

Running Your First Java Application

Running a Java application in Kubernetes requires you to create different Kubernetes resources. A resource will use the Docker image, which contains all the application dependencies.

Running a Java application would require packaging all dependencies in the Docker image. The easiest way to run a container on the Kubernetes cluster is to use the `kubectl run` command. Create a pod using the `kubectl run` command:

```
kubectl run hello-java --image=roynilanjani1/hello-java
```

This creates a deployment. Check the status of deployment as follows:

```
kubectl get deployments
```

Check the pods in the deployment like so:

```
kubectl get pods
```

The first run of the pod requires the Docker image to be downloaded on the node where the pod is created. This is indicated by the status ContainerCreating . Adding the -w switch watches for any change in the object's state, and the output is updated accordingly.

Check logs from the pod using the pod's name:

```
kubectl logs hello-java-888248798-8ingx
```