Hey there! The AWS workspace will be undergoing maintenance and will be unavailable on Tuesday, Jan 11th, 2021 from 3:00pm to 4:00pm Pacific Daylight Time (UTC-7:00). We apologize for any inconvenience this may cause.



	~
RESOURCES	A
CONCEPTS	

- 1. Project Introduction
- 2. Project Details
- 3. Step 1: Review Boilerplate Code
- 4. Step 2: Constructing a Block
- 5. Step 3: Constructing your Chain
- 6. Step 4: Testing Your Applications F...
- 7. Project Cheat Sheet
- 8. Project: Create Your Own Private ...

0

Mentor Help Ask a mentor on our Q&A platform

Project Requirements

Your project will be evaluated using the Project Rubric. For a project to pass, al Specifications. Please thoroughly read through the rubric before beginning to bu

What tools or technologies will you use to create this applicat

- This application will be created using Node.js and Javascript programming architecture will use ES6 classes because it will help us to organize the coc maintenance of the code.
- We suggest you use Visual Studio Code as an IDE because it will help easil you can choose any code editor you feel comfortable with.
- Some of the libraries or npm modules you will use are:
 - "bitcoinjs-lib": "^4.0.3",
 - "bitcoinjs-message": "^2.0.0",
 - "body-parser": "^1.18.3",
 - "crypto-js": "^3.1.9-1",
 - "express": "^4.16.4",
 - "hex2ascii": "0.0.3",
 - "morgan": "^1.9.1"

Remember if you think you need install any other library you will use

npm install <npm_module_name>

Libraries purpose:

- 1. bitcoinjs-lib and bitcoinjs-message will help us verify wallet addre signatures. **Note**: Make sure to always use Legacy Wallet addresses.
- 2. express is a node framework used to create The REST Api used in this pr
- 3. body-parser is used as a middleware module for Express and will help u submitted in a POST request.
- 4. crypto-js is a module containing some of the most important cryptogra help us create the block hash.
- 5. hex2ascii will help us decode the data saved in the body of a Block.

Remember all this libraries can be found in the package. j son file in your pro