

# ROY N. WU

M.S.E. IN COMPUTER AND INFORMATION SCIENCE & DATA SCIENCE

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## EDUCATION

Philadelphia, PA Expected May 2022 Expected May 2022	<b>University of Pennsylvania</b> <i>Master of Science in Engineering, Data Science</i> <i>Master of Science in Engineering, Computer and Information Science</i> <ul style="list-style-type: none"><li>• <b>Courses:</b> Algorithms &amp; Computation, Big Data Analytics, Machine Learning, Deep Learning, Artificial Intelligence, Computer Vision, Computational Linguistics, Time Series Forecasting, Software Foundations</li><li>• <b>Leadership:</b> Data Science General Assembly, Penn Data Science Group Board</li></ul>
New York, NY Aug 2013 - May 2017 Aug 2013 - May 2017	<b>New York University</b> <i>Bachelor of Arts, Mathematics</i> <i>Bachelor of Arts, Economics</i> <ul style="list-style-type: none"><li>• <b>Courses:</b> Linear Algebra, Probability, Statistics, Econometrics, Differential Equations, Numerical Analysis</li><li>• <b>Honors and Awards:</b> Dean's List, University Honors Scholar (Founders' Day Award)</li></ul>

## SKILLS

<b>Programming</b>	Python (PyTorch · Scikit-Learn · NumPy · Pandas · Matplotlib · NetworkX) · C++/C · Scala · Java · R
<b>Technologies</b>	SQL · Apache Spark · AWS · Azure Databricks · Git · Docker · Power BI · $\LaTeX$
<b>Others</b>	Actuarial Exams: SOA Exam P/CAS Exam 1 · Languages: Mandarin Chinese · Video: Final Cut Pro, HitFilm

## EXPERIENCE

Chicago, IL Jan 2021 - Present	<b>William Blair &amp; Company, L.L.C.</b> <i>Data Science Intern</i> <ul style="list-style-type: none"><li>• Built a data pipeline in <a href="#">Databricks</a> with <a href="#">Python</a> to extract data from different data sources using a combination of Salesforce API and Microsoft Graph API to create data views to be used in Power BI</li><li>• Currently designing a network graph and using centrality algorithms to identify effective relationships between bankers and clients</li></ul>
Boulder, CO Jun 2020 - Aug 2020	<b>The Trade Desk, Inc.</b> <i>Data Science Intern</i> <ul style="list-style-type: none"><li>• Developed a new lookalike modeling feature with <a href="#">Spark</a> and <a href="#">Scala</a> in <a href="#">AWS</a>; this long-awaited function allowed users to customize inputs to the ad campaign optimization algorithm</li><li>• Analyzed <math>10^8+</math> rows of unexplored ad group data in <a href="#">Vertica SQL</a> and prototyped a custom multi-target linear regression model to support recommender system with <a href="#">Python</a>; this began as an ambiguous project that I drove to completion and launched company-wide, resulting in 74% increase in ad group performance</li></ul>
New York, NY Jun 2018 - Jul 2019 Jun 2017 - May 2018	<b>Vitech Systems Group, Inc.</b> <i>Solutions Analyst</i> <i>Associate Solutions Analyst</i> <ul style="list-style-type: none"><li>• Collaborated with tech leads to design extensive workflow processes and write new software design documents, advanced functional specifications, and enhancement contracts</li><li>• Taught myself <a href="#">PL/SQL</a> and worked with engineers to write and maintain <a href="#">SQL</a> scripts for extracting reoccurring test cases, cutting down regression testing time by 25%</li></ul>
New York, NY Sep 2016 - May 2017	<b>Haver Analytics, Inc.</b> <i>Economic Research Intern</i> <ul style="list-style-type: none"><li>• Compiled, managed, and quality-assured databases covering macroeconomic indicators of Asia-Pacific markets and delivered data upon each release to clients with <a href="#">DOS</a></li><li>• Added new time-series data to databases and automated data extraction and formatting with <a href="#">DOS</a></li></ul>

## PROJECTS

Academic Research Jan 2020 - May 2020	<b>Generating News Headlines Using Deep Learning Abstractive Summarization</b> [ <a href="#">paper</a> ] [ <a href="#">code</a> ] [ <a href="#">blog</a> ] <ul style="list-style-type: none"><li>• Trained a Seq2Seq network in <a href="#">Pytorch</a> on 200,000 news articles to generate summary headlines</li><li>• Improved the network with attention mechanism, teacher forcing, and a pointer-generator; achieved BLEU score of 0.075, outperforming results from main reference paper from 2015 by 0.065</li></ul>
Academic Research Jan 2020 - May 2020	<b>Artificial Anime Character Design Using Generative Adversarial Networks</b> [ <a href="#">paper</a> ] [ <a href="#">code</a> ] [ <a href="#">blog</a> ] <ul style="list-style-type: none"><li>• Implemented generative adversarial networks in <a href="#">Pytorch</a> with improved training techniques (trained on 21,000 images) to generate artificial anime character designs</li></ul>