#### 1. Introduction

在這個作業中,我實作了一個 deep learning model ,model 為兩個 hidden layer 的架構,每個 hidden layer 有 4 個 neuron,input layer size 為 2,output layer size 為 1,data set 為助教提供的兩個函式生成的,把兩個函式生成的 data set 放入模型後,用 gradient decent 的方法來做訓練,也就是實作 forward pass 和 backward pass 的部分,之後可以得到準確率超過 90%的訓練結果。

## 2. Implementation Details

#### A. Sigmoid function

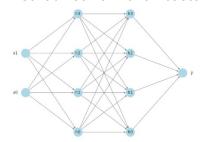
```
def sigmoid(x):
#return x
return 1 / (1 + np.exp(-x))

def sigmoid_derivative(x):
#return 1
return x * (1 - x)

\sigma(x) = \frac{1}{1 + e^{-x}}
\sigma'(x) = \sigma(x)(1 - \sigma(x))
```

附圖為 sigmoid function 的數學定義和其導數跟實作的程式碼

#### B. Neural network architecture



神經網路的架構為兩層 hidden layer,每個 hidden layer 有 4 個 neuron,當 data 進入 model 時,每過一層,會經過一個線性變換跟一個 activation function,所以這個神經網路中,data 總共會經過三次線性轉換跟三次 activation function

# C. Back-propagation

```
dA3 = cross_entropy_derivative(y_train , A3)
dZ3 = dA3 * sigmoid_derivative(A3)
dW3 = np.dot(A2.T, dZ3)
db3 = np.sum(dZ3, axis=0, keepdims=True)

dA2 = np.dot(dZ3, W3.T)
dZ2 = dA2 * sigmoid_derivative(A2)
dW2 = np.dot(A1.T, dZ2)
db2 = np.sum(dZ2, axis=0, keepdims=True)

dA1 = np.dot(dZ2, W2.T)
dZ1 = dA1 * sigmoid_derivative(A1)
dW1 = np.sum(dZ1, axis=0, keepdims=True)

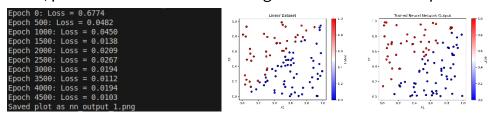
db1 = np.sum(dZ1, axis=0, keepdims=True)
```

在 gradient decent 的過程中,由於要對前面的參數做偏微分時,會因為 chain rule 的關係而展開非常多項,這些展開的部分可以用 back propagation 來得到,之後再和 forward pass 得到的部分做相乘,來得到偏微分的結果。另外,在展開各層的偏微分算式時,可以發現相鄰的兩層 layer 之間要相乘的部分有很大的相似性,所以可以把 back propagation 的結果存下來,並且給上一層使用,如此一來便可以達到讓 gradient decent 更有效率的目的。

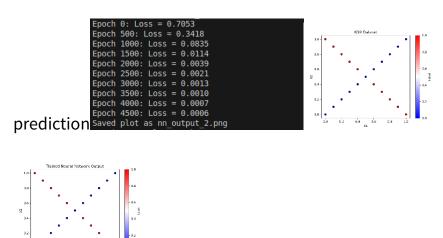
#### 3. Experimental Result

### A. Screenshot and comparison figure

附圖為 generate\_linear()生成的 data set 的 training loss 和 ground truth/prediction 的圖片,中間的為 ground truth 右邊的為 prediction



附圖為 generate\_XOR\_easy() 生成的 data set 的 training loss 和 ground truth/prediction 的圖片,中間的為 ground truth 右邊的為



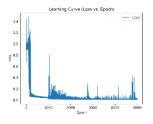
# B. Show the accuracy of your prediction

