



Google Summer of Code

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# Quantum Invariant and Equivariant Graph Neural Networks for HEP Analysis

Google Summer of Code (GSOC) Contributor under the Machine Learning for Science (ML4SCI) Organization

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1. **Data Structure**
2. **Model Theory: Invariance and Equivariance**
3. **Model Theory: Graph Neural Networks**
4. **Model Implementation**
5. **Results and Analysis**
6. **Resources, Software, and Code**

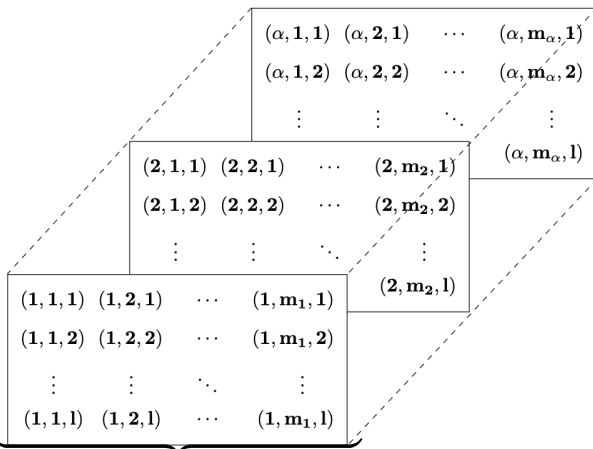
# Dataset [7]



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Graphically Structured Data  $\mathcal{G} = \{\mathcal{V}, \mathcal{E}\}$



( Jet ( $n$ ), Multiplicity ( $m$ ), Feature ( $l$ ) )

# Dataset [7]



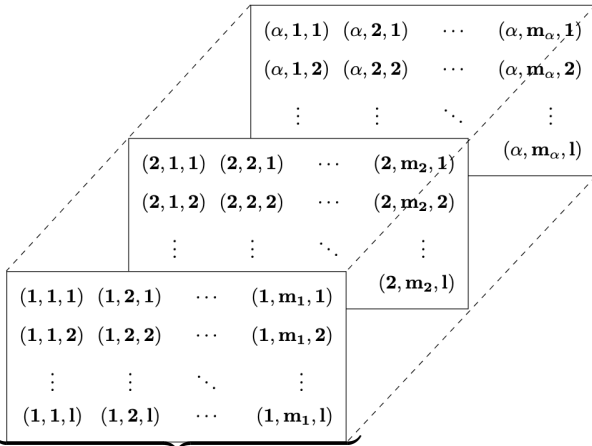
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Graphically Structured Data  $\mathcal{G} = \{\mathcal{V}, \mathcal{E}\}$

Multiplicity ( $m$ )  $\equiv$  Nodes with Features ( $l$ )

$$x_{\alpha}^{(il)} \in \{p_T, \eta, \phi, m_p\} \quad (1)$$



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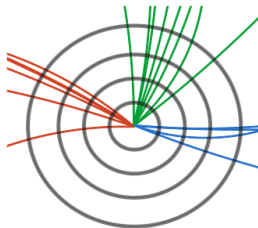
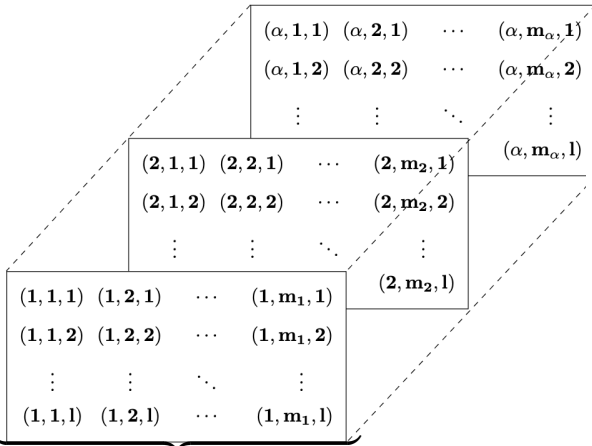
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Jet ( $n$ )  $\equiv$  Graph with Labels (not shown)

