ROY XU

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fontawesome academicons

EDUCATION

Carnegie Mellon University

Bachelor of Science in Information Systems

May 2021

Pittsburgh, PA

Additional Major in Human-Computer Interaction

Minor in Computer Science

GPA: 3.80/4.0 | University Honors

EXPERIENCE

GoDaddy

Software Engineer

₩ June 2021 - present

Santa Clara, CA

- Led the migration of GoDaddy Online Store's Rails backend onto AWS Lambda and DynamoDB.
- Designed and implemented Catalog and Inventory APIs consumed by internal teams and external customers.
- Set up and maintained CI/CD pipelines using self-hosted AWS runners with GitHub Actions integrations, streamlining the development and deployment process.
- Developed and maintained GoDaddy Online Store, including bug fixes and performance improvements.

Software Engineer Intern

May 2020 - Aug 2020

♀ Remote

May 2019 - Aug 2019

- Sunnyvale, CA
- Improved shipping configuration flow for merchants to assist with onboarding and store set-up.
- Enabled product-level shipping configuration and preferred delivery schedule for everyday entrepreneurs.

Carnegie Mellon University

15-110 Teaching Assistant

• Led weekly teaching sessions for CS course in Python, with emphasis on data structures.

Vezzy

Cofounder

May 2018 - Dec 2018

Atlanta, GA

- Led a team of 5 through ideation and development of Vezzy, an iOS marketplace app for college students.
- Achieved a milestone of over 2.4k downloads on the App Store and over 300 daily active users.

PROJECTS

Cartpal

Spring 2020

- Designed and developed Cartpal, a shared shopping list app - SwiftUI, MongoDB.
- Aggregated user data from shared shopping lists for product recommendations.

GoDaddy Cart Leakage

Summer 2019

- Created domain pricing visualization to analyze cart leakage - React, Python, Flask, SQL.
- Identified possible leakage sources to help achieve better regional domain pricing.

PyBookLib

Fall 2018

- Developed a book recommendation web-app Flask, Scikit-learn, NumPy.
- Suggested books to users based on ratings of previously read books.

StackJump

Spring 2018

- Created a Stack Jump game with customizable avatars who can learn to jump over obstacles - Pygame, Tkinter.
- Won Best Game Award for course 15-112: Fundamentals of Programming.

COURSEWORK

Parallel Data Structures and Algorithms

Computer Systems (C)

Functional Programming (SML)

Principles of Imperative Computing

Database Design and Development (Ruby)

Web Application Development (React)

Mobile Application Development (Swift)

SKILLS

Programming Languages

JavaScript, Python, Ruby, Swift, C

Tools + Frameworks

React, Node.js, Rails, Django, SwiftUI AWS Lambda/DynamoDB, MySql, MongoDB