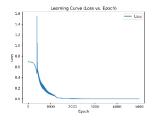
左圖為 generate\_linear()的結果,右圖為 generate\_XOR\_easy()的結果

```
Iter11
                                                        Ground truth: 0
                                                                          prediction: 0.0001
        Ground truth:
                          prediction: 0.9998
                                                        Ground truth:
                                                Iter12
                                                                          prediction: 0.9982
Iter92
        Ground
               truth:
                          prediction: 0.9992
                                                Iter13
                                                                          prediction: 0.0000
                                                        Ground
                                                                truth:
Iter93
        Ground
               truth: 0
                          prediction: 0.0000
                                                Iter14
                                                        Ground
                                                                truth:
                                                                          prediction:
                                                                                       1.0000
Iter94
        Ground
               truth:
                          prediction: 0.9999
                                                Iter15
                                                        Ground
                                                                truth:
                                                                          prediction:
                                                                                      0.0000
Iter95
       Ground truth: 0
                          prediction: 0.0029
                                                Iter16
                                                        Ground
                                                                truth:
                                                                          prediction:
Iter96
        Ground
               truth:
                          prediction: 0.0000
                                                Iter17
                                                        Ground
                                                                truth:
                                                                          prediction:
Iter97
       Ground truth:
                          prediction: 0.9988
                                                                          prediction:
                                                        Ground
                                                                truth:
Iter98
       Ground truth: 1
                          prediction: 0.9910
                                                        Ground
                                                                truth:
                                                                          prediction:
       Ground truth: 0
Iter99
                         prediction: 0.0000
                                                        Ground truth:
                                                                          prediction:
```

## C. Learning curve

左圖為 generate\_linear()的結果,右圖為 generate\_XOR\_easy()的結果





#### 4. Discussion

## A. Try different learning rates

左圖為 generate\_linear()的結果,右圖為 generate\_XOR\_easy()的結果

```
Iter13
                                                                Ground truth: 0
                                                                                        prediction: 0.0934
                           prediction: 0.0043
        Ground truth: 0
Ground truth: 1
Ground truth: 0
Ground truth: 0
Iter91
                                                     Iter14
                                                                Ground truth: 1
                                                                                        prediction: 0.7866
                           prediction:
                                                     Iter15
                                                                Ground truth: 0
                                                                                        prediction: 0.0188
Iter93
                           prediction: 0.0008
prediction: 0.0000
                                                     Iter16
                                                               Ground truth: 1
                                                                                        prediction: 0.8783
        Ground truth: 0
Ground truth: 0
Ground truth: 1
                           prediction: 0.0000
prediction: 0.0129
                                                     Iter17
                                                                Ground
                                                                          truth:
                                                                                        prediction: 0.0060
                                                     Iter18
                                                               Ground truth:
                                                                                        prediction: 0.9283
                           prediction:
                                                     Iter19
                                                               Ground truth: 0
                                                                                        prediction: 0.0029
        Ground truth:
Ground truth:
                           prediction: 0.0000
prediction: 0.0000
                                                               Ground truth: 1
                                                     Iter20
                                                                                       prediction: 0.9468
                                                     Loss: 0.1968
```

把 learning rate 改為原本的 1/10,可以發現結果也很好,這是因為 epoch 的數目夠多,如果發現把 learning rate 改小後結果變差,可以考慮把 epoch 數目變大,如此一來可能也可以得到好的結果,把 learning rate 變小後可以在 error surface 上面做比較細微的移動,如此一來比較 有機會可以得到比較低的 loss。

# B. Try different numbers of hidden units

左圖為 generate\_linear()的結果,右圖為 generate\_XOR\_easy()的結果

```
prediction: 0.0000
                                                Iter14
                                                                         prediction: 0.9998
Iter93
       Ground truth:
                         prediction: 1.0000
                                                        Ground truth:
                                                                      1
                                                Iter15
                                                        Ground truth: 0
                                                                         prediction: 0.0004
Iter94
       Ground
               truth:
                         prediction:
                                                Iter16
                                                        Ground truth:
                                                                         prediction: 0.9999
Iter95
       Ground
              truth: 0
                         prediction: 0.0000
                                                Iter17
                                                        Ground
                                                               truth:
                                                                         prediction:
                                                                                     0.0004
Iter96
               truth: 0
                         prediction: 0.0141
       Ground
                                                Iter18
                                                        Ground truth:
                                                                         prediction: 0.9999
Iter97
                         prediction: 1.0000
       Ground
               truth:
                                                                         prediction: 0.0004
                                                        Ground
                                                               truth:
Iter98
       Ground truth:
                         prediction: 1.0000
                                                Iter20
                                                        Ground truth: 1
                                                                         prediction: 0.9999
       Ground truth:
                         prediction:
                                                Loss: 0.0004
                                                             Accuracy:
                                                                        100.0%
 ss: 0.0408 Accuracy:
```