$$y_n \in \{0, 1\} \text{ for Binary Classification} \quad (2)$$



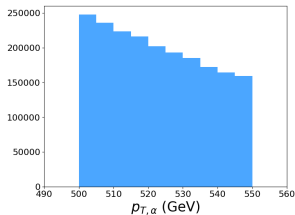
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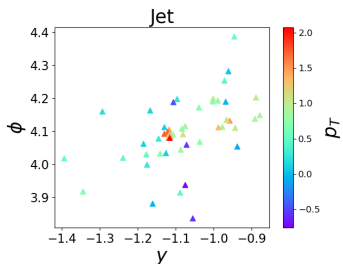
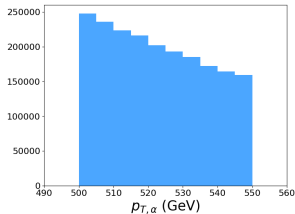
# Data Distributions & Feature Engineering

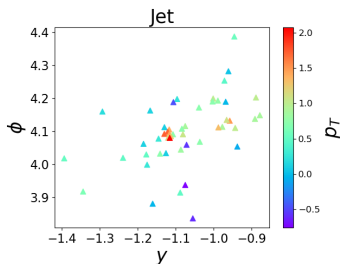
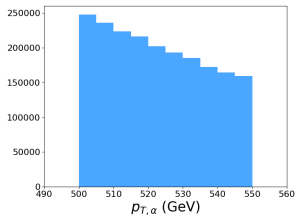


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Feature set  $h_\alpha^{(il)}$  with  $l = 0, 1, 2, \dots, 7$ :

$$h_\alpha^{(il)} \equiv \{p_{T,\alpha}^{(i)}, y_\alpha^{(i)}, \phi_\alpha^{(i)},$$

$$m_{T,\alpha}^{(i)} = \sqrt{m_\alpha^{(i)2} + p_{T,\alpha}^{(i)2}},$$

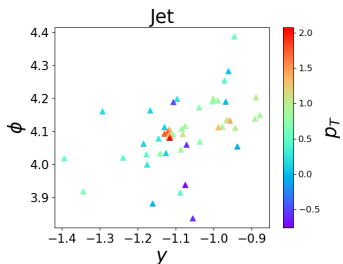
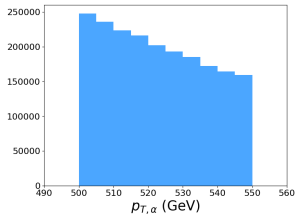
$$E_\alpha^{(i)} = m_{T,\alpha}^{(i)} \cosh(y_\alpha^{(i)}),$$

$$p_{x,\alpha}^{(i)} = p_{T,\alpha}^{(i)} \cos(\phi_\alpha^{(i)}),$$

$$p_{y,\alpha}^{(i)} = p_{T,\alpha}^{(i)} \sin(\phi_\alpha^{(i)}),$$

$$p_{z,\alpha}^{(i)} = m_{T,\alpha}^{(i)} \sinh(y_\alpha^{(i)})\}$$





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Edge Connections  $a_{ij}$

$$\Delta R_\alpha^{(ij)} = \sqrt{\left(\phi_\alpha^{(i)} - \phi_\alpha^{(j)}\right)^2 + \left(y_\alpha^{(i)} - y_\alpha^{(j)}\right)^2}$$

# Training, Validation, and Testing



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- Only consider jets with **at least 10 particles**  $\implies N = 2$  million to 1,997,445 jets.

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## Data Splits

	$N$	$N_{quark:1}$	$N_{gluon:0}(0)$
Training	10,000	4,982	5,018
Validation	1,250	658	592
Testing	1,250	583	667



## Definition

A function  $\varphi : X \rightarrow Y$  is **equivariant** with respect to a set of group transformations  $T_g : X \rightarrow X, g \in G$ , acting on the input vector space  $X$ , if there exists a set of transformations  $S_g : Y \rightarrow Y$  which similarly transform the output space  $Y$ , i.e.

$$\varphi(T_g x) = S_g \varphi(x). \quad (3)$$

A function is said to be **invariant** when for all  $g \in G$ ,  $S_g$  becomes the set containing only the trivial mapping, i.e.  $S_g = \{\mathbb{I}_G\}$ , where  $\mathbb{I}_G \in G$  is the identity element of the group  $G$ .

