

PAIGE REEVES

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EDUCATION

University of Central Florida , Orlando, FL	August 2025 - May 2027
<i>Master of Arts, Digital Media</i>	
Studio Track	
Relevant Coursework: Media Aesthetics, Programming for Digital Media	
University of Florida , Gainesville, FL	August 2021 - May 2025
<i>Bachelor of Science, Computer Science</i>	
GPA: 3.85	
Minors: Mass Communications, Digital Arts & Science	
Relevant Coursework: Programming Fundamentals, Data Structures & Algorithms, Intro to Software Engineering, Human Computer Interaction, Principles of Digital Visualization	

RELEVANT EXPERIENCE

University of Central Florida , Orlando, FL	
<i>Graduate Assistant - Grader</i>	August 2025 - Present
<ul style="list-style-type: none">- Graded assignments, projects, and exams for undergraduate courses- Provided constructive feedback to support student learning and improvement- Maintained grade records and ensured timely return of evaluated work- Collaborated with professors to uphold course objectives and grading standards	
UF College of Medicine Office of Research , Gainesville, FL	
<i>UI/UX Designer</i>	May 2025 - Present
<i>Student Assistant UX Technical Specialist</i>	August 2024 - May 2025
<ul style="list-style-type: none">- Designed intuitive user interfaces through Figma for data visualization websites.- Collaborated with the team to ensure seamless integration of design elements into the final product.- Developed and optimized front-end components of applications, working with JavaScript and CSS to implement design solutions.- Gathered user feedback to identify key areas for improvement and contributed to the ongoing optimization of the application.- Mentored undergraduate students in developing UI/UX design skills	

ACTIVITIES

Women In Computer Science and Engineering (WiCSE)	
<i>Design Team Lead</i>	August 2024 - April 2025
<ul style="list-style-type: none">- Led a team of 5 developers in the full-stack development of a mobile application.- Conducted weekly meetings to ensure progress and encourage collaboration.- Coordinated individual and team responsibilities for an effective and collaborative development process.	
<i>Professional Shadowing Mentee</i>	January 2024 - April 2024
<ul style="list-style-type: none">- Worked alongside a mentor in the professional field to gain experience and knowledge.- Developed an individual technical project throughout the semester with advice from a professional mentor.	
Floridance	
<i>Vice President</i>	April 2024 - April 2025
<ul style="list-style-type: none">- Designed and ordered merchandise related to the company and showcase themes each semester.- Managed inventory of current and previous semester's merchandise.	
<i>Historian</i>	April 2023 - April 2024
<ul style="list-style-type: none">- Documented club events through photography and videography.- Organized and executed photoshoots for promotional material.- Hired and managed a professional photographer and videographer for our semester showcase.- Created slideshows for our showcase filled with photos and videos from throughout the semester.	

SKILLS

Programming Languages: Java, C++, Javascript, HTML/CSS, Typescript
Developer Tools & Frameworks: Figma, VS Code, GitHub, React.js, Node.js, p5.js