Roy Zhang

email royzhang7603@gmail.com

linkedin linkedin.com/in/roy-zhang-b5b289171

visit roz021.github.io/pf/index.html

Education

University of California, San Diego
San Diego CA, 2016-2020

BS Cognitive Science, Design Interaction
Minor Computer Science

Current GPA: 3.65/4.00

Skills

User Centered Design

Visual Communication

Web Design/Development

Mobile Design/Development

Prototyping

Iterative Design

Illustrations

Tools

HTML & CSS

Javascript

Java

C# & C++

Python

Sketch

Adobe Creative Suite

Vim

Invision

Experience

Apache Pow Wow
Sept 2014 - June 2016, Arcadia, CA

Head Photographer

Led team of photographers for the school newspaper. Managed deadlines, schedules and inventory for the crew.

Helped with designing layout for the paper, post production for photos, and taught basic knowledge of cameras/other equipment to new members.

Projects

FITFAM
Sept 2018 - Dec 2018, San Diego, CA

Team Lead

Led team of three people in creating a web app for design project. Spearheaded data collection and analysis, prototyping, and development.

App created a social hub for working out at UCSD which allowed students to meet each other and schedule work outs.

Design Frontiers: Intuit Design Sprint

Nov 2018, San Diego, CA

Designer

Designed a community for Intuit's Mint App at Design@UCSD's Design Frontier's event. Won first place for the Mint portion of the design sprint.

Mandoline Redesign

Oct 2017 - Nov 2017, San Diego, CA

Designer

Worked with a team of four people in redesigning the mandoline, a kitchen utensil meant to thinly slice objects.

Over the course of 3 weeks we went through data collection, analysis, and creating various redesigns. At the end of the project we had created a digital rendering and a cardboard model.