# Invariance vs. Equivariance [6, 5]



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## Invariance

### Invariance

A function  $\varphi$  is invariant with respect to a group  $G$  transformation  $g \in T_g \subset G$  if

$$\varphi(g \cdot x) = \varphi(x) \quad (4)$$

*best for*





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### Input Embedding

#### Classical

$$\mathbf{m}_{ij}(\mathbf{h}_i^l, \mathbf{h}_j^l, a_{ij}) \rightarrow$$

$$\mathbf{m}_{ij}(\mathbf{h}_i^l, \mathbf{h}_j^l, a_{ij}, \boxed{|\mathbf{x}_i - \mathbf{x}_j|})$$

#### Quantum

$$\mathcal{U}_{ij}(x_i, x_j) \rightarrow$$

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A function  $\varphi$  is equivariant with respect to group  $G, G'$  transformations  $g \in T_g \subset G, g' \in T_{g'} \subset G'$  if

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best for



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best for



### Layer Structure

**Classical**

$$gx_i^l \rightarrow$$

$$gx_i^l + c \sum_{j \neq i} (gx_i^l - gx_j^l) \phi_x(\mathbf{m}_{ij})$$

**Quantum**

$$\mathcal{U}(gx) \rightarrow$$

$$\mathcal{U}_g \mathcal{U}(x) \mathcal{U}_g^\dagger$$



## Proposition

Let  $T_g : X \rightarrow X$  be the set of translational and rotational group transformations with elements  $g \in T_g \subset G$  which act on the vector space  $X$ . The function  $\varphi : X \rightarrow X$  defined by

$$\varphi(x) = x_i + C \sum_{j \neq i} (x_i - x_j) \quad (6)$$

is equivariant with respect to  $T_g$ .

# Equivariant coordinate update function



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## Proof

Let a general transformation  $g \in T_g$  of this form act on  $X$  by  $gX = RX + T$ ,

$$\begin{aligned} \varphi(gx) &= (gx_i) + C \sum_{j \neq i} (gx_i - gx_j) \\ &= (Qx_i + T) + C \sum_{j \neq i} (Qx_i + T - Qx_j - T) \\ &= Qx_i + C \sum_{j \neq i} Q(x_i - x_j) + T \\ &= Q[x_i + C \sum_{j \neq i} (x_i - x_j)] + T \\ &= g\varphi(x), \end{aligned}$$

where  $\varphi(gx) = g\varphi(x)$  shows  $\varphi$  transforms equivariantly under transformations  $g \in T_g$  acting on  $X$ .



## Graph Neural Network (GNN)

### Message Passing GCNN Layer

Nodes  $v_i \in \mathcal{V}$ , edges  $e_{ij} \in \mathcal{E}$

$$\mathbf{m}_{ij} = \phi_e(\mathbf{h}_i^l, \mathbf{h}_j^l, a_{ij}) \quad (7)$$

$$\mathbf{m}_i = \sum_{j \in \mathcal{N}(i)} \mathbf{m}_{ij} \quad (8)$$

$$\mathbf{h}_i^{l+1} = \phi_h(\mathbf{h}_i^l, \mathbf{m}_i) \quad (9)$$

where  $\mathbf{h}_i$  are node features,  $a_{ij}$  are edge attributes,  $\mathcal{N}(i)$  is the set of neighbors of node  $v_i$ , and  $\phi_e, \phi_h$  are edge and node operations typically approximated using Multiplayer Perceptrons (MLPs) (Kipf & Welling 2016, Gilmer et al. 2017).



