# **ROY ZHANG**



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## **OBJECTIVE**

Diligent, team-oriented, and a passionate designer with various skills in designing and creating projects. Always ready to learn more and be better.

#### **INTERESTS**

- ♦ Art
- ♦ Game Design
- ♦ Artificial Intelligence
- ♦ Traveling

# **SKILLS**

# **TECHNICAL (IT) SKILLS**

#### **Tools**

VIM, Eclipse, MS Visual Studio, Junit Testing, Adobe Photoshop, Adobe Lightroom, Adobe Illustrator, Adobe Premiere Pro, Adobe XD, Sketch

# Languages

Java, C#, C++, HTML, CSS, JS

#### **Platforms**

MacOSX & Windows OS, Google Drive, Microsoft Office

#### Other

Digital photography, basic videography, web development, prototyping

#### **SOFT SKILLS**

| Presentation/Public-Speaking | Teamwork | Time-Management | | Flexibility | Problem-Solver | Creativity | Perseverance |

### **EDUCATION**

# B.S. IN COGNITIVE SCIENCE: INTERACTION DESIGN MINOR IN COMPUTER SCIENCE

University of California, San Diego In Progress (Current GPA: 3.63

# **VOLUNTEER EXPERIENCE OR LEADERSHIP**

- ♦ Captain of varsity volleyball team two years (2014-2016)
- ♦ Shift leader at Kabuki Japanese Restaurant
- ♦ Methodist Hospital volunteer
- ♦ Red Cross volunteer

♦ Head Photographer for school newspaper