ORGANIZATION IMPROVEMENT FOR [ORG NAME HERE...]

Goal

Define your goals & expectations

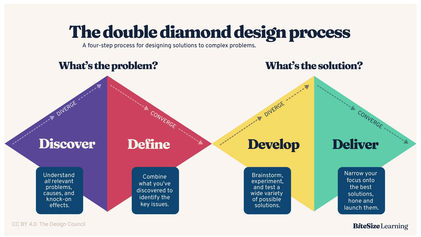
What do you want to achieve in this short session? Do you have any expectations?
What problems do you want to solve?

Goals & Expectations List

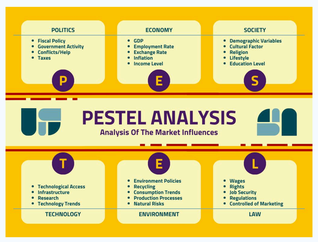
- Aku pengen bisa bikin poster yang bagus.
- Pengen masalah sama satu-orang yang underperform ini bisa beres
- Issue / Problem #4 ...
- Issue / Problem # 5 ...
- I expect to be able to get everything from my head out. I want to be heard
- Aku pengen bisa bikin poster yang bagus
- Pengen masalah sama satu-orang yang underperform ini bisa beres

Outscope

Referring to the Double Diamond Framework



Some Tools to Help



Brainstorm

Brainstorming Issues

Goal: Get as many ideas, issues, goals, problems as possible

How: List all isues related to your organisation. Do not limit into any structure or standard, just spill EVERYTHING!

WHO'S HERE?

- Royyan - Anggota himpunan HMIF

ORG DESCRIPTION

- Organisasi ini bertujuan untuk
- Dia melingkupi
- Kegiatan yang umum dilakukan adalah

Issues list

- Type anything, @mention anyone
- Type anything, @mention anyone

Researcher Proactive

- Aku merasa tinggi kurang perform
- Issue / Problem #3 ...

Cadence

- Kegiatan pengrnas tidak berlanjut, ber setelah satu periode kepengurusan saja
- Issue / Problem #3 ...

- Kegiatan pengrnas yang tidak berlanjut, berhenti setelah satu periode kepengurusan saja

???

- Issue / Problem #3 ...

Some Tools to Help

Template By: **Royyan A. Dzakiy**

Clustering

Cluster the issues then pick what's priority

Goal: Define problem clusters to help understand the problem better

How: Cluster all the issues into groups. Define the name of each clusters

Cluster A

Cluster Description

- Example idea 1
- Example idea 2
- Example idea 3
- Example idea 4

Cluster B

Cluster Description

- Example idea 1
- Example idea 2
- Example idea 3
- Example idea 4

Cluster C

Cluster Description

- Example idea 1
- Example idea 2
- Example idea 3
- Example idea 4

Pengrnas sf factory :

Problem

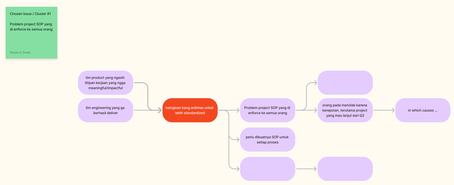
- Kegiatan pengrnas yang tidak berlanjut, berhenti setelah satu periode kepengrnasan saja
- Issue / Problem #3 ...

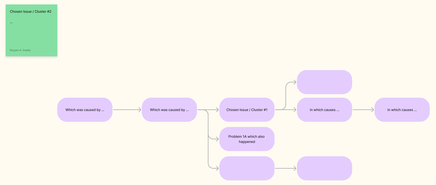
Breakdown

Issue Understanding: Drilling Down to Root Cause & Reaction Branches

Goal: Understand an important problem thoroughly

How:
- Choose an issue, cluster, or anything that you find important. Importance can be based on your preference, a premade vision statement, a core problem, a recurring issue. Anything that is worth while to explore on
- Breakdown the chosen issue cluster using 5 why's, into a structure alike to a Problem Tree





Issue Expanding & Structuring

Goal: Understand the problem better with certain form or structures

How:
- Choose an issue, try expanding the issue through different lenses

Timeline / Time Perspective

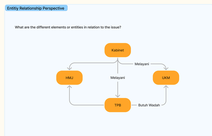
What will be happening around the issue at hand from time to time?

Component / Entity Perspective

What are the different elements or entities in relation to the issue?

Entity Relationship Perspective

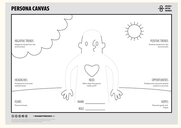
What are the different elements or entities in relation to the issue?

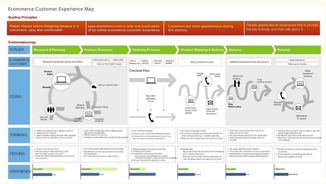


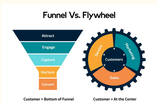
Other Perspectives?

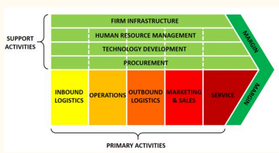
What other perspective would you find beneficial to expand the problem even further

Some Tools to Help









Solve

Solution Space

Goal: Define a solution, a product, an activity, a concrete program kerja to tackle said issue

How: From the explored problem tree, pick an important segment of that problem, then create a very specific solution to it. This solution may be something small, it may be a hypothesis to be proven, it may be experimental, or it may even be something already commonly done, or even something systemic and large

Chosen Issue is: ...

- kangnran sang ambrasi untuk telah standardized

How Might We Solve: ...

- Menaikkan standard
- strategi enforcement
- Hypothesis C, in which the problem be solved if we ...

Current focused Hypothesis:

- Hypothesis B, in which the problem be solved if we ...

Concrete Solution(s):

- Fix the way we communicate using Discord, because we can create threads that retain old messages

  Therefore removing the problem of missed information to newcomers
- Program Pameran Pengenas yang memfasilitasian capturing semua hasil kegiatan pengabdian masyarakat yang dilakukan oleh IMKI dan membantuk rasa bangga pada himpunan dan unit yang telah sukses melakukannya kegiatan mereka , juga mengajak serta untuk mereka yang belum terjangau mengali depat awareness, motivasi, dan ide untuk mereka yang belum mencari alasan sesungguhnya ini acara, kesetahan , estetika, serta kehasilnya dan keberikanan dari story telling.

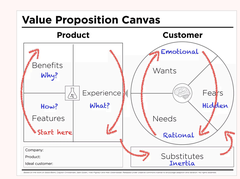
  Kalau dari sini ...
- Program Suau Anak Gratis

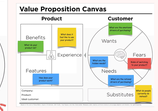
  Karena ...
- Program Makan Siang Gratis

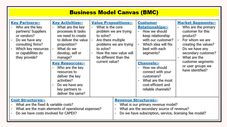
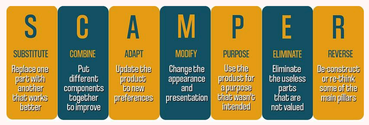
  Karena ...

What's Next?

Some Tools to Help







- 8. Key Hypothesis/Proposed Solution
- 9. Success Metrics
- 10. Project Scope
- 11. User Experience & User Interface (UI/UX)
- 12. Implementation Details