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## SE(2) Equivariant GNN (EGNN)

### Message Passing EGCNN Layer

Nodes  $v_i \in \mathcal{V}$ , edges  $e_{ij} \in \mathcal{E}$

$$\mathbf{m}_{ij} = \phi_e(\mathbf{h}_i^l, \mathbf{h}_j^l, a_{ij}, |\mathbf{x}_i^l - \mathbf{x}_j^l|) \quad (10)$$

$$\mathbf{m}_i = \sum_{j \in \mathcal{N}(i)} \mathbf{m}_{ij} \quad (11)$$

$$\mathbf{x}_i^{l+1} = \mathbf{x}_i^l + \mathcal{C} \sum_{j \neq i} (\mathbf{x}_i^l - \mathbf{x}_j^l) \phi_x(\mathbf{m}_{ij}) \quad (12)$$

$$\mathbf{h}_i^{l+1} = \phi_h(\mathbf{h}_i^l, \mathbf{m}_i) \quad (13)$$

where we update the coordinates via  $\mathbf{x}_i^{l+1}$ , include the invariant distance  $|\mathbf{x}_i^l - \mathbf{x}_j^l|$  in  $\phi_e$ , and  $\phi_x$  is the coordinate MLP. The equivariant regularization parameter  $\mathcal{C}(n) < 1$ .



## Quantum GNN (QGNN)

### QGCNN Layer

Nodes  $v_i \in \mathcal{V}$ , edges  $e_{ij} \in \mathcal{E}$

$$H(\mathcal{W}_{ij}, \mathcal{M}_i, \mathcal{Q}_0) = \underbrace{\sum_{(i,j) \in \mathcal{E}} \mathcal{W}_{ij} \sigma_i^z \sigma_j^z}_{\text{Interactions Between Nodes (qubits)}} + \underbrace{\sum_i \mathcal{M}_i \sigma_i^z}_{\text{Node (qubit) weights}} + \mathcal{Q}_0 \underbrace{\sum_i \sigma_i^x}_{\text{Transverse}} \quad (14)$$

$$U_{ij} = \phi_u(\mathcal{W}_{ij}, \mathcal{M}_i, \mathcal{Q}_0) = e^{-i \sum_{q=1}^Q \gamma_{lq} H_q(\mathcal{W}_{ij}, \mathcal{M}_i, \mathcal{Q}_0)}, \quad (15)$$

$$|\psi^{l+1}\rangle = \phi_{|\psi\rangle}(|\psi^l\rangle, U_{ij}) = U_{\theta}^l U_{ij} U_{\theta}^{l\dagger} |\psi^l\rangle \quad (16)$$

where  $\mathcal{W}$ ,  $\mathcal{M}$ ,  $\mathcal{Q}$  are pre-determined or learned,  $\gamma_{lq}$  is a learnable infinitesimal parameter,  $|\psi_i^l(\mathbf{h}_i)\rangle$  is the quantum state at layer  $l$ , and  $U_{\theta}^l$  is a trainable unitary matrix. Applying this transformation  $Q$  times will correspond to running our network over  $P$  layers, thus, building up a full trainable unitary parameter transformation (Verdon et al. 2019).





## Equivariant Quantum GNN (EQGNN)

### EQGCNN Layer

Nodes  $v_i \in \mathcal{V}$ , edges  $e_{ij} \in \mathcal{E}$

$$H(A_{ij}, \mathcal{M}_i, \mathcal{Q}_0) = \underbrace{\sum_{(i,j) \in \mathcal{E}} A_{ij} \sigma_i^z \sigma_j^z}_{\text{Interactions Between Nodes (qubits)}} + \underbrace{\sum_i \mathcal{M}_i \sigma_i^z}_{\text{Node (qubit) weights}} + \mathcal{Q}_0 \underbrace{\sum_i \sigma_i^x}_{\text{Transverse}} \quad (17)$$

$$U_{ij} = \phi_u(A_{ij}, \mathcal{M}_i, \mathcal{Q}_0) = e^{-i \sum_{q=1}^Q \gamma_{lq} H_q(A_{ij}, \mathcal{M}_i, \mathcal{Q}_0)}, \quad (18)$$

