# Computer Architecture Homework 1, Yu Liu, Oct 7th, 2019.

- The files in the package are for all problem 2, problem3 and problem4 in homework1.
- The source codes are under the c language, including head are <stdio.h>, "stdbool.h" and <math.h>, can run under linux, unix, window 7 or above.
- Below process is all run under linux as example
- Any questions call my phone: +1 704 858 7806

#### Problem2:

## Run my composed simulator to analyze trace.din under linux :

- 1. Put below file in a folder:
  - · cachesim trace.c
  - stdbool.h
  - trace.din
- 2. Configure the cache simulator parameter:

Use any text edit (eg. vi) or c language composer (eg. c-free) to edit as below red words in constant declarations area in file of cachesim\_trace.c

```
//constant declarations
#define CACHESIZE 32768 //must be 2^n, 65536 for 64K, 16384 for 16K
#define BLOCKSIZE 8 //must be 2^n, 32 for 32B, 128 for 128B
#define WAYLEN 1 //direct way is 1, 4 way is 4
#define RECORDTYPE 's' // u for unified, s for splitted.
#define FILENAME_INPUT "trace.din"
#define FILENAME_OUTPUT "result_trace.txt"
```

3. Compile file of cachesim\_trace.c, cachesim\_trace.out will be generate by gcc, -lm is for including <math.h>.

```
$ gcc cachesim_trace.c -o cachesim_trace.out -lm
```

4. Run

```
./ cachesim_trace.out
```

5. Output data, a file named "result\_trace.txt" will be generated (a sample already listed), open and read the data, as below example.

```
Cache Size: 32768
Block Size: 8
Way: 1
Data Type: s
Data File: trace.din
```

	Total	Instruction	Data(Read+Write)	Read	Write
Misses	5959	87	5872	2105	3767
Hits	826518	597222	229296	128550	100746
Total	832477	597309	235168	130655	104513
Miss Rate	0.0072	0.0001	0.0250	0.0161	0.0360

### Problem 3:

File of "data\_problem3.pdf" contains the raw data of cache L1 to L3 miss/hit rate run under different compiler optimization.

#### Problem 4:

## Run my composed simulator to analyze pin generated data under linux :

Similar process as what in problem2, the source code is changed a little to fit the 64 bits data generated by pin.

- 1. Put below file in a folder:
- cachesim\_pin.c
- stdbool.h
- pinatrace\_dhrystone.out
- pinatrace\_linpack.out
- 2. Configure the cache simulator parameter:
- use any text edit (eg. vi) or c language composer (eg. c-free) to edit below red words in constant declarations area in file of cachesim\_trace.c. Eg.: change pinatrace\_dhrystone.out or pinatrace\_dhrysonte.out as a data source selection., change result\_drystone.txt or result\_dhrystone.txt as a result output change.

```
//constant declarations
#define CACHESIZE_INST 0 //must be 2^n , eg. 0 for 0K, 16384 for 16K
#define CACHESIZE_DATA 65536 //must be 2^n, 65536 for 64K, 16384 for 16K
#define BLOCKSIZE 32 //must be 2^n, 32 for 32B, 128 for 128B
#define WAYLEN 4 //direct way is 1, 4 way is 4
#define RECORDTYPE 'u' //u: unified, s: shared
#define FILENAME_INPUT "pinatrace_dhrystone.out" // if run dhrystone data, change to
"pinatrace_dhrysonte.out"
#define FILENAME_OUTPUT "result_drystone.txt" // if run dhrystone data, change to
"result_dhrystone.txt"
```

3. Compile file of cachesim\_trace.c, cachesim\_pin.out will be generated by gcc. –Im is for including <math.h>:

```
$ gcc cachesim_pin.c -o cachesim_pin.out -lm
```

4. Run

```
./ cachesim_pin.out
```

5. Output data

A file named "result\_dhrystone.txt" or "result\_drystone.txt" will be generated automatically (a sample already listed). Open and read the data inside.