Computer Architecture – Branch Predictor, Yu Liu, Nov 19th, 2019.

- These files in the package are for problem 1 to problem4.
- The source codes are under c language, including head are <stdio.h>, "stdbool.h" and <math.h>, can run under linux, unix, window 7 or above.
- Unzip the file of HW4_YULIU, put these files in one folder:
 - ✓ branchprd yu.c.
 - ✓ stdbool.h
 - √ branch-trace-gcc.trace (by extracting data.zip)
 - √ branches_0_dhrystone.out (by extracting data.zip)
 - √ branches 0 linpack.out (by extracting data.zip)
 - √ README.pdf

In the package files, below files are generated in the experiments for reference only:

- ✓ generalInfo_0_dhrystone.out (this file is generated by pin tool)
- ✓ generalInfo 0 linpack.out (this file is generated by pin tool)
- ✓ branch prediction.txt (this file is generated by the branchprd yu.out)
- Below processes all run under linux as examples
- Any questions call my phone: +1 704 858 7806

This program will automatically detect the data type by checking the file postfix, the fetch the data according to the format and output the result by generating the file named branch_prediction.txt.

For all problems just follow the same steps as below:

- 1. Use file of "branchprd yu.c"
- 2. Select the parameters and data file by revising the red word in "define" area:

```
#define FILENAME_INPUT "branches_0_dhrystone.out"

#define FILENAME_OUTPUT "branch_prediction.txt"

#define PREDICTOR_TYPE 'S' //upper case.O:one level, G:Global, S: Gshare, L:

Two level local, H: Hybrid

#define PHT_SIZE 1024 //size of Local history register entry.Optionals: 256 (8

bits),128 (7 bits),64 (6 bits), 16(4 bits), 4(2 bits)

#define LHR_SIZE 128 //size of Local history register entry.Optionals: 1024(10 bits),

256 (8 bits),128 (7 bits),64 (6 bits), 16(4 bits), 4(2 bits)

#define GHR_BITS 10 //width of bit counter: optionals are 10,8,6,4,2

#define PC_SHIFT_BITS 5 // the last x bits of program counter to be ignored. options are 0,2,3,5
```

For example, we want to run branch-trace-gcc.trace under Two-Level Local predictor with 10 bits LHR and PC shit bits 3, then we can seting as below figure:

```
22 //
23 //Output file:branch_prediction.txt
24 //*************************
25 #include <stdio.h>
26 #include <math.h>
27 #include <string.h>
28 #include "stdbool.h"
30 #define FILENAME_INPUT "branches_0_dhrystone.out" // if run dhrystone data, cha
31 #define FILENAME OUTPUT "branch prediction.txt" // if run dhrystone data, cHange
33 //constant declarations
34 #define PREDICTOR_TYPE 'L' //upper case.O:one level, G:Global, S: Gshare, L: T
35 #define PHT SIZE 1024
36 #define LHR_SIZE 1024 //size of Local history register entry.Optionals: 1024 (10
37 #define GHR_BITS 10 //width of bit counter: optionals are 10,8,6,4,2
38 #define PC SHIFT BITS 3// the last x bits of program counter to be ignored. opti
40
41 int PHT[PHT_SIZE]; //pattern history table
42 int choiceTable[PHT_SIZE]; //for tournament predictor
43 int LHR[LHR_SIZE]; //local history register
44 int hitTaken=0;
45 int missTaken=0;
46 int hitNotaken=0;
47 int missNotaken=0;
48 int branchNum=0;
51 word main Predictor () .
```

- 3. Compile file of branchprd_yu.c, use gcc command, add –lm for including <math.h>:
 - \$ gcc branchprd_yu.c -o branchprd_yu.out -lm
- 4. Run
 - \$./ branchprd yu.out
- 5. Output data

A file named "r branch_prediction.txt" will be generated automatically (samples already listed). Open and read the data inside, sample as below figure.

```
File Edit Format View Help
Input Data File: branches_0_dhrystone.out
Output Data File: branch_prediction.txt
Preditor type(G:Global, L: local, S: Gshare, O:one level): H
Pattern History Table size: 1024
Local History Register Size: 128
Global History Register Bits: 10
PC Shift Bits: 5
Branches
                                                     Not Take
Misses
                      2365
                                    1719
                                                          646
Hits
                    378189
                                  371256
                                                         6933
                    380554
                                  372975
                                                         7579
Total
Hit Rate
                    0.9938
                                  0.9954
                                                       0.9148
Miss Rate
                    0.0062
                                  0.0046
                                                       0.0852
```

Done