$$|\psi^{l+1}\rangle = \phi_{|\psi\rangle}(|\psi^l\rangle, U_{ij}) = U_{ij}^l U_{ij} U_{ij}^{\dagger} |\psi^l\rangle \quad (19)$$

$$U_{ij}(\mathcal{U}_g A_{ij} \mathcal{U}_g^{\dagger}) = \tilde{\mathcal{U}}_{g'} U_{ij}(A_{ij}) \tilde{\mathcal{U}}_{g'}^{\dagger} \implies U_{ij}(A_{ij}) = \tilde{\mathcal{U}}_{g'}^{\dagger} U_{ij}(\mathcal{U}_g A_{ij} \mathcal{U}_g^{\dagger}) \tilde{\mathcal{U}}_{g'} \quad (20)$$

where we restrict the trainable interaction matrix to the adjacency matrix of the graph, i.e.  $\mathcal{W}_{ij} \rightarrow A_{ij}$ , such that  $\mathcal{U}_g \in \mathbb{C}^{n \times n}$  and  $\tilde{\mathcal{U}}_{g'} \in \mathbb{C}^{2^n \times 2^n}$  are different representations of group  $T_g \cong S_g$  elements  $\mathcal{U}_g \in T_g, \tilde{\mathcal{U}}_{g'} \in S_g$ .

# A Note on Permutation Equivariance



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## Fact

A GNN is **permutation equivariant** with respect to the sum of the graphically transformed node features corresponding to each graph. This can be written as a map  $\varphi : V^{m \times n} \rightarrow V^n$  which takes the node feature matrix of each graph to a single feature vector such that  $\varphi(\mathbf{h}^P) = \sum_i \mathbf{h}_i^P$ .

## Proposition

For  $V$  a commutable vector space, the product state  $\bigotimes_{i=1}^m \mathbf{v}_i : V^n \times \cdots \times V^n \rightarrow V^{nm}$  is **permutation equivariant** with respect to the sum of its entries. We prove the  $n = 2$  case for all  $m \in \mathbb{Z}_{>0}$ .

Note: Here,  $m$  is the number of nodes per graph and  $n$  is the number of features.

# Hamiltonian and its General Linear Form

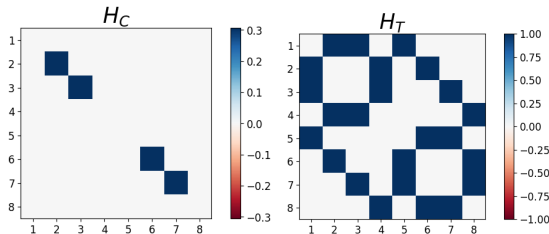


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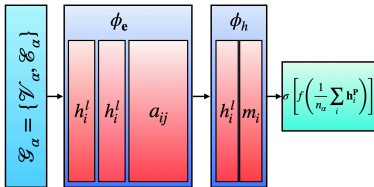
With inspiration from quantum unconstrained binary optimization (QUBO) problems which utilize Ising Hamiltonians, we choose a Hamiltonian which best exploits the properties of a graph by mapping the classical scalar form to the quantum operator form

$$H(a_{ij}) = \underbrace{\sum_{(i,j) \in \mathcal{E}} a_{ij} \left( \frac{\hat{\mathbb{I}}_i - \sigma_i^z}{2} - \frac{\hat{\mathbb{I}}_j - \sigma_j^z}{2} \right)^2}_{H_C} + \underbrace{\sum_{i \in \mathcal{V}} \sigma_i^x}_{H_T} \quad (21)$$

