

Rapor FINAL

Make

Usage ./mine direct1 direct2 directN

Usage : ./miner direcNum(integer)

Program once make yapılır daha sonra şekilde gösterildiği gibi çalıştırılır. Mine çalıştıktan sonra miner ları bekler ve CTRL-C yapınca kadar çalışır .

Miner

Mine a bağlanarak oradan n tane directory alıp içindeki kelimeleri bulup karşılığında para alır eğer içinde direct varsa mine a tekrar yollar ve kendi log file l na yazar.

```
typedef struct server
```

```
{
```

```
    int sizeS;
```

```
    char cDirectory[BUFSIZE][BUFSIZE];
```

```
}server;
```

```
typedef struct client
```

```
{
```

```
    int size;
```

```
    int pid;
```

```
}client;
```

```
typedef struct words
```

```
{  
  
    char **words;  
  
    int *wordsSize;  
  
    int sizeW;  
}words;
```

```
typedef struct allWords  
{  
  
    /* data */  
  
    char words[BUFSIZE][BUFSIZE];  
  
    int wordsSize[BUFSIZE];  
  
    int size;  
}allWords;
```

```
typedef struct points  
{  
  
    int point[BUFSIZE];  
  
    int size;  
  
    int isSent;  
}points;
```

```
void handle( int sig);
```

```
int main2(char *directory);
```

```
/*Takes file directory and return integer */
```

```
int countWords(char *fileDir);
```

```
int addWordsFile(char **words,int arraySizeX);
```

```
/*it takes fileName char* */
```

```
/* return max line boyut */
```

```
int getBoyut(char *file);
```

```
/*it takes filename char* */
```

```
/* return toplam satir sayisi */
```

```
int getLineNum(char *file);
```

```
/*it takes char ** and arraySizeX return void */
```

```
/* verilen iki boyutlu array i free yapar */
```

```
void freeArray(char **arr, int arraysSizeX);
```

```
/*is takes two size as a integer and return char ** */
```

```
/* verilen iki boyutlu array a size lar kadar yer alir */
```

```
char** Make2DintArray(int arraySizeX, int arraySizeY);
```

```
/*is takes fileName and char ** and arraySize as a integer return void */
```

```
/* verilen array a dosyadan okuma yapar */
```

```
void readData(char *file,char **arr,int arraySizeX);
```

```
/*it takes array and it sizex return total words inside*/
```

```
int countWordsInArray(char **arr,int arraySizeX);
```

```
/*it takes array and return all words in it */
```

```
char ** readWords(char **arr,int arraySizeX,int wordCount);
```

```
/*it is reading temp file and adding words array after that delete temp file return set words size*/
```

```
int readWordsFile(char **words,int *wordsCount);
```

```
/*it is checking a word is in words array if is contain return its index else return -1*/
```

```
int isContain(char **words,char *word,int arraySizeX);
```

```
void* threadOperation(void* data);
```

```
char** Make2DintArray(int arraySizeX, int arraySizeY);
```

```
void freeArray(char **arr, int arraysSizeX);
```

```
int client2();
```

Mine

Mine ise kendisine gelen miner a lara directory verir ve getirdikleri kelime karşılığında para verir.

```
typedef struct server
```

```
{
```

```
    /* data */
```

```
    char cDirectory[BUFSIZE][BUFSIZE];
```

```
    int size;
```

```
}server;
```

```
typedef struct client
```

```
{  
    int size;  
    int pid;
```

```
}client;
```

```
typedef struct words
```

```
{  
    char **words;  
    int *wordsSize;  
    int sizeW;
```

```
}words;
```

```
typedef struct allWords
```

```
{  
    /* data */  
    char words[BUFSIZE][BUFSIZE];  
    int wordsSize[BUFSIZE];  
    int size;
```

```
}allWords;
```

```
typedef struct points
```

```
{  
    int point[BUFSIZE];  
    int size;  
    int isSent;
```

```
}points;
```

```
typedef struct Miner
```

```
{  
    double startTime;  
    double stopTime;  
    int price;  
    int pid;
```

```
}Miner;
```

```
typedef struct Miners
```

```
{  
    Miner workingMiners[BUFSIZE];  
    Miner pendingMiners[BUFSIZE];  
    Miner servedMiners[BUFSIZE];  
    int sizeWorking;  
    int sizePending;  
    int sizeServed;
```

```
}Miners;
```

```
int isCreateClient(int pid1,int pid2);
```

```
/*CTRL-C handler */
```

```
void handle( int sig);
```

```
void signalPipeHandle(int signo);/*Pipe handler*/
void my_sigchld_handler(int sig);/*child process handler */
void ALARMhandler(int sig);

/*gives operation name number size and client fifoname and calculate it sent client*/
void calculateOperatipn(char fifoName1[],char *operation,int * numbers,int size);

/*my server takes pipe parameter and fifo name connect client */

/*my sleep dies after 30 seconds if nothing connected */
void mySleep(clock_t sec);

/*verilen kelime icindeyse index l degilse -1 yollar */
int isInside(char *word);

char** Make2DintArray(int arraySizeX, int arraySizeY);
void freeArray(char **arr, int arraysSizeX);
void* server2(void *ignoreMe);
```