

ENME 303 LAB

Week 2: Control Flow I

Nameless Lab

WUMBC

Week 2: Control Flow I

- I. Refresher
- II. Relational/Logical Operators
- III. Control Structure
- IV. Branch Statements: If-statements
- V. Branch Statements: Switch-statements

I. Refreshers: Administrative

- 1. Assignments are ONE .m file with various exercises within
 - a. You can use %% [SPACE] [EXERCISE NAME] to create **sections**
 - i. If doing so, do not start each section with clear, clc all. **Just once at the top.**
 - ii. You can run the code BY SECTION this way to check each exercise
- Assignments are titled [LAST NAME]_[FIRST NAME]_LABHW_[NUMBER]
- 3. fprintf is used to display text or a variable
 - a. Use %f or %d to display a variable
 - i. Can control the number of digits before and after the period. (e.g. %4.2f)
 - b. Use \n to create a new line in the command window when using fprintf or input functions

II. Relational & Logical Operators

Relational Operators
 Relational Operators
 less than or equal to

Produce a single logical values and are: > greater than

>= greater than or equal to == equal to (equivalent)

~= not equal

- Know difference between the assignment operator (=) and the equality operator (==)
 - = assigns a value to a variable, == checks if two values/variables are equal
- Try examples
 - Relational operators in arrays are applied element by element

```
[1 2 3] < [3 2 1]
'abcd' < 'cbaq'
[false false true] == [true false true]
[1 2; 3 4] > [5 6; 1 2]
[1 2 3 4] > [1 2] % error -- both operands must have the same dimensions
```

II. Relational & Logical Operators

- Logical Operators
 - Has logical values as operands and returns single logical value

```
&logical ANDtrue only if both values are true&&logical AND with shortcut evaluationtrue only if both values are true|logical ORtrue if either value is true|logical OR with shortcut evaluationtrue if either value is true∼logical NOT, unaryif true, then false; if false, then truexorlogical EXCLUSIVE OR (actually a logical function)true only if both values are different
```

Example

```
x = input('Enter a value for x: ');
(x >= 0) && (x <= 10)
(x < 0) || (x > 10)
What's returned?
```

II. Relational & Logical Operators

- The shortcut operations (&& or ||) operations will stop the eval of an expression as soon as the results of expression are known
 - Reads left \rightarrow right. If operand on the left is false, whole expression is too i. $x = (b \sim 0) & (a/b > 18.5)$
- When to use which?
 - Use shortcut operators (&&,||) when comparing single logical values (scalars)
 - Use non-shortcut operators (&,|) when comparing arrays of logical values



III. Control Structure

A *control structure* is a programming language mechanism for changing the order in which statements in that program are executed

Branches (selection statements):

Structure that causes execution to jump *forwards* in program

Skipping over some code

Branch statements: if and switch

Loops (repetition statements):

Structure that causes execution to jump *backwards* in program

Same code executed more than once

Loop statements: for and while



IV. Branch Statements: If-Statements

MATLAB'S selection of if-statements:

- 1. One-alternative if
- 2. Two-alternative if
- 3. Multiple-alternative **if** with else
- 4. Multiple-alternative **if** without else

You always pick the simplest form that will accomplish the task of your code



IV. Branch Statements: One-alternative if

One-alternative **if** has the syntax:

For example,

```
if Body_temp > 98.6
     fprintf('The patient has a fever.\n')
end
```

- If the logical expression evaluates to true, statement(s) until end are executed.
- Otherwise (if logical expression false), statements before end not executed

Tip// Indenting statements doesn't matter in MATLAB, but will make your life easier in terms of readability.

Use MATLAB's smart indent feature (Text -> Smart Indent or Ctrl+I) to automatically indent



IV. Branch Statements: Two-alternative if

Two-alternative **if** has the syntax:

For example,

end

- If the logical expression evaluates to true,
 statement(s) before the else are execute and
 execution skips to end
- Otherwise (if logical expression false),
 statements before the else are skipped and
 statements after the else and before end are
 executed
- Statements before and after the else will never both be executed



end

IV. Branch Statements: Multiple-alt if with else

Multiple-alt **if** with else has the syntax:

For example:

```
if Body temp >= 102
           fprintf('The patient has a high fever.\n')
     elseif Body temp >= 99
           fprintf('The patient has a low grade fever.\n');
     elseif Body temp >= 92
           fprintf('The patient has a low body
temperature.\n');
     else
           fprintf('The patient is hypothermic.\n');
     end
```

Use a multiple-alternative if with else statement when your code should do something for all possible cases.



IV. Branch Statements: Multiple-alt if without else

Multiple-alt **if** without else has the syntax:

For example:

```
if Body_temp >= 102
    fprintf('The patient has a high fever.\n')
elseif Body_temp > 98.6
    fprintf('The patient has a low grade fever.\n');
elseif Body_temp < 95
    fprintf('The patient has a low body temperature.\)</pre>
```

Use a multiple-alternative if without else statement when the code should take no action in at least one case

end

IV. Branch Statements: Nested if

You can have nested if statements, such as:

```
if Body temp >= 102
    fprintf('The patient has a high fever.\n')
    if Body weight > 200 && Body height < 64
      fprintf('Send the patient to the hospital\n');
    end
elseif Body temp > 98.6
    fprintf('The patient has a low grade fever.\n');
elseif Body temp < 95
    fprintf('The patient has a low body temperature.\n');
    if Temperature time > 90
      fprintf('Send the patient to the hospital\n');
    end
end
```



IV. Branch Statements: Reminder

- 1. Design your **if** statements to minimize logical tests
- 2. Don't be redundant, you'll risk having code that is:
 - a. Difficult to understand
 - b. Harder to maintain
 - c. Slower to execute

If statements execute in order!

Not great:

```
if Score >= 90
    disp('A')
elseif Score >= 80 & Score < 90
    disp('B')
elseif Score >= 70 & Score < 80
    disp('C')
elseif Score >= 60 & Score < 70
    disp('D')
elseif Score < 60
    disp('F')
end</pre>
```

Great:

```
if Score >= 90
    disp('A')
elseif Score >= 80
    disp('B')
elseif Score >= 70
    disp('C')
elseif Score >= 60
    disp('D')
else
    disp('F')
```



IV. Branch Statements: If Statement

Exercise: If-Statement

a. Write a script that asks the user for two numeric values, one for x and one for y. Then displays a message saying whether x is greater than y, equal to y, or less than y. The output should be formatted using fprintf to display answers.

IV. Branch Statements: If Statement

```
%% Exercise If-statement 1
   x = input('Enter x: ');
   y = input('Enter y: ');
   if x > y
       fprintf('x is greater than y \n')
  elseif x < y
       fprintf('x is less than y \n')
   else
       fprintf('x is equal to y \n')
   end
```



V. Branch Statements: Switch

Switch statements are useful for comparing an input to a list of specific cases (relational operators such < or > cannot be used with a switch statement. To test an inequality use if/else instead). It often uses less code than an if statement because the variable does not have to be repeated on every line.

```
Soup choice = input('Choose a soup: input M for Mushroom, T for Tomato, C for
Chicken', 's'); (The 's' tells MATLAB that the input should be a string)
switch Soup choice
    case 'M'
        disp('The mushroom soup will be $5.99')
    case 'T'
        disp('The tomato soup will be $4.50')
    case 'C'
        disp('The chicken soup will be $6.99')
    otherwise
        disp('That soup is not on our menu')
```



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