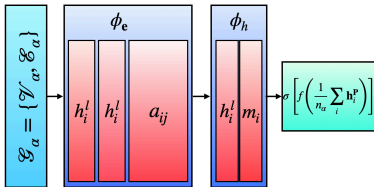




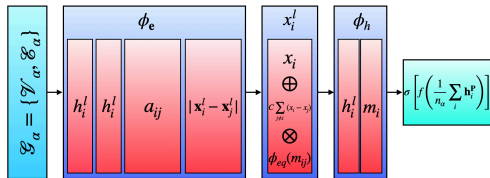
## GNN



## GNN



## EGNN



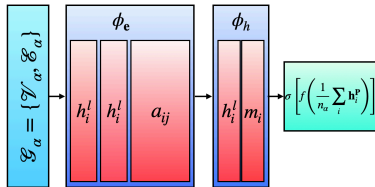
# Model Architectures



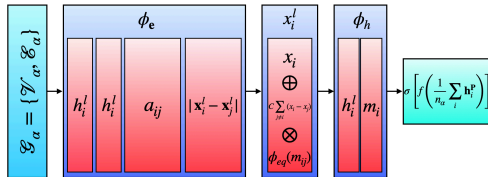
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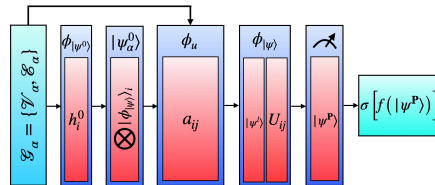
## GNN



## EGNN



## QGNN



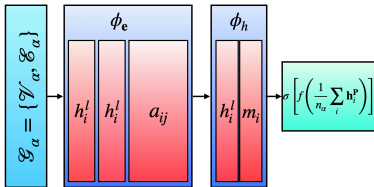
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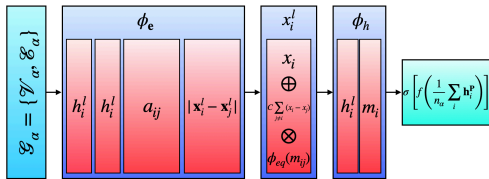
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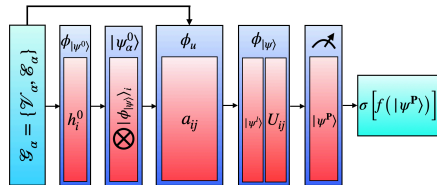
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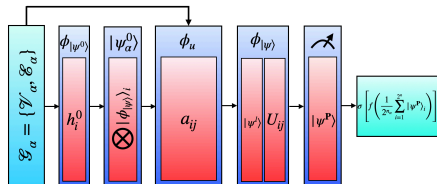
## EGNN



## QGNN



## EQGNN

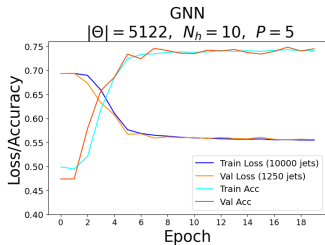


# Model Performances



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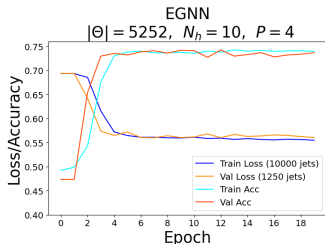
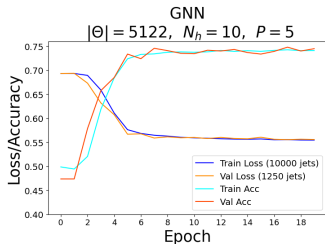


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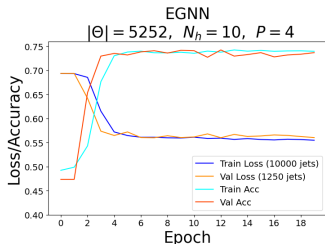
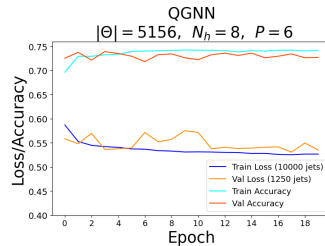
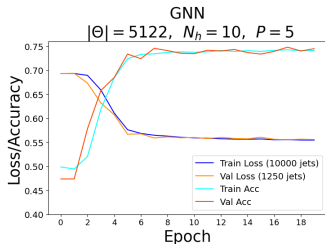