這是把 hidden unit 改為 16 個以後的結果,可以發現到結果也很好,這

是因為增加 hidden unit 可以讓 error surface 上面的維度變大,也因此在 error surface 上面有夠多的方向可以走,如此一來,便有機會可以得到更好的結果,但缺點是因為變數的數目變多,所以訓練的過程會比較耗時。

#### C. Try without activation functions

左圖為 generate\_linear()的結果,右圖為 generate\_XOR\_easy()的結果

```
Iter12
                                                         Ground
                                                                           prediction:
       Ground truth:
                        prediction: nan
                                                                           prediction: nan
                                                         Ground truth: 0
       Ground truth: 1
                        prediction: nan
                                                  Iter14
                                                                truth:
       Ground
              truth: 0
                        prediction: nan
                                                         Ground
                                                                           prediction:
                        prediction: nan
       Ground truth: 0
                                                 Iter15
                                                         Ground truth: 0
                                                                           prediction: nan
       Ground truth: 0
                        prediction:
                                                 Iter16
                                                         Ground truth:
                                                                           prediction:
Iter96
       Ground truth: 0
                        prediction: nan
                                                 Iter17
                                                         Ground truth: 0
                                                                           prediction: nan
Tter97
       Ground truth: 0
                        prediction: nan
                                                 Iter18
                                                         Ground truth: 1
                                                                           prediction: nan
                        prediction: nan
                                                         Ground truth: 0
      Ground truth: 1
                                                  Iter19
Iter98
                                                                          prediction: nan
      Ground truth: 0
                                                  Iter20
                                                         Ground truth:
                        prediction: nan
                                                                           prediction: nan
 oss: nan Accuracy: 49.0
                                                  oss: nan
                                                            Accuracy:
```

可以看到結果是 NaN ,這是因為我的 loss function 是用 crossentropy,如果去掉 activation,則結果會超出[0,1],造成結果為 NaN 另外,因為去掉 activation function,所以只會做線性的轉換,無法學習複雜的 data 分佈,也會造成最後的預測結果很差。

#### 5. Questions

## A. What is the purpose of activation functions?

Activation functions 的作用在於引入非線性的概念,如果沒有 activation function,則無法學習複雜的 data set 的特徵 適合的 activation function 可以讓 back-propagation 時可以順利進行,不會發生上述 NaN 的情況,並且可以提高訓練的穩定性。

B. What might happen if the learning rate is too large or too small? 如果 learning rate 太大,則可能發生跳過 error surface 低谷的情況,這會造成 parameter 的更新來回震盪,但都無法順利到達低谷,另外 learning rate 太大會無法在 error surface 上做微小的移動,這會造成最後的結果往往不是 error surface 的低谷。

如果 learning rate 太小,則會耗費許多訓練的時間,且如果太小的話,可能會陷在一個局部低谷,無法成功到達下一個更低的低谷,反觀如果 learning rate 大一點,則可能越過這個局部低谷,往更深的低谷前進。

C. What is the purpose of weights and biases in a neural network?
Weights 跟 biases 的作用是讓神經網路可以順利地預測 testing set 中的數據,當在訓練時,我們需要對 loss function 做 gradient,並且更新

weights 跟 biases,以期望可以得到更小的 loss,當 training set 跟 testing set 中的資料分布是相似時,我們便可以依照我們訓練時得到的 weights 跟 biases 來預測 testing set 的結果。