

# ENME 303 LAB

Week 3: While-Loops

Nameless Lab

# **WUMBC**

### Week 3: Control Flow II

- I. Arrays
- II. Refresher: Control Structure
- III. Purpose of Loops
- IV. The while Loop
- V. Input Validation
- VI. Counting and while Loops



#### **UPDATE ON SUBMITTING ASSIGNMENTS**

```
%Name your .m file : Lastname_firstname_Lab#
%Ie: Negrete_Karla_Lab1.m
clc, clear all
%% Section 1
    fprintf('Hello ')

%% Section 2
    fprintf('Whats up ')

%% Section 3
    fprintf('Cool ')
```

MAKE SURE YOUR CLC, CLEAR ALL IS OUTSIDE OF YOUR SECTIONS

Make sure you always suppress unnecessary outputs !!!



### Data Stored in Arrays

- Data structure is an organized way of storing data
- MATLAB's primary data structures is the double array
  - A double array has a 2D structure; 1 or more rows and 1 or more columns
  - At the intersection of a col and row is an element
- Arrays have different names depending on their dimensions
  - A scalar is a single-element array (1x1).
  - A row vector is a single-row array (1xn).
  - A column *vector* is a single-column array (nx1)
  - The term *matrix* generally refers to an array with 2 or more non-singular dimensions (not a vector)
  - The term array is a general term for all of the above



## I. Arrays Creation

- Arrays can be constructed using:
  - Square brackets

MATLAB command	Description
[1 2 3 4 5]	% A row vector with 1 row and 5 columns
[1; 2; 3]	% A column vector with 3 rows and 1 column
[1 2; 3 4]	% A matrix with 2 rows and 2 columns

Built-in functions

MATLAB command	Description
zeros(4)	% Creates a 4x4 matrix (4 rows, 4 columns) with each element equal to 0
ones(3,4)	% Creates a 3x4 matrix (3 rows, 4 columns) with each element equal to 1
ones(3,4)*2	% Creates a 3x4 matrix (3 rows, 4 columns) with each element equal to 2

Or a combination of the two

MATLAB command	Description
[1:3; 4:6]	% Creates the 2x3 matrix [1 2 3; 4 5 6]
[zeros(3) ones(3)]	% Creates the 3x6 matrix [0 0 0 1 1 1; 0 0 0 1 1 1; 0 0 0 1 1 1]

## I. Arrays Size and Indexing

- The dimensions of an array can be found using:
  - The function size(A). This function returns the rows and columns of the array in a row vector.
    - The rows and columns can be separated into two variables
  - The function length(A). This function returns the largest array dimension.
- Indexing an array
  - Array indexing is used to access an element of an array based on its location in the array.
  - Example:

MATLAB command	Description
A(3,2)	Returns the element in the 3rd row and 2nd column
A(2, [1 3])	Returns the elements in the 2rd row and the 1st and 3rd column
A(1:3, 2:4)	Returns the elements from the 1st to 3rd row and 2nd to 4th column
A(2, [1 3])	Returns the elements in the 2rd row and the 1st and 3rd column
A(:,3)	Returns the entire 3rd column



### II. Control Structure

A *control structure* is a programming language mechanism for changing the order in which statements in that program are executed

Branches (selection statements):

Structure that causes execution to jump *forwards* in program

Skipping over some code

Branch statements: if, and switch

Loops (repetition statements):

Structure that causes execution to jump *backwards* in program

Same code executed more than once

Loop statements: for and while



### III. Purpose of Loops

- The purpose of loops is to repeatedly execute a series of statements
  - Note// Executing the same series of statements does not mean performing the same actions-- often times variables inside these loops will change each iteration
- Two classifications of loops:
  - Condition-controlled statements aka a while loop
    - Repeats one or more statements while some condition is true
    - In general, once loop commences, **you don't know** how long it will iterate
  - Count-controlled statements aka a for loop
    - Repeats one or more statements for a fixed number of times
    - In general, once loop commences, **you know** how long it will iterate

The while loop has the following syntax:

```
while <logical expression>
```

<one or more statements>

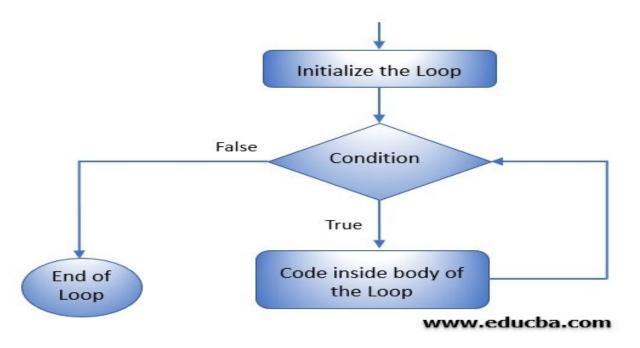
end

The while loop behavior:

- When execution reaches the while, the logical expression is evaluated
  - o If logical expression = true, statement(s) executed
    - After loop body executed, executions returns to beginning of while
- Body of loop executes repeatedly until logical expression= false



## While Loop Diagram



#### Example:

Whatelow this while loop do?



More about the while loop:

- 1. The body of the loop may execute zero, one, or MANY times
  - a. A loop that never stops repeating is called an infinite loop
    - i. Not good
    - ii. Use Ctrl + c to end the loop
- 2. The logical expression for while loops includes a variable called the loop control variable
  - a. Most loops have a single control variable, but it's possible to have multiple

Non-infinite while loops must satisfy the following:

- 1. The loop control variable must be *initialized* before the loop begins a. Yes that means before the while line
- 2. The loop control variable must be **tested** each iteration of the loop a. That means in the while loop's logical expression
- 3. The loop control variable must be *modified* in the body of the loop a. So that the loop will eventually stop

Always ITM (initialize, test, and modify) your while loop



Stuck in an infinite loop or malfunctioning program?

Terminate the program by typing CTRL+C into the command line

### V. Input Validation

- A common use for while loops is a input validation loop
  - It repeatedly prompts for and gets a value from user until a valid value is entered
- For example, this script validates that the input age is a non-negative age:

### V. Input Validation

 A modified version of the last example that does not duplicate the input statement, but instead requires (Age<0) be double checked</li>

### VI. Counting and while Loops

- Count-controlled loops can be implemented with while loops too
  - For example, this loop displays integers from 1-10--thus loop body always executes 10 times

Note// For loops are your best bet for counting..we cover next week.



### Example 1: Watch X

```
x = 10;
fprintf('At start of loop: x = %d \n', x);
while x > 0
x = x - 3;
fprintf('x= %d \n', x);
end
fprintf('At end of loop: x = %d \n', x);
```

What's the x-value at the end of the program?

Can you identify the ITM components of the loop?

Loop #	Value of X
Before loop	10
1	7
2	



## Acknowledgement

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