# Model Performances



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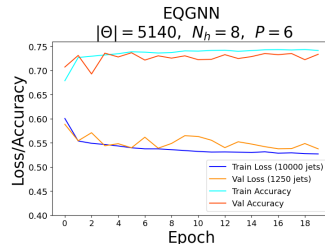
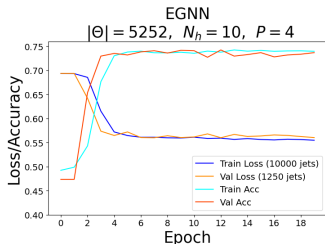
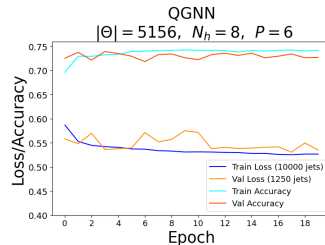
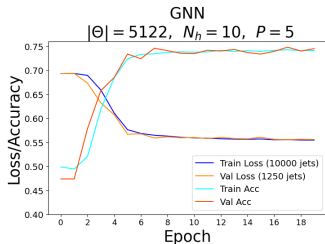


# Model Performances



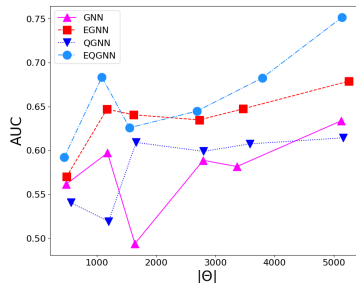
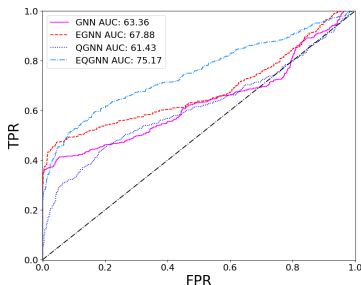
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**Table:** Metric comparison between the classical and quantum graph models.

Model	$ \Theta $	$N_h$	P	Train ACC	Val ACC	Test AUC
<b>GNN</b>	5122	10	5	74.25%	74.80%	<b>63.36%</b>
<b>EGNN</b>	5252	10	4	73.66%	74.08%	<b>67.88%</b>
<b>QGNN</b>	5156	8	6	74.00%	73.28%	<b>61.43%</b>
<b>EQGNN</b>	5140	8	6	74.42%	72.56%	<b>75.17%</b>





## Takeaways

- **Statement:** Quantum GNNs exhibit enhanced classifier performance over their classical GNN counterparts based on the best test AUC scores produced after the training of the models while relying on a similar number of parameters, hyperparameters, and model structures.
- **However, the community requires a significant improvement in quantum APIs.**
  - E.g. PennyLane does not support broadcastable operators, i.e. train on one graph at a time.
  - Quantum algorithms took nearly 100 times as long to train.
  - Difficult to construct the quantum layers with enough trainable parameter flexibility.
- **Model improvements include**
  - Further theoretical foundations for complex quantum algorithms.
  - More general equivariance, e.g. unitary  $SU(2)$ , Lorentz  $SO(1,3)$  etc.
  - Greater complexity, e.g. quantum attention mechanism (AT).
  - Testing among different tasks, e.g. classification, regression, etc.
  - Improved quantum optimizers and API integration.

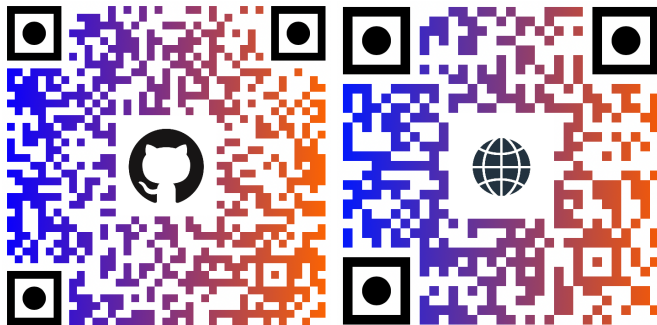


Figure: **Code** (left) and **website** (right).

# Resources and Software



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## Developing and Documentation



## Packages and APIs



PENNYLANE



## Computing and Testing



HiPerGator

## Blogging and Connecting





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