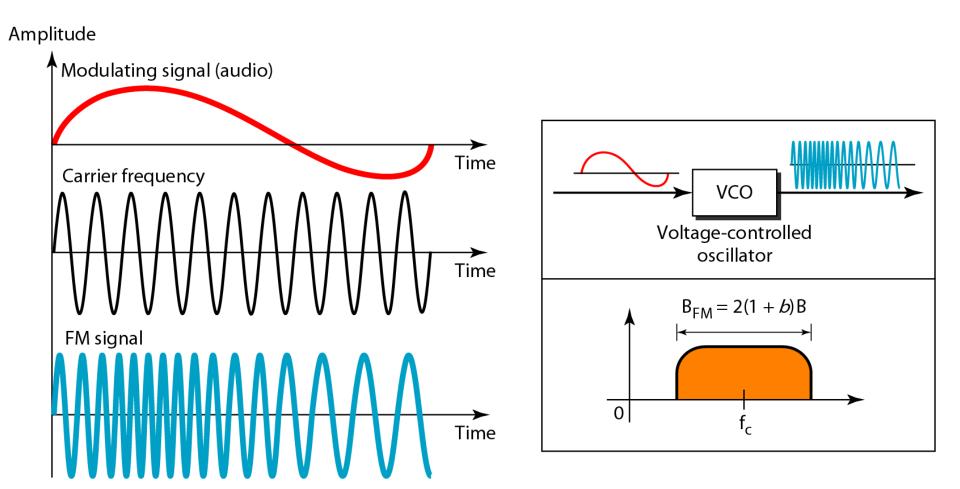


Figure 5.19 FM band allocation

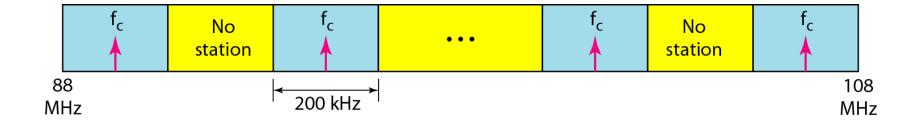
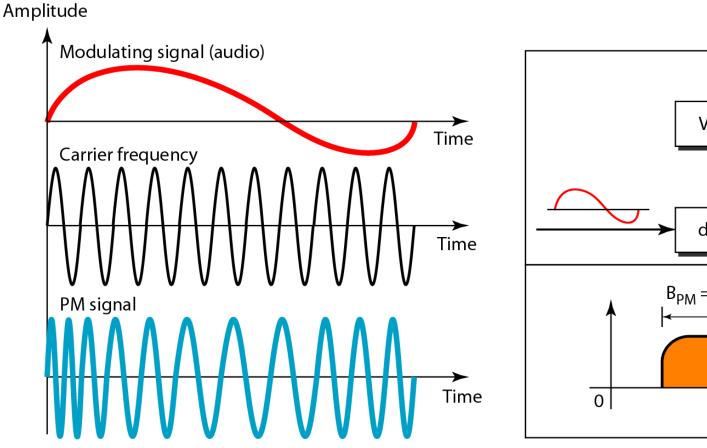
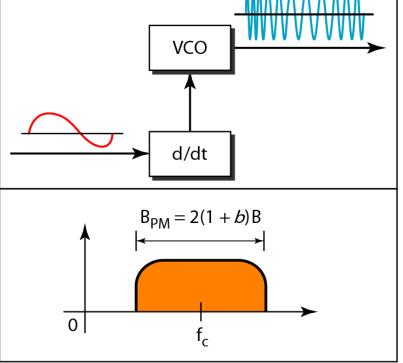


Figure 5.20 Phase modulation





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Note

The total bandwidth required for PM can be determined from the bandwidth and maximum amplitude of the modulating signal: $B_{PM} = 2(1 + \beta)B.$